

CS 493

# Secure Software Systems

## Intrusion Detection



# Know your intruder

- Not all intruders are the same

# Classes of Intruders –

## Cyber Criminals

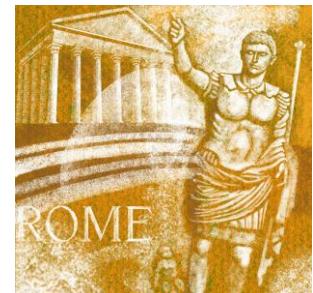
- Individuals or members of an organized crime group with a goal of financial reward
- Their activities may include:
  - Identity theft
  - Theft of financial credentials
  - Corporate espionage
  - Data theft
  - Data ransoming
- Typically they have some programming background – range from low skills to highly skilled driven by value of target
- They meet in underground forums to trade tips and data and coordinate attacks

# Classes of Intruders – Activists

- Are either individuals, usually working as insiders, or members of a larger group of outsider attackers, who are motivated by social or political causes
- Also known as hacktivists
  - Skill level is often quite low
- Aim of their attacks is often to promote and publicize their cause typically through:
  - Website defacement
  - Denial of service attacks
  - Theft and distribution of data that results in negative publicity or compromise of their targets

# Classes of Intruders – State-Sponsored Organizations

- Groups of hackers sponsored by governments to conduct espionage or sabotage activities
- Also known as **Advanced Persistent Threats** (APTs) due to the covert nature and persistence over extended periods involved with any attacks in this class
- Widespread nature and scope of these activities by a wide range of countries from China to the USA, UK, and their intelligence allies

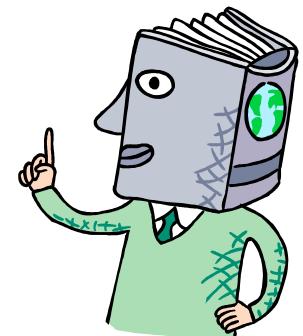


# Classes of Intruders – Others

- Hackers with motivations other than those previously listed
- Include classic hackers or crackers who are motivated by technical challenge or by peer-group esteem and reputation
- Many of those responsible for discovering new categories of buffer overflow vulnerabilities could be regarded as members of this class
- Given the wide availability of attack toolkits, there is a pool of “hobby hackers” using them to explore system and network security

# Intruder Skill Levels – Apprentice

- Hackers with minimal technical skill who primarily use existing attack toolkits
- They likely comprise the largest number of attackers, including many criminal and activist attackers
- Given their use of existing known tools, these attackers are the easiest to defend against
- Also known as “script-kiddies” due to their use of existing scripts (tools)



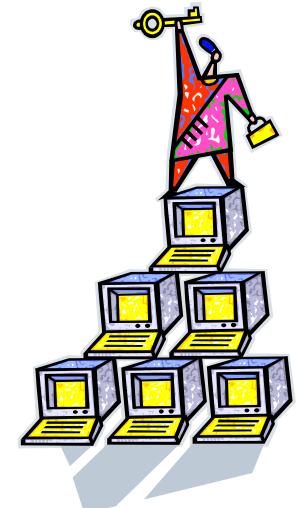
# Intruder Skill Levels – Journeymen

- Hackers with sufficient technical skills to modify and extend attack toolkits to use newly discovered, or purchased, vulnerabilities
- They may be able to locate new vulnerabilities to exploit that are similar to some already known
- Hackers with such skills are likely found in all intruder classes
- Adapt tools for use by others



# Intruder Skill Levels – Master

- Hackers with high-level technical skills capable of discovering brand new categories of vulnerabilities
- Write new powerful attack toolkits
- Some of the better known classical hackers are of this level
- Some are employed by state-sponsored organizations
- Defending against these attacks is of the highest difficulty



# Examples of Intrusion

- Remote root compromise
- Web server defacement
- Guessing/cracking passwords
- Copying databases containing numbers
- Viewing sensitive data without authorization
- Running a packet sniffer
- Distributing pirated software
- Using an unsecured port to access internal network
- Using an unattended workstation



# Intruder Behavior

Target acquisition  
and information  
gathering

Initial access

Privilege  
escalation

Information  
gathering or  
system exploit

Maintaining  
access

Covering tracks



### (a) Target Acquisition and Information Gathering

- Explore corporate website for information on corporate structure, personnel, key systems, as well as details of specific web server and OS used.
- Gather information on target network using DNS lookup tools such as dig, host, and others; and query WHOIS database.
- Map network for accessible services using tools such as NMAP.
- Send query email to customer service contact, review response for information on mail client, server, and OS used, and also details of person responding.
- Identify potentially vulnerable services, eg vulnerable web CMS.



## (b) Initial Access

- Brute force (guess) a user's web content management system (CMS) password.
- Exploit vulnerability in web CMS plugin to gain system access.
- Send spear-phishing email with link to web browser exploit to key people.

## (c) Privilege Escalation

- Scan system for applications with local exploit.
- Exploit any vulnerable application to gain elevated privileges.
- Install sniffers to capture administrator passwords.
- Use captured administrator password to access privileged information.



#### **(d) Information Gathering or System Exploit**

- Scan files for desired information.
- Transfer large numbers of documents to external repository.
- Use guessed or captured passwords to access other servers on network.

#### **(e) Maintaining Access**

- Install remote administration tool or rootkit with backdoor for later access.
- Use administrator password to later access network.
- Modify or disable anti-virus or IDS programs running on system.



## (f) Covering Tracks

- Use rootkit to hide files installed on system.
- Edit logfiles to remove entries generated during the intrusion.

# **Definitions**

## **(From Internet Security Glossary)**

**Security Intrusion:** A security event, or a combination of multiple security events, that constitutes a security incident in which an intruder gains, or attempts to gain, access to a system (or system resource) without having authorization to do so.

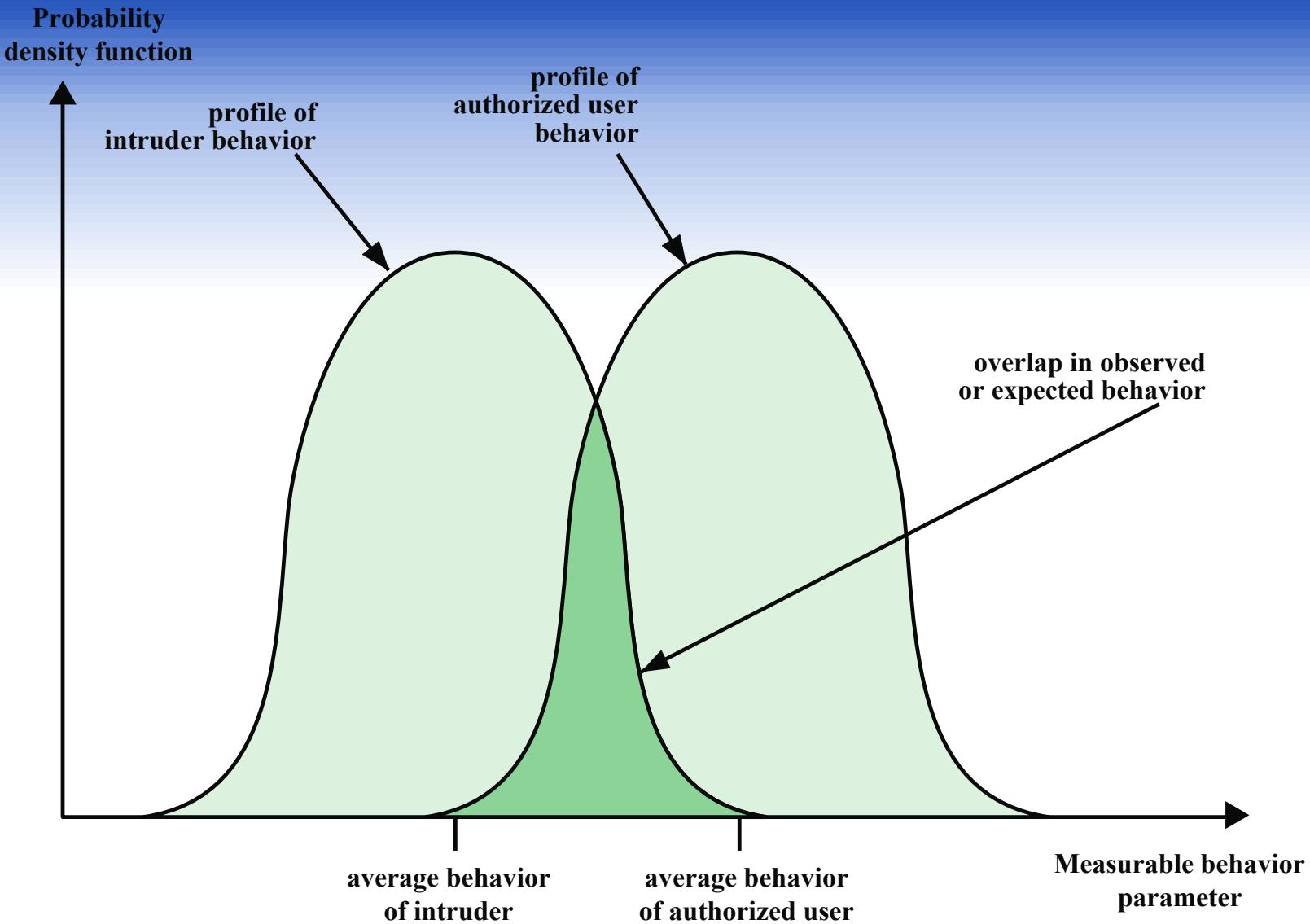
**Intrusion Detection:** A security service that monitors and analyzes system events for the purpose of finding, and providing real-time or near real-time warning of, attempts to access system resources in an unauthorized manner.

# Intrusion Detection System (IDS)

- Host-based IDS (HIDS)
  - Monitors the characteristics of a single host for suspicious activity
- Network-based IDS (NIDS)
  - Monitors network traffic and analyzes network, transport, and application protocols to identify suspicious activity
- Distributed or hybrid IDS
  - Combines information from a number of sensors, often both host and network based, in a central analyzer that is able to better identify and respond to intrusion activity

**Comprises three logical components:**

- Sensors - collect data
- Analyzers - determine if intrusion has occurred
- User interface - view output or control system behavior



**Figure 8.1 Profiles of Behavior of Intruders and Authorized Users**

# IDS Requirements

**Run continually**

**Be fault tolerant**

**Resist subversion**

**Impose a minimal overhead on system**

**Configured according to system security policies**

**Adapt to changes in systems and users**

**Scale to monitor large numbers of systems**

**Provide graceful degradation of service**

**Allow dynamic reconfiguration**

# Analysis Approaches

## Anomaly detection

- Involves the collection of data relating to the behavior of legitimate users over a period of time
- Current observed behavior is analyzed to determine whether this behavior is that of a legitimate user or that of an intruder

## Signature/Heuristic detection

- Uses a set of known malicious data patterns or attack rules that are compared with current behavior
- Also known as misuse detection
- Can only identify known attacks for which it has patterns or rules

# Anomaly Detection

A variety of classification approaches are used:

## Statistical

- Analysis of the observed behavior using univariate, multivariate, or time-series models of observed metrics

## Knowledge based

- Approaches use an expert system that classifies observed behavior according to a set of rules that model legitimate behavior

## Machine-learning

- Approaches automatically determine a suitable classification model from the training data using data mining techniques

# Signature or Heuristic Detection

## Signature approaches

Match a large collection of known patterns of malicious data against data stored on a system or in transit over a network

The signatures need to be large enough to minimize the false alarm rate, while still detecting a sufficiently large fraction of malicious data

Widely used in anti-virus products, network traffic scanning proxies, and in NIDS

## Rule-based heuristic identification

Involves the use of rules for identifying known penetrations or penetrations that would exploit known weaknesses

Rules can also be defined that identify suspicious behavior, even when the behavior is within the bounds of established patterns of usage

Typically rules used are specific

SNORT is an example of a rule-based NIDS

# Host-Based Intrusion Detection (HIDS)

- Adds a specialized layer of security software to vulnerable or sensitive systems
- Can use either anomaly or signature and heuristic approaches
- Monitors activity to detect suspicious behavior
  - Primary purpose is to detect intrusions, log suspicious events, and send alerts
  - Can detect both external and internal intrusions



# Data Sources and Sensors



A fundamental component of intrusion detection is the sensor that collects data

Common data sources include:

- System call traces
- Audit (log file) records
- File integrity checksums
- Registry access

