

Dynamical Systems

Dynamical System

A pair (T,X) is called a *dynamical system* if X is a set and $T:X\to X$ is a function. In the context of a dynamical system, T is often called a *transformation*.

This definition is very general, and most things you encounter could be considered a dynamical system. For example, if $X = \{\text{air molecules and their positions on earth}\}\$ and $T: X \to X$ is the result of the wind blowing for one second, then (T,X) is a dynamical system. Alternatively, we could take the state of your computer's memory (RAM) to be a set and your processor executing a single instruction to be a transformation.

It's hard to say much about general dynamical systems. However, throughout the course, we will find ways to classify dynamical systems. Once we "narrow the field", we'll be able to say lot's of interesting things.

Newton's Method

Newton's method is a way of using tangent-line approximations to functions to estimate their roots. It is an iterative procedure.¹

Let $f: \mathbb{R} \to \mathbb{R}$ be a differentiable function and let $T_f: \{guesses\} \to \{guesses\}$ be a single application of Newton's method.

- 1.1 Find a general formula for T_f .
- 1.2 Let f(x) = x(x-2)(x-3). Compute $T_f^n(4)$ for n = 0, 1, 2, 3.
- 1.3 Do you think

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$$\lim_{n\to\infty}T_f^n(4)$$

converges? If so, what does it converge to? Can you prove your answer?

Let (T,X) be a dynamical system. A point $a \in X$ is called a *fixed point* if T(a) = a.

Basin of Attraction

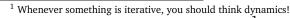
Let (T,X) be a dynamical system and let $x \in X$. The basin of attraction of x is the set

$$A_x = \{ y \in X : \lim_{n \to \infty} T^n y = x \}.$$

Eventually, we will talk about more general basins of attraction, but for now we will limit ourselves to that of a single point.

Let f(x) = x(x-2)(x-3) and let T_f be the function that applies a single iteration of Newton's method (as before).

- 2.1 Is $[3,4) \subseteq A_3$ for T_f ? What about [100,1000]? (2,3)?
- 2.2 Describe A_3 .
- 2.3 Is A_3 connected?





Let $f: A \to B$ be a function and let $X \subseteq B$. The *inverse image* of X under f, denoted $f^{-1}(X)$, is

$$f^{-1}(X) = \{ x \in A : f(x) \in X \}.$$

Note: a function need not to have inverse images. In fact, the idea of inverse images applies to every function.

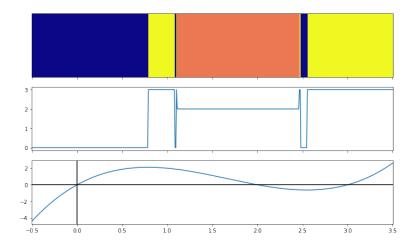
- 3 3.1 Let $g: \mathbb{R} \to \mathbb{R}$ be defined by $g(x) = x^2$. Find $g^{-1}(\{1\}), g^{-1}(\{4\}), g^{-1}(\{0\}), g^{-1}(\{-1\}),$ and
 - 3.2 Let f and T_f be as before. (Recall, f(x) = x(x-2)(x-3)). Find $T_f^{-1}([3,4))$.
 - 3.3 Define

$$Q = \bigcup_{n \ge 0} T_f^{-n}([3, 3.1))$$

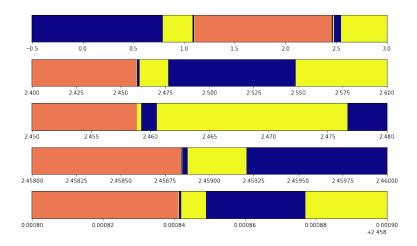
where T_f^0 is the identity function.

Is $Q = A_3$? Why or why not?

Using a computer, we can graph A_0 , A_2 , and A_3 .



Zooming in around $x \approx 2.4588$:



We've just seen our first fractal! For now, we will define a fractal as a set with repeated patterns at all scales.

Fractals

Let's construct some famous fractals.

