

MENTAL HEALTH CRISIS

Several meeple are coming to your CRC showing signs of mental and emotional distress.

Choose One:

Get help from Disaster/Behavioral

Health: Pay 4 Funds, -1 Anxiety 🚱

Perform Counseling: Choose 1 Staff +3 Fatigue 7, +1 Anxiety 6

Penalty: +4 Anxiety (3), +2 Hazard (4)