

# DARKNESS & DEMONS

Player Character Record Sheet

Name \_\_\_\_\_ Player \_\_\_\_\_

Level \_\_\_\_\_ Race \_\_\_\_\_ Class \_\_\_\_\_ Title \_\_\_\_\_ Alignment \_\_\_\_\_

Ability Scores

Strength

Doors \_\_\_\_\_

Dam \_\_\_\_\_

Load \_\_\_\_\_

Intelligence

Langs \_\_\_\_\_

Spells \_\_\_\_\_

Wisdom

PR \_\_\_\_\_

Spells \_\_\_\_\_

Dexterity

Init \_\_\_\_\_

Missile \_\_\_\_\_

Constitution

Shock \_\_\_\_\_

hp \_\_\_\_\_

Charisma

Reaction \_\_\_\_\_

Retainers \_\_\_\_\_

Loyalty \_\_\_\_\_

Armor Glass



Helmet

Shield

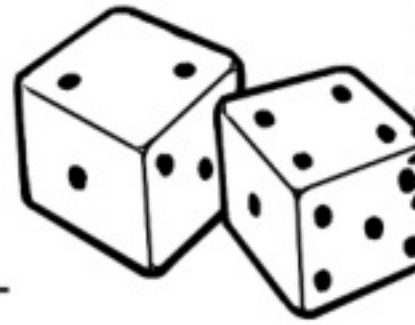
Armor Worn \_\_\_\_\_

Weapons



Hit Dice \_\_\_\_\_

hp \_\_\_\_\_ max \_\_\_\_\_



XP Adj \_\_\_\_\_

XP \_\_\_\_\_

Next Level \_\_\_\_\_

Poison

Wands, Rays

Petrification,  
Paralysis

Breath Weapon

Spells

Saves

Spells

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Languages \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Money

\_\_\_\_\_ gp

\_\_\_\_\_ sp

\_\_\_\_\_ cp

Equipment

Move \_\_\_\_\_ / \_\_\_\_\_ / \_\_\_\_\_ Load

Unencum / Encum / Max

Treasure

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Retainers

Name \_\_\_\_\_

Type \_\_\_\_\_

Notes \_\_\_\_\_

Name \_\_\_\_\_

Type \_\_\_\_\_

Notes \_\_\_\_\_

Name \_\_\_\_\_

Type \_\_\_\_\_

Notes \_\_\_\_\_

Name \_\_\_\_\_

Type \_\_\_\_\_

Notes \_\_\_\_\_

Name \_\_\_\_\_

Type \_\_\_\_\_

Notes \_\_\_\_\_

Attack Rolls

Armor  
Glass

9

8

7

6

5

4

3

2