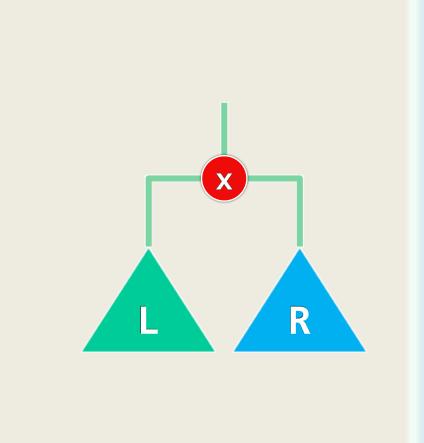
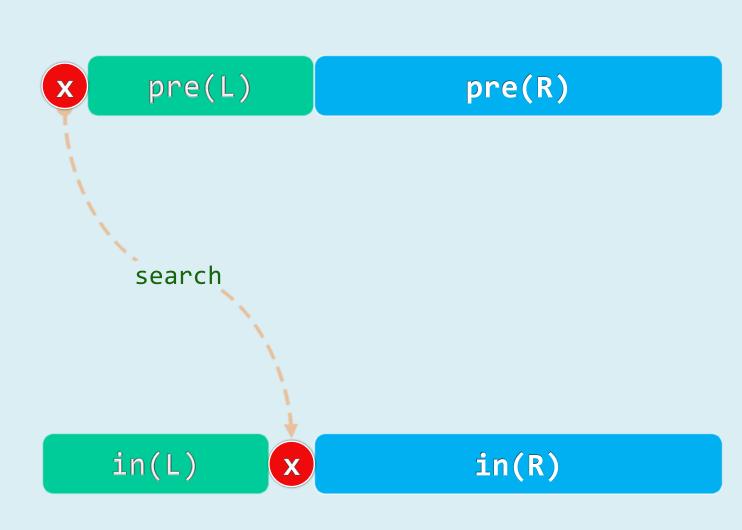
# 重构

No matter where they take us, We'll find our own way back.

