Read as Needed: Building WiSER, a Flash-Optimized Search Engine

He Jun¹, Wu Kan¹, Kannan Sudarsun², Arpaci-Dusseau Andrea¹, Arpaci-Dusseau Remzi¹

¹Department of Computer Sciences, University of Wisconsin - Madison

²Department of Computer Sciences, Rutgers University

FAST'20

Summaries

➤ What?

 Based on read as needed rather than cache to build an Elasticsearch search engine "WiSER", which is optimized for small RAM with high throughput SSD.

➤ Why?

- RAM is far more expensive than SSD, and only use RAM may waste the bandwidth (~100GB/s).
- The total capacity of RAM is much smaller than SSD on a single machine.

➤ How?

- Reduce read amplification.
- Hide I/O latency.
- Use large request to improve device efficiency.

Background

> SSD or RAM

Technical index	SSD	RAM	
Performance	Sequential read: 3.5GB/s(PCle3.0) 4.5GB/s(PCle4.0)	Single Channel: DDR4 2400 19.2GB/s DDR4 3200 25.6GB/s	
	Random read: 500000 IOPS		
	Limited by the number of PCIE buses	Increases linearly with the number of channels	
latency	<20us	<100ns	
Price	MLC: ~0.3\$/GB TLC:~0.1\$/GB	~5\$	

Background

> Elasticsearch search engine

- Provides a full-text search engine with distributed multi-user capabilities, based on a RESTful web interface.
- Requires: Low latency; High throughput;
 High scalability
- Widely used in Wikipedia, GitHub, Uber...

DB-Engines Ranking				
Feb 2020	DBMS			
1.	Oracle 🚹			
2.	MySQL 🚹			
3.	Microsoft SQL Server 🖽			
4.	PostgreSQL			
5.	MongoDB 🛅			
6.	IBM Db2 🚹			
7.	Elasticsearch 🚹			
8.	Redis 🖽			
9.	Microsoft Access			
10.	SQLite			

Motivation

Current status:

- Key-value stores, File systems are optimized for SSD, but Search engines are overlooked.
- RAM is the bottleneck of search engines.
- The growth rate of data far exceeds the growth rate of memory, and the growth of memory is subject to the double constraints of computer structure and cost.

> The main Problem:

Can search engines perform well with a small memory and a fast SSD?

