

```
#include <stdio.h>
int main()
{
    int a, b;
    scanf("%d\n%d", &a, &b);

    for(int i=a;i<=b;i++)
    {
        if(i<=9)
        {
            switch(i)
            {
                case 1: printf("one\n");
                break;
                case 2: printf("two\n");
                break;
                case 3: printf("three\n");
                break;
                case 4: printf("four\n");
                break;
                case 5: printf("five\n");
                break;
            }
        }
    }
}
```

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        case 6: printf("six\n");
        break;
        case 7: printf("seven\n");
        break;
        case 8: printf("eight\n");
        break;
        case 9: printf("nine\n");
        break;
    }
}
else
{
    if(i%2==0)
        printf("even\n");
    else
        printf("odd\n");
}
return 0;
}
```