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Problem 1: Sum of Natural Numbers up to N

Calculate the sum of all natural numbers from 1 to n, where n is a positive integer. Use the formula:

Sum= $n\times(n+1)/2$.

Take n as input and output the sum of natural numbers from 1 to n.

Solution:

```
#include<iostream>
using namespace std;

int main()
{
   cout << "Sum upto:";
   int n;
   cin >> n;
   cout << "Sum of " << n << " Natural Numbers: ";
   int sum = n * (n + 1) / 2;
   cout << sum;
   return 0;
}</pre>
```

```
Sum upto:9
Sum of 9 Natural Numbers: 45
...Program finished with exit code 0
Press ENTER to exit console.
```

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Problem 2: Check if a Number is Prime.

Check if a given number n is a prime number. A prime number is a natural number greater than 1 that has no positive divisors other than 1 and itself.

Solution:

```
#include <iostream>
using namespace std;
bool isPrime(int n) {
  if (n <= 1) {
     return false;
  for (int i = 2; i * i <= n; i++) {
     if (n \% i == 0) {
        return false;
  return true;
int main() {
  int n;
  cout << "Enter a number: ";</pre>
  cin >> n;
  if (isPrime(n)) {
     cout << n << " is a prime number." << endl;
  } else {
     cout << n << " is not a prime number." << endl;
  return 0;
```

```
Enter a number: 59
59 is a prime number.

...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 3: Print Odd Numbers up to N.

Print all odd numbers between 1 and n, inclusive. Odd numbers are integers that are not divisible by 2. These numbers should be printed in ascending order, separated by spaces.

Solution:

```
#include <iostream>
using namespace std;
void printOddNumbers(int n) {
  for (int i = 1; i \le n; i += 2) {
     cout << i << " ";
   }
  cout << endl;</pre>
int main() {
  int n;
  cout << "Print Odd numbers upto: ";</pre>
  cin >> n;
  if (n < 1) {
     cout << "Invalid input! n should be greater than or equal to 1." << endl;
     return 1;
  printOddNumbers(n);
  return 0;
}
```

```
Print Odd numbers upto: 56
1 3 5 7 9 11 13 15 17 19 21 23 25 27 29 31 33 35 37 39 41 43 45 47 49 51 53 55
...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 4: Sum of Odd Numbers up to N.

Calculate the sum of all odd numbers from 1 to n. An odd number is an integer that is not divisible by 2. The sum of odd numbers, iterate through all the numbers from 1 to n, check if each number is odd, and accumulate the sum.

Solution:

```
#include <iostream>
using namespace std;
void SumOddNumbers(int n)
  int sum = 0;
  for (int i = 1; i \le n; i += 2)
   {
     sum =sum+i;
  cout << "Sum of odd numbers from 1 to "<<n<<" is "<<sum;
int main() {
  int n;
  cout << "Sum of Odd numbers upto: ";</pre>
  cin >> n;
  if (n < 1) {
     cout << "Invalid input! n should be greater than or equal to 1." << endl;
     return 1;
  SumOddNumbers(n);
  return 0;
```

```
Sum of Odd numbers upto: 5
Sum of odd numbers from 1 to 5 is 9
...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 5: Print Multiplication Table of a Number.

Print the multiplication table of a given number n. A multiplication table for a number n is a list of products of n with integers from 1 to 10. For example, the multiplication table for 3 is:

```
3 \times 1 = 3, 3 \times 2 = 6, ..., 3 \times 10 = 30
```

Solution:

```
#include <iostream>
using namespace std;
void multiplicationTable(int n) {
   for (int i = 1; i <= 10; i++) {
      cout << " × " << i << " = " << n * i << endl;
   }
}
int main() {
   int n;
   cout << "Enter a number: ";
   cin >> n;
   multiplicationTable(n);
   return 0;
}
```

```
Enter a number: 3
3 × 1 = 3
3 × 2 = 6
3 × 3 = 9
3 × 4 = 12
3 × 5 = 15
3 × 6 = 18
3 × 7 = 21
3 × 8 = 24
3 × 9 = 27
3 × 10 = 30

