

#机考除了归并排序之外不太可能用到，但还是整一下...

```
class Solution:
    def merge_sort(self, lst: list):
        cnt = 0
        tmp = [0 for i in range(len(lst))]
        def inner(a: int, b: int):
            if a == b: return
            nonlocal lst, cnt
            m = (a + b) // 2
            inner(a, m)
            inner(m + 1, b)
            i, j = a, m + 1
            while i <= m and j <= b:
                if lst[i] > lst[j]:
                    cnt += m + 1 - i
                    tmp[i + j - m - 1] = lst[j]
                    j += 1
                else:
                    tmp[i + j - m - 1] = lst[i]
                    i += 1
            lst[a:b+1] = tmp[a:i+j-m-1] + lst[i:m+1] + lst[j:b+1]
            inner(0, len(lst) - 1)
        return lst, cnt
    def bubble_sort(self, lst: list):
        for i in range(len(lst) - 1):
            s = False
            for j in range(len(lst) - 1, i, -1):
                if lst[j] < lst[j - 1]:
                    lst[j], lst[j - 1] = lst[j - 1], lst[j]
                    s = True
            if not s: break
        return lst
    def selection_sort(self, lst: list):
        for i in range(len(lst) - 1):
            ptr = i
            for j in range(i, len(lst)):
                if lst[j] < lst[ptr]: ptr = j
            lst[i], lst[ptr] = lst[ptr], lst[i]
        return lst
    def insertion_sort(self, lst: list):
        for i in range(1, len(lst)):
            for j in range(i, 0, -1):
                if lst[j - 1] <= lst[j]: break
            lst[j - 1], lst[j] = lst[j], lst[j - 1]
        return lst
```

```
class Solution:
    def quick_sort(self, lst: list):
        def inner(left, right):
            nonlocal lst
            if left >= right: return
            pivot = lst[right]
            lptr, rptr = left, right - 1
            while lptr < rptr:
                if lst[lptr] <= pivot: lptr += 1
                elif lst[rptr] >= pivot: rptr -= 1
                else: lst[lptr], lst[rptr] = lst[rptr], lst[lptr]
            lst[rptr], lst[right] = pivot, lst[rptr]
            inner(left, rptr - 1)
            inner(rptr + 1, right)
        inner(0, len(lst) - 1)
        return lst
    def shell_sort(self, lst: list):
        def inner(start: int, interval: int):
            nonlocal lst
            for i in range(start + interval, len(lst), interval):
                for j in range(i, start, -interval):
                    if lst[j] >= lst[j - interval]: break
                    lst[j], lst[j - interval] = lst[j - interval], lst[j]
            interval = (len(lst) >> 1)
        while interval:
            for i in range(interval):
                inner(i, interval)
            interval >>= 1
        return lst
```

```
#链表
class ListNode:
    def __init__(self, val, nxt=None, prv=None):
        self.val = val
        self.nxt = nxt
        self.prv = prv
class LinkedList:
    #双向链表，可模拟栈、队列等线性结构
    def __init__(self):
        self.head = None
        self.tail = None
    #其余两个方向同理，prv往head方向，nxt往tail方向
    #某一固定方向删除元素、添加元素等，参照该代码
    #注意避免低级错误，别少删一条边或者少增一条边
    def add(self, node: ListNode, innernode: ListNode = None):
        #把节点node添加到innernode之后，别忘了
        if not self.head: self.head = node
        if self.tail == innernode: self.tail = node
        n: ListNode = innernode.nxt
        node.nxt = n
        node.prv = innernode
        if innernode: innernode.nxt = node
        if n: n.prv = node
    def remove(self, node: ListNode):
        #从链表中删除某个给定节点
        if node.prv: node.prv.nxt = node.nxt
        else: self.head = node.nxt
        node.prv = None
        if node.nxt: node.nxt.prv = node.prv
        else: self.tail = node.prv
        node.nxt = None
#前序表达式 - 1 + 2 * 3
#中序表达式 1 - (2 + 3)
#后序表达式 1 2 3 + -
#补充一个小知识：在Python中算符的优先级是：
#**>~>+ - (指正负)>* / % //>+ - (加减)>"<<">>"
#(用二进制的时候注意避免低级错误：
#算2k+1时是(k<<1)+1而非k<<1+1，后者是k<<(2)
#> & > ^| (6^4&3==6(!=2))> "<=<>=>">==!=>
#:=等赋值运算符 (a:=5==5 a==True使用赋值表达式时需要加括号!)
#>is/is not>in/not in>not>and>or
```

```

class Solution:
    #中序遍历二叉树
    def parse_exp(self,s:str):
        #如果表达式是错的,则系统会报错,一元运算符用"#"标注,
        #并且不考虑赋值运算符和is not以及not in
        lst:list[str]=[]
        l=0
        #拆分表达式:把小数点看做数值的一部分,
        #遇到数值放到辅助栈中,直到遇到非数值为止;
        while l<len(s):
            if s[l].isdigit() or s[l]=='.':
                for r in range(l,len(s)):
                    if not s[r].isdigit() and s[r]!='.':break
                if s[r].isdigit():r+=1
                lst.append(s[l:r])
                l=r
            #遇到括号,单独处理
            elif s[l] in '()':
                lst.append(s[l])
                l+=1
            elif s[l]==' ':l+=1
            #遇到字母,则找到下一个空格或者非字母字符作为分隔符
            elif s[l].isalpha():
                for r in range(l,len(s)):
                    if not s[r].isalpha():break
                lst.append(s[l:r])
                l=r
            #遇到运算符,如果后一个是运算符,那么如果下一个不是~+-
            #则认为是与前一个符号共同构成运算符,
            elif s[l+1] not in '(.~+-' and \
            not s[l+1].replace(".", '').isalnum():
                lst.append(s[l:l+2])
                l+=2
            #下一个是其他则认为是一元运算符
            else:
                lst.append(s[l])
                l+=1
        #处理一元运算符,not
        for i in range(len(lst)-1):
            if lst[i]=='not':lst[i]='#not'
            if not lst[i].replace('.', '').isalnum() and \
            not lst[i+1].replace('.', '').isalnum() and \
            lst[i] not in '()' and lst[i+1] not in '()':
                lst[i+1]='#'+lst[i+1]
        return lst

