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Course Name: C.S.E. (IoT CS BC)

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Roll No.: 17

## Experiment Evaluation Sheet

Experiment No.: 8

Experiment Name:

Write a program to implement Binary Search Tree  
ADT using Linked List.

Sr No.	Evaluation Criteria	Marks (Out of 9)	Performance Date	Correction Date and Signature of Instructor
1	Experiment Performance			
2	Journal Performance			
3	Punctuality			
Total				

**Code :**

```
#include <stdio.h>
#include <stdlib.h>

typedef struct Node {
    int data;
    struct Node *left;
    struct Node *right;
} Node;

Node* createNode(int item) {
    Node* temp = (Node*)malloc(sizeof(Node));
    temp->data = item;
    temp->left = temp->right = NULL;
    return temp;
}

Node* insert(Node* node, int key) {
    if (node == NULL) return createNode(key);

    if (key < node->data)
        node->left = insert(node->left, key);
    else if (key > node->data)
        node->right = insert(node->right, key);

    return node;
}

Node* minValueNode(Node* node) {
    Node* current = node;
    while (current && current->left != NULL)
        current = current->left;
    return current;
}

Node* deleteNode(Node* root, int key) {
    if (root == NULL) return root;

    if (key < root->data)
        root->left = deleteNode(root->left, key);
    else if (key > root->data)
        root->right = deleteNode(root->right, key);
    else {
        if (root->left == NULL) {
            Node* temp = root->right;
            free(root);
            return temp;
        } else if (root->right == NULL) {
            Node* temp = root->left;
            free(root);
            return temp;
        }

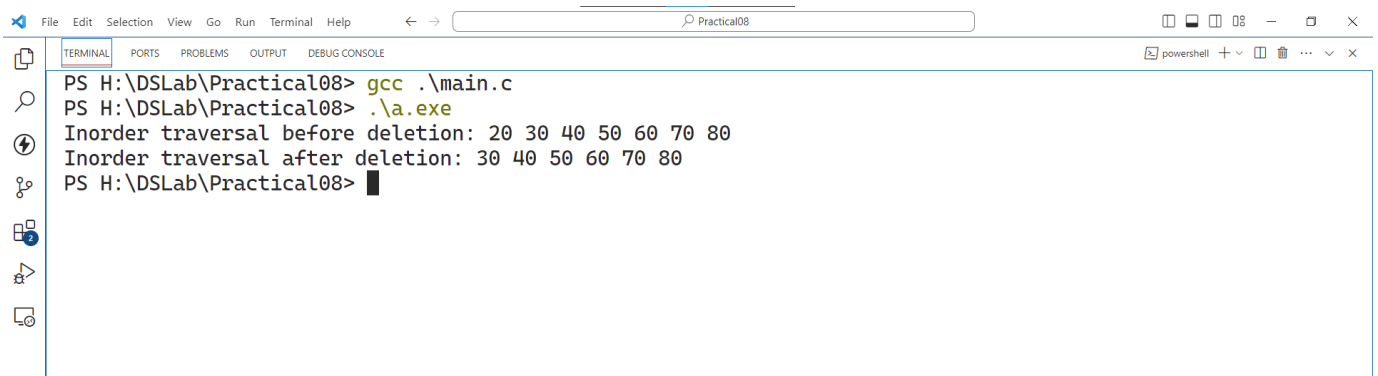
        Node* temp = minValueNode(root->right);
```

**Code :**

```
    root->data = temp->data;
    root->right = deleteNode(root->right, temp->data);
}
return root;
}

void inorder(Node* root) {
    if (root != NULL) {
        inorder(root->left);
        printf("%d ", root->data);
        inorder(root->right);
    }
}

int main() {
    Node* root = NULL;
    root = insert(root, 50);
    insert(root, 30);
    insert(root, 20);
    insert(root, 40);
    insert(root, 70);
    insert(root, 60);
    insert(root, 80);
    printf("Inorder traversal before deletion: ");
    inorder(root);
    root = deleteNode(root, 20);
    printf("\nInorder traversal after deletion: ");
    inorder(root);
    return 0;
}
```

**Output :**

```
PS H:\DSLab\Practical08> gcc .\main.c
PS H:\DSLab\Practical08> .\a.exe
Inorder traversal before deletion: 20 30 40 50 60 70 80
Inorder traversal after deletion: 30 40 50 60 70 80
PS H:\DSLab\Practical08>
```

**Conclusion :**

Through this experiment we have learnt about how to implement a Binary Search Tree using the C language. Various operations like insertion, deletion and traversal are applied on the BST. This experiment helps us in using BST as a data structure for further reference.