

CESS Course Week 3 - Episode 6

Develop Your Own Pallets



Table of Content



- What is building your own pallets about?
- Why build your own pallets?
- Substrate architecture
- The runtime: composition of pallets
- CESS runtime
- CESS pallets
- Demo: adding a simple pallet in CESS node

What is building your own pallets about?



- Fork the cess core (github)
- Customizing the logic in the source code, e.g adding pallets, modifying runtime parameters, adding other codes
- Run the cess-node as a separate chain

Why build your own pallets?



Pros:

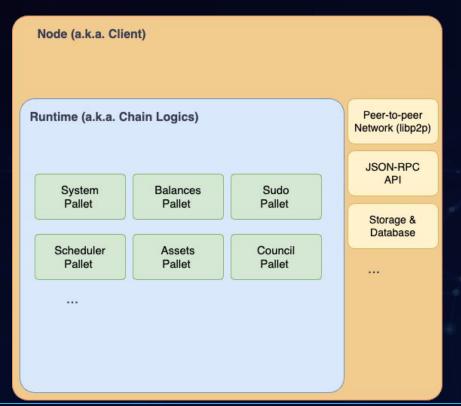
- Flexible and the most powerful
- Can adjust from consensus mechanism, transaction fee, to block time.

Cons:

- A high technical barrier
 - learning Rust and Substrate macro
 - Familiarize with existing codebase
- Running your own chain requires more devOps and evening maintaining validator community.

High Level Description of CESS (Substrate) Framework



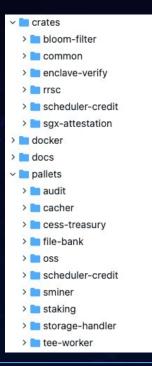


- Client: p2p networking, low-level library inclusion of (merkle tree) storage & database, JSON-RPC API
- Runtime: a composition of pallets connected together to form the core chain logics and expose the extrinsics that are publicly available.
- **Pallets**: modules that perform a specific set of functions on-chain.

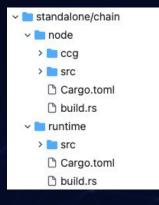
Example: CESS Node



src: https://github.com/CESSProject/cess/blob/main



Pallets and **libraries** (crates)



node (client) and **runtime**

How Are Pallets Assembled Together?



```
CESSProject / cess □ 章 ₽
                                          main
                                                     cess / standalone / chain / runtime / src / lib.rs
                  noste
₽ main -
                                  Code
                                                  2353 lines (2103 loc) · 77.5 KB
github/workflows
> _ .maintain
                                   1149
                                   1150
                                            parameter types! {
> crates
                                              pub const FilbakPalletId: PalletId = PalletId(*b"rewardpt");
                                   1151
> docker
                                   1152
                                              pub const OneDay: BlockNumber = DAYS:
> docs
                                              #[derive(Clone, Eq, PartialEq)]
                                   1153
> pallets
                                   1154
                                              pub const BucketLimit: u32 = 1000;
                                              #[derive(Clone, Eq. PartialEq)]
standalone/chain
                                   1155
                                              pub const NameStrLimit: u32 = 63;
                                   1156
   > node
                                   1157
                                              #[derive(Clone, Eq, PartialEq)]
  runtime
                                              pub const SegmentCount: u32 = SEGMENT COUNT;
                                   1158
    v src
                                   1159
                                              #[derive(Clone, Eq, PartialEq)]
         n impls.rs
                                   1160
                                              pub const FragmentCount: u32 = FRAGMENT COUNT;
         1 lib.rs
                                   1161
                                              #[derive(Clone, Eq, PartialEq)]
                                   1162
                                              pub const OwnerLimit: u32 = 50000:
        precompiles.rs
                                   1163
                                              #[derive(Clone, Eq, PartialEq)]
         voter_bags.rs
                                              pub const UserFileLimit: u32 = 500000;
                                   1164
      P Cargo.toml
                                              #[derive(Clone, Eq, PartialEq)]
                                   1165
      P build.rs
                                   1166
                                              pub const NameMinLength: u32 = 3;
                                   1167
                                              #[derive(Clone, Eq, PartialEq)]
  dockerignore.
                                              pub const RestoralOrderLife: u32 = 250;
                                   1168
  .editorconfig
                                   1169
                                              #[derive(Clone, Eq, PartialEq)]
  gitignore ...
                                              pub const MissionCount: u32 = SEGMENT_COUNT * FRAGMENT_COUNT;
                                   1170
  Cargo.lock
                                   1171
  Cargo.toml
                                   1172
                                            impl pallet file bank::Config for Runtime {
  P Host
                                   1173 ~
                                              // The ubiquitous event type.
                                   1174
  P LICENSE
                                              type RuntimeEvent = RuntimeEvent;
                                   1175
  README.md
                                              type RuntimeCall = RuntimeCall;
                                   1176
  rust-toolchain.toml
                                   1177
                                              type FilbakPalletId = FilbakPalletId;
  nustfmt.toml
                                   1178
                                              type FindAuthor = pallet session::FindAccountFromAuthorIndex<Self, Babe>;
                                              type FScheduler = Scheduler;
                                   1179
                                              tune AScheduler - Schedulers
```

