Data Structures Stacks

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November 12, 2016

Outline

- Introduction
 - Insertion and Deletion
 - ADT

- Examples
 - Parentheses Matching

Definition of a stack

It is a linear list where:

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- One end is called top
 - Other end is called bottom
 - dditionally, adds and removes are at the top end onli

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It is a linear list where:

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- Other end is called bottom

Additionally, adds and removes are at the top end only.

What is a stack?

First

Stores a set of elements in a particular order.

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Stores a set of elements in a particular order.

Second

Stack principle: LAST IN FIRST OUT = LIFO

It means: the last element inserted is the first one to be removed

What is a stack?

First

Stores a set of elements in a particular order.

Second

Stack principle: LAST IN FIRST OUT = LIFO

Meaning

It means: the last element inserted is the first one to be removed

Example in Real Life



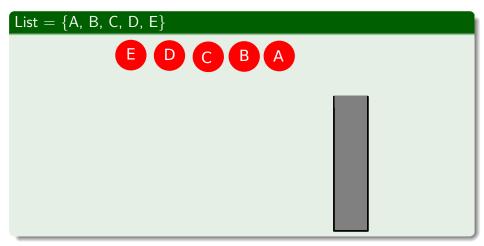
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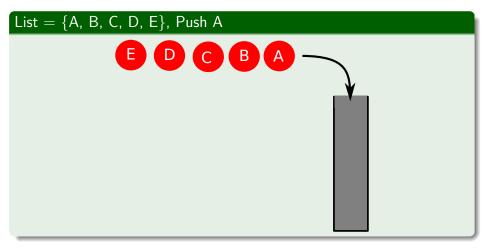
- 2 Examples
 - Parentheses Matching

