



# CESS Network

The Decentralized Data Infrastructure

## Episode 10: Building Custom Pallets



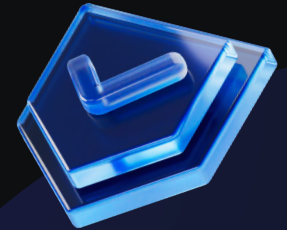
<https://www.cess.network>



# Course Logistics

Course Website: <https://course.cess.network/>

- Episode 1** - . - . - . - . - . - . CESS Network Introduction
- Episode 2** - . - . - . - . - . - . CESS Architecture & Key Technologies
- Episode 3** - . - . - . - . - . - . CESS Ecosystem and Applications
- Episode 4** - . - . - . - . - . - . CESS Nodes & CESS Account Setup
- Episode 5** - . - . - . - . - . - . Demo: Running a Consensus Node
- Episode 6** - . - . - . - . - . - . Demo: Running a Storage Node
- Episode 7** - . - . - . - . - . - . CESS DeOSS and DeOSS REST API
- Episode 8** - . - . - . - . - . - . dApp Development using ink! Smart Contract
- Episode 9** - . - . - . - . - . - . dApp Development using Solidity Smart Contract
- Episode 10** - . - . - . - . - . - . Building Custom Pallet



# Why build your own pallets? Purpose.



## Pros:

- Flexible and the most powerful
- Can alter consensus mechanism, transaction fee, block time, etc.

## Cons:

- A high technical barrier
  - learning Rust and Substrate macro
  - Familiarize with existing codebase
- Running your own chain requires more devOps and evening maintaining validator community.

## Purpose

- Tailored Features: Developers can create features specifically designed to meet the needs of CESS users, enhancing the network's functionality and user experience.
- Expand Network Capabilities: Custom pallets can introduce features that drive the adoption and growth of the CESS network, attracting more users, developers, and stakeholders.
- Addressing Unique Challenges: Custom pallets allow developers to address specific challenges faced by the CESS network, providing solutions that are tailored to its unique requirements.

# How to Contribute to CESS with Custom Pallets



## Understand the CESS Codebase

- Start by becoming familiar with CESS's architecture and existing codebase.

## Identify Improvement Areas

- Look for opportunities to add new functionalities or enhance existing ones.

## Develop Custom Pallets

- Create custom pallets tailored to the unique needs and challenges of the CESS network.

## Engage with the Community

- Submit your custom pallets for review and participate in community discussions.

## Participate in Governance

- Get involved in CESS's decentralized governance to influence protocol updates and policies.

## Contribute to Ecosystem Growth

- Help shape the future of CESS by developing innovative solutions and enhancing the network's capabilities.

# High Level Description of CESS (Substrate) Framework



- **Client:** p2p networking, low-level library inclusion of (merkle tree) storage & database, JSON-RPC API
- **Runtime:** a composition of pallets connected together to form the core chain logics and expose the extrinsics that are publicly available.
- **Pallets:** modules that perform a specific set of functions on-chain.

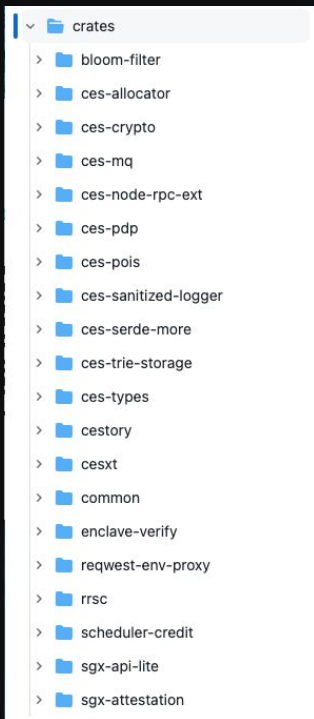
## Client (a.k.a. Node)