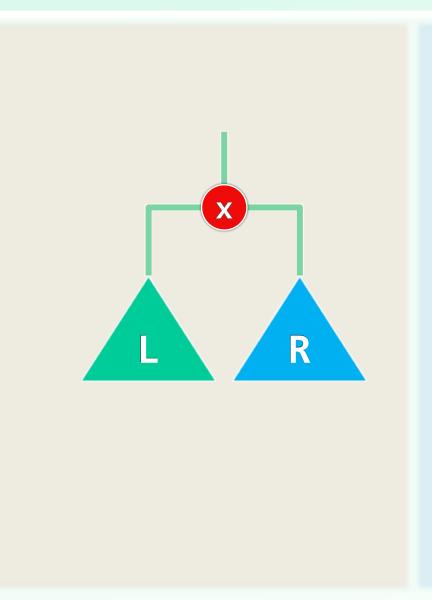
邓俊辉 deng@tsinghua.edu.cn

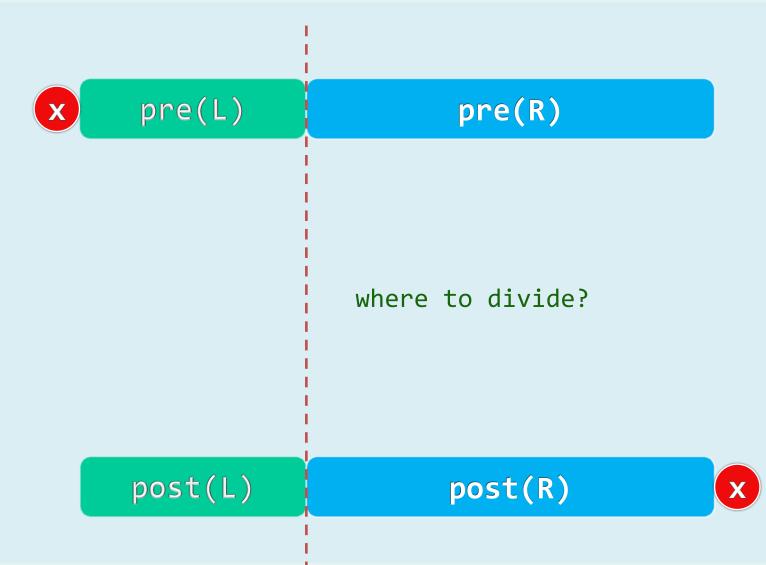
## [ 先序 | 后序 ] + 中序



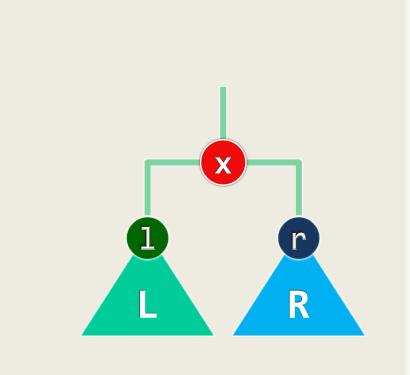


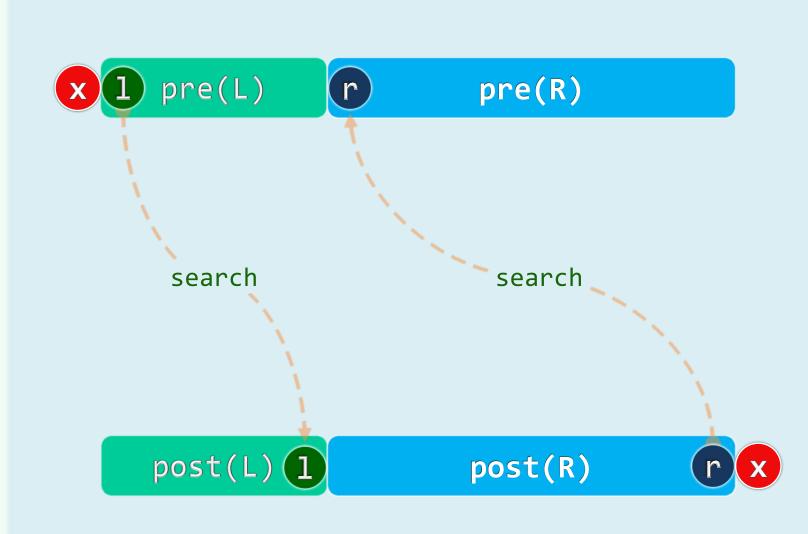
### [ 先序 + 后序 ] ?





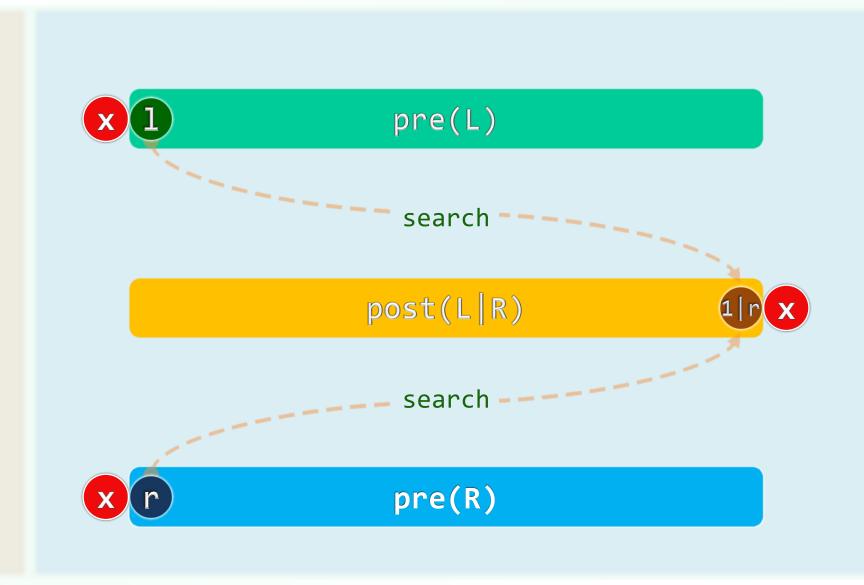
## [ 先序 + 后序 ] !