```

```

class Solution:
    def parse_exp(self,s:str):
        lst[i+1]='#'+lst[i+1]
        return lst
    def inorder_to_postorder(self,s:str):
        #我们考虑的后序表达式,把一元运算符紧邻地写在变量之前
        #运算符能打掉同级运算符和比他高级的运算符,
        #同时,右括号能打掉左括号之前的所有运算符
        lst=Solution().parse_exp(s)
        pred={'**':1,'#~':2,'#+":2,'#-':2,"*":3,"/":3,'%':3,
            '//':3,'+':4,'-':4,'>>':5,'<<':5,'&':6,
            '^':7,'|':7,'<=':8,'<':8,'>':8,'>=':8,'==':9,
            '!=':9,'#not':10,'and':11,'or':12}
        ops=[]
        res=[]
        for i in lst:
            if i==''):#括号
                while ops[-1]!='(':res.append(ops.pop())
                ops.pop()
                continue
            if i=='(':
                ops.append(i)
                continue
            if i not in pred and i!='(':#操作数
                res.append(i)
                continue
            tmp=pred[i]
            while ops and ops[-1]!='(' and pred[ops[-1]]<tmp:
                #其余运算符
                res.append(ops.pop())
            ops.append(i)
        newlst=[]
        for i in res:
            if i[0]!='#':
                newlst.append(i)
                continue
            newlst.append(i[1:]+newlst.pop())
        return ' '.join(newlst)