Insert the following items into a stack

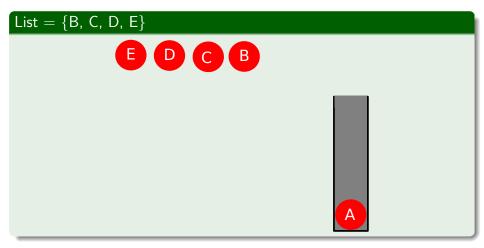
 $List = \{A, B, C, D, E\}$



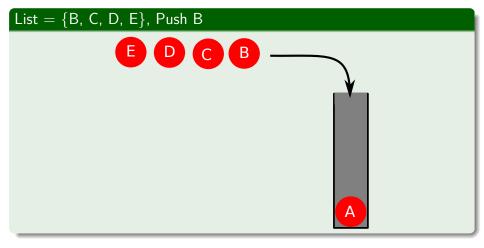




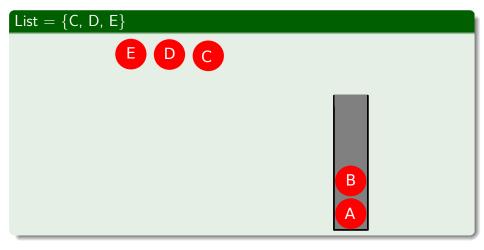




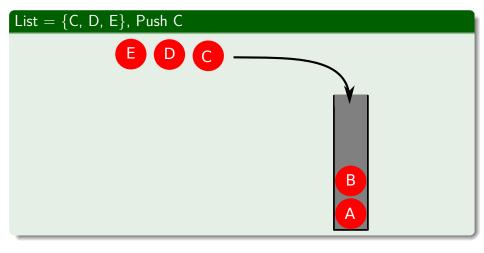




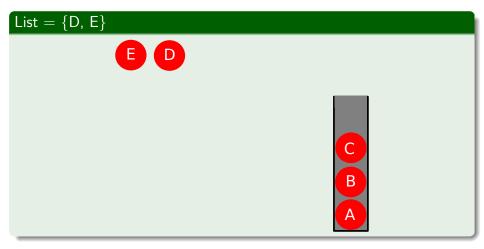




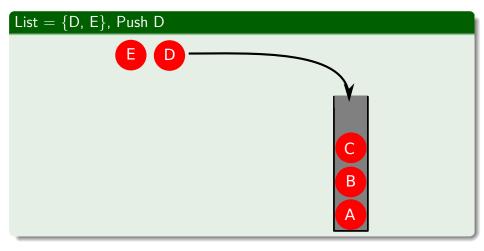




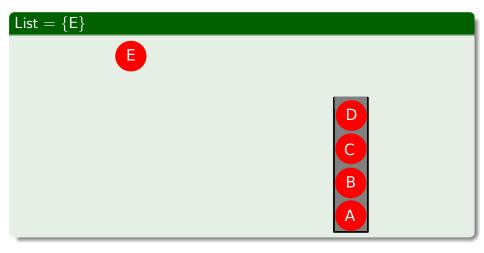




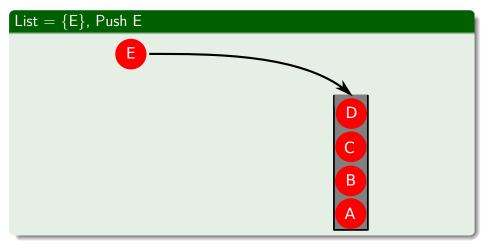




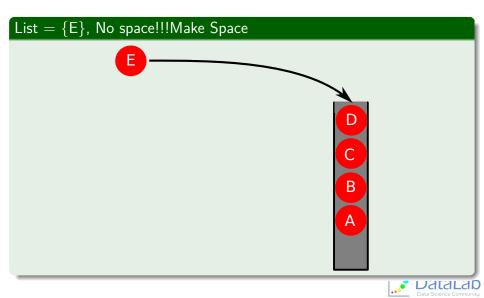


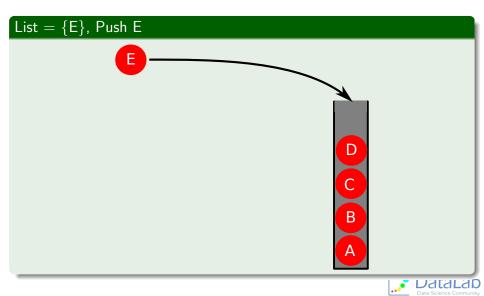


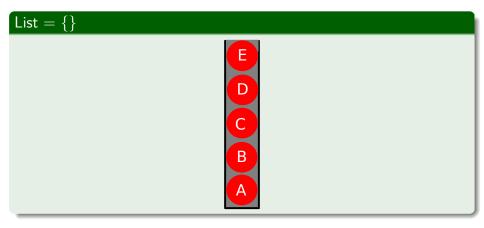




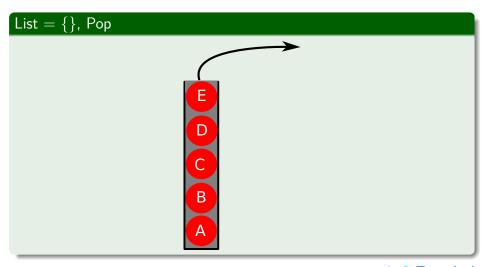




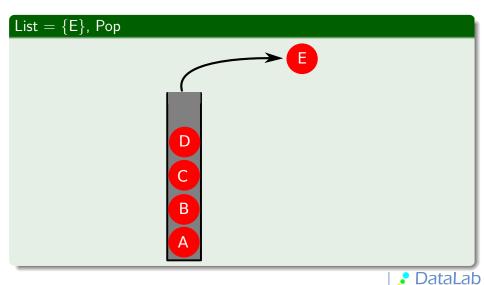


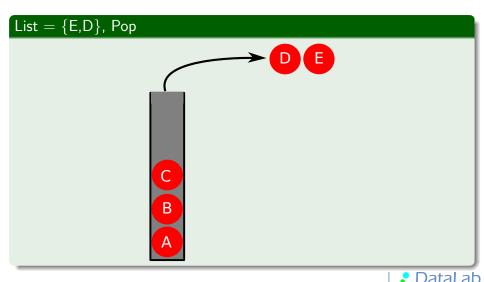


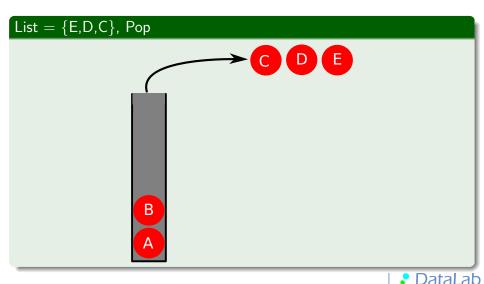


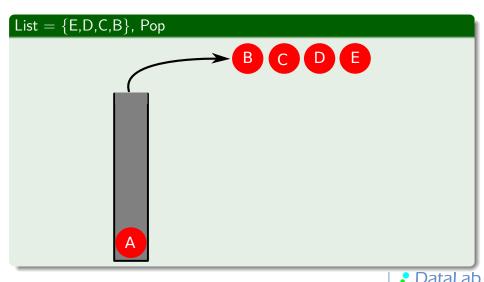


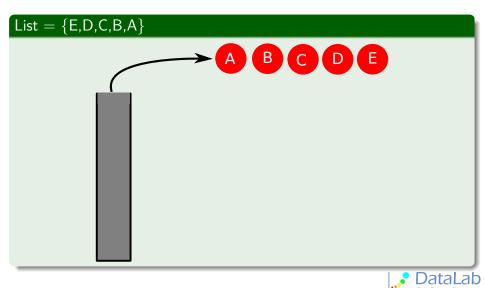












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Stacks ADT

```
Interface
interface Stack
{
    public boolean empty();
    public Item peek();
    public void push(Object);
    public Item pop();
}
```

Explanation of the ADT I

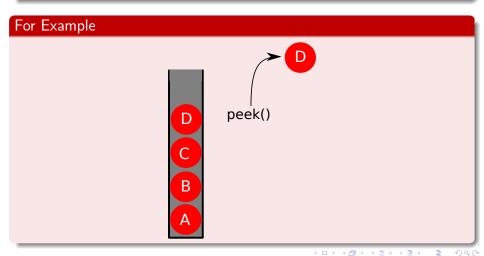
peek()

This method allows to look at the top of the stack without removing it!!!

Explanation of the ADT I

peek()

This method allows to look at the top of the stack without removing it!!!



Explanation of the ADT II

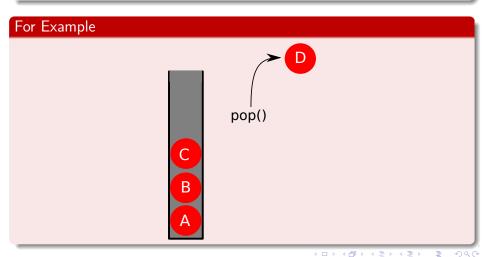
pop()

This method allows to pop stuff from the top of the stack!!!

Explanation of the ADT II

pop()

This method allows to pop stuff from the top of the stack!!!



Explanation of the ADT III

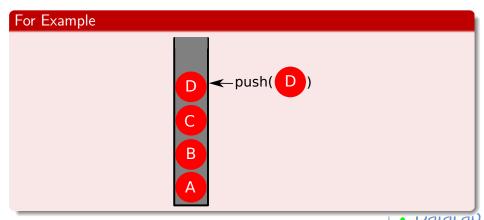
push()

This method allows to push stuff to the top of the stack!!!

