```
#8 a whole heap of trouble
   malloc, calloc, realloc
```

#1 Review:
Why put the heap so far away from the stack?

What will you find below the end of the stack and above the top of the heap?

#2 What value will be printed?
```
01      int a = 10;
02      int* ptr = &a;
03      pid_t child = fork();
04      if(child == 0) { * ptr = 20; ptr = NULL;}
05      else {
06          waitpid(child, NULL,0);
07          printf("%d", * ptr );
08      }
```


#3 What does sbrk do?
```
"sbrk increases the process's data segment by n bytes"
... but what does this mean?
```

#4 A very simple heap memory allocator
```
01      void* malloc(unsigned int numbytes) {
02        printf("Top of heap was %p\n", sbrk(0) ); // safe??
03
04        void* ptr = sbrk(numbytes);
05        if(ptr == (void*) -1) return NULL; // no mem for you!
06
07        printf("Now you have some mem at %p\n",ptr );
08
09        return ptr;
10      }
11
12      void free(void*mem) {   }
```

What are the limitations of the above allocator?

How can we improve it?

#5 How do I use calloc?
```
      void*  calloc(size_t count, size_t size);
```


#6 Implement your own calloc using memset and malloc:
```
      // void *   memset(void *b, int c, size_t len);

void* mycalloc(size_t count, size_t size) {
```


#7 How does I use realloc?
```
      void *  realloc(void *oldptr, size_t size);
```

Placement Strategies - Best Fit. Worst Fit. First Fit Allocation

Suppose the heap is managed with a linked list. Each node in the list is either allocated or free. The list is sorted by address. When `malloc()` is called, the list is searched for a free segment that is big enough (depending on the allocation algorithm), that segment is divided into an allocated segment (at the beginning) and a free segment. When `free()` is called, the corresponding segment should merge with its neighboring segments, if they are also free. A process has a heap of 13KB, which is initially unallocated. During its execution, the process issues the following memory allocate/de-allocate calls (`pA... pE` are `void*` pointers). In all cases, break ties by choosing the earliest segment. Also, assume all algorithms allocate memory from the beginning of the free segment they choose.

        pA = malloc(3KB)

        pB = malloc(4KB)

        pC = malloc(3KB)

        free(pB)

        pD = malloc(3KB)

        free(pA)

        pE = malloc(1KB)

For simplicity, assume the memory begins at address 0, and ignore the memory used by the linked list itself. Show the heap allocation after the above calls, using best-fit, worst-fit and first-fit algorithms respectively.

Best Fit:

0K	1K	2K	3K	4K	5K	6K	7K	8K	9K	10K	11K	12K

Starting address of pD= _____ K and pE = _____ K

Worst Fit:

0K	1K	2K	3K	4K	5K	6K	7K	8K	9K	10K	11K	12K

Starting address of pD = _____ K and pE = _____ K

First Fit:

0K	1K	2K	3K	4K	5K	6K	7K	8K	9K	10K	11K	12K

Starting address of pD = _____ K and pE = _____ K

What is Fragmentation? What happens if heap memory is severely fragmented?

Best Fit outcome?

Worst Fit outcome?

First Fit outcome?