
ATTACK TREES

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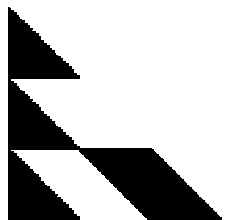
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COUNTERPANE

NEEDS FOR THREAT MODELING

- Understand what the attack goals are.
- Understand who the attackers are.
- Understand what attacks are likely to occur.
- Understand the security assumptions of a system.
- Understand where to best spend a security budget.

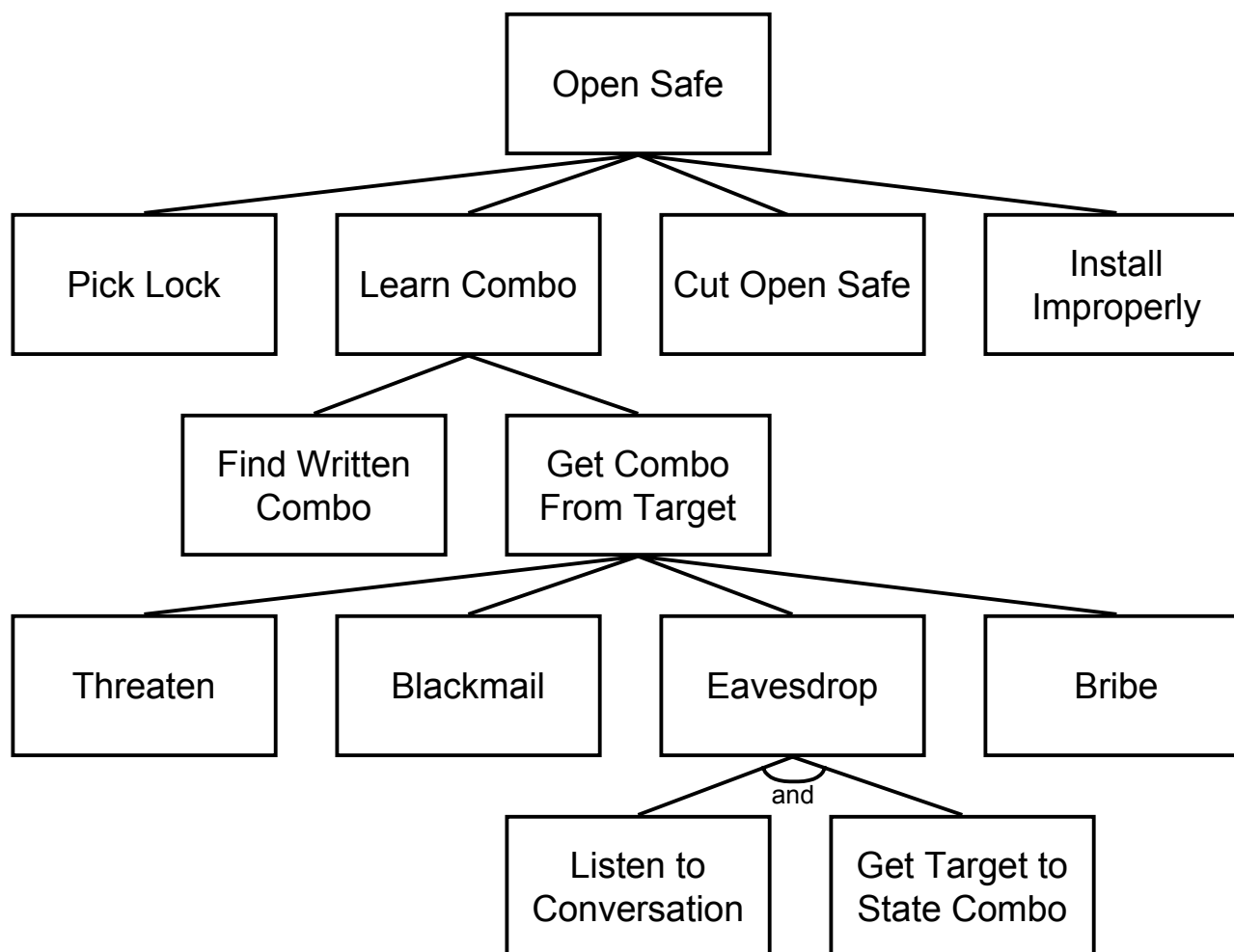
ATTACK TREES: WHAT ARE THEY?