# Network-Based IDS (NIDS)

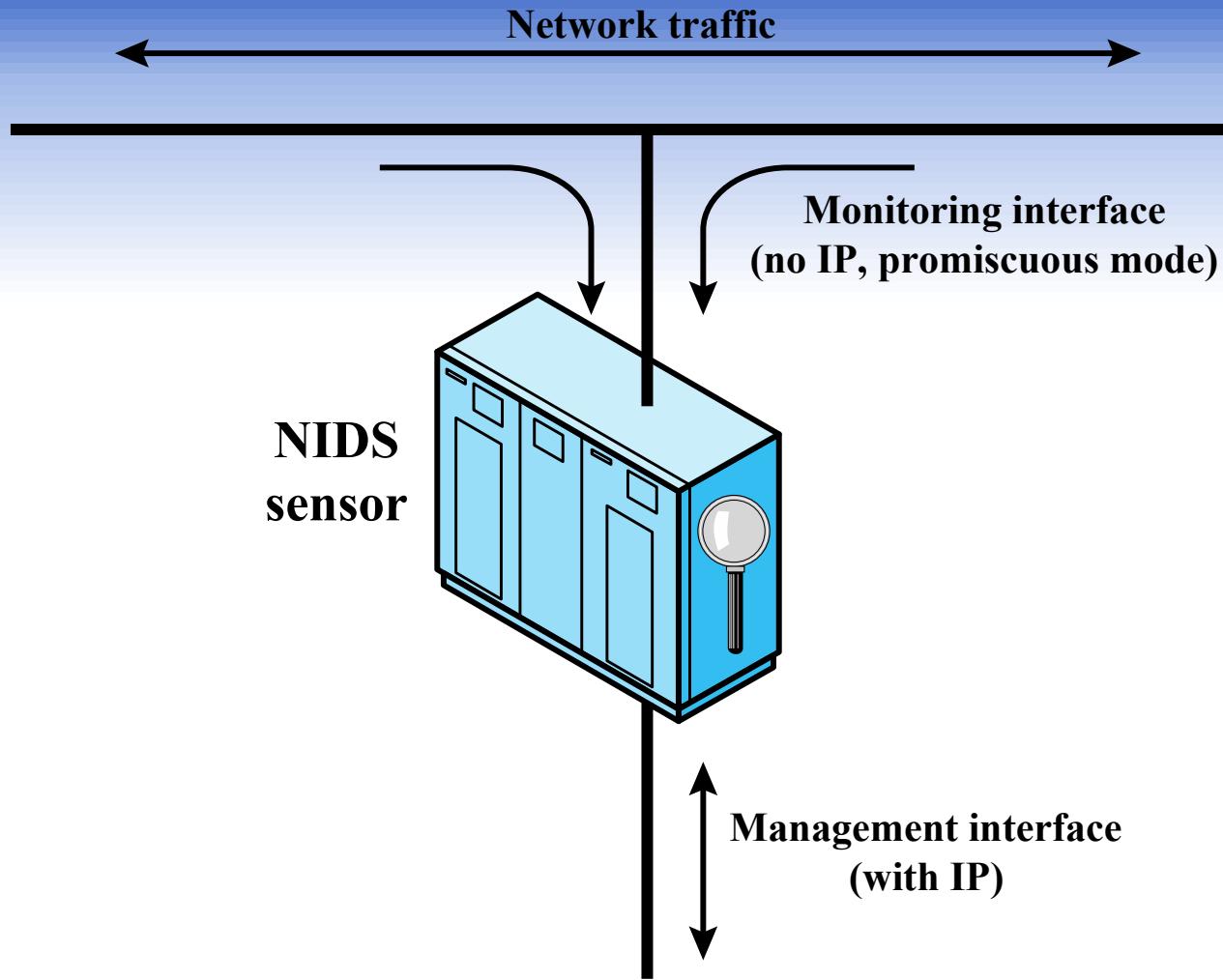
Monitors traffic at selected points on a network

Examines traffic packet by packet in real or close to real time

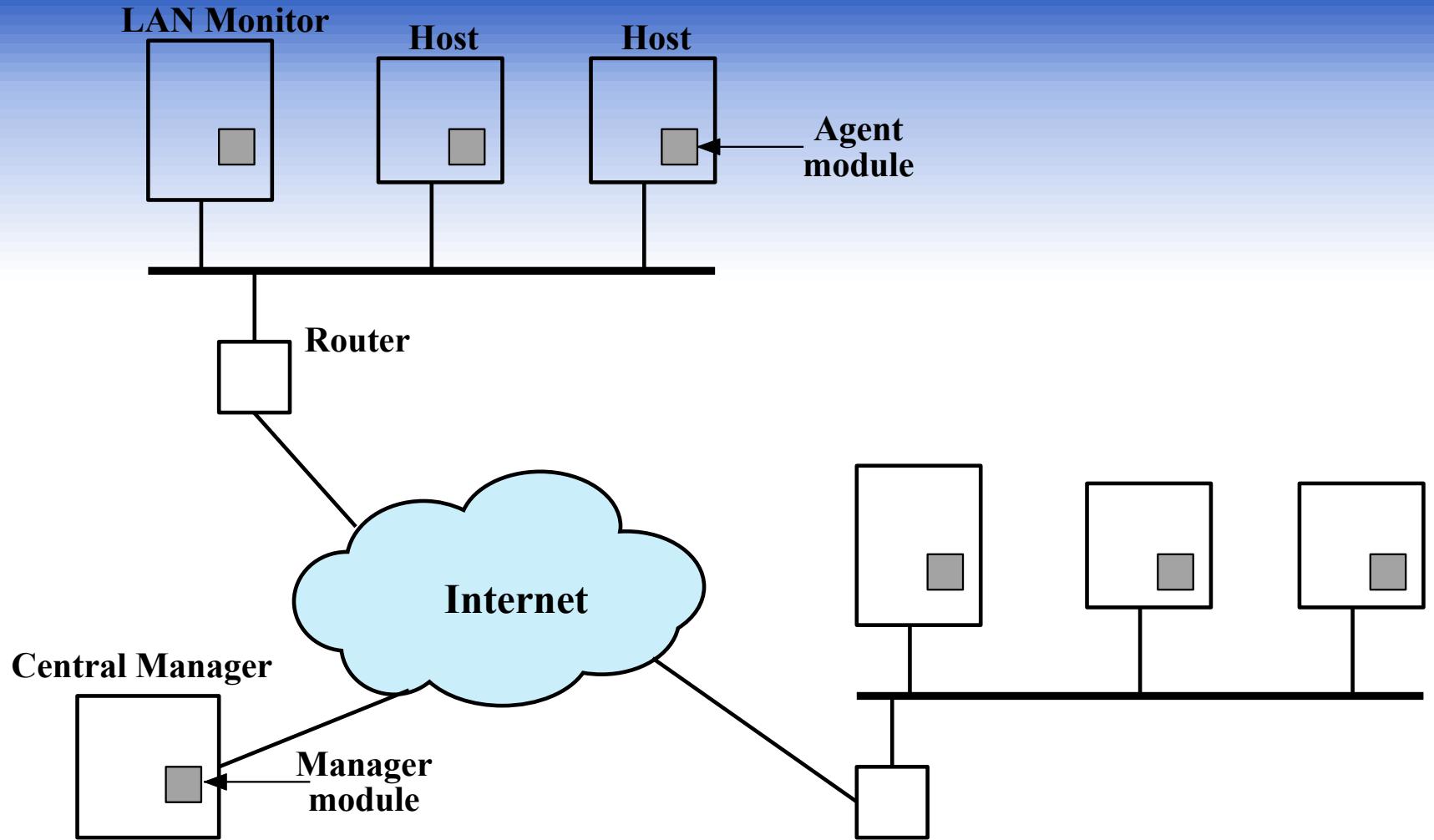
May examine network, transport, and/or application-level protocol activity

Comprised of a number of sensors, one or more servers for NIDS management functions, and one or more management consoles for the human interface

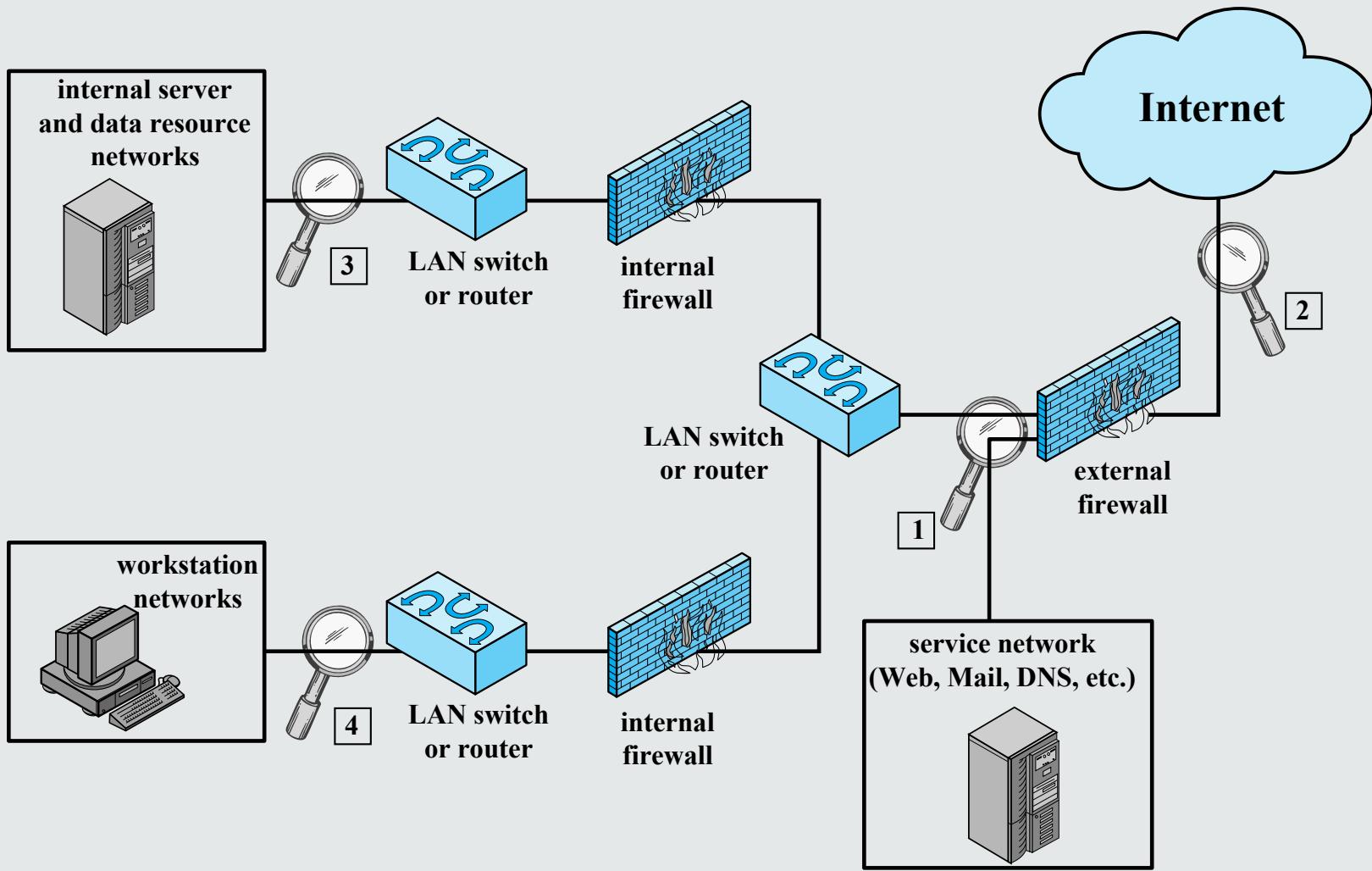
Analysis of traffic patterns may be done at the sensor, the management server or a combination of the two



