```
// C++ code
//
#define trigPin 4
#define echoPin 3
Int Buzzer = 5;
Int ledPin= 10;
Int duration, distance; //to measure the distance and time taken
Const int LEDPin = 13;
Const int buzzerPin = 2;
Const int IdrPin = A3;
Void setup()
{
    Serial.begin (9600);
    //Define the output and input objects(devices)
    pinMode(trigPin, OUTPUT);
    pinMode(echoPin, INPUT);
    pinMode(Buzzer, OUTPUT);
    pinMode(ledPin, OUTPUT);
    pinMode(LEDPin, OUTPUT);
    pinMode(buzzerPin, OUTPUT);
    pinMode(ldrPin, INPUT);
}
```

```
Void loop()
{
  digitalWrite(trigPin, HIGH);
  delayMicroseconds(10);
  digitalWrite(trigPin, LOW);
  duration = pulseIn(echoPin, HIGH);
  distance = (duration/2) / 29.1;
  //when distance is greater than or equal to 200 OR less than or equal to 0,the buzzer and LED are off
 If (distance >= 200 | | distance <= 0)
    {
    Serial.println("no object detected");
    digitalWrite(Buzzer,LOW);
    digitalWrite(ledPin,LOW);
    }
 Else
 {
    Serial.println("object detected \n");
    Serial.print("distance= ");
    Serial.print(distance);
                              //prints the distance if it is between the range 0 to 200
    Tone(Buzzer,400);
                              // play tone of 400Hz for 500 ms
    digitalWrite(ledPin,HIGH);
 }
```

Int ldrStatus = analogRead(ldrPin);

```
If (IdrStatus >= 400)
{
Tone(buzzerPin, 100);
digitalWrite(LEDPin, HIGH);
delay(100);
noTone(buzzerPin);
digitalWrite(LEDPin, LOW);
delay(100);
Serial.println("-----");
}
Else
{
noTone(buzzerPin);
digitalWrite(LEDPin, LOW);
Serial.println("ALARM DEACTIVATED");
}
```