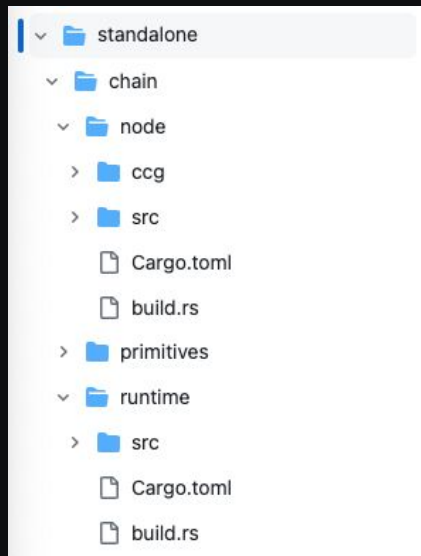
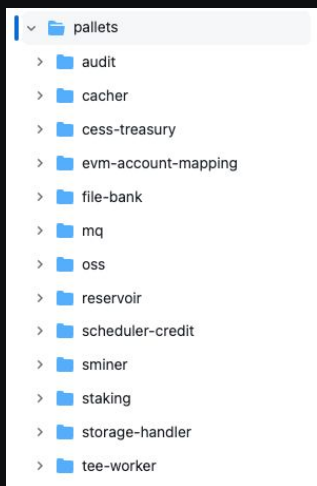
# CESS Source Code



src: <https://github.com/CESSProject/cess/blob/main>



## Crates and Pallets (Libraries)



## Node and Runtime

# Overview of the CESS Node Runtime



Runtime implements the  
pallet :: Config

A screenshot of a code editor interface. On the left is a file explorer showing a directory structure with folders like 'primitives', 'runtime', 'src', 'frontier', and 'teeworker'. The 'runtime' folder is expanded, showing sub-files like 'src/lib.rs'. The main editor area displays the code for 'cess / standalone / chain / runtime / src / lib.rs'. The code includes a 'parameter\_types!' block with various constants like 'FilbakPalletId', 'BucketLimit', 'NameStrLimit', etc. Below this is an 'impl pallet\_file\_bank::Config for Runtime' block that defines the runtime configuration for the 'pallet\_file\_bank' pallet, including types for 'RuntimeEvent', 'RuntimeCall', 'MinerControl', 'StorageHandle', etc.

```
cess / standalone / chain / runtime / src / lib.rs
Code Blame 2472 lines (2181 loc) · 83.1 KB
1536 parameter_types! {
1537     pub const FilbakPalletId: PalletId = PalletId(*b"rewardpt");
1538     #[derive(Clone, Eq, PartialEq)]
1539     pub const BucketLimit: u32 = 1000;
1540     #[derive(Clone, Eq, PartialEq)]
1541     pub const NameStrLimit: u32 = 63;
1542     #[derive(Clone, Eq, PartialEq)]
1543     pub const SegmentCount: u32 = SEGMENT_COUNT;
1544     #[derive(Clone, Eq, PartialEq)]
1545     pub const FragmentCount: u32 = FRAGMENT_COUNT;
1546     #[derive(Clone, Eq, PartialEq)]
1547     pub const OwnerLimit: u32 = 50000;
1548     #[derive(Clone, Eq, PartialEq)]
1549     pub const UserFileLimit: u32 = 500000;
1550     #[derive(Clone, Eq, PartialEq)]
1551     pub const NameMinLength: u32 = 3;
1552     #[derive(Clone, Eq, PartialEq)]
1553     pub const RestoralOrderLife: u32 = 250;
1554     #[derive(Clone, Eq, PartialEq)]
1555     pub const MissionCount: u32 = SEGMENT_COUNT * FRAGMENT_COUNT;
1556 }
1557
1558 impl pallet_file_bank::Config for Runtime {
1559     type RuntimeEvent = RuntimeEvent;
1560     type RuntimeCall = RuntimeCall;
1561     type FilbakPalletId = FilbakPalletId;
1562     type FindAuthor = pallet_session::FindAccountFromAuthorIndex<Self, Babe>;
1563     type WeightInfo = pallet_file_bank::weights::SubstrateWeight<Runtime>;
1564     type MinerControl = Sminer;
1565     type StorageHandle = StorageHandler;
1566     type MyRandomness = pallet_rrsc::ParentBlockRandomness<Runtime>;
1567     type TeeWorkerHandler = TeeWorker;
1568     type UserFileLimit = UserFileLimit;
1569     type OneDay = OneDay;
1570     type CreditCounter = SchedulerCredit;
1571     type OssFindAuthor = Oss;
1572     type BucketLimit = BucketLimit;
1573     type NameStrLimit = NameStrLimit;
1574     type SegmentCount = SegmentCount;
1575     type FragmentCount = FragmentCount;
1576     type OwnerLimit = OwnerLimit;
1577     type NameMinLength = NameMinLength;
1578     type RestoralOrderLife = RestoralOrderLife;
```