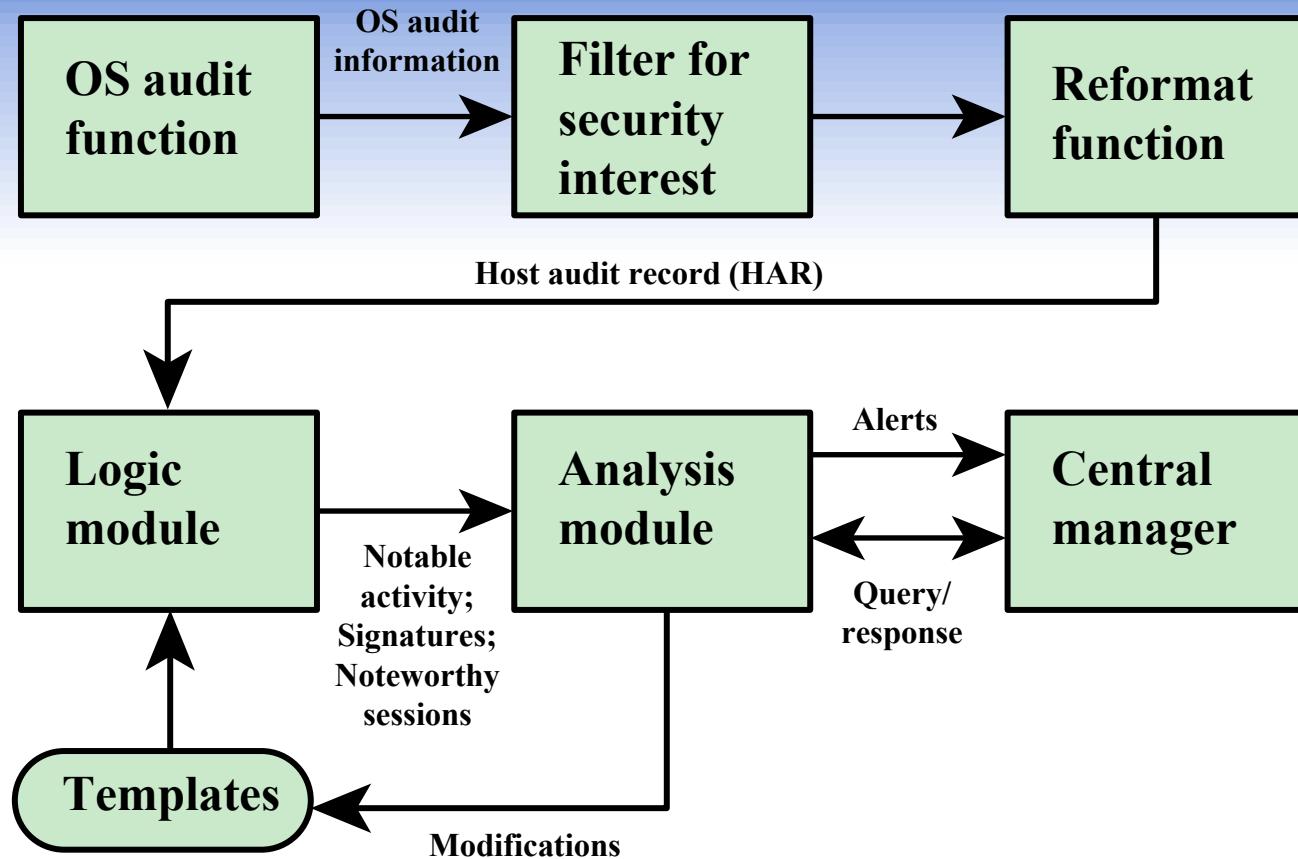
**Figure 8.4** Passive NIDS Sensor



**Figure 8.2 Architecture for Distributed Intrusion Detection**



**Figure 8.5 Example of NIDS Sensor Deployment**



## Agent Architecture

# Intrusion Detection Techniques

Attacks suitable for  
Signature detection

- Application layer reconnaissance and attacks
- Transport layer reconnaissance and attacks
- Network layer reconnaissance and attacks
- Unexpected application services
- Policy violations

Attacks suitable for  
Anomaly detection

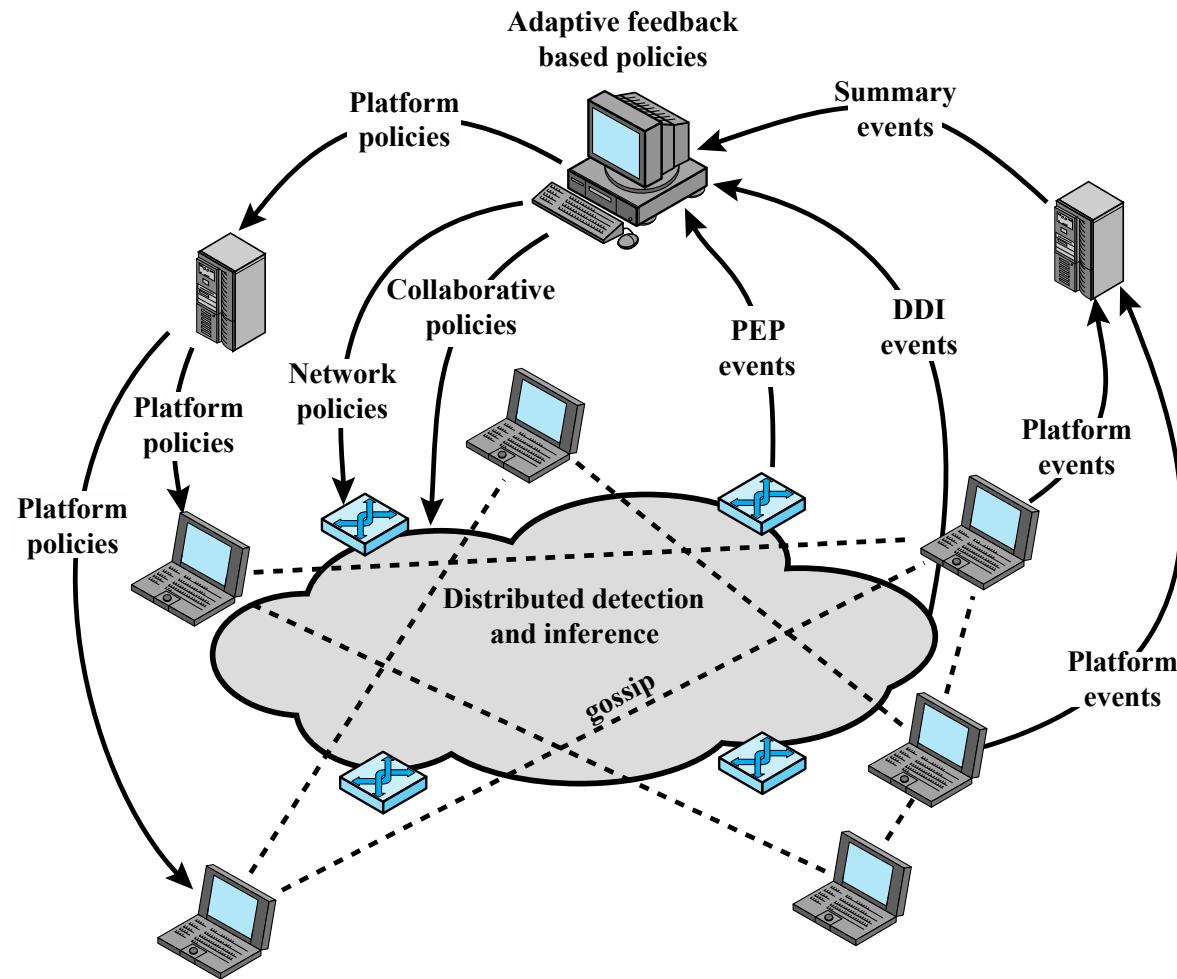
- Denial-of-service (DoS) attacks
- Scanning
- Worms

# Stateful Protocol Analysis (SPA)

- Subset of anomaly detection that compares observed network traffic against predetermined universal vendor supplied profiles of benign protocol traffic
  - This distinguishes it from anomaly techniques trained with organization specific traffic protocols
- Understands and tracks network, transport, and application protocol states to ensure they progress as expected
- A key disadvantage is the high resource use it requires

# Logging of Alerts

- Typical information logged by a NIDS sensor includes:
  - Timestamp
  - Connection or session ID
  - Event or alert type
  - Rating
  - Network, transport, and application layer protocols
  - Source and destination IP addresses
  - Source and destination TCP or UDP ports, or ICMP types and codes
  - Number of bytes transmitted over the connection
  - Decoded payload data, such as application requests and responses
  - State-related information



**PEP** = policy enforcement point

**DDI** = distributed detection and inference

**Figure 8.6 Overall Architecture of an Autonomic Enterprise Security System**  
 © Chad Williams Nov-17 Adapted slides from Pearson Higher Ed, copyright 2014

# IETF Intrusion Detection Working Group

- Purpose is to define data formats and exchange procedures for sharing information of interest to intrusion detection and response systems and to management systems that may need to interact with them
- The working group issued the following RFCs in 2007:

## Intrusion Detection Message Exchange Requirements (RFC 4766)

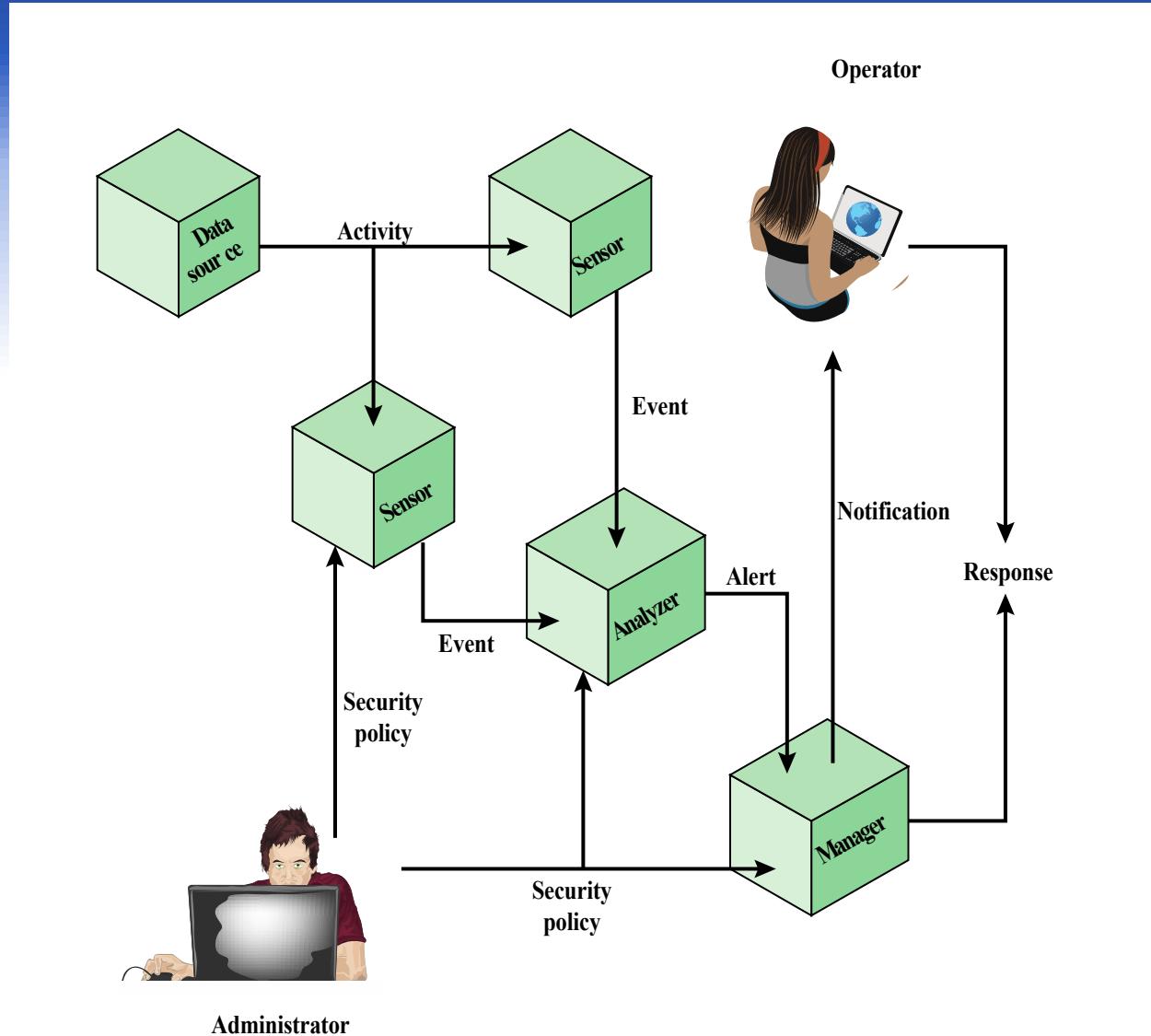
- Document defines requirements for the Intrusion Detection Message Exchange Format (IDMEF)
- Also specifies requirements for a communication protocol for communicating IDMEF

## The Intrusion Detection Message Exchange Format (RFC 4765)

- Document describes a data model to represent information exported by intrusion detection systems and explains the rationale for using this model
- An implementation of the data model in the Extensible Markup Language (XML) is presented, and XML Document Type Definition is developed, and examples are provided

## The Intrusion Detection Exchange Protocol (RFC 4767)

- Document describes the Intrusion Detection Exchange Protocol (IDXP), an application level protocol for exchanging data between intrusion detection entities
- IDXP supports mutual authentication, integrity, and confidentiality over a connection oriented protocol



