优先级队列

左式堆:合并算法

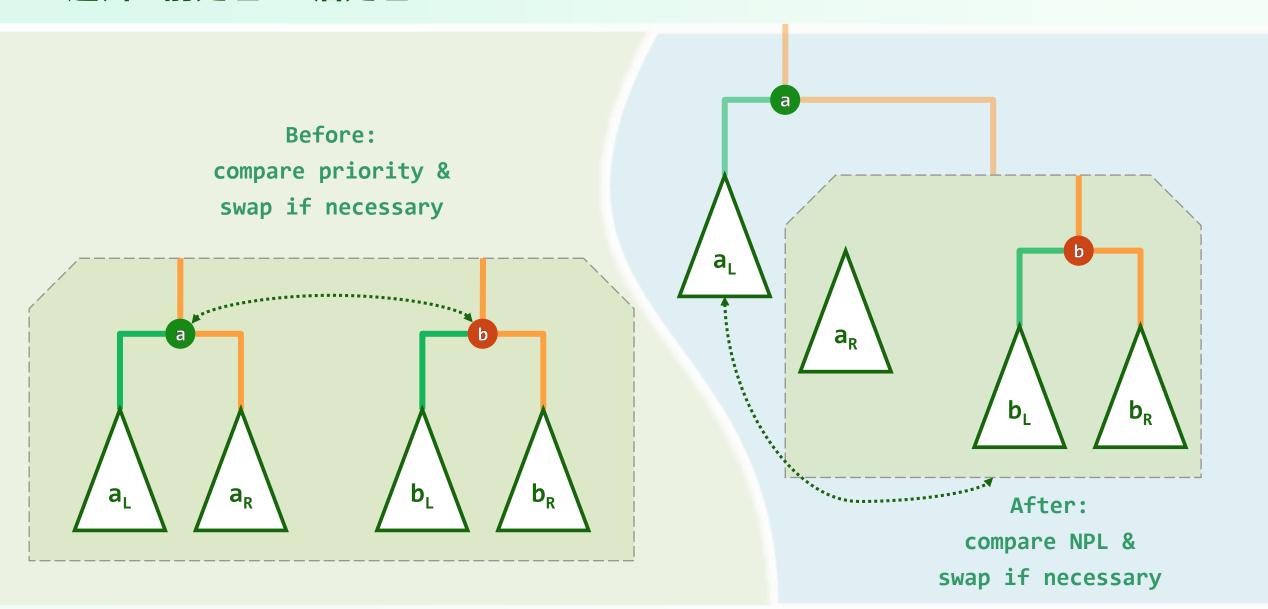
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左之左之,君子宜之;右之右之,君子有之

LeftHeap

```
❖ template <typename T> //基于二叉树,以左式堆形式实现的优先级队列
 class PQ LeftHeap : public PQ<T>, public BinTree<T> {
 public:
    T getMax() { return _root->data; }
    void <u>insert(T); T delMax(); //均基于统一的合并操作实现...</u>
 };
template <typename T>
 static BinNodePosi<T> merge( BinNodePosi<T>, BinNodePosi<T> );
```

