

KUSHAGRA CHAUHAN, SEC. Q.38

1—

```
#include <stdio.h>
int main()
{
    int num1, num2;
    int sum, sub, mult, mod;
    float div;
    printf("Enter any two numbers: ");
    scanf("%d%d", &num1, &num2);
    sum = num1 + num2;
    sub = num1 - num2;
    mult = num1 * num2;
    div = (float)num1 / num2;
    mod = num1 % num2;
    printf("SUM = %d\n", sum);
    printf("DIFFERENCE = %d\n", sub);
    printf("PRODUCT = %d\n", mult);
    printf("QUOTIENT = %f\n", div);
    printf("MODULUS = %d", mod);

    return 0;
}
```

2—

```
#include <stdio.h>

int main()
{
    float base, height, area;
    printf("Enter base of the triangle: ");
    scanf("%f", &base);
    printf("Enter height of the triangle: ");
    scanf("%f", &height);
    area = (base * height) / 2;
    printf("Area of the triangle = %.2f sq. units", area);

    return 0;
}
```

3—

```
#include <stdio.h>
```

```
int main()
{
    int a, b, c;
    printf("Enter two angles of triangle: ");
    scanf("%d%d", &a, &b);
    c = 180 - (a + b);
    printf("Third angle of the triangle = %d", c);

    return 0;
}
```

4--

```
#include <stdio.h>
```

```
int main()
{
    int days, years, weeks;
    printf("Enter days: ");
    scanf("%d", &days);
    years = (days / 365);
    weeks = (days % 365) / 7;
    days = days - ((years * 365) + (weeks * 7));
    printf("YEARS: %d\n", years);
    printf("WEEKS: %d\n", weeks);
    printf("DAYS: %d", days);

    return 0;
}
```

5—

```
#include <stdio.h>
```

```
#include <math.h>
```

```
int main()
{
    double num, root;
    int base, exp;
    long double result = 1.0;
    printf("Enter a base number: ");
```

```

scanf("%d", &base);
printf("Enter an exponent: ");
scanf("%d", &exp
printf("Enter any number to find square root: ");
scanf("%lf", &num);
while (exp != 0) {
    result *= base;
    --exp;
}

```

```

root = sqrt(num);
printf("Square root of %.2lf = %.2lf", num, root);
printf("Answer = %.0Lf", result);

```

```

return 0;
}

```

6—

```

#include <stdio.h>

```

```

int main()
{
    float eng, phy, chem, math, comp;
    float total, average, percentage;

    printf("Enter marks of five subjects: :- ");
    scanf("%f%f%f%f%f", &eng, &phy, &chem, &math, &comp);

    total = eng + phy + chem + math + comp;
    average = total / 5.0;
    percentage = (total / 500.0) * 100;

    printf("Total marks = %.2f\n", total);
    printf("Average marks = %.2f\n", average);
    printf("Percentage = %.2f", percentage);

    return 0;
}

```

7—

```

#include <stdio.h>
#define BITS sizeof(int)

int main()
{
    int num, msb;
    printf("Enter any number: ");
    scanf("%d", &num);
    msb = 1 << (BITS - 1);
    if(num & msb)
        printf("MSB of %d is set (1).", num);
    else
        printf("MSB of %d is unset (0).", num);

    return 0;
}

```

8—

```

#include <stdio.h>
int main()
{
    int var1, var2, temp;
    printf("Enter two integers\n");
    scanf("%d%d", &var1, &var2);
    printf("Before Swapping\nFirst variable = %d\nSecond variable = %d\n", var1, var2);
    temp = var1;
    var1 = var2;
    var2 = temp;
    printf("After Swapping\nFirst variable = %d\nSecond variable = %d\n", var1, var2);
    return 0;
}

```

9—

```

#include<studio.h>
int main() {
    int a, b, c, max;
    printf("Enter Three Integers\n");
    scanf("%d %d %d", &a, &b, &c);

    max = (a > b) ? ((a > c) ? a : c) : ((b > c) ? b : c);
    printf("Maximum Number is = %d\n", max);
}

