

Add Two Numbers (/problems/add-two-numbers/)

Submission Detail

**1568 / 1568** test cases passed.

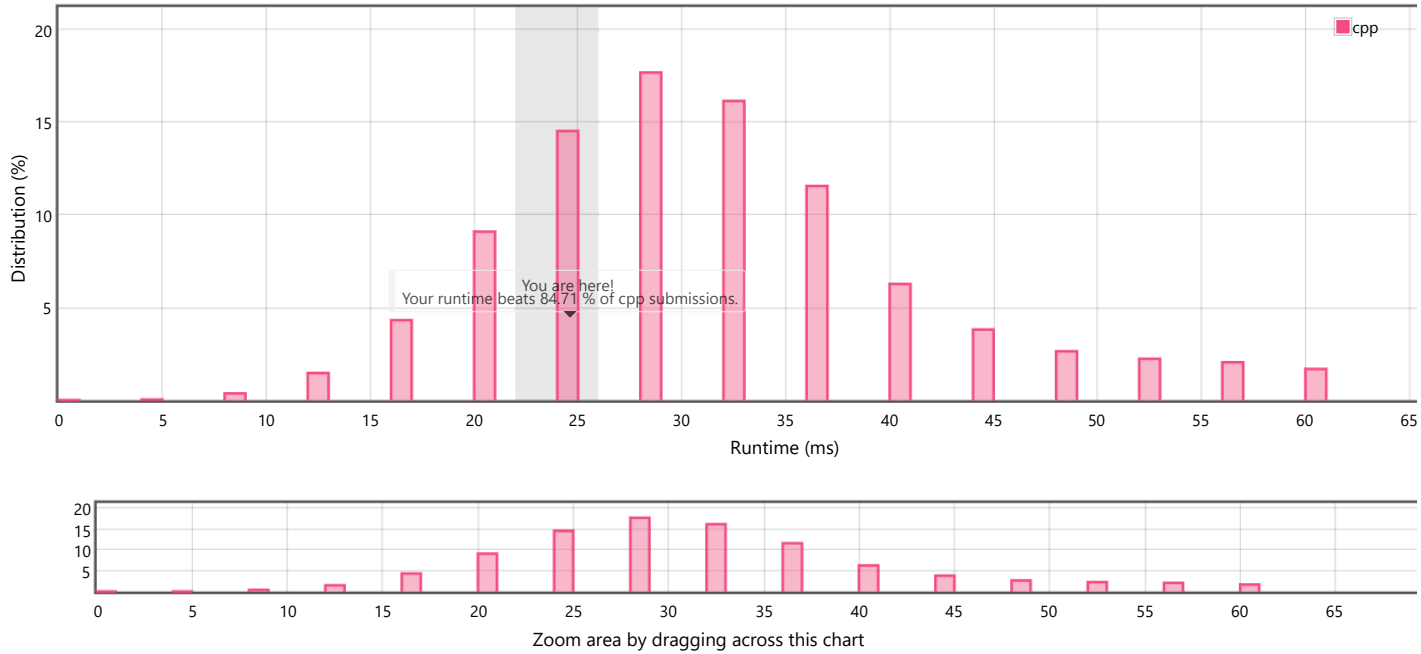
Runtime: **24 ms**

Memory Usage: **71.4 MB**

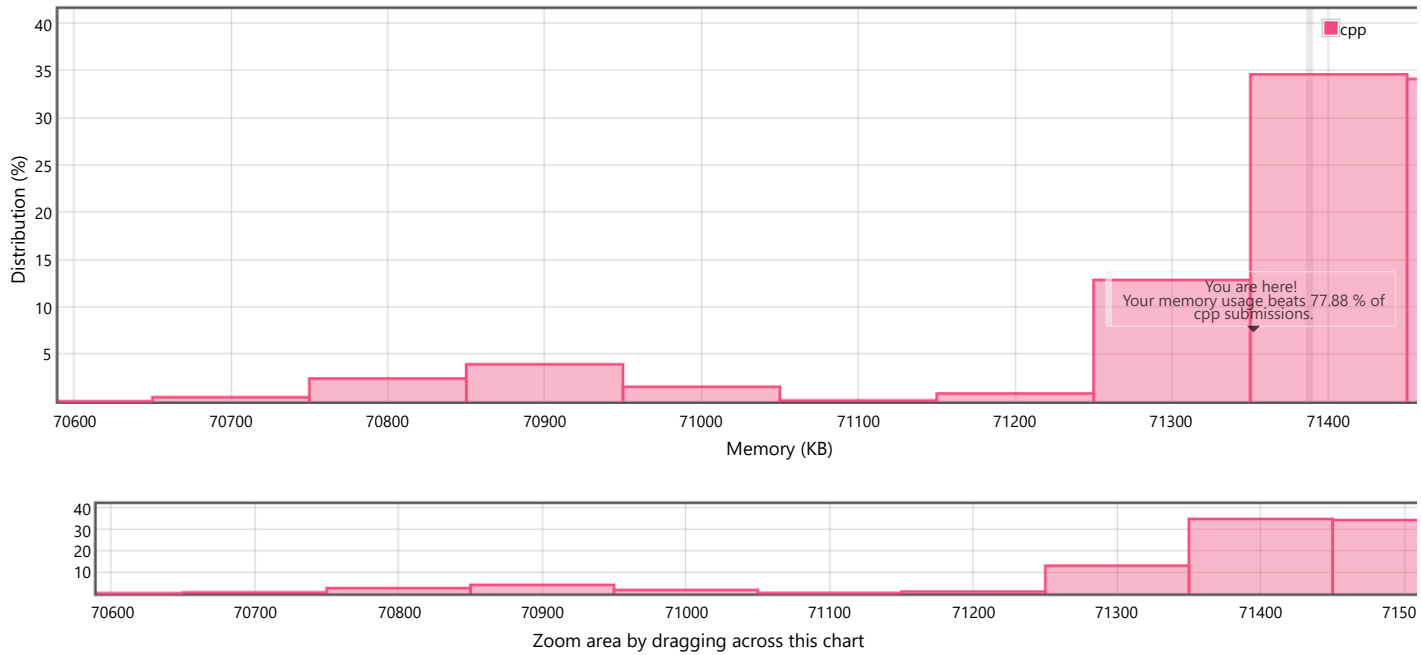
Status: **Accepted**

Submitted: **0 minutes ago**

Accepted Solutions Runtime Distribution



Accepted Solutions Memory Distribution



Invite friends to challenge **Add Two Numbers**

◀ 130

Submitted Code: 0 minutes ago

Language: cpp

Edit Code


```
1 /**
2  * Definition for singly-linked list.
```

```
3  * struct ListNode {
4  *      int val;
5  *      ListNode *next;
6  *      ListNode() : val(0), next(nullptr) {}
7  *      ListNode(int x) : val(x), next(nullptr) {}
8  *      ListNode(int x, ListNode *next) : val(x), next(next) {}
9  * };
10 */
11 class Solution {
12 public:
13     ListNode* addTwoNumbers(ListNode* l1, ListNode* l2) {
14         ListNode* ans = new ListNode();
15         ListNode* temp = ans;
16         int carry = 0;
17         int val = 0;
18
19         while((l1 != NULL) || (l2 != NULL))
20         {
21             val = 0;
22
23             if(l1 == NULL)
24                 val = l2->val;
25             else if(l2 == NULL)
26                 val = l1->val;
27             else
28                 val = l1->val + l2->val;
29
30             if(carry != 0)
31                 val+=carry;
32
33             if(val>=10)
34             {
35                 carry = val/10;
36                 val = val%10;
37             }
38             else
39                 carry = false;
40
41             temp->val = val;
42
43             if(l1 != NULL) l1 = l1->next;
44             if(l2 != NULL) l2 = l2->next;
45
46             if((l1 != NULL) || (l2 != NULL) || (carry != 0))
47             {
48                 temp->next = new ListNode();
49                 temp = temp->next;
50             }
51         }
52
53         if(carry != 0)
54             temp->val += carry;
55
56         return ans;
57     }
58 };
```

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