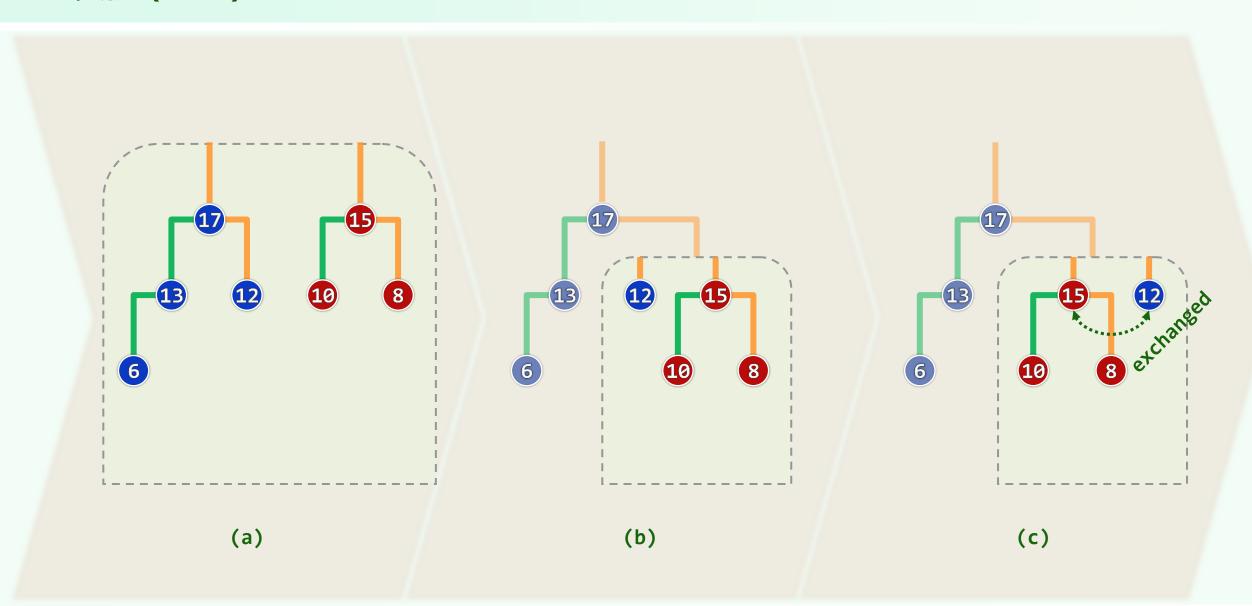
递归:前处理 + 后处理



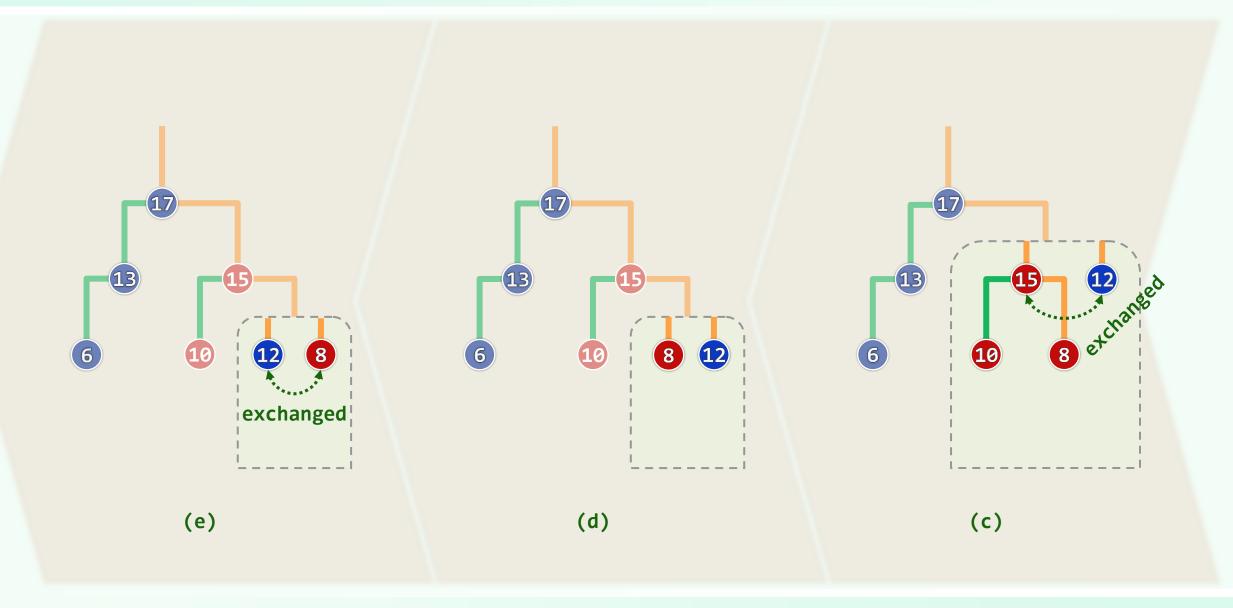
实现

```
template <typename T>
 static BinNodePosi<T> merge( BinNodePosi<T> a, BinNodePosi<T> b ) {
    if (!a) return b; if (!b) return a; //递归基
    if ( lt( a->data, b->data ) ) swap( b, a ); //确保a不小
    ( a->rc = <u>merge</u>( a->rc, b ) )->parent = a; //将a的右子堆,与b合并
    if (! a->lc || a->lc->npl < a->rc->npl ) //若有必要
       swap( a->lc, a->rc ); //交换a的左、右子堆,以确保左子堆的npl不小
    a->npl = a->rc ? 1 + a->rc->npl : 1; //更新a的npl
    return a; //返回合并后的堆顶
```

