ETHALER

Contributors

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Taxonomy Formula: tF{d,t,p,c,SC}

Token Specification Summary

Token Classification

Template Type:	SingleToken	This token has no sub or child tokens.
Token Type:	Fungible	Tokens have interchangeable value with one another, where any quantity of them has the same value as another equal quantity if they are in the same class or series.
Token Unit:	Fractional	This token can be sub-divided or split into smaller units or parts based on a certain number of decimal places.
Value Type:	Intrinsic	This token is purely a digital token represents value directly, it represents no external physical form and cannot be a receipt or title for a material item or property.
Representation Type:	Common	This token is simply represented as a balance or quantity attributed to an owner address where all the balances are recorded on the same balance sheet, like a bank account. All instances can easily share common properties and locating them is simple.
Supply:	Infinite	Infinite supply indicates that tokens in the class can be created and removed with no cap and also potentially reflect negative supply for certain business cases.

This is a Token with Variable Supply Fungible where an initial supply can set at creation and then supply can be added and removed from the total based on need. It is fractional by setting the Decimals property on the dividable behavior. A token instance can be burned or minted. Before executing transfer, burn or mint operation check if they are within the compliance regulations. Pausable for possible freezing of movement and all other operations because of discovered bugs or upgrade.

Example

Enables the issuance of regulated electronic money by the central bank (mintable and burnable only by Central bank) and its practical usage in real financial applications.

EThaler is:

- Divisible
- Transferable
- Pausable
- Compliant
- Burnable
- Roles
- Mintable

EThaler Details

Fractional Fungible

Туре:	Base
Name:	Fractional Fungible
ld:	89ca6daf-5585-469e-abd1-19bc44e7a012
Visual:	τ _F { <i>d</i> }
Tooling:	tF{d}
Version:	1.0

Definition

Draft

Fractional Fungible tokens have interchangeable value with each other, where any owned sum of them from a class has the same value as another owned sum from the same class. Similar to physical cash money, a crypto currency is an example of a fungible token that is divisible.

Example

Fiat currency is the most widely understood example of a fractional fungible item. A fractional fungible is divisible, so you can 'make change'.

Analogies

Name	Description
Physical Money or Cash	Cash, or fiat money, is freely accepted between parties and can have varying denominations. Money has a face value, on a coin or bill, and can be summed together to represent higher value. It can be divided, making change, and consolidated from many smaller denominations to larger ones and still have the same value.
General Admission Movie Ticket	Purchasing a general admission ticket to a movie only allows for you to have a seat, but the seat that you actually get depends on factors like when you arrive.

<u>Dependencies</u>

Artifact Type	Symbol	Description
Base	t	Base Token Definition

Incompatible With

Artifact Type	Symbol	Id
Behavior	~d	d5807a8e-879b-4885-95fa-f09ba2a22172

Influenced By

Description Symbol Applies To

Artifact Files

Content Type	File Name	File Content		
Control	fractional- fungible.proto			
Uml	fractional-fungible.md			

Code Map

Map Type	Name	Platform	Location

Implementation Map

Map Type	Name	Platform	Location	

Resource Map

Мар Туре	Name	Location	Description

Base Details

Token Name:			
Token Type:	Fungible		
Representation Type:	Common		
Value Type:	Intrinsic		
Token Unit:	Fractional		
Symbol:			
Owner:			
Quantity:	0		
Decimals:	0	110	
Constructor Name:	Constructor		

Behaviors

Divisible

Туре:	Behavior
Name:	Divisible
ld:	6e3501dc-5800-4c71-b59e-ad11418a998c
Visual:	<i>d</i>
Tooling:	d
Version:	1.0

Definition

An ability for the token to be divided from a single whole token into fractions, which are represented as decimal places. Any value greater than 0 will indicate how many fractions are possible where the smallest fraction is also the smallest ownable unit of the token.

Example

Divisible is common for crypto-currencies or tokens of fiat currency. For example, the US Dollar is divisible to 2 decimal places, where a value like .42 is possible. Bitcoin, is divisible up to 8 decimal places.

