

## Gradient of a function -

The gradient of a scalar valued multivariable function  $f(x, y, \dots)$ , denoted by  $\nabla f$ , is the collection of all its partial derivatives into a vector.

$f$  is a scalar valued  
↑ multivariate

$$\nabla f(x_0, y_0, \dots) = \begin{bmatrix} \frac{\partial f}{\partial x}(x_0, y_0, \dots) \\ \frac{\partial f}{\partial y}(x_0, y_0, \dots) \\ \vdots \end{bmatrix}$$

notation for gradient, called 'nabla'

$\nabla f$  outputs a vector with all possible partial derivatives of  $f$

e.g. If  $f(x, y) = x^2 - xy$ , then find  $\nabla f$ :

$$\rightarrow \nabla f(x, y) = \begin{bmatrix} \frac{\partial f}{\partial x} \\ \frac{\partial f}{\partial y} \end{bmatrix} = \begin{bmatrix} 2x - y \\ -x \end{bmatrix}$$

$$\text{at some point } (x_0, y_0), \nabla f(x_0, y_0) = \begin{bmatrix} 2x_0 - y_0 \\ -x_0 \end{bmatrix}$$

$$= (2x_0 - y_0)\hat{i} - x_0\hat{j}$$

Note -  $\nabla f$  is a vector valued fun<sup>n</sup> (can be denoted by  $\vec{\nabla} f$  also). If you imagine standing at a point  $(x_0, y_0, \dots)$  in the input space of  $f$ , the vector

$\nabla f(x_0, y_0, \dots)$  tells you which direction you should travel to increase the value of  $f$  most rapidly. These gradient vectors  $\nabla f(x_0, y_0, \dots)$  are also  $\perp$  to the contour lines of  $f$ .

Divergence of a Vector Point Function -

The divergence of a differentiable vector point fun<sup>n</sup>  $\vec{v}(x, y, z)$  is denoted by  $\text{div}(\vec{v})$  and is defined as

$$\text{div}(\vec{v}) = \text{div } \vec{v} = \nabla \cdot \vec{v}$$

$$= \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot (u_1 \hat{i} + u_2 \hat{j} + u_3 \hat{k})$$

$$= \frac{\partial u_1}{\partial x} + \frac{\partial u_2}{\partial y} + \frac{\partial u_3}{\partial z}$$

where  $u_1 = u_x = x$  comp of  $u$

$u_2 = u_y = y$  comp. of  $u$

$u_3 = u_z = z$  comp of  $u$

$$\therefore \boxed{\text{div } \vec{v} = \nabla \cdot \vec{v} = \frac{\partial u_1}{\partial x_1} + \frac{\partial u_2}{\partial x_2} + \dots}$$

e.g. If  $\vec{v} = \begin{bmatrix} 2x-y \\ y^2 \end{bmatrix} = (2x-y)\hat{i} + y^2\hat{j}$ , then find  $\text{div}(\vec{v})$

$$\rightarrow \text{div}(\vec{v}) = \nabla \cdot \vec{v} = \begin{bmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \end{bmatrix} \cdot \begin{bmatrix} 2x-y \\ y^2 \end{bmatrix}$$

$$= \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} \right) \cdot ((2x-y)\hat{i} + y^2\hat{j})$$

$$= \frac{\partial}{\partial x} (2x-y) + \frac{\partial}{\partial y} (y^2)$$

$$= 2 + 2y$$

Note - The divergence is an operator, which takes in the vector-valued function defining this vector field, and outputs a scalar-valued function measuring the change in the density of the fluid at each point, if we represent vector field as a fluid flow.

Curl of a Vector Point Function -

If a 3-dimensional vector-valued function  $\vec{v}(x, y, z)$  has component functions  $v_1(x, y, z)$ ,  $v_2(x, y, z)$  and  $v_3(x, y, z)$ , then the curl is computed as

$$\begin{aligned} \text{Curl } \vec{v} &= \vec{\nabla} \times \vec{v} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ v_1 & v_2 & v_3 \end{vmatrix} \\ &= \left( \frac{\partial v_3}{\partial y} - \frac{\partial v_2}{\partial z} \right) \hat{i} - \left( \frac{\partial v_3}{\partial x} - \frac{\partial v_1}{\partial z} \right) \hat{j} \\ &\quad + \left( \frac{\partial v_2}{\partial x} - \frac{\partial v_1}{\partial y} \right) \hat{k} \\ &= \left( \frac{\partial v_3}{\partial y} - \frac{\partial v_2}{\partial z} \right) \hat{i} + \left( \frac{\partial v_1}{\partial z} - \frac{\partial v_3}{\partial x} \right) \hat{j} \\ &\quad + \left( \frac{\partial v_2}{\partial x} - \frac{\partial v_1}{\partial y} \right) \hat{k} \end{aligned}$$

- Curl is an operator which takes in a  $\text{fn}^n$  representing a 3-dimensional vector field and gives another  $\text{fn}^n$  representing a different 3-dimensional vector field.

