

GreetNGroup

Low Level Design Document

CECS 491A Sec 05 8332

Team Gucci

Dylan Chhin 014430570

Eric Lee 014303261

Jonalyn Razon 014580772

Winn Moo 014633357 (Team Leader)

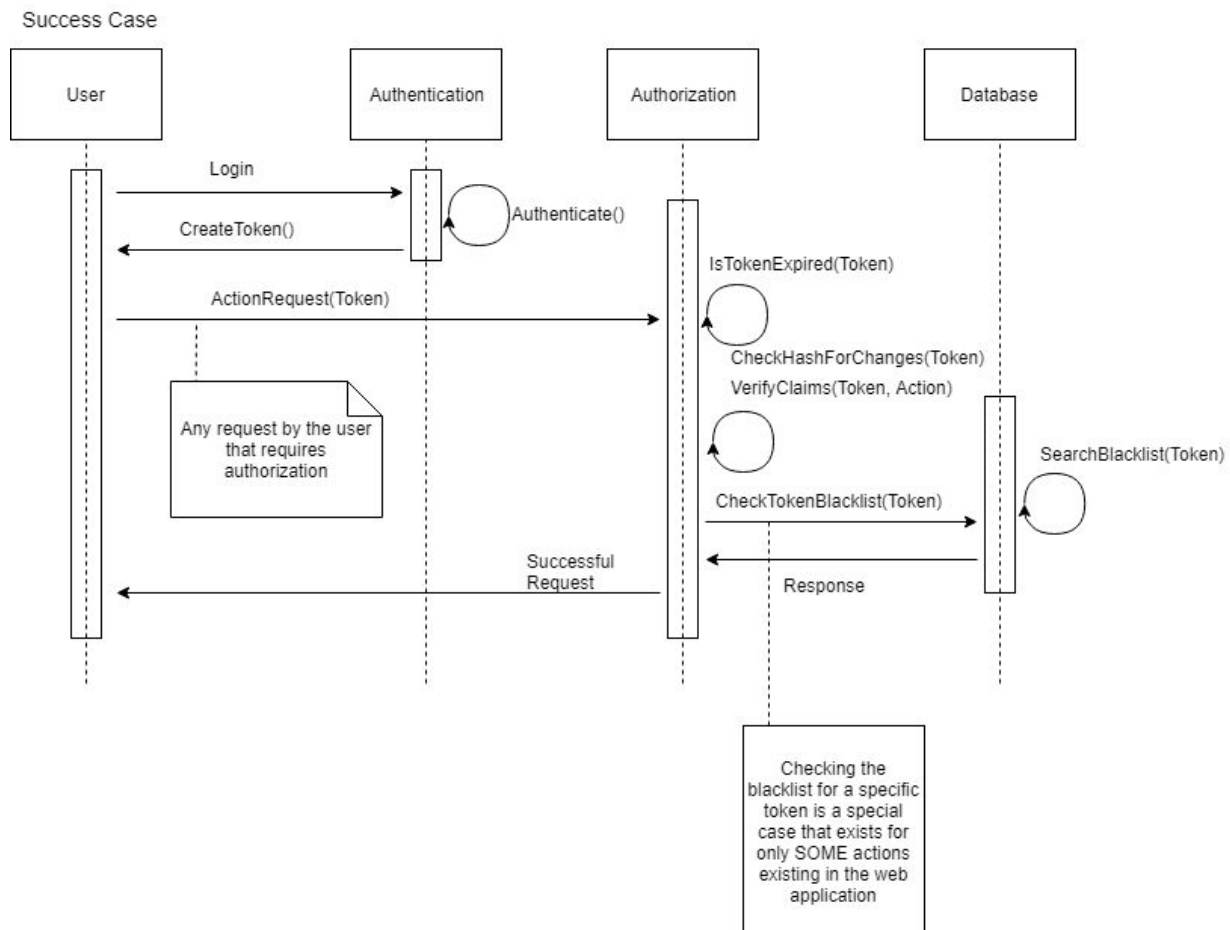
12/11/18

Table of Contents

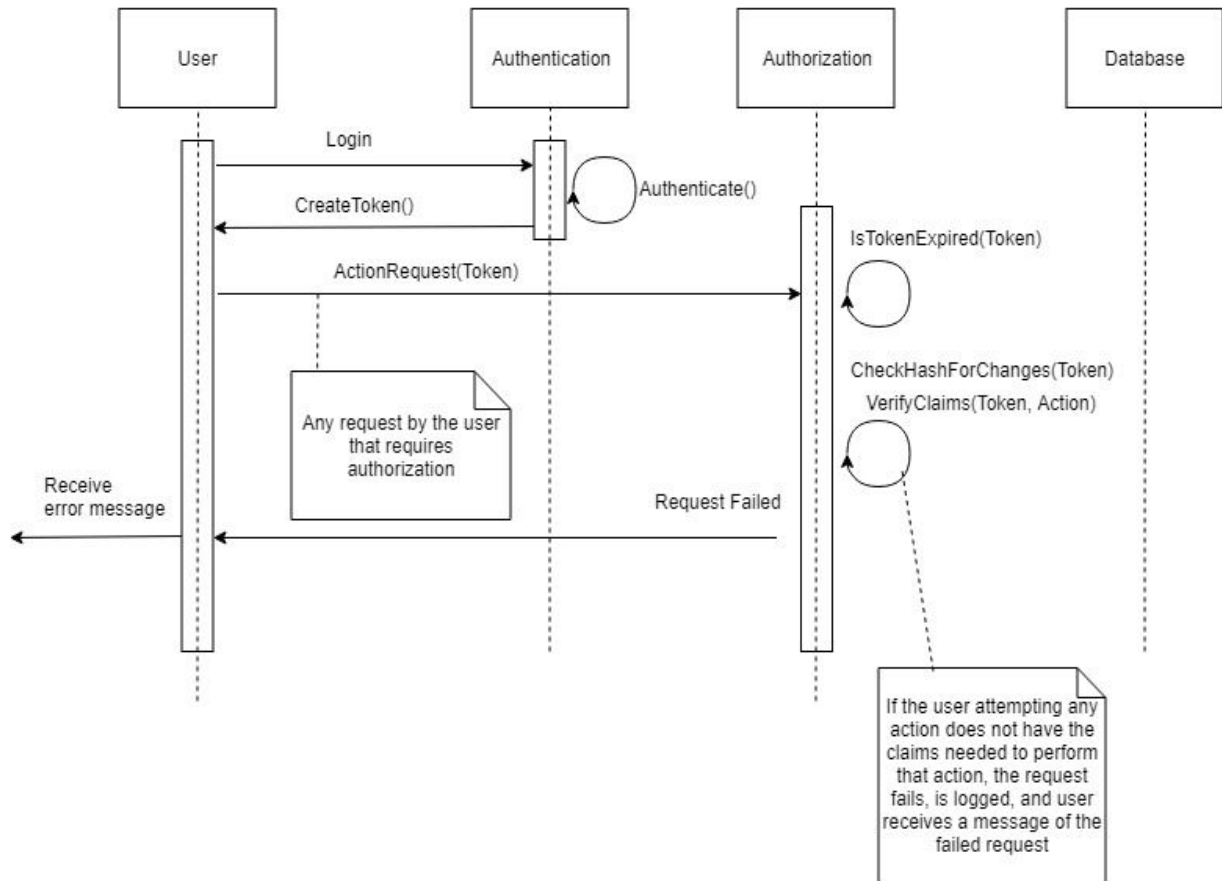
Authorization	2
User Management	5
Scope Creep: Password Checker	8

