选择排序

- 基本思想:每次从待排序的数据元素中 **这取关键字值最小**的数据元素,顺序放 在已排序的数据元素的最后,直到全部 排完。
- ■方法: 简单这种排序, 堆排序



- 进行*n*-1趟扫描
- 第1趟扫描选出n个数据元素中关键字值最小的数据元素,与第1个数据元素交换;
- •••••
- 第*i*趟扫描选出剩下的*n-i*+1个数据元素中关键字值最小的数据元素,并与第*i*个数据元素交换;
- • • •

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简单 (直接) 选择排序

8 3 9 6 1

第一趟 1 3 9 6 8

第二趟 1 3 9 6 8

第三趟 1 3 6 9 8

第四趟 1 3 6 8 9

简单 (直接) 选择排序

```
void SelectSort(SqList &L)
{ int i,j,k;
  for (i=1,i<L.length;i++)
   { k=i;
    for(j=i+1;j<=L.length;++j)
    if ( L.r[j].key < L.r[k].key) k=j;
        if(k!=i) { L.r[0]=L.r[i];
        L.r[i]=L.r[k]; L.r[k]=L.r[0];
```

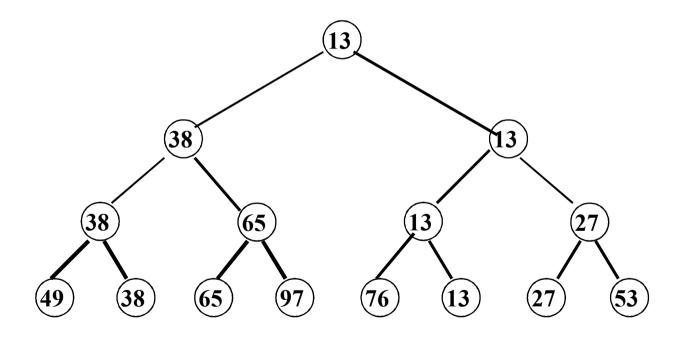
简单 (直接) 选择排序

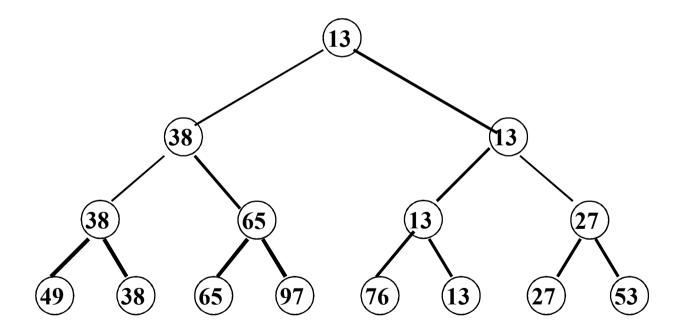
- 时间复杂度为O(n²)。
- 适用于待排序元素较少的情况。
- 一个额外的辅助空间, O(1)。
- 简单选择排序是不稳定排序法。请用简单选择排序法对2,2,1进行排序,考察两个2在排序前后的相对位置。