... Program finished with exit code 0

Press ENTER to exit console.
```

Problem 6: Count Digits in a Number

Count the total number of digits in a given number n. The number can be a positive integer. For example, for the number 12345, the count of digits is 5. For a number like 900000, the count of digits is 6.

Given an integer n, your task is determining how many digits are present in n. This task will help you practice working with loops, number manipulation, and conditional logic.

Solution:

```
#include<iostream>
using namespace std;
int Count(int n)
  if (n == 0) {
     return 1;
  int count = 0;
  while (n != 0) \{
     n = 10;
     count++;
  return count;
int main()
  cout << "Enter the digit:";</pre>
  int n;
  cin >> n;
  cout << "Number of Digits in " << n << " is: ";
  cout << Count(n);</pre>
  return 0;
```

```
Enter the digit:5544786

Number of Digits in 5544786 is: 7

...Program finished with exit code 0

Press ENTER to exit console.
```



Problem 7: Reverse a Number.

Reverse the digits of a given number n. For example, if the input number is 12345, the output should be 54321. The task involves using loops and modulus operators to extract the digits and construct the reversed number.

Solution:

```
#include <iostream>
using namespace std;
int reverseNumber(int n) {
  int reversed = 0;
  while (n != 0) \{
     int digit = n \% 10;
     reversed = reversed * 10 + digit;
     n = n / 10;
  return reversed;
int main() {
  int n;
  cout << "Enter a number: ";</pre>
  cin >> n;
  int reversedNumber = reverseNumber(n);
  cout << "Reversed number: " << reversedNumber << endl;</pre>
  return 0:
}
```

```
Enter a number: 545784
Reversed number: 487545
...Program finished with exit code 0
Press ENTER to exit console.
```



Problem 8: Find the Largest Digit in a Number

Find the largest digit in a given number n. For example, for the number 2734, the largest digit is 7. You need to extract each digit from the number and determine the largest one. The task will involve using loops and modulus operations to isolate the digits.

Solution:

```
#include <iostream>
using namespace std;
int largestDigit(int n) {
  int largest = 0;
  while (n != 0) {
     int digit = n \% 10;
     if (digit > largest) {
        largest = digit;
     n = n / 10;
  return largest;
int main() {
  int n;
  cout << "Enter a number: ";</pre>
  cin >> n;
  int largest = largestDigit(n);
  cout << "The largest digit is: " << largest << endl;</pre>
  return 0;
```

```
Enter a number: 467558
The largest digit is: 8

...Program finished with exit code 0
Press ENTER to exit console.
```



Problem 9: Check if a Number is a Palindrome

Check whether a given number is a palindrome or not. A number is called a palindrome if it reads the same backward as forward. For example, 121 is a palindrome because reading it from left to right is the same as reading it from right to left. Similarly, 12321 is also a palindrome, but 12345 is not.

Solution:

```
#include <iostream>
using namespace std;
bool isPalindrome(int n) {
  int original = n;
  int reversed = 0;
  while (n != 0) \{
     int digit = n \% 10;
     reversed = reversed * 10 + digit;
     n = n / 10;
  return original == reversed;
int main() {
  int n;
  cout << "Enter a number: ";</pre>
  cin >> n;
  if (isPalindrome(n)) {
     cout << n << " is a palindrome." << endl;
  } else {
     cout << n << " is not a palindrome." << endl;
  return 0;
```

```
Enter a number: 12321
12321 is a palindrome.

...Program finished with exit code 0
Press ENTER to exit console.
```



Problem 10: Find the Sum of Digits of a Number Calculate the sum of the digits of a given number n. For example, for the number 12345, the sum of the digits is 1+2+3+4+5=15. To solve this, you will need to extract each digit from the number and calculate the total sum.

Solution:

```
#include <iostream>
using namespace std;
int sumOfDigits(int n) {
  int sum = 0;
  while (n != 0) \{
     sum += n \% 10;
     n = n / 10;
  return sum;
int main() {
  int n;
  cout << "Enter a number: ";</pre>
  cin >> n;
  int sum = sumOfDigits(n);
  cout << "The sum of the digits is: " << sum << endl;
  return 0;
}
```

```
Enter a number: 54321
The sum of the digits is: 15
...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 11: Function Overloading for Calculating Area.