- A way of thinking and describing security of systems and subsystems.
- A way of building an automatic database that describes the security of a system.
- A way of capturing expertise, and reusing it.
- A way of making decisions about how to improve security, or the effects of a new attack on security.

ATTACK TREES: HOW DO THEY WORK?

- Represent the attacks and countermeasures as a tree structure.
- Root node is the goal of the attack.
 - In any complex system, there are several root nodes, each representing a different goal.
- Leaf nodes are attacks.

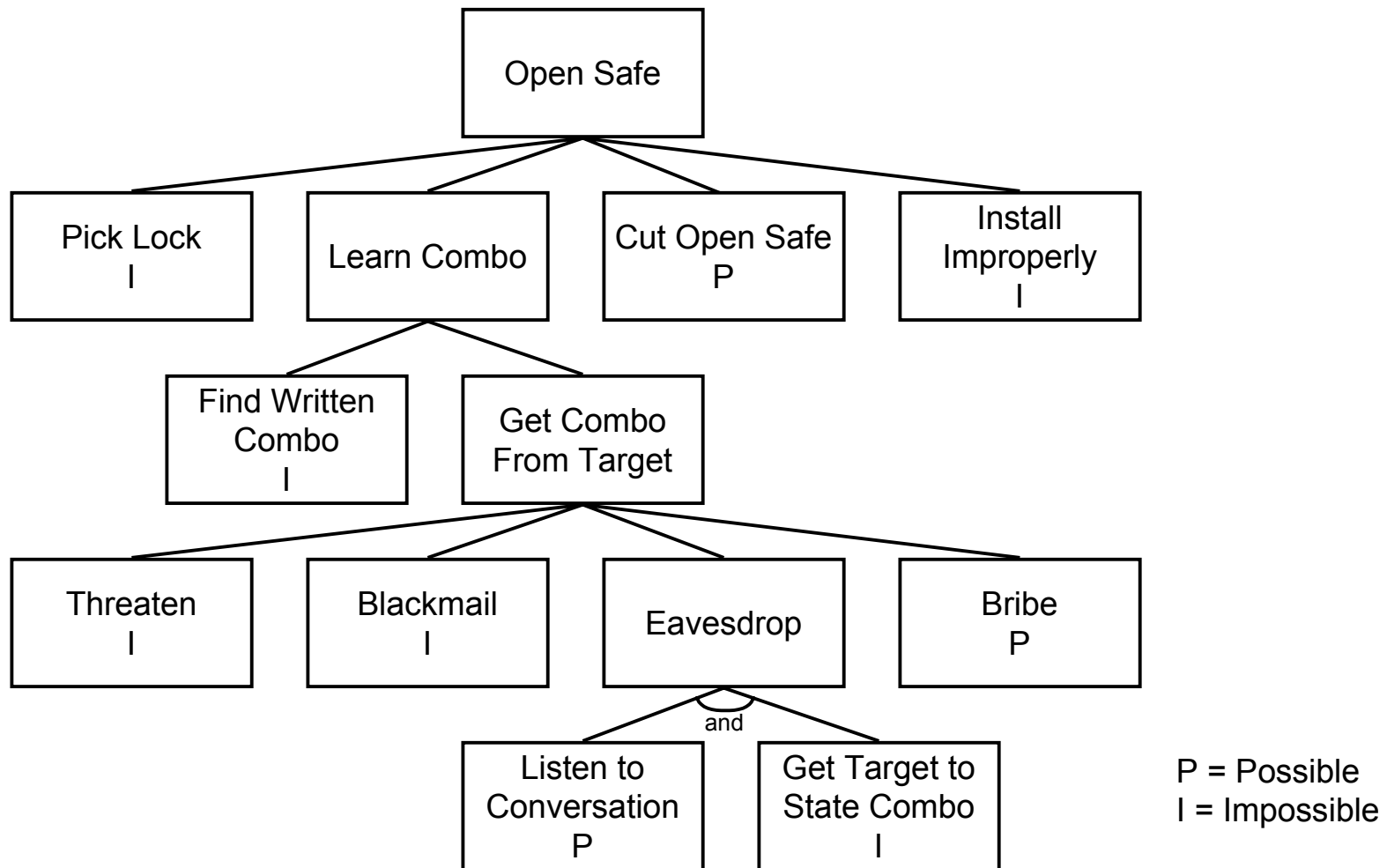
BASIC ATTACK TREE



“AND” NODES AND “OR” NODES

- “Or” nodes represent different ways to achieving the same goal.
 - For example, to break into a house you can either pick the door lock OR break a window.
- “And” nodes represent different steps in achieving a goal.
 - For example, to enter through a window you need to break the window AND climb through the opening.