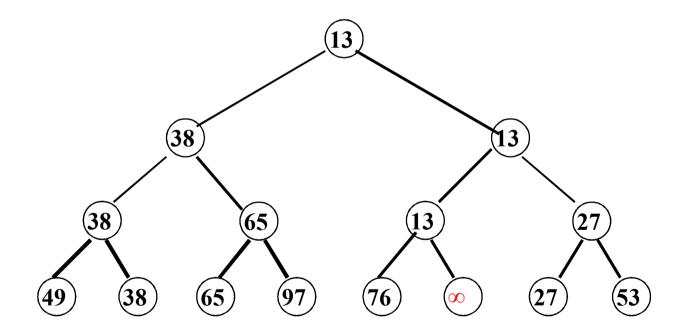
简单 (直接) 选择排序

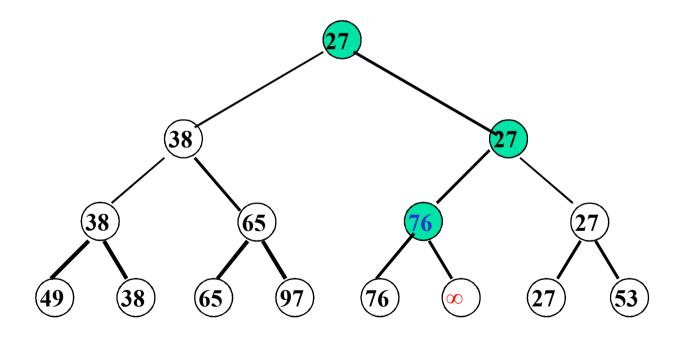
- 最好情况:
- » (n-1)+(n-2)+···+2+1=n(n-1)/2次数据比较, 0次数据移动。如: 待排序的数据已经有序(正序)
- ▶ 最好情况时间复杂度O(n²)
- 最坏情况:
- › (n-1)+(n-2)+···+2+1=n(n-1)/2次数据比较, 3(n-1)次数据移动。
- ▶ 最好情况时间复杂度O(n²)

