



GoPacking

Our project for the Summer 2022 Full-stack CFGdegree

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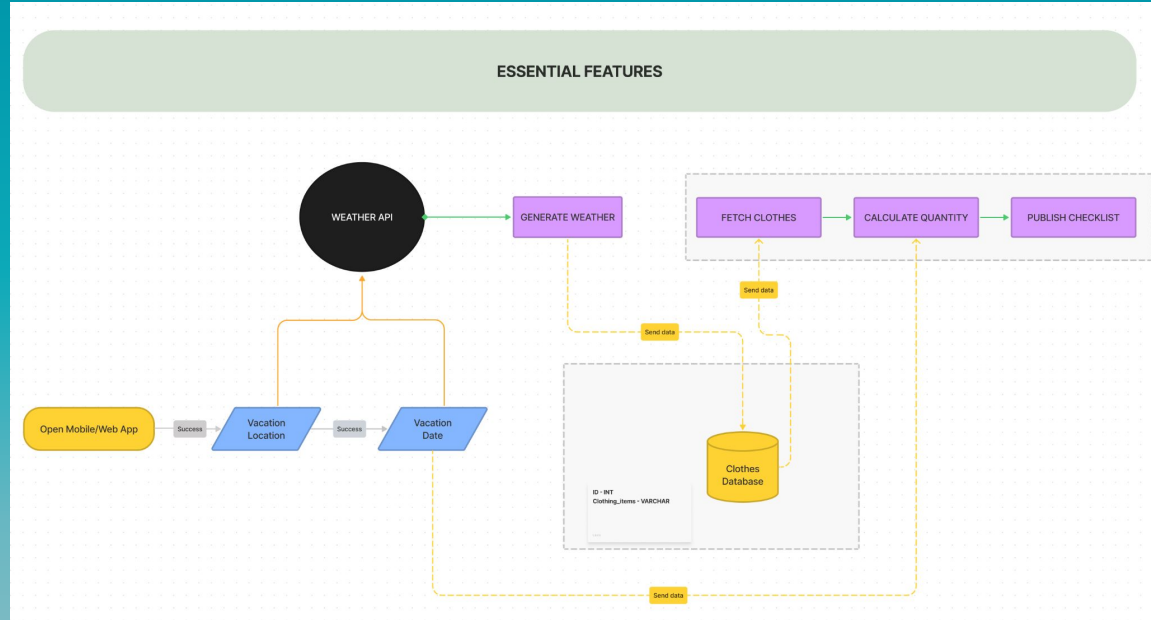
Overview of our project

The problem:

Packing for a trip and having to consider all weather possibilities can be a stressful task.

Our aim:

To provide the user with a custom packing list for their upcoming trip based on weather predictions.



Our design

Minimalist design

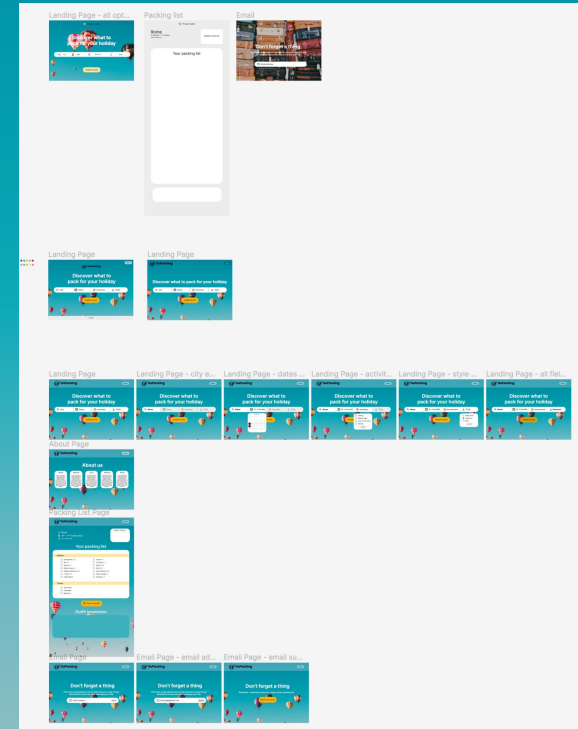
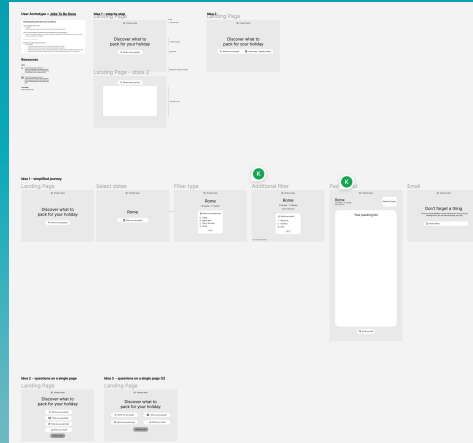
Our pages are simple and include only the necessary amount of information for the user.