Analogies

Name	Description
Analogy 1	divisible analogy 1 description

<u>Dependencies</u>

Artifact Type Symbol Description

Incompatible With

Artifact Type	Symbol	Id
Behavior	~d	d5807a8e-879b-4885-95fa-f09ba2a22172

Influenced By

Description Symbol Applies To

Artifact Files

Content Type	File Name	File Content
Control	divisible.proto	
Uml	divisible.md	

Code Map

Implementation Map

Location	Platform	Name	Map Type
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Resource Map

Мар Туре	Name	Location	Description	

Specification Behavior

Divisible

Taxonomy Symbol: d

An ability for the token to be divided from a single whole token into fractions, which are represented as decimal places. Any value greater than 0 will indicate how many fractions are possible where the smallest fraction is also the smallest ownable unit of the token.

Example

Divisible is common for crypto-currencies or tokens of fiat currency. For example, the US Dollar is divisible to 2 decimal places, where a value like .42 is possible. Bitcoin, is divisible up to 8 decimal places.

Analogies

Name	Description
Analogy 1	divisible analogy 1 description

Draft

True

Divisible responds to these Invocations

Properties

Name: Decimals

Value Description: Set to a number greater than Zero, allowing subdivision

Template Value: 4

Invocations

GetDecimals

Id: 01f7ef04-1215-45f1-b118-12b4a76db9ad

Description: Return the value

Request

Control Message: GetDecimalsRequest

Description:

Parameters

Name Value

Response

Control Message: GetDecimalsResponse

Description: Return number of decimal places

Parameters

Name	Value	
Decimals	integer	

Draft

GetDecimals

Id: 01f7ef04-1215-45f1-b118-12b4a76db9ad

Description: Return the value

Request

Control Message: GetDecimalsRequest

Description:

Parameters

Name	Value

Response

Control Message: GetDecimalsResponse

Description: Return number of decimal places

<u>Parameters</u>

Name	Value
Decimals	integer

Properties

<u>Transferable</u>

Туре:		Behavior		
Name:		Transferable		
ld:	Į II	af119e58-6d84-4ca6-9656-75e8d312f038		
Visual:		<i>t</i>		
Tooling:	1	t	114	
Version:		1.0		

Definition

Every token instance has an owner. The Transferable behavior provides the owner the ability to transfer the ownership to another party or account. This behavior is often inferred by other behaviors that might exist like Redeem, Sell, etc. This behavior is Delegable. If the token definition is Delegable, TransferFrom will be available.

Example

Analogies

Name	Description
Analogy 1	transferable analogy 1 description

<u>Dependencies</u>

Artifact Type	Symbol	Description	
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Incompatible With

Artifact Type	Symbol	Id
Behavior	~t	a4fa4ca8-6afd-452b-91f5-7103b6fee5e5

<u>Influenced By</u>

Description	Symbol	Applies To
If the token is Delegable, TransferFrom should be enabled.	g	[]
If Compliance is present, a CheckTransferAllowed request has to be made and verified before a Transfer request or a TransferFrom request.	c	[]
If issuable is present, an AcceptTokenRequest from the token issuer, in response to a RequestTokens, has to be made and verified before a Transfer request.	i	[]

Artifact Files

Content Type	File Name	File Content
Control	transferable.proto	
Uml	transferable.md	

Code Map

Code Ma	<u>ap</u>		Draft	
Мар Туре	Name	Platform	Location	

Implementation Map

Мар Туре	Name	Platform	Location

Map Type

Name

Location

Description

Specification Behavior

Transferable

Taxonomy Symbol: t

Every token instance has an owner. The Transferable behavior provides the owner the ability to transfer the ownership to another party or account. This behavior is often inferred by other behaviors that might exist like Redeem, Sell, etc. This behavior is Delegable. If the token definition is Delegable, TransferFrom will be available.