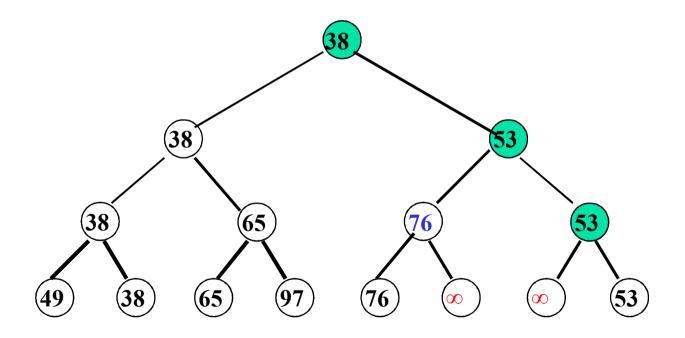
树排序



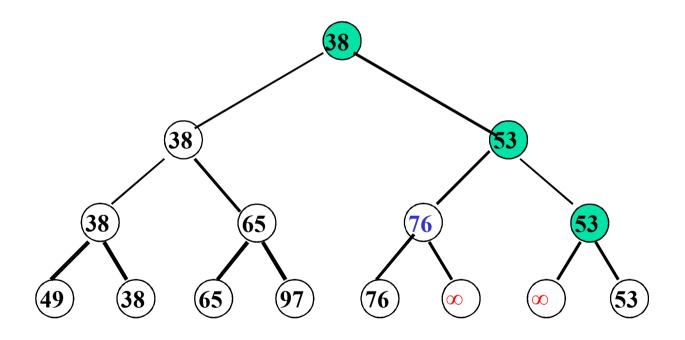




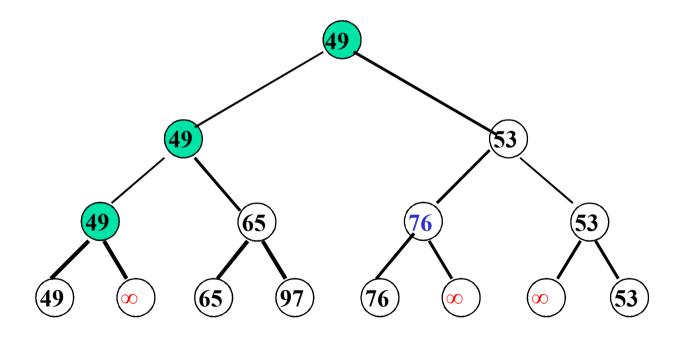




13,27,38

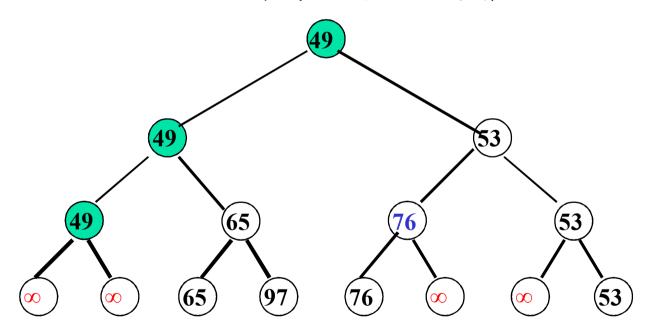


13,27,38



13,27,38,49

树排序将时间复杂度将为O(nlogn) 但需要的辅助空间增加



堆排序

小顶堆

• 堆: 是一个键值序列 $\{i,k_2,...,k_n\}$,并具有如下特性: $k_i \leq k_{2i}, k_i \leq k_{2i+1}$ (i=1,2,...,n/2);

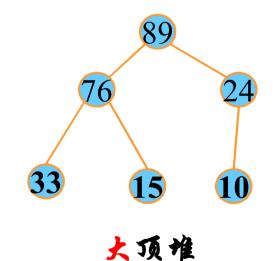
或

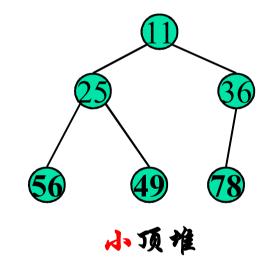
$$k_i \ge k_{2i}, k_i \ge k_{2i+1}$$
 (i=1,2,...,n/2).

大顶堆

堆用一个一维数组存放,可看成是一裸完 全二叉树的顺序存储表示(即按完全二叉 树的层次编号顺序存放)



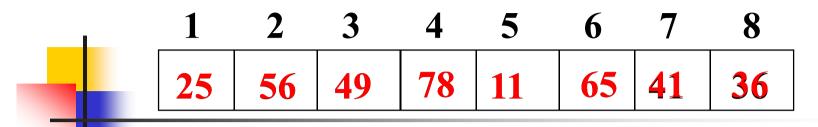


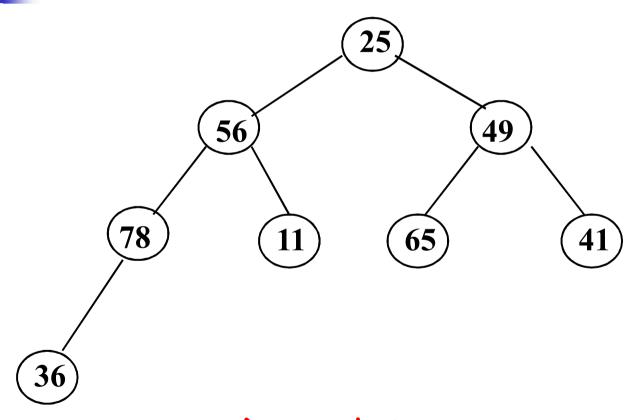


小(大)顶堆的特性在此完全二叉树解释为:完全二叉树中任一非叶结点的值均不大(小)于它左、右孩子结点的值。 根结点是完全二叉树中值最小(大)的结点,也是堆中的最小(大)值。

