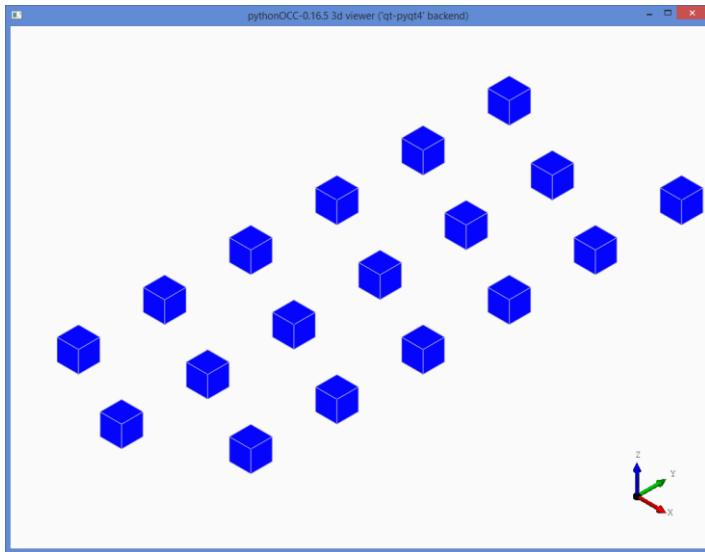
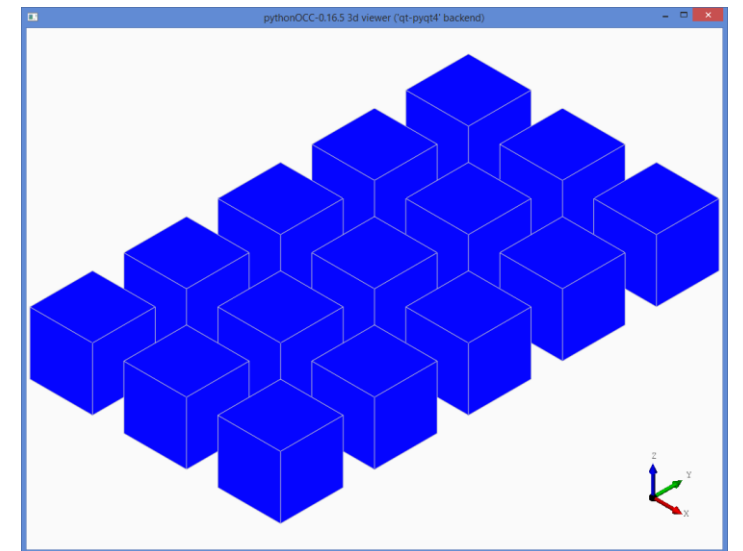
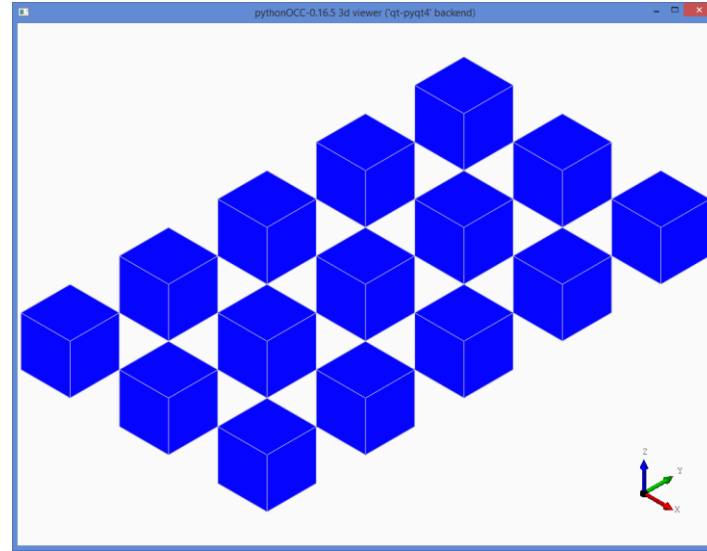
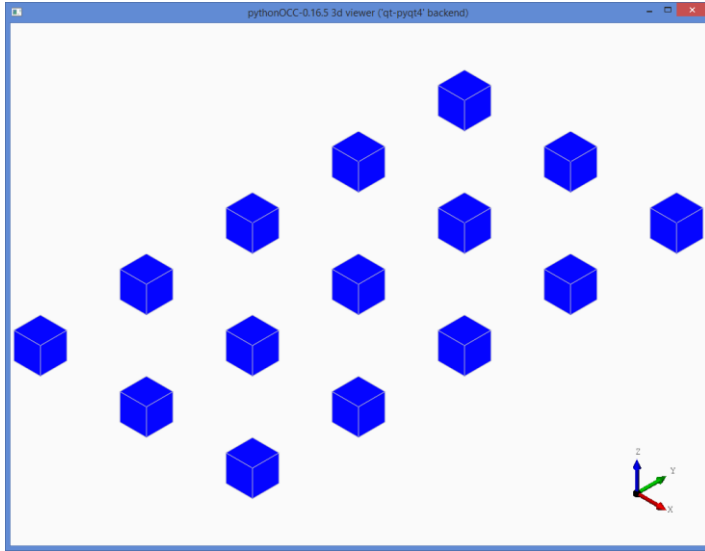
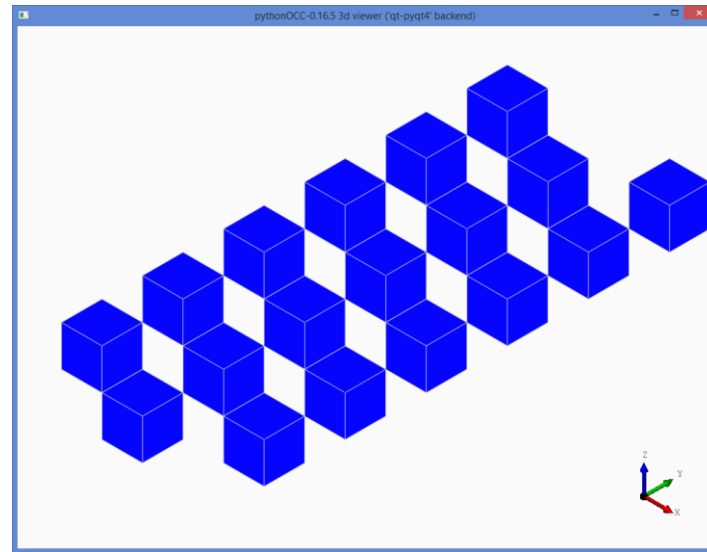


