Car Accessories Company Project

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Main Classes

a) Starter Class (main class)

```
public class Starter extends Application {
   public static DatabaseConnection connector;
   public static UserSessionManager sessionManager;
   public static UserSession userSession;

@Override
public void start(Stage stage) throws IOException {
    sessionManager = new UserSessionManager();
    connector = new DatabaseConnection();
    System.out.println(connector.getStatus());

    FXMLLoader fxmlLoader = new FXMLLoader(Starter.class.getResource("/FXMLFiles/login.fxml"));
    Scene scene = new Scene(fxmlLoader.load(), 608, 837);
    stage.setTitle("Car Zone Company");
    stage.setScene(scene);
    stage.setResizable(false);
    stage.setResizable(false);
}

public static void main(String[] args) {
    launch();
}
```

- connector: instance of <u>DatabaseConnection</u> Class.
- sessionManager: instance of <u>UserSessionManager</u> Class.
- ➤ userSession: instance of <u>UserSession</u> Class, use it after logging in.

b) UserSession Class

```
public class UserSession extends User{
    private String sessionId;

public UserSession(User user) {
        super(user);
    }

public String getSessionId() {
        return sessionId;
    }

public void setSessionId(String sessionId) {
        this.sessionId = sessionId;
    }

@Override
public String toString() {
        return "Classes.UserSession{" + getUsername() + ": " + "sessionId='" + sessionId + '\'' + ')';
    }
}
```

- Extends <u>User</u> Class to use its methods and attributes.
- Contains a user (create it using super conctructor)

c) Mail Class

- Use to send draft email verification.
- Contains a session (create it using super conctructor)

Database Classes

a) DatabaseConnection Class

- To establish database connection given it databaseName, username, password, root, port.
- status will use for testing, same for all classes.

```
public class DatabaseConnection {
    private String databaseName, username, password, status;
    private int port;
    private Connection con;

public DatabaseConnection() {
        setPort(3306);
        setDatabaseName("caraccessoriescompany");
        setUsername("root");
        setPassword("12345678password");
        setCon();
    }

public DatabaseConnection(int port, String databaseName, String username, String password) {
        setPort(port);
        setDatabaseName (databaseName);
        setDatabaseName (databaseName);
        setPassword(password);
        setCon();
    }

public String getStatus() {return status;}

public Connection getCon() {return con;}

public void setDatabaseName(String databaseName) {this.databaseName = databaseName;}
```

b) Retrieving Data Class

- > Not ready yet (we will add more entities to it)
- > Retrieving records from database giving the condition and entity name to the suitable function.

connection: connection to database.

- **getFromData**: from entity and condition, return the resultSet for retrieving records.
- same implementation for all entities, call getFromData then use generator class to generate the object from rs.

c) InsertingData Class

- Not ready yet (we will add more entities to it)
- > Inserting to database giving the object to the function

> same implementation for all entities, use generator class to generate the Prepared Statement from object.