Example

Analogies

Name	Description	
Analogy 1	transferable analogy 1 description	

Is External:

Constructor:

Transferable responds to these Invocations

True

Transfer

Id: 5d4b8f10-7857-4a2f-9b8c-d61e367a6bcc

Description: >A transfer request will invoke a transfer from the owner of the token to the party or account provided in the To field of the request. For fungible or dividable non-fungible tokens, this request may also include value in the Amount field of the request to transfer more than one token of the class in a single request.

Request Message:

TransferRequest

Description: The request

Request Parameters

Name	Value
То	AccountId to transfer ownership to.
Quantity	Number of tokens to transfer.

Response Message

TransferResponse

Description: The response

Response Parameters

Name	Value
Confirmation	A confirmation receipt or error may be returned to the owner based on the outcome of the transfer request.

TransferFrom

Id: 516b4e2f-4a14-4c4f-a6f2-1419d4af35c6

Description: >A transfer request will invoke a transfer from the owner of the token to the party or account provided in the To field of the request. For fungible or dividable non-fungible tokens, this request may also include value in the Amount field of the request to transfer more than one token of the class in a single request.

Request Message:

TransferFromRequest

Description: The request

Request Parameters

Name	Value
From	AccountId to transfer ownership from.
То	AccountId to transfer ownership to.
Quantity	Number of tokens to transfer.

Response Message

TransferFromResponse

Description: The response

Response Parameters

Name	Value
Confirmation	A confirmation receipt or error may be returned to the owner based on the outcome of the transfer from request.

Properties

Pausable

Туре:	Behavior	
Name:	Pausable	
ld:	0fb5abae-c99e-4f34-90cf-62b6f3351b74	11:21
Visual:	<i>p</i>	
Tooling:	p	1111
Version:	1.0	

Definition

Pausable is an influencing behavior that can be applied to other behaviors in the Token. Pausable applies to a token class that implements this behavior; will halt trades and free all transfers, handy if there is a bug found in the token implementation.

Example

There may be a run or a crash in the market that may require the halting of trades for this token. This is like the big red button.

Analogies

Name	Description
Bug in Code	You may discover a bug in your token implementation that requires you to halt the trading until you can fix the code.

Draft

<u>Dependencies</u>

Artifact Type Symbol Description

Incompatible With

Artifact Type Symbol Id

<u>Influenced By</u>

Description	Symbol	Applies To
Roles can influence who or what role can pause and resume a token.	r	[]

Artifact Files

Content Type	File Name	File Content	
Control	pausable.proto		
Uml	pausable.md		

Code Map

Map Type	Name	Platform	Location
SourceCod	Open	EthereumSolidi	https://github.com/OpenZeppelin/openzeppelin-
е	Zeppeli	ty	contracts/blob/master/contracts/token/ERC20/ERC20Pausable
	n ERC-		.sol
	20		
SourceCod	Open	EthereumSolidi	https://github.com/OpenZeppelin/openzeppelin-
е	Zeppeli	ty	contracts/blob/master/contracts/token/ERC721/ERC721Pausa
	n ERC-		ble.soDraft
	751		

Implementation Map

Map Type	Name	Platform	Location

Map Type

Name

Location

Description

Specification Behavior

Pausable

Taxonomy Symbol: p

Pausable is an influencing behavior that can be applied to other behaviors in the Token. Pausable applies to a token class that implements this behavior; will halt trades and free all transfers, handy if there is a bug found in the token implementation.

Example

There may be a run or a crash in the market that may require the halting of trades for this token. This is like the big red button.

Analogies

Name	Description
Bug in Code	You may discover a bug in your token implementation that requires you to halt the trading until you can fix the code.

Is External: True

Constructor:

Pausable responds to these Invocations

Pause

Id: 2e0fd8e5-2090-4c62-b094-232c32a78022

Description: A Request to pause behavior invocations that Pausable applies to.

Request Message:

PauseRequest

Description: The request

Request Parameters

Name	Value

Response Message

PauseResponse

Description: The response

Response Parameters

Name	Value
Confirmation	A confirmation receipt or denial be returned to the pause
	requestor.

