

Data Domain Cloud Tier: Backup here, backup there, deduplicated everywhere!

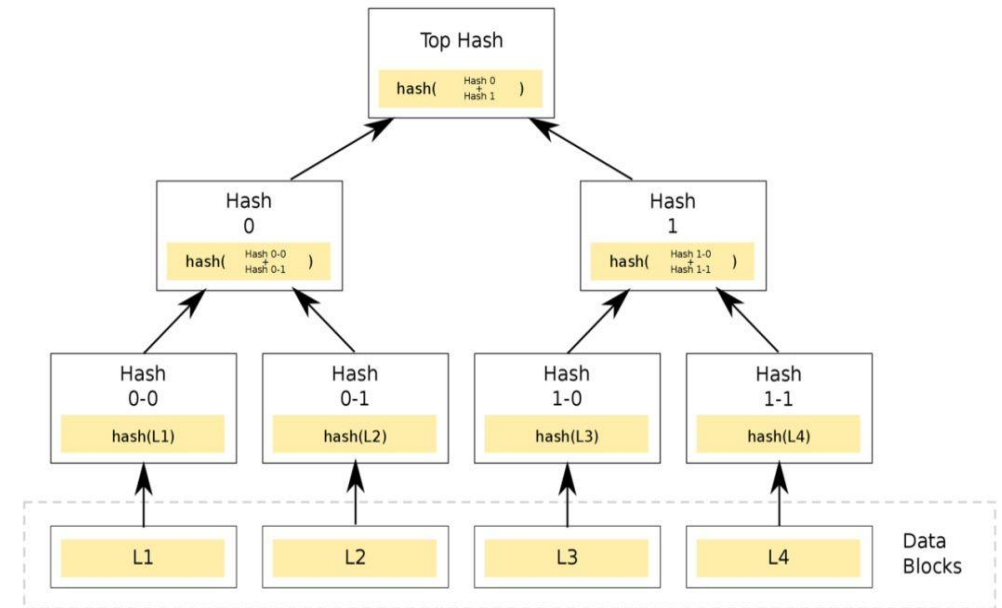
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slide made by wgl

Background

➤ Merkle tree

- L0-Data Block
- LP-hash(hash+hash)
- L6-Top



Motivation

➤ For Customer

- Firstly a customer wishes to free up space on their active tier by migrating files to the cloud and wishes to determine how much space will be saved.
- They wish to transfer the unique content to the cloud tier to preserve the benefits of deduplication during transfer.
- Finally, as a customer deletes files from a cloud tier, unreferenced chunks must be removed to free space and reduce storage costs

Overview

➤ Design

- Active & Cloud Tier Architecture
- Estimate Freeable Space(Perfect Hashing and Physical Scanning)
- Seeding for& File Migration for & File Restore
- Active & Cloud Tier Garbage Collection

