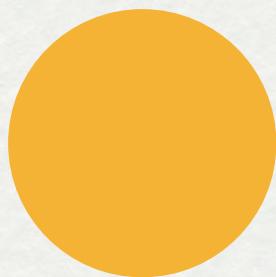




Art Projects



Ciara Fraser

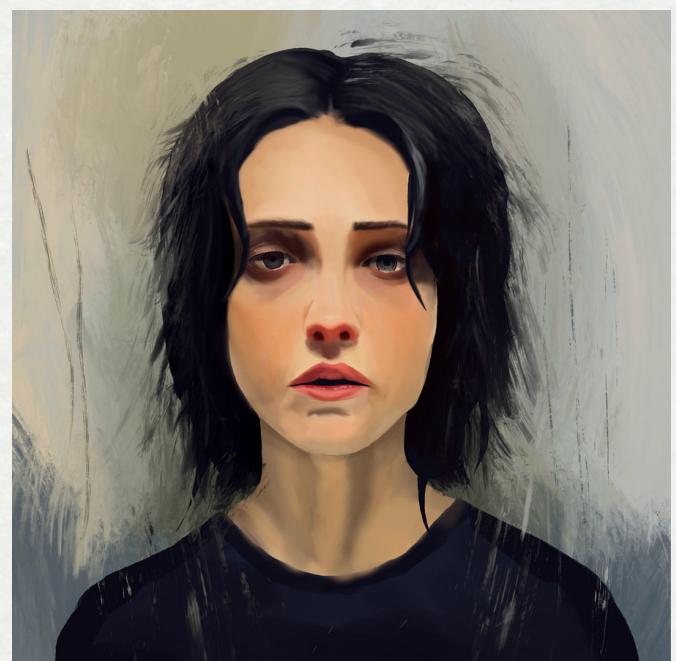
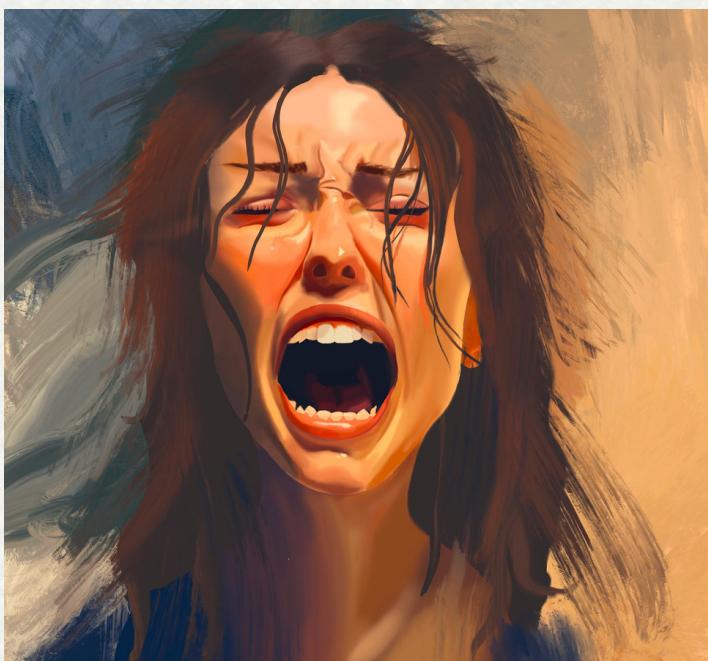
2023

Digital Illustration

September 2023-December 2023

As a child, I wanted to be an artist, but I hadn't quite had the drive to pursue skills that required such dedication at the time. After a few short-lived attempts, I eventually put down the pencils. Until this course (Digital Drawing and Design at Camosun College), I hadn't tried to learn the basic principles of art. I began this class with an open mind and the understanding that I will have to heavily dedicate myself if I am to show improvement.