```

```

from collections import Counter

#二叉树的基本概念
class Treenode:
    def __init__(self,val,left=None,right=None):
        self.val,self.left,self.right=val,left,right
    def traverse(self,method:int):
        #method=0,1,2分别表示前序、中序和后序
        if method==0:print(self.val,end=' ')
        if self.left:self.left.traverse(method)
        if method==1:print(self.val,end=' ')
        if self.right:self.right.traverse(method)
        if method==2:print(self.val,end=' ')
    def level_order(self):
        pass
    def __lt__(self,another):
        return self.val<another.val
    def __str__(self):
        return str(self.val)

```

#所有有关树的概念和表示方法的题目都可以使用递归，没有必要单独说明  
#二叉树的应用

```
class Heap(list):
    def __init__(self):
        super().__init__([0])
    def heapify(self):
        for i in range((len(self)-1)>>1,0,-1):
            self.moveup(i)
    def moveup(self,pos):
        x=self[pos]
        while True:
            newpos=pos<<1
            if newpos|1<len(self) and \
                self[newpos+1]<self[newpos]:newpos+=1
            if newpos>=len(self) or x<self[newpos]:
                self[pos]=x
                break
            self[pos]=self[newpos]
            pos=newpos
    def movedown(self,pos):
        x=self[pos]
        while pos>1:
            newpos=pos>>1
            if self[newpos]<x:break
            self[pos]=self[newpos]
            pos=newpos
        self[pos]=x
    def popleft(self):
        res=self[1]
        if len(self)>2:
            self[1]=self.pop()
            self.moveup(1)
        else:self.pop()
        return res
    def add(self,elem):
        self.append(elem)
        self.movedown(len(self)-1)
```

```
class BST:
    def __init__(self):
        self.head:Treenode=None
    def insert(self,elem):
        ptr=self.head
        while True:
            if elem<=ptr.val:
                if ptr.left:ptr=ptr.left
                else:
                    ptr.left=Treenode(elem)
                    return
            elif ptr.right:ptr=ptr.right
            else:
                ptr.right=Treenode(elem)
                return
    def check(self,elem):
        ptr=self.head
        while True:
            if elem==ptr.val:return True
            if elem<ptr.val:
                if not ptr.left:return False
                ptr=ptr.left
                continue
            elif not ptr.right:return False
            ptr=ptr.right
```

```
class Solution:
    #1.后序表达式建树 1 2 3 + - / 1 2 + 3 -
    def parse_tree(self,lst:list[str]):
        stack:list[Treenode]=[]
        head=Treenode(lst[-1])
        stack.append(head)
        for i in lst[-2::-1]:
            stack.append(Treenode(i))
            if stack[-2].right:stack[-2].left=stack[-1]
            else:stack[-2].right=stack[-1]
            if i.replace('.','').isdigit():
                stack[-1].val=float(i)
                stack.pop()
            while stack and stack[-1].left and stack[-1].right:
                stack.pop()
        return head
```