➤ Evaluation

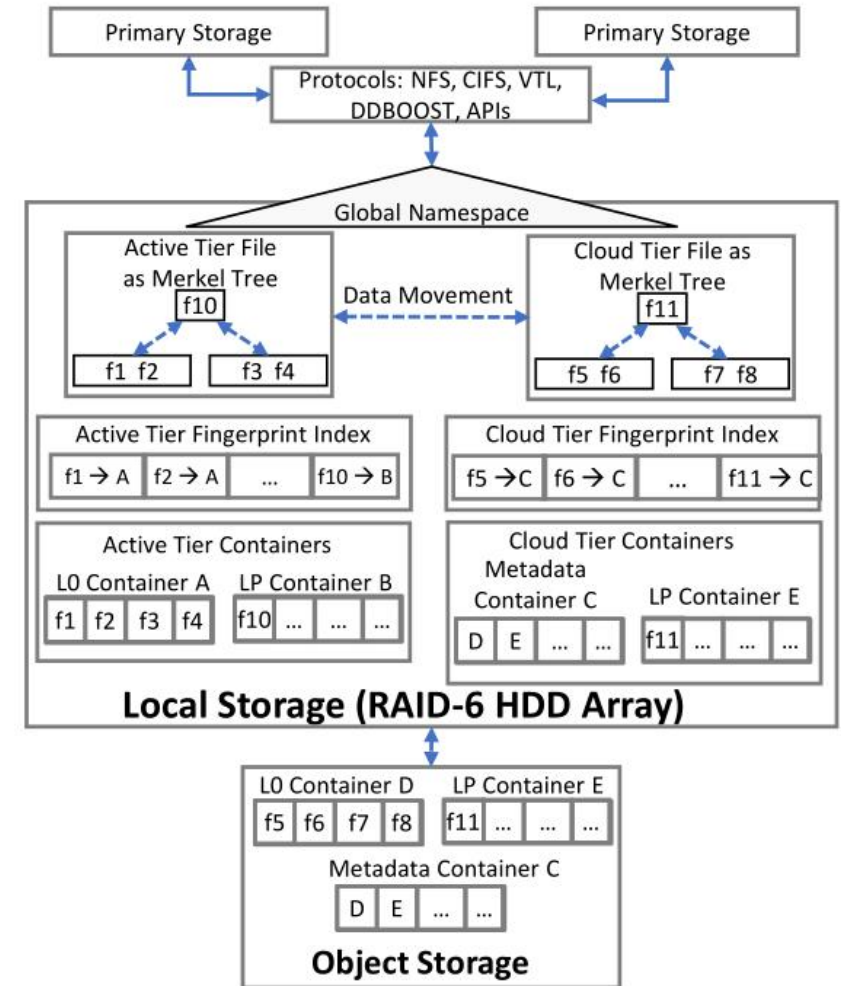
- Deployed Systems Evaluation
- Experiments on Internal Systems

➤ Conclusion

Design

➤ Architecture

- An active tier where customers backup their primary data
- A cloud tier where selected backups are transitioned to cloud storage and retained long term
- A global namespace spans both, active tier and cloud tier files.



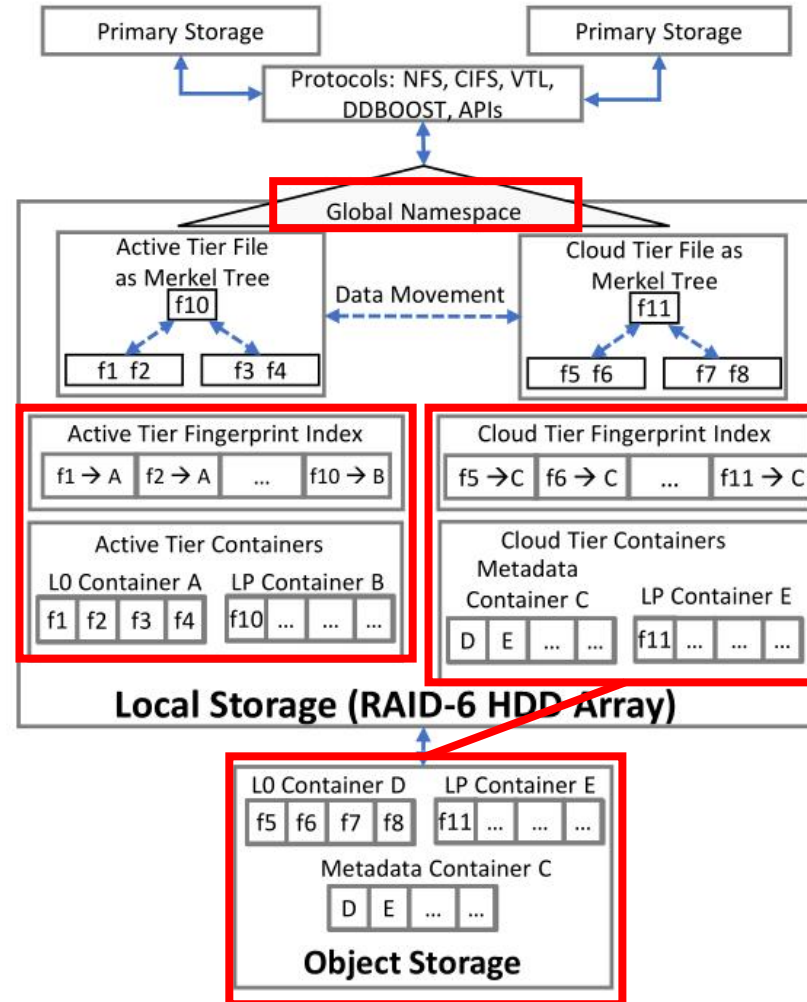
Architecture

➤ Global namespace

- contains the L6 chunks of every file

➤ Active tier

- L0-Container
- LP-Container
- Active tier fingerprint index (fp-L0&LP)