After spending hours scouring YouTube and drilling techniques into my brain, and overwhelming inspiration to draw something that expressed real human feelings (and using references, of course) I spit out these images:

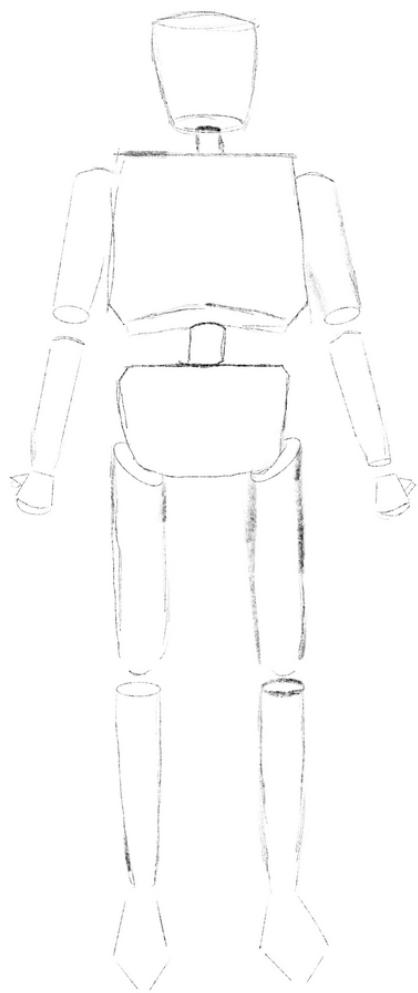


These are two of four pieces of a major art assignment, where I aim to tackle illustrating my perception of the dualism of human emotions through studies in digital realism.

In the first image, I wanted to articulate someone who is feeling... everything. Anger, sadness, boiling rage, disappointment. In the second image, I wanted to illustrate someone who is feeling profound emptiness. I also wanted to argue that in these two images, these women could be experiencing the exact same feelings.

But where did I start? While these two images are nowhere near perfect, I think we will be able to see a drastic and quick improvement compared to the drawings that I started with.

First Character Sketch:



Art2D2

Art 135
Sept 7, 2023
Assignment 1
Ciara Fraser

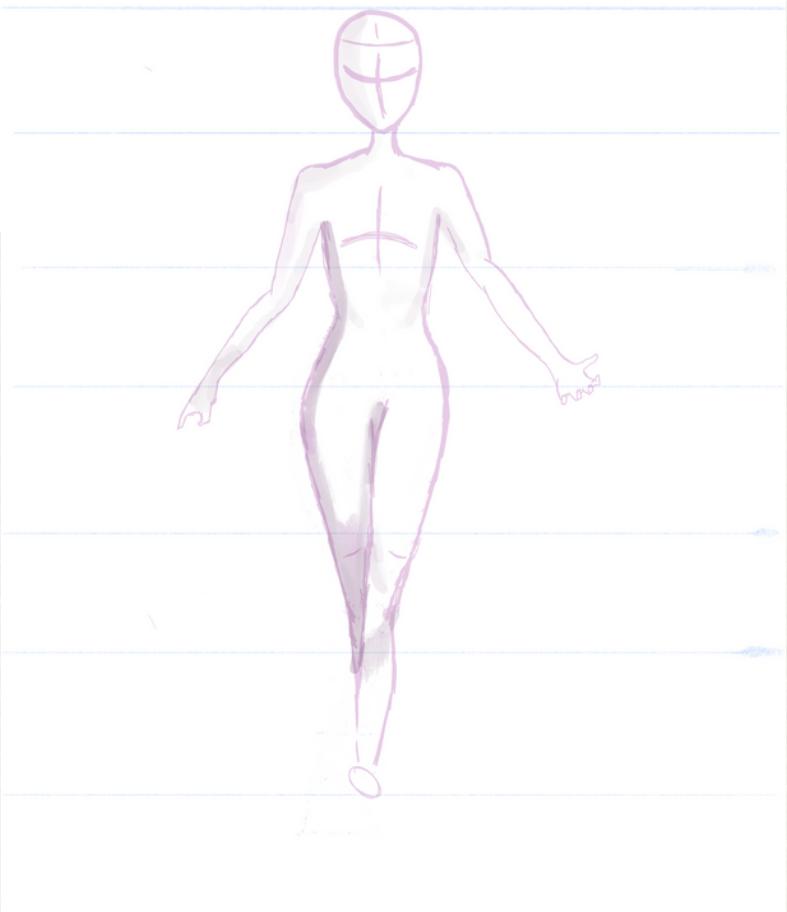
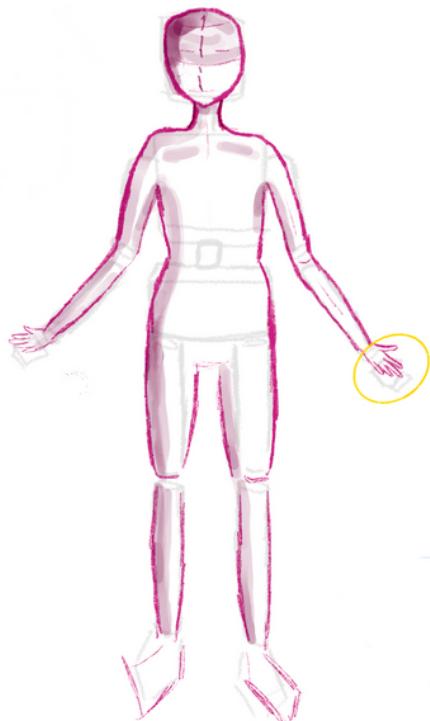
This guy, affectionately named “Art2-D2,” was the first assignment in this art course. This took me about 2 hours to complete, and you can almost feel my aversion to drawing feet in this image.

