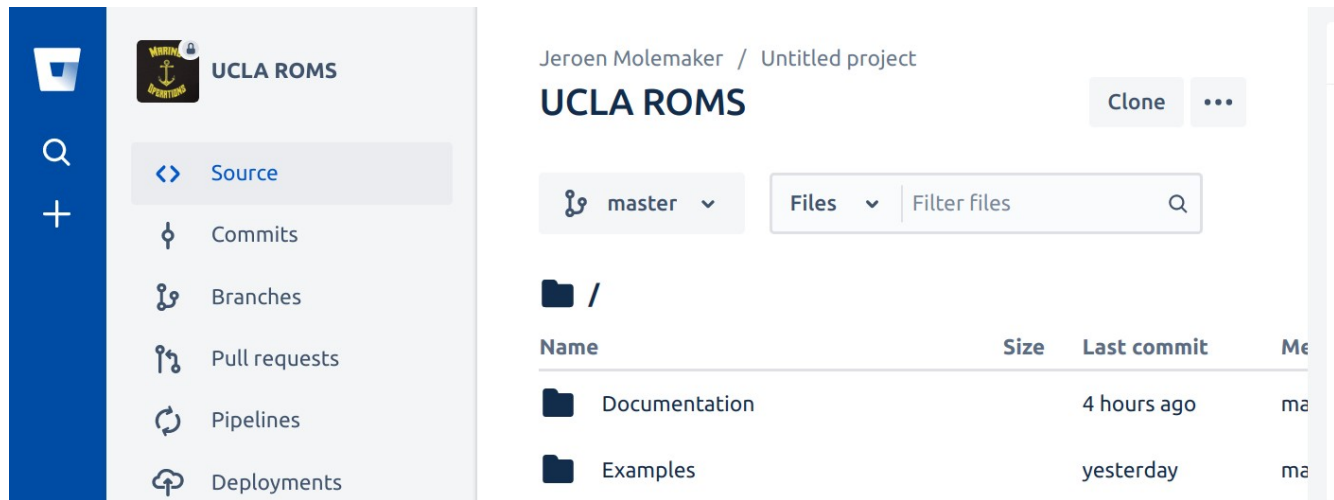


## Access to ROMS code repository on bitbucket.com:

Jeroen is the account admin and he will give you access on bitbucket.com, which is where the code is stored.

You will then receive an email from Bitbucket, please follow the link to activate your access. It may require creating an account on Bitbucket, but it will prompt you as required.

Once you have access on the website, as per the image below, click on 'clone' on the top right.



Copy the terminal command it displays 'git clone .....

On your machine, make a directory to store the code (typically ~/repos/).

Then enter the copied command in a terminal at that directory 'git clone .....

It will then download the latest code into a 'ucla-roms' directory (this may take a few minutes as the download is about 0.5GB due to example netcdf input files).

Open the first readme (i.e. ~/repos/ucla-roms/readme) for further instructions for getting the new code to compile, running a quick practice example, and details about the new roms.