Write a program to calculate the area of different shapes using function overloading. Implement overloaded functions to compute the area of a circle, a rectangle, and a triangle.

```
#include <iostream>
#include <cmath>
using namespace std;
const double PI = 3.14159;
double area(double radius) {
  return PI * radius * radius;
}
double area(double length, double breadth) {
  return length * breadth;
}
double area(double base, double height, double n ) {
  return n * base * height;
}
int main() {
  double radius, length, breadth, base, height;
  cout << "Enter radius of the circle: ";</pre>
  cin >> radius;
  cout << "Area of the circle: " << area(radius) << endl;
  cout << "Enter length and breadth of the rectangle: ";
  cin >> length >> breadth;
  cout << "Area of the rectangle: " << area(length, breadth) << endl;</pre>
  cout << "Enter base and height of the triangle: ";
  cin >> base >> height;
  double n = 0.5;
  cout << "Area of the triangle: " << area(base, height, n) << endl;
  return 0;
}
```

```
Enter radius of the circle: 7
Area of the circle: 153.938
Enter length and breadth of the rectangle: 10
4
Area of the rectangle: 40
Enter base and height of the triangle: 12
45
Area of the triangle: 270
...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 12: Function Overloading with Hierarchical Structure.

Write a program that demonstrates function overloading to calculate the salary of employees at different levels in a company hierarchy. Implement overloaded functions to compute salary for:

- Intern (basic stipend).
- Regular employee (base salary + bonuses).
- Manager (base salary + bonuses + performance incentives).

```
#include <iostream>
using namespace std;
class Employee {
public:
  double calculateSalary(double stipend) {
     return stipend;
  double calculateSalary(double baseSalary, double bonuses) {
     return baseSalary + bonuses;
  double calculateSalary(double baseSalary, double bonuses, double
performanceIncentives) {
    return baseSalary + bonuses + performanceIncentives;
int main() {
  Employee emp;
  double stipend, baseSalary, bonuses, performanceIncentives;
  cout << "Enter stipend for Intern: ";</pre>
  cin >> stipend;
  cout << "Enter base salary for Regular Employee: ";
  cin >> baseSalary;
```

```
cout << "Enter bonuses for Regular Employee: ";
cin >> bonuses;
cout << "Enter base salary for Manager: ";
cin >> baseSalary;
cout << "Enter bonuses for Manager: ";
cin >> bonuses;
cout << "Enter performance incentives for Manager: ";
cin >> performanceIncentives;
cout << "Intern's salary: " << emp.calculateSalary(stipend) << endl;
cout << "Regular employee's salary: " << emp.calculateSalary(baseSalary, bonuses) << endl;
cout << "Manager's salary: " << emp.calculateSalary(baseSalary, bonuses, performanceIncentives) << endl;
return 0;
}</pre>
```

```
Enter stipend for Intern: 2000
Enter base salary for Regular Employee: 5000
Enter bonuses for Regular Employee: 1000
Enter base salary for Manager: 8000
Enter bonuses for Manager: 2000
Enter performance incentives for Manager: 1500
Intern's salary: 2000
Regular employee's salary: 10000
Manager's salary: 11500

...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 13: Encapsulation with Employee Details.

Write a program that demonstrates encapsulation by creating a class Employee.

The class should have private attributes to store:

Employee ID.

Employee Name.

Employee Salary.

