# 向量

归并排序:二路归并

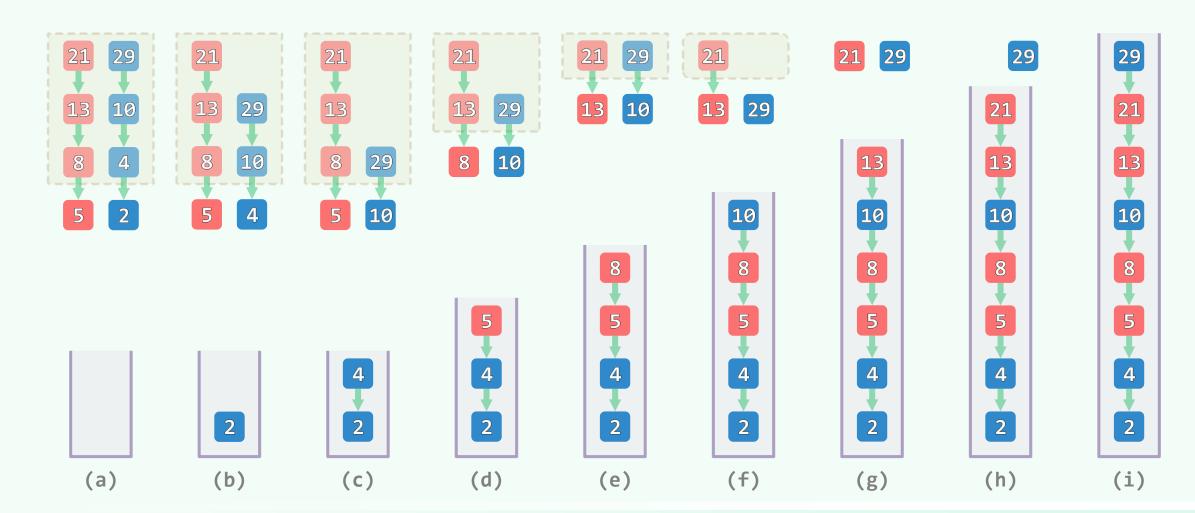
天下大势,分久必合,合久必分

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## 二路归并

 $\diamondsuit$  2-way merge: 有序序列,合二为一,保持有序:S[lo,hi) = S[lo,mi) + S[mi,hi)

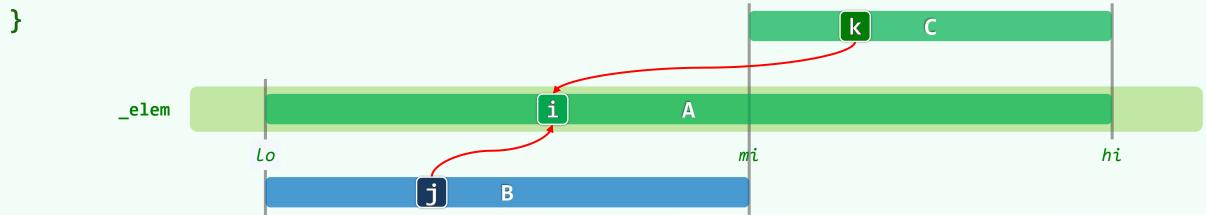


#### 实现(1/2):预备

```
template <typename T> //[lo, mi)和[mi, hi)各自有序
void Vector<T>::merge( Rank lo, Rank mi, Rank hi ) { //lo < mi < hi</pre>
   Rank i = 0; T^* A = _elem + lo; //A = _elem[lo, hi), 就地
   Rank j = 0, lb = mi - lo; T* B = new T[lb]; //B[0, lb) <-- _elem[lo, mi)
   for ( Rank i = 0; i < lb; i++ ) B[i] = A[i]; //复制自A的前缀
   Rank k = 0, lc = hi - mi; T^* C = _elem + mi;
                                                         k
                                                              C
   //C[0, lc] = _elem[mi, hi), 就地
                                     i
       _elem
                                              A
                                                                           hi
                 Lo
```

### 实现(2/2):归并

```
while ( ( j < 1b ) && ( k < 1c ) ) //反复地比较B、C的首元素
A[i++] = ( B[j] <= C[k] ) ? B[j++] : C[k++]; //将更小者归入A中
while ( j < 1b ) //若C先耗尽,则
A[i++] = B[j++]; //将B残余的后缀归入A中——若B先耗尽呢?
delete [] B; //new和delete非常耗时,如何减少?
```



# 正确性 & 效率