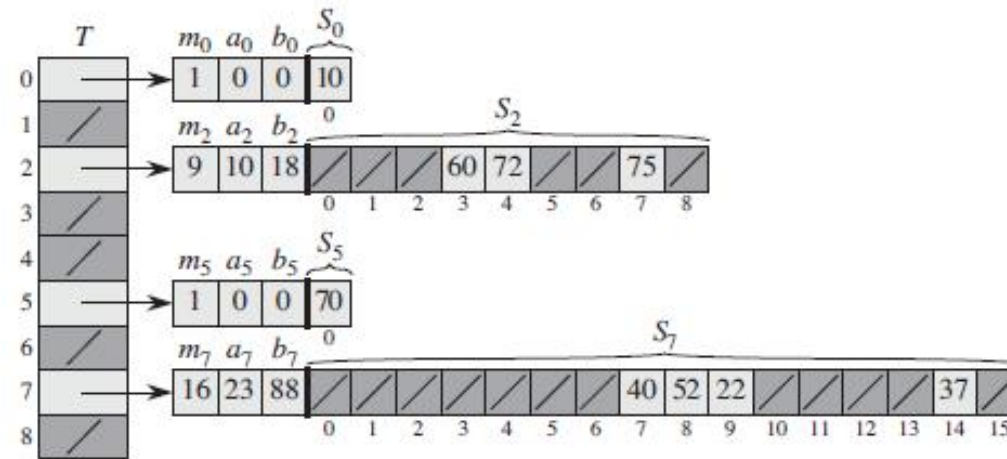


➤ Cloud tier

- L0-Containers & LP-Container
- Metadata Container
- Cloud tier fingerprint index (fp-Metadata)

