



Second-Order Predictive Commoning

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Outline

Predictive Commoning

- Reusing computations across loop iterations
 - Detecting indexing sequences
 - Unrolling to avoid register copying

Second-Order Predictive Commoning

- Reusing complex computations
- Re-associating expressions
 - "Parallel sequences"
 - Expression equivalence classes
 - The transformation
 - Example of a "real" Second-Order Predictive Commoning transformation.



Reusing Computations Across Iterations

Accessing multiple consecutive array elements in a loop

```
for (i=0; i < n; i++)
a[i+2]=a[i]+a[i+1];
```

- Requires 2 load operations (one of them of a stored value)
- Performance can be improved by applying Predictive Commoning

```
p0=a[0];
p1=a[1];
for (i=0; i < n; i++) {
    a[i+2]=p2=p0+p1;
    p0=p1;
    p1=p2;
}</pre>
```

Requires zero load operations and two register copies



Reusing Computations Across Iterations (cont.)

Transfer values between iterations using registers



$$p0 \leftarrow p1 \leftarrow p2$$

$$p0 \leftarrow p1 \leftarrow p2$$

```
p0=a[0];
p1=a[1];
for (i=0; i < n; i++) {
   a[i+2]=p2=p0+p1;
   p0=p1;
   p1=p2;
}</pre>
```



Reusing Computations Across Iterations (cont.)

 Unrolling and renaming registers can be applied to avoid copying registers

```
p0=a[0];
p1=a[1];
for (i=0; i < n-n%3; i+=3) {
    a[i+2]=p2=p0+p1;
    a[i+3]=p0=p1+p2;
    a[i+4]=p1=p2+p0;
}
for (;i<n;i++)
    a[i+2]=a[i]+a[i+1];</pre>
```

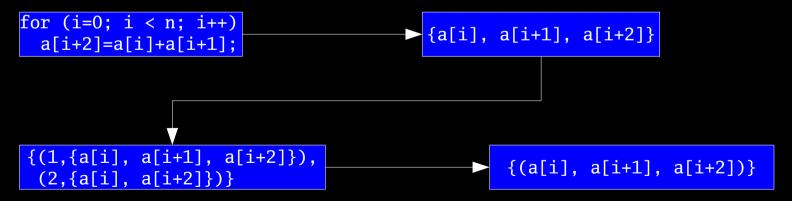
```
p0=a[0];
p1=a[1];
for (i=0; i < n; i++) {
    a[i+2]=p2=p0+p1;
    p0=p1;
    p1=p2;
}</pre>
```



Overview of the algorithm

• Indexing Sequences

- Identify indexed expressions
- Compute strides between expressions
 - Note: We handle sequences with stride greater than 1
- Group expressions into sequences
- Filter out "unwanted" sequences



- Need to be careful with stride distances
 - a[2*i+1] and a[2*i+2] have a stride distance of zero



Overview of the algorithm (cont.)

Determine unroll factor

- Multiple sequences of varying lengths and strides
 - LCM(length1*stride1, length2*stride2, length3*stride3, ...)
- Assign temporary variables to sequence elements

$$-a[i] \rightarrow po \quad a[i+1] \rightarrow p1 \quad a[i+2] \rightarrow p2$$

Generate initial variable initializations

Unroll loop

- Generate "feeder" loads or stores (if needed)
- Replace expressions with temporary variables
- Rotate temporary variable assignments for next i

```
• a[i] \rightarrow p1 a[i+1] \rightarrow p2 a[i+2] \rightarrow p0
```

•
$$a[i] \rightarrow p2$$
 $a[i+1] \rightarrow p0$ $a[i+2] \rightarrow p1$

```
p0=a[0];
p1=a[1];
for (i=0; i < n-n%3; i+=3) {
    a[i+2]=p2=p0+p1;
    a[i+3]=p0=p1+p2;
    a[i+4]=p1=p2+p0;
}
for (;i<n;i++)
    a[i+2]=a[i]+a[i+1];</pre>
```



Reusing Complex Computations

Repeating computations between consecutive iterations

```
for (i=0; i < n; i++)
  f[i] = a[i]*exp(i+1)+a[i+1]*exp(i+2);</pre>
```

