EMF4CPP

Generating Ecore Models for C++

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Overview

- EMF4CPP allows to use the Eclipse Modeling Framework in C++ projects
- Reuse metamodels based on ecore
- Generate a C++ class hierarchy
- Runtime support system with generic algorithms based on reflection
- Exchange of model instances serialized as XMI

Models, Metamodels and Meta-Metamodels

A model (or model instance) is formed by objects at runtime

```
auto d = new Department;
p->getEmployees().push_back(new Employee);
```

Models, Metamodels and Meta-Metamodels

The metamodel is the class definition

```
class Employee;
class Department {
    Employee* m_manager = nullptr;
    std::vector<Employee*> m_employees;
public:
    Department() = default;

    Employee* getManager() { return m_manager; }
    void setManager(Employee* e) { m_manager = e; }

    std::vector<Employee*>& getEmployees() {
        return m_employees; }
};
```

Models, Metamodels and Meta-Metamodels

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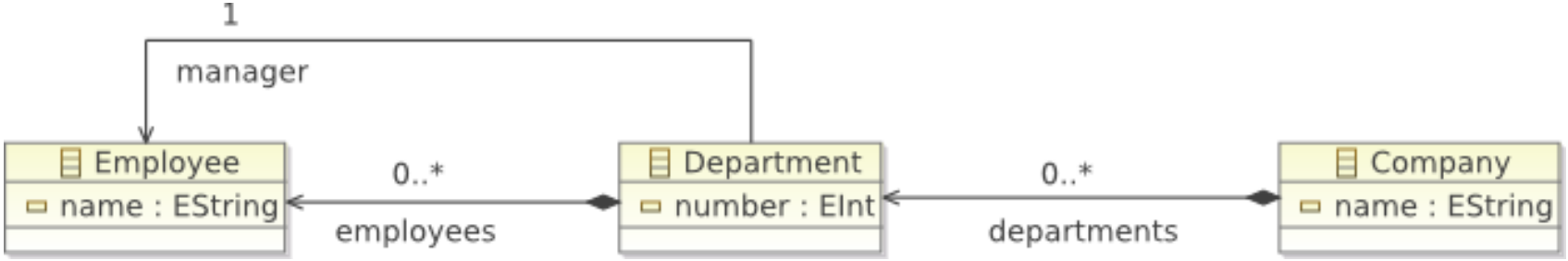
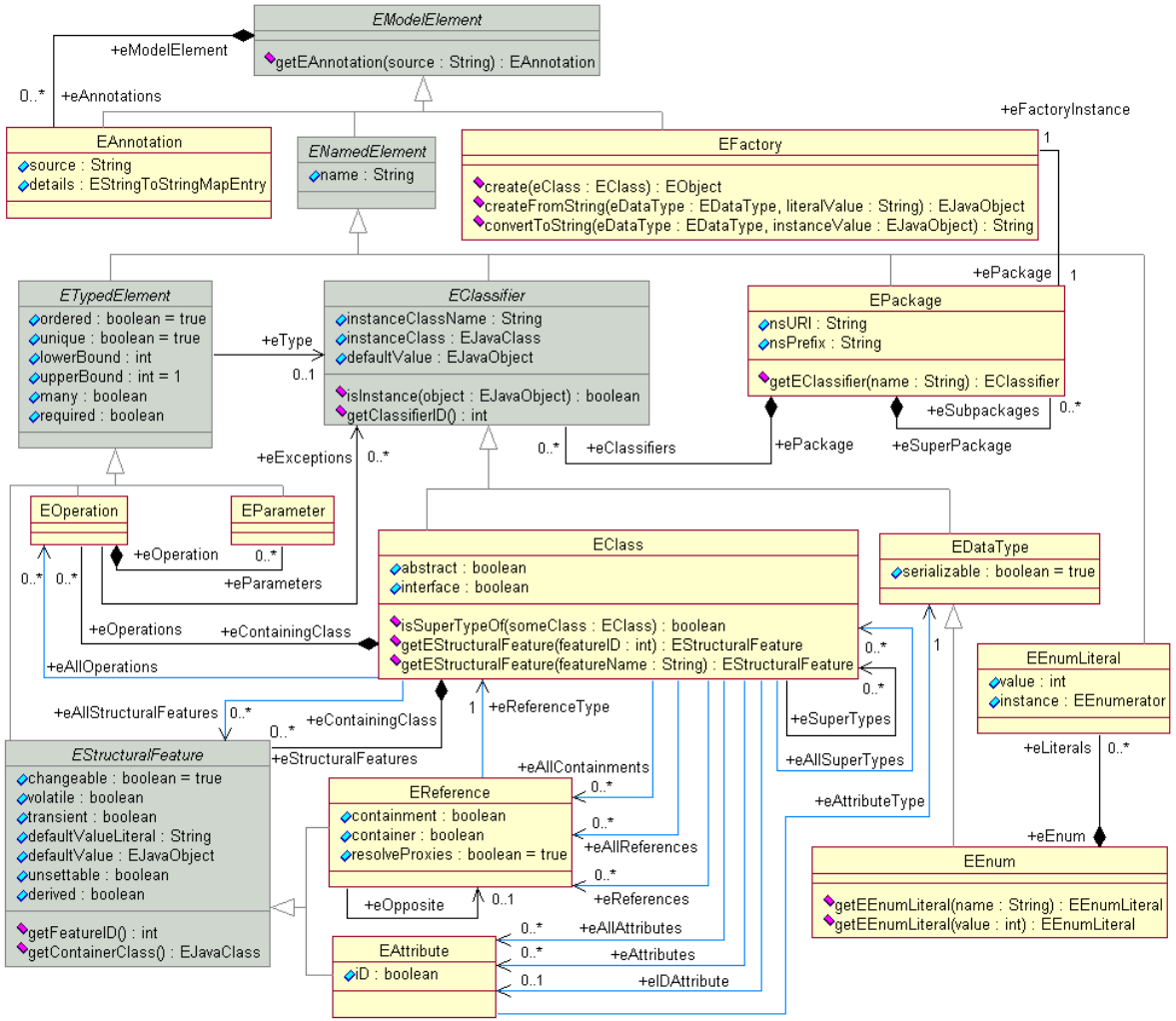