Helper Classes

a) Generator Class

Not ready yet

```
public class Generator {
    public static User rsToUser(ResultSet rs) throws SQLException {
        User tmpUser = new User();
        tmpUser.setFirstName (rs.getString("firstName"));
        tmpUser.setLastName(rs.getString("lastName"));
        tmpUser.setLastName(rs.getString("username"));
        tmpUser.setDhoneNumber(rs.getString("mone"));
        tmpUser.setDhoneNumber(rs.getString("mone"));
        tmpUser.setDhail(rs.getString("memail"));
        tmpUser.setDhail(rs.getString("userPassword"));
        tmpUser.setLastName(rs.getString("userPassword"));
        tmpUser.setLastName(rs.getString("image"));
        return tmpUser;
    }

public static Address rsToAddress(ResultSet rs) throws SQLException {
        Address tmpAddress = new Address();
        tmpAddress.setCountry(rs.getString("country"));
        tmpAddress.setCity(rs.getString("city"));
        tmpAddress.setStreet(rs.getString("street"));
        return tmpAddress;
}

public static PreparedStatement userToPs(PreparedStatement preparedStmt, User user) throws SQLException {
            preparedStmt.setString(, user.getLastName());
            preparedStmt.setString(, user.getLastName());
            preparedStmt.setString(3, user.getLastName());
            preparedStmt.setString(3, user.getPhoneNumber());
            preparedStmt.setString(3, user.getPhoneNumber());
            preparedStmt.setString(5, user.getPassword());
            preparedStmt.setString(6, user.getPassword());
            preparedStmt.setString(6, user.getPassword());
            preparedStmt.setString(7, "");
            return preparedStmt.setString(7, "");
            return preparedStmt.setString(7, "");
            return preparedStmt.setString(7, "");
            return preparedStmt.setString(5, user.getPassword());
            preparedStmt.setString(5, user.getPassword());
            preparedStmt.setString(5, user.getPassword());
            preparedStmt.setString(5, user.getPassword());
            preparedStmt.setString(5, user.getPassword());
```

```
public class DataValidation {

public static boolean regexMatcher(String regex, String value) {
    Pattern pattern = Pattern.compile(regex);
    Matcher matcher = pattern.matcher(value);
    return matcher.matches();
}

public static String userValidationTest(User user) {
    if (user.getEmail().equals("")) return "Email address can't be empty";
    if (user.getPhoneNumber().equals("")) return "Phone number can't be empty";
    if (user.getPassword().equals("")) return "Password can't be empty";
    if (user.getUsername().equals("")) return "Username can't be empty";
    if (user.getFirstName().equals("")) return "First name can't be empty";
```

c) Alert Class

d) StageHelper Class

```
public class StageHelper {
    private static void showPage(ActionEvent event, String path, int width, int height) throws Exception{
        if (event.getSource() instanceof Node) {
            Parent root = FXMLLoader.loαd(StageHelper.class.getResource(path));
            Node source = (Node) event.getSource();
            Scene scene = source.getScene();
            Stage stage = (Stage) scene.getWindow();
            scene.setRoot(root);
            stage.setHeight(height);
            stage.setWidth(width);
            stage.centerOnScreen();
    public static void showHomePage(ActionEvent event){
            String path = "/FXMLFiles/homePage.fxml";
            showPage(event, path, width: 700, height: 800);
        }catch (Exception e){
            System.out.println("Can't open admin page");
```

Model Classes

a) User Class

```
public String getUsername() {return username;}
public String getEmail() {return email;}
```

b) Address Class

c) installReq Class

```
public class installReq {
   private int Userid, Productid, CarMakeModel;
   LocalDate PreferredData;
   private InsertingData userInserter;
   private RetrievingData userRetriever;
   public installReq(Connection connection){
       userInserter = new InsertingData(connection);
       userRetriever = new RetrievingData(connection);
   no usages  

Shahd Hamad
   public installReq(){
       this.Userid = -1;
```

d) ProductCatalog Class

(Note: Not Ready Yet)

Authentication Classes

a) UserSessionManager

To generate a session when logging in, or delete it when signing out.

b) Login Class

➢ loginUser: the main method in this class, it's used to check if the username is existed using usersRetriever (an instance of RetrievingData Class), if yes, check the password, if it's correct, then create a session using UserSession and UserSessionManager classes.

c) Register Class

- registerUserTest: it's used to check if user's fields are valid using <u>DataValidation</u> Class, if yes, check if the user is already exist using <u>RetrievingData</u> Class, if not, we can register it successfully.
- registerUser: the main method in this class, it uses registerUserTest to check the availability to register the user then use an instance of InsertingData Class to add the user to the database.

Task1

- Features (1, 2) for <u>Database</u>
- Features (3, 4) for Authentication
- Features (5, 6,7,8) for Controllers

Tester Classes

a) DatabaseTester

b) AuthenticationTester

c) Test

Feature 1: Database Connection

> Test the connection of the database given (port, database name, username, password).

