

# Tutorial 3: planning and robot navigation

RoboCup@Home Practical Course WS18/19

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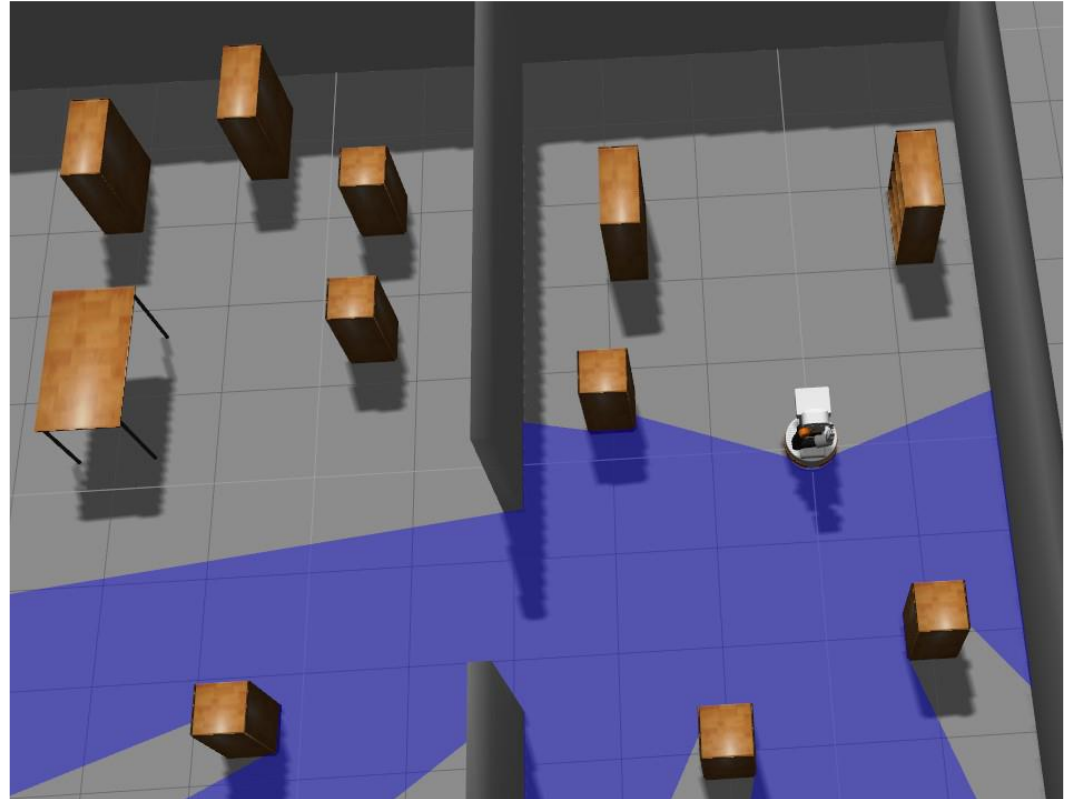


Munich, 2. May 2018

# Navigation, Localization, Mapping

Three distinct problems:

- Get from A to B
- Locate the Robot
- Represent the Environment

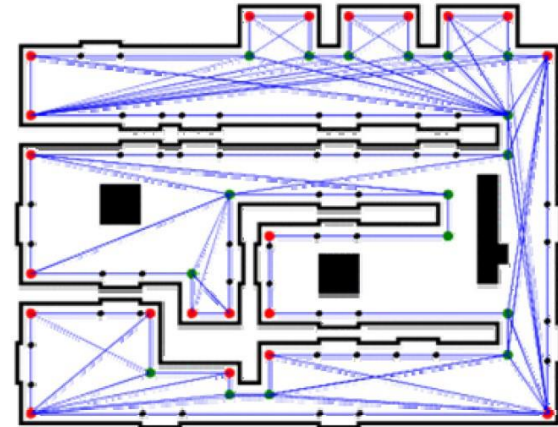
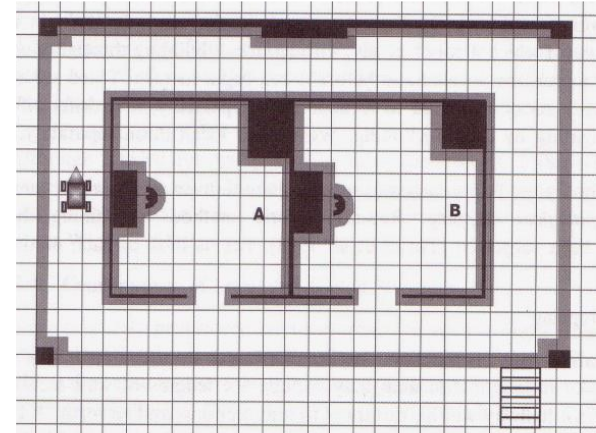


# Mapping

Represent the robot environment by means of a Map.