```

```
    return 0;
}
```

10—

```
#include <stdio.h>
```

```
int main()
{
    char ch;
    printf("Enter any character: ");
    scanf("%c", &ch);
    if((ch >= 'a' && ch <= 'z') || (ch >= 'A' && ch <= 'Z'))
    {
        printf("%c' is alphabet.", ch);
    }
    else if(ch >= '0' && ch <= '9')
    {
        printf("%c' is digit.", ch);
    }
    else
    {
        printf("%c' is special character.", ch);
    }

    return 0;
}
```

11—

```
#include <stdio.h>
```

```
int main()
{
    int unit;
    float amt, total_amt, sur_charge;
    printf("Enter total units consumed: ");
    scanf("%d", &unit);
    if(unit <= 50)
    {
        amt = unit * 0.50;
    }
    else if(unit <= 150)
    {
```

```

    amt = 25 + ((unit-50) * 0.75);
}
else if(unit <= 250)
{
    amt = 100 + ((unit-150) * 1.20);
}
else
{
    amt = 220 + ((unit-250) * 1.50);
}
sur_charge = amt * 0.20;
total_amt = amt + sur_charge;

printf("Electricity Bill = Rs. %.2f", total_amt);

return 0;
}

```

12–

```
#include <stdio.h>
```

```

int main() {

    char op;
    double first, second;
    printf("Enter an operator (+, -, *, /): ");
    scanf("%c", &op);
    printf("Enter two operands: ");
    scanf("%lf %lf", &first, &second);

    switch (op) {
        case '+':
            printf("%.1lf + %.1lf = %.1lf", first, second, first + second);
            break;
        case '-':
            printf("%.1lf - %.1lf = %.1lf", first, second, first - second);
            break;
        case '*':
            printf("%.1lf * %.1lf = %.1lf", first, second, first * second);
            break;
        case '/':
            printf("%.1lf / %.1lf = %.1lf", first, second, first / second);

```

```

        break;
    default:
        printf("Error! operator is not correct");
    }

        AND
#include <stdio.h>

int main()
{
    int week;
    printf("Enter week number(1-7): ");
    scanf("%d", &week);

    switch(week)
    {
        case 1:
            printf("Monday");
            break;
        case 2:
            printf("Tuesday");
            break;
        case 3:
            printf("Wednesday");
            break;
        case 4:
            printf("Thursday");
            break;
        case 5:
            printf("Friday");
            break;
        case 6:
            printf("Saturday");
            break;
        case 7:
            printf("Sunday");
            break;
        default:
            printf("Invalid input! Please enter week number between 1-7.");
    }

    return 0;
}

return 0;

```

```
}
```

13—

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    char ch;
```

```
    printf("Enter any alphabet: ");
```

```
    scanf("%c", &ch);
```

```
    switch(ch)
```

```
    {
```

```
        case 'a':
```

```
            printf("Vowel");
```

```
            break;
```

```
        case 'e':
```

```
            printf("Vowel");
```

```
            break;
```

```
        case 'i':
```

```
            printf("Vowel");
```

```
            break;
```

```
        case 'o':
```

```
            printf("Vowel");
```

```
            break;
```

```
        case 'u':
```

```
            printf("Vowel");
```

```
            break;
```

```
        case 'A':
```

```
            printf("Vowel");
```

```
            break;
```

```
        case 'E':
```

```
            printf("Vowel");
```

```
            break;
```

```
        case 'I':
```

```
            printf("Vowel");
```

```
            break;
```

```
        case 'O':
```

```
            printf("Vowel");
```

```
            break;
```

```
        case 'U':
```

```
            printf("Vowel");
```

```
            break;
```

```
        default:
```

```
            printf("Consonant");
```



```
}  
return 0;  
}
```

14—

```
#include <stdio.h>
```

```
int main()  
{  
    int num;  
    printf("Enter any number: ");  
    scanf("%d", &num);  
    switch (num > 0)  
    {  
        case 1:  
            printf("%d is positive.", num);  
            break;  
        case 0:  
            switch (num < 0)  
            {  
                case 1:  
                    printf("%d is negative.", num);  
                    break;  
                case 0:  
                    printf("%d is zero.", num);  
                    break;  
            }  
            break;  
    }  
    return 0;  
}
```

15—