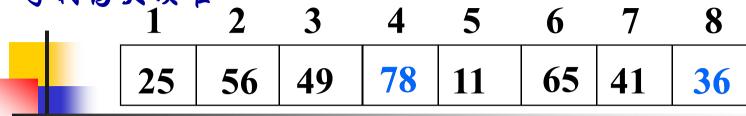
堆排序方法

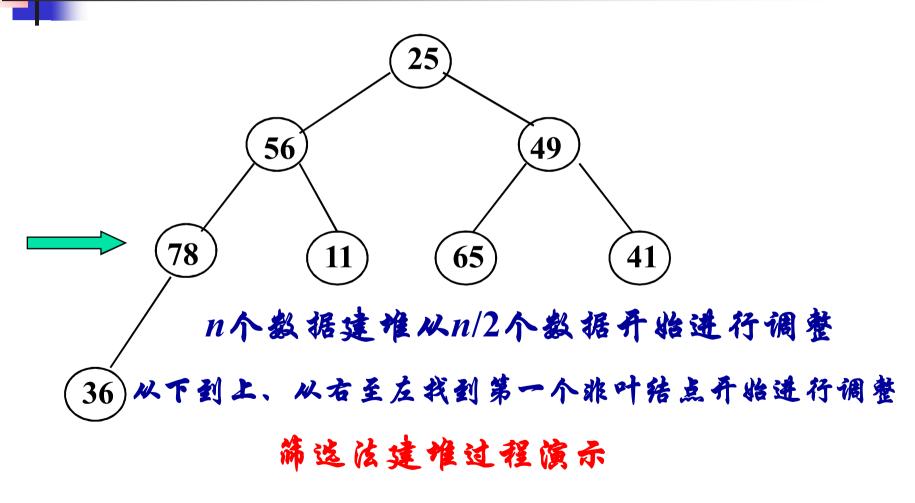
- 对一组待排序的数据元素,将它们建成一个堆 (称为初建惟),关键字值最大的数据为堆序 列的第一个数据。建惟方法,稀选法、插入法
- 将关键字值最大的数据取出(通常与尚未排序的最后一个数据交换存储位置),
- 用剩下的数据元素重建堆(称为一次调整), 便得到关键字值次大的数据元素
- 如此反复,直到全部数据排好序。