Resume

Id: 6d5df99d-2f5e-4c7a-aea4-d2d54176abfd

Description: Resume normal operations.

Request Message:

ResumeRequest

Description: The request

Request Parameters

Name	Value

Response Message

Resume Response

Description: The response

Draft

Response Parameters

Name	Value
Confirmation	A confirmation response from the owner approving the an allowance request, indicating a allowance quantity the requestor has the option to invoke the Delegable behaviors on the token(s).

Properties

Compliant

Туре:	Behavior
Name:	Compliant
ld:	03dd1c48-dfdb-4ec1-86c8-69c3abac76b7
Visual:	<i>c</i>
Tooling:	CONOMY
Version:	1.0

Definition

A regulated token needs to comply with several legal requirements, especially KYC and AML. If the necessary checks have to be made off-chain the token transfer becomes centralized. Further the transfer in this case takes longer to complete as it can not be done in one transaction, but requires a second confirmation step. A compliant token fulfills all legal requirements on-chain without interaction from an off-chain entity.

Example

When doing a bank transfer the transaction is checked by the involved banks according to legal requirements.

Analogies

Name	Description	

Dependencies

Artifact Type	Symbol	Description	
		DICELL.	

Incompatible With

Artifact Type	Symbol Id	

Influenced By

Description	Symbol	Applies To

Artifact Files

Content Type	File Name	File Content
Control	compliant.proto	
Uml	compliant.md	

Code Map

Implementation Map

Map Type	Name	Platform	Location	
// .	9/1//			
Resourc	е Мар			
Мар Туре	Name	Location	Description	

Specification Behavior

Compliant

Taxonomy Symbol: c

A regulated token needs to comply with several legal requirements, especially KYC and AML. If the necessary checks have to be made off-chain the token transfer becomes centralized. Further the transfer in this case takes longer to complete as it can not be done in one transaction, but requires a second confirmation step. A compliant token fulfills all legal requirements on-chain without interaction from an off-chain entity.

Example

When doing a bank transfer the transaction is checked by the involved banks according to legal requirements.

Constructor:

Compliant responds to these Invocations

CheckTransferAllowed

Id: 3f591127-0508-445b-b449-4adc3d8d90e9

Description: Checks if the transfer request is allowed to be executed with the given parameters.

Request Message:

CheckTransferAllowedRequest

Request Parameters

CheckTransferAllowedRequest	-MOMY -
Description: The request	O Ra
<u>Request Parameters</u>	
Name	Value
From	AccountId to transfer ownership from.
То	AccountId to transfer ownership to.
Quantity	Number of tokens to transfer.

Response Message

Check Transfer Allowed Response

Description: The response

Response Parameters

Name	Value
Result	A boolean value whereas true means the transfer is allowed and false means it is not.

Draft

CheckMintAllowed

Id: 0323b374-71af-48f6-93ff-2a63366267db

Description: Checks if the mint request is allowed to be executed with the given parameters.

Request Message:

Check Mint Allowed Request

Description: The request

Request Parameters

Name	Value
ToAccount	Account Id to mint the tokens to.
Quantity	Number of tokens to transfer.

Response Message

Check Mint Allowed Response

Description: The response

Response Parameters

Name	Value
Result	A boolean value whereas true means the minting request is allowed and false means it is not.

CheckBurnAllowed

Id: 8edffc4d-d14e-4a98-8c96-338835d5534c

Description: Checks if the burn request is allowed to be executed with the given parameters.

Request Message:

Check Burn Allowed Request

Description: The request

Request Parameters

Name	Value
From	AccountId to transfer ownership from.
Quantity	Number of tokens to transfer.

Response Message

Check Burn Allowed Response

Description: The response

Response Parameters

Name	Value	

Result	A boolean value whereas true means the burn request is allowed	
	and false means it is not.	