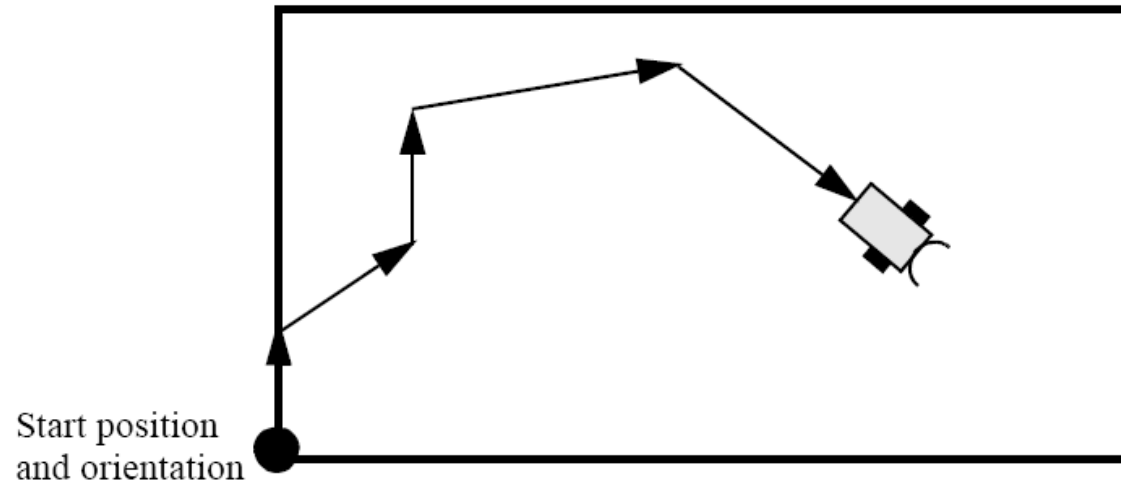
Possible representations:

- Grid based / metric map: Environment is mapped with an evenly spaced grid, with each grid cell storing its probability of occupancy
- Topological map: depicts landmarks and their relations. The map is represented by a graph with nodes corresponding to landmarks and edges representing valid paths between these locations.



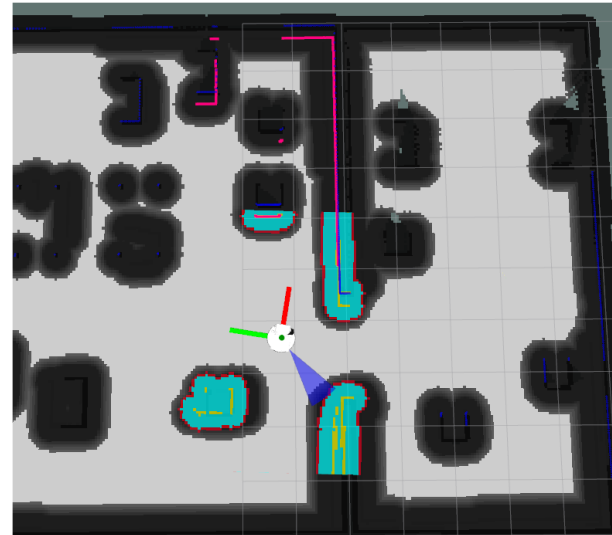
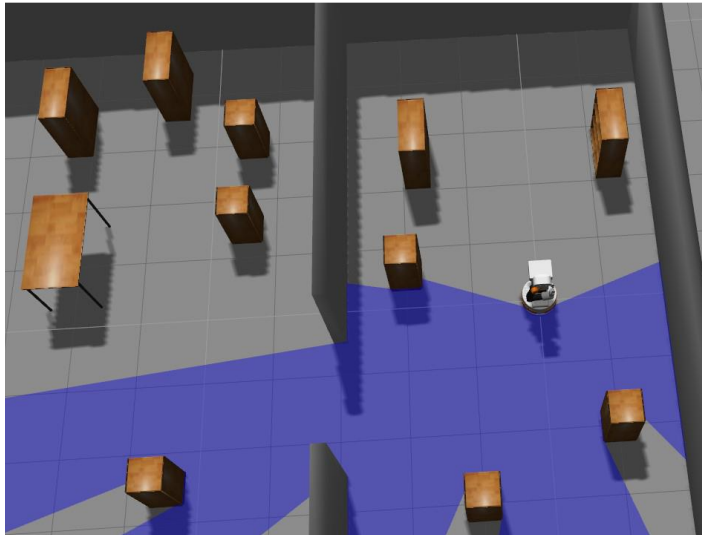
# Localization

Robot position with respect to the environment



# Navigation

Find a path to a goal location given a localized robot and a map of the environment