Explanation of the ADT III

push()

This method allows to push stuff to the top of the stack!!!



Explanation of the ADT III

empty()

This method allows to know if the stack is empty!!!

Real life

- Pile of books
- Plate trays

Real life

- Pile of books
- Plate trays

Real life

- Pile of books
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More applications related to computer science

• Program execution stack (You will know about this in OS or CA)

Real life

- Pile of books
- Plate trays

More applications related to computer science

- Program execution stack (You will know about this in OS or CA)
- Evaluating expressions

First

Instead of going toward the implementations!!!



First

Instead of going toward the implementations!!!

- Parentheses Matching
- Towers Of Hanoi/Brahma
- Switch Box Routing
- Try-Throw-Catch in Java
- Rat In A Maze

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- Parentheses Matching
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- Parentheses Matching
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- Parentheses Matching
- Towers Of Hanoi/Brahma
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First

Instead of going toward the implementations!!!

- Parentheses Matching
- 2 Towers Of Hanoi/Brahma
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Parentheses Matching

```
Example - Input  (((a+b)*c+d-e)/(f+g)-(h+j))   ( ( ( a + b ) * c + d - e ) / ...   0 1 2 3 4 5 6 7 8 9 10 11 12 13 14 ...   ( f + g ) - ( h + j ) )   15 16 17 18 19 20 21 22 23 24 25 26
```

Output

Output pairs (u,v) such that the left parenthesis at position u is matched with the right parenthesis at v.