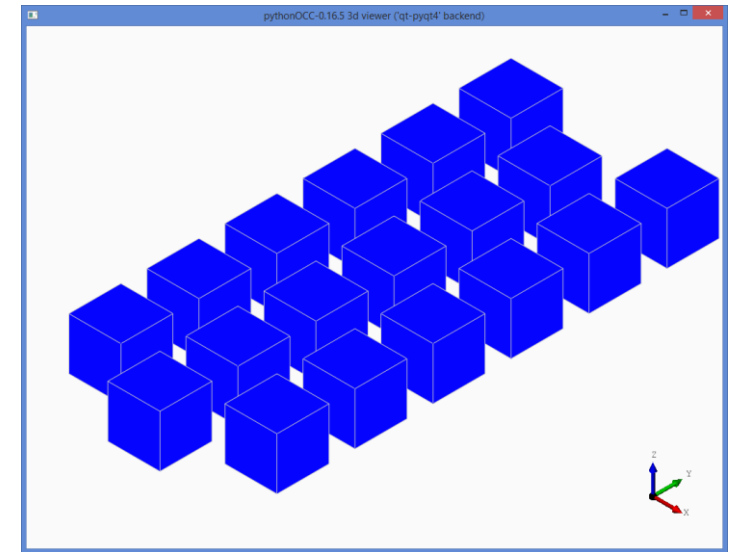
# Staggered and Aligned Cases



$L_p = 0.0625$



$L_p = 0.25$

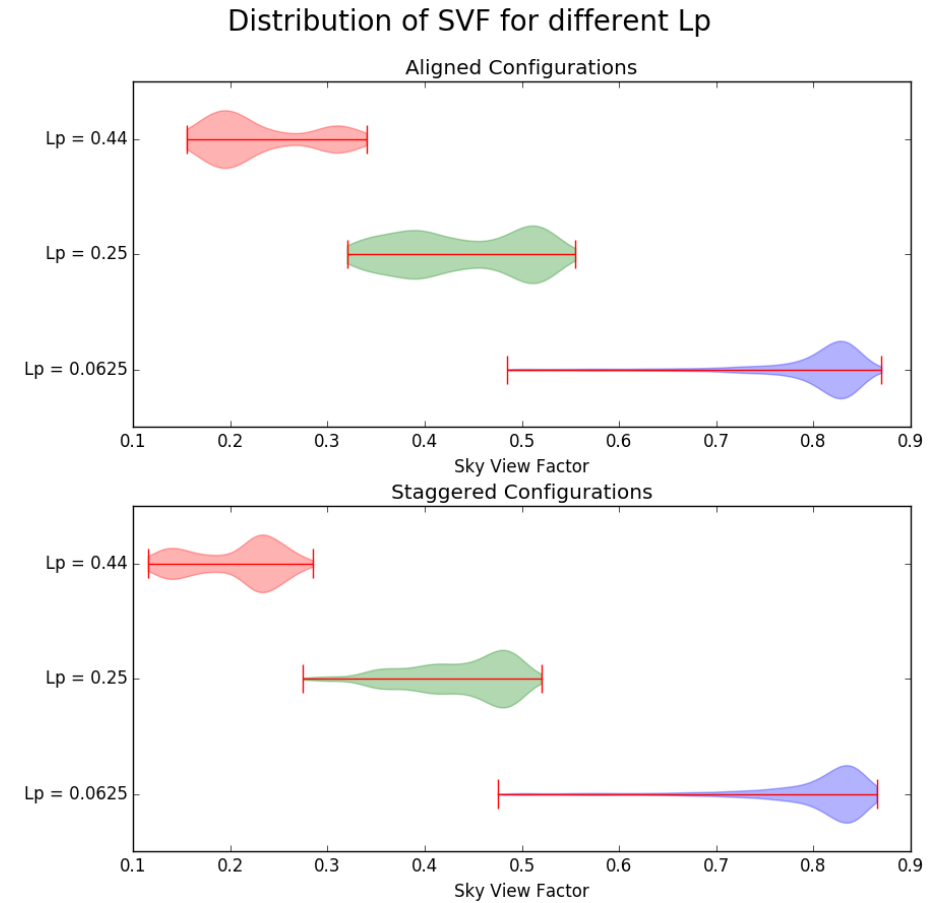
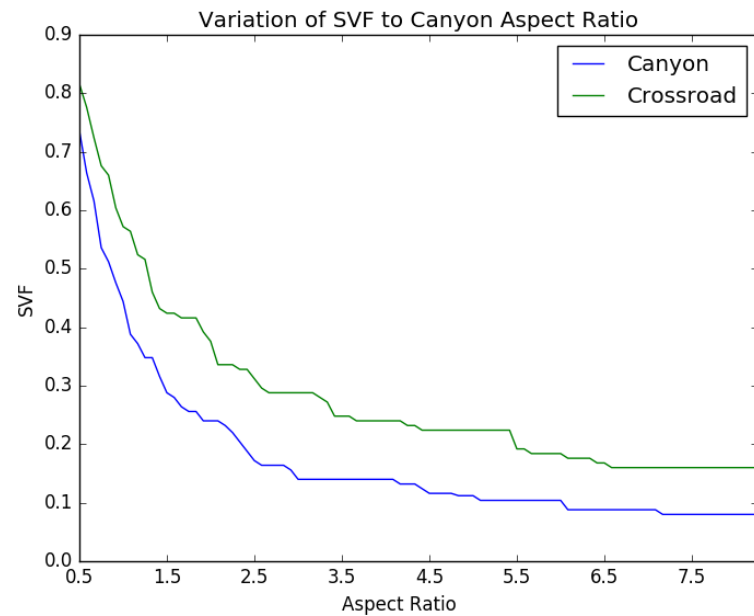


