

**ROLL NO : 422176**

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**SECTION:A**

**QUESTION:**

Generate different C programs that induce a segmentation fault error, select these examples of your choice, and employ the GDB utility for debugging on Linux.

Note:

1. Include multiple breakpoints while debugging
2. Upload your submission in a format consistent with the example provided in the material

**CODE:**

### **WITH MULTIPLE BREAK POINTS**

**ls.c**

```
#include <stdio.h>

int linearSearch(int arr[], int size, int target) {
    for (int i = 0; i <= size; i++) {
        if (arr[i] == target) {
            return i;
        }
    }
    return -1;
}

int main() {
    int arr[] = {1, 2, 3, 4, 5};
    int size = sizeof(arr) / sizeof(arr[0]);
    int target = 3;

    int result = linearSearch(arr, size, target);

    if (result != -1) {
        printf("Element found at index %d\n", result);
    } else {
        printf("Element not found\n");
    }

    return 0;
}
```

**DEBUGGING LS.C**

```
student@ai-HP-ProDesk-600-G4-MT: ~/Desktop/422176-CHARAN/UNIX LAB/LAB-09
student@ai-HP-ProDesk-600-G4-MT:~/Desktop/422176-CHARAN/UNIX LAB/LAB-09$ gcc -g ls.c
student@ai-HP-ProDesk-600-G4-MT:~/Desktop/422176-CHARAN/UNIX LAB/LAB-09$ gdb ./a.out
GNU gdb (Ubuntu 9.2-0ubuntu1~20.04.1) 9.2
Copyright (C) 2020 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "x86_64-linux-gnu".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
<http://www.gnu.org/software/gdb/documentation/>.

For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from ./a.out...
(gdb) run
Starting program: /home/student/Desktop/422176-CHARAN/UNIX LAB/LAB-09/a.out
Element found at index 2
[Inferior 1 (process 9402) exited normally]
(gdb) list
1      #include <stdio.h>
2
3      int linearSearch(int arr[], int size, int target) {
4          for (int i = 0; i <= size; i++) {
5              if (arr[i] == target) {
6                  return i;
7              }
8          }
9          return -1;
10     }
(gdb)
11
12     int main() {
13         int arr[] = {1, 2, 3, 4, 5};
14         int size = sizeof(arr) / sizeof(arr[0]);
15         int target = 3;
16
17         int result = linearSearch(arr, size, target);
18
19         if (result != -1) {
```

```
18
19     if (result != -1) {
20         printf("Element found at index %d\n", result);
(gdb)
21     } else {
22         printf("Element not found\n");
23     }
24
25     return 0;
26 }
(gdb) break 11
Breakpoint 1 at 0x555555551d7: file ls.c, line 12.
(gdb) run
Starting program: /home/student/Desktop/422176-CHARAN/UNIX LAB/LAB-09/a.out
```

Breakpoint 1, main () at ls.c:12

```
12     int main() {
(gdb) next
13         int arr[] = {1, 2, 3, 4, 5};
(gdb) next
14         int size = sizeof(arr) / sizeof(arr[0]);
(gdb) next
15         int target = 3;
(gdb) print target
$1 = 1431655040
(gdb) next
17         int result = linearSearch(arr, size, target);
(gdb) next
19         if (result != -1) {
(gdb) next
20             printf("Element found at index %d\n", result);
(gdb) next
Element found at index 2
25         return 0;
(gdb) continue
```

Continuing.

[Inferior 1 (process 9441) exited normally]

(gdb) disassemble main

Dump of assembler code for function main:

```
0x0000555555551d7 <+0>:    endbr64
0x0000555555551db <+4>:    push    %rbp
0x0000555555551dc <+5>:    mov     %rsp,%rbp
0x0000555555551df <+8>:    sub     $0x30,%rsp
```

[Inferior 1 (process 9441) exited normally]

(gdb) disassemble main

Dump of assembler code for function main:

```
0x0000555555551d7 <+0>:    endbr64
0x0000555555551db <+4>:    push    %rbp
0x0000555555551dc <+5>:    mov     %rsp,%rbp
0x0000555555551df <+8>:    sub     $0x30,%rsp
0x0000555555551e3 <+12>:   mov     %fs:0x28,%rax
0x0000555555551ec <+21>:   mov     %rax,-0x8(%rbp)
0x0000555555551f0 <+25>:   xor     %eax,%eax
0x0000555555551f2 <+27>:   movl    $0x1,-0x20(%rbp)
0x0000555555551f9 <+34>:   movl    $0x2,-0x1c(%rbp)
0x000055555555200 <+41>:   movl    $0x3,-0x18(%rbp)
0x000055555555207 <+48>:   movl    $0x4,-0x14(%rbp)
0x00005555555520e <+55>:   movl    $0x5,-0x10(%rbp)
0x000055555555215 <+62>:   movl    $0x5,-0x2c(%rbp)
0x00005555555521c <+69>:   movl    $0x3,-0x28(%rbp)
0x000055555555223 <+76>:   mov     -0x28(%rbp),%edx
0x000055555555226 <+79>:   mov     -0x2c(%rbp),%ecx
0x000055555555229 <+82>:   lea     -0x20(%rbp),%rax
0x00005555555522d <+86>:   mov     %ecx,%esi
0x00005555555522f <+88>:   mov     %rax,%rdi
0x000055555555232 <+91>:   callq   0x55555555189 <linearSearch>
0x000055555555237 <+96>:   mov     %eax,-0x24(%rbp)
0x00005555555523a <+99>:   cmpl    $0xffffffff,-0x24(%rbp)
0x00005555555523e <+103>:  je      0x55555555258 <main+129>
0x000055555555240 <+105>:  mov     -0x24(%rbp),%eax
0x000055555555243 <+108>:  mov     %eax,%esi
0x000055555555245 <+110>:  lea     0xdb8(%rip),%rdi    # 0x555555556004
0x00005555555524c <+117>:  mov     $0x0,%eax
0x000055555555251 <+122>:  callq   0x55555555090 <printf@plt>
0x000055555555256 <+127>:  jmp     0x55555555264 <main+141>
0x000055555555258 <+129>:  lea     0xdc0(%rip),%rdi    # 0x55555555601f
0x00005555555525f <+136>:  callq   0x55555555070 <puts@plt>
0x000055555555264 <+141>:  mov     $0x0,%eax
0x000055555555269 <+146>:  mov     -0x8(%rbp),%rcx
0x00005555555526d <+150>:  xor     %fs:0x28,%rcx
0x000055555555276 <+159>:  je      0x5555555527d <main+166>
0x000055555555278 <+161>:  callq   0x55555555080 <__stack_chk_fail@plt>
0x00005555555527d <+166>:  leaveq
0x00005555555527e <+167>:  retq
```

End of assembler dump.

(gdb) █