```
#include<stdio.h>  
int main(){  
    int side1, side2, side3;  
    printf("Enter sides of triangle:");  
    scanf("%d%d%d",&side1,&side2,&side3);  
    if(side1 == side2 && side2 == side3)  
        printf("Triangle is equilateral");  
    else if(side1 == side2 || side2 == side3 || side3 == side1)  
        printf("Triangle is isosceles");  
    else
```

```

    printf("Triangle is scalene");
return 0;
}

```

16—

```

#include <stdio.h>
int main()
{
    int i, n, sum=0;
    printf("Enter upper limit: ");
    scanf("%d", &n);
    for(i=1; i<=n; i++)
    {
        sum += i;
    }
    printf("Sum of first %d natural numbers = %d", n, sum);
    return 0;
}

```

17—

```

#include <stdio.h>

int main()
{
    int i, n;
    printf("Print all even numbers till: ");
    scanf("%d", &n);
    printf("Even numbers from 1 to n %d are: \n", n);

```

```

    for(i=1; i<=n; i++)
    {
        if(i%2 == 0)
        {
            printf("%d\n", i);
        }
    }

    return 0;
}

```

AND

```

#include <stdio.h>

```

```

int main()
{
    int i, n, sum=0;

    printf("Enter upper limit: ");
    scanf("%d", &n);

    for(i=2; i<=n; i+=2)
    {
        sum += i;
    }

    printf("Sum of all even number between 1 to %d = %d", n, sum);

    return 0;
}

```

18—

```
#include <stdio.h>
```

```

int main()
{
    int i, num;
    printf("Enter number to print table: ");
    scanf("%d", &num);

    for(i=1; i<=10; i++)
    {
        printf("%d * %d = %d\n", num, i, (num*i));
    }

    return 0;
}

```

19—

```
#include<stdio.h>
```

```

int main(){

    int x,fact=1,n;

```

```

printf("Enter a number to find factorial: ");

scanf("%d",&n);

for(x=1;x<=n;x++)

    fact=fact*x;

printf("Factorial of %d is: %d",n,fact);

return 0;

}

```

20—

```

#include <stdio.h>
int main() {
    int n, reversed = 0, remainder, original;
    printf("Enter an integer: ");
    scanf("%d", &n);
    original = n;

    while (n != 0) {
        remainder = n % 10;
        reversed = reversed * 10 + remainder;
        n /= 10;
    }

    if (original == reversed)
        printf("%d is a palindrome.", original);
    else
        printf("%d is not a palindrome.", original);

    return 0;
}

```

21—

```

#include <stdio.h>
#define BASE 10

```

```

int main()
{
    long long num, n;
    int i, lastDigit;
    int freq[BASE];
    printf("Enter any number: ");
    scanf("%lld", &num);
    for(i=0; i<BASE; i++)
    {
        freq[i] = 0;
    }
    n = num;
    while(n != 0)
    {
        lastDigit = n %10;
        n /= 10;
        freq[lastDigit]++;
    }
    printf("Frequency of each digit in %lld is: \n", num);
    for(i=0; i<BASE; i++)
    {
        printf("Frequency of %d = %d\n", i, freq[i]);
    }

    return 0;
}

```

22—

```

#include <stdio.h>
int main() {
    int a, b, x, y, t, gcd, lcm;

    printf("Enter two integers\n");
    scanf("%d%d", &x, &y);

    a = x;
    b = y;

    while (b != 0) {
        t = b;
        b = a % b;
        a = t;
    }
}

```

```

gcd = a;
lcm = (x*y)/gcd;

printf("Greatest common divisor of %d and %d = %d\n", x, y, gcd);
printf("Least common multiple of %d and %d = %d\n", x, y, lcm);

return 0;
}

```

23—

```

#include<stdio.h>

int main(){

    int num,i,count,n;
    printf("Enter max range: ");
    scanf("%d",&n);

    for(num = 1;num<=n;num++){

        count = 0;

        for(i=2;i<=num/2;i++){
            if(num%i==0){
                count++;
                break;
            }
        }

        if(count==0 && num!= 1)
            printf("%d ",num);
    }

    return 0;
}

```

24—

```

#include <stdio.h>
int main()
{
    int n;

```

```

int sum=0;
printf("Enter a number");
scanf("%d",&n);
int k=n;
int r;
while(k!=0)
{
    r=k%10;
    int f=fact(r);
    k=k/10;
    sum=sum+f;
}
if(sum==n)
{
    printf("\nNumber is a strong");
}
else
{
    printf("\nNumber is not a strong");
}
return 0;
}
int fact(int r)
{
    int mul=1;
    for(int i=1;i<=r;i++)
    {
        mul=mul*i;
    }
    return mul;
}

```

25—