POSSIBLE AND IMPOSSIBLE NODES



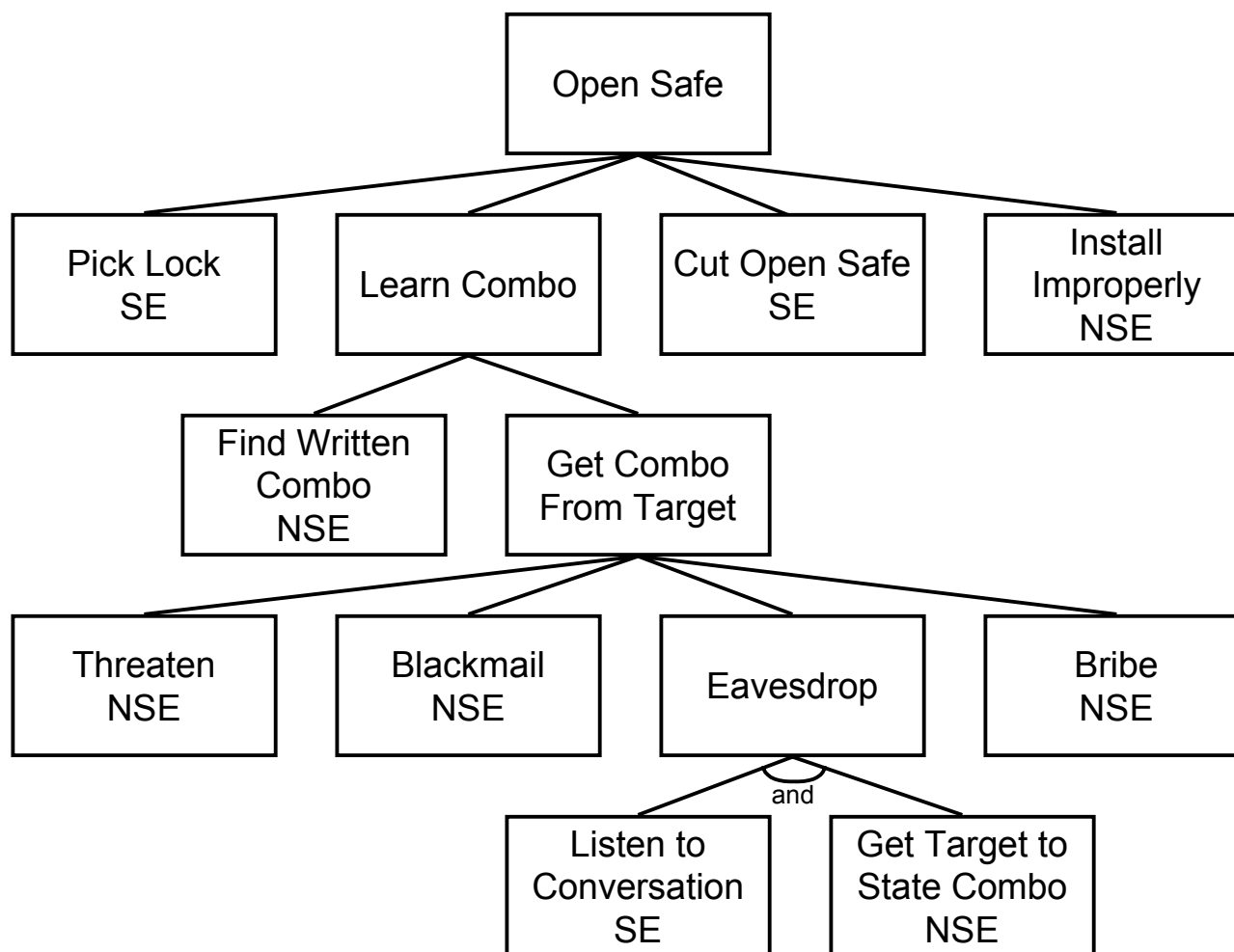
PROPAGATING NODE VALUES UP THE TREE

- A node's value is a function of its children's.
- Different calculation rules for AND nodes and OR nodes.
- Start at the leaf nodes and calculate up to the root.

OTHER BOOLEAN NODE VALUES

- Any Boolean value can be codified in the leaf nodes and then used to prune the tree.
 - Easy and not easy.
 - Expensive and not expensive.
 - Intrusive and non-intrusive.
 - Legal and illegal.
 - Special equipment required and not required.

