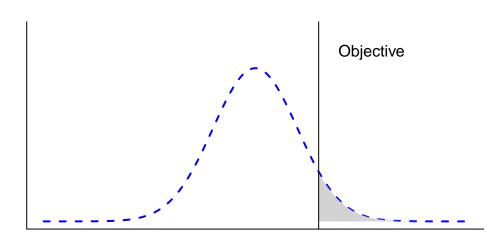
Objective: increase state above a target



Future state z'