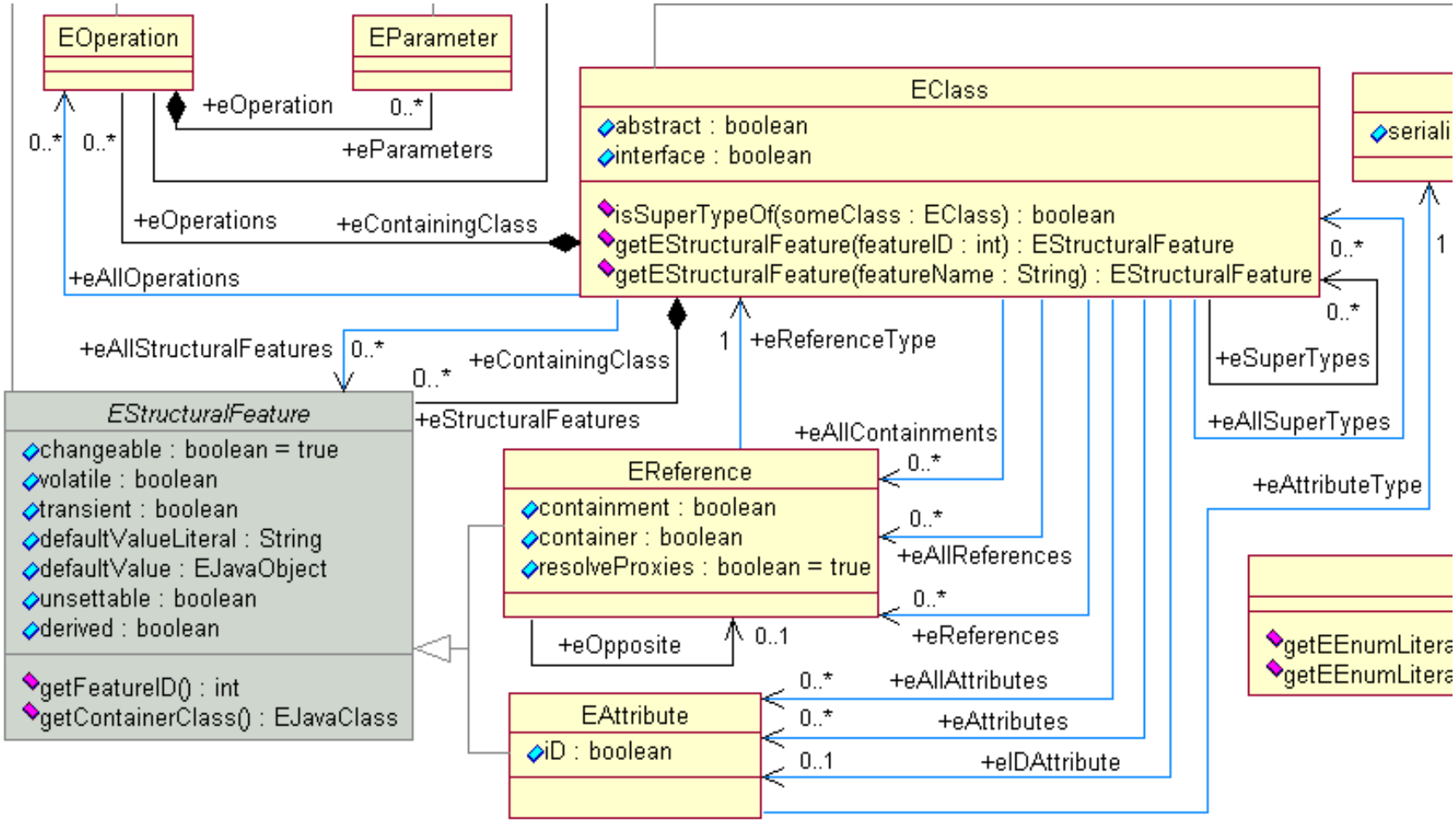
Models, Metamodels and Meta-Metamodels

The metamodel is an instance