Motivation

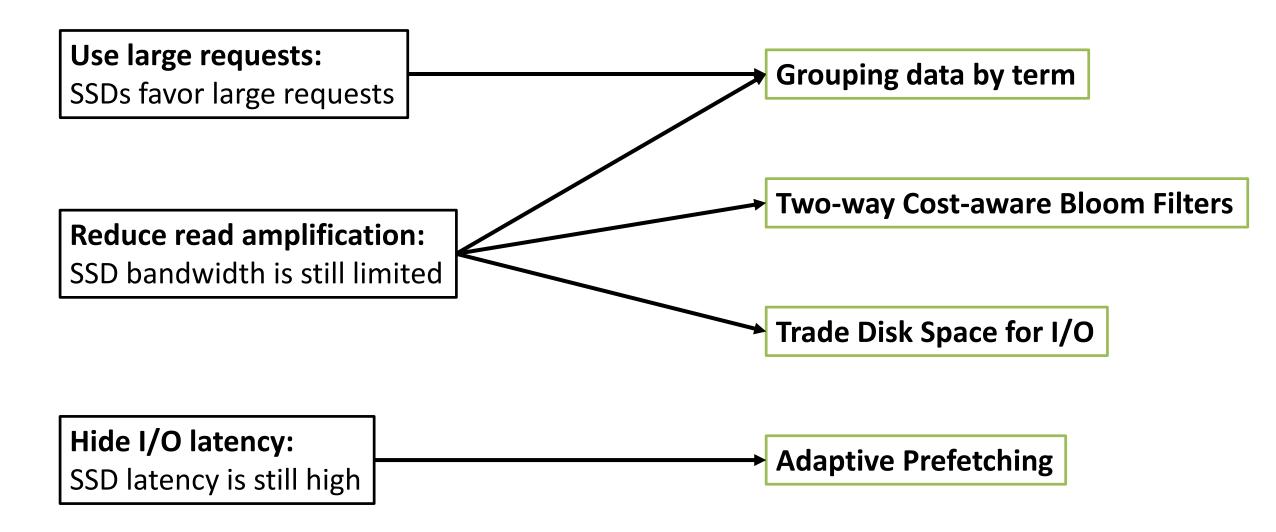
Observations

- SSDs have much higher read bandwidth and IOPS than ever before.
- In most cases, the throughput is higher than the upper limit of network bandwidth and computing power.

> The answer to the main problem:

• If read data from SSDs more efficiently (Read as Needed), built an engine with small memory and fast SSDs have chance to outperform other engine with entire dataset in memory.

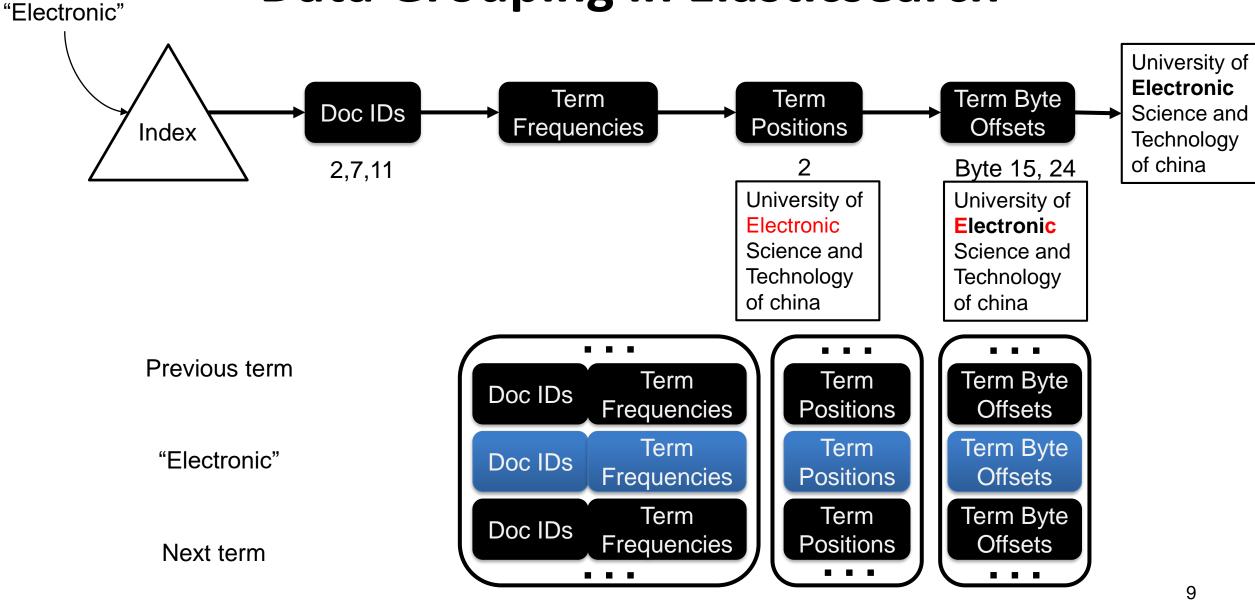
How to Read as Needed?



Techniques

- Cross-stage Data Grouping
- > Two-way Cost-aware Bloom Filters
- > Adaptive Prefetching
- ➤ Trade Disk Space for I/O

Data Grouping in Elasticsearch



File 1

File 2

File 3

Data Grouping in Elasticsearch

➤ The problem?

- Each search need three stage read operation.
- Three I/O count is needed for "Electronic".
- Most transferred data is often wasted (Stage file 1, 2, 3 all need to load into memory).

Observations

• Small term is commonly fit in 4KB (99% of Wikipedia terms can fit in 4KB).

