Translation API - Production Servers

Translation API

Request URI:

http://translate.funplusgame.com/api/v1/translate

HTTP Request Header:

Accept: application/json;charset=UTF-8

Method:

GET/POST

Parameters:

Parameter	Required	Description
q	Required	A string representing the text to translate. The string should be no more than 512 chars. The string must be in UTF-8 encoding.
source	Required	A ISO 639-1 string representing the language code of the translation text.
target	Required	A ISO 639-1 string representing the language code to translate the text into.
appId	Required	Application ID. "deadwalk" for Deadwalk:The Last War
serverId	Optional	The server ID the user belongs to. Only alpha, number and underscore are allowed. This is an exclusive requirement from TLW, may be deprecated later.
profanity	Optional	A string representing options for profanity filter. Its value could be one of the following: off, stop, censor. Default is off. off: no profanity filter will be performed stop: If input text contains profanity words error with code 2106 will rise along with a warning message censor: If input text contains profanity words the words will be totally or partially replaced by *
debug	Optional	1 or 0 which indicate that the result will include trace stack or not. Default is 0. This param should be avoid using in production.

type	Optional	chat or mail. If not specified 'chat' will be used.

Response:

Content-Type: application/json;charset=UTF-8

Result as JSON (See following examples)

ErrorCode:

Http Status	Error Code	Error Message
200	0	This field will be ommitted
403	1005	Forbidden
404	1006	Not Found
405	1004	Method Not Allowed
500	1001	Internal Server Error
400	1000	Unkown Error
	1003	Bad Request
	2000	Missing Parameter
	2001	Invalid Parameter
	2002	Invalid Request
	2100	Translation Failed
	2101	No Match
	2102	Input Too Long
	2103	Detection Failed
	2104	Language Not Supported
	2105	Normalization Failed
	2106	Inappropriate words used
	2107	Invoke Service Failed

Example1:

GET http://translate.funplusgame.com/api/v1/translate?source=en&target=zh-TW&q=hello%20world

JSON response

```
HTTPSTATUS: 200
{
    "errorCode": 0,
    "translation": {
        "source": "en",
        "target": "zh-TW",
        "sourceText": "hello world",
        "targetText": ""
    }
}
```

Example2:

GET http://translate.funplusgame.com/api/v2/translate

JSON response

```
HTTPSTATUS: 404
{
 "errorCode":1006,
 "errorMessage":"Not Found"
}
```

Example3:

GET http://translate.funplusgame.com/api/v1/translate?target=zh-TW&q=hello%20world!

JSON response

```
HTTPSTATUS: 400
{
 "errorCode":2000,
 "errorMessage":"Missing Parameter"
}
```

Supported Languages:

Language	Language Code	Engine
Chinese Simplified	zh-CN	FPMT
Chinese Traditional	zh-TW	FPMT
English	en	FPMT
French	fr	FPMT
German	de	FPMT

Russian	ru	FPMT
Spanish	es	FPMT
Portuguese	pt	FPMT
Turkish	tr	FPMT
Italian	it	FPMT
Netherland	nl	FPMT
Poland	pl	FPMT
Thai	th	BING
Korean	ko	BING
Japanese	ja	BING
Indonesia	id	BING

Test Page: This page may be closed on production server.

http://translate.funplusgame.com/translate/translate.html