of the Ecore model



Models, Metamodels and Meta-Metamodels

At the core: EClass



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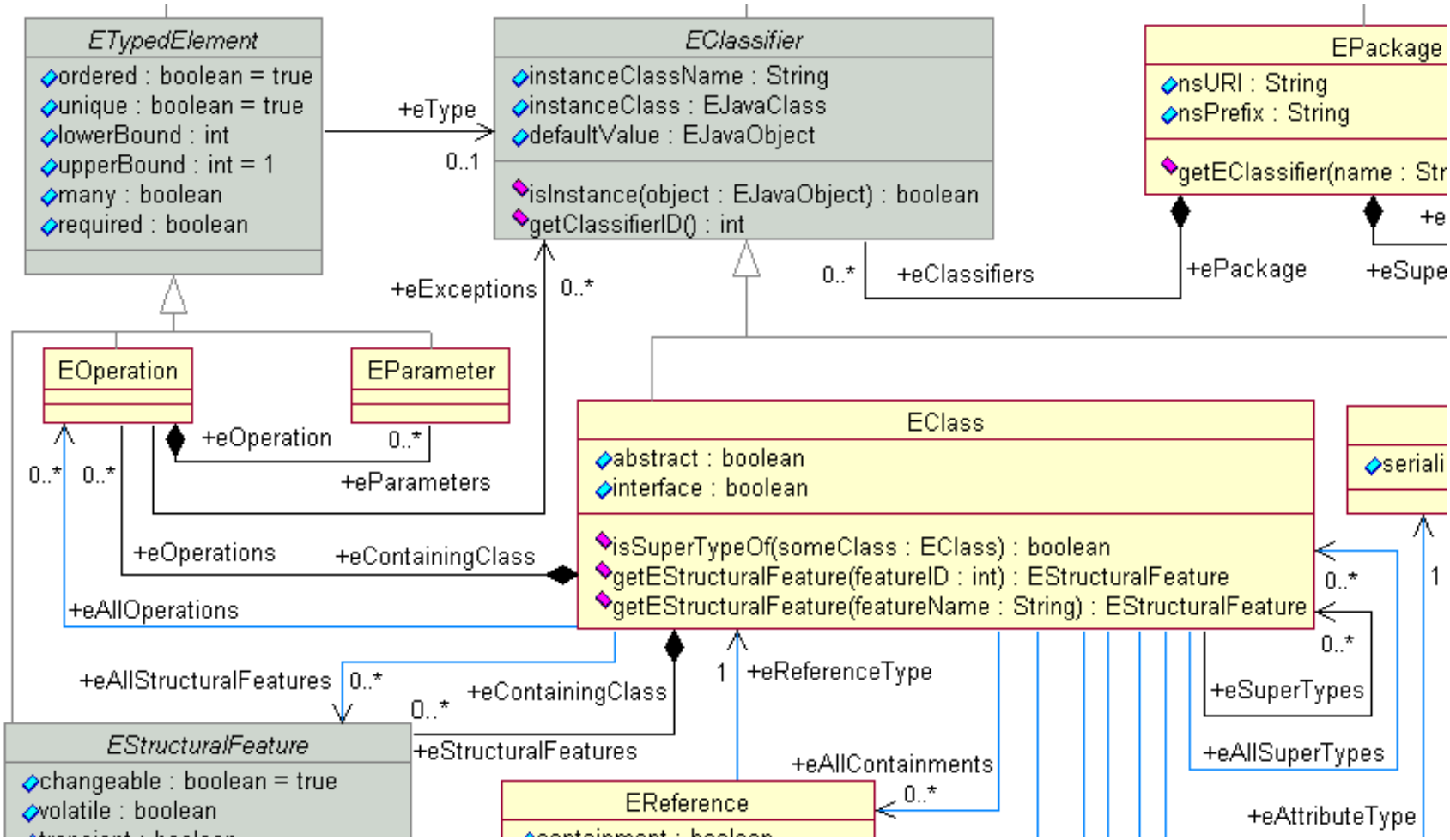
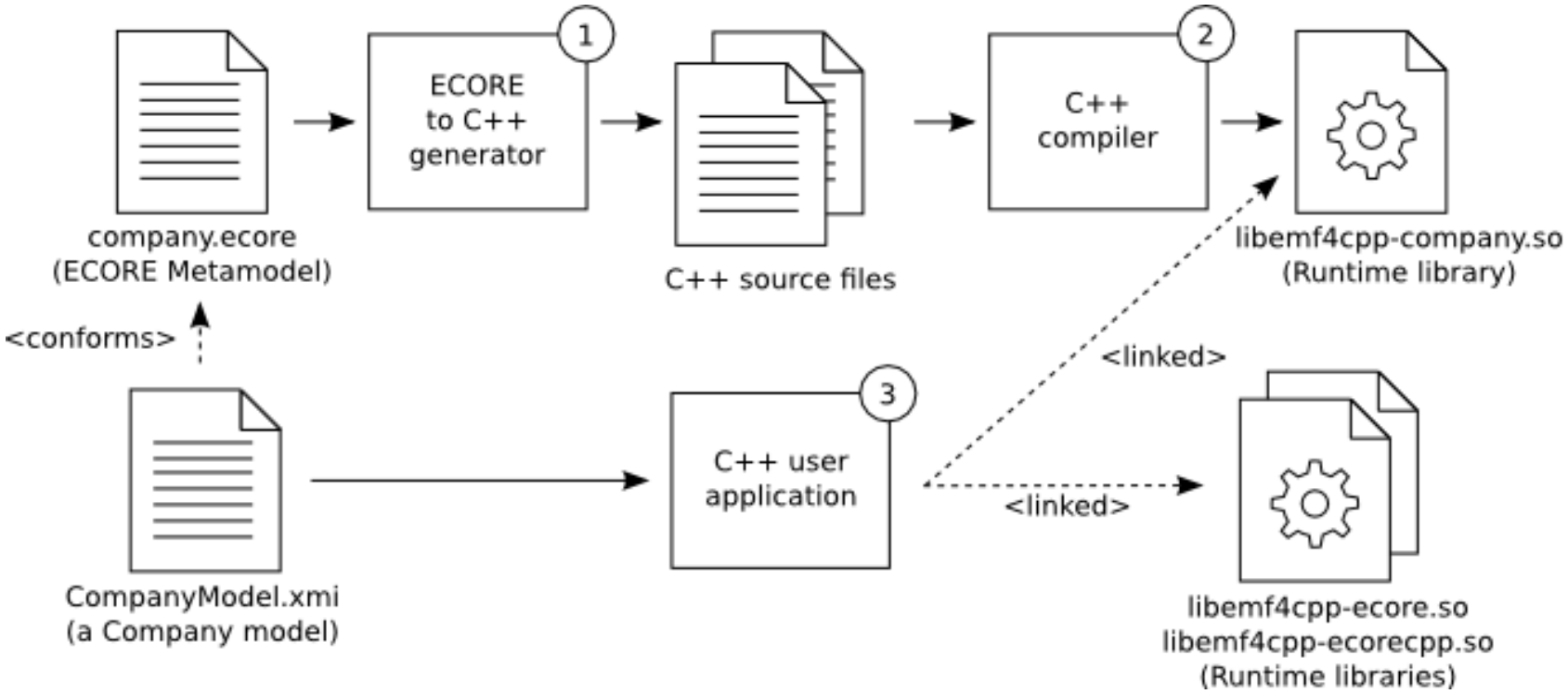


