

# CS1010E: Programming Methodology

## Tutorial 10: String

10 Mar 2017 - 15 Mar 2017

### 1. Discussion Questions

(a) [String] What is the *closest* function in `#define <string.h>` corresponding to the functions below?

i. `int foo(char *str) {  
 int i;  
 for(i=0; str[i]!='\0'; i++);  
 return i;  
}`

i. \_\_\_\_\_

ii. `int foo(char *strA, char *strB) {  
 int i;  
 for(i=0; strA[i]!='\0' && strB[i]!='\0' && strA[i]==strB[i]; i++);  
 return strA[i] - strB[i];  
}`

ii. \_\_\_\_\_

iii. `void foo(char *strA, char *strB) {  
 for(; *strB!='\0'; strA++, strB++) *strA = *strB;  
 *strA = '\0';  
}`

iii. \_\_\_\_\_

iv. `void foo(char *strA, char *strB) {  
 for(; *strA!='\0'; strA++);  
 for(; *strB!='\0'; strA++, strB++) *strA = *strB;  
 *strA = '\0';  
}`

iv. \_\_\_\_\_

v. `bool foo(char *strA, char c) {  
 for(; *strA!='\0' && *strA!=c; strA++);  
 return *strA==c;  
}`

v. \_\_\_\_\_

vi. `bool bar(char *strA, char *strB) {  
 for(; *strA!='\0' && *strB!='\0' && *strA==*strB; strA++, strB++);  
 return *strB=='\0';  
}  
bool foo(char *strA, char *strB) {  
 for(; *strA!='\0'; strA++)  
 if(bar(strA, strB)) return true;  
 return false;  
}`

vi. \_\_\_\_\_

## 2. Program Analysis

(a) [String Reasoning] What is/are the output of code fragments below?

```
i. bool is_alpha(char c) { return (c>='a' && c<='z') || (c>='A' && c<='Z'); }
int main(void) {
    char word[] = "Hello World", *ptr = word;
    while(*ptr != '\0') {
        if(is_alpha(*ptr) && !is_alpha(*(ptr+1)))
            *ptr = '\0';
        ptr++;
    }
    printf("%s", &word[6]);
}
```

i. \_\_\_\_\_

```
ii. char word[] = "cs1010e", *ptr = word; int S = 0, i;
for(i=0; word[i] != '\0'; i++) {
    if(word[i] >= '0' && word[i] <= '9') {
        printf("%c%c%c ", word[i], *(word+i), *(i+word));
        S += word[i] - '0';
    }
}
printf("%d", S);
```

ii. \_\_\_\_\_

```
iii. int foo(char *W) {
    int s=-1, e=strlen(W);
    while(e-->s++)
        if(W[s] != W[e])
            return false;
    return true;
}
int main() {
    char W1[] = "aaa", W2[] = "aba", W3[] = "abc";
    printf("%d %d %d", foo(W1), foo(W2), foo(W3));
    return 0;
}
```

iii. \_\_\_\_\_

(b) [Complex String Reasoning] What is/are the output of code fragments below?

```
i. char W[4][6] = {"Brown", "Fox", "Quick", "The"}, R[20] = "";
int I[4] = {1, -1, 0, 2}, i = 3;
while(I[i]!=-1) {
    strcat(R, W[i]);
    i = I[i];
}
printf("%s", R);
```

i. \_\_\_\_\_

```
ii. int E(int n1[], int n2[]) {
    int i;
    for(i=0; i<26; i++)
        if(n1[i]!=n2[i])
            return 0;
    return 1;
}
int A(char *s1, char *s2) {
    int n1[26] = {0}, n2[26] = {0};
    while(*s1!='\0') {
        if(*s1!=' ') {
            n1[*s1-'a']++;
        }
        s1++;
    }
    while(*s2!='\0') {
        if(*s2!=' ') {
            n2[*s2-'a']++;
        }
        s2++;
    }
    return E(n1, n2);
}
int main() {
    char s11[] = "i am a weakish speller";
    char s12[] = "william shakespeare";
    char s21[] = "madam curie";
    char s22[] = "Radium came";
    printf("%d %d", A(s11,s12), A(s21,s22));
}
```

ii. \_\_\_\_\_

### 3. Designing a Solution

(a) [String] Email address is composed of **two (2)** sub-components: the **username** and **domain**. The format of an email address is of the form **username@domain** where **domain** usually consists of at least a single dot (.) but must not end with it. The summary of the valid email address is:

- Can be *decomposed* into **two (2)** components: **username** and **domain**
- **username** must satisfy the following criteria:
  - It must be at least 8 characters long
- **domain** must satisfy the following criteria:
  - It must contain at least **one (1)** dot (.) character
  - It must **NOT** end with a dot (.) character
  - It must **NOT** contain any at (@) character
  - It must be at least 5 characters long

In this problem, we will try to make a simple program to check for valid email address.

- Write a code to split a potential email address into its **username** and **domain** where the **domain** is considered only from the **first** at (@) character. Assume that **username** and **domain** contains enough space to store all the characters.

```
void split(char *email, char *username, char *domain) {
```

```
    /* Split email into username and domain */
```

```
}
```

- Write a code to check if the potential **domain** contains at least **one (1)** dot (.) and it is not at the end.

```
bool check_dot(char *domain) {
```

```
    /* Check dot correctness */
```

```
}
```

- iii. Write a code to check if the potential domain does not contain at (@) character.

```
bool check_at(char *domain) {  
    /* Check dot correctness */
```

```
}
```

- iv. Write a code to check if the potential email address is a valid email address based on the above criteria. Assume that the maximum number of character in email is given as SIZE.

```
bool is_valid_email(char *email) {  
    /* Check dot correctness */  
    char username[SIZE+1]="", domain[SIZE+1]="";
```

```
}
```

#### 4. Challenge

- (a) [String] A maze is described as 2D array of walls and empty space with **two (2)** such space designated as an entrance and an exit. In our representation, the walls are represented as 'X', space as '\_', entrance as 'S', and exit as 'E'. The question is to find out whether there is a path from the entrance to the exit given that you can only move in the **four (4)** cardinal direction (up, down, left, and right). For example, the map below has the path to exit of length 21. The path is marked with '.'.

```
XXXXXXXXXX XXXXXXXXXXXX
X_____X__X X.....X__X
S_X_X_X_X_E S.X_X.X_X.E
X_X_X_X_X_X X_X_X.X_X.X
X_XX__X_X_X X_XX..X_X.X
X__X_X____X X__X.X...X
XX_X___X_XX XX_X...X_XX
XXXXXXXXXX XXXXXXXXXXXX
```

You are to implement a function to check for path from entrance to exit. The function accepts as input an array of **string** representing the map. The element of the array is a single row of the map.

```
bool path(char maze[][SIZE], int n) {
    int si, sj; /* index of entrance to be searched */
    /* given a maze and number of rows n, find there is a path from entrance to exit */

}
}
```