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• Solenoidal Vector - A vector point fun<sup>n</sup>  $\vec{v}$  is said to be solenoidal if  $\text{div } \vec{v} = 0$  i.e.  $\vec{\nabla} \cdot \vec{v} = 0$

• Irrotational Vector - A vector point fun<sup>n</sup>  $\vec{v}$  is said to be irrotational if  $\text{curl } \vec{v} = 0$  i.e.  $\vec{\nabla} \times \vec{v} = \vec{0}$

Q. S.T. the vector  $\vec{v}(x, y, z) = x^2y \hat{i} - 2xz \hat{j} + 2yzx \hat{k}$  is Solenoidal.

$$\begin{aligned} \rightarrow \vec{\nabla} \cdot \vec{v} &= \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) (x^2y \hat{i} - 2xz \hat{j} + 2yzx \hat{k}) \\ &= -\frac{\partial}{\partial x} (x^2y) - \frac{\partial}{\partial y} (2xz) + \frac{\partial}{\partial z} (2yzx) \\ &= -2xy - 0 + 2xy = 0 \end{aligned}$$

Q. Check whether the vector  $\vec{v}(x, y, z) = (x^2 + yz) \hat{i} + (y^2 + zx) \hat{j} + (z^2 + xy) \hat{k}$  is irrotational or not.

$$\begin{aligned} \rightarrow \vec{\nabla} \times \vec{v} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x^2 + yz & y^2 + zx & z^2 + xy \end{vmatrix} \\ &= \left[ \frac{\partial}{\partial y} (z^2 + xy) - \frac{\partial}{\partial z} (y^2 + zx) \right] \hat{i} + \left[ \frac{\partial}{\partial z} (x^2 + yz) - \frac{\partial}{\partial x} (z^2 + xy) \right] \hat{j} + \left[ \frac{\partial}{\partial x} (y^2 + zx) - \frac{\partial}{\partial y} (x^2 + yz) \right] \hat{k} \\ &= (x - x) \hat{i} + (y - y) \hat{j} + (z - z) \hat{k} \\ &= \vec{0} \quad \therefore \text{Hence irrotational} \end{aligned}$$



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Q.1 If  $\vec{f} = x^2y \hat{i} - 2xz \hat{j} + 2yz \hat{k}$  Find  $\text{curl curl } \vec{f}$

$$\rightarrow \text{curl } \vec{f} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x^2y & -2xz & 2yz \end{vmatrix} = \hat{i}(2z+2x) - \hat{j}(0-0) + \hat{k}(-2z-x^2)$$

$$\begin{aligned} \text{curl curl } \vec{f} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 2z+2x & 0 & -2z-x^2 \end{vmatrix} \\ &= \hat{i}(0-0) - \hat{j}(-2x-2) + \hat{k}(0-0) \\ &= 2(x+1)\hat{j} \end{aligned}$$

Q.2 Find  $\text{div } \vec{F}$  and  $\text{curl } \vec{F}$  where  $\vec{F} = \text{grad}(x^3+y^3+z^3 - 3xyz)$

$$\begin{aligned} \rightarrow \text{grad}(x^3+y^3+z^3 - 3xyz) &= \vec{F} \\ &= \hat{i} \frac{\partial}{\partial x}(x^3+y^3+z^3 - 3xyz) + \hat{j} \frac{\partial}{\partial y}(x^3+y^3+z^3 - 3xyz) \\ &\quad + \hat{k} \frac{\partial}{\partial z}(x^3+y^3+z^3 - 3xyz) \\ &= \hat{i}(3x^2-3yz) + \hat{j}(3y^2-3xz) + \hat{k}(3z^2-3xy) \end{aligned}$$

$$\begin{aligned} \text{div } \vec{F} &= \vec{\nabla} \cdot \vec{F} = \left( \frac{\partial}{\partial x} \hat{i} + \frac{\partial}{\partial y} \hat{j} + \frac{\partial}{\partial z} \hat{k} \right) \cdot \vec{F} \\ &= \frac{\partial}{\partial x}(3x^2-3yz) + \frac{\partial}{\partial y}(3y^2-3xz) \\ &\quad + \frac{\partial}{\partial z}(3z^2-3xy) \\ &= 6x + 6y + 6z = 6(x+y+z) \end{aligned}$$