Authorization

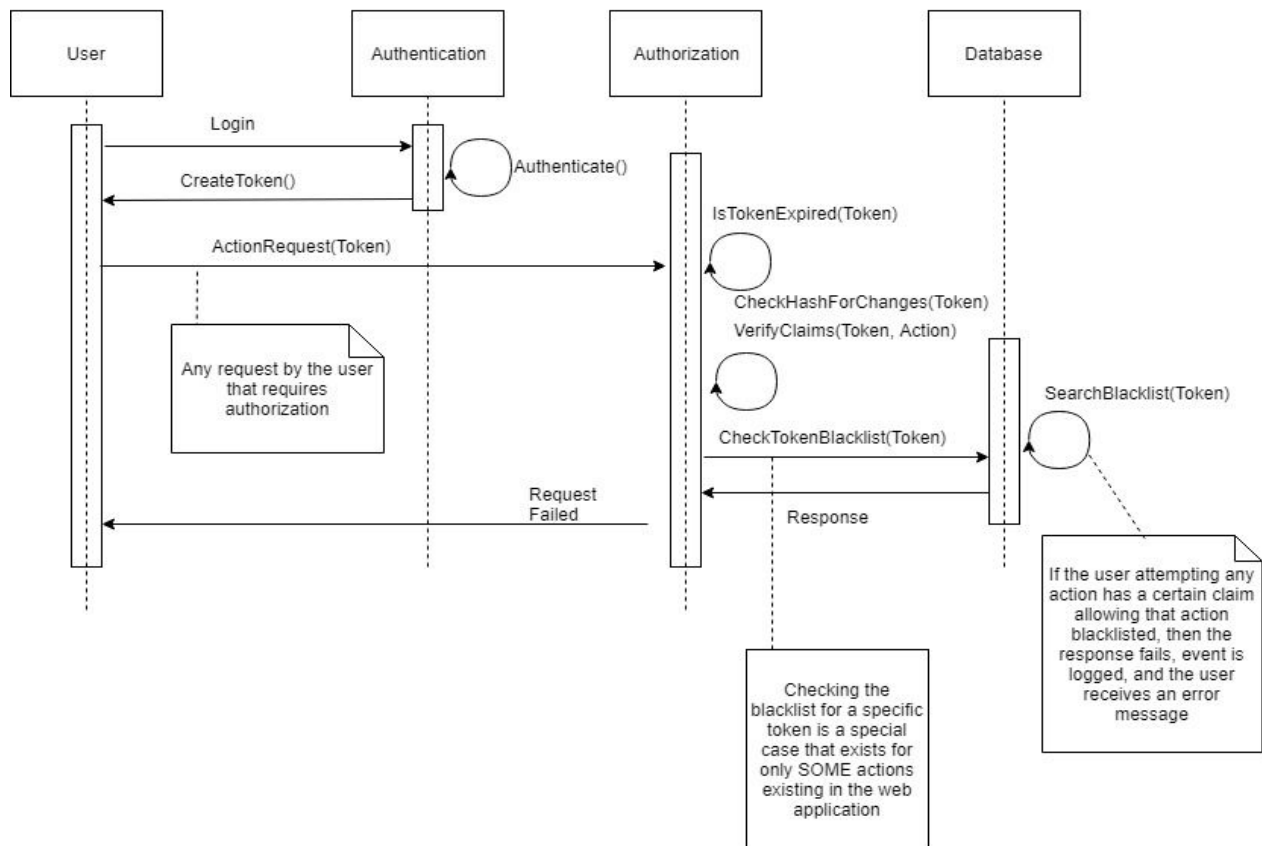
- For authorization, our system makes use of claims based authorization
- Claims are stored on a token that is given to the user when they login
 - This is done so that instead of storing claims on a database and having to constantly go into it, we can just skip going into the data access layer and check for claims quicker on the token
- Any time an action takes place, the token is passed as a parameter to be checked before granting the user authorization to carry on with the action
 - Based on whether the token is expired, blacklisted, or contains the necessary claims for the action
- In a later implementation when tokens are to be given to users. Tokens will be hashed and sent to the user via the header. This has will be used for determining changes made on the token --if any has been done.



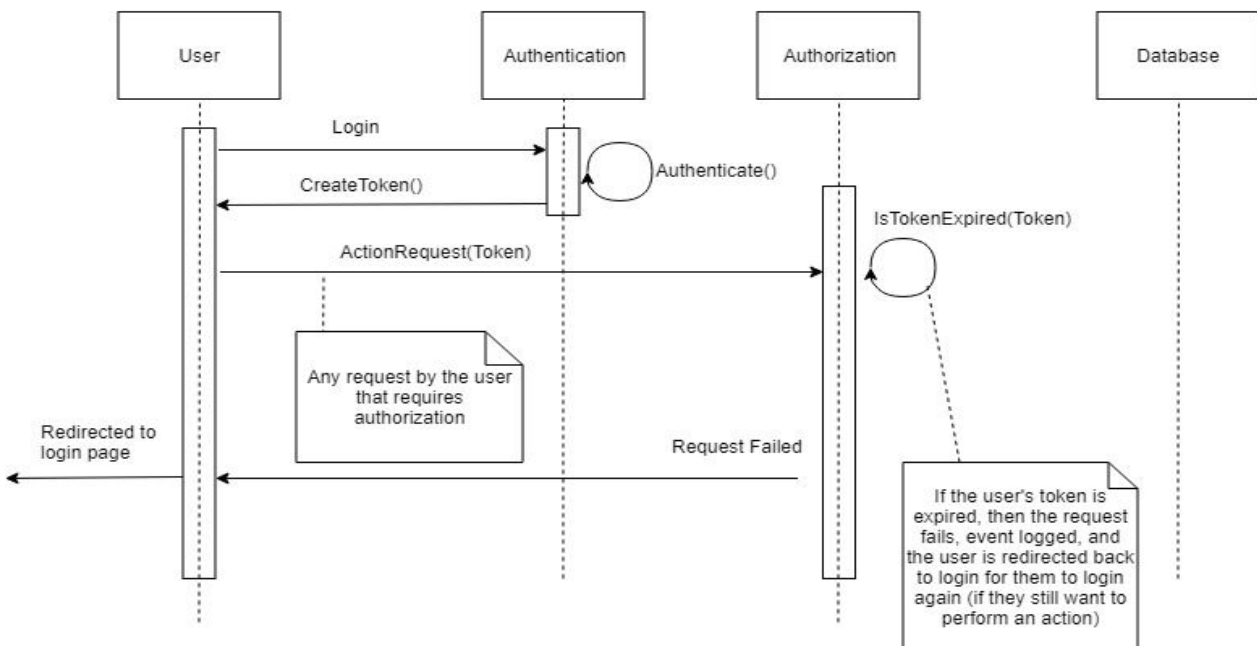
Fail Case: Incorrect Token(s)