> Solution

Group data by terms rather than by stage.

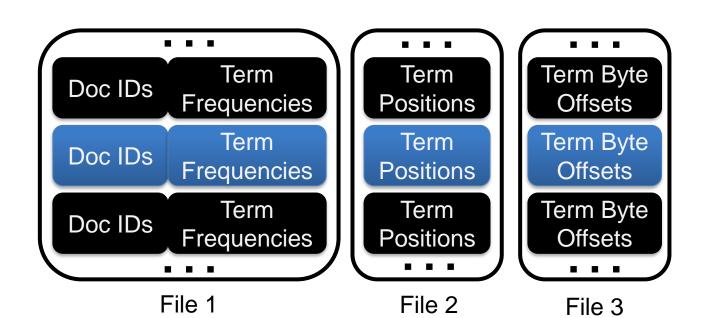
Data Grouping in WiSER

New entry file

Previous term

"Electronic"

Next term



Data Grouping in WiSER

New entry file



"Electronic"

Next term

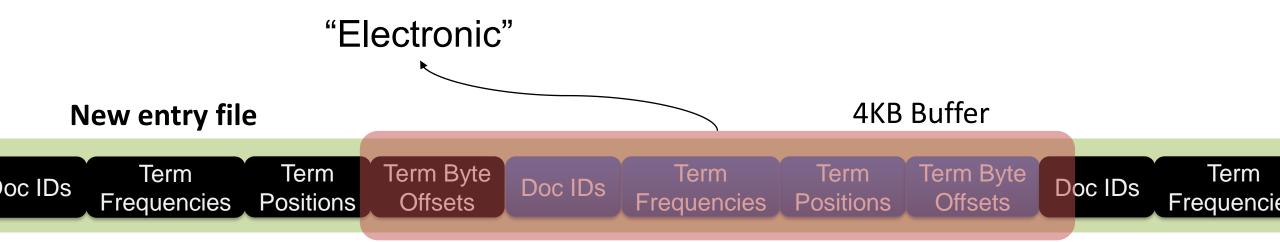
File 2

File 3

File 1

Data Grouping in WiSER

- > I/O cost for query "Electronic"?
 - Total 1 I/O request is needed to get a 4KB buffer.



File 1 File 2 File 3

13

Techniques

- Cross-stage Data Grouping
- > Two-way Cost-aware Bloom Filters
- > Adaptive Prefetching
- ➤ Trade Disk Space for I/O

Two-way Cost-aware Bloom Filters

> Bloom filter

- A data structure designed to tell you, rapidly and memory-efficiently, whether an element is present in a set.
- It is a probabilistic data structure: it tells us that the element either definitely is not in the set or may be in the set.

➤ Why basic Bloom Filters are not fit here?

• Phrase queries are very common in Elasticsearch workloads (which can provide higher accuracy), but require more data support, which will cause the Bloom Filter size to grow exponentially and lose effectiveness.

Solution

Use two bloom Filters to enable "Two-Way" filtering

Two-way Cost-aware Bloom Filters

- > Check if "united states" is a phrase in a document
 - Checking if "states" is in "united"->after.
 - Checking if "united" is in "states"->before.

