

# JavaScript Versioning

# JavaScript Versioning

- Behind JavaScript, is ECMAScript
  - The standard is called ECMA-262
- Up to now, JavaScript was always based on a number
  - Now it is a year-based schema

# Dealing with new Versions

# Working with future JS, today

- Ignore it
- [Polyfills and Shims](#)
- [Transpilation](#)

# Variables in JavaScript

# Variables in JavaScript

What's wrong with `var`?

- Function Scoping vs. Block Scoping
- No **Temporal Dead Zone**

# let

- Block Scoped
- Can be re-assigned

```
let something = true;
```

# const

- Block Scoped
- Can't be re-assigned
  - It has an **immutable binding**

```
const favNumber = 42;
```



# Functions in JavaScript

## **Enter: Arrow Functions**

- More concise
- The option of implicit returns
- They are always anonymous though

# Arrow Functions

```
const sayHi = () => {  
  console.log("Hello");  
};  
  
sayHi();
```

# Arrow Functions

```
const add = (x, y) => {  
  return x + y;  
};  
  
add(4, 5);
```

# Arrow Functions

```
const add = (x, y) => x + y;  
  
add(4, 5);
```

# Default Function Arguments

```
function sayHello(name = "World") {  
  return "Hello " + name;  
}
```