Per-Design

➤ Perfect Hashing

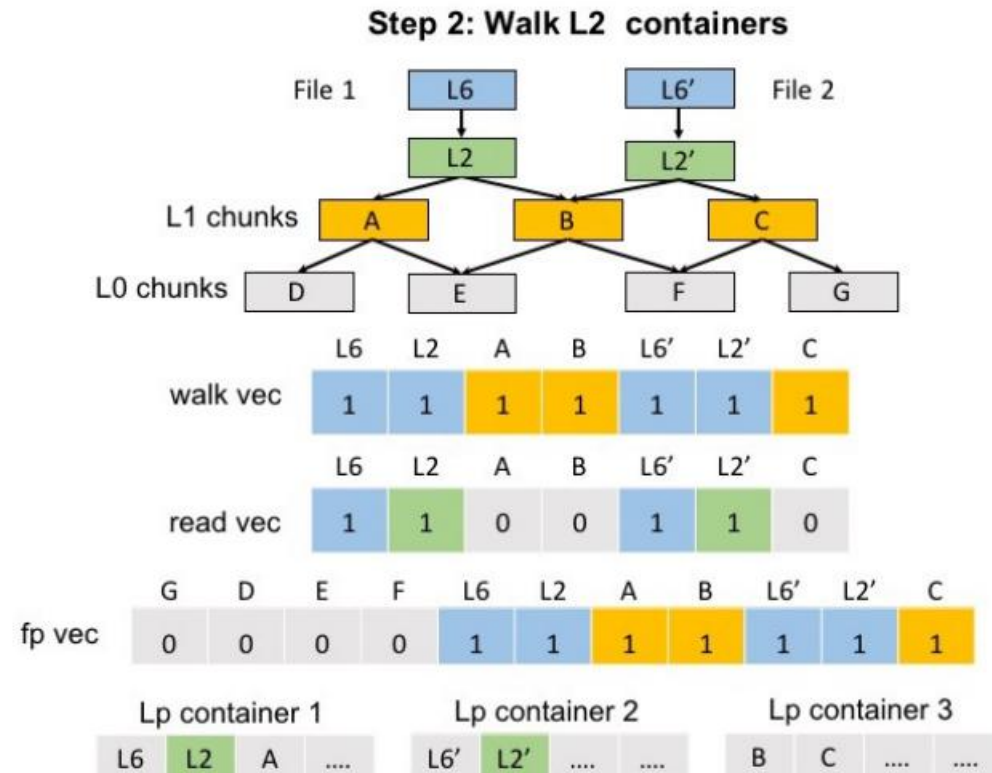


- Perfect hash vector = Perfect hash function + a bit vector
- Without the compactness of the perfect hashing representation, we would not have sufficient memory to reference all fingerprints in the system.

Per-Design

➤ Physical Scanning

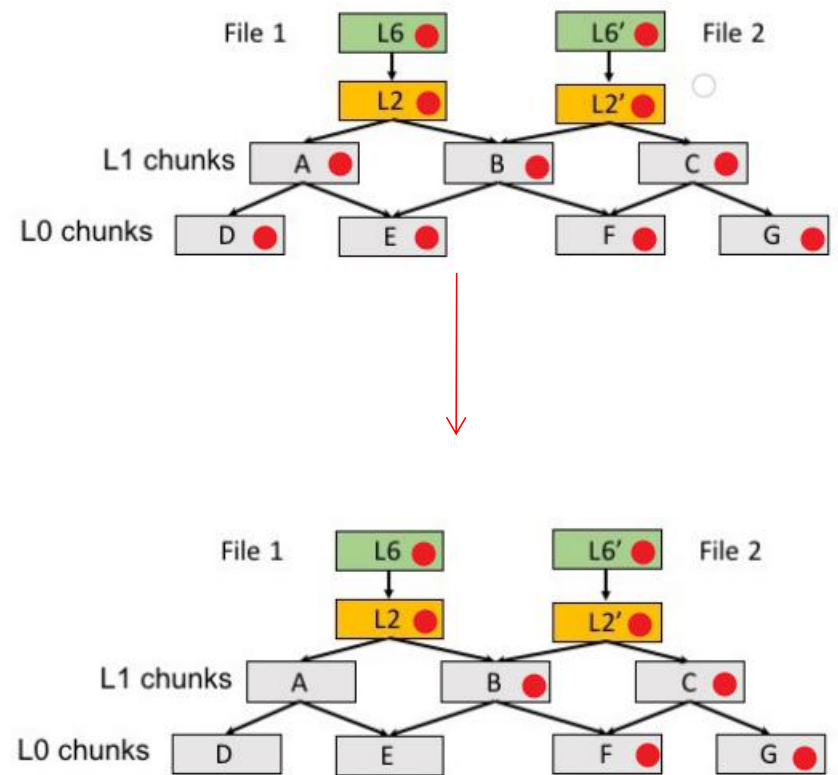
- Depth first manner
 - Enumerating same chunk
- Breadth first manner
 - LP : walk vector、read vector
 - LP & L0 : fingerprint vector
- Blue: previous step
- Green :read vector
- Yellow :walk and fingerprint vectors



Design

➤ Estimate Freeable Space

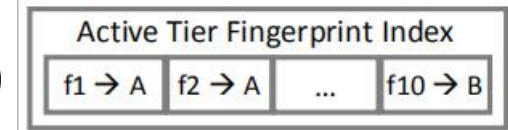
- Firstly walk migration file through the Merkle tree and Mark the chunks
- Then, walk all the remaining files
- Unmark the chunks referenced by these remaining files.
- Sum up the chunk sizes for any chunks still marked in the perfect hash vector



Design

➤ Seeding(no deduplicate)

- Firstly, Build an in-memory perfect hash vector (resume)
- Traverse the Merkle trees in breadth first manner and mark the corresponding chunks live in the perfect hash vector(1)
- Walk the containers, pick the chunks which are marked live, pack them in destination containers, and write them to cloud tier.(1-0)
- Data containers (L0) & Containers for metadata (LP and Metadata-Containers) & Cloud tier fingerprint index
- Update namespace