$L_p = 0.44$

# Sky View Factor

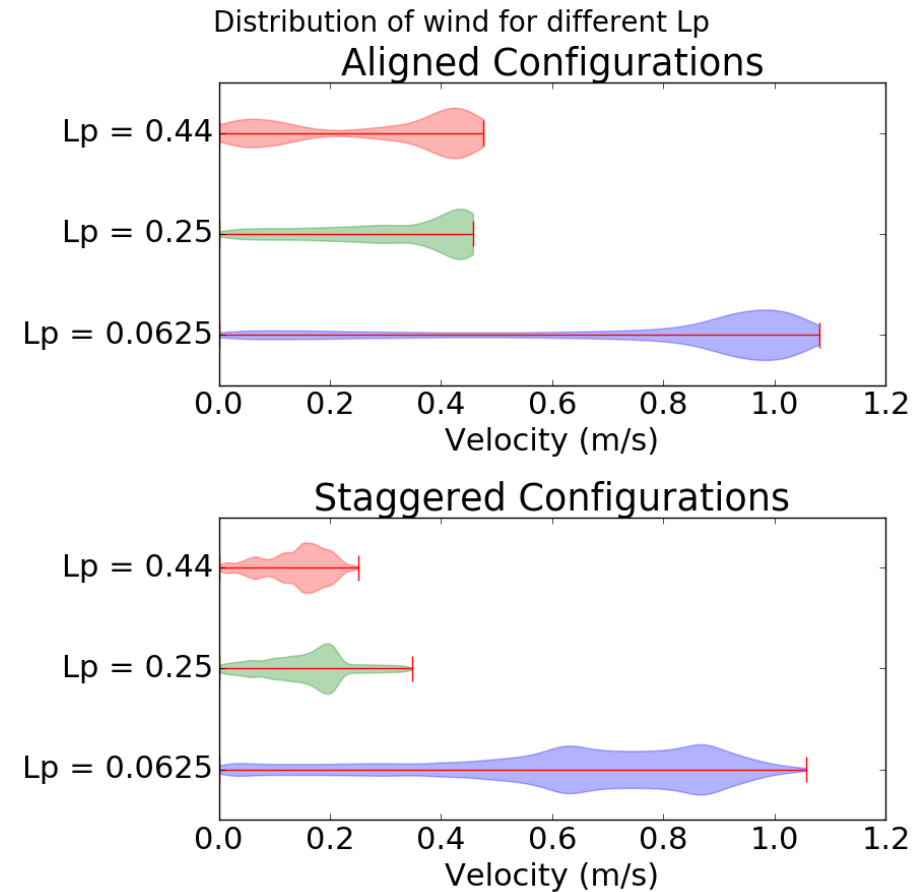
Higher density  $\rightarrow$  two “bumps” for pedestrian located in crossroad vs canyon.

