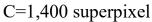
## 影像處理導論 HW7

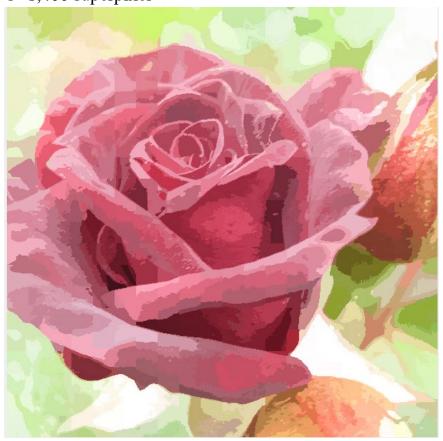
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### Project goal

Consider the RBG image, image-pj7a.tif or image-pj7b.tif (either one), construct 400-superpixel image and 100-superpixel image, using threshold T=10 and c = 1 and 10 (c: constant for computing composite distance D).

### 1. Figures of 400-superpixel images for c=1 and c=10 (30%)

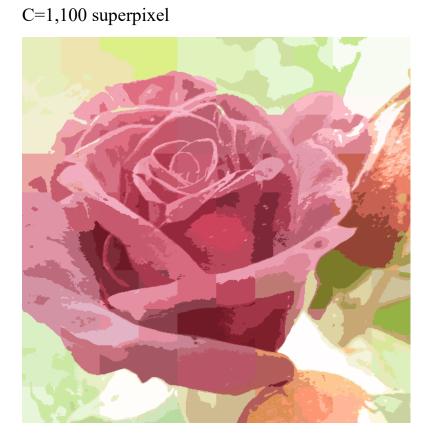




C=10,400 superpixel

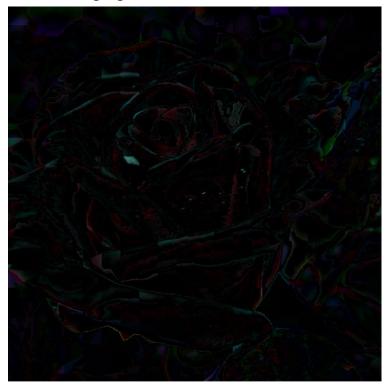


# 2. Figures of 100-superpixel images for c=1 and c=10 (20%)



# 3. Difference images between each of the four superpixel image and the original image (20%)

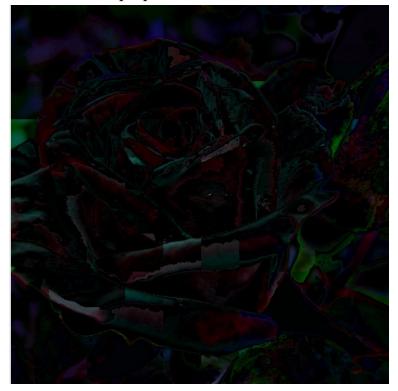
C=1,400 superpixel



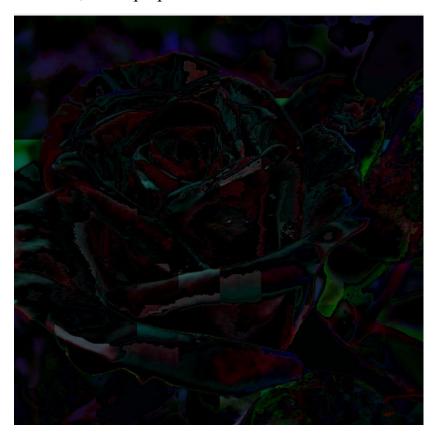
C=10,400 superpixel



C=1,100 superpixel



C=10,100 superpixel



#### Source codes

```
本次實驗使用 Matlab 軟體分析(含註解)
clear all; close all; clc;
img = imread('image-pj7c.tif');
% 600 * 600 * 3
R = double(img(:,:,1));
G = double(img(:,:,2));
B = double(img(:,:,3));
% constant
superpixel = 100; % 100 & 400
c = 10;
out_img = SLIC(superpixel, c, R, G, B);
figure;
imshow(out_img./255, []);
difference_img = double(img) - out_img;
figure;
imshow(difference_img./255, []);
% subimg = img(49:51, 3:5, :);
function [output] = SLIC(superpixel, c, R, G, B)
    %initial constant
    count = 0;
    threshold = 10;
    L = zeros(600, 600);
    D = zeros(600, 600);
    D = D-1;
    step = floor(sqrt(360000/superpixel));
                                             % s = 60 for 100, s = 30 for 400
    m_seeds = init_seeds(step, superpixel, R, G, B);
    while true
        mi_index = 1;
        for i = step:step:600
            for j = step:step:600
                for k = (i-step+1):(i+step)
                     for I = (j-step+1):(j+step)
                         if((k<601)&&(l<601))
```

```
d = calculate_D(m_seeds, mi_index, k, l, R, G, B, step, c);
                        if (d < D(k, l)) || (D(k, l) == -1)
                            D(k, l) = d;
                            L(k, l) = mi_index;
                        end
                   end
              end
         end
         mi_index = mi_index + 1;
    end
end
m = zeros(superpixel, 5);
for i = 1:600
    for j = 1:600
         m(L(i, j), 1) = m(L(i, j), 1) + R(i, j);
         m(L(i, j), 2) = m(L(i, j), 2) + G(i, j);
         m(L(i, j), 3) = m(L(i, j), 3) + B(i, j);
         m(L(i, j), 4) = m(L(i, j), 4) + i;
         m(L(i, j), 5) = m(L(i, j), 5) + j;
    end
end
for i = 1:superpixel
    times = length(find(L(:) == i));
    m(i, 1) = m(i, 1)/times;
    m(i, 2) = m(i, 2)/times;
    m(i, 3) = m(i, 3)/times;
    m(i, 4) = floor(m(i, 4)/times) + 1;
    m(i, 5) = floor(m(i, 5)/times) + 1;
end
for i = 1:superpixel