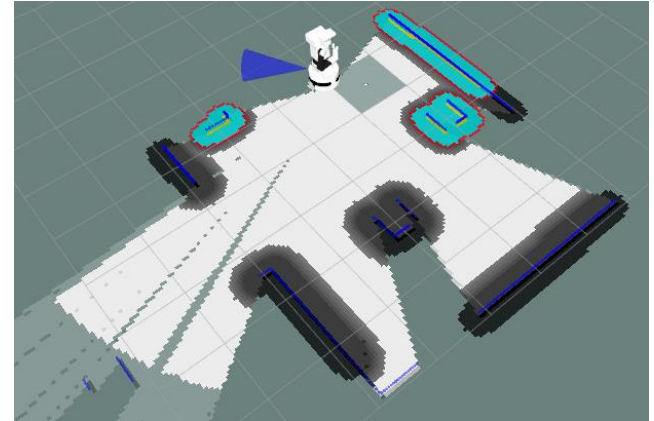


# SLAM – Simultaneous Localization and Mapping

In practice, localization and mapping cannot be solved independently.

SLAM builds a map and localizes the robot in it at the same time.

Luckily “gmapping” provides this capability for us

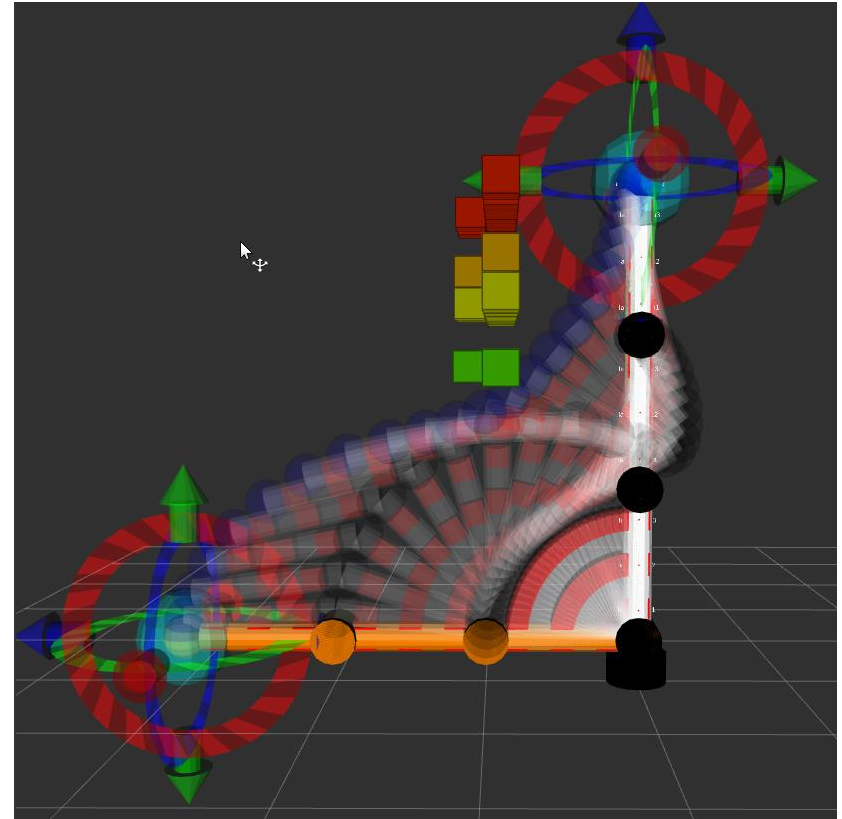


# Motion Planning

Planning in typically high dimensional joint space

Can include velocity, acceleration and other constraints

Used for robotic manipulators, humanoids, etc.



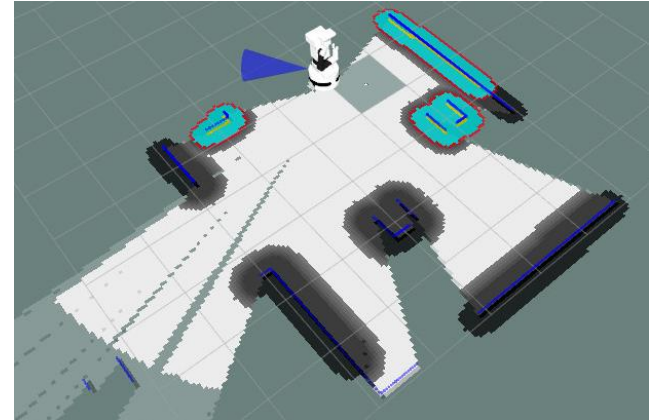
# Mapping in ROS

“gmapping” package allows to build 2D occupancy grid maps with laser sensor data and robot position  
[wiki.ros.org/gmapping](http://wiki.ros.org/gmapping)

But:

If the position of the recording sensor is not precisely known,  
Recorded data can't be put into place on a map.