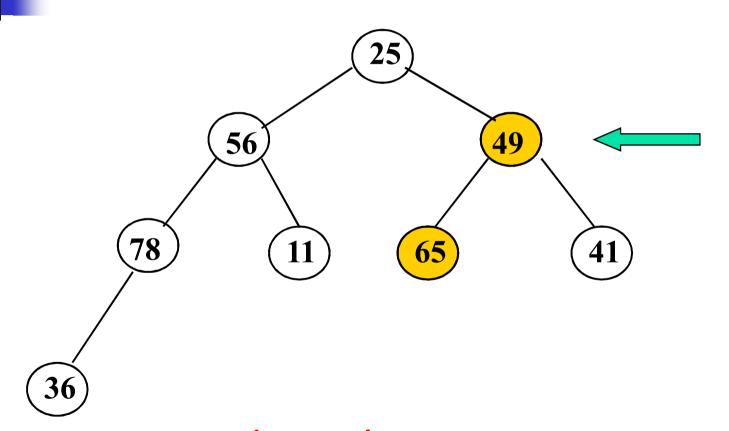
以建大顶堆笱例, 对某个结点进行调整: 保证以该结点笱根的 子树笱大顶堆

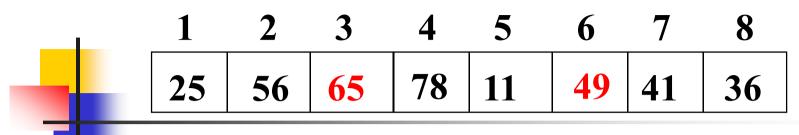


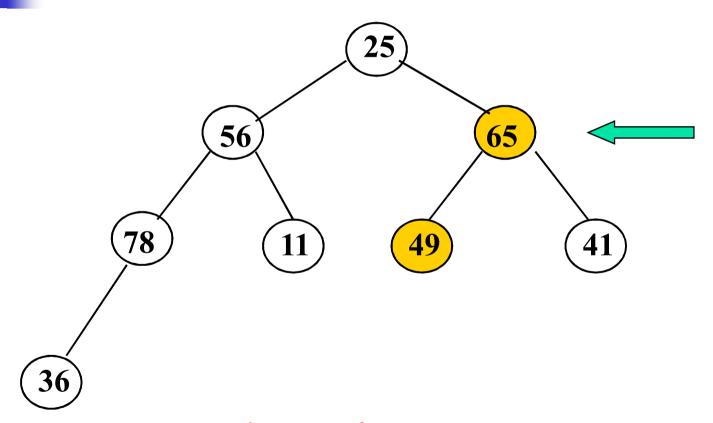


一个结点调整结束后,按照从下到上、从右至左的顺序找到 下一个结点继续调整,直至根结点

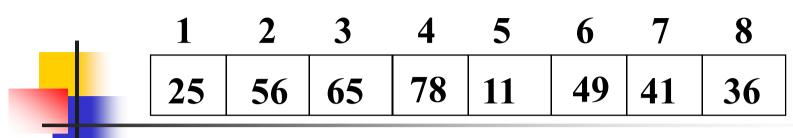


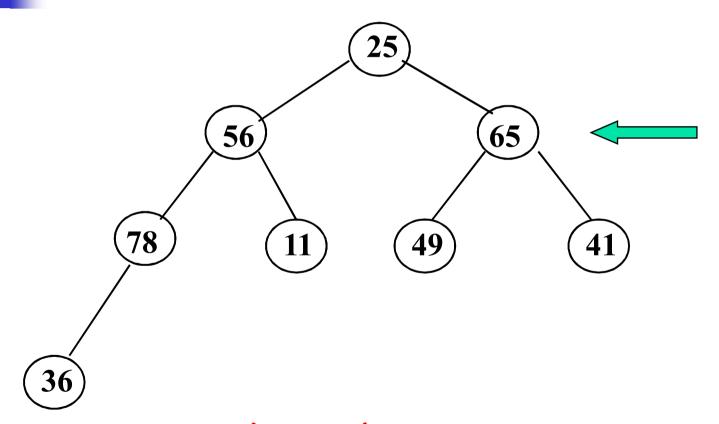