**Figure 8.7 Model For Intrusion Detection Message Exchange**

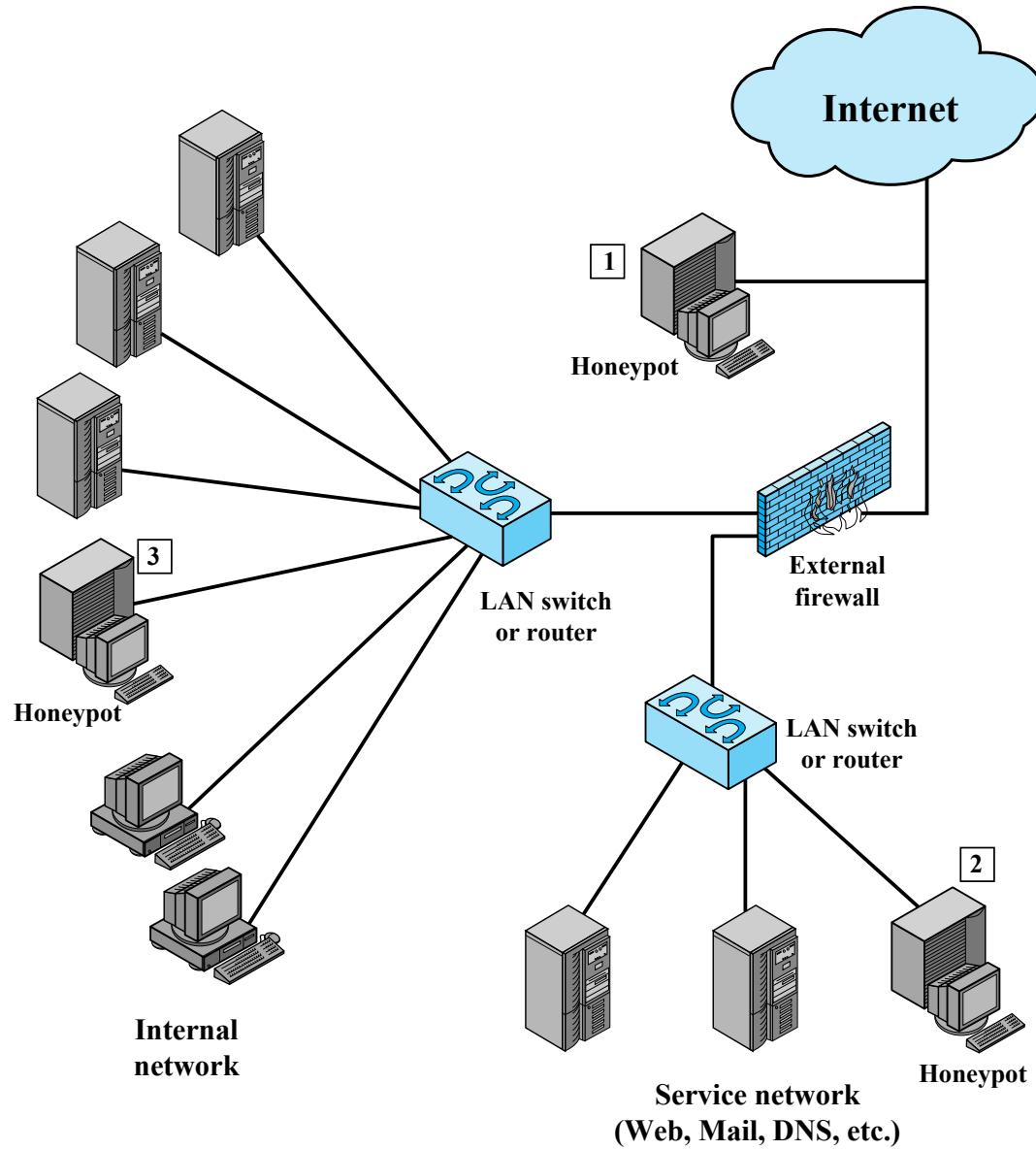
# Honeypots



- Decoy systems designed to:
  - Lure a potential attacker away from critical systems
  - Collect information about the attacker's activity
  - Encourage the attacker to stay on the system long enough for administrators to respond
- Systems are filled with fabricated information that a legitimate user of the system wouldn't access
- Resources that have no production value
  - Therefore incoming communication is most likely a probe, scan, or attack
  - Initiated outbound communication suggests that the system has probably been compromised

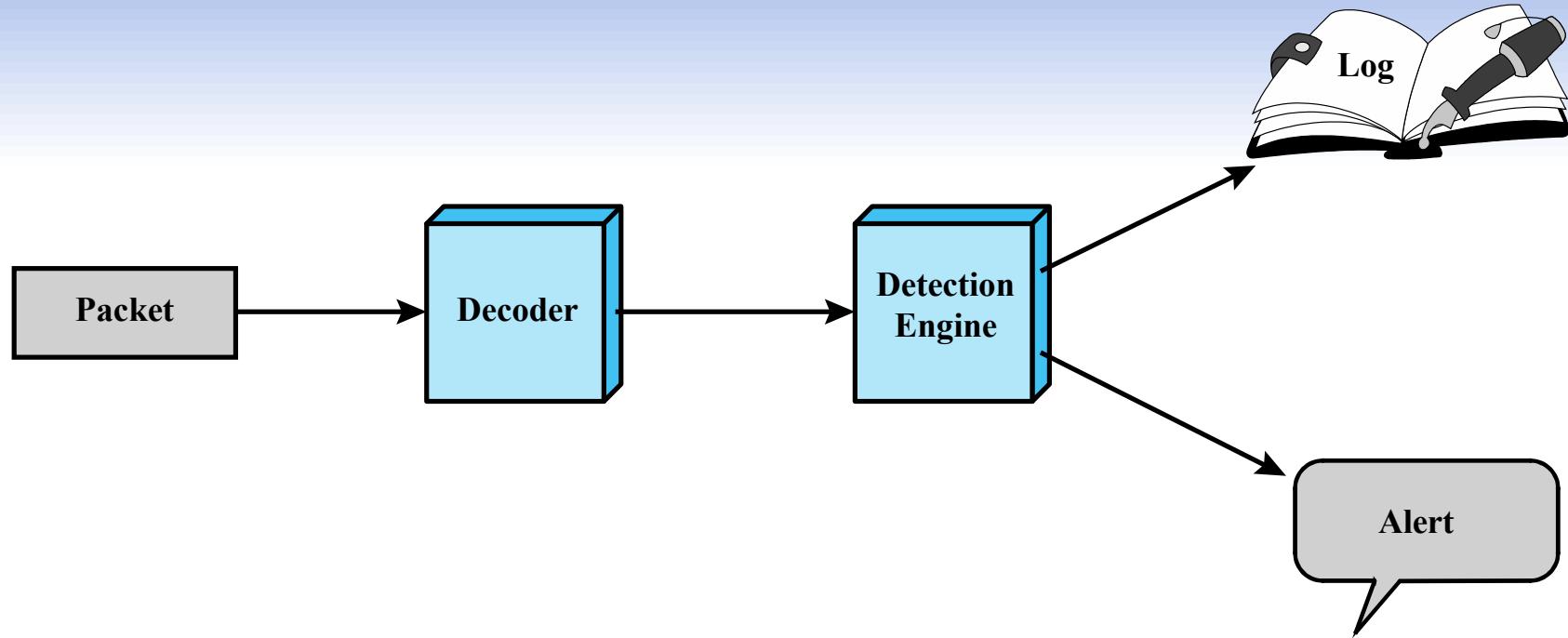
# Honeypot Classifications

- Low interaction honeypot
  - Consists of a software package that emulates particular IT services or systems well enough to provide a realistic initial interaction, but does not execute a full version of those services or systems
  - Provides a less realistic target
  - Often sufficient for use as a component of a distributed IDS to warn of imminent attack
- High interaction honeypot
  - A real system, with a full operating system, services and applications, which are instrumented and deployed where they can be accessed by attackers
  - Is a more realistic target that may occupy an attacker for an extended period
  - However, it requires significantly more resources
  - If compromised could be used to initiate attacks on other systems



**Figure 8.8 Example of Honeypot Deployment**

© Chad Williams Nov-17 Adapted slides from Pearson Higher Ed, copyright 2014



**Figure 8.9 Snort Architecture**

Action	Protocol	Source IP address	Source Port	Direction	Dest IP address	Dest Port
--------	----------	-------------------	-------------	-----------	-----------------	-----------

(a) Rule Header

Option Keyword	Option Arguments	• • •
----------------	------------------	-------

(b) Options

## Figure 8.10 Snort Rule Formats

# Table 8.3

## Snort Rule Actions

Action	Description
alert	Generate an alert using the selected alert method, and then log the packet.
log	Log the packet.
pass	Ignore the packet.
activate	Alert and then turn on another dynamic rule.
dynamic	Remain idle until activated by an activate rule , then act as a log rule.
drop	Make iptables drop the packet and log the packet.
reject	Make iptables drop the packet, log it, and then send a TCP reset if the protocol is TCP or an ICMP port unreachable message if the protocol is UDP.
sdrop	Make iptables drop the packet but does not log it.

# Snort rules options

## meta-data

**msg** Defines the message to be sent when a packet generates an event.

**reference** Defines a link to an external attack identification system, which provides additional information.

**classtype** Indicates what type of attack the packet attempted.

## payload

**content** Enables Snort to perform a case-sensitive search for specific content (text and/or binary) in the packet payload.

**depth** Specifies how far into a packet Snort should search for the specified pattern. Depth modifies the previous content keyword in the rule.

**offset** Specifies where to start searching for a pattern within a packet. Offset modifies the previous content keyword in the rule.

**nocase** Snort should look for the specific pattern, ignoring case. Nocase modifies the previous content keyword in the rule.

# Snort rules options

## non-payload

**ttl** Check the IP time-to-live value. This option was intended for use in the detection of traceroute attempts.

**id** Check the IP ID field for a specific value. Some tools (exploits, scanners and other odd programs) set this field specifically for various purposes, for example, the value 31337 is very popular with some hackers.

**dsize** Test the packet payload size. This may be used to check for abnormally sized packets. In many cases, it is useful for detecting buffer overflows.

**flags** Test the TCP flags for specified settings.

**seq** Look for a specific TCP header sequence number.

**icmp-id** Check for a specific ICMP ID value. This is useful because some covert channel programs use static ICMP fields when they communicate. This option was developed to detect the stacheldraht DDoS agent.

## post-detection

**logto** Log packets matching the rule to the specified filename.

**session** Extract user data from TCP Sessions. There are many cases where seeing what users are typing in telnet, rlogin, ftp, or even web sessions is very useful.

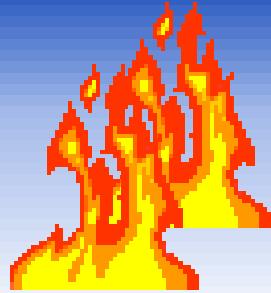
# Summary

- Intruders
  - Intruder behavior
- Intrusion detection
  - Basic principles
  - The base-rate fallacy
  - Requirements
- Analysis approaches
  - Anomaly detection
  - Signature or heuristic detection
- Distributed or hybrid intrusion detection
- Intrusion detection exchange format
- Honeypots
- Host-based intrusion detection
  - Data sources and sensors
  - Anomaly HIDS
  - Signature or heuristic HIDS
  - Distributed HIDS
- Network-based intrusion detection
  - Types of network sensors
  - NIDS sensor deployment
  - Intrusion detection techniques
  - Logging of alerts
- Example system:  
Snort
  - Snort architecture
  - Snort rules



# **FIREWALLS AND INTRUSION PREVENTION SYSTEMS**

# The Need For Firewalls



- Internet connectivity is essential
  - However it creates a threat
- Effective means of protecting LANs
- Inserted between the premises network and the Internet to establish a controlled link
  - Can be a single computer system or a set of two or more systems working together
- Used as a perimeter defense
  - Single choke point to impose security and auditing
  - Insulates the internal systems from external networks

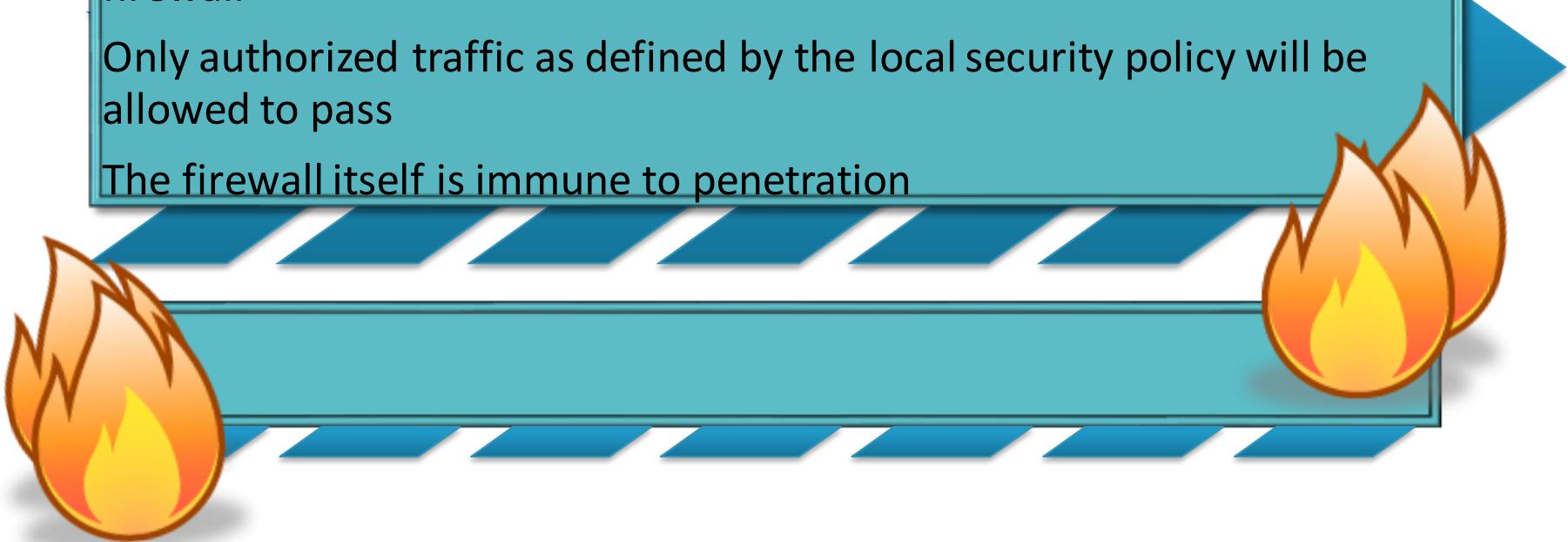
# Firewall Characteristics

## Design goals

All traffic from inside to outside, and vice versa, must pass through the firewall