#Huffman编码树

#函数将返回一个字典和字典下对应的编码,对具体返回的顺序不做要求，只需要是符合条件的Huffman编码

```
def huffman_encoding(self,s:str):
    heap=Heap()
    for letter,freq in Counter(s).items():
        heap.append((freq,Treenode({letter})))
    heap.heapify()
    while len(heap)>=3:
        f1,t1=heap.popleft()
        f2,t2=heap.popleft()
        heap.add((f1+f2,Treenode(t1.val|t2.val,left=t1,right=t2)))
    head=heap.popleft()[1]
    decoding_dic={}
    encoding_dic={}
    def dfs(node:Treenode,code:str):
        nonlocal decoding_dic
        if not node.left:
            encoding_dic[node.val.copy().pop()]=code
            decoding_dic[code]=node.val.copy().pop()
            return
        dfs(node.left,code+'0')
        dfs(node.right,code+'1')
    dfs(head,'')
    return decoding_dic,''.join(encoding_dic[i] for i in s)
```

```

from typing import *
import heapq, sys
from collections import deque, defaultdict, Counter

class Vertex:
    #图节点和树节点共用
    def __init__(self, key):
        self.key = key
        self.nbr = {}
        self.children = [] #用于最小生成树
        self.parent = self #用于并查集
    def __lt__(self, another):
        return self.key < another.key
    def find_parent(self):
        if self.parent == self: return self
        self.parent = self.parent.find_parent()
        return self.parent
    def __hash__(self):
        return hash(self.key)

class Graph:
    #基本表示
    def __init__(self):
        self.vertices = {}
    def add_edge(self, outvert: Vertex, invert: Vertex, wt: int = 1):
        outvert.nbr[invert.key] = (wt, invert)
    #图算法
    def topological_order_with_dfs(self):
        visited = {} #dict[vertex: int]
        visiting = set()
        unvisited = set(self.vertices.values()) #set[vertex]
        def inner(vert: Vertex):
            if vert in unvisited: unvisited.remove(vert)
            if vert in visiting:
                raise TypeError('No topological sort in cyclic graph')
            visiting.add(vert)
            for i in set(vert.nbr.values()) & unvisited:
                inner(i)
            visiting.remove(vert)
            visited[len(visited)] = vert
        while unvisited:
            inner(unvisited.pop())
        return ' '.join(visited[i].key for i in range(len(visited)-1, -1, -1))

class Graph:
    def topological_order_with_Kahn(self):
        #入度表示
        degree_dic = defaultdict(set) #dict[Vertex, set[Vertex]]
        queue = []
        for i in self.vertices.values(): #dict[str: Vertex]
            queue.append(i)
            for j in i.nbr.values():
                degree_dic[j].add(i)
        queue = deque(queue)
        visited = {} #dict[int: Vertex]
        visited_set = set()
        cnt = 0
        while queue:
            if cnt == len(queue):
                raise TypeError('No topological sort in cyclic graph')
            a = queue.popleft()
            if degree_dic[a] - visited_set == set():
                visited[len(visited)] = a
                visited_set.add(a)
                cnt = 0
                continue
            cnt += 1
            queue.append(a)
        return '\n'.join(visited[i].key for i in range(len(visited)))

```

```

class Graph:
    def min_span_tree_prim(self, startvert: Vertex) -> int:
        #初始化
        unvisited = set(self.vertices.values())
        heap = []
        for wt, adjvert in startvert.nbr.values():
            heap.append((wt, startvert, adjvert))
        heapq.heapify(heap)
        unvisited.remove(startvert)
        treedic = {startvert.key: startvert}
        cnt = 0
        #每弹出一条边，需要检查边目标节点是不是没有遍历过，
        #若是则忽略，若否则加入树节点
        while heap:
            wt, outvert, invert = heapq.heappop(heap)
            if invert in unvisited:
                cnt += wt
                unvisited.remove(invert)
                for wt, adjvert in invert.nbr.values():
                    heapq.heappush(heap, (wt, invert, adjvert))
                treedic[outvert.key].children.append(invert)
                treedic[invert.key] = invert
        return cnt if len(treedic) == len(self.vertices) else -1
    def min_span_tree_kruskal(self):
        #适合稀疏图
        #初始化加载所有的边，不涉及比较的时候直接挂载，涉及比较的时候回溯到祖先节点
        cnt = 0
        heap = []
        for verti in self.vertices.values():
            for wtj, vertj in verti.nbr.values():
                heap.append((wtj, verti, vertj))
        heapq.heapify(heap)
        while heap:
            wt, verti, vertj = heapq.heappop(heap)
            if verti.find_parent() == vertj.find_parent(): continue
            vertj.find_parent().parent = verti.find_parent()
            cnt += wt
        return cnt

class Graph:
    def bellman_ford(self, startvert: Vertex):
        dic = {vert: float('inf')} for vert in self.vertices.values()
        dic[startvert] = 0
        #得到所有的边，在这里，使用遍历顶点的方法
        edges = []
        for vert in self.vertices.values():
            for wt, adjvert in vert.nbr.values():
                edges.append((vert, adjvert, wt))
        for i in range(len(dic)-1):
            for vert, adjvert, wt in edges:
                if dic[vert] + wt < dic[adjvert]:
                    dic[adjvert] = dic[vert] + wt
        for vert, adjvert, wt in edges:
            if dic[vert] + wt < dic[adjvert]:
                print('存在负权回路')
                return
        return dic
    def spfa(self, startvert: Vertex):
        #正权回路
        dic = {vert: float('inf')} for vert in self.vertices.values()
        dic[startvert] = 0
        queue = deque([startvert])
        while queue:
            vert = queue.popleft()
            for wt, adjvert in vert.nbr.values():
                if dic[vert] + wt < dic[adjvert]:
                    dic[adjvert] = dic[vert] + wt
                    queue.append(adjvert)
        return dic
    def floyd_warshall(self):
        #多源最短路径，在我们的代码模版中，需要初始化一个映射；但是实际使用的时候不需要
        vertlst = list(self.vertices.values())
        vertdic = {vertlst[i]: i for i in range(len(vertlst))}
        dist = [[(float('inf')) if i != j else 0 for i in range(len(vertlst))] for j in range(len(vertlst))]
        for i in range(len(vertlst)):
            for wt, j in vertlst[i].nbr.values():
                dist[i][vertdic[j]] = wt
        #核心算法，注意更新最短路径顺序
        #从0开始
        for i in range(len(vertlst)):
            for j in range(len(vertlst)):
                for k in range(len(vertlst)):
                    if j != k and dist[k][i] + dist[i][j] < dist[k][j]:
                        dist[k][j] = dist[k][i] + dist[i][j]
        return (vertdic, dist)