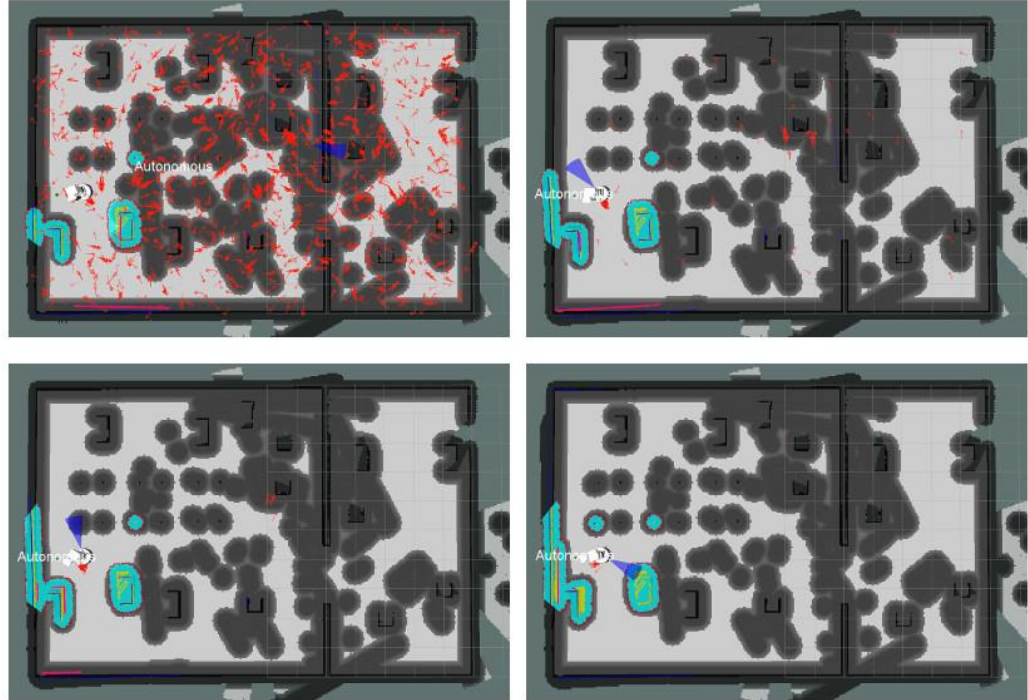
Therefore we need an approach that simultaneously localizes the robot (for the sensor position) and maps the environment



