

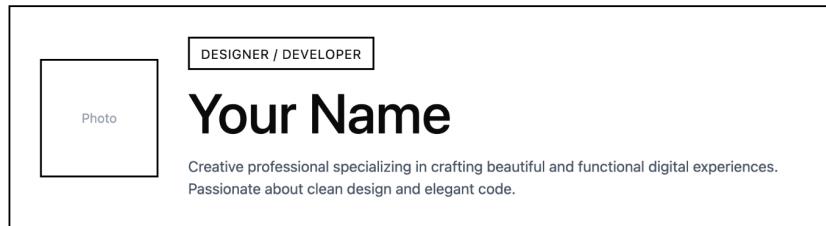
- If you are working as a team: a list of all the members of your team. (If you are working alone, this part of the proposal is not required).
- Overall description of the project:
 - The topic/purpose of the web app
 - Your inspiration for the web app
 - The intended audience for your web app

I plan on making a new and improved portfolio. I am using a mix of inspiration from many different aspects including other portfolios, my current portfolio and things I find fit. The intended audience of this portfolio are employers so that I can show off my work in a professional fashion.

- Wireframe that shows the design and flow of your project. This could be anywhere from a hand drawn sequence of images to a low-fidelity mockup in a UX design tool of choice.

[PORTFOLIO](#)

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PROJECTS

Project Image

Project Alpha

A modern web application built with React and TypeScript. Features real-time updates and responsive design.

[React](#) [TypeScript](#) [Tailwind](#)[🔗 Live Demo](#) [📄 Code](#)

Project Image

Project Beta

E-commerce platform with payment integration and inventory management system.

[Next.js](#) [Node.js](#) [MongoDB](#)[🔗 Live Demo](#) [📄 Code](#)

Project Image

Project Image

SKILLS & EXPERTISE

Development

JavaScript
React
Python

TypeScript
Node.js
SQL

Design

Figma
Photoshop
UI/UX

Adobe XD
Illustrator
Prototyping

Tools

Git
VS Code
Jest

Docker
Webpack
CI/CD

Soft Skills

Communication
Problem Solving
Leadership

Collaboration
Time Management
Creativity

GET IN TOUCH

Send a Message

NAME

Your name

EMAIL

your.email@example.com

MESSAGE

Your message...

Send Message

Contact Information

Feel free to reach out through any of the following channels:

Email: your.email@example.com

Location: Your City, Country

Available for: Freelance, Full-time, Contract

Social Links

✉ Email

LinkedIn

GitHub

Twitter

- Any content or information sources you intend to draw upon, start thinking about them early and include them in the proposal if possible.

One source I intend to draw from is the conversation I had with co-workers over the summer during a portfolio review. I will now be able to implement their advice onto my site. I also want to do something that is memorable for the users.

- Your goals for the project should be split up by what you think are goals for:
 - Prototyping/proof of concept (milestone 2)

My goal for milestone 2 is to have a static mock up done of the portfolio. I believe this will allow for a good UX layout and UI design.

- MVP (Minimum Viable Product) (milestone 3)

My MVP will be adding state to my portfolio in order to have it as a functioning site. If my site is functional, it'll be a viable product that I can put in front of people.

- Stretch goals (nice-to-haves, but okay if they aren't there by critique day)

Some stretch goals I have are creating animations, showing off projects including deep dives of the whole design process.