

Name=Base Label=CGNSBase_t Data=CellDimension=3, PhysicalDimension=3

Name=Zone 1 Label=Zone_t Data=VertexSize=(21,17,9),

> CellSize=(20,16,8), VertexSizeBoundary=(0,0,0)

Name=ZoneType Label=ZoneType_t Data=Structured

Data=(version number)

Name=GridCoordinates Label=GridCoordinates_t Data=MT

Name=CoordinateX Label=DataArray t

Label=DataArray_t Data=x(1,1,1) to x(21,17,9) Name=CoordinateY Label=DataArray_t Data=y(1,1,1) to y(21,17,9) Name=CoordinateZ Label=DataArray_t Data=z(1,1,1) to z(21,17,9)