Properties

<u>Burnable</u>

Туре:	Behavior
Name:	Burnable
ld:	803297a1-c0f9-4898-9d44-29c9d41cca97
Visual:	<i>b</i>
Tooling:	b
Version:	1.0

Definition

A token class that implements this behavior will support the burning or decommissioning of token instances of the class. This does not delete a token, but rather places it in a permanent non-use state. Burning is a one way operation and cannot be reversed. This behavior is Delegable. If the token definition is Delegable, BurnFrom will be available.

Example

When a token is used in a certain way, you may want to remove it from circulation or from being used again. Since the ledger doesn't allow for deletions, burning a token essentially 'deletes' the token from being used, but not from history.

Analogies

Name	Description
Oil Barrels	If you mint a new token for each barrel of oil created, you may transfer ownership several times until the barrel is refined. The refining process should burn the barrel of oil to remove it from circulation.
Redeem	A token that is a coupon or single use ticket, should be burned when it is redeemed.

<u>Dependencies</u>

Artifact Type	Symbol	Description
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Incompatible With

Artifact Type	Symbol Id	

<u>Influenced By</u>

Description	Symbol	Applies To
Delegable or not, will determine if the BurnFrom Control will be available in the implementation.	g	[]
If Compliance is present, a CheckBurnAllowed request has to be made and verified before a Burn request or a BurnFrom request.	С	D)

Artifact Files

Content Type	File Name	File Content		
Control	burnable.proto			
Uml	burnable.md		117	

Code Map

Map Type	Name	Platform	Location
SourceCod	Open	EthereumSolidit	https://github.com/OpenZeppelin/openzeppelin-
е	Zeppeli	У	contracts/blob/master/contracts/token/ERC20/ERC20Burnabl
	n		e.sol

Implementation Map

Resource Map

Map Type	Name	Location	Description	

Specification Behavior

Burnable

Taxonomy Symbol: b

A token class that implements this behavior will support the burning or decommissioning of token instances of the class. This does not delete a token, but rather places it in a permanent non-use state. Burning is a one way operation and cannot be reversed. This behavior is Delegable. If the token definition is Delegable, BurnFrom will be available.

Example

When a token is used in a certain way, you may want to remove it from circulation or from being used again. Since the ledger doesn't allow for deletions, burning a token essentially 'deletes' the token from being used, but not from history.

Analogies

Name	Description
Oil Barrels	If you mint a new token for each barrel of oil created, you may transfer ownership several times until the barrel is refined. The refining process should burn the barrel of oil to remove it from circulation.
Redeem	A token that is a coupon or single use ticket, should be burned when it is redeemed.

Is External:	False
Constructor:	

Burnable responds to these Invocations

Burn

Id: f063dcaa-49f9-4c49-bf0f-2766301e1033

Description: A request to burn a token instance(s) in the class by the owner of the token instance(s). Optional Quantity field in the request.

Request Message:

BurnRequest

Description: The request to Burn or Retire tokens.

Request Parameters

Name	Value
Quantity	The number of tokens to burn, might not apply to the implementation.

Response Message

Response Parameters

aNOMY E			
Description: The response from the request to burn.			
Value			

BurnFrom

ld: 49b53152-3360-426f-9e0a-24a0b4e7c881

Description: Requires Delegable. A request to burn token instance(s) in the class by a party or account that has allowance to do so. Requires a From and Quantity fields in the request.

Request Message:

BurnFromRequest

Description: The request to Burn or Retire tokens.

Request Parameters

Name	Value
From	AccountId from which tokens are burnt
Quantity	The number of tokens to burn, might not apply to the implementation.

Response Message

BurnFromResponse

Description: The response from the request to burn.

Response Parameters

Name	Value
Confirmation	A confirmation receipt or error may be returned to the invoker based on the outcome of the burn from request

Properties

Roles

Туре:	Behavior
Name:	Roles
ld:	c32726da-9787-4dd8-8de3-d07d1733d0f6
Visual:	<i>r</i>
Tooling:	
Version:	1.0

Definition

A token can have behaviors that the class will restrict invocations to a select set of parties or accounts that are members of a role or group. This is a generic behavior that can apply to a token many times to represent many role definitions within the template. This behavior will allow you to define what role(s) to create and what behavior(s) to apply the role to in the TemplateDefinition.