```

#include<stdio.h>
int main()
{
    int n1=0,n2=1,n3,i,number;
    printf("Enter the number of elements:");
    scanf("%d",&number);
    printf("\n%d %d",n1,n2);
    for(i=2;i<number;++i)
    {

```

```

    n3=n1+n2;
    printf(" %d",n3);
    n1=n2;
    n2=n3;
}
return 0;
}

```

26—

```

#include<stdio.h>
int main()
{
int n,r,sum=0,temp;
printf("enter the number=");
scanf("%d",&n);
temp=n;
while(n>0)
{
r=n%10;
sum=sum+(r*r*r);
n=n/10;
}
if(temp==sum)
printf("armstrong number ");
else
printf("not armstrong number");
return 0;
}

```

27—

```

#include<stdio.h>
#include<conio.h>
void main()
{

int num, rem, sum = 0, i;
printf("Enter a number\n");
scanf("%d", &num);
for(i = 1; i < num; i++)
{
rem = num % i;
if (rem == 0)

```



```

{
sum = sum + i;
}
}
if (sum == num)
printf(" %d is a Perfect Number");
else
printf("\n %d is not a Perfect Number");
getch();
}

```

28—

```

#include <stdio.h>
int main()
{
    int base, exponent;
    long long power = 1;
    int i;
    printf("Enter base: ");
    scanf("%d", &base);
    printf("Enter exponent: ");
    scanf("%d", &exponent);
    for(i=1; i<=exponent; i++)
    {
        power = power * base;
    }

    printf("%d ^ %d = %lld", base, exponent, power);
    return 0;
}

```

29—

```

#include <stdio.h>
int main() {
    char c;
    printf("Enter a character: ");
    scanf("%c", &c);
    printf("ASCII value of %c = %d", c, c);
    return 0;
}

```

30—

```

#include <stdio.h>
int getFactorial(int n);
int main()
{
    int row, rows, i, value;

    printf("Enter Number of Rows:");
    scanf("%d", &rows);
    for(row = 0; row < rows; row++)
    {
        for(i = row; i <= rows; i++)
            printf(" ");

        for(i = 0; i <= row; i++)
        {
            value = getFactorial(row)/(getFactorial(i)*getFactorial(row-i));
            printf("%4d", value);
        }
        printf("\n");
    }
    return 0;
}

int getFactorial(int N){
    if(N < 0){
        printf("Invalid Input: factorial not defined for \
negative numbers\n");
        return 0;
    }
    int nFactorial = 1, counter;

    for(counter = 1; counter <= N; counter++){
        nFactorial = nFactorial * counter;
    }
    return nFactorial;
}

```

31—

```

#include<stdio.h>

int main()
{

```

```

int arr[100], size, i, sum = 0;
printf("Enter array size=");
scanf("%d",&size);
printf("Enter array elements=");
    for(i = 0; i < size; i++)
        scanf("%d",&arr[i]);
    for(i = 0; i < size; i++) sum = sum + arr[i];
printf("Sum of the array = %d\n",sum);
return 0;
}

```

32—

```
#include<stdio.h>
```

```

int main()
{
    int i, Size, a[20], b[20];

    printf("\n Please Enter the Array Size \n");
    scanf("%d", &Size);
    printf("\n Please Enter the Array Elements \n");
    for(i = 0; i < Size; i++)
    {
        scanf("%d", &a[i]);

    }

    for(i = 0; i < Size; i++)
    {
        b[i] = a[i];