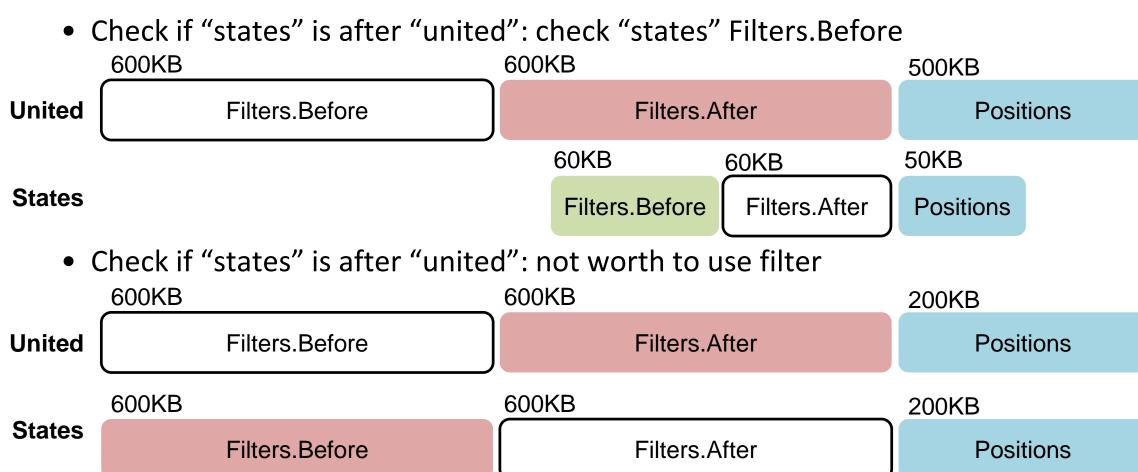
Term	Bloom Filter (Before)	Bloom Filter (After)	Position
United	Our	States	2
States	United	President	3
United	Of	Airline	4
States	Airline	that	6

Our **United States** president Trump...

The spokesman of united airline states that ...

Two-way Cost-aware Bloom Filters

Cost-aware Analysis



Techniques

- Cross-stage Data Grouping
- > Two-way Cost-aware Bloom Filters
- > Adaptive Prefetching
- ➤ Trade Disk Space for I/O

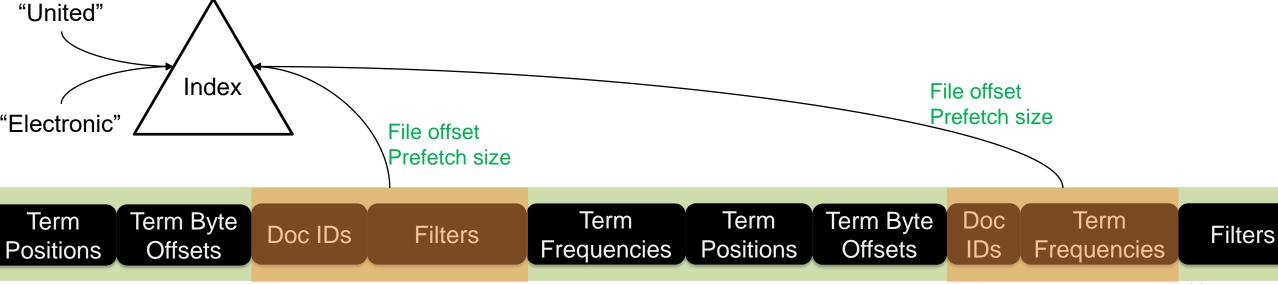
Adaptive Prefetching

> Elasticsearch Prefetch

• Depend on operating system (system read cache).

Adaptive Prefetching

- Put commonly accessed data into a Prefetch Zone to help system prefetch content.
- Select "Prefetch Zone" data: metadata, skip list, document IDs, and term frequencies.



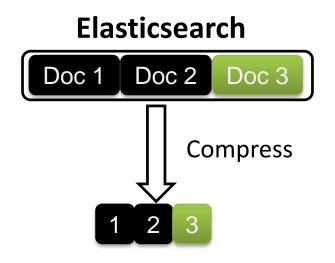
Techniques

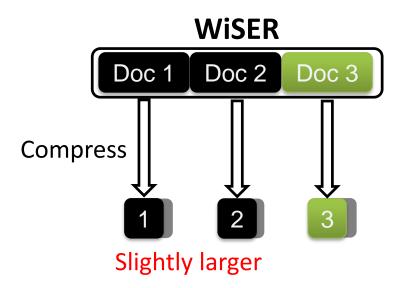
- Cross-stage Data Grouping
- > Two-way Cost-aware Bloom Filters
- > Adaptive Prefetching
- > Trade Disk Space for I/O

Trade Disk Space for I/O

Modify the data compression method

- Basic Elasticsearch compress many documents at same time, because LZ4. et. al. achieve better compression with larger input.
- Compress each document individually to avoid reading and decompressing unnecessary documents with small space overhead.