# Structure of the Runtime

Put the pallet inside the  
`construct_runtime!{...}` macro

```
1616 // Create the runtime by composing the FRAME pallets that were previously configured.
1617 construct_runtime!(
1618     pub enum Runtime
1619     {
1620         // Basic stuff
1621         System: frame_system = 0,
1622         RandomnessCollectiveFlip: pallet_insecure_randomness_collective_flip = 1,
1623         Timestamp: pallet_timestamp = 2,
1624         Sudo: pallet_sudo = 3,
1625         Scheduler: pallet_scheduler = 4,
1626         Preimage: pallet_preimage = 5,
1627         Mmr: pallet_mmr = 6,
1628
1629         // Account lookup
1630         // ...
1631
1632         // Tokens & Fees
1633         Balances: pallet_balances = 10,
1634         TransactionPayment: pallet_transaction_payment = 11,
1635         Assets: pallet_assets = 12,
1636         AssetTxPayment: pallet_asset_tx_payment = 13,
1637
1638         // Consensus
1639         // ...
1640
1641         // Governance
1642         // ...
1643
1644         // Smart contracts
1645         Contracts: pallet_contracts = 50,
1646         Ethereum: pallet_ethereum = 51,
1647         EVM: pallet_evm = 52,
1648         EVMChainId: pallet_evm_chain_id = 53,
1649         DynamicFee: pallet_dynamic_fee = 54,
1650         BaseFee: pallet_base_fee = 55,
1651
1652         // CESS pallets
1653         // ...
1654         FileBank: pallet_file_bank = 60,
1655     }
1656 );
```



# Example: EVM Runtime Pallet



Even the EVM capability in CESS node is setup the same way.

```
1442 parameter_types! {  
1443     pub BlockGasLimit: U256 = U256::from(BLOCK_GAS_LIMIT);  
1444     pub const GasLimitPovSizeRatio: u64 = BLOCK_GAS_LIMIT.saturating_div(MAX_POV_SIZE);  
1445     pub PrecompilesValue: FrontierPrecompiles<Runtime> = FrontierPrecompiles::<_>::new();  
1446     pub WeightPerGas: Weight = Weight::from_parts(weight_per_gas(BLOCK_GAS_LIMIT, NORMAL_DISPATCH_RATIO));  
1447 }  
1448  
1449 impl pallet_evm::Config for Runtime {  
1450     type FeeCalculator = BaseFee;  
1451     type GasWeightMapping = pallet_evm::FixedGasWeightMapping<Self>;  
1452     type WeightPerGas = WeightPerGas;  
1453     type BlockHashMapping = pallet_ethereum::EthereumBlockHashMapping<Self>;  
1454     type CallOrigin = EnsureAddressTruncated;  
1455     type WithdrawOrigin = EnsureAddressTruncated;  
1456     type AddressMapping = HashedAddressMapping<BlakeTwo256>;  
1457     type Currency = Balances;  
1458     type RuntimeEvent = RuntimeEvent;  
1459     type PrecompilesType = FrontierPrecompiles<Self>;  
1460     type PrecompilesValue = PrecompilesValue;  
1461     type ChainId = EVMChainId;  
1462     type BlockGasLimit = BlockGasLimit;  
1463     type Runner = pallet_evm::runner::stack::Runner<Self>;  
1464     type OnChargeTransaction = ();  
1465     type OnCreate = ();  
1466     type FindAuthor = FindAuthorTruncated<Babe>;  
1467     type GasLimitPovSizeRatio = GasLimitPovSizeRatio;  
1468     type Timestamp = Timestamp;  
1469     type WeightInfo = pallet_evm::weights::SubstrateWeight<Self>;  
1470 }
```



# Walkthrough

## CESS Pallets



# Pallets Integrated in CESS Node



## Foundational

System frame, Timestamp pallet, Sudo pallet, Scheduler pallet, etc...

## Governance

Council, TechnicalCommittee, Treasury, Bounties, Multisig, etc...

## Account & Fee

Proxy pallet, Indices pallet, Balances pallet, Assets pallet, etc...

## Smart Contract

Contracts (ink!), Ethereum, EVM, EVMChainId, DynamicFee, etc...

## Consensus

Authorship pallet, Babe pallet, Grandpa pallet, Staking pallet, etc...

## CESS Specific

FileBank, TeeWorker, Audit, Sminer, StorageHandler, etc...