    }
    printf("\n Elements of Second Array are: \n");
    for(i = 0; i < Size; i++)
    {
        printf("\n Value Inside Array b[%d] = %d", i, b[i]);
    }

    return 0;;
}

```

33—

```
#include <stdio.h>
```

```
int main()
{
    int arr[100] = { 0 };
    int i, x, pos, n = 10;
    for (i = 0; i < 10; i++)
        arr[i] = i + 1;
    for (i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");
    x = 50;
    pos = 5;
    n++;
    for (i = n - 1; i >= pos; i--)
        arr[i] = arr[i - 1];
    arr[pos - 1] = x;
    for (i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");

    return 0;
}
```

34—

```
#include <stdio.h>
```

```
#define MAX_SIZE 100
```

```
int main()
{
    int arr[MAX_SIZE];
    int i, size, pos;

    printf("Enter size of the array : ");
    scanf("%d", &size);
    printf("Enter elements in array : ");
    for(i=0; i<size; i++)
    {
        scanf("%d", &arr[i]);
    }
}
```

```
printf("Enter the element position to delete : ");
scanf("%d", &pos);
```

```
if(pos < 0 || pos > size)
{
    printf("Invalid position! Please enter position between 1 to %d", size);
}
else
{
    for(i=pos-1; i<size-1; i++)
    {
        arr[i] = arr[i + 1];
    }

    size--;

    printf("\nElements of array after delete are : ");
    for(i=0; i<size; i++)
    {
        printf("%d\t", arr[i]);
    }
}

return 0;
}
```

35—

```
#include <stdio.h>
int main()
{
    int array[100], search, c, number;
    printf("Enter the number of elements in array\n");
    scanf("%d",&number);
    printf("Enter %d numbers\n", number);
    for ( c = 0 ; c < number ; c++ )
        scanf("%d",&array[c]);
    printf("Enter the number to search\n");
```

```

scanf("%d",&search);
for ( c = 0 ; c < number ; c++ )
{
    if ( array[c] == search ) /* if required element found */
    {
        printf("%d is present at location %d.\n", search, c+1);
        break;
    }
}
if ( c == number )
    printf("%d is not present in array.\n", search);
return 0;
}

```

36—

```

#include <stdio.h>
void main()
{
    int a[100],i,j,n,temp;
    printf ("Enter the number of elements:");
    scanf ("%d",&n);
    printf("Enter the values:");
    for (i=0;i<n;i++){
        scanf("%d",&a[i]);
    }
    for(i=0;i<n;i++)
    {
        for(j=i+1;j<n;j++)
        {
            if(a[i]>a[j])
            {
                temp = a[i];
                a[i]=a[j];
                a[j]=temp;
            }
        }
    }

    printf("Second largest element:%d",a[n-2]);

}

```

37—

```
#include <stdio.h>
#define MAX_SIZE 100
int main()
{
    int arr[MAX_SIZE];
    int i, j, size, count = 0;

    printf("Enter size of the array : ");
    scanf("%d", &size);

    printf("Enter elements in array : ");
    for(i=0; i<size; i++)
    {
        scanf("%d", &arr[i]);
    }

    for(i=0; i<size; i++)
    {
        for(j=i+1; j<size; j++)
        {
            if(arr[i] == arr[j])
            {
                count++;
                break;
            }
        }
    }
    printf("\nTotal number of duplicate elements found in array = %d", count);

    return 0;
}
```

38—

```
#include <stdio.h>

#define SIZE 3

int main()
```

```

{
    int A[SIZE][SIZE];
    int num, row, col;

    printf("Enter elements in matrix of size %dx%d: \n", SIZE, SIZE);
    for(row=0; row<SIZE; row++)
    {
        for(col=0; col<SIZE; col++)
        {
            scanf("%d", &A[row][col]);
        }
    }

    printf("Enter any number to multiply with matrix A: ");
    scanf("%d", &num);

    for(row=0; row<SIZE; row++)
    {
        for(col=0; col<SIZE; col++)
        {
            A[row][col] = num * A[row][col];
        }
    }

    printf("\nResultant matrix c.A = \n");
    for(row=0; row<SIZE; row++)
    {
        for(col=0; col<SIZE; col++)
        {
            printf("%d ", A[row][col]);
        }
        printf("\n");
    }

