

# RoboCup@Home Practical Course

Rogelio Guadarrama

Technical University of Munich

Department of Electrical and Computer Engineering

Chair for Cognitive Systems

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# RoboCup@Home Practical course

# **Tutorials**

Dr. Karinne Ramirez-Amaro

Dr. Emmanuel Dean

Dr. Pablo Lanillos

M. Sc. Rogelio Guadarrama

M. Sc. Constantine Uhde

Prof. Dr. Gordon Cheng





# Tutorial 2: Gazebo simulation and robot communication



# **Objectives for this tutorial**

- Learn how to read data from the TIAGo robot's sensors.
- Learn how to command actions to the TIAGo robot's actuators.
- Learn how to develop applications for the TIAGo robot.
- Learn how to prepare simulations to test applications before deploying on the real robot.



### The Gazebo Simulator



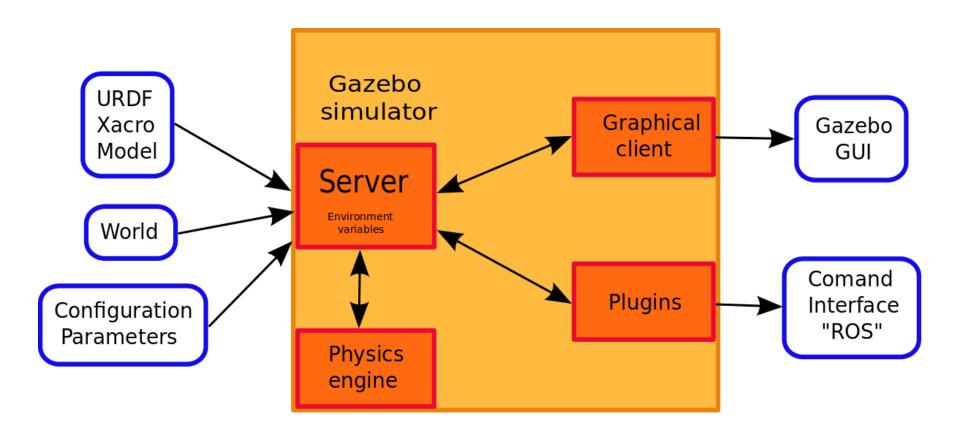
#### With ROS-Kinetic:

Gazebo multi-robot simulator, version 7.12 Copyright (C) 2012-2014 Open Source Robotics Foundation. Released under the Apache 2 License.

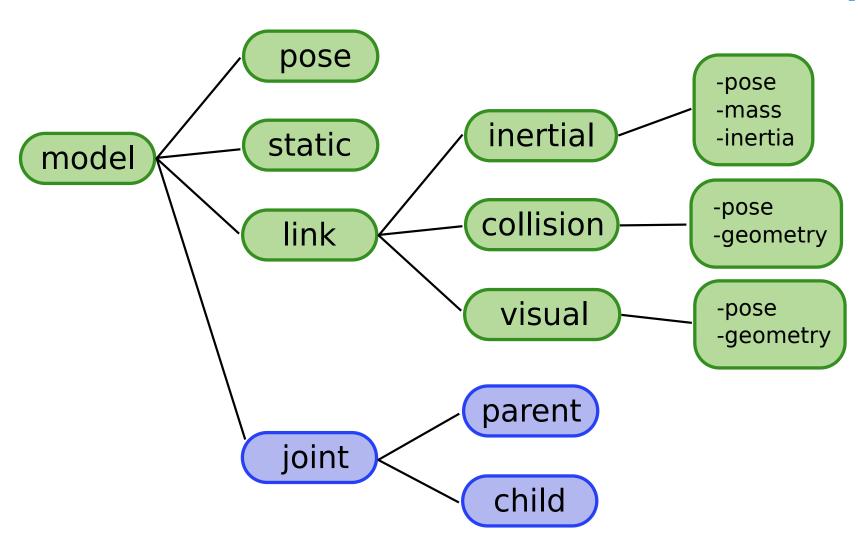
http://gazebosim.org

http://wiki.ros.org/gazebo









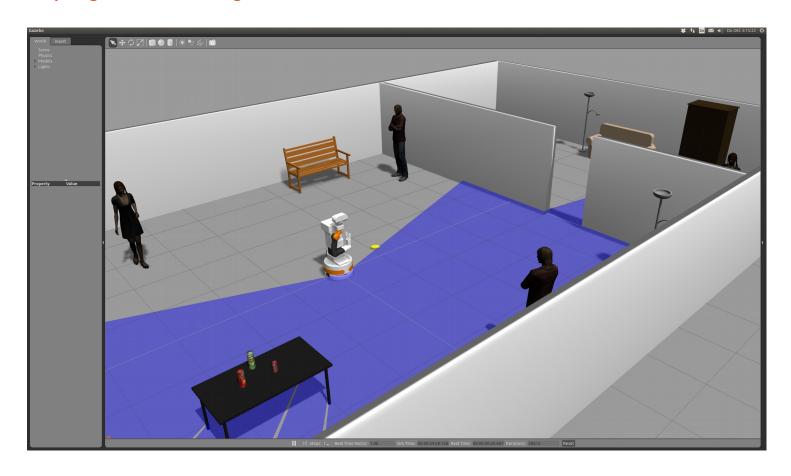
More information in:

http://sdformat.org/spec



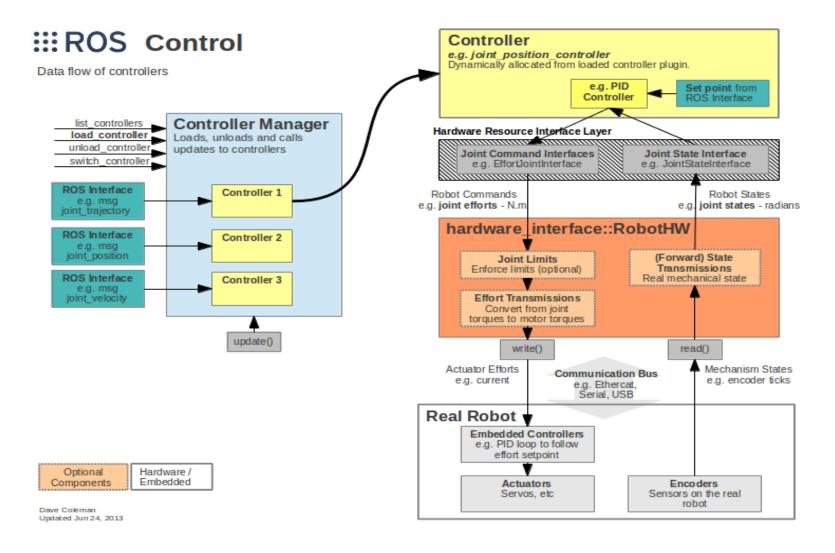
#### Further information on Gazebo can be found in:

http://gazebosim.org/tutorials



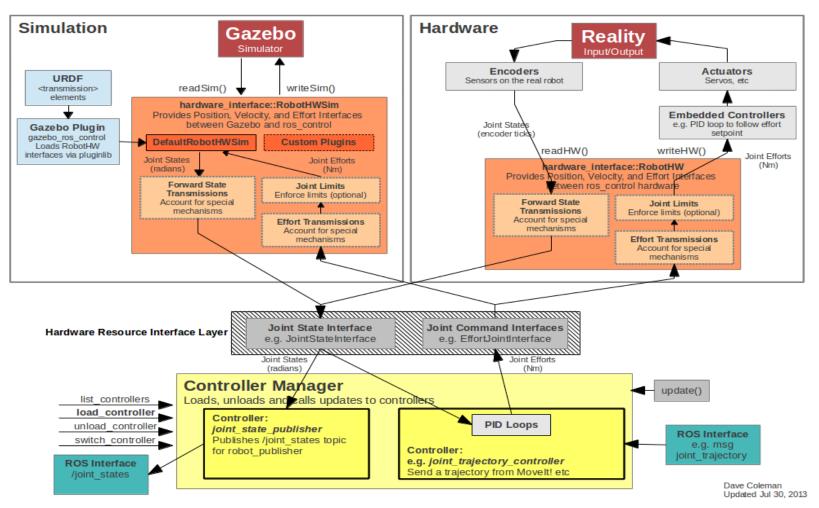


#### **ROS Control**











# Preparing the workspace for TIAGo robot

Detailed instructions in http://wiki.ros.org/Robots/TIAGo/Tutorials

Create the folder structure.

\$ mkdir -p ~/ros/worspace/tiago\_ws/src

Copy the tiago\_public.rosinstall file into the folder

~/ros/worspace/tiago\_ws



# Preparing the workspace for TIAGo robot

Now install the packages for the new workspace

\$ cd ~/ros/worspace/tiago\_ws

\$ rosinstall src tiago\_public.rosinstall

Then compile the workspace

\$ cd ~/ros/worspace/roboCupHome\_tutorial\_YOURNAME/

\$ source devel/setup.bash

Use the -DCATKIN\_ENABLE\_TESTING=0 flag the first time you compile it !!!