Consistency

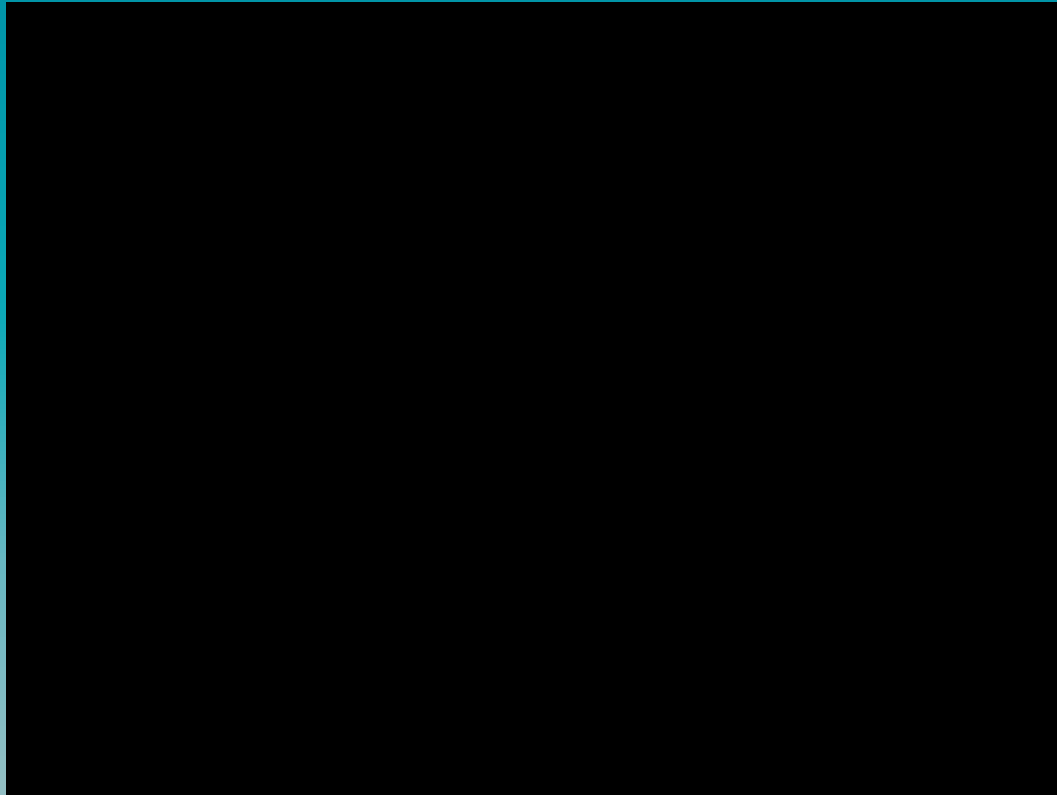
Competitor research encouraged us to have our user inputs in a single row, and included travel photography.

Standardisation

We incorporated commonly used icons into our design.



What we built



User testing

This allowed us to check the following:

- Main functions of the application
- Ease of navigation
- Accessibility
- Error conditions

Learnings

- Users were able to navigate around the website without instruction and create a list.
- Some parts of the user input process could be made clearer.
- A couple of bugs were identified, which we would work on if we had more time.

User function testing form.

Thank you for taking part in our user testing for our application Go Packing! With your help we will be able to make the user experience on our website enjoyable.

TEST	DESCRIPTION	EXPECTED OUTCOME	ACTUAL OUTCOME
1.	Enter city	Destination should appear when user starts to type	
2.	Enter dates of travel	A calendar should pop up and user should be able to select dates from it	
3.	Enter activities	A list of activities should be available to choose from	
4.	Enter style	A list of style preferences should be available to choose from	
5.	forecast	A weather forecast should be available for your chosen destination	
6.	Packing list	After all inputs are chosen click submit button and a list of clothes should appear	
7.	Checking off the packing list	The packing list should work as a tick box	
8.	Email packing list	The packing list should be available to send to the users email address	

BLURB:

This is GoPacking project that we have created as a final task for the programming course. It is not completed yet, so I would much appreciate it if you were willing to help me to test it. The goal of it is to present you with a packing list based on your inputted values. Please remember that this is not a test of your skills, it is a test of our project. If something is not working or breaks, or you can't find an information I will ask you about. It is entirely our fault and not any reflection of your abilities!

Guidelines I followed: not telling user what to do when they asked, just encouraged them to explore their ideas, asked them to be vocal about their actions and when they were doing something they were not explaining, I asked them about it. Tried to note as much as possible, both what they said and their general behaviour when using the site.

USER 1:

After filling all the values (was choosing just one activity one style, only later thought to try multiple): OK, what do I do now? But upon short reflection, clicked on "Create my list".

The user saw the clothes list, started to read them, and then, based on the weather temperature displayed in the right-hand corner, started to tick off the ones they thought they would need.

Then said, "Now what?", and upon short consideration started to fill the email details. I explained this feature is not ready yet and asked what they would expect in the email, "A list of clothes I have ticked off, so I could maybe print it".

Question: how would you go back to the main page?

User first scrolled down, then started to look about the page. After a while he clicked on the GoPacking logo.

Question: where would you find information about the project?

User said they would search in Google for 'packing list' (did notice 'About' but didn't connect it with the question). When I mentioned it later, they said they would expect it to be somewhere in the footer.

BUG FOUND:

If you fill the city, click out of the field, and then click back on the city again, the city entered stays in the form field and it's not possible to delete it (have to be overwritten by starting to type again).

Reflection

Challenges

- We were ambitious with our idea, which has led to some challenging moments.
- Testing our application has been complicated.
- It has been difficult to find enough time to complete the project alongside other commitments.

Successes

- Able to access and retrieve data from the API.
- Generated a useful packing list by combining our clothes database with certain logic.
 - Collaborated on GitHub.
- Good functional design that is very similar to the wireframes.

Thanks for listening!

② Any questions?