Provide public methods to set and get these attributes, and a method to display all details of the employee.

```
#include <iostream>
#include <string>
using namespace std;
class Employee {
private:
  int employeeID;
  string employeeName;
  double employeeSalary;
public:
  void setEmployeeID(int id) {
    employeeID = id;
  }
  int getEmployeeID() const {
    return employeeID;
  void setEmployeeName(const string& name) {
    employeeName = name;
  }
  string getEmployeeName() const {
    return employeeName;
  }
  void setEmployeeSalary(double salary) {
    if (salary >= 0) {
       employeeSalary = salary;
     } else {
       cout << "Invalid salary. Please enter a non-negative value." << endl;
```

```
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       }
       double getEmployeeSalary() const {
          return employeeSalary;
       }
       void displayDetails() const {
          cout << "Employee Details:" << endl;</pre>
          cout << "ID: " << employeeID << endl;</pre>
          cout << "Name: " << employeeName << endl;
          cout << "Salary: $" << employeeSalary << endl;</pre>
     };
    int main() {
       Employee emp;
       emp.setEmployeeID(101);
       emp.setEmployeeName("John Doe");
       emp.setEmployeeSalary(50000);
       emp.displayDetails();
       cout << "Accessing individual details:" << endl;</pre>
       cout << "ID: " << emp.getEmployeeID() << endl;</pre>
       cout << "Name: " << emp.getEmployeeName() << endl;</pre>
       cout << "Salary: $" << emp.getEmployeeSalary() << endl;</pre>
       return 0;
     }
```

```
Accessing individual details:
ID: 101
Name: John Doe
Salary: $50000

...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 14: Inheritance with Student and Result Classes.

Create a program that demonstrates inheritance by defining:

- A base class Student to store details like Roll Number and Name.
- A derived class Result to store marks for three subjects and calculate the total and percentage.

Solution:

#include <iostream>

```
#include <string>
using namespace std;
class Student {
protected:
  int rollNumber;
  string name;
public:
  void setDetails(int roll, const string& studentName) {
     rollNumber = roll;
     name = studentName;
  void displayDetails() const {
     cout << "Roll Number: " << rollNumber << endl;</pre>
     cout << "Name: " << name << endl;
};
class Result : public Student {
private:
  float marks[3];
public:
  void setMarks(float mark1, float mark2, float mark3) {
     marks[0] = mark1;
     marks[1] = mark2;
     marks[2] = mark3;
  }
  float calculateTotal() const {
     return marks[0] + marks[1] + marks[2];
```

```
float calculatePercentage() const {
     return (calculateTotal() / 300) * 100;
  }
  void displayResult() const {
     displayDetails();
     cout << "Marks: " << marks[0] << ", " << marks[1] << ", " << marks[2] <<
endl;
     cout << "Total: " << calculateTotal() << endl;</pre>
     cout << "Percentage: " << calculatePercentage() << "%" << endl;</pre>
  }
};
int main() {
  Result student;
  student.setDetails(101, "Alice");
  student.setMarks(85, 90, 80);
  student.displayResult();
  return 0;
}
```

```
Name: Alice
Marks: 85, 90, 80
Total: 255
Percentage: 85%

...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 15: Polymorphism with Shape Area Calculation.

Create a program that demonstrates polymorphism by calculating the area of different shapes using a base class Shape and derived classes for Circle, Rectangle, and Triangle. Each derived class should override a virtual function to compute the area of the respective shape.

```
#include <iostream>
#include <cmath>
using namespace std;
class Shape {
public:
  virtual double calculateArea() const = 0; // Pure virtual function
  virtual void displayArea() const {
     cout << "Area: " << calculateArea() << endl;</pre>
};
class Circle : public Shape {
private:
  double radius;
public:
  Circle(double r) : radius(r) { }
  double calculateArea() const override {
     return M_PI * radius * radius;
};
class Rectangle : public Shape {
private:
  double length, width;
public:
  Rectangle(double l, double w) : length(l), width(w) {}
  double calculateArea() const override {
     return length * width;
};
class Triangle : public Shape {
```

```
private:
  double base, height;
public:
  Triangle(double b, double h): base(b), height(h) {}
  double calculateArea() const override {
     return 0.5 * base * height;
};
int main() {
  Shape* shape;
  Circle circle(5.0);
  shape = &circle;
  cout << "Circle: ";</pre>
  shape->displayArea();
  Rectangle rectangle(4.0, 6.0);
  shape = &rectangle;
  cout << "Rectangle: ";</pre>
  shape->displayArea();
  Triangle triangle(3.0, 7.0);
  shape = ▵
  cout << "Triangle: ";</pre>
  shape->displayArea();
  return 0;
```

```
Circle: Area: 78.5398
Rectangle: Area: 24
Triangle: Area: 10.5

...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 16: Implementing Polymorphism for Shape Hierarchies.

Write a program to demonstrate runtime polymorphism in C++ using a base class Shape and derived classes Circle, Rectangle, and Triangle. The program should use virtual functions to calculate and print the area of each shape based on user input.

