Data Structures

Iterators

DataLab

November 12, 2016

Outline

- 1 Iterators
 - The Method
 - Interface
 - In Comparison in Python We Have
 - Problems

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Iterator Method

Scenario

We often want to access every item in a data structure or collection in turn...

- listSize = len(List)
- for i in range(n)
- print List[i]

Iterator Method

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Example with the array representation

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Motivation

Question

What if we have a get that is really complex?

For example the get in Chain List Real

We will see that it has complexity O(n)!!!

What a waste of time!!! $O\left(n^2\right)$!!!!

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Previous Code

What a waste of time!!! $O(n^2)$!!!!

Then

Something Notable

Iteration is such a common operation that we could include it as part of the ADT list.

We do not want to add another operation to the ADT each time we think of another way to use an iteration.

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However

We do not want to add another operation to the ADT each time we think of another way to use an iteration.

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In Java at java.util we have the interface Iterator

```
Interface
package java.util;
public interface Iterator < Item> {
public boolean hasNext();
public Item next();
// Optional method
public void remove();
} // end Iterator
```

public boolean hasNext()

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- It returns true if the iterator has another entry to return.

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- It throws NoSuchElementException if the iterator had reached the
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public void remove()

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Precondition: next() has been called, and remove() has not been called since then.

It throws IllegalStateException if next() has not been called, or if remove() was called already after the last

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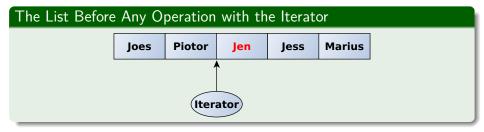
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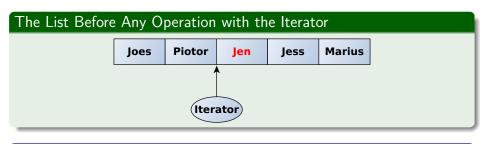
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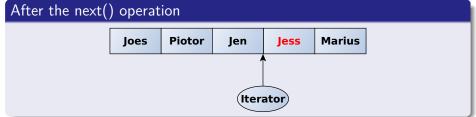
► It throws IllegalStateException if next() has not been called, or if remove() was called already after the last call to next().

Effect in a list

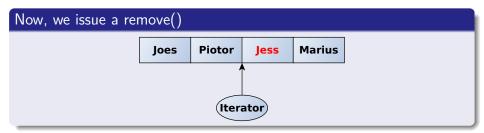


Effect in a list





Effect in a list



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We have the Iter Protocol

We have the following

• Operation "iter"

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```
We have
```

```
class yrange:
    def ___init___(self , n):
         self.i = 0
         self.n = n
    def ___iter___(self):
         return self
    def next(self):
         if self.i < self.n:</pre>
             i = self.i
             self.i += 1
             return i
         else:
             raise StopIteration()
```

We have

- The ___iter___ method is what makes an object iterable.
- Behind the scenes, the iter function calls ___iter__ method on the given object.

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Write an iterator class, that takes a list and iterates over the even indexes

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Problems 2

Write an iterator class, that takes a list and iterates over the even indexes