Usage


company.ecore
(ECORE Metamodel)
1
ECORE
to C++
generator
C++ source files
2
C++
compiler
libemf4cpp-company.so
(Runtime library)
<conforms>
<linked>
CompanyModel.xmi
(a Company model)
3
C++ user
application
<linked>
libemf4cpp-ecore.so
libemf4cpp-ecorecpp.so
(Runtime libraries)

Codegeneration Strategy

- For each class in the ecore model, a C++ class is generated
- Objects are managed by boost::intrusive_ptr<>
- Containers are based on std::vector<>
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- Extend the generated code by
  - *PROTECTED REGION*s are kept by the code generator
  - Derive and instantiate your own classes by *factory injection*

Codegeneration Strategy

```
namespace company {

class Department : public virtual ::ecore::EObject {
public:
    Department();
    virtual ~Department();

    // Operations

    // Attributes
    virtual ::ecore::EInt getNumber () const;
    virtual void setNumber (::ecore::EInt _number);

    // References
    virtual const ::ecorecpp::mapping::EList< ::company::
        Employee_ptr >& getEmployees () const;
    virtual ::ecorecpp::mapping::EList< ::company::Employee_ptr >&
        getEmployees ();

    virtual ::company::Employee_ptr getManager () const;
    virtual void setManager (::company::Employee_ptr _manager);
```

Codegeneration Strategy

```
    /* This is the same value as getClassifierId() returns, but as a
     * static value it can be used in template expansions. */
    static const int classifierId = CompanyPackage::DEPARTMENT;

    /*PROTECTED REGION ID(Department) START*/
    // Please, enable the protected region if you add manually
        written code.
    // To do this, add the keyword ENABLED before START.
    /*PROTECTED REGION END*/

protected:
    // Attributes
    ::ecore::EInt m_number;

    // References
    std::shared_ptr<::ecorecpp::mapping::EList< ::company::
        Employee_ptr >> m_employees;
    ::company::Employee_ptr m_manager;
};

} //namespace Company
```

Reference Handling

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- Implemented by generated code in combination with EList container