Dataset & Queries

- Wikipedia: 6 million documents, 6 million terms, 18GB.
- single term queries, "and" queries, "phrase" queries, real queries.
- vary term popularities in Wikipedia.

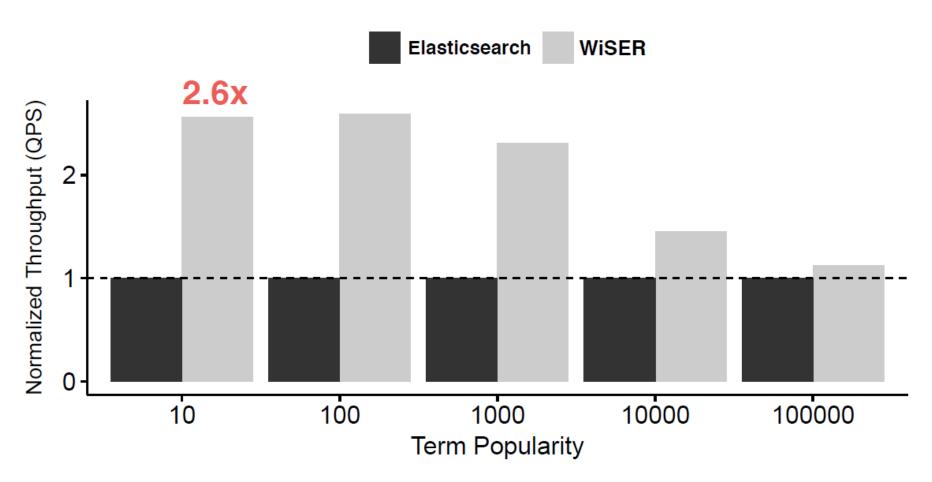
> Machine

- NVMe SSD: peak read 2 GB/s, 200,000 IOPS
- Linux container with 512MB RAM

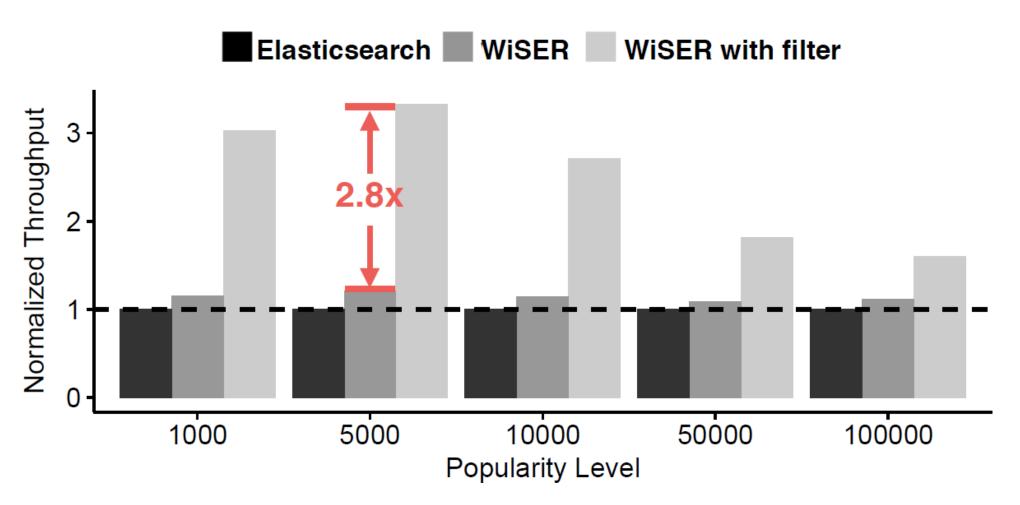
> Target

 How effective is each search engine when the working sets cannot be fully loaded into memory?