Scenarios

```
Scenario: Successful connection

When I want to connect to database

And I fill in 'port' with '3306'

And I fill in 'databaseName' with 'caraccessoriescompany'

And I fill in 'username' with 'root'

And I fill in 'password' with '12345678password'

Then I should see "Connected to the database successfully" for connection

Scenario: Failure connect to database

And I fill in 'port' with '3300'

And I fill in 'databaseName' with 'invalidName'

And I fill in 'username' with 'invalidRoot'

And I fill in 'password' with 'invalidPassword'

Then I should see "Couldn't connect to the database" for connection
```

steps definition class

```
public class DBConnectionTest {
    private String databaseName, username, password;
    private int port;
    private DatabaseConnection testConnection;

    @When("I want to connect to database")
    public void iWantToConnectToDatabase() {
        assert(true);
    }
}
```

- > databaseName, username, password, port: are used as parameters to set the connection
- > testConnection: instance of DatabaseConnection Class (using getStatus as a result to database connection in step definition class)

```
GWhen("I fill in {string} with {string}")
public void iFillInWith(String field, String input) {
    if(field.equals("databaseName"))
        databaseName = input;
    else if (field.equals("username"))
            username = input;
    else if (field.equals("password"))
            password = input;
    else if (field.equals("port"))
        port = Integer.parseInt(input);
    else assert(false);
    assert(true);
}

@Then("I should see {string} for connection")
public void iShouldSee(String message) {
    testConnection = new DatabaseConnection(port, databaseName, username, password);
    String status = testConnection.getStatus();
    assertEquals(status, message);
}
```

- > iFillInWith: set the value of each field necessary to establish the connection, assert false if invalid field is entered.
- **iShouldSee**: compare the expected result with the status of *testConnection*.

Result



Feature 2: Retrieving from DB

Scenarios

```
eature: Retrieve data from database
```

* We will use the same feature to test retrieving other entities in the future*

Steps definition Class

```
public class DBRetrievingTest {
    private String condition, status;
    private DatabaseConnection connection;
    private RetrievingData retrievingData;

    @BeforeAll
    @Given("I'm connected to a database")
    public void iMConnectedToADatabase() {
        connection = new DatabaseConnection();
        retrievingData = new RetrievingData(connection.getCon());
    }
}
```

- **connection**: temporary connection to database
- retrievingData: instance of RetrievingData Class.
- **condition**: to store the condition when user enters it.
- > status: to store the result of retrieving then use it in iShouldSee step

```
@When("I fill in condition with {string}")
public void iFillInConditionWith(String string) {
    condition = string;
}
@When("I want to retrieve (string)")
public void iWantToRetrieve(String entity) {
    if(entity.equals("users")) {
        retrievingData.selectUsers(condition);
        status = retrievingData.getStatus();
    }
    else if(entity.equals("addresses")) {
        retrievingData.selectAddresses(condition);
        status = retrievingData.getStatus();
    }
    else
        status = "Error while retrieving from database";
}
@Then("I should see {string} for retrieving data")
public void iShouldSee(String message) {
        assertEquals(status, message);
}
@AfterAll
@Then("close the connection")
public void closeTheConnection() throws SQLException {
        connection.getCon().close();
}
```

- > iWantToRetrieve: call the suitable function according to entered entity, then store the result in status.
- > iShouldSee: compare the result with the expected value, if they are equal assert true, otherwise, false.
- **closeTheConnection**: close the connection after finishing all steps.

Feature 3: Login

Scenarios

Steps definition Class

```
public class LoginTester {
    private String status, username, password;
    private DatabaseConnection connection;
    private Login login;

    @BeforeAll
    @Given("user is connected to the database")
    public void userIsConnectedToTheDatabase() {
        connection = new DatabaseConnection();
        login = new Login(connection.getCon());
    }
}
```

```
    ✓ Retrieve data from database
    ✓ I retrieve from users entity #1
    ✓ I retrieve from users entity #2
    ✓ I retrieve from users entity #3
    ✓ I retrieve from users entity #4
    ✓ I retrieve from users entity #4
    ✓ I retrieve from users entity #5
    ✓ I retrieve from users entity #6
    ✓ I retrieve from users entity #7
    ✓ I retrieve from users entity #8
    ✓ I retrieve from users entity #9
    18 ms
```

```
✓ I retrieve from users entity #9

✓ I retrieve from users entity #10

✓ I retrieve from users entity #11

✓ I retrieve from addresses entity #1

✓ I retrieve from addresses entity #2

✓ I retrieve from addresses entity #3

✓ I retrieve from addresses entity #4

✓ I retrieve from addresses entity #4

✓ I retrieve from addresses entity #5

✓ I retrieve from addresses entity #6

✓ I retrieve from addresses entity #7

I retrieve from addresses entity #7
```