Runtime implements the
pallet::Config

How Are Pallets Assembled Together?



```
parameter_types! {
1442
           pub BlockGasLimit: U256 = U256::from(BLOCK GAS LIMIT);
1443
           pub const GasLimitPovSizeRatio: u64 = BLOCK GAS LIMIT.saturating div(MAX POV SIZE):
1444
           pub PrecompilesValue: FrontierPrecompiles<Runtime> = FrontierPrecompiles::<_>::new();
1445
           pub WeightPerGas: Weight = Weight::from parts(weight per gas(BLOCK GAS LIMIT, NORMAL DIS
1446
1447
1448
         impl pallet_evm::Config for Runtime {
1449 ~
           type FeeCalculator = BaseFee;
1450
1451
           type GasWeightMapping = pallet_evm::FixedGasWeightMapping<Self>;
           type WeightPerGas = WeightPerGas;
1452
           type BlockHashMapping = pallet ethereum::EthereumBlockHashMapping<Self>;
1453
           type CallOrigin = EnsureAddressTruncated;
1454
1455
           type WithdrawOrigin = EnsureAddressTruncated;
1456
           type AddressMapping = HashedAddressMapping<BlakeTwo256>;
           type Currency = Balances;
1457
           type RuntimeEvent = RuntimeEvent;
1458
           type PrecompilesType = FrontierPrecompiles<Self>;
1459
           type PrecompilesValue = PrecompilesValue;
1460
1461
           type ChainId = EVMChainId;
           type BlockGasLimit = BlockGasLimit;
1462
           type Runner = pallet evm::runner::stack::Runner<Self>;
1463
1464
           type OnChargeTransaction = ();
1465
           type OnCreate = ():
           type FindAuthor = FindAuthorTruncated<Babe>;
1466
1467
           type GasLimitPovSizeRatio = GasLimitPovSizeRatio:
1468
           type Timestamp = Timestamp;
           type WeightInfo = pallet evm::weights::SubstrateWeight<Self>;
1469
1470
```

Even the EVM capability in CESS chain node is setup this way.