Design

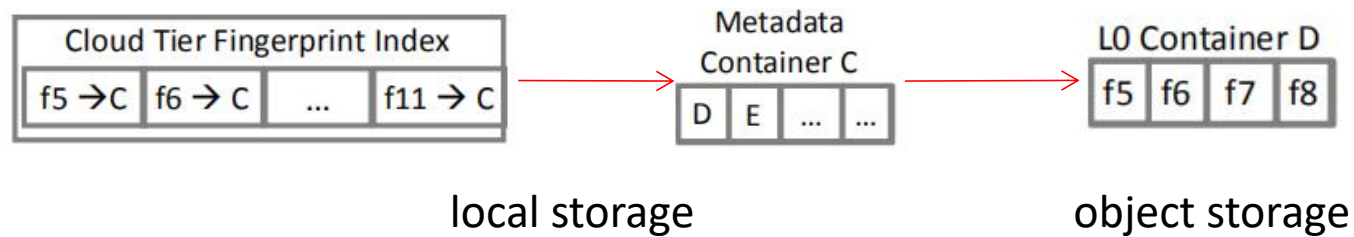
➤ File Migration

- Traverse the Merkle trees in depth-first search manner
- Check by caching and metadata prefetching technique
- Read and pack chunks which are not present in the cloud tier to form new L0-Containers
- New Merkle trees are formed in a bottom-up manner

Design

➤ File Restore

- For new L0 fingerprints



- Write the relevant L0 chunks to L0-Containers in the active tier

Design

➤ **Active Tier Garbage Collection**

Copy forward:

- Firstly Read the source containers from disk
- Perfect hash vector to determine which L0 chunks are live(1)
- Finally, we decrypt and uncompress the compression regions, encrypt and compress the live chunks into new compression regions, and pack them into destination containers

Design

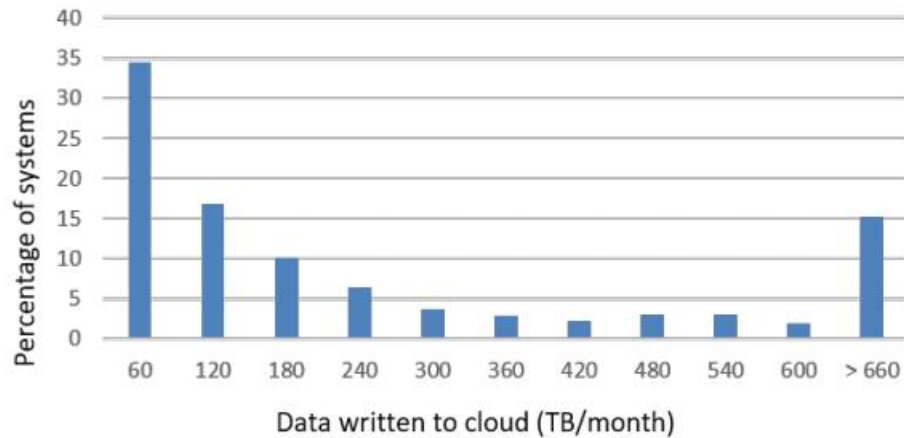
➤ Cloud Tier Garbage Collection

- The challenge for cloud GC is that L0 containers are not local and reading them from the cloud is expensive
- Compression regions-level
- We only delete a compression region in a cloud container when it is completely unreferenced(shortcoming)

Evaluation

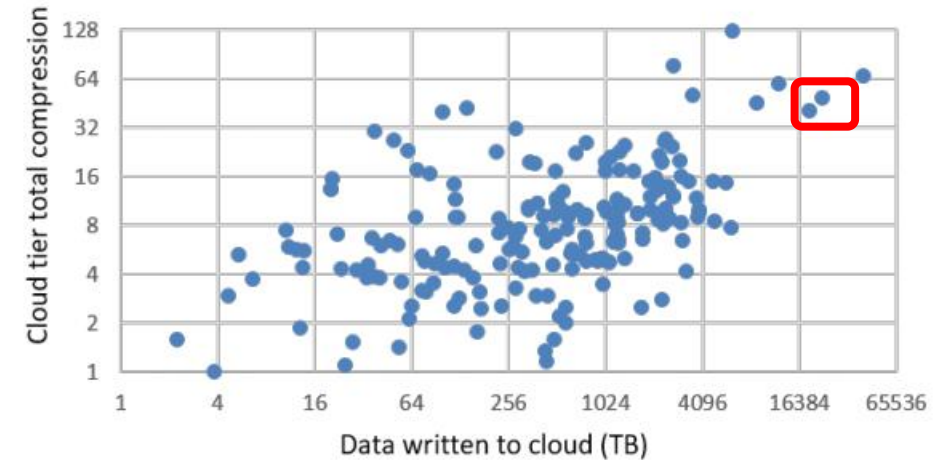
randomly selected 200 systems for analysis.