- connection: temporary connection to database.
- > status: to store the result of retrieving then use it in userShouldSee step.
- username, password: to store input from user.
- ➤ **login**: instance of <u>Login</u> Class to test logging in.

```
@When("he fills in {string} with {string} for login")
public void heFillsInWith(String field, String input) {
    if(field.equals("username"))
        username = input;
    else
        password = input;
}

@When("user clicks on login")
public void userClicksOnLogin() {
    login.loginUser(username, password);
    status = login.getStatus();
}

@Then("user should see (string) for login")
public void userShouldSee(String message) {
    assertEquals(status, m.
}

@AfterAll
@Then("close the connectic public void closeTheConnectic connection.getCon().c.
}

login scenarios #2
    / login scenarios #3
    / login scenarios #4
    / login scenarios #5
    / login scenarios #6
    / login scenarios #7
```

Feature 4: Register

Scenarios

Steps definition Class

```
public class SignupTester {
    private Register userRegisterer;
    private User user;
    private DatabaseConnection connection;
    private String status;

    @BeforeAll
    @When("user is in sign-up page")
    public void userIsOnTheSignUpPage() {
        connection = new DatabaseConnection();
        userRegisterer = new Register(connection.getCon());
        user = new User();
    }
}
```

- connection: temporary connection to database.
- > status: to store the result of retrieving then use it in heShouldSee step.
- user: to store input from user.
- userRegisterer: instance of Register Class.

```
QWhen("he fills in (string) with (string) for register")
public void heFillsInWithForRegister(String field, String input) {
    if(field.equals("sername"))
        user.setUsername(input);
    else if(field.equals("firstName"))
        user.setFirstName(input);
    else if(field.equals("lastName"))
        user.setLastName(input);
    else if(field.equals("phoneNumber"))
        user.setPhoneNumber(input);
    else if(field.equals("password"))
        user.setPassword(input);
    else if(field.equals("mail"))
        user.setEmail(input);
    else
        assert(false);
        assert(true);
}

@When("he submits the registration form")
public void heSubmitsTheRegistrationForm() {
        userRegisterer.registerUserTest(user);
        status = userRegistererSt(user);
    }

@Then("he should see (string) for register")
public void heShouldSee(String message) {
        System.out.println(status);
        assertEquals(message, status);
    }
}
```

```
✓ User sign-Up
✓ User sign-up with various inputs #1
✓ User sign-up with various inputs #2
✓ User sign-up with various inputs #3
✓ User sign-up with various inputs #4
✓ User sign-up with various inputs #5
✓ User sign-up with various inputs #6
✓ User sign-up with various inputs #7
✓ User sign-up with various inputs #8
✓ User sign-up with various inputs #9
✓ User sign-up with various inputs #10
✓ User sign-up with various inputs #11
✓ User sign-up with various inputs #12
14 ms
```

Feature 5: ProdCat

Scenarios

```
Feature: Product Catalog

Scenario: Organize Products into Categories

Given the user is on the homepage
When they navigate to the product catalog
Then they should see categories like Interior, Exterior, and Electronics

Scenario: View Detailed Product Listings

Given the user is in the product catalog
When they select a category, e.g., Interior
Then they should see a list of detailed product listings

Scenario: Product Details Include Descriptions, Images, Prices, and Availability

Given the user is viewing a product listing
When they click on a specific product
Then they should see detailed information such as descriptions, images, prices, and

Scenario: Search Products

Given the user is in the product catalog

Given the user is in the product catalog
```