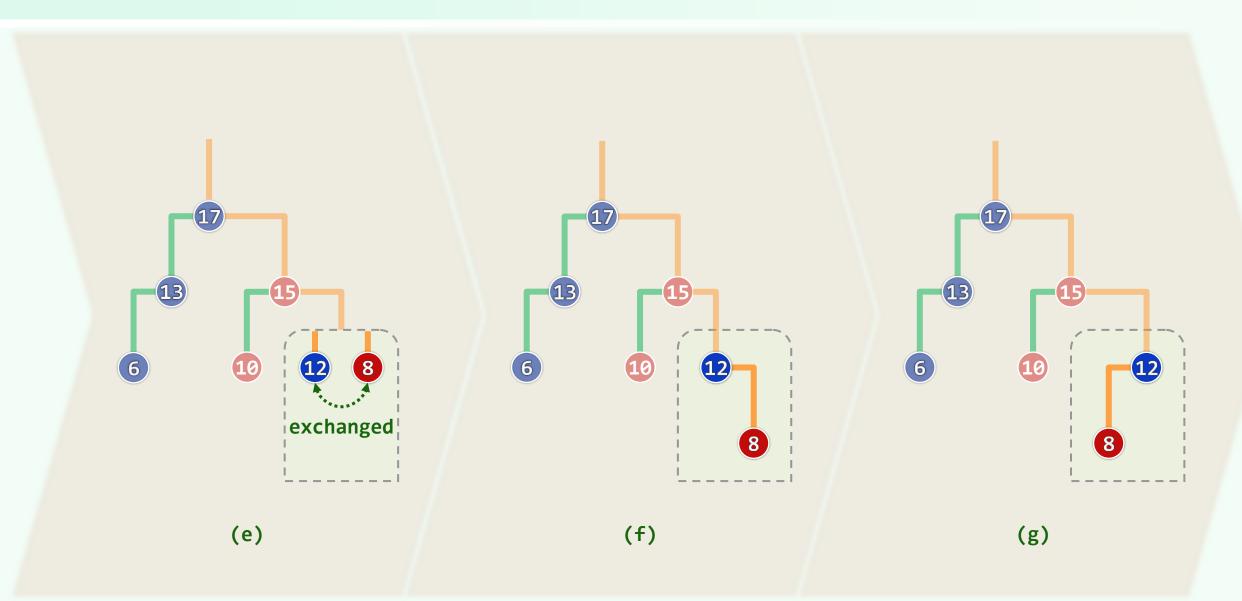
实例 (1/5)



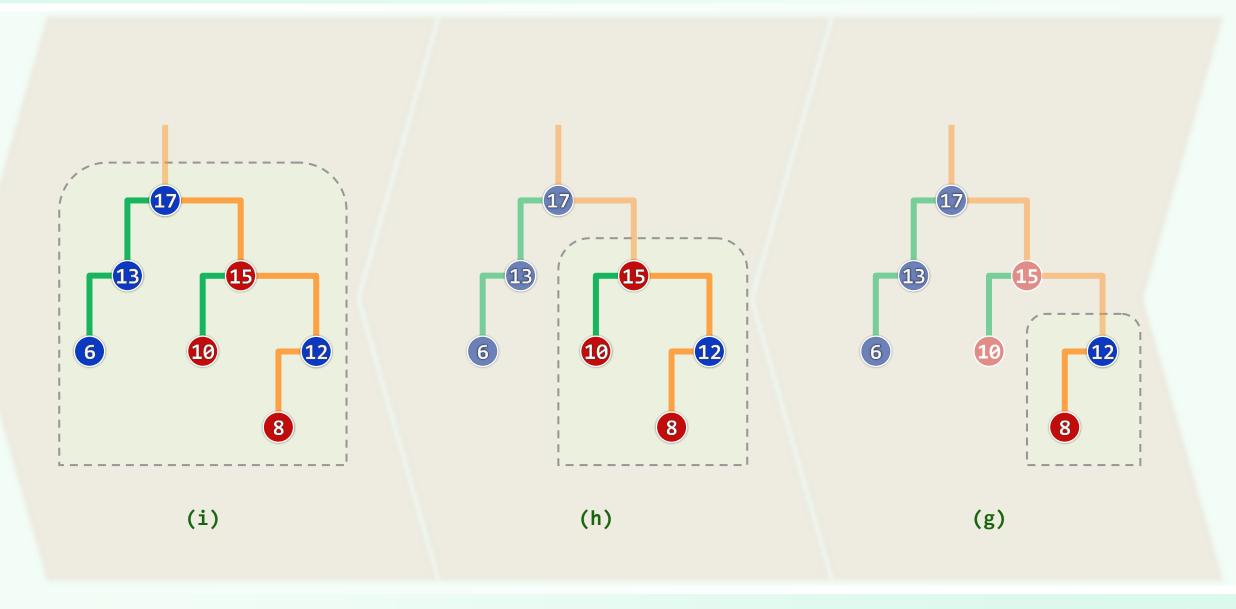
实例 (2/5)



实例(3/5)



实例 (4/5)



实例 (5/5)