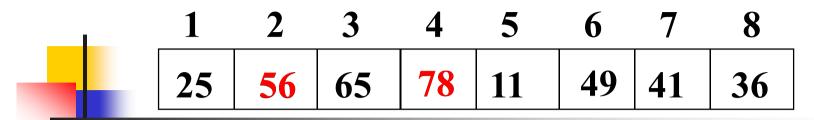


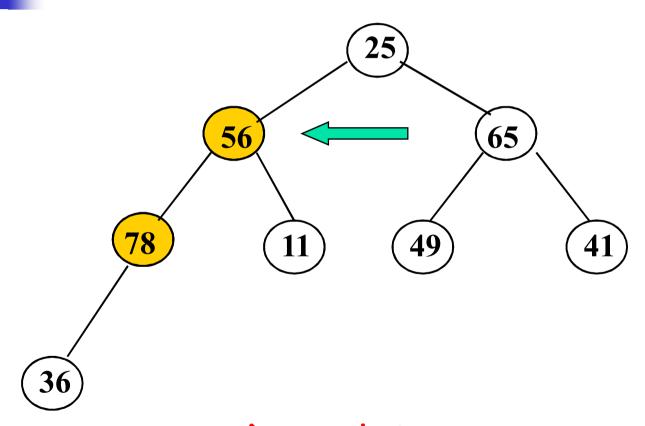


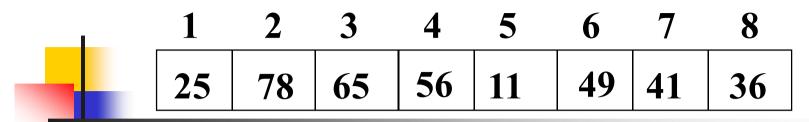
筛选法建堆过程演示

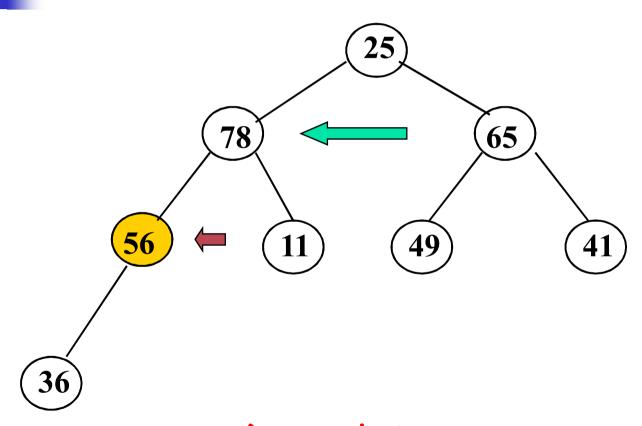


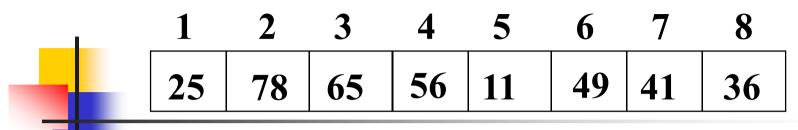


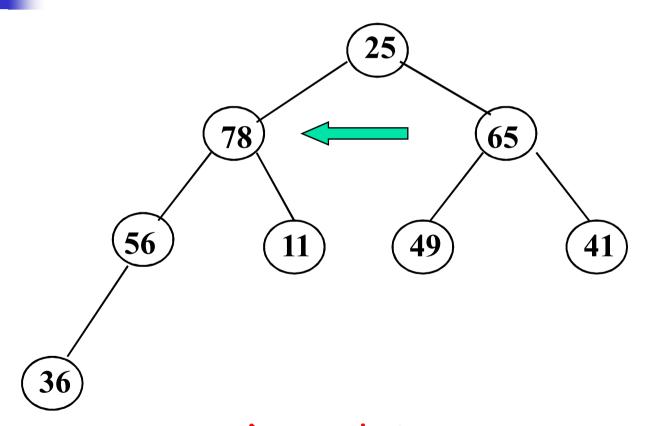


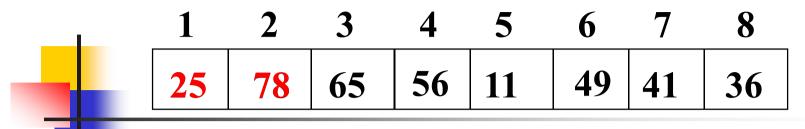


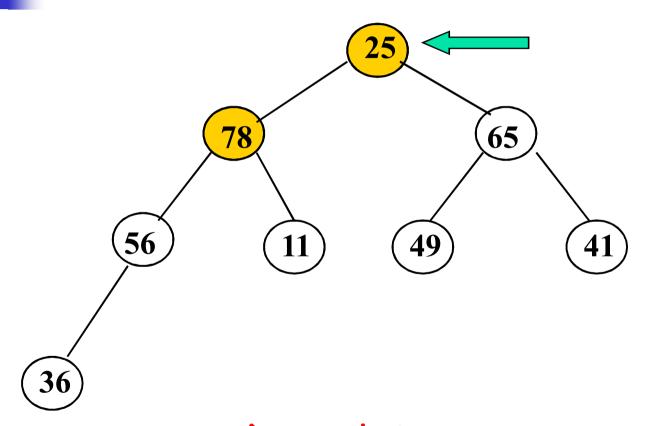


