Q.1. Write a program to check whether a number is prime or not.

Output:

```
D:\CDAC\C Programming\Assignments\Assignment 2>g++ "Q1.c++"

D:\CDAC\C Programming\Assignments\Assignment 2>a.exe
Enter a Number to check whether its Prime or not:
29
Number is Prime.
D:\CDAC\C Programming\Assignments\Assignment 2>a.exe
Enter a Number to check whether its Prime or not:
25
Number is not Prime.
D:\CDAC\C Programming\Assignments\Assignment 2>
```

Q.2. Write a program to generate first N prime numbers. Accept N from the user.

Output:

```
D:\CDAC\C Programming\Assignments\Assignment 2>g++ "Q2.c++"
Q2.c++: In function 'int noofprime(int)':
Q2.c++:23:1: warning: no return statement in function returning non-void [-Wreturn-type]
   23 | }
      ^
D:\CDAC\C Programming\Assignments\Assignment 2>a.exe
Enter the Number: 10
3
5
7
11
13
17
19
23
29
```

Q.3. Write a program to generate the following pyramid.

Output:

```
D:\CDAC\C Programming\Assignments\Assignment 2>g++ "Q3.c++"
D:\CDAC\C Programming\Assignments\Assignment 2>a.exe
Α
АВ
A B C
ABCD
ABCDE
ABCDEF
ABCDEFG
ABCDEFGH
ABCDEFGHI
ABCDEFGHIJ
ABCDEFGHIJK
ABCDEFGHIJKL
ABCDEFGHIJKLM
ABCDEFGHIJKLMN
ABCDEFGHIJKLMNO
ABCDEFGHIJKLMNOP
ABCDEFGHIJKLMNOPQ
ABCDEFGHIJKLMNOPQR
ABCDEFGHIJKLMNOPQRS
ABCDEFGHIJKLMNOPQRST
A B C D E F G H I J K L M N O P Q R S T U
A B C D E F G H I J K L M N O P Q R S T U V
A B C D E F G H I J K L M N O P Q R S T U V W
A B C D E F G H I J K L M N O P Q R S T U V W X
A B C D E F G H I J K L M N O P Q R S T U V W X Y
A B C D E F G H I J K L M N O P Q R S T U V W X Y Z
```

Q.4. Write a menu driven program to perform mathematical operations on two numbers.

Output:

Exiting the program.

```
D:\CDAC\C Programming\Assignments\Assignment 2>g++ "Q4.c++"
D:\CDAC\C Programming\Assignments\Assignment 2>a.exe
Menu:
1. Add
2. Subtract
3. Multiply
4. Divide
5. Exit
Enter your choice: 3
Enter two numbers: 24
23
Result: 552
Menu:
1. Add
2. Subtract
Multiply
4. Divide
5. Exit
Enter your choice: 5
```

Q.5. Generate the following pyramid, accept the level from the user as input.

Output:

```
D:\CDAC\C Programming\Assignments\Assignment 2>g++ "Q5.c++"

D:\CDAC\C Programming\Assignments\Assignment 2>a.exe

Enter the No.10

1

1 2

1 2 3

1 2 3 4

1 2 3 4 5

1 2 3 4 5 6 7

1 2 3 4 5 6 7 8

1 2 3 4 5 6 7 8 9

1 2 3 4 5 6 7 8 9 10
```