\$ catkin\_make -DCATKIN\_ENABLE\_TESTING=0



# **Preparing the workspace for TIAGo robot**

Once the compiler reaches a 100%, test the installation:

\$ roslaunch tiago\_gazebo.launch

public\_sim:=true robot:=steel world:=tutorial\_office



# **Exercise 1: Prepare a simulation scenario**

Use the steps in sections 3 and 4 of the document to:

- Know the simulation environment.
- Know the tools to handle models.
- Know how to build new models for simulation.

**To deliver:** The Tutorial\_NAME.world file and all the needed models to use it.



# **Exercise 1: Prepare a simulation scenario**

#### Chose only **one** of these options:

- Manipulation and Object Recognition: The robot must reach a bookcase in which there are 10 objects at different shelves in the bookcase. The robot must then identify and grasp and identity 5 of those objects and put those into a new, easy-to-reach shelve that the team/robot may choose. Optionally, the robot may open a little door or drawer for additional points.
- **Navigation:** The robot must visit a set of way-points while avoiding obstacles on its path and finally follow a person outside the arena. There is a RoboCup@Home arena model on the model server, it consist on a series of rooms made of panels. If you choose this scenario, place a number of objects on it to prepare a navigation test.
- **General Purpose Service Robot:** Some of the tests may be performed in a common-life scenario for humans, a kitchen, a restaurant, a living room or a store. Prepare one of these possible scenarios including furniture and objects to handle.



#### **Exercise 2: TIAGo in rviz**

Use the steps in section 5.1 of the document to load the model in rviz.

- Know the ROS Topics used to receive information from the robot.
- Load TIAGo in rviz and save the configuration.

To deliver: The TIAGo.rviz file.



#### **Exercise 3: Default controllers**

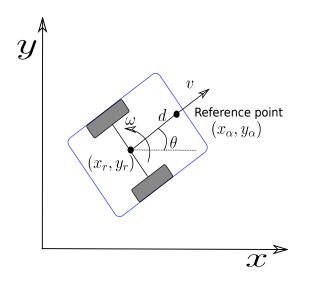
Use the steps in section 5.2 of the document to command the TIAGo robot using the default controllers.

- Know the ROS Topics used to send commands to the robot.
- Know the controller\_manager package.
- Control the robot by publishing to a topic.
- Implement a simple control law for the base.



#### **Exercise 3: Default controllers**

Adapt the turtle\_viz package from tutorial 1 to control the position of the mobile base of TIAGo robot. (Only modify the turtle class and the control node)



$$\begin{bmatrix} \dot{x}_{\alpha} \\ \dot{y}_{\alpha} \end{bmatrix} = \begin{bmatrix} \cos \theta & -d \sin \theta \\ \sin \theta & d \cos \theta \end{bmatrix} \begin{bmatrix} v \\ \omega \end{bmatrix}$$

$$X = \begin{bmatrix} x_{\alpha} \\ y_{\alpha} \end{bmatrix} = \begin{bmatrix} x_r + d \cos \theta \\ y_r + d \sin \theta \end{bmatrix} \qquad T = \begin{bmatrix} v \\ \omega \end{bmatrix}$$

$$e = X_d - X \qquad \dot{X}_d = Ke \qquad K \in \mathbb{R}^2$$

$$T = \begin{bmatrix} \cos \theta & -d \sin \theta \\ \sin \theta & d \cos \theta \end{bmatrix}^{-1} \dot{X}_d$$

**To deliver:** The modified turtle\_viz package and instructions to run the code.



## **Exercise 4: Create a controller plugin**

Use the steps in section 5.3 to create a new controller plugin for the torso joint

- Know the controller base class.
- Know all the files needed to create a new controller.
- Know how to create a new controller plugin.



# **Exercise 4: Create a controller plugin**

Adapt the files to on the controllers\_tutorials package on the template create a new controller for the torso joint.

**To deliver:** The modified controllers\_tutorials package and instructions to run the code.



#### What to deliver?

One compressed folder named

"Name\_lastName\_roboCupHome\_tutorial2"

Containing inside 4 folders named T2\_E1, T2\_E2, T2\_E3 and T2\_E4

These folders must contain:

**T2\_E1**: A world file for gazebo and model folders if needed.

**T2\_E2**: A rviz configuration file.

**T2\_E3**: The modified turtle\_viz package and instructions to run.

**T2\_E4:** The controllers\_tutorials package modified.

**NOTE:** Be clear and precise in your instructions and HowTos to run your programs.



#### What about other robots?

Other robots work with similar frameworks. Check the documentation of PR2 robot in (Needed for next tutorial):

- http://wiki.ros.org/Robots/PR2
- http://wiki.ros.org/pr2\_simulator/Tutorials



# Enjoy the week!!