How Are Pallets Assembled Together?



```
// Create the runtime by composing the FRAME pallets that were previously configured.
1617
       construct runtime!(
1618
           pub enum Runtime
1619
1620
               // Basic stuff
1621
               System: frame system = 0,
1622
               RandomnessCollectiveFlip: pallet insecure randomness collective flip = 1.
1623
               Timestamp: pallet_timestamp = 2,
1624
               Sudo: pallet sudo = 3,
1625
               Scheduler: pallet scheduler = 4.
1626
               Preimage: pallet preimage = 5,
1627
               Mmr: pallet mmr = 6.
1628
1629
               // Account lookup
1630
               // ...
1631
1632
               // Tokens & Fees
1633
               Balances: pallet_balances = 10,
1634
               TransactionPayment: pallet_transaction_payment = 11,
1635
               Assets: pallet assets = 12.
1636
               AssetTxPayment: pallet_asset_tx_payment = 13,
1637
1638
               // Consensus
1639
               // ...
1640
1641
               // Governance
1642
               // ...
1643
1644
               // Smart contracts
1645
               Contracts: pallet contracts = 50,
1646
               Ethereum: pallet_ethereum = 51,
1647
               EVM: pallet evm = 52,
1648
               EVMChainId: pallet evm chain id = 53.
1649
               DynamicFee: pallet_dynamic_fee = 54,
1650
               BaseFee: pallet base fee = 55,
1651
1652
               // CESS pallets
1653
               // ...
1654
               FileBank: pallet file bank = 60.
1655
```

1656

Put the pallet inside the construct_runtime!{ ... } macro



```
#[frame_support::pallet]
pub mod pallet {
    // ...
    #[pallet::config]
    pub trait Config: frame_system::Config + sp_std::fmt::Debug {
        /// The overarching event type.
        type RuntimeEvent: From<Event<Self>> + IsType<<Self as frame_system::Config>::RuntimeEvent>;
        type WeightInfo: WeightInfo;
        type RuntimeCall: From<Call<Self>>;
        type FScheduler: ScheduleNamed<BlockNumberFor<Self>, Self::SProposal, Self::SPalletsOrigin>;
        type AScheduler: ScheduleAnon<BlockNumberFor<Self>, Self::SProposal, Self::SPalletsOrigin>;
        /// Overarching type of all pallets origins.
        type SPalletsOrigin: From<frame_system::RawOrigin<Self::AccountId>>;
        // ...
        /// pallet address.
        #[pallet::constant]
        type FilbakPalletId: Get<PalletId>;
        #[pallet::constant]
        type UserFileLimit: Get<u32> + Clone + Eq + PartialEq:
        #[pallet::constant]
        type OneDay: Get<BlockNumberFor<Self>>>;
        // User defined name length limit
        #[pallet::constant]
        type NameStrLimit: Get<u32> + Clone + Eq + PartialEq;
        // Maximum number of containers that users can create.
        #[pallet::constant]
        type BucketLimit: Get<u32> + Clone + Eq + PartialEq;
        11 ...
```

- Pallet Config
- Pallet Events
- Pallet Errors
- Pallet Storage
- Pallet Lifecycle Callbacks
- Pallet Extrinsics
- Pallet Helper Functions



```
#[pallet::event]
#[pallet::generate_deposit(pub(super) fn deposit_event)]
pub enum Event<T: Config> {
    //file upload declaration
    UploadDeclaration { operator: AccountOf<T>, owner: AccountOf<T>, deal_hash: Hash },
    //file uploaded.
    TransferReport { acc: AccountOf<T>, deal_hash: Hash },
    //File deletion event
    DeleteFile { operator:AccountOf<T>, owner: AccountOf<T>, file_hash: Hash },
    // ...
}
```

- Pallet Config
- Pallet Events
- Pallet Errors
- Pallet Storage
- Pallet Lifecycle Callbacks
- Pallet Extrinsics
- Pallet Helper Functions



```
#[pallet::error]
pub enum Error<T> {
    Existed,

    FileExistent,
    //file doesn't exist.
    FileNonExistent,
    //overflow.
    Overflow,

    NotOwner,

    NotQualified,
    //It is not an error message for scheduling operation
    ScheduleNonExistent,
    // ...
}
```