Example

Analogies

Draft

Name	Description
Minters	A role called 'Minters' for a token can have accounts in the role. The MintTo
	behavior invocation will be bound to the role check to ensure only account in
	the 'Minters' role are allowed to mint new instances in the class.

Comments

Roles has a constructor control that creates roles and applies them to certain behaviors of the token at creation of the class from the template.

Dependencies

Artifact Type	Symbol	Description

Incompatible With

Artifact Type	Symbol Id	

Influenced By

Description	Symbol	Applies To

Artifact Files

Content Type	File Name	File Content	
Control	roles.proto		
Uml	roles.md		// the //

Code Map

Map Type	Name	Platform	Location
SourceCode	Open Zeppelin - Roles	EthereumSolidity	https://github.com/OpenZeppelin/openzeppelin- contracts/blob/master/contracts/access/Roles.sol

Draft

Implementation Map

Resource Map

Лар Туре	Name	Location	Description	

Specification Behavior

Roles

Taxonomy Symbol: r

A token can have behaviors that the class will restrict invocations to a select set of parties or accounts that are members of a role or group. This is a generic behavior that can apply to a token many times to represent many role definitions within the template. This behavior will allow you to define what role(s) to create and what behavior(s) to apply the role to in the TemplateDefinition.

Example

Analogies

Name	Description
Minters	A role called 'Minters' for a token can have accounts in the role. The MintTo behavior invocation will be bound to the role check to ensure only account in the 'Minters' role are allowed to mint new instances in the class.

Comments

Roles has a constructor control that creates roles and applies them to certain behaviors of the token at creation of the class from the template.

Is External:	False	
Constructor:		

Roles responds to these Invocations

RoleCheck

Id: 00a665e3-1dda-441e-8262-5750435c153c

Description: Internal invocation when the applied behavior is called to check if the requestor is a member of the role.

Request Message:

IsInRole

Description: The request

<u>Request Parameters</u>

Name	Value
AccountId	AccountId of the requestor.

Response Message

True/False

Description: The response

Response Parameters

Name	Value	
IsInRole	True/False	

Draft

Properties

Name: Role

Value Description: A group or list an account can be a member or be in.

Template Value: Minters

Invocations

GetRoleMembers

ld:

Description: Request the the list of member accounts in the role.

Request

Control Message: GetRoleMembersRequest

Description: The request

Parameters

Name Value

Response

Control Message: GetRoleMembersResponse

Description: The response

<u>Parameters</u>

Name	Value
Members	Returning the list of accounts in the role.

AddRoleMember

ld: 600357f8-0499-47f8-87a5-eedf4ad034af

Description: Add a member to the group or role property.

Request

Control Message: AddRoleMemberRequest

Description: The request

Parameters

Name	Value
RoleName	Name of the role you are adding a member to. Optional parameter if there is only one role.
AccountAddress	Address, name or identifier of the account to be added to the role.

Response

Control Message: AddRoleMemberResponse

Description: The response

Parameters

Name	Value	
Added	True or False.	

RemoveRoleMember

Draft

ld: 97e160bb-6c60-4f1d-923b-813b07b89638

Description: Remove a member to the group or role property.

Request

Control Message: RemoveRoleMemberRequest

Description: The request

<u>Parameters</u>

Name	Value
RoleName	Name of the role you are adding a member to. Optional parameter if there is only one role.
AccountAddress	Address, name or identifier of the account to be removed from the role.

Response

Control Message: RemoveRoleMemberResponse

Description: The response

Parameters

Name	Value	
Added	True or False.	

IsInRole

Id: e42b1b16-074a-4d7d-b9f9-f69a2397a21b

Description: Check to see if an account is in the role.

Request

Control Message: IsInRoleRequest

Description: The request may be internal only and not exposed externally.

