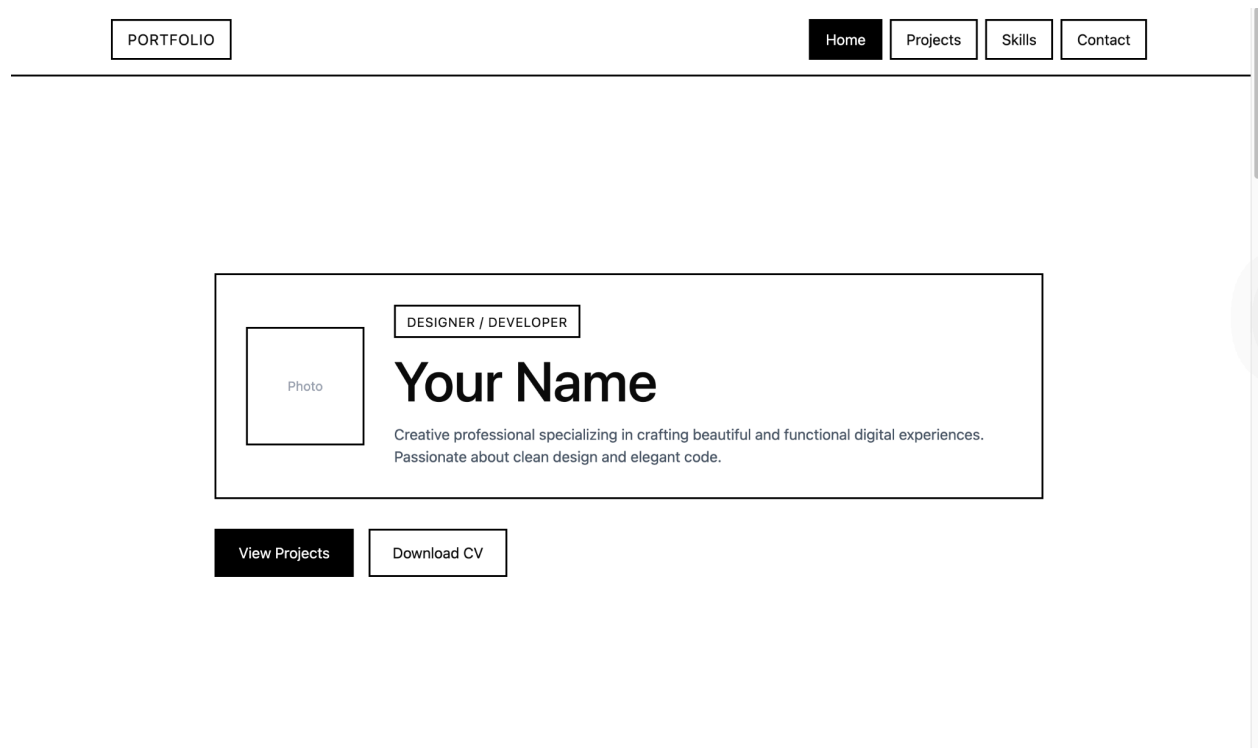


- If you are working as a team: a list of all the members of your team. (If you are working alone, this part of the proposal is not required).
- Overall description of the project:
  - The topic/purpose of the web app
  - Your inspiration for the web app
  - The intended audience for your web app

I plan on making a new and improved portfolio. I am using a mix of inspiration from many different aspects including other portfolios, my current portfolio and things I find fit. The intended audience of this portfolio are employers so that I can show off my work in a professional fashion.

- Wireframe that shows the design and flow of your project. This could be anywhere from a hand drawn sequence of images to a low-fidelity mockup in a UX design tool of choice.



PROJECTS

Project Image

Project Alpha

A modern web application built with React and TypeScript. Features real-time updates and responsive design.

React

TypeScript

Tailwind

🔗 Live Demo

📄 Code

Project Image

Project Beta

E-commerce platform with payment integration and inventory management system.

Next.js

Node.js

MongoDB

🔗 Live Demo

📄 Code

Project Image

Project Image

## SKILLS & EXPERTISE



### Development

JavaScript

TypeScript

React

Node.js

Python

SQL



### Design

Figma

Adobe XD

Photoshop

Illustrator

UI/UX

Prototyping



### Tools

Git

Docker

VS Code

Webpack

Jest

CI/CD



### Soft Skills

Communication

Collaboration

Problem Solving

Time Management

Leadership

Creativity

## GET IN TOUCH

### Send a Message

NAME

Your name

EMAIL

your.email@example.com

MESSAGE

Your message...

Send Message

### Contact Information

Feel free to reach out through any of the following channels:

Email: your.email@example.com

Location: Your City, Country

Available for: Freelance, Full-time, Contract

### Social Links

Email

LinkedIn

GitHub

Twitter

- Any content or information sources you intend to draw upon, start thinking about them early and include them in the proposal if possible.

One source I intend to draw from is the conversation I had with co-workers over the summer during a portfolio review. I will now be able to implement their advice onto my site. I also want to do something that is memorable for the users.

- Your goals for the project should be split up by what you think are goals for:
  - Prototyping/proof of concept (milestone 2)

My goal for milestone 2 is to have a static mock up done of the portfolio. I believe this will allow for a good UX layout and UI design.

- MVP (Minimum Viable Product) (milestone 3)

My MVP will be adding state to my portfolio in order to have it as a functioning site. If my site is functional, it'll be a viable product that I can put in front of people.

- Stretch goals (nice-to-haves, but okay if they aren't there by critique day)

Some stretch goals I have are creating animations, showing off projects including deep dives of the whole design process.