SPECIAL EQUIPMENT REQUIRED

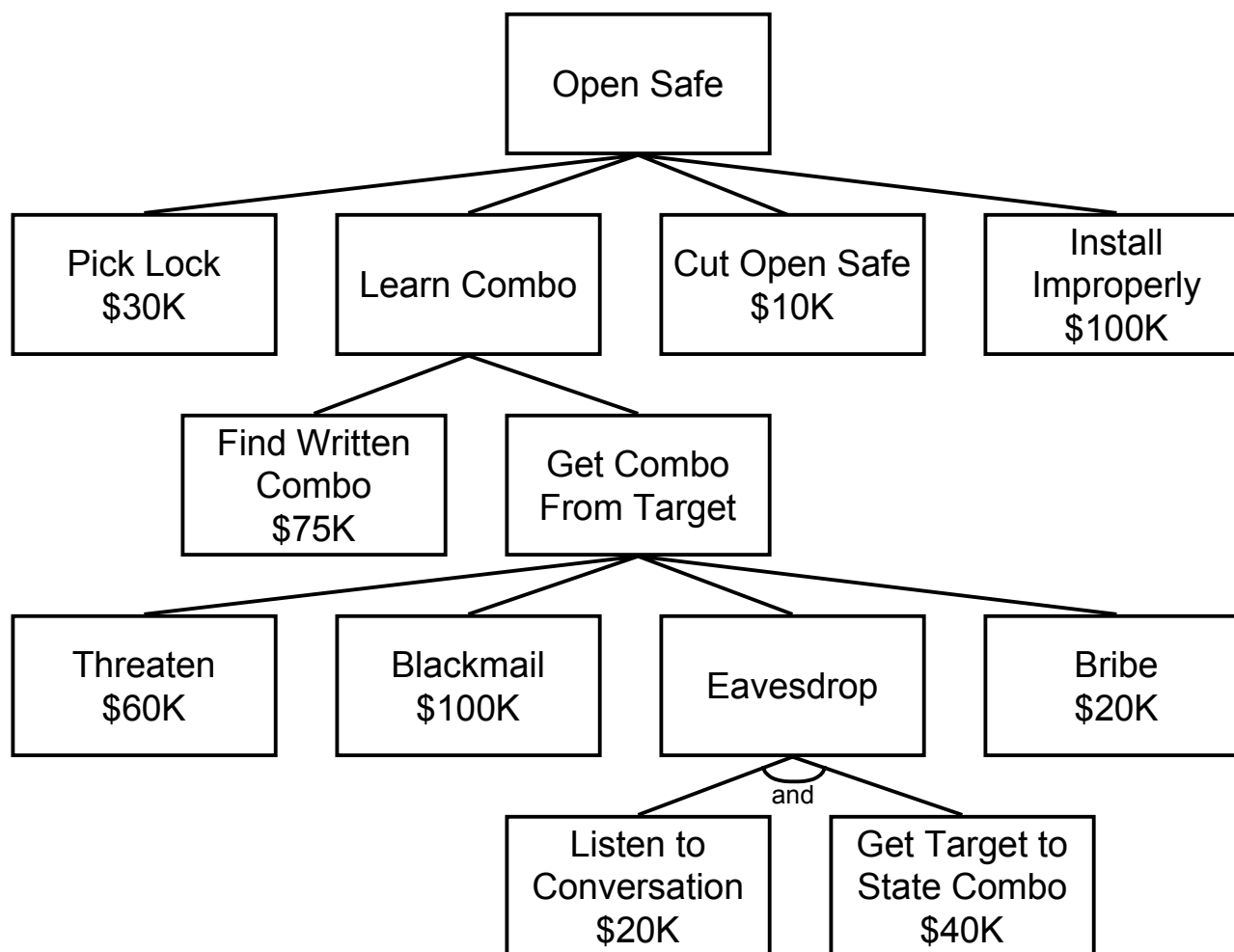


NSE = No special
equipment
SE = Special
equipment required

CONTINUOUS NODE VALUES

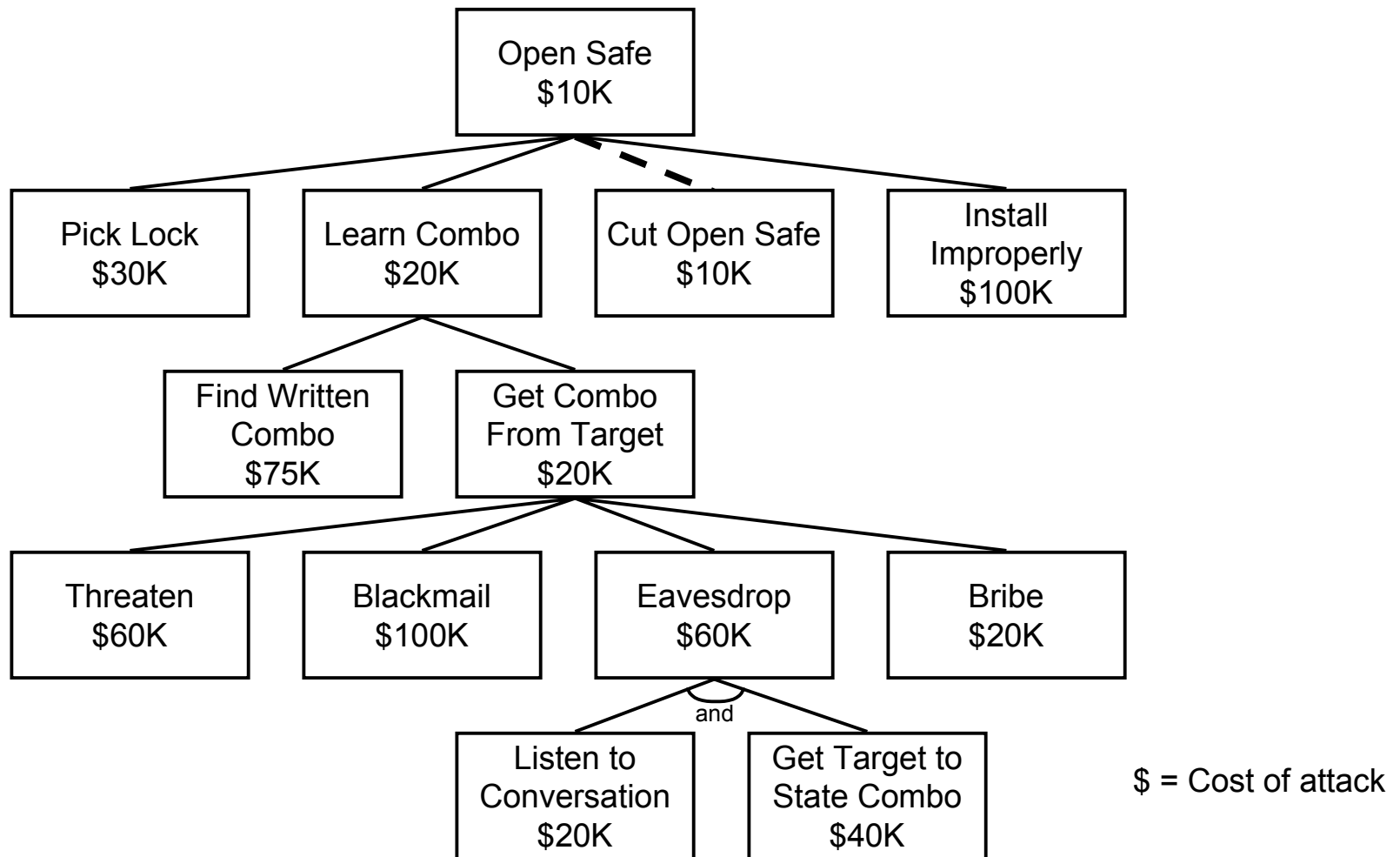
- Continuous node values can also be codified into the leaf nodes.
 - Cost in dollars to attack / defend.
 - Time to achieve / repulse.
 - Cost in resources to attack / defend.