➤ Deployed Systems Evaluation



Some customers are writing about 500TB logically per month while others are writing 100TB or less.

Total compression ratio = deduplication ratio \times local compression ratio.

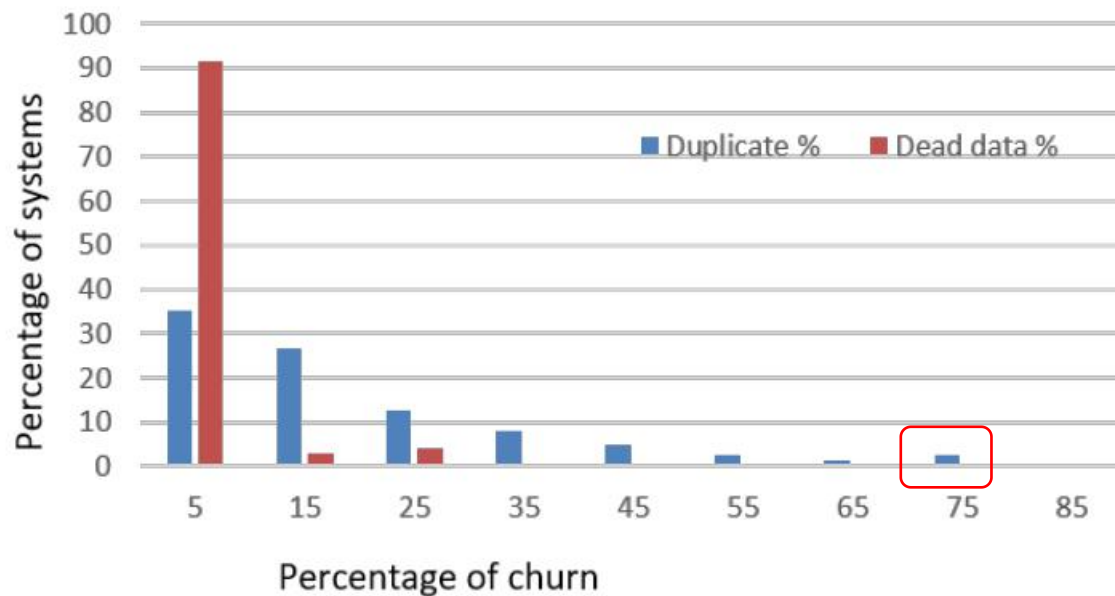


More data is moved to the cloud tier, the more total compression is achieved

Evaluation

customers who ran GC at-least once (40% of our selected 200 systems)