# Pallet Structure: Pallet file-bank



src: <https://github.com/cessProject/cess/blob/main/pallets/file-bank/src/lib.rs>

```
#[frame_support::pallet]
pub mod pallet {
    // ...

    #[pallet::config]
    pub trait Config: frame_system::Config + sp_std::fmt::Debug {
        /// The overarching event type.
        type RuntimeEvent: From
```

- Pallet Config
- Pallet Events
- Pallet Errors
- Pallet Storage
- Pallet Lifecycle Callbacks
- Pallet Extrinsic

# Pallet Structure: Pallet file-bank



src: <https://github.com/cessProject/cess/blob/main/pallets/file-bank/src/lib.rs>

```
#[pallet::event]
#[pallet::generate_deposit(pub(super) fn deposit_event)]
pub enum Event<T: Config> {
    //file upload declaration
    UploadDeclaration { operator: AccountOf<T>, owner: AccountOf<T>, deal_hash: Hash },
    //file uploaded.
    TransferReport { acc: AccountOf<T>, deal_hash: Hash },
    //File deletion event
    DeleteFile { operator: AccountOf<T>, owner: AccountOf<T>, file_hash: Hash },
    // ...
}
```

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# Pallet Structure: Pallet file-bank



src: <https://github.com/cessProject/cess/blob/main/pallets/file-bank/src/lib.rs>

```
#[pallet::error]
pub enum Error<T> {
    Existed,

    FileExisted,
    //file doesn't exist.
    FileNonExistent,
    //overflow.
    Overflow,

    NotOwner,

    NotQualified,
    //It is not an error message for scheduling operation
    ScheduleNonExistent,
    // ...
}
```

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- Pallet Extrinsics

# Pallet Structure: Pallet file-bank



src: <https://github.com/cessProject/cess/blob/main/pallets/file-bank/src/lib.rs>

```
#[pallet::storage]
#[pallet::getter(fn deal_map)]
pub(super) type DealMap<T: Config> = StorageMap<_, Blake2_128Concat, Hash, DealInfo<T>>;

#[pallet::storage]
#[pallet::getter(fn file)]
pub(super) type File<T: Config> =
    StorageMap<_, Blake2_128Concat, Hash, FileInfo<T>>;

#[pallet::storage]
#[pallet::getter(fn user_hold_file_list)]
pub(super) type UserHoldFileList<T: Config> = StorageMap<
    _,
    Blake2_128Concat,
    T::AccountId,
    BoundedVec<UserFileSliceInfo, T::UserFileLimit>,
    ValueQuery,
>;

#[pallet::storage]
#[pallet::getter(fn miner_lock)]
pub(super) type MinerLock<T: Config> =
    StorageMap<_, Blake2_128Concat, AccountOf<T>, BlockNumberFor<T>>;

// ...
```

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# Pallet Structure: Pallet file-bank



src: <https://github.com/cessProject/cess/blob/main/pallets/file-bank/src/lib.rs>

```
#[pallet::hooks]
impl<T: Config> Hooks<BlockNumberFor<T>> for Pallet<T> {
    fn on_initialize(now: BlockNumberFor<T>) -> Weight {
        let days = T::OneDay::get();
        let mut weight: Weight = Weight::zero();
        // FOR TESTING
        if now % days == 0u32.saturated_into() {
            let (temp_weight, acc_list) = T::StorageHandle::frozen_task();
            weight = weight.saturating_add(temp_weight);
            let temp_acc_list: BoundedVec<AccountOf<T>, ConstU32<5000>> =
                acc_list.try_into().unwrap_or_default();
            ClearUserList::::put(temp_acc_list);
            weight = weight.saturating_add(T::DbWeight::get().writes(1));
        }

        let mut count: u32 = 0;
        let acc_list = ClearUserList::::get();
        weight = weight.saturating_add(T::DbWeight::get().reads(1));
        for acc in acc_list.iter() {
            // todo! Delete in blocks, and delete a part of each block
            if let Ok(mut file_info_list) = <UserHoldFileList<T>::try_get(&acc) {
                weight = weight.saturating_add(T::DbWeight::get().reads(1));
                while let Some(file_info) = file_info_list.pop() {
                    count = count.checked_add(1).unwrap_or(ONCE_MAX_CLEAR_FILE);
                    if count == ONCE_MAX_CLEAR_FILE {
                        <UserHoldFileList<T>::insert(&acc, file_info_list);
                        return weight;
                    }
                }
            }
            if let Ok(file) = <File<T>::try_get(&file_info.file_hash) {
```