```
#include <iostream>
#include <cmath>
using namespace std;
class Shape {
public:
  virtual double calculateArea() const = 0; // Pure virtual function
  virtual void inputDimensions() = 0;
                                         // Virtual function for input
  virtual void displayArea() const {
     cout << "Area: " << calculateArea() << endl;</pre>
   }
};
class Circle : public Shape {
private:
  double radius;
public:
  void inputDimensions() override {
     cout << "Enter radius of the circle: ";
     cin >> radius;
  double calculateArea() const override {
     return M_PI * radius * radius;
};
class Rectangle: public Shape {
private:
  double length, width;
public:
  void inputDimensions() override {
```

```
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          cout << "Enter length and width of the rectangle: ";</pre>
          cin >> length >> width;
        }
       double calculateArea() const override {
          return length * width;
        }
     };
     class Triangle : public Shape {
     private:
       double base, height;
     public:
       void inputDimensions() override {
          cout << "Enter base and height of the triangle: ";
          cin >> base >> height;
        }
       double calculateArea() const override {
          return 0.5 * base * height;
        }
     };
     int main() {
       Shape* shape = nullptr;
       int choice;
       cout << "Choose a shape to calculate area:\n";</pre>
       cout << "1. Circle\n2. Rectangle\n3. Triangle\n";
       cout << "Enter your choice: ";</pre>
       cin >> choice;
       switch (choice) {
          case 1:
             shape = new Circle();
             break;
          case 2:
             shape = new Rectangle();
             break;
          case 3:
             shape = new Triangle();
```

```
break;
default:
    cout << "Invalid choice!" << endl;
    return 1;
}
shape->inputDimensions();
shape->displayArea();
delete shape; // Free allocated memory
return 0;
}
```

```
Choose a shape to calculate area:

1. Circle

2. Rectangle

3. Triangle
Enter your choice: 2
Enter length and width of the rectangle: 12

6
Area: 72

...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 17: Matrix Multiplication Using Function Overloading Implement matrix operations in C++ using function overloading. Write a function operate() that can perform:

- Matrix Addition for matrices of the same dimensions.
- Matrix Multiplication where the number of columns of the first matrix equals the number of rows of the second matrix.

```
#include <iostream>
#include <vector>
using namespace std;

class Matrix {
  private:
    vector<vector<int>> mat;
    int rows, cols;
```

```
public:
  Matrix(int r, int c) : rows(r), cols(c) {
     mat.resize(rows, vector<int>(cols));
   }
  void input() {
     cout << "Enter elements for a " << rows << "x" << cols << " matrix:" <<
endl;
     for (int i = 0; i < rows; ++i) {
       for (int j = 0; j < cols; ++j) {
          cin >> mat[i][j];
  void display() const {
     for (int i = 0; i < rows; ++i) {
        for (int j = 0; j < cols; ++j) {
          cout << mat[i][j] << " ";
        cout << endl;
   }
  Matrix operate(const Matrix& other) const {
     if (rows == other.rows && cols == other.cols) {
        Matrix result(rows, cols);
        for (int i = 0; i < rows; ++i) {
          for (int j = 0; j < cols; ++j) {
             result.mat[i][j] = mat[i][j] + other.mat[i][j];
           }
        return result;
     } else {
        throw invalid_argument("Matrix dimensions do not match for addition.");
   }
  Matrix operate(const Matrix& other, bool multiply) const {
     if (cols == other.rows) {
        Matrix result(rows, other.cols);
```

```
for (int i = 0; i < rows; ++i) {
          for (int j = 0; j < other.cols; ++j) {
             result.mat[i][j] = 0;
             for (int k = 0; k < cols; ++k) {
               result.mat[i][j] += mat[i][k] * other.mat[k][j];
           }
        return result;
     } else {
       throw invalid_argument("Matrix dimensions do not match for
multiplication.");
  }
};
int main() {
  int r1, c1, r2, c2;
  cout << "Enter rows and columns for the first matrix: ";</pre>
  cin >> r1 >> c1;
  Matrix mat1(r1, c1);
  mat1.input();
  cout << "Enter rows and columns for the second matrix: ";
  cin >> r2 >> c2;
  Matrix mat2(r2, c2);
  mat2.input();
  cout << "Choose operation:\n1. Addition\n2. Multiplication\nEnter your
choice: ";
  int choice;
  cin >> choice;
  try {
     if (choice == 1) {
        Matrix result = mat1.operate(mat2);
        cout << "Result of addition:" << endl;</pre>
        result.display();
     } else if (choice == 2) {
        Matrix result = mat1.operate(mat2, true);
        cout << "Result of multiplication:" << endl;</pre>
```

```
result.display();
} else {
    cout << "Invalid choice!" << endl;
}
catch (const exception& e) {
    cout << "Error: " << e.what() << endl;
}
return 0;
}</pre>
```

```
Enter rows and columns for the first matrix: 3
3
Enter elements for a 3x3 matrix:
1
2
3
4
5
6
7
8
9
Enter rows and columns for the second matrix: 3
3
Enter elements for a 3x3 matrix:
9
8
7
6
5
4
3
2
1
Choose operation:
1. Addition
2. Multiplication
Enter your choice: 1
Result of addition:
10 10 10
10 10 10
10 10 10
10 10 10
10 10 10

...Program finished with exit code 0
Press ENTER to exit console.
```