    return 0;
}

```

39—

#include <stdio.h>


```

#define SIZE 3
int main()
{
    int A[SIZE][SIZE];
    int row, col, sum = 0;
    printf("Enter elements in matrix of size %dx%d: \n", SIZE, SIZE);
    for(row=0; row<SIZE; row++)
    {
        for(col=0; col<SIZE; col++)
        {
            scanf("%d", &A[row][col]);
        }
    }

    for(row=0; row<SIZE; row++)
    {
        sum = sum + A[row][row];
    }

    printf("\nSum of diagonal = %d", sum);

    return 0;
}

```

40–

```

#include <stdio.h>
int main() {
    int a[10][10], transpose[10][10], r, c;
    printf("Enter rows and columns: ");
    scanf("%d %d", &r, &c);
    printf("\nEnter matrix elements:\n");
    for (int i = 0; i < r; ++i)
        for (int j = 0; j < c; ++j) {
            printf("Enter element a%d%d: ", i + 1, j + 1);
            scanf("%d", &a[i][j]);
        }
    printf("\nEnter matrix: \n");
    for (int i = 0; i < r; ++i)
        for (int j = 0; j < c; ++j) {
            printf("%d ", a[i][j]);
            if (j == c - 1)
                printf("\n");
        }
}

```

```

    }
    for (int i = 0; i < r; ++i)
    for (int j = 0; j < c; ++j) {
        transpose[j][i] = a[i][j];
    }
    printf("\nTranspose of the matrix:\n");
    for (int i = 0; i < c; ++i)
    for (int j = 0; j < r; ++j) {
        printf("%d ", transpose[i][j]);
        if (j == r - 1)
            printf("\n");
    }
    return 0;
}

```

41—

```

#include <stdio.h>
#define SIZE 3

int main()
{
    int A[SIZE][SIZE];
    int row, col, isIdentity;
    printf("Enter elements in matrix 3x3: \n");
    for(row=0; row<SIZE; row++)
    {
        for(col=0; col<SIZE; col++)
        {
            scanf("%d", &A[row][col]);
        }
    }
    isIdentity = 1;
    for(row=0; row<SIZE; row++)
    {
        for(col=0; col<SIZE; col++)
        {
            if(row==col && A[row][col]!=1)
            {
                isIdentity = 0;
            }
            else if(row!=col && A[row][col]!=0)
            {

```

```

        isIdentity = 0;
    }
}
if(isIdentity == 1)
{
    printf("\nAn Identity Matrix.\n");
    for(row=0; row<SIZE; row++)
    {
        for(col=0; col<SIZE; col++)
        {
            printf("%d ", A[row][col]);

            printf("\n");
        }
    }
    else
    {
        printf("Not Identity Matrix");
    }

    return 0;
}

```

42—

```

#include <stdio.h>
#include <stdlib.h>

```

```

int main(void)
{
    int i, n, j, k;
    printf("Enter the size of the first array: ");
    scanf("%d", &n);
    int arr1[n];
    printf("Enter the elements of the first array: \n");
    for (i = 0; i < n; i++)
    {
        scanf("%d", &arr1[i]);
    }
    printf("Enter the size of the second array: ");
    scanf("%d", &k);
    int arr2[k];

```

```

printf("Enter the elements of the second array: \n");
for (j = 0; j < k; j++)
{
    scanf("%d", &arr2[j]);
}
int arr3[n + k];
i = j = 0;
int in;
for (in = 0; in < n + k; in++)
{
    if (i < n && j < k)
    {
        if (arr1[i] < arr2[j])
        {
            arr3[in] = arr1[i];
            i++;
        }
        else
        {
            arr3[in] = arr2[j];
            j++;
        }
    }
    else if (i < n)
    {
        arr3[in] = arr1[i];
        i++;
    }
    else
    {
        arr3[in] = arr2[j];
        j++;
    }
}
printf("The merged array is: \n");
for (in = 0; in < n + k; in++)
{
    printf("%d ", arr3[in]);
}
printf("\n");
return 0;
}

```

```
#include<stdio.h>
```

```
int main()
{
    char name[30];
    printf("Enter name: ");
    gets(name);    //Function to read string from user.
    printf("Name: ");
    puts(name);    //Function to display string.
    return 0;
}
```

44—

