## 列表

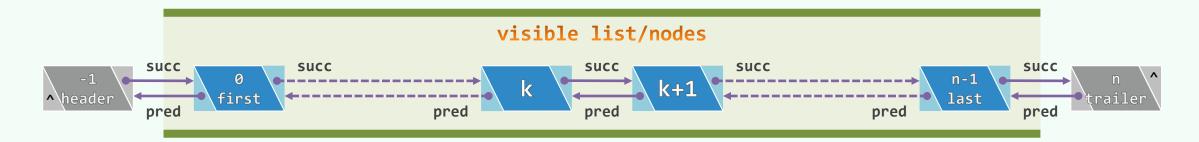
无序列表:遍历

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八戒道:"不要扯,等我一家家吃将来。"

## traverse()

```
template <typename T>
void <u>List</u><T>::<u>traverse(</u> void ( * visit )( T & ) ) //函数指针
{ <u>NodePosi</u><T> p = header; while ( ( p = p->succ ) != trailer ) visit( p->data ); }
```



```
template <typename T> template <typename VST>
void <u>List</u><T>::<u>traverse( VST & visit ) //函数对象</u>
{ <u>NodePosi</u><T> p = header; while ( ( p = p->succ ) != trailer ) visit( p->data ); }
```