Problem 19: Implement Multiple Inheritance to Simulate a Library System. Create a C++ program using multiple inheritance to simulate a library system. Design two base classes:

- Book to store book details (title, author, and ISBN).
- Borrower to store borrower details (name, ID, and borrowed book). Create a derived class Library that inherits from both Book and Borrower. Use this class to track the borrowing and returning of books.

Solution:

```
#include <iostream>
#include <string>
using namespace std;
class Book {
protected:
  string title;
  string author;
  string isbn;
public:
  void setBookDetails(const string& bookTitle, const string& bookAuthor, const
string& bookISBN) {
     title = bookTitle;
     author = bookAuthor;
     isbn = bookISBN;
  void displayBookDetails() const {
     cout << "Book Details:" << endl;</pre>
     cout << "Title: " << title << endl;</pre>
     cout << "Author: " << author << endl;</pre>
     cout << "ISBN: " << isbn << endl;
  }
};
class Borrower {
protected:
  string borrowerName;
  int borrowerID;
  string borrowedBook;
```

public:

```
void setBorrowerDetails(const string& name, int id) {
     borrowerName = name;
     borrowerID = id;
  void borrowBook(const string& bookTitle) {
     borrowedBook = bookTitle;
     cout << borrowerName << " has borrowed \ \ "" << borrowedBook << " \ "."
<< endl;
  }
  void returnBook() {
     if (!borrowedBook.empty()) {
       cout << borrowerName << " has returned \"" << borrowedBook << "\"."
<< endl;
       borrowedBook.clear();
     } else {
       cout << borrowerName << " has no book to return." << endl;</pre>
  }
  void displayBorrowerDetails() const {
     cout << "Borrower Details:" << endl;</pre>
     cout << "Name: " << borrowerName << endl;</pre>
     cout << "ID: " << borrowerID << endl;</pre>
     if (!borrowedBook.empty()) {
       cout << "Borrowed Book: " << borrowedBook << endl;</pre>
     } else {
       cout << "No book currently borrowed." << endl;
};
class Library: public Book, public Borrower {
public:
  void borrow(const string& name, int id, const string& bookTitle, const string&
bookAuthor, const string& bookISBN) {
     setBookDetails(bookTitle, bookAuthor, bookISBN);
     setBorrowerDetails(name, id);
     borrowBook(bookTitle);
  }
```

```
void returnCurrentBook() {
     returnBook();
  void displayLibraryDetails() const {
     cout << "Library System Details:" << endl;</pre>
     displayBookDetails();
     displayBorrowerDetails();
};
int main() {
  Library library;
  library.borrow("Alice", 101, "C++ Programming", "Bjarne Stroustrup", "978-
0321563842");
  cout << endl;
  library.displayLibraryDetails();
  cout << endl;
  library.returnCurrentBook();
  cout << endl;
  library.displayLibraryDetails();
  return 0;
}
```

```
Library System Details:
Book Details:
Title: C++ Programming
Author: Bjarne Stroustrup
ISBN: 978-0321563842
Borrower Details:
Name: Alice
Borrowed Book: C++ Programming
Alice has returned "C++ Programming".
Library System Details:
Book Details:
Title: C++ Programming
Author: Bjarne Stroustrup
ISBN: 978-0321563842
Borrower Details:
Name: Alice
ID: 101
No book currently borrowed.
 ..Program finished with exit code 0
 ress ENTER to exit console [
```