Only authorized traffic as defined by the local security policy will be allowed to pass

The firewall itself is immune to penetration



# Firewall Access Policy

- A critical component in the planning and implementation of a firewall is specifying a suitable access policy
  - This lists the types of traffic authorized to pass through the firewall
  - Includes address ranges, protocols, applications and content types
- This policy should be developed from the organization's information security risk assessment and policy
- Should be developed from a broad specification of which traffic types the organization needs to support
  - Then refined to detail the filter elements which can then be implemented within an appropriate firewall topology

# Firewall Filter Characteristics

- Characteristics that a firewall access policy could use to filter traffic include:

## IP address and protocol values

This type of filtering is used by packet filter and stateful inspection firewalls

Typically used to limit access to specific services

## Application protocol

This type of filtering is used by an application-level gateway that relays and monitors the exchange of information for specific application protocols

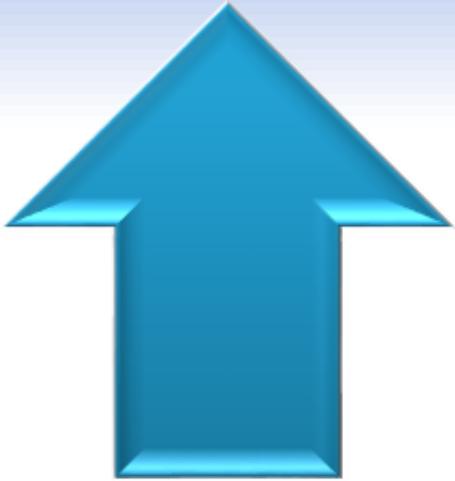
## User identity

Typically for inside users who identify themselves using some form of secure authentication technology

## Network activity

Controls access based on considerations such as the time or request, rate of requests, or other activity patterns

# Firewall Capabilities And Limits



## Capabilities:

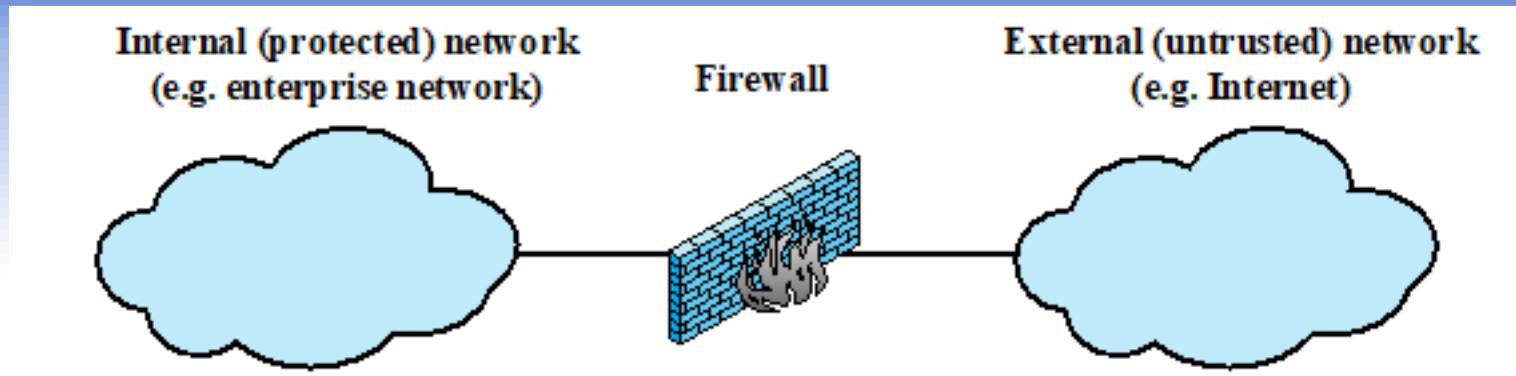
- Defines a single choke point
- Provides a location for monitoring security events
- Convenient platform for several Internet functions that are not security related
- Can serve as the platform for IPSec



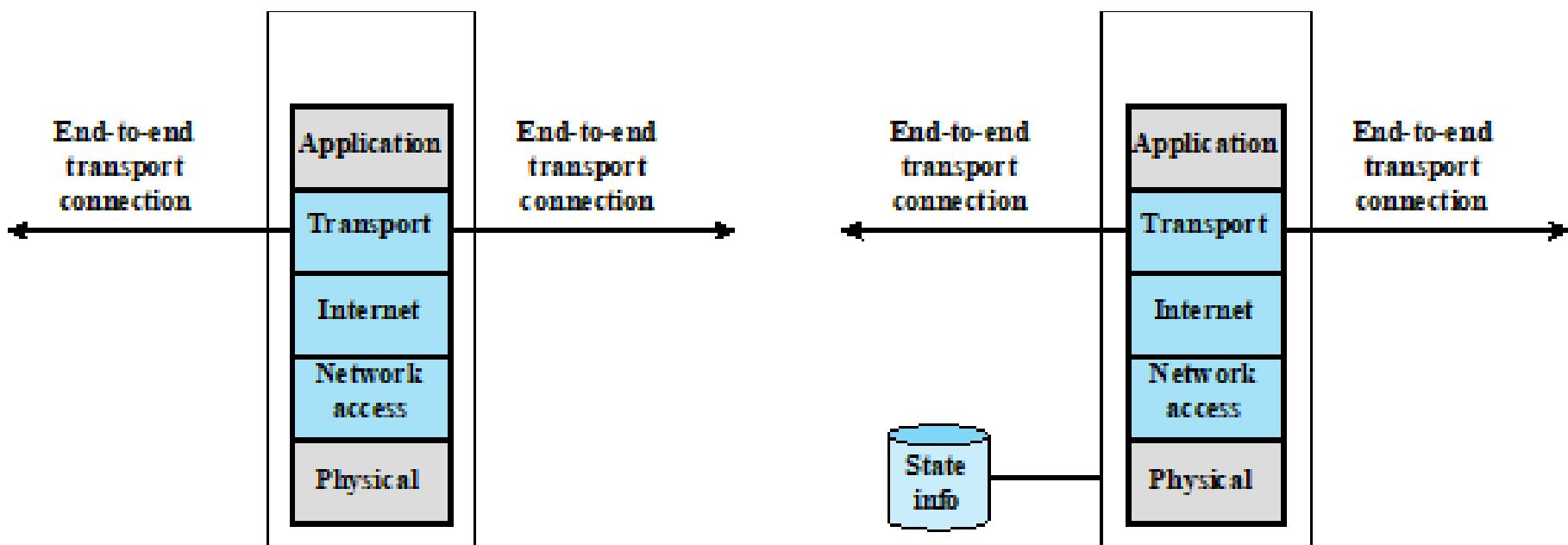
## Limitations:

- Cannot protect against attacks bypassing firewall
- May not protect fully against internal threats
- Improperly secured wireless LAN can be accessed from outside the organization
- Laptop, PDA, or portable storage device may be infected outside the corporate network then used internally

# Firewall types



(a) General model



(b) Packet filtering firewall

(c) Stateful inspection firewall

# Packet Filtering Firewall

- Applies rules to each incoming and outgoing IP packet
  - Typically a list of rules based on matches in the IP or TCP header
  - Forwards or discards the packet based on rules match

Filtering rules are based on information contained in a network packet

- Source IP address
- Destination IP address
- Source and destination transport-level address
- IP protocol field
- Interface

- Two default policies:
  - Discard - prohibit unless expressly permitted
    - More conservative, controlled, visible to users
  - Forward - permit unless expressly prohibited
    - Easier to manage and use but less secure

# Table 9.1

## Packet-Filtering Examples

<b>Rule</b>	<b>Direction</b>	<b>Src address</b>	<b>Dest addresss</b>	<b>Protocol</b>	<b>Dest port</b>	<b>Action</b>
1	In	External	Internal	TCP	25	Permit
2	Out	Internal	External	TCP	>1023	Permit
3	Out	Internal	External	TCP	25	Permit
4	In	External	Internal	TCP	>1023	Permit
5	Either	Any	Any	Any	Any	Deny

# Packet Filter

## Advantages And Weaknesses

- **Advantages**
  - Simplicity
  - Typically transparent to users and are very fast
- **Weaknesses**
  - Cannot prevent attacks that employ application specific vulnerabilities or functions
  - Limited logging functionality
  - Do not support advanced user authentication
  - Vulnerable to attacks on TCP/IP protocol bugs
  - Improper configuration can lead to breaches

# Stateful Inspection Firewall

**Tightens rules for TCP traffic by creating a directory of outbound TCP connections**

- There is an entry for each currently established connection
- Packet filter allows incoming traffic to high numbered ports only for those packets that fit the profile of one of the entries in this directory

**Reviews packet information but also records information about TCP connections**

- Keeps track of TCP sequence numbers to prevent attacks that depend on the sequence number
- Inspects data for protocols like FTP, IM and SIPS commands



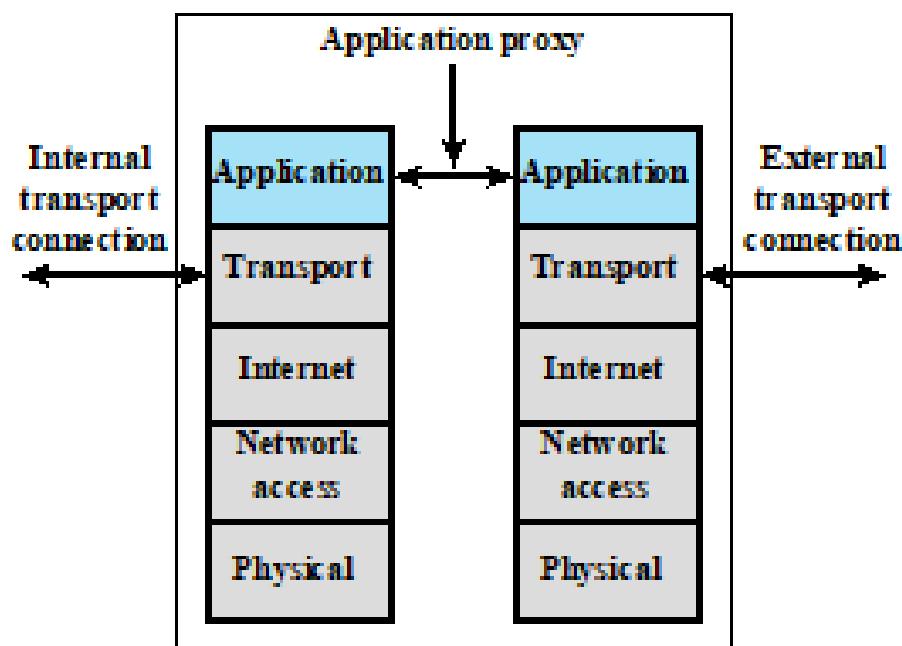
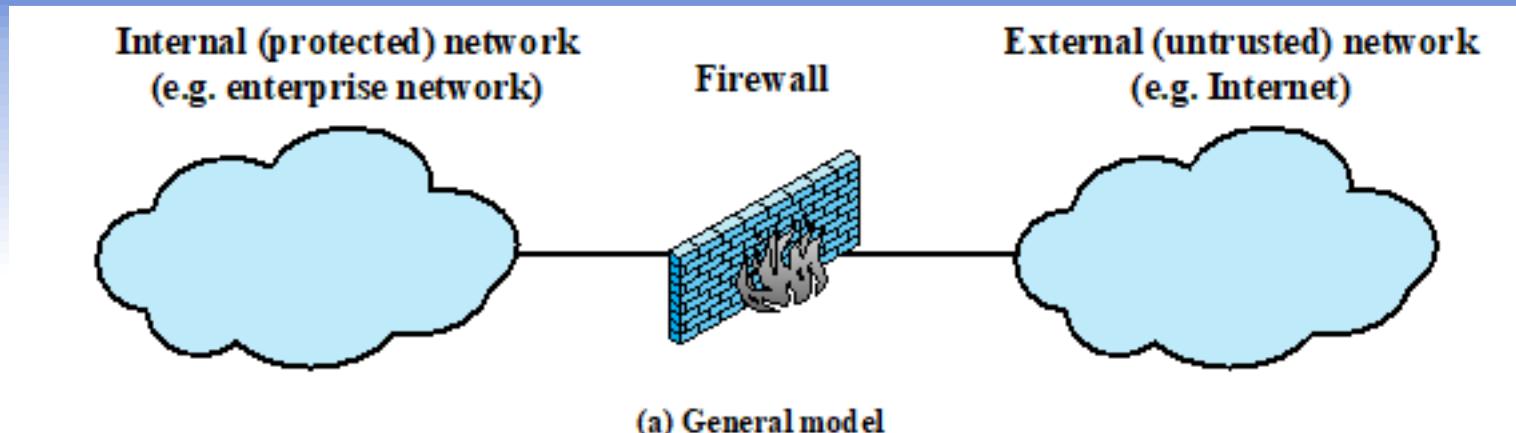
# Table 9.2