Fail Case: Blacklisted Token(s) Found



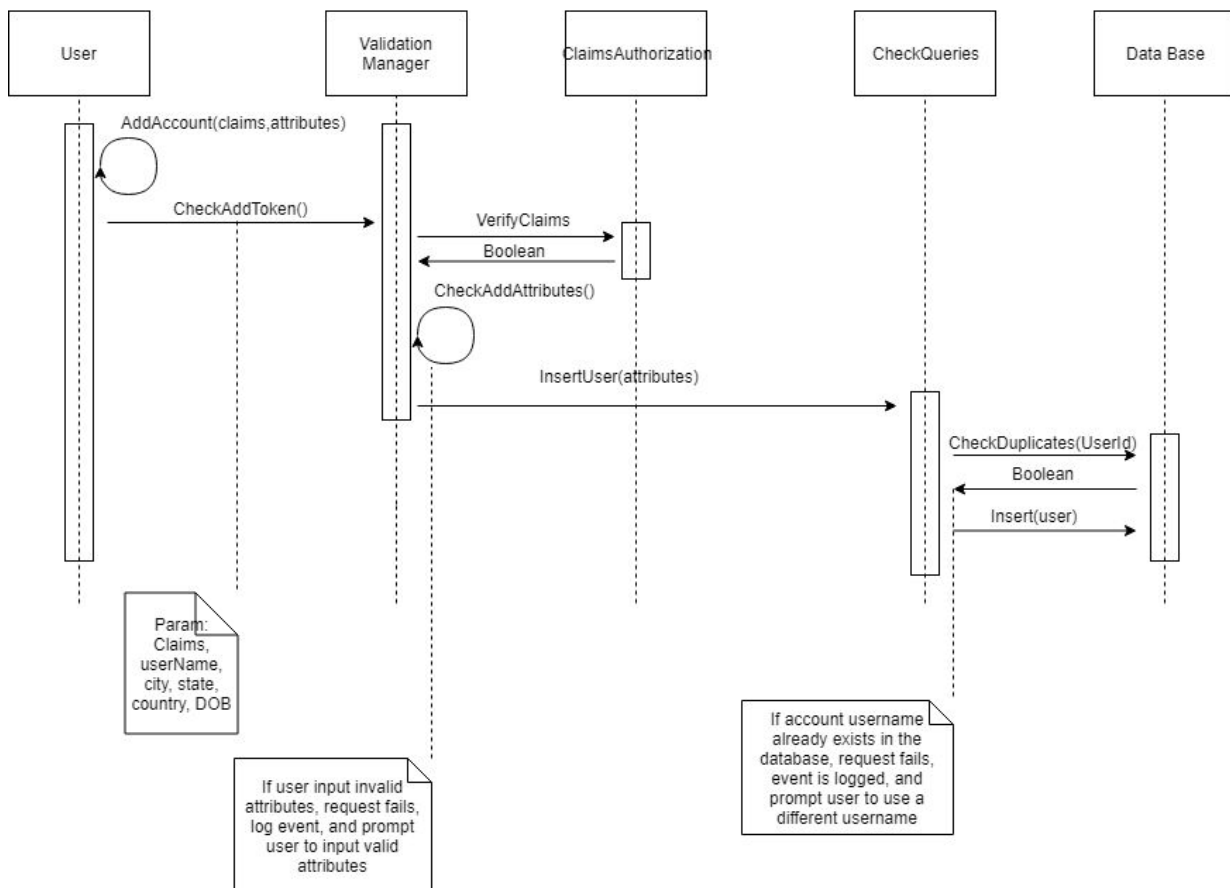
Fail Case: Expired Token



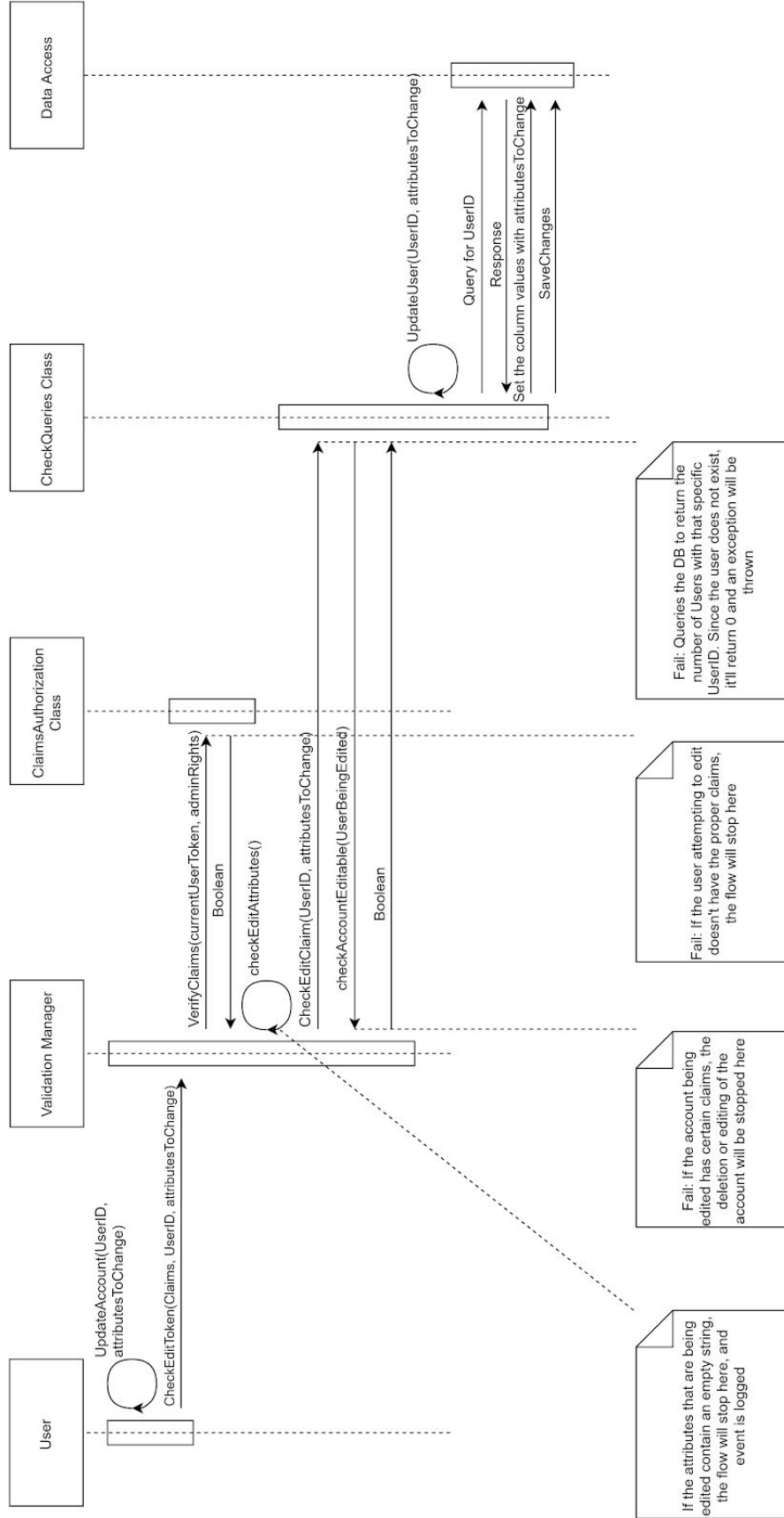
User Management

- For user management, there are 3 functions that every user has access to, but their ability to use those functions relies on the user's claims
 - These functions are Add, Delete, and Update users
 - The disable/enable user accounts function has been merged into the Update function
 - A disabled or enabled account is simply marked with a boolean value in the User table
 - For example, only users who have admin or system admin claims should be able to add incoming user accounts who have registered or delete existing user accounts
 - Users who do not have these claims are able to register or request to delete their account; however, users with admin or system admin claims are the ones to actually add or remove their information in the database
- To prevent unnecessary requests to the database, checks in the authorization and data access object classes are done to catch any exceptions that would make the request invalid without needing to access the database
 - This will prevent slowing down the response time of a request since exceptions are caught before needing to do a database query