COST OF ATTACK

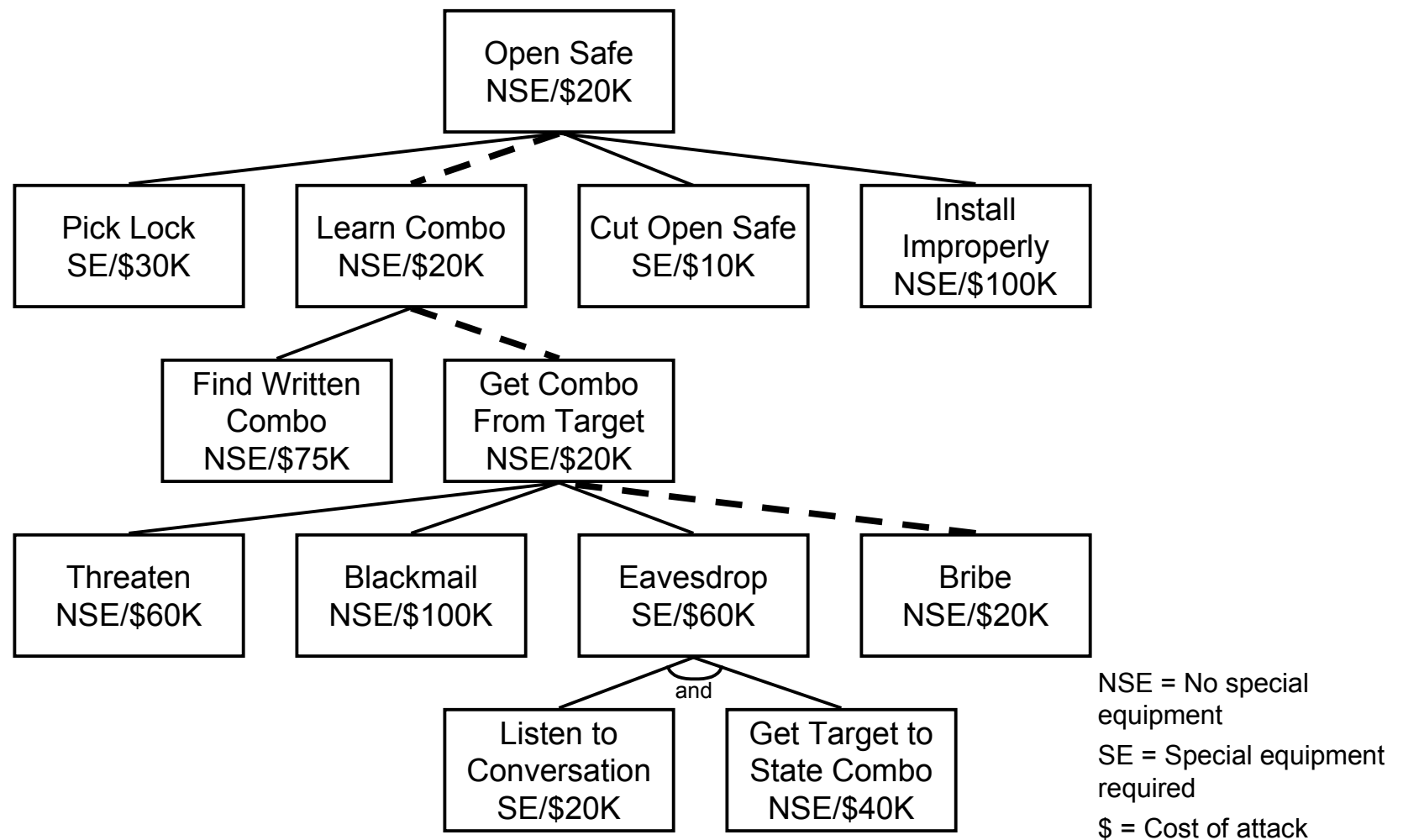


\$ = Cost of attack

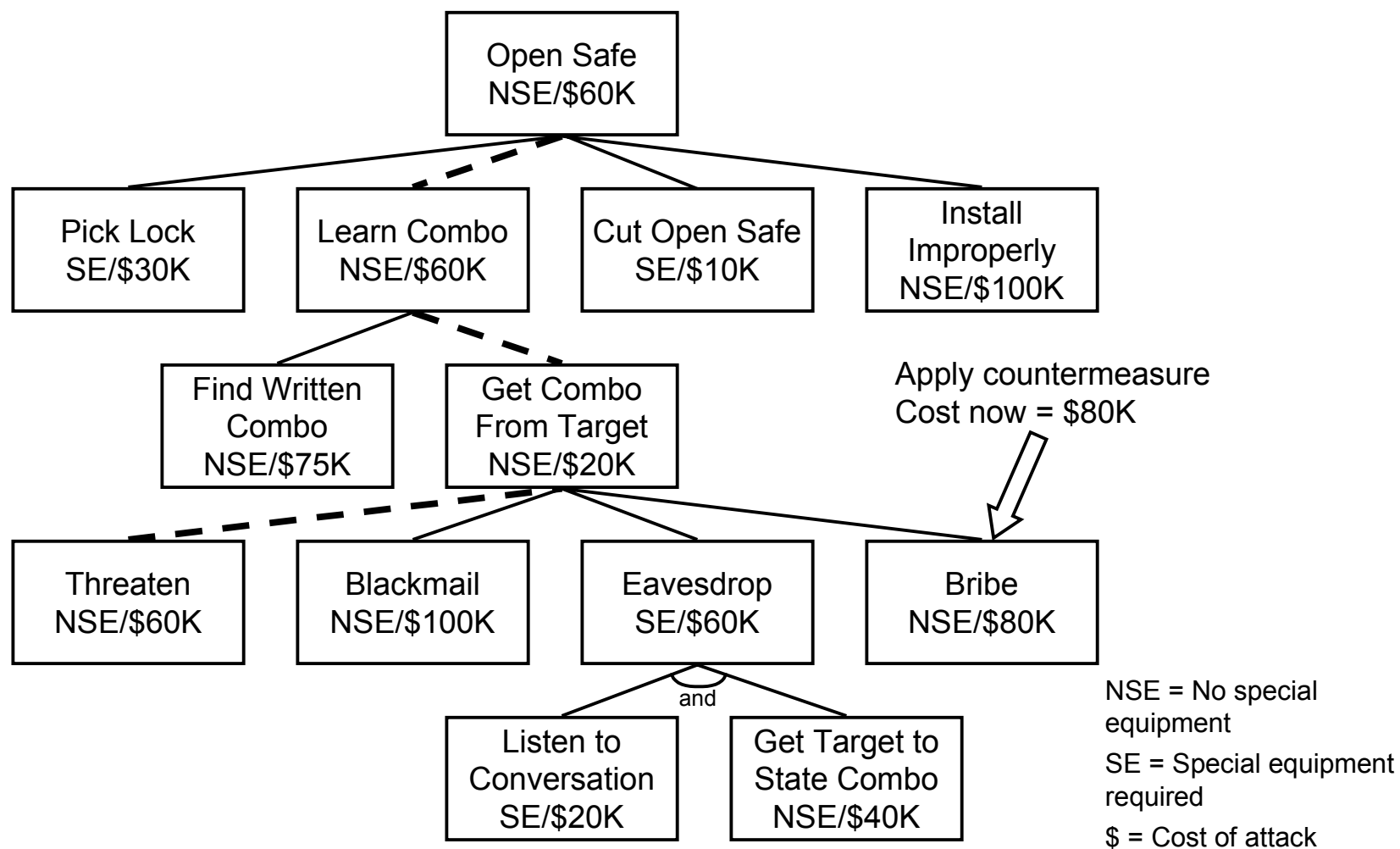
CHEAPEST ATTACK



CHEAPEST ATTACK REQUIRING NO SPECIAL EQUIPMENT



APPLYING A COUNTERMEASURE— CHEAPEST NSE ATTACK NOW \$60K



OTHER CONTINUOUS NODE VALUES

- Probability of success of a given attack.
- Likelihood that an attacker will try a given attack.

COMBINING NODE VALUES

- Each node can have several values: Boolean and continuous.
- Can be used to make statements about attacks.
- For example:
 - Cheapest low-risk attack
 - Most likely non-intrusive attack
 - Best low-skilled attack
 - Cheapest attack with the highest probability of success



TREE CONSTRUCTION

- Step 0) Identify goals. Each goal is a separate attack tree.
- Step 1) Identify attack against goals; repeat as necessary.
- Step 2) Existing attack trees can be plugged in as appropriate.
- In general, once you have a library of general attack trees, you can create a specific tree out of these reusable components after the first couple of levels.

USING AN ATTACK TREE TO DETERMINE THE VULNERABILITY OF A SYSTEM AGAINST AN ATTACK

