

Introduction to Python

Exercises

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Outline

1 The Basics

- Variables
- Numeric Values
- Random Functions
- Strings
- Lists

2 Basic Operators

- Arithmetic Operators
- Comparison Operator
- Assignment Operator
- Bitwise Operators
- Membership Operators
- Identity Operator

3 Control Flow Structures

- If Then Else together with a Loop

4 Functions

- Define a Geometric Series

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Exercises

Play with the reference counter

- Assign four references an integer
- Add some stuff to one of the references and see what happened

Standard Data Types

- add key/value to build a dictionary
- Use the dictionary instead of cases

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Exercises

Instantiate values

- Complex
- float
- Do a conversions
 - ▶ From float to complex
 - ▶ From complex to float

Mathematical functions

- Play with
 - ▶ Absolute value
 - ▶ Compare references
 - ▶ exponential function from math package
 - ▶ etc

Exercises

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Playing Random Functions in Lists

```
import random
```

- Create a List
- Shuffle the elements
- Do a random choice

Some other instructions to play with them

- `randrange(a,b,step)` - A unique number from a random number
- `uniform` - Uniform Distribution
- `randint(a,b)`
- `sample()`
 - ▶ `random.sample(range(100),5)`

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Create two string

- Concatenate them

Make them into a list

- Using the conversion list

Extract stuff from a string

- Using the concept of a list

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Exercises

Generate a List

- Change some values in the list
- Concatenate Tree Lists
- Play with the Range Function
- Slice a List

Generate a dictionary

- add key/value to the dictionary

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Some Extra Stuff

Using None and *

This is a special one

- `[None]*10`
- `[1]*10`
- etc

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Do some operations using

- 1 $a+b$
- 2 $a-b$
- 3 b/a
- 4 $a**b$
- 5 $a\%b$

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Exercise

Play a little bit with

- 1 <less
- 2 <>not equal
- 3 !=Not Equal
- 4 > Greater

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Exercises

We have

- $a = b + c$
- $c += a$
- $c *= s$
- $c /= b$
- $c \% = d$
- $c ** = a$

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Exercises

Play with the

- 1 And &
- 2 Or |
- 3 Xor ^
- 4 Negation ~
- 5 shift to the left <<
- 6 shift to the right >>

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Belonging Operators

- 1 "in"
- 2 "not in"

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Play with

- `a is b`
- `a == b`
- `a is not b`

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Exercises

Combine the if elif else

To select given a List of numbers from 0 to 100 which are a power of two

For This

Remember the following pattern in bitwise

1	0	0	1
2	0	1	0
3	0	1	1
4	1	0	0

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For This

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Exercise

Solve the following using a While Loop

- 1 Given a List of numbers from 0 to 100 with one not there
- 2 Set one of the numbers to zero using random
- 3 Find which one is not there using

1 $\sum_{i=1}^n i = \frac{n(n+1)}{2}$

Hint

Print the one is not there!!!

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Then

Print the one is not there!!!

Exercise

Do the following

Given a list of random numbers

- Print the multiples of 3
- Print the multiples of 4
- Print the multiples of 7

=>in

Use List+= [Number]

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Do the following

Given a list of random numbers

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- Print the multiples of 7

Hint

Use `List+= [Number]`

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Give a Geometric Sequence Efficiently

Given the following function

$$S_n = \sum_k^n r^k$$

Implement this in linear time $O(n)$

Hint: accumulate a power!!!

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Hint accumulate a power!!!