Other character attempts- October 2023

Elora

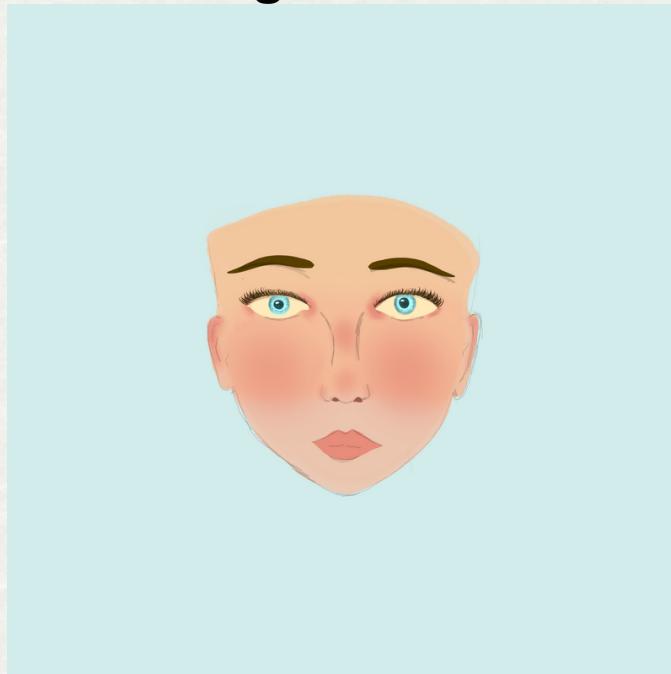
- young woman
- mage

- Magic is not allowed in this world. Elora is running away from the 'authorities' and winds up in a tunnel.



Can't draw feet. Can't do it today, either.

A Study in Skin Rendering - October 2023



Here I discovered that I enjoy the “painting” side of digital art, and rendering skin is fun. The skin has so many colours in it. Pinks, yellows, blues. This poor girl looks like she has a sun burn, though.

I dislike the sketch that I did in this piece. I wanted to learn the basics of anatomy, but made the mistake of following tutorials from artists who have more stylized characters.

Full Character Design - October 2023



This character was a hoot to draw. As a circus performer myself, I found it very fun to be able to draw something I cared so much about. Finding out that I couldn't touch my foot to my face like this character was not as fun, however.

First Attempt at Realism Painting - November 2023:



Again, I used a reference of a more stylized image to use for my sketch. I correct this with the top images. I learned here that I need to be more bold with colour. Didn't need to draw feet, though, so I was happy. I am hoping to focus on rendering hair textures in the future.