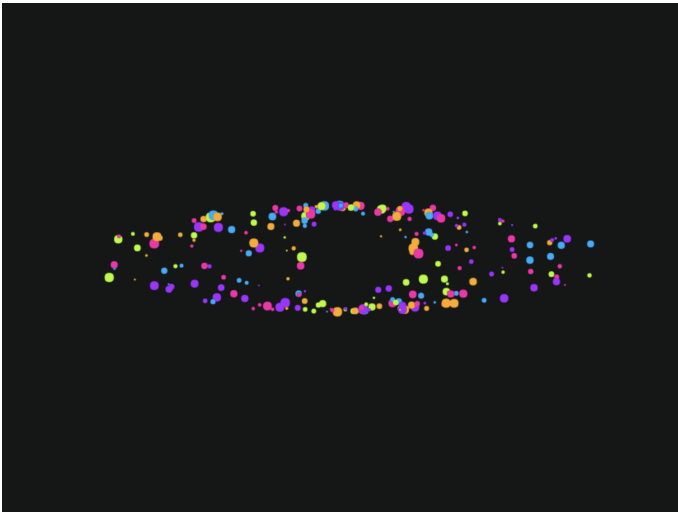
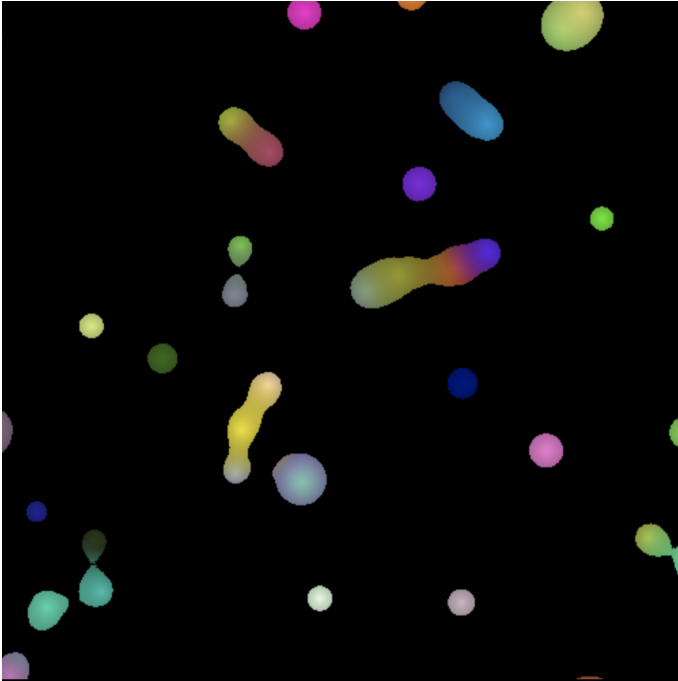
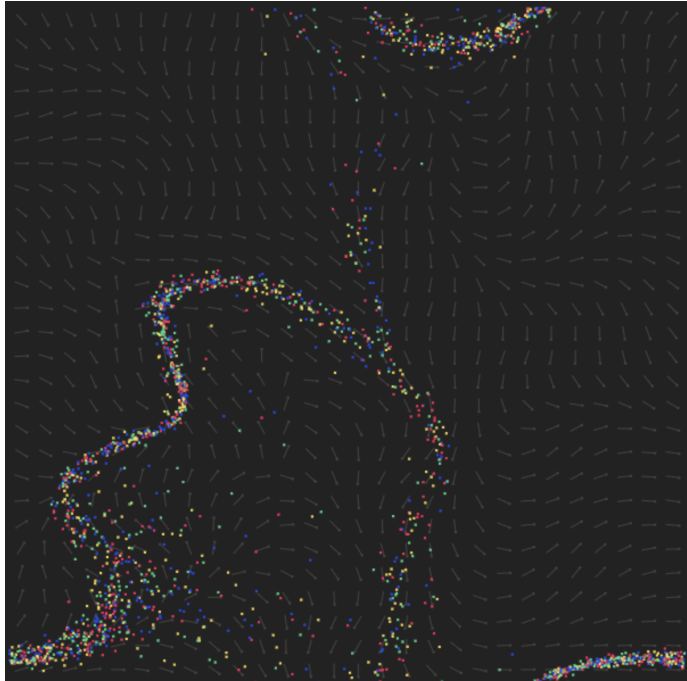
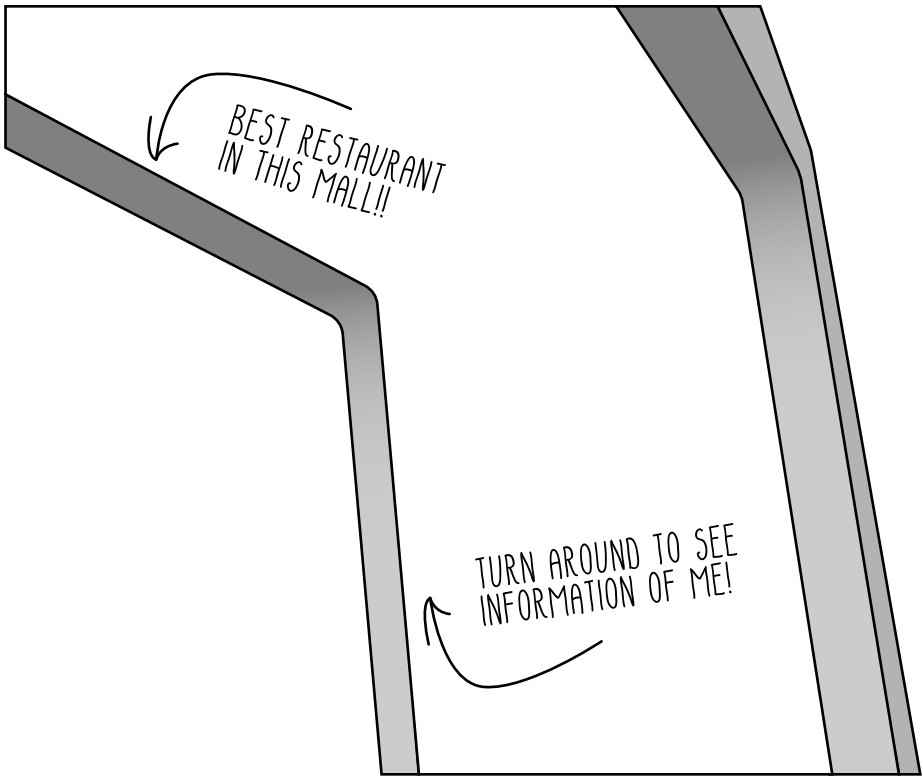


The Arch Ideas

Chunxiao Lu

PLAN B

The Arch is a quite strange big metal thing to me, so I think it is a good idea to make it a part of the enviroment. For example, while looking at the top of the Arch from the bottom, there will be an arrow point out what's there, a restaurant or someting else. Moreover, the Arch can be part of the sky when it's getting dark, the stars and constellations will change according to time and seasons.



PLAN A

While standing undet the Arch, the first thing people do is looking all around. That's why I wanna make an interactive website showing them what the Arch is, what they can do. There will be a sensor which can feel the motion of thier eyes, and some hightlight spot in the website or something like that will follow the movement. This interaction can be similar with what we do with the cursor.

reference:
<https://codepen.io/ge1doot/pen/JJNNVP>
<https://codepen.io/ge1doot/pen/ZyLzjg>
<https://codepen.io/gotoandplaynowtoo/pen/VKgwkE>
<https://codepen.io/christopher4lis/pen/zEZZdK>
<https://codepen.io/Gthibaud/pen/GNBzOQ>