(2,6) (1,13) (15,19) (21,25) (0,26)

Parentheses Matching

Example - Input

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 (((a+b)*c+d-e)/(f+g)-(h+j)) 
 ( ( ( ( a + b ) ) * c + d - e ) / ... 
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 ( f + g ) - ( h + j ) ) 
 ( 15 16 17 18 19 20 21 22 23 24 25 26 )
```

Output

Output pairs (u,v) such that the left parenthesis at position u is matched with the right parenthesis at v.

Or

(2,6) (1,13) (15,19) (21,25) (0,26)

Input

(a+b))*((c+d)



Input

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Output



igotimes WRONG!!! Right parenthesis at 5 has no matching left parenthesis



WRONG!!! Left parenthesis at 7 has no matching right parenthesis.

Input

(a+b))*((c+d)

- **(**0,4)
- WRONG!!! Right parenthesis at 5 has no matching left parenthesis
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- **(8,12)**

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Input

(a+b))*((c+d)

- **(**0,4)
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- **(8,12)**
- WRONG!!! Left parenthesis at 7 has no matching right parenthesis

Developing a Recursive Solution I

First

What do we do? Ideas

What if we have (a+b)?

Developing a Recursive Solution I

First

What do we do? Ideas

Look at this

What if we have (a+b)?

boolean Rec-Paren(Chain List)

- if (List.get(0)=='(')

boolean Rec-Paren(Chain List)

- if (List.get(0)=='(')
 - List.remove(0)

boolean Rec-Paren(Chain List)

- if (List.get(0)=='(')
 - List.remove(0)
 - return Rec-Paren(List)



boolean Rec-Paren(Chain List)

- if (List.get(0)=='(')
 - List.remove(0)
 - return Rec-Paren(List)

Now

What else?



Cont...

- 2. else if (List.get(0)=='[0-9]|[+-]')
 - List.remove(0)
 - return Rec-Paren(List)

Cont...

- 2. else if (List.get(0)=='[0-9]|[+-]')
 - List.remove(0)

Cont...

- 2. else if (List.get(0)=='[0-9]|[+-]')
 - List.remove(0)
 - return Rec-Paren(List)
- 3. else if (List.get(0)==')')
 - List.remove(0)
 - return true
 - 3. else return false

Cont...

- 2. else if (List.get(0) = -10-9][+-1]
 - List.remove(0)
 - return Rec-Paren(List)

Last Step

3. else if (List.get(0)==')')

Cont...

- 2. else if (List.get(0) = -10-9][+-1]
 - List.remove(0)
 - return Rec-Paren(List)

Last Step

- 3. else if (List.get(0)==')')
 - List.remove(0)

Cont...

- 2. else if (List.get(0) = -10-9][+-1]
 - List.remove(0)
 - return Rec-Paren(List)

Last Step

- 3. else if (List.get(0)==')')
 - List.remove(0)
 - return true



Next Case

Cont...

- 2. else if (List.get(0)=='[0-9]|[+-]')
 - List.remove(0)
 - return Rec-Paren(List)

Last Step

- 3. else if (List.get(0)==')')
 - List.remove(0)
 - return true
- else return false

Developing a Recursive Solution II

What if you have?

What if we have (a+b?

What about

What if we have a+b)?

Developing a Recursive Solution II

What if you have?

What if we have (a+b?

What about

What if we have a+b?

This solution fails!!!

So, we need to send something down the recursion

What do we do? Ideas

What about...?

what if

We send down a flag!!

Thus

We need a flag to send down the recursion!!!

To tell the logic if we saw a left parenthesis

For simple problems fine!!! However...

CVCI...

Thus

We need a flag to send down the recursion!!!

To tell the logic if we saw a left parenthesis

Ok

For simple problems fine!!! However...

Then

For problems like these ones

((a+b)

None

It does not work

Then

For problems like these ones

((a+b)

Nope

It does not work

We need something more complex

A counter!!!

To see how many "(" we have seen down the recursion!!!

Recursive Solution - You assume a list of characters

```
def Balanced (ChainLinearList List, int Counter):
        if (len(List)==0): // Check empty
        if (Counter == 0):// Check Counter
                     return True
        else:
            return False
    if (List[0]=='('):// Case (
          Counter++:
          List.pop(0)
          return Balanced (List, Counter)
    elif (List.get(0)==')'): // Case )
          if (Counter > 0):
                 Counter-
                 List.pop(0)
                 return Balanced (List, Counter)
          else
                         return False:
        else: // Case Number or -+
        List.pop(0)
        return Balanced (List, Counter)
```

Can we simplify our code?

Yes

Using this memory container the STACK!!!