<u>Parameters</u>

Name	Value
RoleName	Name of the role you are checking membership of. Optional parameter if there is only one role.
AccountAddress	Address, name or identifier of the account to be checked.

Response

 $Control\ Message: Is In Role Request Response$

Description: The response

<u>Parameters</u>

Name	Value
InRole	True or False.

GetMinters

ld:

Description: Request the the list of member accounts in the 'Minters' role.

Request

Control Message: GetMintersRequest

Description: The request

Parameters

Name	Value	
//,0		11/12/11
Response		
Control Message: 0	GetMintersResponse	

Description: The response

Parameters

Name	Value
Members	Returning the list of accounts in the 'Minters' role.

AddRoleMember

Id: 600357f8-0499-47f8-87a5-eedf4ad034af

Description: Add a member to the group or role property.

Request

Control Message: AddRoleMemberRequest

Description: The request

<u>Parameters</u>

Name	Value
RoleName	Value is always set to 'Minters'

Draft

AccountAddress	Address, name or identifier of the account to be added to the
	'Minters' role.
	'Minters' role.

Response

Control Message: AddRoleMemberResponse

Description: The response

<u>Parameters</u>

Name	Value
Added	True or False.

RemoveRoleMember

Id: 97e160bb-6c60-4f1d-923b-813b07b89638

Description: Remove a member to the group or role property.

Request

Control Message: RemoveRoleMemberRequest

Description: The request

<u>Parameters</u>

Name	Value
RoleName	Always set to 'Minters'
AccountAddress	Address, name or identifier of the account to be removed from the role.

Response

Control Message: RemoveRoleMemberResponse

Description: The response

<u>Parameters</u>

Name	Value
Added	True or False.

IsInRole

Id: e42b1b16-074a-4d7d-b9f9-f69a2397a21b

Description: Check to see if an account is in the role.

Request

Control Message: IsInRoleRequest

Description: The request may be internal only and not exposed externally.

<u>Parameters</u>

Name	Value
RoleName	Always be bound to 'Minters'
AccountAddress	Address, name or identifier of the account to be checked.

Response

Control Message: IsInRoleRequestResponse

Description: The response

Parameters

Name	Value	
InRole	True or False.	

Properties

Mintable

Туре:	Behavior
Name:	Mintable
ld:	f9224e90-3cab-45bf-b5dc-0175121e2ead
Visual:	<i>m</i>
Tooling:	m
Version:	1.0

Definition

A token class that implements this behavior will support the minting or issuing of new token instances in the class. These new tokens can be minted and

belong to the owner or minted to another account. This behavior may be invalidated by a restrictive behavior like Singleton, where only a single instance of the token can exist. Mintable is technically delegable, but it's delegation should be controlled by a behavior like Roles.

Example

A consortium of oil producers needs to create tokens for each barrel of oil they are putting on the market to trade. There are separate classes of tokens for each grade of oil. Producers of barrels will need be have the ability to mint new tokens in order to facilitate the trading of them in the supply chain.

<u>Analogies</u>

Name	Description
SKU	A token class can represent a particular item SKU, where the manufacturer of the item has the ability to mint or issue new inventory of the SKU into the supply chain.

Dependencies

Artifact Type Symbol Description

Incompatible With

Artifact Type Symbol Id

Influenced By

Description	Symbol	Applies To
Roles is common to implement to provide authorization checks for invoking the behavior. Highly Recommended that Role restrictions be applied to MintTo invocations.	r	[]
If Compliance is present, a CheckMintAllowed request has to be made and verified before a Mint request or a MintTo request.	С	[]

Artifact Files

Content	File Name	File Content
Туре		
Control	mintable.proto	

Code Map

Мар Туре	Name	Platform	Location
SourceCod	Open	EthereumSolidit	https://github.com/OpenZeppelin/openzeppelin-
е	Zeppeli	у	contracts/blob/master/contracts/token/ERC20/ERC20Mintabl
	n		e.sol

Implementation Map

Мар Туре	Name	Platform	Location
Implementation	Implementation	ChaincodeGo	
	1		

Resource Map

Map Type	Name	Location	Description	
Resource	Regulation Reference 1			

Specification Behavior

Mintable

Taxonomy Symbol: m

A token class that implements this behavior will support the minting or issuing of new token instances in the class. These new tokens can be minted and belong to the owner or minted to another account. This behavior may be invalidated by a restrictive behavior like Singleton, where only a single instance of the token can exist. Mintable is technically delegable, but it's delegation should be controlled by a behavior like Roles.