## Example Stateful Firewall

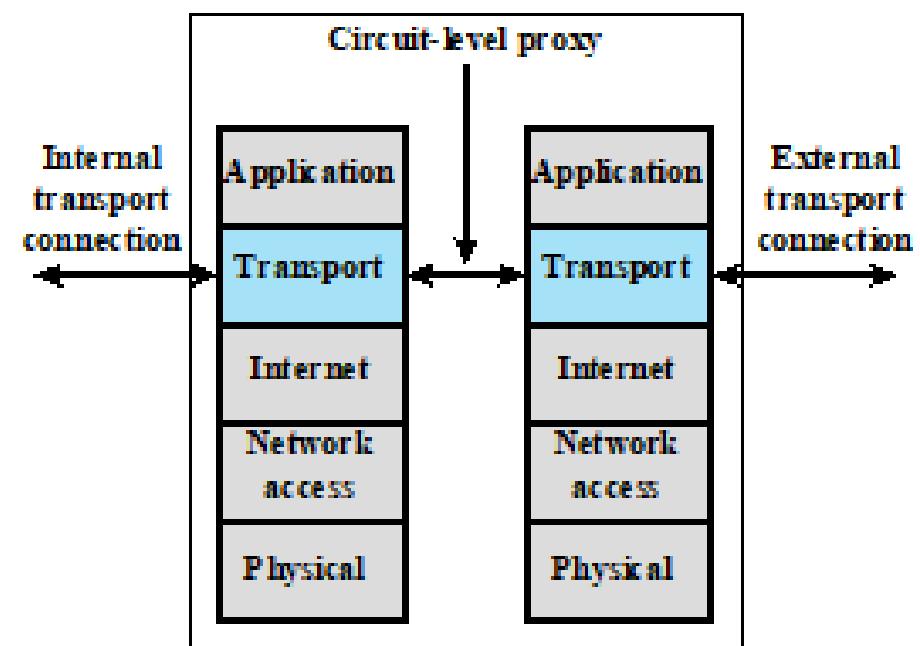
### Connection State Table

Source Address	Source Port	Destination Address	Destination Port	Connection State
192.168.1.100	1030	210.9.88.29	80	Established
192.168.1.102	1031	216.32.42.123	80	Established
192.168.1.101	1033	173.66.32.122	25	Established
192.168.1.106	1035	177.231.32.12	79	Established
223.43.21.231	1990	192.168.1.6	80	Established
219.22.123.32	2112	192.168.1.6	80	Established
210.99.212.18	3321	192.168.1.6	80	Established
24.102.32.23	1025	192.168.1.6	80	Established
223.21.22.12	1046	192.168.1.6	80	Established

# Firewall types



(d) Application proxy firewall



(e) Circuit-level proxy firewall

# Application-Level Gateway

- Also called an application proxy
- Acts as a relay of application-level traffic
  - User contacts gateway using a TCP/IP application
  - User is authenticated
  - Gateway contacts application on remote host and relays TCP segments between server and user
- Must have proxy code for each application
  - May restrict application features supported
- Tend to be more secure than packet filters
- Disadvantage is the additional processing overhead on each connection

# Circuit-Level Gateway

## Circuit level proxy

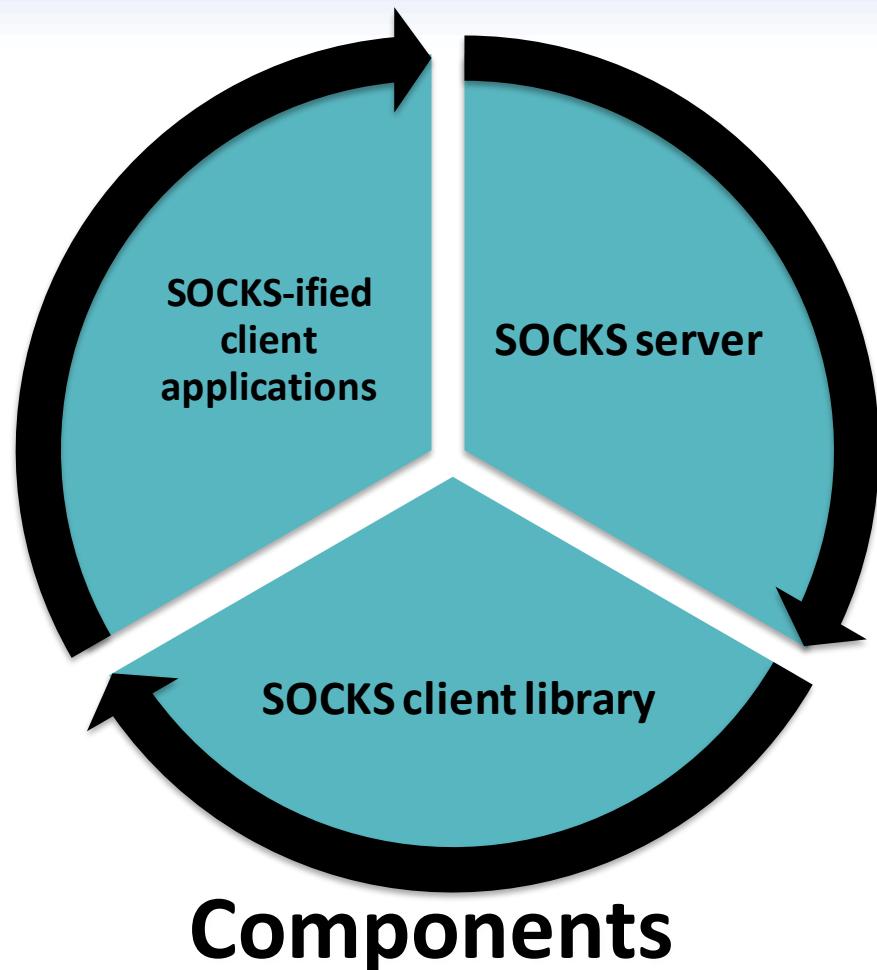
- Sets up two TCP connections, one between itself and a TCP user on an inner host and one on an outside host
- Relays TCP segments from one connection to the other without examining contents
- Security function consists of determining which connections will be allowed

**Typically used when inside users are trusted**

- May use application-level gateway inbound and circuit-level gateway outbound
- Lower overheads

# SOCKS Circuit-Level Gateway

- SOCKS v5 defined in RFC1928
- Designed to provide a framework for client-server applications in TCP/UDP domains to conveniently and securely use the services of a network firewall
- Client application contacts SOCKS server, authenticates, sends relay request
  - Server evaluates and either establishes or denies the connection



# Bastion Hosts

- System identified as a critical strong point in the network's security
- Serves as a platform for an application-level or circuit-level gateway
- Common characteristics:
  - Runs secure O/S, only essential services
  - May require user authentication to access proxy or host
  - Each proxy can restrict features, hosts accessed
  - Each proxy is small, simple, checked for security
  - Each proxy is independent, non-privileged
  - Limited disk use, hence read-only code

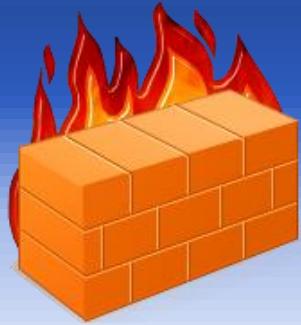


# Host-Based Firewalls

- Used to secure an individual host
- Available in operating systems or can be provided as an add-on package
- Filter and restrict packet flows
- Common location is a server

## Advantages:

- Filtering rules can be tailored to the host environment
- Protection is provided independent of topology
- Provides an additional layer of protection



# Personal Firewall

- Controls traffic between a personal computer or workstation and the Internet or enterprise network
- For both home or corporate use
- Typically is a software module on a personal computer
- Can be housed in a router that connects all of the home computers to a DSL, cable modem, or other Internet interface
- Typically much less complex than server-based or stand-alone firewalls
- Primary role is to deny unauthorized remote access
- May also monitor outgoing traffic to detect and block worms and malware activity

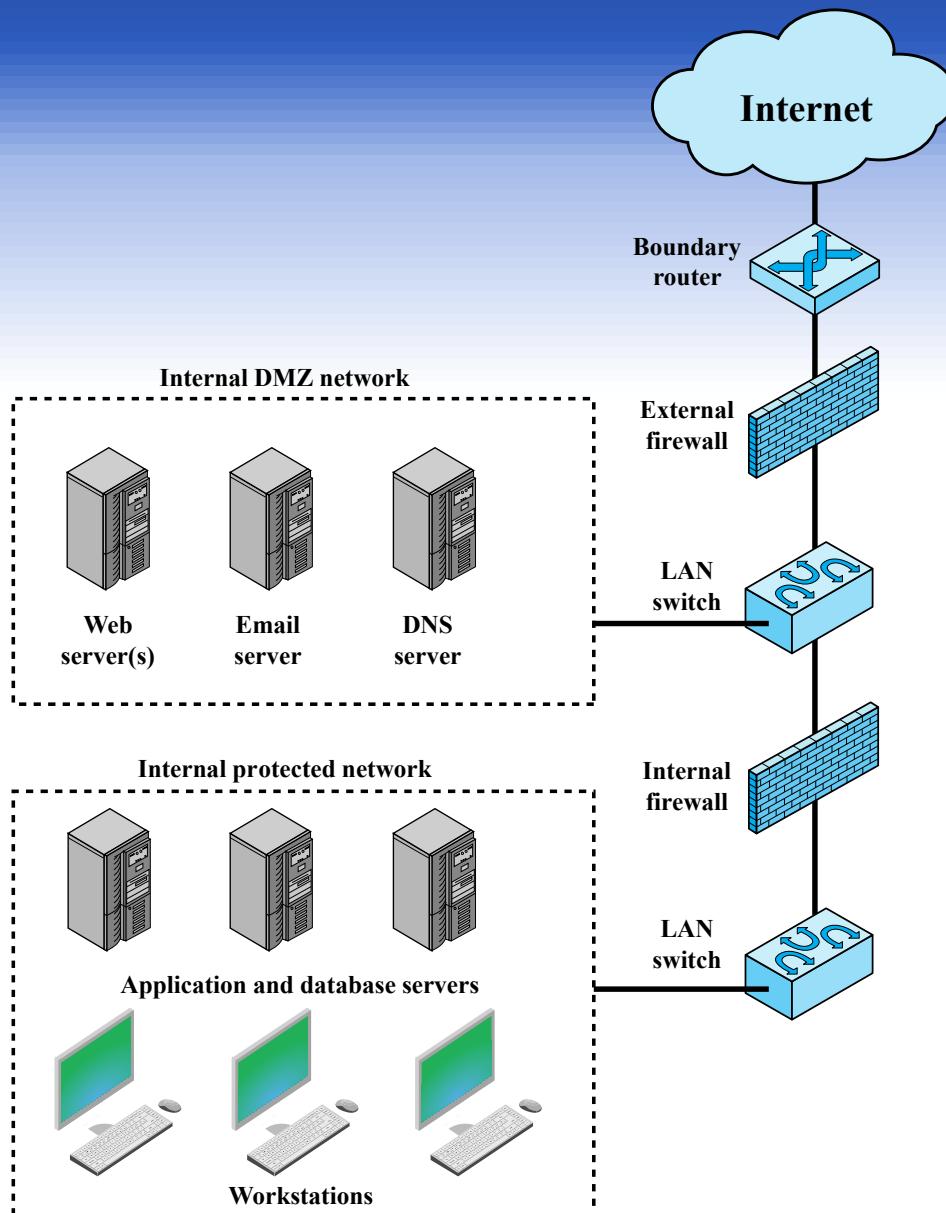
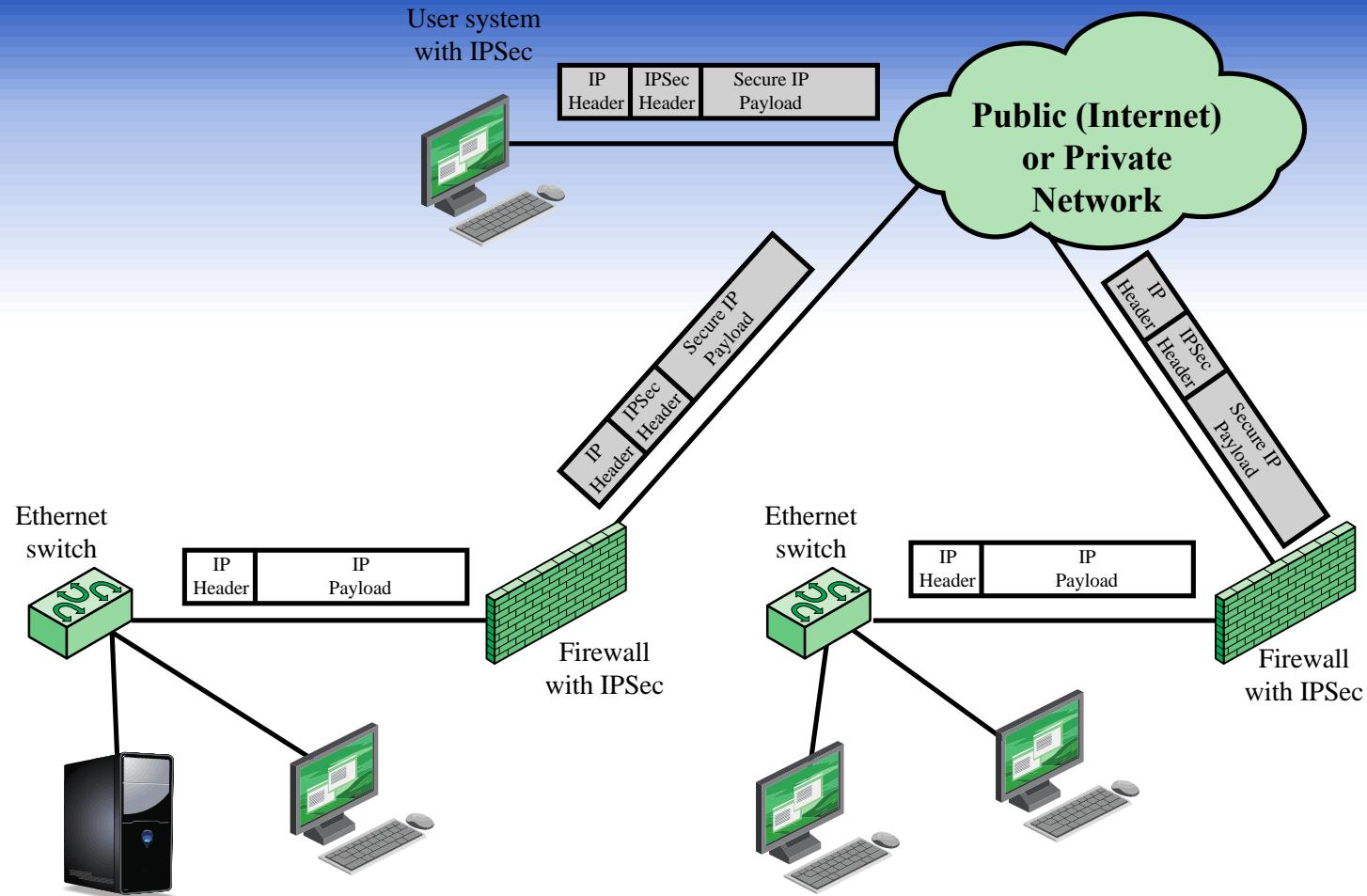