Problem 20: Implement Polymorphism for Banking Transactions
Design a C++ program to simulate a banking system using polymorphism. Create
a base class Account with a virtual method calculateInterest(). Use the derived
classes SavingsAccount and CurrentAccount to implement specific interest
calculation logic:

SavingsAccount: Interest = Balance \times Rate \times Time.

CurrentAccount: No interest, but includes a maintenance fee deduction.

```
#include <iostream>
using namespace std;
class Account {
protected:
  double balance;
public:
  Account(double bal) : balance(bal) {}
  virtual void calculateInterest() = 0;
  virtual ~Account() {}
};
class SavingsAccount : public Account {
  double rate:
  int time;
public:
  SavingsAccount(double bal, double rate, int time): Account(bal), rate(rate),
time(time) {}
  void calculateInterest() override {
     double interest = balance * (rate / 100) * time;
     cout << "Savings Account:\n";</pre>
     cout << "Initial Balance: " << balance << endl;
     cout << "Interest Earned: " << interest << endl;</pre>
     cout << "Total Balance: " << (balance + interest) << endl;</pre>
   }
};
class CurrentAccount : public Account {
  double maintenanceFee:
```

```
public:
  CurrentAccount(double bal, double fee): Account(bal), maintenanceFee(fee)
{}
  void calculateInterest() override {
     double finalBalance = balance - maintenanceFee;
     cout << "Current Account:\n";</pre>
     cout << "Initial Balance: " << balance << endl;
     cout << "Maintenance Fee Deducted: " << maintenanceFee << endl;</pre>
     cout << "Total Balance: " << finalBalance << endl;</pre>
};
int main() {
  int accountType;
  double balance;
  cout << "Enter Account Type (1 for Savings, 2 for Current): ";
  cin >> accountType;
  if (accountType < 1 \parallel accountType > 2) {
     cout << "Invalid account type!" << endl;</pre>
     return 1;
   }
  cout << "Enter Account Balance: ";</pre>
  cin >> balance;
  if (balance < 1000 || balance > 1000000) {
     cout << "Invalid balance!" << endl;</pre>
     return 1;
   }
  Account* account = nullptr;
  if (accountType == 1) {
     double rate;
     int time;
     cout << "Enter Interest Rate (in %): ";</pre>
     cin >> rate;
     cout << "Enter Time (in years): ";</pre>
```

```
cin >> time;
  if (rate < 1 \parallel rate > 15 \parallel time < 1 \parallel time > 10) {
     cout << "Invalid interest rate or time!" << endl;</pre>
     return 1;
  account = new SavingsAccount(balance, rate, time);
} else if (accountType == 2) {
  double fee;
  cout << "Enter Monthly Maintenance Fee: ";</pre>
  cin >> fee;
  if (fee < 50 \parallel \text{fee} > 500) {
     cout << "Invalid maintenance fee!" << endl;</pre>
     return 1;
   }
  account = new CurrentAccount(balance, fee);
}
if (account) {
  account->calculateInterest();
  delete account;
}
return 0;
```

```
Enter Account Type (1 for Savings, 2 for Current): 1
Enter Account Balance: 15000
Enter Interest Rate (in %): 2.8
Enter Time (in years): 7
Savings Account:
Initial Balance: 15000
Interest Earned: 2940
Total Balance: 17940

...Program finished with exit code 0
Press ENTER to exit console.
```