    L( floor(m(i, 4))+1, floor(m(i, 5))+1 ) = i;
end
% calculate error
error = 0;
E = m_seeds - m;
for i = 1:superpixel
    sum = sqrt(E(i, 1).^2 + E(i, 2).^2 + E(i, 3).^2 + E(i, 4).^2 + E(i, 5).^2);
```

```
error = error + sum;
         end
         count = count + 1;
         fprintf("%d times, error %f\n", count, error);
         if(error < threshold)</pre>
             break
         end
         m_seeds = m;
    end
    fprintf("done");
    for i = 1:600
         for j = 1:600
              output(i, j, 1) = m(L(i, j), 1);
             output(i, j, 2) = m(L(i, j), 2);
             output(i, j, 3) = m(L(i, j), 3);
         end
    end
end
function [m] = init_seeds(step, superpixel, R, G, B)
    m = zeros(superpixel, 5);
    step_sqrt = sqrt(superpixel);
    gradient = find_gradient(R, G, B);
    for i = 1:superpixel
         x = floor(i/step_sqrt) + 1;
         y = mod(i, step_sqrt);
         if (y == 0)
             y = step_sqrt;
         end
         if(mod(i, step\_sqrt) == 0)
             x = x - 1;
         end
         X = x*step;
         Y = y*step;
         m(i, 1) = R(X, Y);
         m(i, 2) = G(X, Y);
         m(i, 3) = B(X, Y);
         for k = -1:1
```

```
for I = -1:1
                                                                           displace_x = X+k;
                                                                           displace_y = Y+I;
                                                                           if((displace_x<601)&&(displace_y<601)&&(gradient(X,
Y)>gradient(displace_x, displace_y)))
                                                                                              m(i, 4) = displace_x;
                                                                                              m(i, 5) = displace_y;
                                                                           else
                                                                                              m(i, 4) = X;
                                                                                              m(i, 5) = Y;
                                                                           end
                                                        end
                                      end
                   end
end
function [g] = find_gradient(R, G, B)
                   [g_r a] = imgradient(R);
                   [g_g b] = imgradient(G);
                   [g_b c]= imgradient(B);
                   g = sqrt(g_r.^2+g_g.^2+g_b.^2);
end
function D = calculate_D(m, mi_index, x, y, R, G, B, s, c)
                   Dc = (R(x, y)-m(mi\_index, 1)).^2+(G(x, y)-m(mi\_index, 2)).^2+(B(x, y)-m(mi\_index, 2)
3)).^2;
                   Ds = (m(mi_index, 4)-x).^2+(m(mi_index, 5)-y).^2;
                   D = sqrt(Dc/c/c+Ds/s/s);
end
```