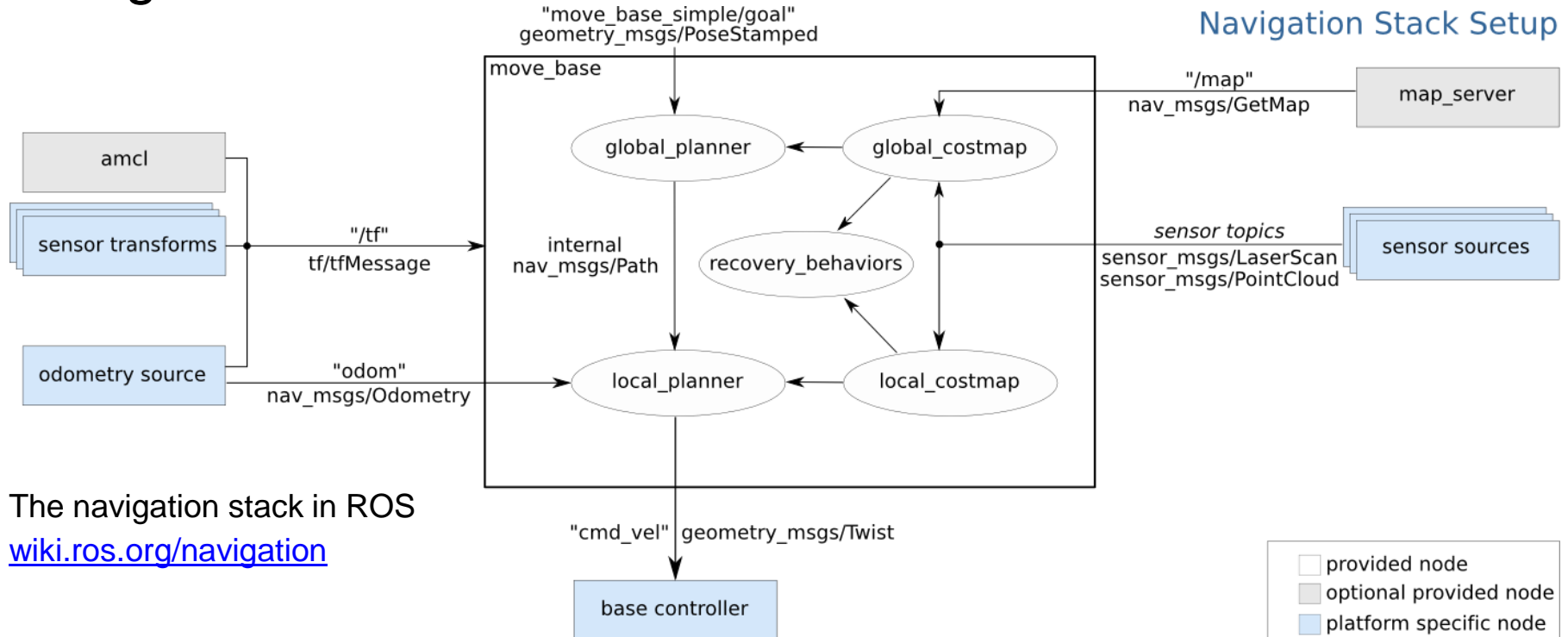


# Localization in ROS

“amcl” package implements probabilistic localization. The employed technique is called Monte Carlo Localization.  
[wiki.ros.org/amcl](http://wiki.ros.org/amcl)



# Navigation in ROS



The navigation stack in ROS  
[wiki.ros.org/navigation](http://wiki.ros.org/navigation)

# Motion Planning in ROS

Implements a list of planning algorithms through  
“Open Motion Planning Library”

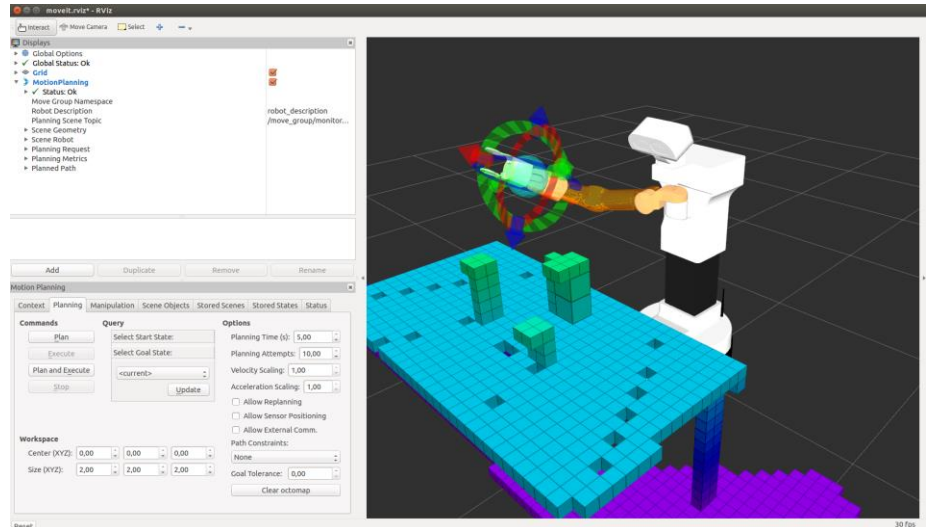
Uses 3D gridmaps for obstacle avoidance called  
“Octomap”

Provides joint- and cartesian space planning for  
kinematic chains

Planning GUI available in RVIZ

[http://blog.pal-robotics.com/wp-content/uploads/2018/01/rviz\\_octomap\\_interact-ros-tiago-pal-robotics-moveit.png](http://blog.pal-robotics.com/wp-content/uploads/2018/01/rviz_octomap_interact-ros-tiago-pal-robotics-moveit.png)

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# Move robot to goal using C++

Check:

[wiki.ros.org/navigation/Tutorials/SendingSimpleGoals](http://wiki.ros.org/navigation/Tutorials/SendingSimpleGoals)

In order to move robot 1 meter forward from his current location use :

```
move_base_msgs::MoveBaseGoal goal;  
goal.target_pose.header.stamp =  
  ros::Time::now();  
//reference frame is current location of the robot  
goal.target_pose.header.frame_id = "base_link";  
//moving distance is 1 meter  
goal.target_pose.pose.position.x = 1.0;  
//robot is moving forward  
goal.target_pose.pose.orientation.w = 1.0;
```

# Move robot to goal using C++

To move the robot to a specific goal on the map do:

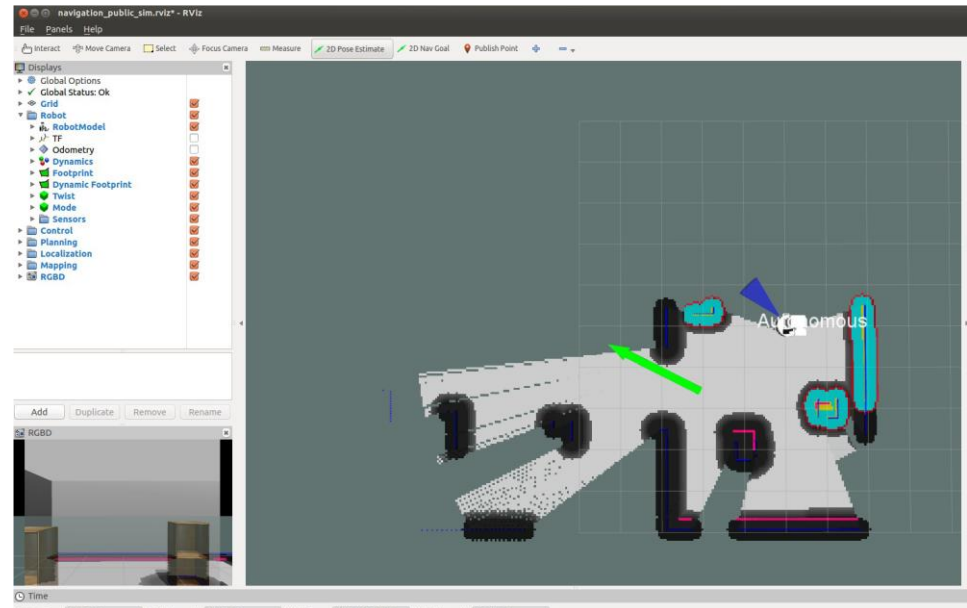
```
move_base_msgs::MoveBaseGoal goal;  
goal.target_pose.header.stamp =  
ros::Time::now();  
//reference frame is map  
goal.target_pose.header.frame_id = "map";  
//set goal as 2D coordinate  
goal.target_pose.pose.position.x = 1.22;  
goal.target_pose.pose.position.y = -0.56;  
//set goal orientation  
goal.target_pose.pose.orientation.x = 0.0;  
goal.target_pose.pose.orientation.y = 0.0;  
goal.target_pose.pose.orientation.z = 0.91;  
goal.target_pose.pose.orientation.w = 0.43;
```

# Find goal coordinates on the map

Use rviz button **2D Pose Estimate** to select desired position. Hold your mouse, and select desired orientation by rotating the arrow.

The resulted position will be published to topic:  
*/initialpose*

Make sure you subscribed to it before using 2D Pose Estimate



# Exercises

**Before doing the exercises, follow along these tutorials:**

- [wiki.ros.org/Robots/TIAGo/Tutorials/Navigation/Mapping](http://wiki.ros.org/Robots/TIAGo/Tutorials/Navigation/Mapping)
- [wiki.ros.org/Robots/TIAGo/Tutorials/Navigation/Localization](http://wiki.ros.org/Robots/TIAGo/Tutorials/Navigation/Localization)
- [wiki.ros.org/Robots/TIAGo/Tutorials/MoveIt/Planning\\_joint\\_space](http://wiki.ros.org/Robots/TIAGo/Tutorials/MoveIt/Planning_joint_space)
- [https://wiki.ros.org/Robots/TIAGo/Tutorials/MoveIt/Planning\\_cartesian\\_space](https://wiki.ros.org/Robots/TIAGo/Tutorials/MoveIt/Planning_cartesian_space)

**There are 2 distinct tasks:**

1. Generate a map using gmapping
2. Navigate Tiago in the map by creating a package and using amcl
3. Flip a table using MoveIt!

**Create one tar file with subfolders “task\_1”, “task\_2” and “task\_3” for the three tasks and the following naming scheme:**

- “Name\_lastName\_roboCupHome\_tutorial3.zip”

**Send the files to: [robocup.atHome.ics@gmail.com](mailto:robocup.atHome.ics@gmail.com)**

# Exercises

## Task 1: Generate a Map

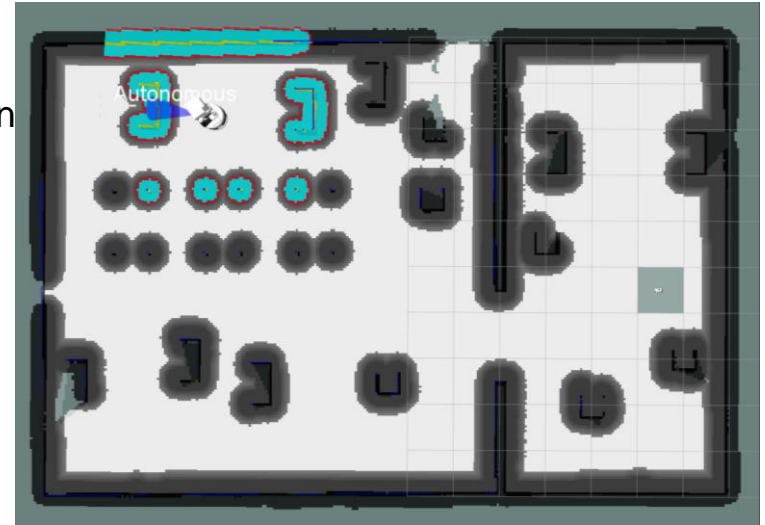
Generate two maps using Tiago:

- “*small\_office*” which is the default world for Tiago navigation
- “*tutorial\_office*” which is contained in the *tiago\_gazebo* package

## Task 1 Deliverables:

Create one subfolder “*task\_1*” containing the following files:

- *map.pgm*
- *map.yaml*
- *mmap.yaml*
- *submap\_0.pgm*
- *transformation.xml*





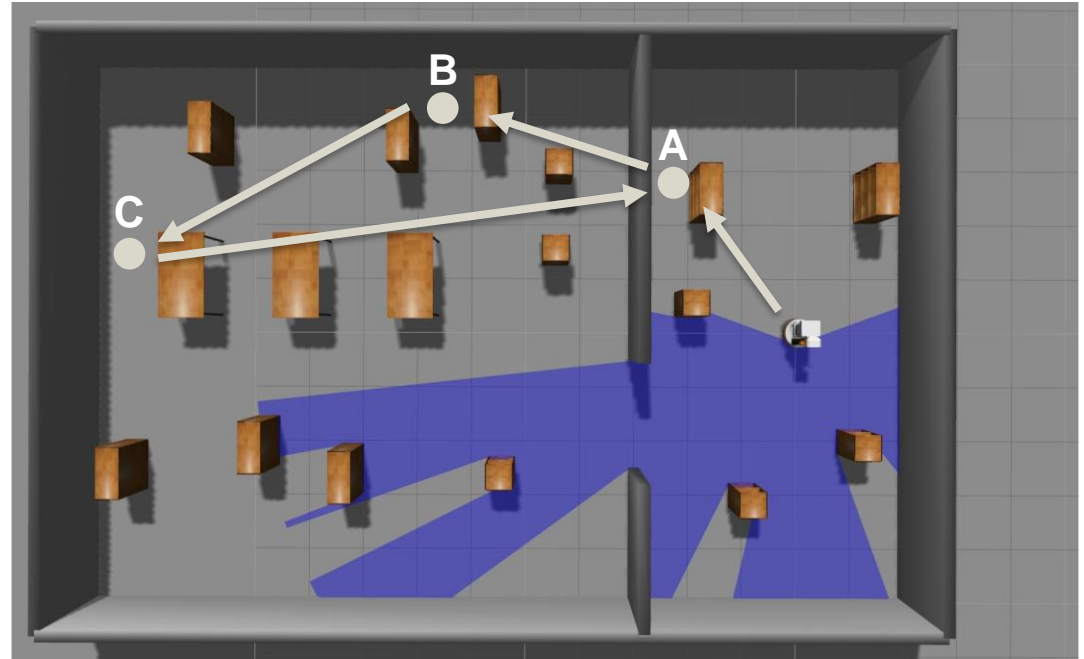
# Exercises

## Task 2: Navigate the Map

Create a package to navigate Tiago in the “*small\_office*” world. The robot should continuously and **autonomously** move between points A,B,C and loop as shown in the picture. Try to avoid knocking over stuff. Use the TIAGo and navigation\_stack tutorials for reference.

Optional task:

Try to make the localization procedure as robust as you can.

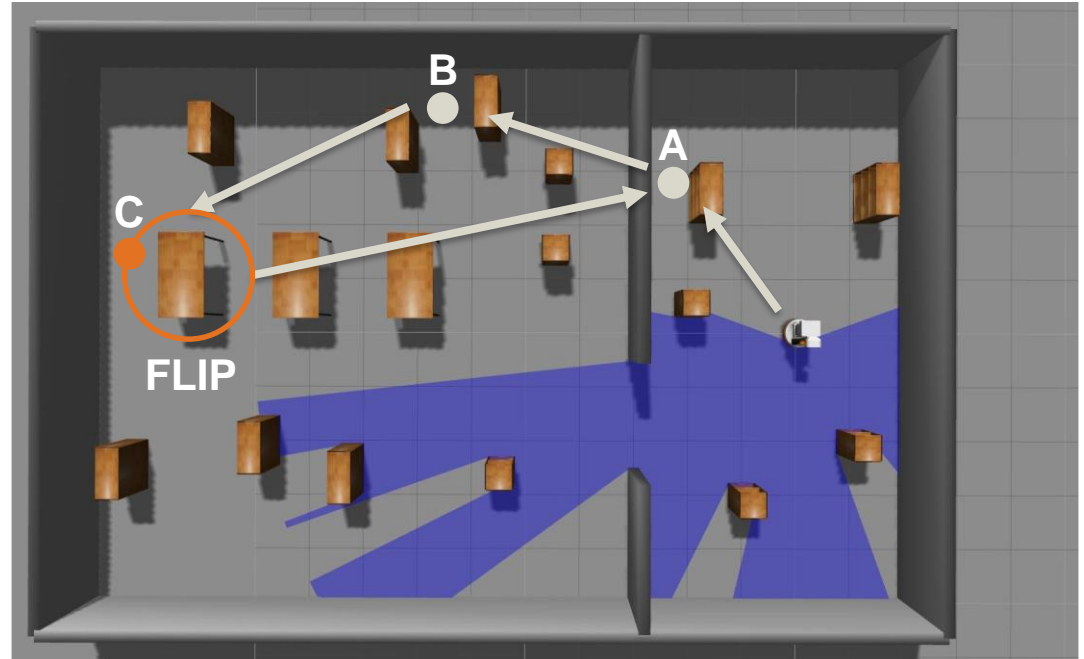
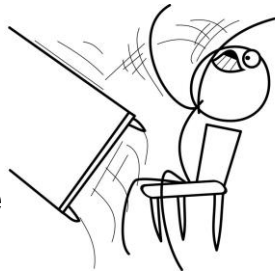