Figure 9.2 Example Firewall Configuration



**Figure 9.3 A VPN Security Scenario**

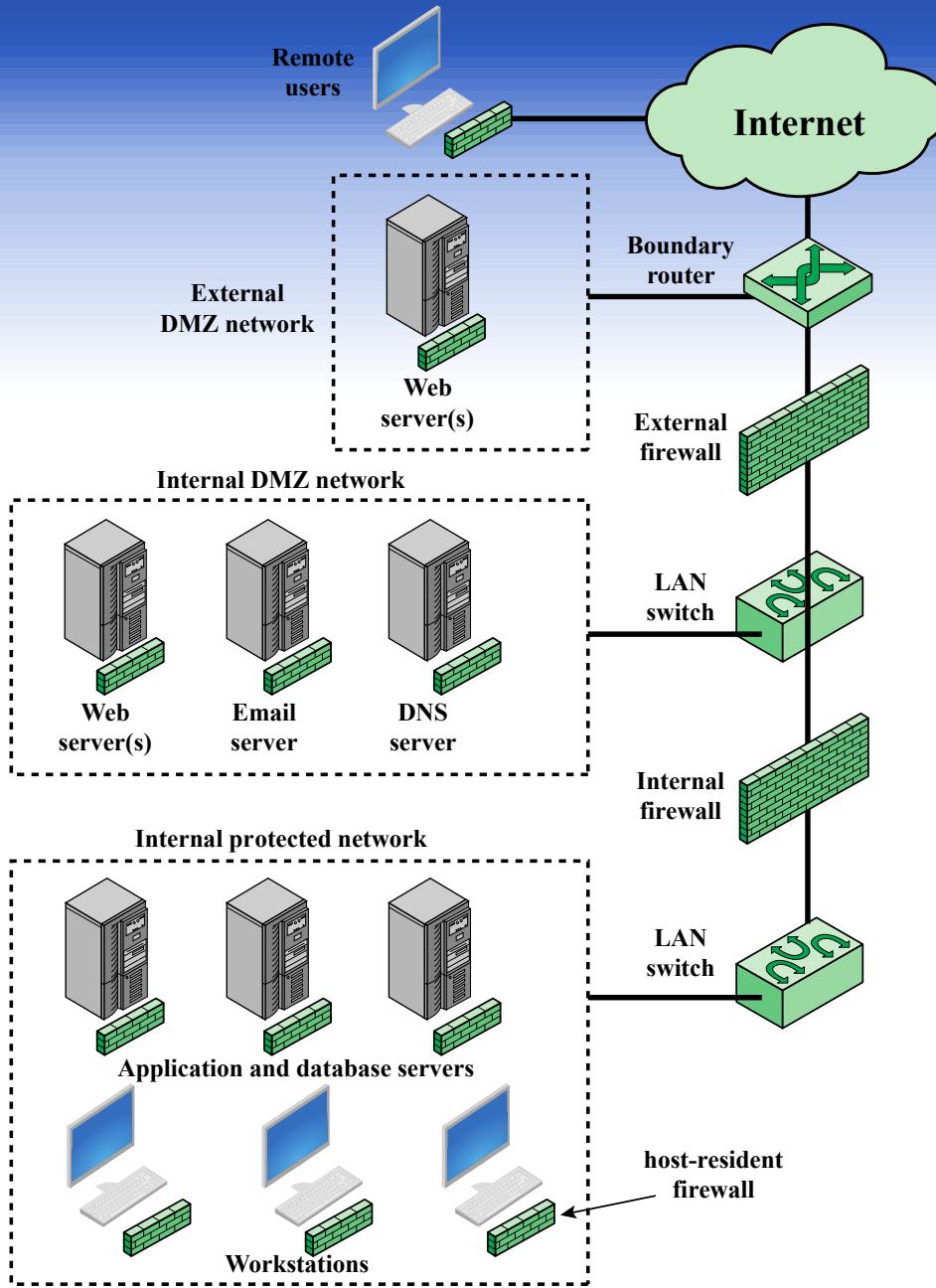


Figure 9.4 Example Distributed Firewall Configuration

# Firewall Topologies

## Host-resident firewall

- Includes personal firewall software and firewall software on servers

## Screening router

- Single router between internal and external networks with stateless or full packet filtering

## Single bastion inline

- Single firewall device between an internal and external router

## Single bastion T

- Has a third network interface on bastion to a DMZ where externally visible servers are placed

## Double bastion inline

- DMZ is sandwiched between bastion firewalls

## Double bastion T

- DMZ is on a separate network interface on the bastion firewall

## Distributed firewall configuration

- Used by large businesses and government organizations

# Intrusion Prevention Systems (IPS)

- Also known as **Intrusion Detection and Prevention System (IDPS)**
- Is an extension of an IDS that includes the capability to attempt to block or prevent detected malicious activity
- Can be host-based, network-based, or distributed/hybrid
- Can use anomaly detection to identify behavior that is not that of legitimate users, or signature/heuristic detection to identify known malicious behavior can block traffic as a firewall does, but makes use of the types of algorithms developed for IDSs to determine when to do so

# Host-Based IPS (HIPS)

- Can make use of either signature/heuristic or anomaly detection techniques to identify attacks
  - Signature: focus is on the specific content of application network traffic, or of sequences of system calls, looking for patterns that have been identified as malicious
  - Anomaly: IPS is looking for behavior patterns that indicate malware
- Examples of the types of malicious behavior addressed by a HIPS include:
  - Modification of system resources
  - Privilege-escalation exploits
  - Buffer-overflow exploits
  - Access to e-mail contact list
  - Directory traversal

# HIPS

- Capability can be tailored to the specific platform
- A set of general purpose tools may be used for a desktop or server system
- Some packages are designed to protect specific types of servers, such as Web servers and database servers
  - In this case the HIPS looks for particular application attacks
- Can use a sandbox approach
  - Sandboxes are especially suited to mobile code such as Java applets and scripting languages
  - HIPS quarantines such code in an isolated system area then runs the code and monitors its behavior
- Areas for which a HIPS typically offers desktop protection:
  - System calls
  - File system access
  - System registry settings
  - Host input/output

# The Role of HIPS

- Many industry observers see the enterprise endpoint, including desktop and laptop systems, as now the main target for hackers and criminals
  - Thus security vendors are focusing more on developing endpoint security products
  - Traditionally, endpoint security has been provided by a collection of distinct products, such as antivirus, antispyware, antispam, and personal firewalls
- Approach is an effort to provide an integrated, single-product suite of functions
  - Advantages of the integrated HIPS approach are that the various tools work closely together, threat prevention is more comprehensive, and management is easier
- A prudent approach is to use HIPS as one element in a defense-in-depth strategy that involves network-level devices, such as either firewalls or network-based IPSs

# Network-Based IPS (NIPS)

- Inline NIDS with the authority to modify or discard packets and tear down TCP connections
- Makes use of signature/heuristic detection and anomaly detection
- May provide flow data protection
  - Requires that the application payload in a sequence of packets be reassembled
- Methods used to identify malicious packets:

Pattern matching

Stateful matching

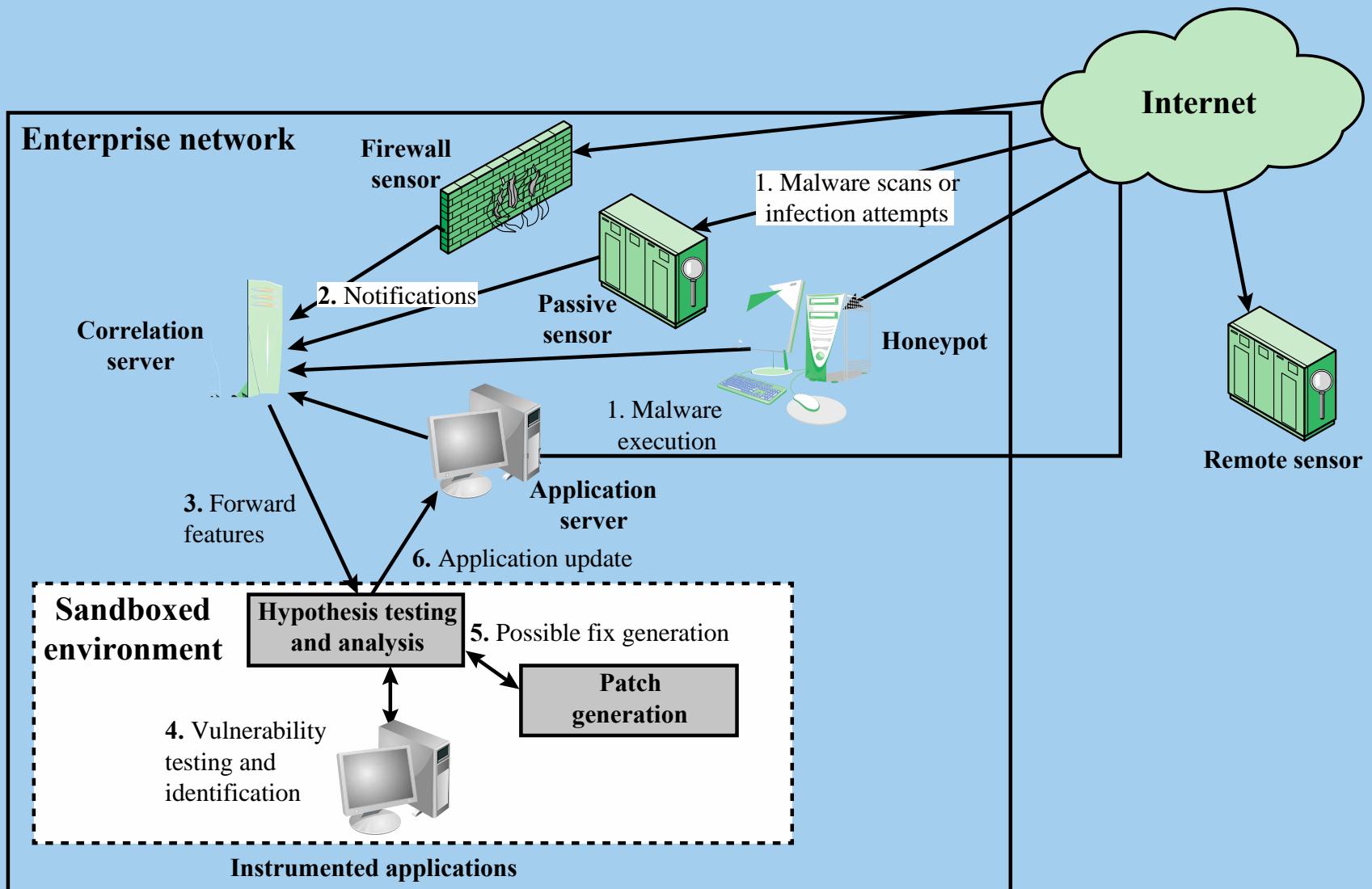
Protocol anomaly

Traffic anomaly

Statistical anomaly

# Digital Immune System

- Comprehensive defense against malicious behavior caused by malware
- Developed by IBM and refined by Symantec
- Motivation for this development includes the rising threat of Internet-based malware, the increasing speed of its propagation provided by the Internet, and the need to acquire a global view of the situation
- Success depends on the ability of the malware analysis system to detect new and innovative malware strains