 With Predictive Commoning we can eliminate a function call, a load and a multiply in each iteration

```
p0=a[0]*exp(1);
for (i=0; i < n-n%2; i+=2) {
   p1=a[i+1]*exp(i+2);
   f[i] = p0+p1;
   p0=a[i+2]*exp(i+3);
   f[i+1] = p1+p0;
}
for (; i < n; i++)
   f[i] = a[i]*exp(i+1)+a[i+1]*exp(i+2);</pre>
```



Re-association

Repeating re-associable computations

```
for (i=0; i < n; i++)

f[i] = a[i]*(b[i]+c[i])+
 a[i+1]*(b[i+1]+d[i]+c[i+1]);
```

With single-operator re-association



Re-association

Repeating re-associable computations

```
for (i=0; i < n; i++)

f[i] = a[i]*(b[i]+c[i])+
 a[i+1]*(b[i+1]+d[i]+c[i+1]);
```

With multi-operator re-association

```
p0=a[0];
r0=a[0]*(b[0]+c[0]);
for (i=0; i < n-n%2; i+=2) {
    p1=a[i+1]; r1=p1*(b[i+1]+c[i+1]);
    f[i] = r0 + r1 + p1*d[i];
    p0=a[i+2]; r0=p0*(b[i+2]+c[i+2]);
    f[i+1] = r1 + r0 + p0*d[i+1];
}
for (i=0; i < n; i++)
    f[i] = a[i]*(b[i]+c[i])+
        a[i+1]*(b[i+1]+d[i]+c[i+1]);</pre>
```



Re-association algorithm - overview

Single-operator re-association

- Identify "parallel" sequences
 - Same stride and length
- Maximize expressions
 - Partition parallel sequences into equivalence classes
 - Two sequences are equivalent if all their parallel elements (firsts, seconds, etc.) appear together in all expressions with the same operator (tree)
 - Choose a "representative" sequence in each partition and convert the expressions containing its elements to temporary variables
 - Replace all references to other sequences in the partition with an operator-neutral value
 - will "go away" after simplification



Re-association algorithm - example

- Parallel sequences
 - {(a[i],a[i+1]), (b[i],b[i+1]), (c[i],c[i+1]))}
- Partition parallel sequences
 - {(a[i],a[i+1])} {(b[i],b[i+1]),(c[i],c[i+1]))}
- Assign temporary variables to elements of representative sequences
 - $a[i] \rightarrow po$ $a[i+1] \rightarrow p1$
 - $b[i] \rightarrow ro$ $b[i+1] \rightarrow r1$
- Replace all references to other sequences in the partition with an operator-neutral value
 - All references of c[i] and c[i+1] will be replaced with zero

```
for (i=0; i < n; i++)
f[i] = a[i]*(b[i]+c[i])+
a[i+1]*(b[i+1]+d[i]+c[i+1]);
```

```
p0=a[0];
r0=b[0]+c[0];
for (i=0; i < n-n%2; i+=2) {
   p1=a[i+1]; r1=b[i+1]+c[i+1];
   f[i] = p0*r0 + p1*(r1+d[i]);
   p0=a[i+2]; r0=b[i+2]+c[i+2];
   f[i+1] = p1*r1 + p0*(r0+d[i+1]);
}
for (i=0; i < n; i++)
   f[i] = a[i]*(b[i]+c[i])+
        a[i+1]*(b[i+1]+d[i]+c[i+1]);
   a[i+1]*(b[i+1]+d[i]+c[i+1]);</pre>
```