- Pallet Config
- Pallet Events
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# Pallet Structure: Pallet file-bank



src: <https://github.com/cessProject/cess/blob/main/pallets/file-bank/src/lib.rs>

```
255 #[pallet::call]
256 impl<T: Config> Pallet<T> {
257     /// Upload Declaration of Data Storage
258     ///
259     /// This function allows a user to upload a declaration for data storage, specifying the file's metadata,
260     /// deal information, and ownership details. It is used to initiate the storage process of a file.
261     ///
262     /// Parameters:
263     /// - 'origin': The origin of the transaction.
264     /// - 'file_hash': The unique hash identifier of the file.
265     /// - 'deal_info': A list of segment details for data storage.
266     /// - 'user_brief': A brief description of the user and the file's ownership.
267     /// - 'file_size': The size of the file in bytes.
268     #[pallet::call_index(0)]
269     #[transactional]
270     #[pallet::weight(<T as pallet::Config>::WeightInfo::upload_declaration(deal_info.len() as u32))]
271     pub fn upload_declaration(
272         origin: OriginFor<T>,
273         file_hash: Hash,
274         deal_info: BoundedVec<SegmentList<T>, T::SegmentCount>,
275         user_brief: UserBrief<T>,
276         file_size: u128,
277     ) -> DispatchResult {
278         let sender = ensure_signed(origin)?;
279         // Check if you have operation permissions.
280         ensure!(Self::check_permission(sender.clone(), user_brief.user.clone()), Error::::NoPermission);
281         // Check file specifications.
282         ensure!(Self::check_file_spec(&deal_info), Error::::SpecError);
283         // Check whether the user-defined name meets the rules.
```

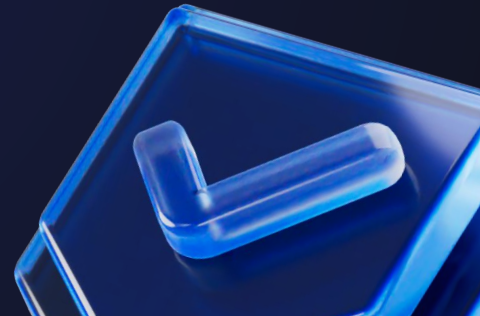
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# CESS Pallet: file-bank



src: <https://github.com/cessProject/cess/blob/main/pallets/file-bank/src/lib.rs>

This pallet consists of logics on managing storage space. It allows callers (users) to purchase storage space, expand the purchased space, renew the storage leases. This pallet also implements functions to CRUD (create, read, update, delete) user buckets, a concept similar to user directory. The actual files are segmented and stored in the underlying storage network, but its metadata are stored on-chain.

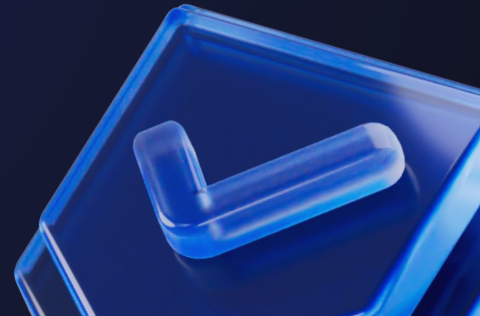


# CESS Pallet: **sminer**



src: <https://github.com/cessProject/cess/blob/main/pallets/file-bank/src/lib.rs>

sminer stands for Storage Miner. This pallet contains operations related to storage nodes, allowing them to claim how much space it provides for how long, staking its tokens for its claimed services, and withdrawing the service provision altogether.





# Demo

## Adding Your Pallet in CESS Node

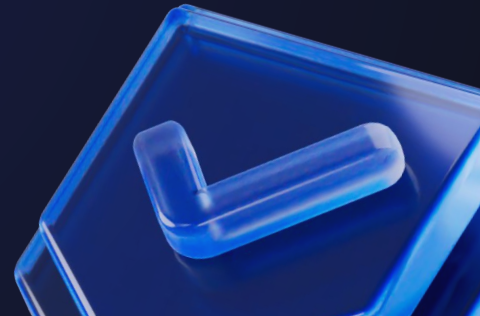


# Demo: Adding Your Pallet in CESS Node



1. Fork [cess Github repo](#)
2. Add a new (template) pallet in the `pallets` directory
3. Add the pallet in the runtime
4. Recompile cess node and execute

Example: [cess-examples/cess-node](#)





# Thank you for watching

Please Join Our Community





# CESS Network - Episode 10

Building Custom Pallets



<https://www.cess.network>

