

Jawahar Education Society's A. C. Patil College of Engineering, Kharghar Navi Mumbai 410210

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Course Name: C.S.E. (IoT CS BC)

Course code: CSL301

Year: S.E. Semester: 3

Roll No.: 17

Experiment Evaluation Sheet

Experiment No.: 2

Experiment Name:

Program to create a singly linked list and perform the operations like insertion, deletion, display & count the nodes.

Sr No.	Evaluation Criteria	Marks (Out of 9)	Performance Date	Correction Date and Signature of Instructor
1	Experiment Performance			
2	Journal Performance			
3	Punctuality			
Total				

Code:

```
#include <stdio.h>
#include <stdlib.h>
// Define the structure for a node in the linked list
struct Node {
  int data;
  struct Node* next;
};
// Function to create a new node
struct Node* createNode(int data) {
  struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
  if (newNode == NULL) {
     printf("Memory allocation failed!\n");
     exit(1);
  newNode->data = data;
  newNode->next = NULL;
  return newNode;
// Function to insert a node at the beginning of the linked list
struct Node* insertAtStart(struct Node* head, int data) {
  struct Node* newNode = createNode(data);
  newNode->next = head;
  return newNode;
}
// Function to insert a node at the end of the linked list
struct Node* insertAtEnd(struct Node* head, int data) {
  struct Node* newNode = createNode(data);
  if (head == NULL) {
     return newNode;
  struct Node* current = head;
  while (current->next != NULL) {
     current = current->next;
  current->next = newNode;
  return head;
// Function to insert a node after a specific data value in the linked list
struct Node* insertAfterValue(struct Node* head, int data, int newValue) {
  struct Node* newNode = createNode(data);
  struct Node* current = head;
  while (current != NULL) {
     if (current->data == newValue) {
       newNode->next = current->next;
       current->next = newNode;
       return head;
     current = current -> next:
```

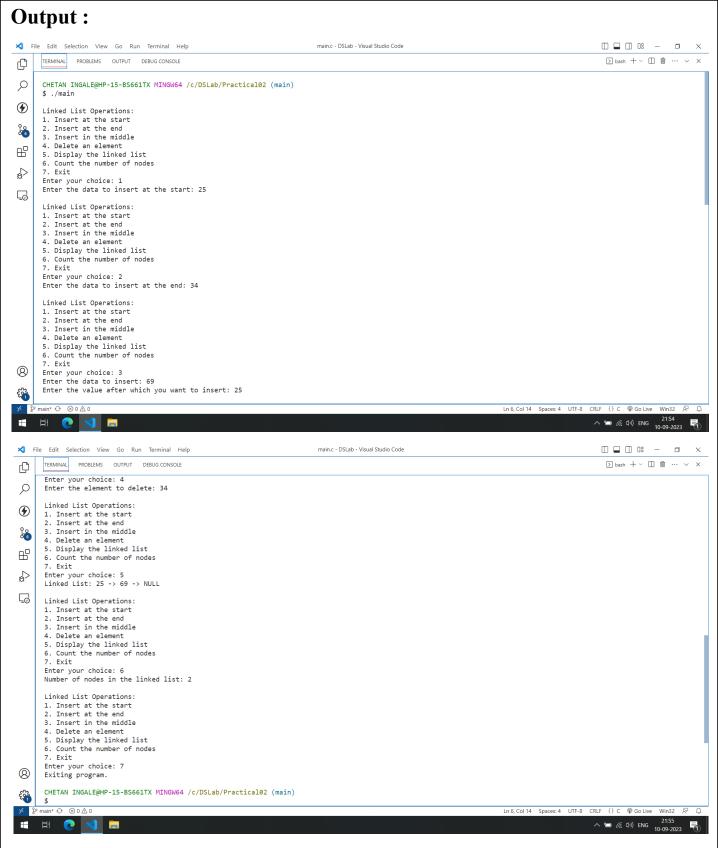
```
Code:
    }
    printf("Value %d not found in the list. Node not inserted.\n", newValue);
    free(newNode);
    return head;
 // Function to delete a node with a given value from the linked list
 struct Node* deleteNode(struct Node* head, int key) {
    struct Node* current = head;
    struct Node* prev = NULL;
    while (current != NULL && current->data != key) {
      prev = current;
      current = current->next;
    if (current == NULL) {
      printf("Element not found in the list!\n");
      return head;
    if (prev == NULL) {
      // If the first node is the key
      struct Node* temp = head;
      head = head->next;
      free(temp);
    } else {
      prev->next = current->next;
      free(current);
    return head;
 // Function to display the linked list
 void displayList(struct Node* head) {
    struct Node* current = head;
    while (current != NULL) {
      printf("%d -> ", current->data);
      current = current->next;
    printf("NULL\n");
 // Function to count the number of nodes in the linked list
 int countNodes(struct Node* head) {
    int count = 0;
    struct Node* current = head;
    while (current != NULL) {
      count++;
      current = current->next;
    return count;
```

```
Code:
```

```
int main() {
  struct Node* head = NULL;
  int choice, data, position;
  while (1) {
     printf("\nLinked List Operations:\n");
     printf("1. Insert at the start\n");
     printf("2. Insert at the end\n");
     printf("3. Insert in the middle\n");
     printf("4. Delete an element\n");
     printf("5. Display the linked list\n");
     printf("6. Count the number of nodes\n");
     printf("7. Exit\n");
     printf("Enter your choice: ");
     scanf("%d", &choice);
     switch (choice) {
       case 1:
          printf("Enter the data to insert at the start: ");
          scanf("%d", &data);
          head = insertAtStart(head, data);
          break;
       case 2:
          printf("Enter the data to insert at the end: ");
          scanf("%d", &data);
          head = insertAtEnd(head, data);
          break;
       case 3:
          printf("Enter the data to insert: ");
          scanf("%d", &data);
          printf("Enter the value after which you want to insert: ");
          scanf("%d", &position);
          head = insertAfterValue(head, data, position);
          break;
       case 4:
          printf("Enter the element to delete: ");
          scanf("%d", &data);
          head = deleteNode(head, data);
          break;
       case 5:
          printf("Linked List: ");
          displayList(head);
          break;
       case 6:
          printf("Number of nodes in the linked list: %d\n", countNodes(head));
          break:
          printf("Exiting program.\n");
          exit(0);
          printf("Invalid choice. Please try again.\n");
  return 0;
```

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Data Structure Lab



Conclusion:

Through this experiment we have learnt about how to implement a linked list using the C language. Various operations like insertion, deletion, display & count are applied on the linked list.

This experiment helps us in using arrays as a data structure for further reference.

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