Steps definition Class

```
$\bullet$ Shahd Hamad *

public class productCat {
    10 usages
    private ProductCatalog productCatalog;

$\bullet$ Shahd Hamad

@Given("the user is on the homepage")

public void the_user_is_on_the_homepage() {

$\bullet$

$\bullet$ Shahd Hamad

@When("they navigate to the product catalog")

public void they_navigate_to_the_product_catalog() {

$\bullet$

$\bullet$ Shahd Hamad *

@Then("they should see categories like Interior, Exterior, and Electronics")

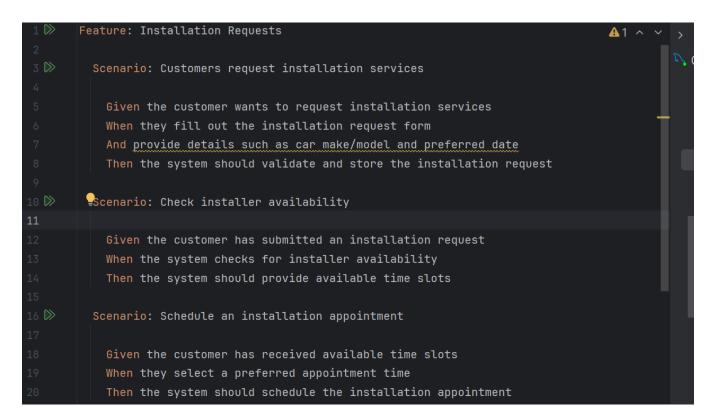
public void they_should_see_categories_like_interior_exterior_and_electronics()

$\alpha \alpha \a
```

```
    ✓ Product Catalog
    ✓ Organize Products into Categories 20 ms
    ✓ View Detailed Product Listings 11 ms
    ✓ Product Details Include Description: 11 ms
    ✓ Search Products 9 ms
    ✓ Filter Products 11 ms
```

Feature 6: InstallReq

Scenarios



```
@Given("the customer wants to request installation services")
public void theCustomerWantsToRequestInstallationServices() {
    installationRequest = new installReq(connection);
}

* Shahd Hamad *
@When("they fill out the installation request form")
public void theyFillOutTheInstallationRequestForm() {
    installationRequest.setUserid(1);
    installationRequest.setProductid(2);
}

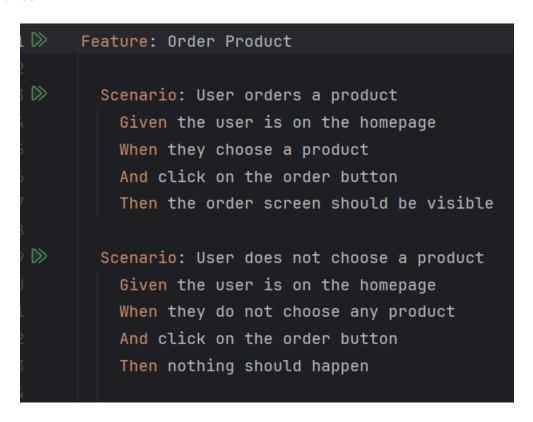
* Shahd Hamad *
@When("provide details such as car make\\/model and preferred date")
public void provideDetailsSuchAsCarMakeModelAndPreferredDate() {
    installationRequest.setCarMakeModel(2003);
    installationRequest.setPreferredData(LocalDate.now());
}

* Shahd Hamad *
```

```
    ✓ Installation Requests
    ✓ Customers request installation se 21 ms
    ✓ Check installer availability
    ✓ Schedule an installation appointr 22 ms
    ✓ View scheduled installations
    41 ms
```

Feature 7: order

Scenarios



```
    ✓ Order Product 15 ms
    ✓ User orders a product 6 ms
    ✓ User does not choose a product 9 ms
```

Feature 8: EmailSent

Scenarios

```
Feature: Send Email

Scenario: Sending an email

Given the user is ready to send an email

When they send an email with subject "Test Subject" and body "This is a test email"

Then the email should be sent successfully
```

Steps definition Class

```
# Shahd Hamad *
@Given("the user is ready to send an email")
public void theUserIsReadyToSendAnEmail() {
    // Setup any necessary preconditions
}

## Shahd Hamad *
@When("they send an email with subject {string} and body {string}")
public void theySendAnEmail(String subject, String body) {
    try {
        Mail mailClass = new Mail();
        mailClass.rasheedEmail( names: "recipient@example.com");
        emailSentSuccessfully = mailClass.isEmailSentSuccessfully();
    } catch (MessagingException e) {
        e.printStackTrace();
    }
}
```

```
✓ Send Email✓ Sending an email
```