```

```

def scc_k(self)->list[set]:
    #第一次dfs
    unvisited=set(self.vertices.values())
    visited=[]
    def dfs(startvert:Vertex):
        nonlocal visited,unvisited
        if startvert in unvisited:unvisited.remove(startvert)
        for wt,adjvert in startvert.nbr.values():
            if adjvert not in unvisited:continue
            dfs(adjvert)
        visited.append(startvert)
    while unvisited:dfs(unvisited.pop())
    scclst:list[set]=[]#list[set]
    unvisited=set(self.vertices.values())
    #构建反向图的邻接表
    reverse_graph=defaultdict(set)#vert.key,set[adjvert]
    for vert in self.vertices.values():
        for wt,adjvert in vert.nbr.values():
            reverse_graph[adjvert.key].add(vert)
    def dfs2(startvert:Vertex):
        nonlocal visited,unvisited,scclst
        unvisited.remove(startvert)
        for adjvert in reverse_graph[startvert.key]:
            if adjvert not in unvisited:continue
            dfs2(adjvert)
        scclst[-1].add(startvert.key)
    while unvisited:
        if (vert:=visited.pop()) in unvisited:
            scclst.append(set())
            dfs2(vert)
    return scclst

```

```

def scc_tarjan(self)->list[set]:
    #强联通单元,并查集写法(疑似tarjan是在研究强联通单元时发明的并查集)
    def union(vert:Vertex,par:Vertex):
        vertp=vert.find_parent()
        parp=par.find_parent()
        if vertp!=parp:vertp.parent=parp
    stack:list[Vertex]=[]
    stack_find=defaultdict(int)
    unvisited=set(self.vertices.values())
    def dfs(startvert:Vertex):
        if startvert in unvisited:unvisited.remove(startvert)
        stack.append(startvert)
        stack_find[startvert]+=1
        for wt,adjvert in startvert.nbr.values():
            if stack_find[adjvert.find_parent()]:#有环
                for i in range(len(stack)-1,-1,-1):
                    if stack[i].find_parent()==adjvert.find_parent():break
                union(stack[i],adjvert)
            elif adjvert in unvisited:dfs(adjvert)
        stack.pop()
        stack_find[startvert]-=1
    while unvisited:dfs(unvisited.pop())
    #后期处理
    s=defaultdict(set)
    for i in self.vertices.values():
        s[i.find_parent()].add(i.key)
    return list(s.values())

```

试用水印