

```
import numpy as np
import constants as c
```

```
class PhysicsBody:
```

```
    def __init__(self,initPosx,initPosy,initPosz,
                  initvelx,initvely,initvelz,mass):
```

```
        self.reset(initPosx,initPosy,initPosz,
                    initvelx,initvely,initvelz,mass)
```

```
    return
```

```
    def reset(self,posx,posy,posz,velx,vely,velz,mass):
```

```
        self.posx = posx
        self.posy = posy
        self.posz = posz
        self.velx = velx
        self.vely = vely
        self.velz = velz
        self.mass = mass
```

```
    return
```

```
    def force(self, Star_list):
```

```
        F = np.zeros(3)
```

```
        for i in Star_list:
```

```
            if i is self:
```

```
                fx1 = 0
```

```
                fy1 = 0
```

```
                fz1 = 0
```

```
            else:
```

```
                radius = np.linalg.norm(np.array([(self.posx-i.posx),(self.posy-i.posy),(self.posz-i.posz)]))
```

```
                force = -c.G*self.mass*i.mass/radius**2
```

```
                fx1 = force*(self.posx-i.posx)/radius
```

```
                fy1 = force*(self.posy-i.posy)/radius
```

```
                fz1 = force*(self.posz-i.posz)/radius
```

```
        F += np.array([fx1,fy1,fz1])
```

```
    return F
```

```
    def update(self,dt,Star_list):
```

```
        x = self.posx
```

```
        y = self.posy
```

```
        z = self.posz
```

```
        velx = self.velx
```

```
        vely = self.vely
```

```
        velz = self.velz
```

```
        fin = np.array([x,y,z,velx,vely,velz])
```

```
    def derive(fin):
```

```
        dfdt0 = fin[3]
```

```
        dfdt1 = fin[4]
```

```
        dfdt2 = fin[5]
```

```
        dfdt3 = self.force(Star_list)[0]/self.mass
```

```
        dfdt4 = self.force(Star_list)[1]/self.mass
```

```
        dfdt5 = self.force(Star_list)[2]/self.mass
```

```
        dfdt = np.array([dfdt0,dfdt1,dfdt2,dfdt3,dfdt4,dfdt5])
```

```
    return dfdt
```

```
    fout = self.rk2(dt,fin,derive)
```

```
    self.set_info(fout)
```

```
    return
```

```
def rk2(self,dt,fin,derive):  
    k1 = derive(fin) * dt  
    fstar = fin+k1  
    self.set_info(fstar)  
    k2 = derive(fstar) * dt  
    fout = fin + 0.5 * (k1 + k2)  
    return fout
```

```
def set_info(self,ln):  
    self.posx = ln[0]  
    self.posy = ln[1]  
    self.posz = ln[2]  
    self.velx = ln[3]  
    self.vely = ln[4]  
    self.velz = ln[5]  
    return
```