# Exercises

## Task 3: Flip the Table

Use task 2 as a starting point. The robot should flip over the table at position C using the MoveIt! planning capabilities, before starting the patrol. Try to avoid knocking over the other stuff. Use the TIAGo, navigation\_stack and MoveIt! tutorials for reference.

Optional task:  
Use a different planner  
and notice the difference  
in planning behavior



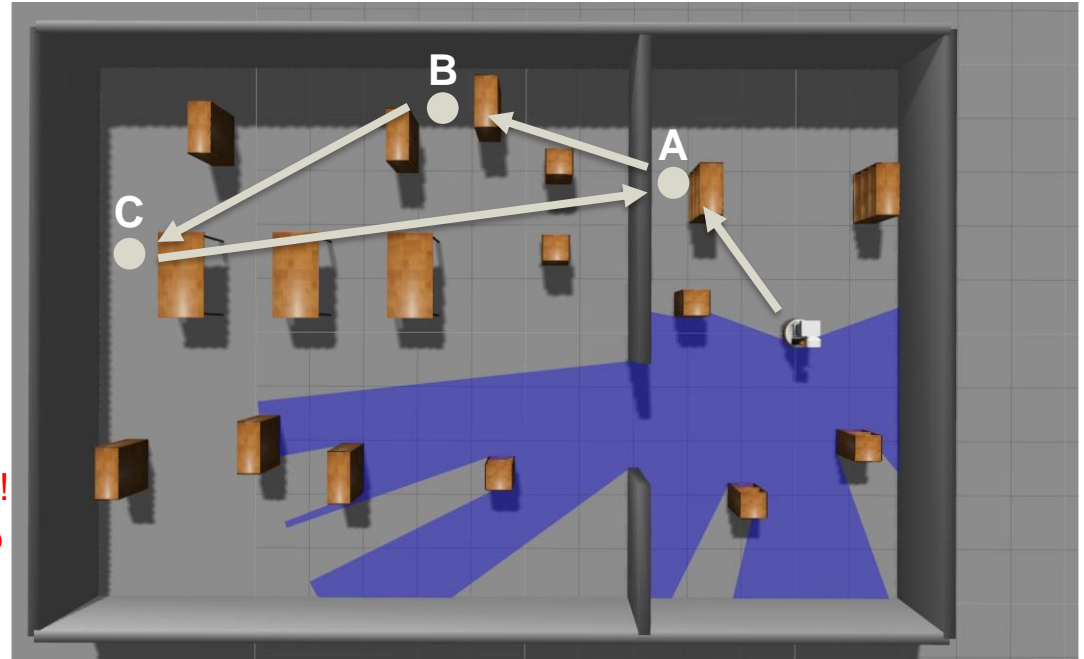
# Exercises

## Task 2 and 3 Deliverables:

The package **source code** in “*task\_2*” and “*task\_3*”. *No binaries!*

The packages should contain a .launch file each “*navigation.launch*” which automatically starts the navigation after launching. The c++ code should be written in one .cpp file (plus .h file if required).

**Make sure your code compiles and works!**  
**Make sure the .launch file starts everything!**  
Optional tasks are not graded but may help you with the project.



# Further Reading

## Mapping:

- Grisetti, Giorgio, Cyrill Stachniss, and Wolfram Burgard. "Improved techniques for grid mapping with rao-blackwellized particle filters." *IEEE transactions on Robotics* 23.1 (2007): 34-46.

## Localization:

- Fox, Dieter, et al. "Monte carlo localization: Efficient position estimation for mobile robots." *AAAI/IAAI* 1999.343-349 (1999): 2-2.

## SLAM:

- Thrun, Sebastian, and John J. Leonard. "Simultaneous localization and mapping." *Springer handbook of robotics*. Springer Berlin Heidelberg, 2008. 871-889.

## Motion Planning:

- LaValle, Steven M. *Planning algorithms*. Cambridge university press, 2006.