Antoine Wilson

I'm an engineer specializing in deep learning, with a master's degree in embedded systems. I have practical experience of designing and integrating artificial intelligence solutions. Passionate about innovation and solving complex problems.

Work Experience

Al research engineer

Dassault Systemes

Oct 2021 - Sep 2024

Corporate research

- Various projects to improve training speed and performance of SOTA Nerf and Gaussian Splatting models
- Works on visualizing complex embedding spaces through a user-friendly interface
- Development of a transformer-based 3D interior scene generation model that outperforms the state of the art.
- Integration of this 3D generation model into one of the company's software
- Working on a multimodal 3D segmentation model on reconstructed point clouds.
- Development of a GAN model and creation of an interface to use this model

Technologies

- Main skills: Python, Pytorch, deep learning
- Secondary skills: C, CUDA, Docker, Git
- Others: ARM Assembly, Java, HTML/CSS, React

Education

- Embedded Systems Engineering Degree, ISEP, Paris, France. Sep 2019 Sep 2024
 I've worked on a wide range of projects, from web development to the creation from scratch of a robot capable of shooting drones.
- Exchange Semester, Presidency University, Bangalore, India. Feb 2024 May 2024 project to recognize human activity using deep learning in a wearable object
- Exchange Semester, CTU, Prague, Czech Republic. Jan 2021 June 2021

 Java software

Interests

- Sports: I practice kickboxing, I played basketball for 10 years in competition and ran a marathon.
- **Economics:** I was part of my school's finance association
- Science: I love learning about the whole spectrum of science