4 Let K_0 be an equilateral triangle with sides of length 1. Let K_1 be the result of applying \longrightarrow \longrightarrow to each side of K_0 . Repeat this process to get K_2 from K_1 , etc. and define

$$K_{\infty} = \lim_{n \to \infty} K_n.$$

- 4.1 Draw K_0 , K_1 , and K_2 .
- 4.2 Find the perimeter of K_0 , K_1 , and K_2 . Find a general formula for the perimeter of K_n .
- 4.3 What is the perimeter of K_{∞} ? What is the area enclosed by K_{∞} ? K_{∞} is called the *Koch Snowflake*.
- 5 Let T_0 be a filled-in equilateral triangle. To get T_1 , T_2 , etc., apply the substitution rule \rightarrow \rightarrow to each (sub)triangle of T_0 , T_1 , etc.. Define T_{∞} to be the limit of this process.
 - 5.1 Draw T_0 , T_1 , and T_2 .
 - 5.2 Find a formula for the area of T_n .
 - 5.3 Compute the area of T_{∞} .
 - 5.4 Is T_{∞} the empty set? Why or why not? T_{∞} is called Sierpinski's Triangle.
- 6 Let $C_0 = [0, 1]$ be the unit interval. Recursively define C_i by the substitution rule which removes the middle 1/3 of every interval. Define C_{∞} to be the limit of this process.
 - 6.1 Compute the length of C_n .
 - 6.2 Compute the length of C_{∞} .

 C_{∞} is called the *Cantor set*.

Our normal sense of measurement fails when it comes to these fractals. We need a new idea: similarity dimension.

Dimension

7

Dimension can be thought of as a relationship between scale and content.²

- 7.1 Let $\ell = [0,1)$, $2\ell = [0,2)$, $3\ell = [0,3)$, etc.. How many disjoint copies of ℓ does it take to cover
 - 7.2 Let $S = [0,1)^2$, $2S = [0,2)^2$, etc.. How many disjoint copies of S does it take to cover nS?
 - 7.3 Let $C = [0,1)^3$, $2C = [0,2)^3$, etc.. How many disjoint copies of C does it take to cover nC?
 - 7.4 Based on the patterns you see, describe an algorithm that can be used to find the dimensions of ℓ , S, and C.
 - 7.5 Let T be the filled-in equilateral triangle. Apply your algorithm to 2T.
 - 7.6 Let T_{∞} be the Sierpinski triangle. Apply your algorithm to $2T_{\infty}$. Does the number you get make sense?

²Here "content" refers to the "stuff inside" of an object.

A set $Q \subseteq \mathbb{R}^n$ has *similarity dimension* d if there exists a $c \in \mathbb{Z}$ and $s \in \mathbb{R}^+$ satisfying

$$d = \log_s(c)$$

and sQ (Q scaled up by a factor of s) is covered by c copies of Q (at most overlapping on their boundaries).

- 8 Compute the similarity dimension of a (a) a line segment, (b) the Cantor set, and (c) Sierpinski's triangle.
 - 8.2 Compute the similarity dimension of the Koch snowflake.

What about sets that aren't self-similar?

- 9 Let K'_{∞} be the "Koch snowflake" obtained with the substitution rule $\longrightarrow \bigvee$.
 - 9.1 Find the perimeter and dimension of K'_{∞} .
 - 9.2 Let K_{strange} be the "Koch snowflake" obtained by the rule \longrightarrow \longrightarrow or \bigvee chosen randomly at each stage. What should the dimension of K_{strange} be? Can you compute it's similarity dimension?

We need a way to define dimension for shapes that aren't self-similar. Let's again work from sets whose dimension we know: cubes.

Box Covering

A *d*-dimensional *box covering* of $X \subseteq \mathbb{R}^n$ is a collection $C = \{B_i\}$ of *d*-dimensional cubes which satisfy

- 1. if $i \neq j$, B_i and B_i intersect at most on their boundaries;
- 2. $B_i \cap X \neq \{\}$ for all i;
- 3. $X \subseteq \bigcup_i B_i$.

Outer Measure

The *d*-dimensional outer measure of $X \subseteq \mathbb{R}^n$ is

 $\lim \text{ volume}(C_n)$

where C_n is a d-dimensional box covering of X with cubes of side-length 1/n.

- 10 Let $\ell \subseteq \mathbb{R}^3$ be the line segment from $\vec{0}$ to (1,0,0).
 - 10.1 Find the 1, 2, and 3-dimensional outer measures of ℓ .
 - 10.2 Does ℓ have a 0-dimensional outer measure?
 - 10.3 Let $T \subseteq \mathbb{R}^3$ be the filled in triangle with vertices (0,0,0), (1,0,0), and (0,1,0). Find the 1, 2, and 3-dimensional outer measures of T.
 - 10.4 Find the 1-dimensional outer measure of the Cantor set.