```
#include <stdio.h>
#include <string.h>
```

```
int main()
{
    char str[] = { "abbba" };
    int l = 0;
    int h = strlen(str) - 1;
    while (h > l) {
        if (str[l++] != str[h--]) {
            printf("%s is not a palindrome\n", str);
            return 0;
        }
    }
}
```

```
printf("%s is a palindrome\n", str);
```

```
return 0;
}
```

45—

```
#include <stdio.h>
```

```
int main() {
    char str[1000], ch;
    int count = 0;

    printf("Enter a string: ");
    fgets(str, sizeof(str), stdin);
```

```

printf("Enter a character to find its frequency: ");
scanf("%c", &ch);

for (int i = 0; str[i] != '\0'; ++i) {
    if (ch == str[i])
        ++count;
}

printf("Frequency of %c = %d", ch, count);
return 0;
}

```

46—

```

#include <stdio.h>

int main()
{
    float radius, diameter, circumference, area;
    printf("Enter radius of circle: ");
    scanf("%f", &radius);
    diameter = 2 * radius;
    circumference = 2 * 3.14 * radius;
    area = 3.14 * (radius * radius);
    printf("Diameter of circle = %.2f units \n", diameter);
    printf("Circumference of circle = %.2f units \n", circumference);
    printf("Area of circle = %.2f sq. units ", area);

    return 0;
}

```

47—

```

#include <stdio.h>
#include <math.h>

int isPrime(int num);
int isArmstrong(int num);
int isPerfect(int num);

int main()
{

```

```

int num;

printf("Enter any number: ");
scanf("%d", &num);
if(isPrime(num))
{
    printf("%d is Prime number.\n", num);
}
else
{
    printf("%d is not Prime number.\n", num);
}
if(isArmstrong(num))
{
    printf("%d is Armstrong number.\n", num);
}
else
{
    printf("%d is not Armstrong number.\n", num);
}
if(isPerfect(num))
{
    printf("%d is Perfect number.\n", num);
}
else
{
    printf("%d is not Perfect number.\n", num);
}

return 0;
}
int isPrime(int num)
{
    int i;

    for(i=2; i<=num/2; i++)
    {
        if(num%i == 0)
        {
            return 0;
        }
    }

    return 1;
}

```

```

}
int isArmstrong(int num)
{
    int lastDigit, sum, originalNum, digits;
    sum = 0;

    originalNum = num;
    digits = (int) log10(num) + 1;
    while(num > 0)
    {
        lastDigit = num % 10;
        sum = sum + round(pow(lastDigit, digits));
        num = num / 10;
    }

    return (originalNum == sum);
}
int isPerfect(int num)
{
    int i, sum, n;
    sum = 0;
    n = num;

    for(i=1; i<n; i++)
    {
        if(n%i == 0)
        {
            sum += i;
        }
    }

    return (num == sum);
}

```

48—

```

#include <stdio.h>
int main()
{
    int first, second, *p, *q, sum;

    printf("Enter two integers to add\n");
    scanf("%d%d", &first, &second);

```



```

p = &first;
q = &second;

sum = *p + *q;

printf("Sum of the numbers = %d\n", sum);

return 0;
}

```

49—

```

#include<stdio.h>

void swap(int *,int *);

void main( )
{
    int n1,n2;
    printf("Enter the two numbers to be swapped\n");
    scanf("%d%d",&n1,&n2);
    printf("\nThe values of n1 and n2 in the main function before calling the swap function are
n1=%d n2=%d",n1,n2);
    swap(&n1,&n2);
    printf("\nThe values of n1 and n2 in the main function after calling the swap function are
n1=%d n2=%d",n1,n2);
}

void swap(int *n1,int *n2)
{
    int temp;
    temp=*n1;
    *n1=*n2;
    *n2=temp;
    printf("\nThe values of n1 and n2 in the swap function after swapping are n1=%d
n2=%d",*n1,*n2);
}

```

50—

```

#include <stdio.h>

```

```
#define MAX_SIZE 100
```

```
void printArray(int arr[], int size);
```

```
int main()
{
    int source_arr[MAX_SIZE], dest_arr[MAX_SIZE];
    int size, i;
```

```
    int *source_ptr = source_arr;
    int *dest_ptr = dest_arr;
```

```
    int *end_ptr;
```

```
    printf("Enter size of array: ");
    scanf("%d", &size);
    printf("Enter elements in array: ");
    for (i = 0; i < size; i++)
    {
        scanf("%d", (source_ptr + i));
    }
```

