# Interested in a career in Software, AI, Data Science, and tech? Come hear from current industry professionals who work at Google, Validation Cloud, Flow Labs, and OpenAI.









### Speakers(From left to right):

#### • Thana Hussein, Senior UX Researcher, Google

"I am a Senior User Experience (UX) Researcher at Google currently leading research on the YouTube Music and Premium team. I have been at Google for ~5 years. Prior to working at Google, I received my Bachelor's degree from University of Minnesota-Twin Cities in Product Design, Science and Engineering, and Marketing and my Master's degree from the University of Waterloo in Systems Design Engineering with a focus in Human Factors & Human-Computer Interaction. In my spare time I enjoy traveling, spending time with loved ones, hiking, writing, and trying new activities (e.g. skydiving). A random, useless skill I have is making a clover with my tongue: P Looking forward to chatting with you all!"

#### • Maya Schneiderman, Recruiting and HR Lead, Validation Cloud

Maya Schneiderman is a seasoned Recruiter with around 6 years of experience and currently Leads Recruiting and HR at Validation Cloud, a cutting-edge blockchain infrastructure provider. Maya's expertise is deeply rooted in the tech startup ecosystems of the Bay Area, where she made her mark as a consultant, agent, and internal recruiter. Her ability to connect with people and understand the nuances of the tech industry sets her apart as a recruiter who doesn't just fill positions but fosters true partnerships and aids in building the foundations of innovative companies. As a panelist, Maya offers insightful contributions on recruitment trends, talent management, and the evolving dynamics of human resources in the tech industry

#### • Chedly Bourguiba, Data Scientist, Flow Labs

Chedly currently works as a Data Scientist at Flow Labs designing algorithms to optimize traffic flows, and their environmental impact. Previously, Chedly received a BS from Ecole Polytechnique in France, an MS in Operations Research from University Paris-Sacalay, and an MS in Civil Engineering Systems, from UC Berkeley.

#### • Chris Hallacy, Technical Staff, OpenAl

Chris Hallacy is a Member of the Technical Staff at OpenAI where he's helped launch novel applications like DALL·E 2 and ChatGPT. Before OpenAI, Chris worked a variety of Software Engineer roles including at Google. He graduated with a BS in Mechanical Engineering from Caltech in 2012 and sometimes misses working on robots.

## Date:

Wednesday March, 13, 2024

Location:

Batmale Hall Rm. 413

Time:

12:00pm – 1:30pm

This event is brough to you by the CCSF CS