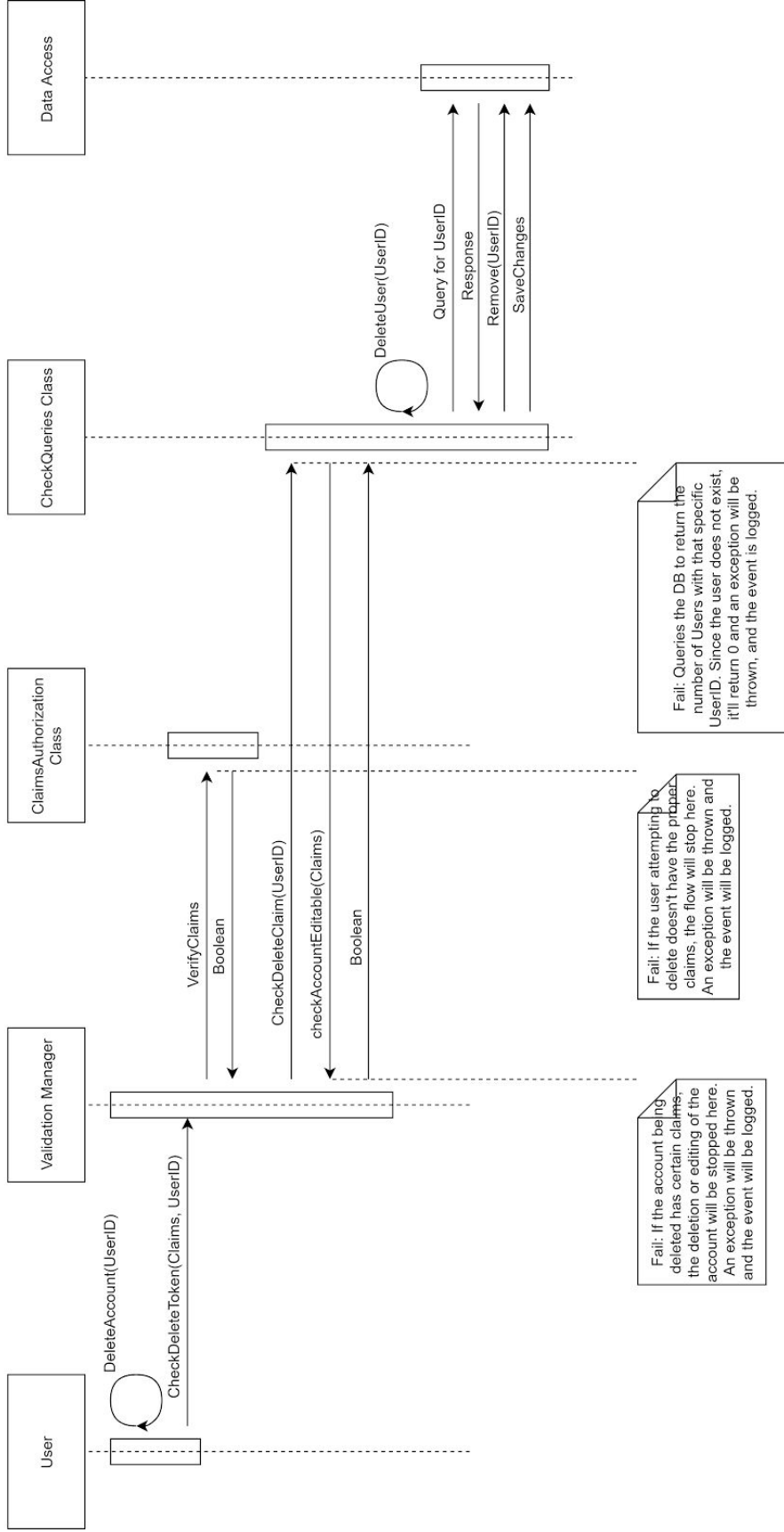
Add/Registering Account



Editing User



Deleting User



Scope Creep - Password Verification

The PwnedPasswords API requires that passwords that are sent are hashed using the SHA1 algorithm

- To hash passwords, we will use the System.Security.Cryptography library
 - Specifically, we will use the SHA1CryptoServiceProvider class, as it is FIPS compliant¹²³
 - Recreating the hashing algorithm on our own would be time consuming therefore simply using a library would be much more efficient
 - This namespace was created by the .net team at Microsoft, thus it is reputable
- When calling GET on the endpoint, you can supply either the full hash or just the first 5 characters
 - For the sake of security, we will send the first 5 characters

When we make requests onto the the PwnedPasswords API endpoints, they will all be over HTTP. The response from the API will be a list of hashes that match the first 5 characters of the password we hashed. To see if the user provided password has been hacked, we need to see if the rest of the 35 characters is in the list. At the end of the hash is the number of times that the password has appeared in the password list. What we do with this information is as follows:

- If the password appears once, we consider the password pwned. However, should business rules change, the number of occurrences that would be considered pwned can be changed through changing the value of the constant 'minimumPasswordOccurrences'
- If the password appears more than once, the IsPasswordPwned will return true
- If the password doesn't appear, the IsPasswordPwned will return false
- The IsPasswordPwned function makes use of the PasswordOccurrences function to reduce code reuse.
 - In the UI, PasswordOccurrences will be used to show how many times the password has shown up in leaked password lists
 - Therefore, we decided it would be best to have two functions that do 2 separate tasks
 - But, >90% of the code would have been the same in the 2 functions, so we made IsPasswordPwned make use of PasswordOccurrences
- Any errors encountered in both hashing or requests to the API will be logged using the Trace object found in the System.Diagnostics library

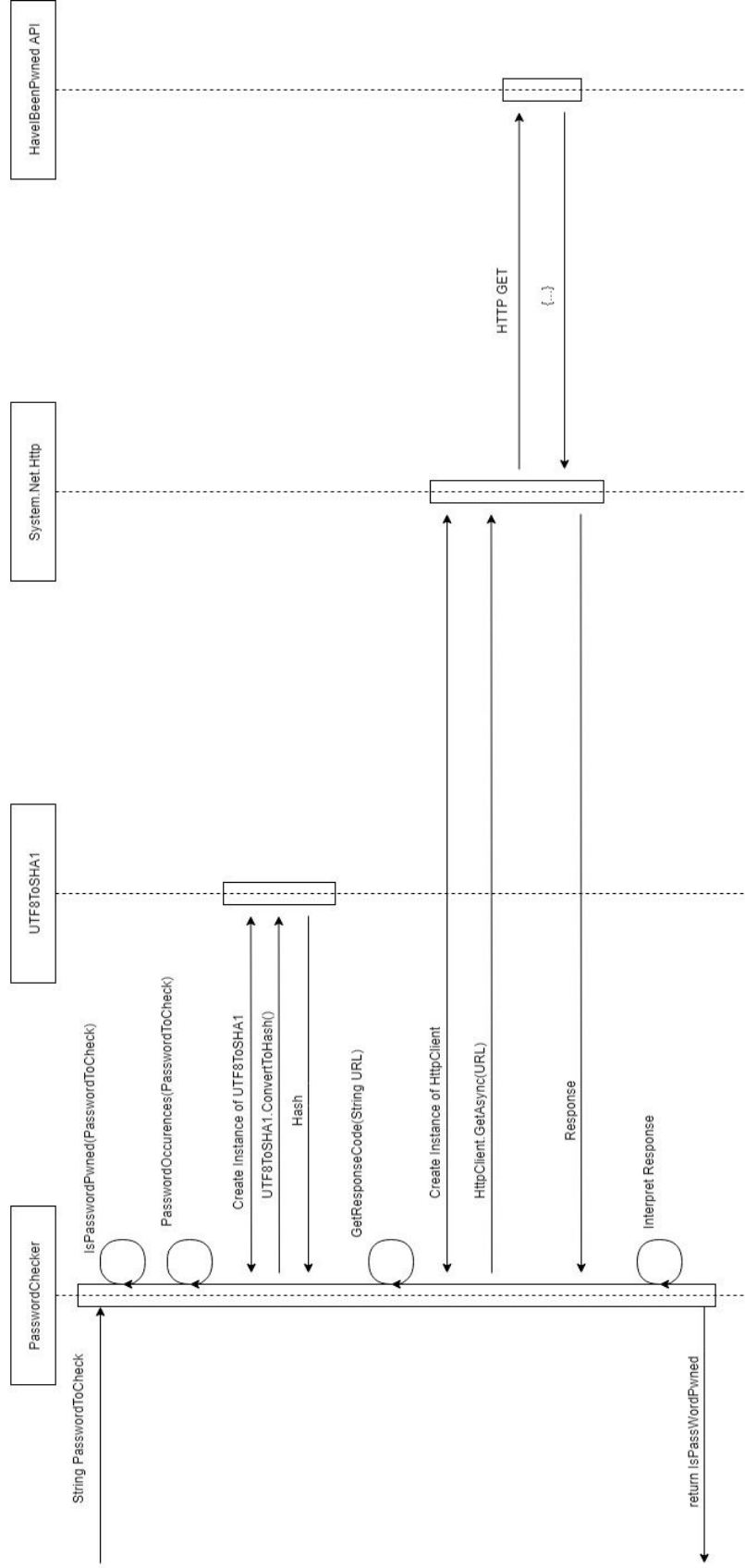
¹ <http://blog.aggregatedintelligence.com/2007/10/fips-validated-cryptographic-algorithms.html>