➤ Field GC Analysis

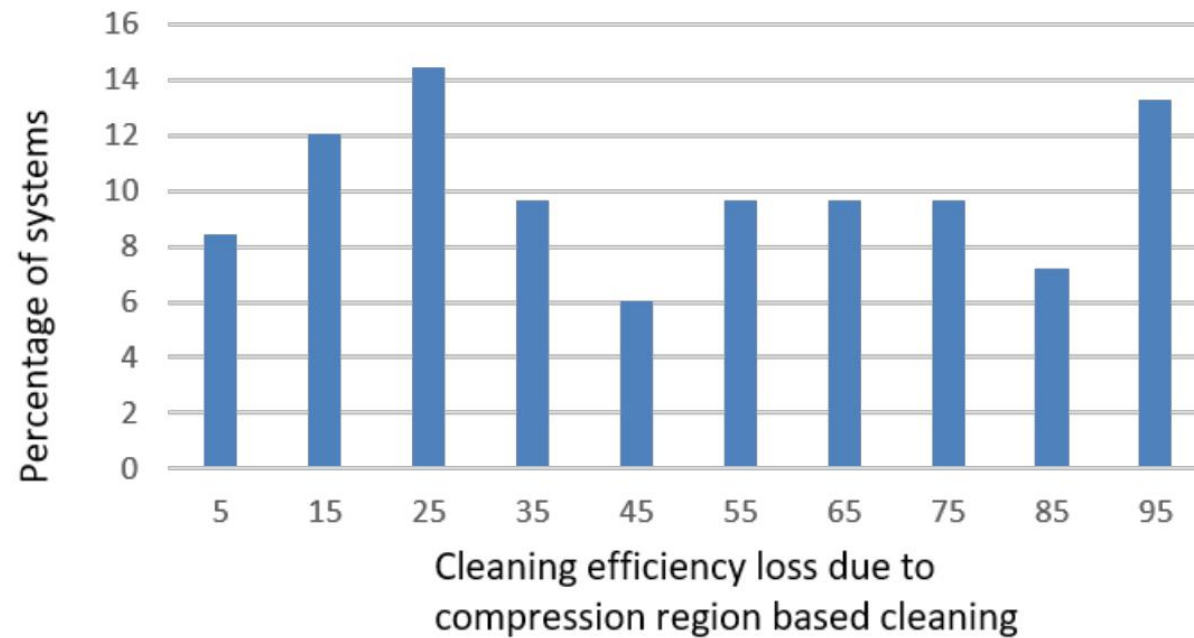


- Unreferenced chunks due to file deletions
- Duplicate chunks.
- churn (bytes deleted within a time period)

The churn due to file deletions is relatively low

Evaluation

➤ Cleaning Efficiency Loss



The cleaning efficiency loss is almost 100% in some cases

Evaluation

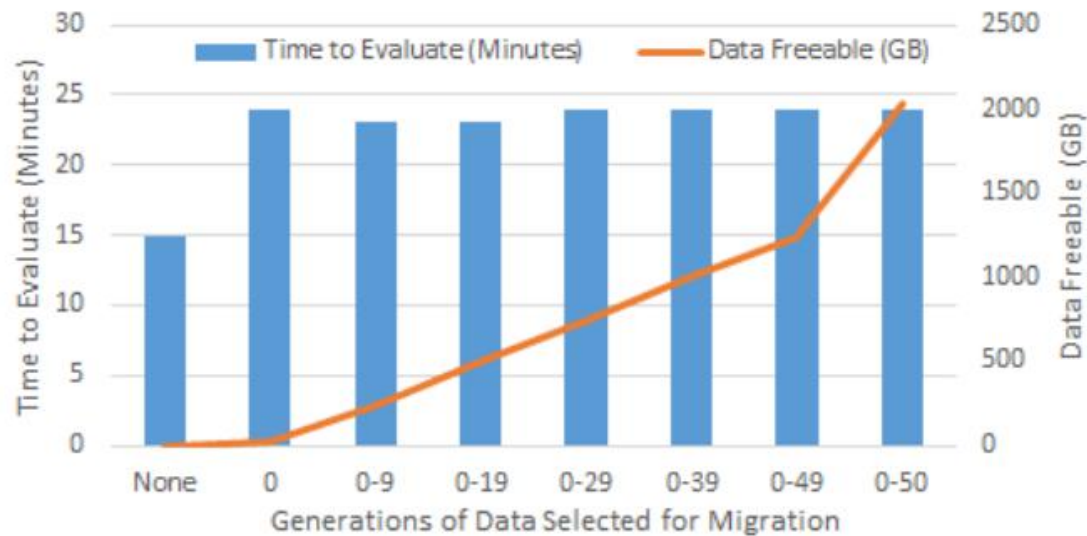
➤ Experiments on Internal Systems

- Amazon S3 (public cloud) and ECS (private cloud)
- Synthetic load generator(Gen 0-N)

Evaluation

generations 0-50 of backups that average 24GB each for a total logical size of 120TB.