- Pallet Config
- Pallet Events
- Pallet Errors
- Pallet Storage
- Pallet Lifecycle Callbacks
- Pallet Extrinsics
- Pallet Helper Functions



```
#[pallet::storage]
#[pallet::getter(fn deal_map)]
pub(super) type DealMap<T: Config> = StorageMap<_, Blake2_128Concat, Hash, DealInfo<T>>>;
#[pallet::storage]
#[pallet::getter(fn file)]
pub(super) type File<T: Config> =
    StorageMap< , Blake2 128Concat, Hash, FileInfo<T>>;
#[pallet::storage]
#[pallet::getter(fn user_hold_file_list)]
pub(super) type UserHoldFileList<T: Config> = StorageMap<</pre>
    Blake2 128Concat,
   T::AccountId,
    BoundedVec<UserFileSliceInfo, T::UserFileLimit>,
    ValueQuery,
#[pallet::storage]
#[pallet::getter(fn miner lock)]
pub(super) type MinerLock<T: Config> =
    StorageMap< , Blake2 128Concat, AccountOf<T>, BlockNumberFor<T>>;
// ...
```

- Pallet Config
- Pallet Events
- Pallet Errors
- Pallet Storage
- Pallet Lifecycle Callbacks
- Pallet Extrinsics
- Pallet Helper Functions



```
#[pallet::hooks]
impl<T: Config> Hooks<BlockNumberFor<T>> for Pallet<T> {
    fn on_initialize(now: BlockNumberFor<T>) -> Weight {
        let days = T::OneDay::get();
        let mut weight: Weight = Weight::zero();
        // FOR TESTING
        if now % days == 0u32.saturated into() {
           let (temp_weight, acc_list) = T::StorageHandle::frozen_task();
           weight = weight.saturating_add(temp_weight);
           let temp acc list: BoundedVec<AccountOf<T>, ConstU32<5000>> =
               acc_list.try_into().unwrap_or_default();
           ClearUserList::<T>::put(temp acc list):
           weight = weight.saturating_add(T::DbWeight::get().writes(1));
        let mut count: u32 = 0:
        let acc_list = ClearUserList::<T>::get();
        weight = weight.saturating_add(T::DbWeight::get().reads(1));
        for acc in acc list.iter() {
           // todo! Delete in blocks, and delete a part of each block
           if let Ok(mut file info list) = <UserHoldFileList<T>>::try get(&acc) {
               weight = weight.saturating_add(T::DbWeight::get().reads(1));
               while let Some(file_info) = file_info_list.pop() {
                   count = count.checked_add(1).unwrap_or(ONCE_MAX_CLEAR_FILE);
                   if count == ONCE_MAX_CLEAR_FILE {
                        <UserHoldFileList<T>>::insert(&acc, file_info_list);
                        return weight;
                   if let Ok(file) = <File<T>>::try_get(&file_info.file_hash) {
```

- Pallet Config
- Pallet Events
- Pallet Errors
- Pallet Storage
- Pallet Lifecycle Callbacks
- Pallet Extrinsics
- Pallet Helper Functions



```
#[pallet::call]
        impl<T: Config> Pallet<T> {
256
257
            /// Upload Declaration of Data Storage
258
259
            /// This function allows a user to upload a declaration for data storage, specifying the file's metadata,
260
            /// deal information, and ownership details. It is used to initiate the storage process of a file.
261
            111
262
            /// Parameters:
263
            /// - `origin`: The origin of the transaction.
            /// - 'file hash': The unique hash identifier of the file.
264
265
            /// - 'deal info': A list of segment details for data storage.
            /// - 'user brief': A brief description of the user and the file's ownership.
266
267
            /// - `file_size`: The size of the file in bytes.
268
            #[pallet::call index(0)]
269
            #[transactional]
270
            #[pallet::weight(<T as pallet::Config>::WeightInfo::upload_declaration(deal_info.len() as u32))]
271
            pub fn upload declaration(
272
                origin: OriginFor<T>,
273
                file hash: Hash,
274
                deal info: BoundedVec<SegmentList<T>, T::SegmentCount>,
275
                user brief: UserBrief<T>,
276
                file size: u128.
277
              -> DispatchResult {
278
                let sender = ensure_signed(origin)?;
279
                // Check if you have operation permissions.
280
                ensure!(Self::check_permission(sender.clone(), user_brief.user.clone()), Error::<T>::NoPermission);
281
                // Check file specifications.
282
                ensure!(Self::check file spec(&deal info), Error::<T>::SpecError);
283
                // Check whether the user-defined name meets the rules.
```