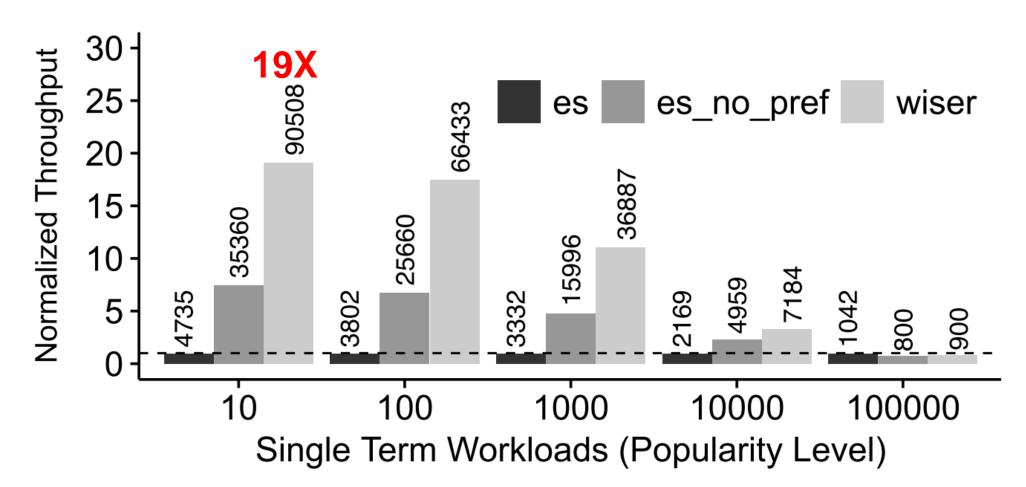
Query throughput with "Cross-stage Data Grouping" method



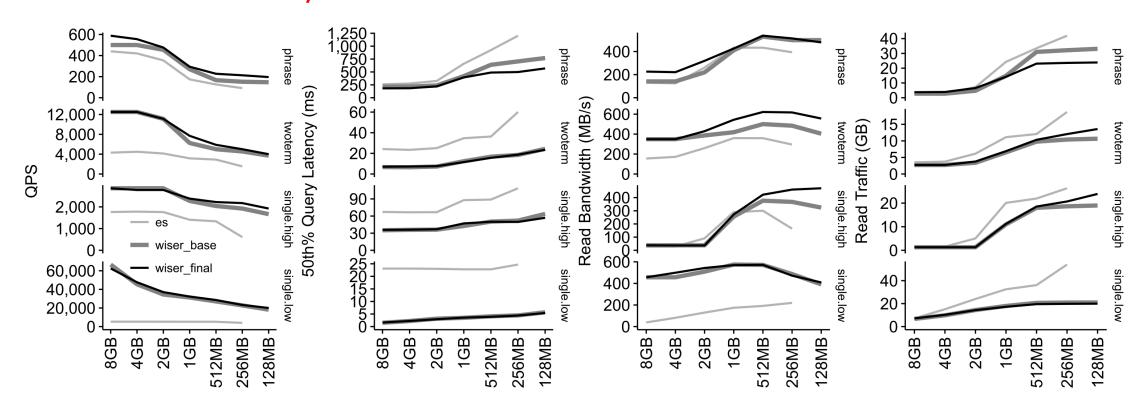
Query throughput with "Two-way Cost-aware Bloom Filters" method



Query throughput with "Adaptive Prefetching & Trade Disk Space for I/O" method



- > Overall performance with all techniques under different RAM size
 - WiSER has significantly lower latency, higher throughput, and is more suitable for small memory



Conclusion

➤ Introduce WiSER with 4 techniques:

- Cross-stage Data Grouping
- Two-way Cost-aware Bloom Filters
- Adaptive Prefetching
- Trade Disk Space for I/O

> Final thought

- Specially designed data structure, filter and special storage design, small memory with high-speed SSD can replace large memory cache and achieve better performance.
- Could directly use persistent memory to achieve the effect of this work?

Q&A