mgrid (spec2000) – from subroutine psinv

```
DO I3=2.N-1
 DO I2=2,N-1
   DO I1=2, N-1
     U(I1,I2,I3)=U(I1,I2,I3)
       +C(0)*(R(I1, I2, I3))
       +C(1)*(R(I1-1,I2,I3) + R(I1+1,I2,I3)
         + R(I1, I2-1,I3) + R(I1, I2+1,I3)
         + R(I1, I2, I3-1) + R(I1, I2, I3+1)
       +C(2)*(R(I1-1,I2-1,I3)) + R(I1+1,I2-1,I3)
         + R(I1-1,I2+1,I3) + R(I1+1,I2+1,I3)
         + R(I1, I2-1,I3-1) + R(I1, I2+1,I3-1)
         + R(I1, I2-1,I3+1) + R(I1, I2+1,I3+1)
         + R(I1-1,I2,I3-1) + R(I1-1,I2,I3+1)
         + R(I1+1,I2,I3-1) + R(I1+1,I2,I3+1)
       +C(3)*(R(I1-1,I2-1,I3-1) + R(I1+1,I2-1,I3-1)
         + R(I1-1,I2+1,I3-1) + R(I1+1,I2+1,I3-1)
         + R(I1-1.I2-1.I3+1) + R(I1+1.I2-1.I3+1)
         + R(I1-1.I2+1.I3+1) + R(I1+1.I2+1.I3+1) )
   END DO
 END DO
END DO
```

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mgrid (spec2000) – from subroutine psinv

```
DO T3=2.N-1
 DO I2=2.N-1
   R0=R(1.12.13)
   R1=R(2,12,13)
   R3=R(1,I2-1,I3-1)+R(1,I2+1,I3-1)+R(1,I2-1,I3+1)+R(1,I2+1,I3+1)
   R4=R(2,I2-1,I3-1)+R(2,I2+1,I3-1)+R(2,I2-1,I3+1)+R(2,I2+1,I3+1)
   R6=R(1,I2-1,I3)+R(1,I2+1,I3)+R(1,I2,I3-1)+R(1,I2,I3+1)
   R7=R(2.I2-1.I3)+R(2.I2+1.I3)+R(2.I2.I3-1)+R(2.I2.I3+1)
   DO I1=2.N-1-MOD(N-2.3).3
     R2=R(I1+1,I2,I3)
     R5=R(I1+1.I2-1.I3-1)+R(I1+1.I2+1.I3-1)+R(I1+1.I2-1.I3+1)+R(I1+1.I2+1.I3+1)
     R8=R(I1+1.I2-1.I3)+R(I1+1.I2+1.I3)+R(I1+1.I2.I3-1)+R(I1+1.I2.I3+1)
     U(I1,I2,I3)=U(I1,I2,I3)+C(0)*R1+C(1)*(R0+R2+R4)+C(2)*(R3+R5+R7)+C(3)*(R6+R8)
     R0=R(I1+2,I2,I3)
     R3=R(I1+2,I2-1,I3-1)+R(I1+2,I2+1,I3-1)+R(I1+2,I2-1,I3+1)+R(I1+2,I2+1,I3+1)
     R6=R(I1+2,I2-1,I3)+R(I1+2,I2+1,I3)+R(I1+2,I2,I3-1)+R(I1+2,I2,I3+1)
     U(I1,I2,I3)=U(I1,I2,I3)+C(0)*R2+C(1)*(R1+R0+R5)+C(2)*(R4+R3+R8)+C(3)*(R7+R6)
     R1=R(I1+3,I2,I3)
     R4=R(I1+3,I2-1,I3-1)+R(I1+3,I2+1,I3-1)+R(I1+3,I2-1,I3+1)+R(I1+3,I2+1,I3+1)
     R7=R(I1+3,I2-1,I3)+R(I1+3,I2+1,I3)+R(I1+3,I2,I3-1)+R(I1+3,I2,I3+1)
     U(I1,I2,I3)=U(I1,I2,I3)+C(0)*R0+C(1)*(R2+R1+R3)+C(2)*(R5+R4+R6)+C(3)*(R8+R7)
   END DO
   DO I1=MAX(2,N-1-MOD(N-2,3)),N-1
       < original loop body >
   END DO
 END DO
END DO
```



mgrid (spec2000) – from subroutine psinv

For each iteration

- Before transformation
 - 28 load operations
 - 27 add operations
- After Second-Order Predictive Commoning
 - 10 load operations
 - 14 add operations

Overall improvement for mgrid

- Transformation applied to psinv and resid
- 1.6x overall improvement of mgrid on Power4+



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