```
    end_ptr = &source_arr[size - 1];
```

```
    printf("\nSource array before copying: ");
    printArray(source_arr, size);
```

```
    printf("\nDestination array before copying: ");
    printArray(dest_arr, size);
```

```
    while(source_ptr <= end_ptr)
    {
        *dest_ptr = *source_ptr;
```

```
    source_ptr++;
    dest_ptr++;
}
```

```
printf("\n\nSource array after copying: ");
printArray(source_arr, size);
```

```
printf("\nDestination array after copying: ");
printArray(dest_arr, size);
```

```
    return 0;
}
```

```
void printArray(int *arr, int size)
{
    int i;

    for (i = 0; i < size; i++)
    {
        printf("%d, ", *(arr + i));
    }
}
```

AND

```
#include <stdio.h>
```

```
#define MAX_SIZE 100
```

```
void printArr(int *arr, int size);
```

```
int main()
{
    int arr[MAX_SIZE];
    int size;
    int *left = arr;
    int *right;
```

```
printf("Enter size of array: ");  
scanf("%d", &size);
```

```
right = &arr[size - 1];
```

```
printf("Enter elements in array: ");  
while(left <= right)  
{  
    scanf("%d", left++);  
}
```

```
printf("\nArray before reverse: ");  
printArr(arr, size);
```

```
left = arr;
```

```
while(left < right)  
{
```

```
    *left ^= *right;  
    *right ^= *left;  
    *left ^= *right;
```

```
    left++;  
    right--;  
}
```

```
printf("\nArray after reverse: ");  
printArr(arr, size);
```

```
    return 0;  
}  
void printArr(int * arr, int size)  
{
```

```
    int * arrEnd = (arr + size - 1);
```

```

while(arr <= arrEnd)
{
    printf("%d, ", *arr);

    arr++;
}
}

```

51—

```
#include <stdio.h>
```

```

int main()
{
    int i, j, N;
    printf("Enter number of rows: ");
    scanf("%d", &N);
    for(i=1; i<=N; i++)
    {
        for(j=1; j<=N; j++)
        {

            printf("*");

        }

        printf("\n");
    }

    return 0;
}

```

52—

```
#include <stdio.h>
```

```

int main()
{
    int i, j, N;
    printf("Enter number of rows: ");
    scanf("%d", &N);
    for(i=1; i<=N; i++)

```

```

{
    for(j=1; j<=N; j++)
    {
        if(i==1 || i==N || j==1 || j==N)
        {
            printf("*");
        }
        else
        {
            printf(" ");
        }
    }
    printf("\n");
}

return 0;
}

```

53—

```

#include <stdio.h>
int main()
{
    int i, j, N;
    printf("Enter number of rows: ");
    scanf("%d", &N);

    for(i=1; i<=N; i++)
    {

        for(j=1; j<=N; j++)
        {
            if(i==1 || i==N || j==1 || j==N || i==j || j==(N - i + 1))
            {
                printf("*");
            }
            else
            {
                printf(" ");
            }
        }
        printf("\n");
    }
}

```

```

    }

    return 0;
}

```

54—

```

#include <stdio.h>
int main()
{
    int i, j, rows;
    printf("Enter rows: ");
    scanf("%d", &rows);

    for(i=1; i<=rows; i++)
    {
        for(j=1; j<=rows - i; j++)
        {
            printf(" ");
        }
        for(j=1; j<=rows; j++)
        {
            printf("*");
        }

        printf("\n");
    }

    return 0;
}

```

55—

```

#include <stdio.h>

int main()
{
    int i, j, rows;
    printf("Enter rows : ");
    scanf("%d", &rows);

    for(i=1; i<=rows; i++)

```

```
{  
  
    for(j=1; j<=rows-i; j++)  
    {  
        printf(" ");  
    }  
    for(j=1; j<=rows; j++)  
    {  
        if(i==1 || i==rows || j==1 || j==rows)  
            printf("*");  
        else  
            printf(" ");  
    }  
  
    printf("\n");  
}  
  
return 0;  
}
```