- After building an attack tree, an analyst can look at the value of the root node to see if the system goal is vulnerable to attack.
- For example, the presence of a possible Boolean value or an attacker's cost below a certain threshold.
- The analyst can also determine if the system is vulnerable to a particular type of attack.
 - Password guessing attacks, legal attacks, unskilled attacks, etc.



USING AN ATTACK TREE TO LIST THE SECURITY ASSUMPTIONS OF A SYSTEM

- The attack tree can also be used to provide a comprehensive list of the assumptions of a security system.
 - For example, the security of this system assumes that no one can successfully bribe the president of our corporation.

WHAT ELSE?

- Attack trees can show:
 - Intrusive vs. non-intrusive attacks.
 - Legal vs. illegal attacks.
 - Budget, skills, and/or access required of an attacker.
 - Probabilities of success for various attacks.
 - Likelihood of different attacks.
 - Value of different attacks.

WHAT ELSE? (CONT.)

- Attack trees can compare:
 - Effects of various countermeasures.
 - Security of different products.
- Attack trees can show:
 - What assumptions security is based on.
 - What happens when those assumptions are broken.
 - How to best use a security budget.

SCALABILITY

- Attack trees become part of larger attack trees.
 - Attack tree against safe is part of a larger attack tree, whose goal is to read a document.
 - Attack tree against PGP is part of a larger attack tree, whose goal is to read a particular file.
- You can read the results of an attack tree without understanding its details.

SCALABILITY (CONT.)

- Changes at lower levels automatically propagate.
 - A new attack against PGP automatically affects the security of any tree that has PGP as a component.
 - A new attack against an encryption algorithm likewise propagates up.
- Subtrees are reusable components.
 - The PGP tree works everywhere PGP is used.

CONCLUSIONS

- In many systems, applying security measures is like sticking a tall spike in the ground and hoping that the enemy runs right into it.
- Attack trees are a methodology to ensure that security is a broad palisade.
- Attack trees are a rigorous way to think about security.
- Attack trees work.