- Pallet Config
- Pallet Events
- Pallet Errors
- Pallet Storage
- Pallet Lifecycle Callbacks
- Pallet Extrinsics
- Pallet Helper Functions

Pallet Structure: pallet-audit



```
775
           impl<T: Config> Pallet<T> {
776
              /// Clear challenge data and perform associated actions for the given block number.
777
778
              /// This function is used to clear challenge data and perform various operations for a
779
              /// specific block number. It iterates over challenges in the `ChallengeSlip` storage item
780
              /// and checks the associated `ChallengeSnapShot`.
781
              111
782
              /// # Parameters
783
              111
784
               /// - `now`: The block number for which challenge data is to be cleared and processed.
785
786
              /// # Returns
787
788
              /// The total weight consumed by the operation.
789
               fn clear_challenge(now: BlockNumberFor<T>) -> Weight {
790
                   let mut weight: Weight = Weight::zero();
791
792
                  for (miner, ) in <ChallengeSlip<T>>::iter prefix(&now) {
793
                       if let Ok(challenge info) = <ChallengeSnapShot<T>>::try get(&miner) {
794
                           weight = weight.saturating add(T::DbWeight::get().reads(1));
795
                           if challenge info.prove info.service prove.is none() {
796
                               let count = <CountedClear<T>>>::get(&miner).checked add(1).unwrap or(6);
797
                               weight = weight.saturating_add(T::DbWeight::get().reads(1));
798
799
                               let = T::MinerControl::clear punish(
800
                                   &miner.
801
                                   challenge info.miner snapshot.idle space.
802
                                   challenge_info.miner_snapshot.service_space,
803
804
                               weight = weight.saturating_add(T::DbWeight::get().reads_writes(1, 1));
805
806
                               if count >= 3 {
807
                                   let result = T::MinerControl::force miner exit(&miner);
808
                                   weight = weight.saturating add(T::DbWeight::get().reads writes(5, 5));
809
                                   if result.is err() {
810
                                       log::info!("force clear miner: {:?} failed", miner);
811
```

- Pallet Config
- Pallet Events
- Pallet Errors
- Pallet Storage
- Pallet Lifecycle Callbacks
- Pallet Extrinsics
- Pallet Helper Functions

Pallets Integrated in CESS Node



Foundational

System frame, Timestamp pallet, Sudo pallet, Scheduler pallet, etc...

Account & Fee

Proxy pallet, Indices pallet, Balances pallet, Assets pallet, etc...

Consensus

Authorship pallet, Babe pallet, Grandpa pallet, Staking pallet, etc...

Governance

Council, TechnicalCommittee, Treasury, Bounties, Multisig, etc...

Smart Contract

Contracts (ink!), Ethereum, EVM, EVMChainId, DynamicFee, etc...

CESS Specific

FileBank, TeeWorker, Audit, Sminer, StorageHandler, etc...

CESS Pallet Deep Dive: file-bank



src: https://github.dev/cessProject/cess/blob/main/pallets/file-bank/src/lib.rs

This pallet consists of logics on managing storage space. It allows callers (users) to purchase storage space, expand the purchased space, renew the storage leases. This pallet also implements functions to CRUD (**c**reate, **r**ead, **u**pdate, **d**elete) user buckets, a concept similar to user directory. The actual files are segmented and stored in the underlying storage network, but its metadata are stored on-chain.

CESS Pallet Deep Dive: sminer



src: https://github.dev/cessProject/cess/blob/main/pallets/sminer/src/lib.rs

sminer stands for Storage Miner. This pallet contains operations related to storage miners, allowing them to claim how much space it provides for how long, staking its tokens for its claimed services, and withdrawing the service provision altogether.

Demo: Adding Your Own Pallet in CESS Node



- Fork <u>cess</u> Github repo
- 2. Add a new (template) pallet in the **pallets** directory
- 3. Add the pallet in the runtime
- 4. Recompile cess node and execute

Example: cess-examples/cess-node



End