$$\text{Curl } \vec{F} = \vec{\nabla} \times \vec{F} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 3x^2 - 3yz & 3y^2 - 3xz & 3z^2 - 3xy \end{vmatrix} \quad (6)$$

$$= \hat{i}(-3z + 3z) + \hat{j}(-3y + 3y) + \hat{k}(-3x + 3x)$$

$$= \vec{0}$$

Q.3. Determine the constant  $m$  so that the vector  $\vec{v} = (x+3y)\hat{i} + (y-2z)\hat{j} + (x+mz)\hat{k}$  is solenoidal

$$\rightarrow \text{div } \vec{v} = \vec{\nabla} \cdot \vec{v}$$

$$= \frac{\partial v_1}{\partial x} + \frac{\partial v_2}{\partial y} + \frac{\partial v_3}{\partial z}$$

$$= \frac{\partial}{\partial x}(x+3y) + \frac{\partial}{\partial y}(y-2z) + \frac{\partial}{\partial z}(x+mz)$$

$$= 1 + 1 + m = m + 2$$

as  $\vec{v}$  is solenoidal, then  $\text{div } \vec{v} = 0$

$$\Rightarrow m = -2$$

Q.4. Show that  $\text{curl grad } f = 0$  where  $f = x^2y + 2xy + z^2$

$$\rightarrow \text{grad } f = \frac{\partial f}{\partial x} \hat{i} + \frac{\partial f}{\partial y} \hat{j} + \frac{\partial f}{\partial z} \hat{k}$$

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$$= (2xy + 2y)\hat{i} + (x^2 + 2x)\hat{j} + 2z\hat{k}$$

$$\begin{aligned} \text{curl grad } \vec{f} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 2xy + 2y & x^2 + 2x & 2z \end{vmatrix} \\ &= \hat{i}(0 - 0) - \hat{j}(0 - 0) + \hat{k}(2/x + 2 - 2/x - 2) \\ &= \vec{0} \end{aligned}$$

Q.5 Show that  $\vec{A} = (6xy + z^3)\hat{i} + (3x^2 - z)\hat{j} + (3xz^2 - y)\hat{k}$  is irrotational. Find the scalar fun<sup>n</sup>  $\phi$  such that  $\vec{A} = \vec{\nabla} \phi$ .

$$\begin{aligned} \Rightarrow \text{curl } \vec{A} = \vec{\nabla} \times \vec{A} &= \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 6xy + z^3 & 3x^2 - z & 3xz^2 - y \end{vmatrix} \\ &= \hat{i}(-1 + 1) - \hat{j}(3z^2 - 3z^2) + \hat{k}(6x - 6x) \\ &= \vec{0} \end{aligned}$$

$\therefore$  vector  $\vec{A}$  is irrotational.

Since,  $\vec{A} = \vec{\nabla} \phi$

$$\begin{aligned} \Rightarrow (6xy + z^3)\hat{i} + (3x^2 - z)\hat{j} + (3xz^2 - y)\hat{k} \\ = \frac{\partial \phi}{\partial x}\hat{i} + \frac{\partial \phi}{\partial y}\hat{j} + \frac{\partial \phi}{\partial z}\hat{k} \end{aligned}$$

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now equating both side,

$$\begin{array}{c|c|c} \frac{\partial \phi}{\partial x} = 6xy + z^3 & \frac{\partial \phi}{\partial y} = 3x^2 - z & \frac{\partial \phi}{\partial z} = 3xz^2 - y \\ \Rightarrow \phi = 3x^2y + xz^3 + f(y, z) & \Rightarrow \phi = 3x^2y - yz + g(x, z) & \Rightarrow \phi = xz^3 - yz + h(x, y) \\ \text{--- (I)} & \text{--- (II)} & \text{--- (III)} \end{array}$$

where  $f, g, h$  are arbitrary functions of variables as written.

from eq<sup>n</sup> (I), (II), (III), by comparing we get

$$\begin{aligned} f(y, z) &= -yz \\ g(x, z) &= xz^3 \\ h(x, y) &= 3x^2y \end{aligned}$$

$$\begin{aligned} \text{Hence } \phi(x, y, z) &= 3x^2y + xz^3 - yz \\ &\quad + \text{constant.} \\ &\quad \text{arbitrary const} \\ &\quad \text{independent of } x, y, z. \end{aligned}$$