libemf4cpp-ecorecpp

- Serialization / deserialization as XML Metadata Interchange (XMI)
- Resources and ResourceSets
  - Resources reference URIs, e.g. files
  - Instances can be split over Resources
- Tree traversal
- Notification framework
  - Callbacks for modifications of the model
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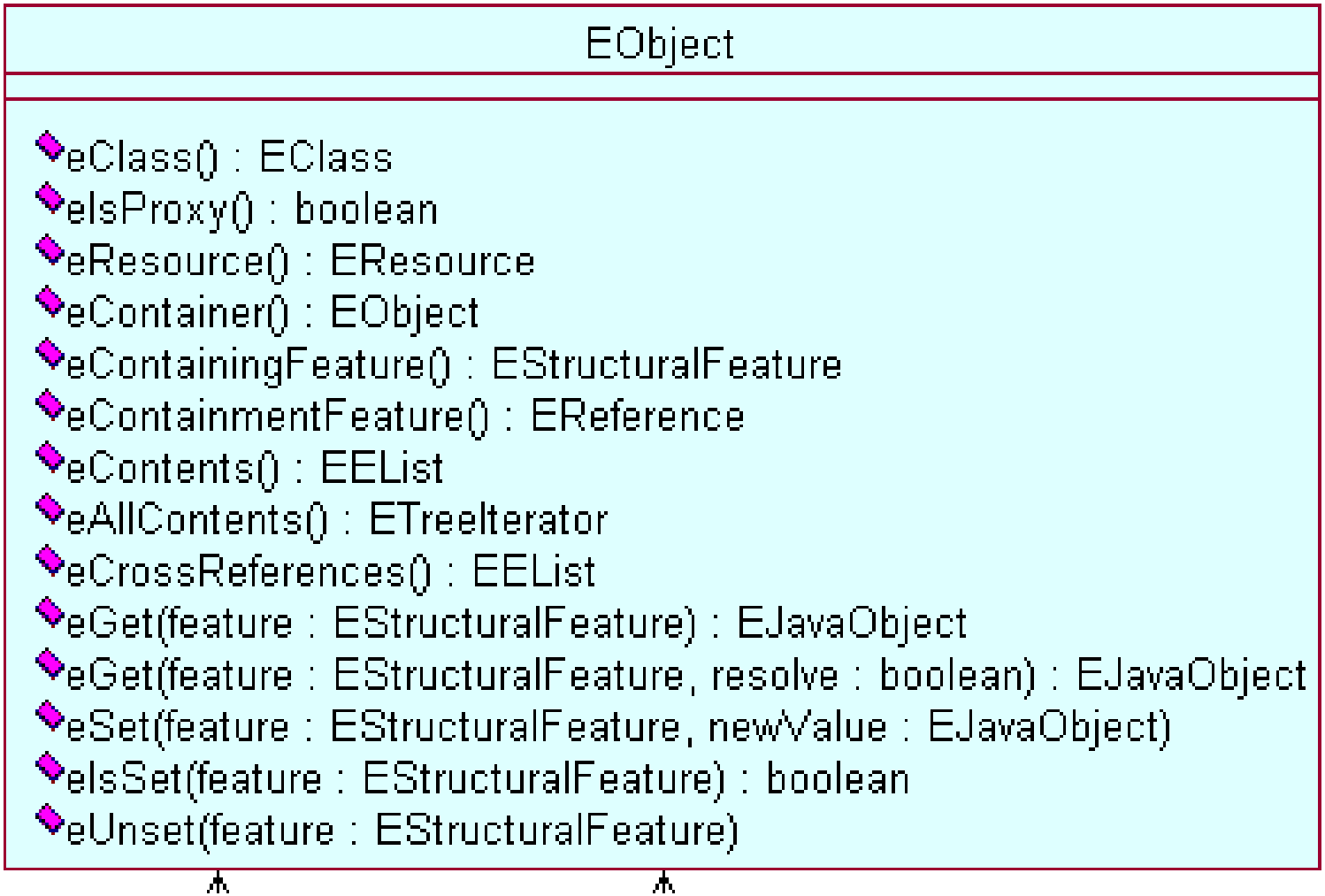
  - Useful for Model-View-Controller UIs
- Generic, model-agnostic implementation

Reflection API

- libemf4cpp-ecore
  - C++ implementation of the ecore metamodel
  - Created during bootstrap build of the codegenerator
- Every generated class is derived from ecore::EObject

Operations Defined for ecore::EObject



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  - Members: eStructuralFeatures(), eAllStructuralFeatures() as well as eAttributes(), eReferences(), ...
- Access instances by generic APIs
  - Access to members: eGet(someFeature), eSet(someFeature, newValue)
  - The parent: eContainer(), eContainingFeature()
  - All children: eContents(), eAllContents()

Licensing: LGPL

- The codegenerator, the runtime libraries and the generated ecore implementation: published under LGPL
- Code generated from an ecore model: It's yours!
  (Actually most lawyers think, it belongs to the owner of the model)

Project URL

First release in 2010
Research project at University of Murcia, Spain
https://github.com/catedrasaes-umu/emf4cpp

Presented features are implemented in a fork
https://github.com/mdoerfel/emf4cpp

Participation is welcome!

Contact me for questions: doerfel@inchron.com