**Figure 9.5 Placement of Worm Monitors**

# Snort Inline

- Enables Snort to function as an intrusion prevention system
- Includes a replace option which allows the Snort user to modify packets rather than drop them
  - Useful for a honeypot implementation
  - Attackers see the failure but cannot figure out why it occurred

Drop

Snort rejects a packet based on the options defined in the rule and logs the result

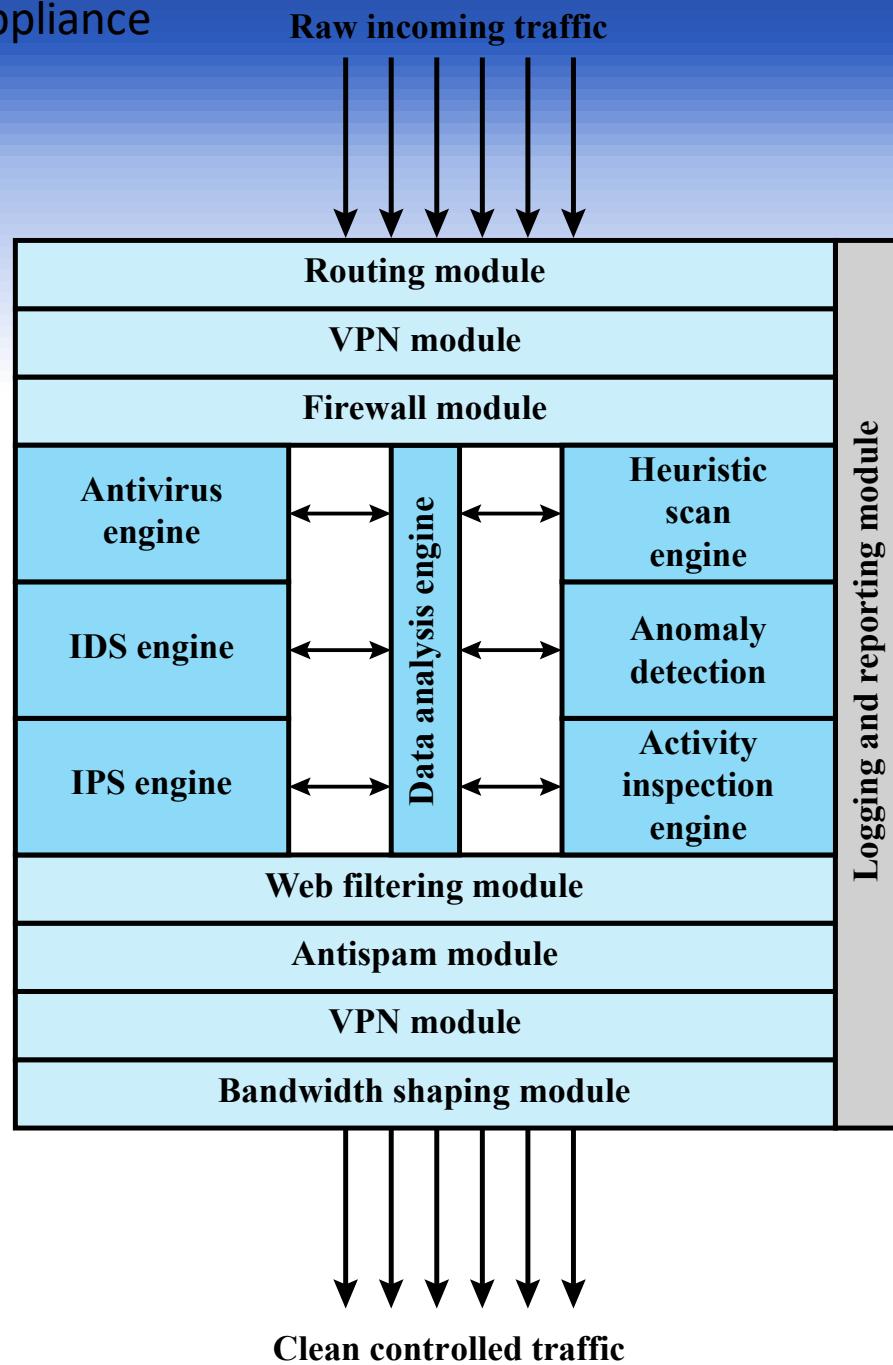
Reject

Packet is rejected and result is logged and an error message is returned

Sdrop

Packet is rejected but not logged

# Unified Threat Management Appliance



**Table 9.3**  
**Sidewinder G2 Security Appliance Attack Protections**  
**Summary Transport Level Examples**

Attacks and Internet Threats	Protections
<b>TCP</b>	
<ul style="list-style-type: none"> <li>• Invalid port numbers</li> <li>• Invalid sequence numbers</li> <li>• SYN floods</li> <li>• XMAS tree attacks</li> <li>• Invalid CRC values</li> <li>• Zero length</li> <li>• Random data as TCP header</li> </ul>	<ul style="list-style-type: none"> <li>• TCP hijack attempts</li> <li>• TCP spoofing attacks</li> <li>• Small PMTU attacks</li> <li>• SYN attack</li> <li>• Script Kiddie attacks</li> <li>• Packet crafting: different TCP options set</li> </ul> <ul style="list-style-type: none"> <li>• Enforce correct TCP flags</li> <li>• Enforce TCP header length</li> <li>• Ensures a proper 3-way handshake</li> <li>• Closes TCP session correctly</li> <li>• 2 sessions, one on the inside and one on the outside</li> <li>• Enforce correct TCP flag usage</li> <li>• Manages TCP session timeouts</li> <li>• Blocks SYN attacks</li> </ul> <ul style="list-style-type: none"> <li>• Reassembly of packets ensuring correctness</li> <li>• Properly handles TCP timeouts and retransmits timers</li> <li>• All TCP proxies are protected</li> <li>• Traffic Control through access lists</li> <li>• Drop TCP packets on ports not open</li> <li>• Proxies block packet crafting</li> </ul>
<b>UDP</b>	
<ul style="list-style-type: none"> <li>• Invalid UDP packets</li> <li>• Random UDP data to bypass rules</li> </ul>	<ul style="list-style-type: none"> <li>• Connection prediction</li> <li>• UDP port scanning</li> </ul> <ul style="list-style-type: none"> <li>• Verify correct UDP packet</li> <li>• Drop UDP packets on ports not open</li> </ul>

# Table 9.4

## Sidewinder G2 Security Appliance Attack Protections Summary - Application Level Examples (page 1 of 2)

Attacks and Internet Threats	Protections
<b>DNS</b>	
Incorrect NXDOMAIN responses from AAAA queries could cause denial-of-service conditions.	<ul style="list-style-type: none"> <li>• Does not allow negative caching</li> <li>• Prevents DNS Cache Poisoning</li> </ul>
ISC BIND 9 before 9.2.1 allows remote attackers to cause a denial of service (shutdown) via a malformed DNS packet that triggers an error condition that is not properly handled when the rdataset parameter to the dns_message_findtype() function in message.c is not NULL.	<ul style="list-style-type: none"> <li>• Sidewinder G2 prevents malicious use of improperly formed DNS messages to affect firewall operations.</li> <li>• Prevents DNS query attacks</li> <li>• Prevents DNS answer attacks</li> </ul>
DNS information prevention and other DNS abuses.	<ul style="list-style-type: none"> <li>• Prevent zone transfers and queries</li> <li>• True split DNS protect by Type Enforcement technology to allow public and private DNS zones.</li> <li>• Ability to turn off recursion</li> </ul>
<b>FTP</b>	
<ul style="list-style-type: none"> <li>• FTP bounce attack</li> <li>• PASS attack</li> <li>• FTP Port injection attacks</li> <li>• TCP segmentation attack</li> </ul>	<ul style="list-style-type: none"> <li>• Sidewinder G2 has the ability to filter FTP commands to prevent these attacks.</li> <li>• True network separation prevents segmentation attacks.</li> </ul>
<b>SQL</b>	
SQL Net man in the middle attacks	<ul style="list-style-type: none"> <li>• Smart proxy protected by Type Enforcement Technology</li> <li>• Hide Internal DB through nontransparent connections</li> </ul>
<b>Real-Time Streaming Protocol (RTSP)</b>	
<ul style="list-style-type: none"> <li>• Buffer overflow</li> <li>• Denial of service</li> </ul>	<ul style="list-style-type: none"> <li>• Smart proxy protected by Type Enforcement technology</li> <li>• Protocol validation</li> <li>• Denies multicast traffic</li> <li>• Checks setup and teardown methods</li> <li>• Verifies PNG and RTSP protocol, discards all others</li> <li>• Auxiliary port monitoring</li> </ul>
<b>SNMP</b>	
<ul style="list-style-type: none"> <li>• SNMP flood attacks</li> <li>• Default community attack</li> <li>• Brute force attack</li> <li>• SNMP put attack</li> </ul>	<ul style="list-style-type: none"> <li>• Filter SNMP version traffic 1, 2c</li> <li>• Filter Read, Write, and Notify messages</li> <li>• Filter OIDs</li> <li>• Filter PDU (Protocol Data Unit)</li> </ul>

**Table 9.4**

# Sidewinder G2 Security Appliance Attack Protections Summary – Application Level Examples (page 2 of 2)

SSH			
<ul style="list-style-type: none"> <li>•Challenge-Response buffer overflows</li> <li>•SSHD allows users to override “Allowed Authentications”</li> <li>•OpenSSH buffer_append_space buffer overflow</li> <li>•OpenSSH/PAM challenge Response buffer overflow</li> <li>•OpenSSH channel code offer-by-one</li> </ul>			
SMTP			
<ul style="list-style-type: none"> <li>•Sendmail buffer overflows</li> <li>•Sendmail denial of service attacks</li> <li>•Remote buffer overflow in sendmail</li> </ul>	<ul style="list-style-type: none"> <li>•Sendmail address parsing buffer overflow</li> <li>•SMTP protocol anomalies</li> </ul>	<ul style="list-style-type: none"> <li>•Split Sendmail architecture protected by Type Enforcement technology</li> <li>•Sendmail customized for controls</li> </ul>	<ul style="list-style-type: none"> <li>•Prevents buffer overflows through Type Enforcement technology</li> <li>•Sendmail checks SMTP protocol anomalies</li> </ul>
<ul style="list-style-type: none"> <li>•SMTP worm attacks</li> <li>•SMTP mail flooding</li> <li>•Relay attacks</li> <li>•Viruses, Trojans, worms</li> </ul>	<ul style="list-style-type: none"> <li>•E-mail Addressing spoofing</li> <li>•MIME attacks</li> <li>•Phishing e-mails</li> </ul>	<ul style="list-style-type: none"> <li>•Protocol validation</li> <li>•Anti-spam filter</li> <li>•Mail filters – size, keyword</li> <li>•Signature antivirus</li> </ul>	<ul style="list-style-type: none"> <li>•Anti-relay</li> <li>•MIME/Antivirus filter</li> <li>•Firewall antivirus</li> <li>•Anti-phishing through virus scanning</li> </ul>
Spyware Applications			
<ul style="list-style-type: none"> <li>•Adware used for collecting information for marketing purposes</li> <li>•Stalking horses</li> <li>•Trojan horses</li> </ul>	<ul style="list-style-type: none"> <li>•Malware</li> <li>•Backdoor Santas</li> </ul>	<ul style="list-style-type: none"> <li>•SmartFilter® URL filtering capability built in with Sidewinder G2 can be configured to filter Spyware URLs, preventing downloads.</li> </ul>	

# Summary

- The need for firewalls
- Firewall characteristics and access policy
- Types of firewalls
  - Packet filtering firewall
  - Stateful inspection firewalls
  - Application-level gateway
  - Circuit-level gateway
- Firewall basing
  - Bastion host
  - Host-based firewalls
  - Personal firewall
- Firewall location and configurations
  - DMZ networks
  - Virtual private networks
  - Distributed firewalls
  - Firewall locations and topologies
- Intrusion prevention systems
  - Host-based IPS
  - Network-based IPS
  - Distributed or hybrid IPS
  - Snort inline
- Example: Unified Threat Management Products