➤ Freeable Space Estimation



- Evaluation time is consistently about 24 minutes
- The amount of freeable space increases

When all generations are selected, the amount of freeable space jumps

Evaluation

➤ File Migration and Restore performance

Hardware	DD-Mid	DD-High
Memory	192GB	384GB
CPU(cores * GHz)	8 * 2.4GHz	24*2.5GHz
Active tier capacity	288TB	720TB
Cloud tier capacity	576TB	1440TB

Table 1: Data Domain hardware for experiments

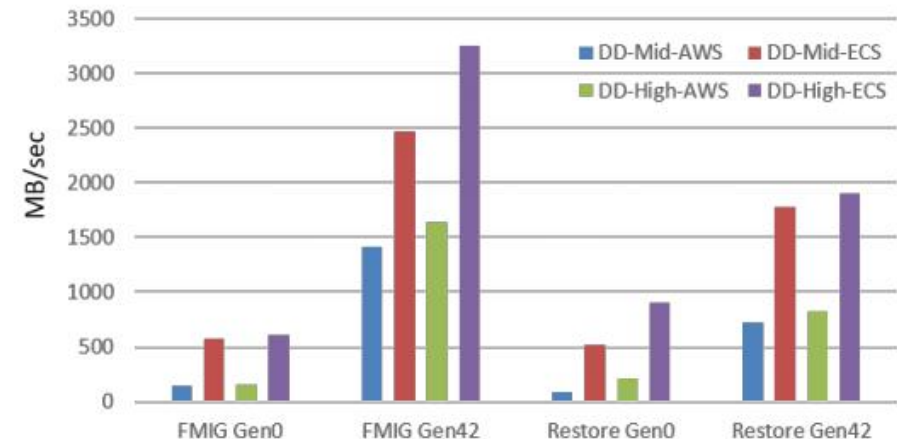
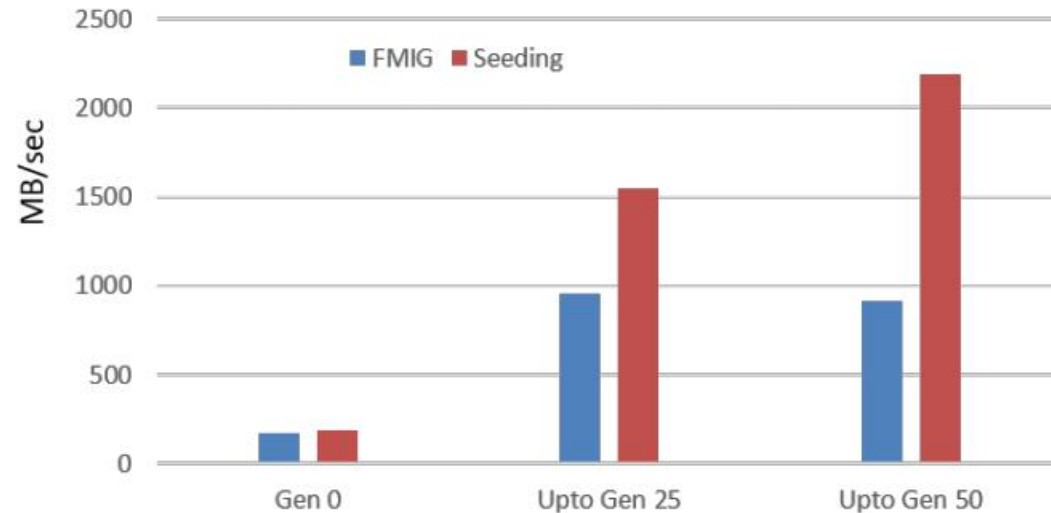


Figure 9: File Migration and Restore performance

- Gen42 migration & restore from object storage is better than Gen0
- Restoring from object storage is typically slower than writing

Evaluation

➤ File Migration vs. Seeding Performance



- L0 performance is similar.
- As we transfer Gen0-25 and Gen0-50, seeding is faster than file migration by a 2x factor

The same containers repeatedly

Conclusion

➤ Data Domain

- Based on customer's process
- Active & Cloud Tier Architecture
- Estimate Freeable Space(Perfect Hashing and Physical Scanning)
- Seeding for& File Migration for & File Restore
- Active & Cloud Tier Garbage Collection

➤ Evaluation

- Field GC Analysis & Cleaning Efficiency Loss
- Freeable Space Estimation & File Migration and Restore, Seeding performance