²

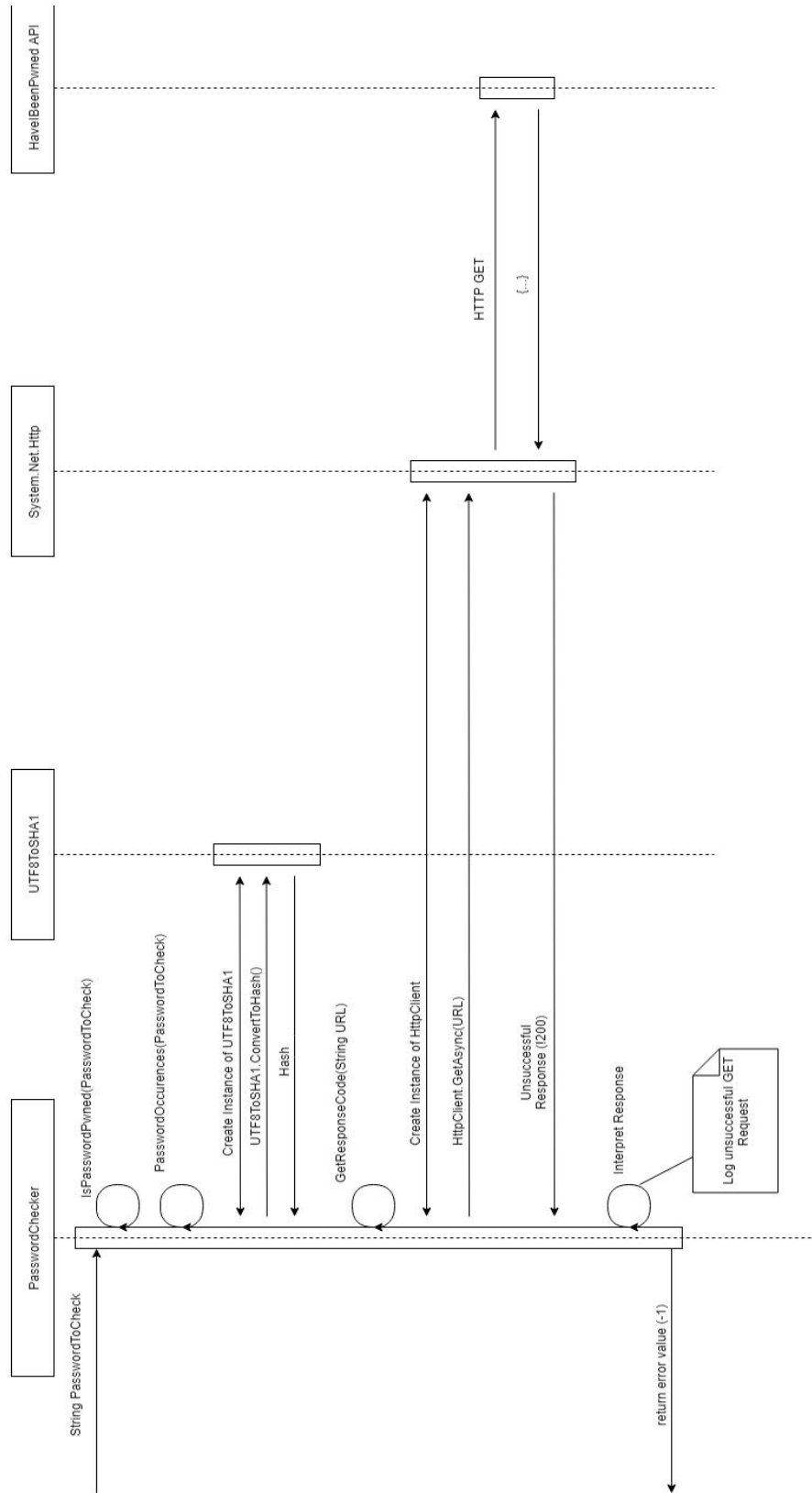
<http://codeissue.com/issues/i34dda6deaad90a/difference-between-sha1-sha1cryptoserviceprovider-sha1managed-and-sha1cng>

³ <https://docs.microsoft.com/en-us/windows/security/threat-protection/fips-140-validation#id0ewfac>

Success Case



Fail Case: Unsuccessful API
GET request



Fail Case: Null HttpContent