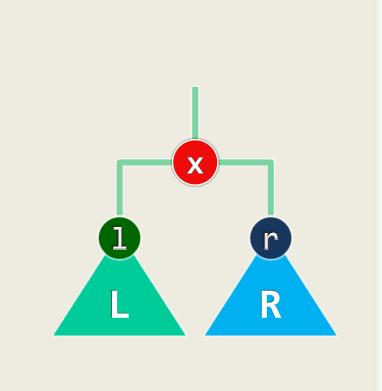


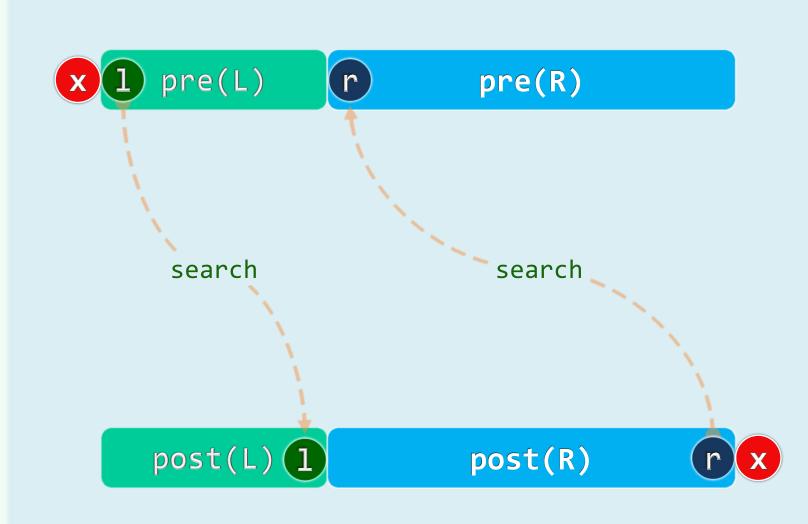
# [ 先序 + 后序 ] ??





# [ 先序 + 后序 ] x 真!



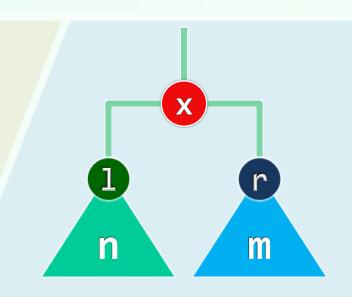


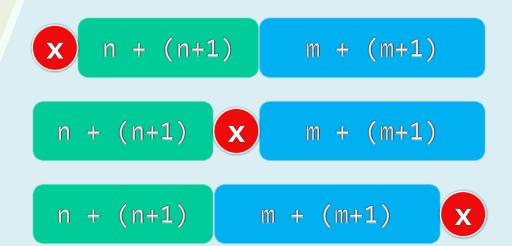
### 增强序列

- ❖ 假想地认为,每个NULL也是"真实"节点,并在遍历时一并输出 每次递归返回,同时输出一个事先约定的元字符"^"
- ❖ 若将遍历序列表示为一个Iterator,则可将其定义为
  Vector< BinNode<T> \* >

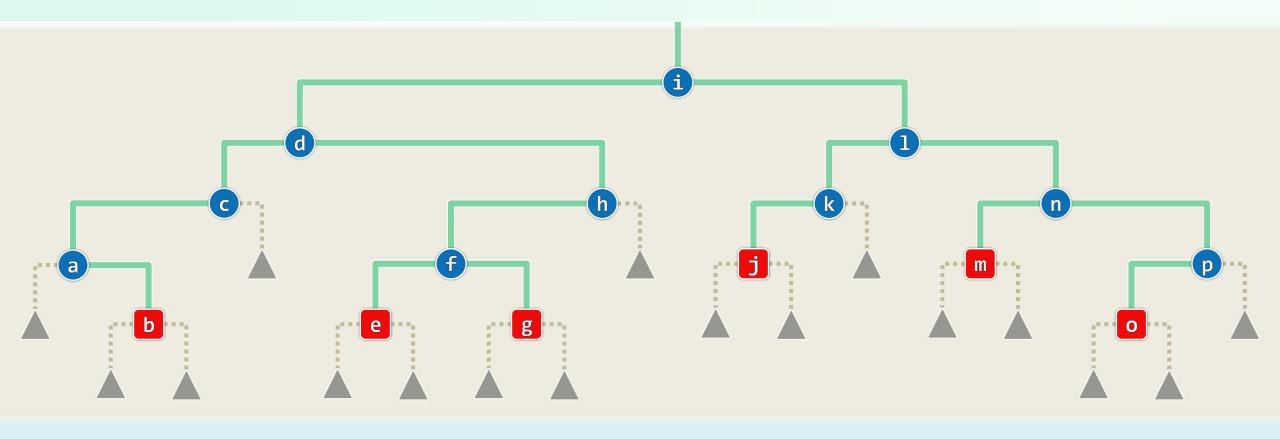
于是在增强的遍历序列中,这类"节点"可统一记作NULL

- ❖ 可归纳证明:在增强的先序、中序、后序遍历序列中
  - 1)任一子树依然对应于一个子序列,而且
  - 2) 其中的NULL节点恰比非NULL节点多一个
- **❖如此,通过对增强序列分而治之,即可重构原树**





### 增强序列:实例



preorder : i d c a ^ b ^ ^ h f e ^ ^ g ^ ^ 1 k j ^ ^ ^ n m ^ ^ p o ^ ^ ^
inorder : ^ a ^ b ^ c ^ d ^ e ^ f ^ g ^ h ^ i ^ j ^ k ^ 1 ^ m ^ n ^ o ^ p ^

postorder : ^ ^ ^ b a ^ c ^ ^ e ^ ^ g f ^ h d ^ ^ j ^ k ^ ^ m ^ ^ o ^ p n l i