Example

A consortium of oil producers needs to create tokens for each barrel of oil they are putting on the market to trade. There are separate classes of tokens for each grade of oil. Producers of barrels will need be have the ability to mint new tokens in order to facilitate the trading of them in the supply chain.

Analogies

Name	Description
SKU	A token class can represent a particular item SKU, where the manufacturer of the item has the ability to mint or issue new inventory of the SKU into the supply chain.

Is External: False

Constructor:

Mintable responds to these Invocations

Binding Is Influenced by Roles's Invocation RoleCheckRoles's Invocation RoleCheck Intercepts this behavior's invocation.'

RoleCheck

Id: 00a665e3-1dda-441e-8262-5750435c153c

Description: Check to see if the account is in the Role called 'Minters'

Request Message:

IsInRole

Description: Checking the 'Minters' role.

Request Parameters

Name	Value
Accountid	AccountId of the requestor.

Response Message

True/False

Description: Respond true if the account is in the 'Minters' role.

Response Parameters

Name	Value
IsInRole	True/False

MintTo

ld: 70499b23-a1dd-4c87-90d6-6e45400f28b5

Description: A request to create new token instances in the class by the owner or a party or account in a role that is granted this permission to another party or account. Requires a To and Quantity fields in the request.

Request Message:

MintToRequest

Description: The request

Request Parameters

Name	Value
ToAccount	Account Id to mint the tokens to.
Quantity	Number of new tokens to create.

Response Message

MintToResponse

Description: The response

Response Parameters

Name	Value
Confirmation	A confirmation receipt or error may be returned to the invoker based on the outcome of the MintTo request.

Mint

Id: 3ddf15db-c919-4f72-a57b-d089931bc901

Description: A request to create new token instances in the class by the owner or a party or account in a role that is granted this permission. Minted tokens using this invocation will be owned by the owner or token pool account. Requires a Quantity field in the request.

Request Message:

MintRequest

Description: The request

Request Parameters

Name	Value
Quantity	Number of new tokens to create.

Response Message

MintResponse

Description: The response

Response Parameters

Name	Value
Confirmation	A confirmation receipt or error may be returned to the invoker
	based on the outcome of the mint request.

Properties

Supply Control

Туре:	BehaviorGroup
Name:	Supply Control
ld:	91cb89b6-a2ce-44ff-b3a0-f0cb3f117e56
Visual:	<i>SC</i>
Tooling:	SC
Version:	1.0

Definition

A token class that implements this behavior will provide controls to increase and decrease supply of tokens within the class. Additionally, it will include the ability to support a role, like Minters, that will be allowed to invoke the Mintable behavior. The owner can add accounts to the role and any account that is a member of the role will be able to mint tokens in the class.

Example

Analogies

Name	Description
Central Bank	Implementing monetary policy for this token.

Comments

Define a Minters role and apply the role to the mintable behavior.

<u>Dependencies</u>

Artifact Type	Symbol Description	

Incompatible With

Artifact Type	Symbol	Id
Behavior	S	c1189d7a-e142-4504-bf26-44c35b76c9d6

Influenced By

Description	Symbol	Applies To
Create a Minters Role and apply it to the Mintable behavior to provide authorization checks for invoking the behavior.	r	[]

Artifact Files

Content Type	File Name	File Content	
Control	supply-control.proto		
Uml	supply-control.md	Draft	

Code Map

Implementation Map

Resource Map

Map Type Name Location Description

The behaviors belonging to this group are included in the Behaviors section of this specification.