For lower density  $\rightarrow$  SVF increases more consistently.



# Wind Velocity

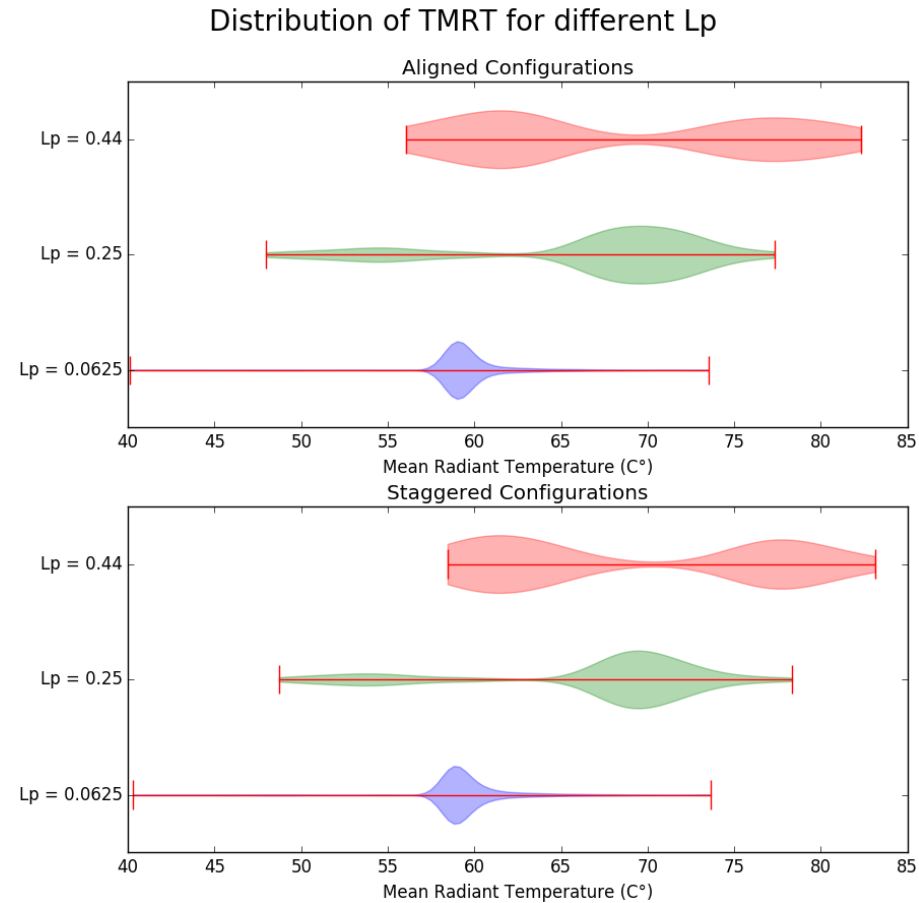
Wind speed doesn't decrease linearly with density; i.e. difference of wind speed between medium density and high density is not very significant.



# Mean Radiant Temperature

w/ Uniform surface temperatures

→ In higher  $L_p$ , visible surfaces should be cooler than is actually modelled, due to shade, so  $T_{mrt}$  is likely overestimated.



# SET\*

Previous thermal comfort map showed that wind has a more significant cooling effect at higher MRT;  
This might explain gap between the MRT intensity “bumps” decreases in SET