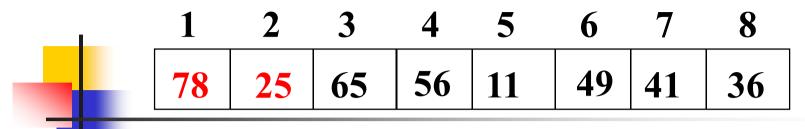


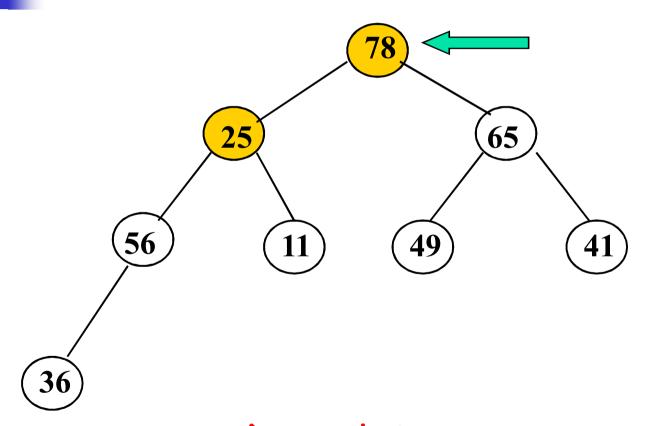


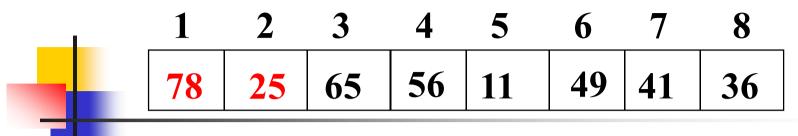


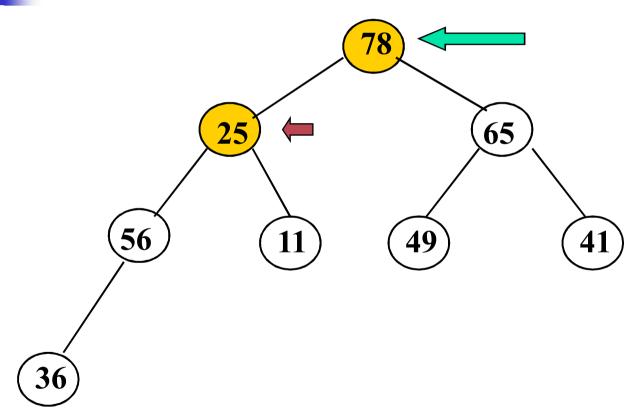


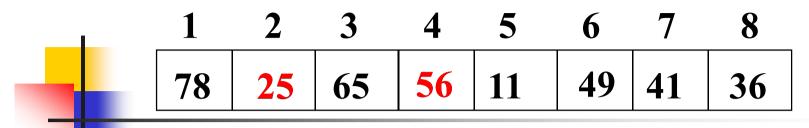


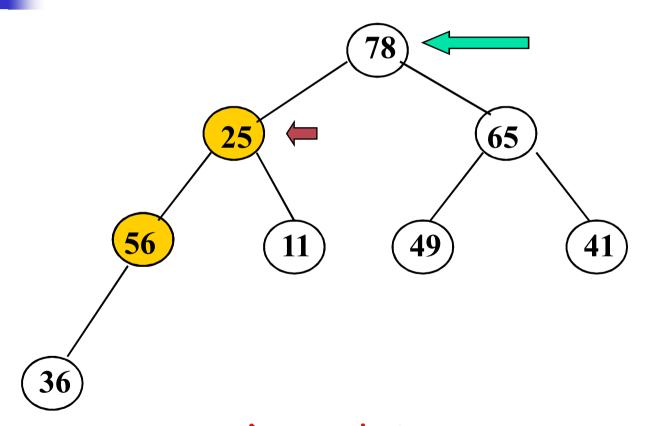


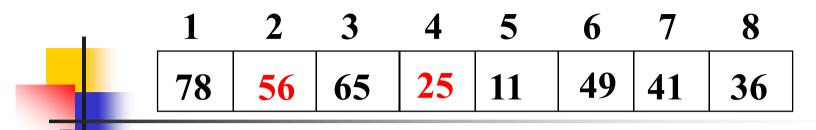


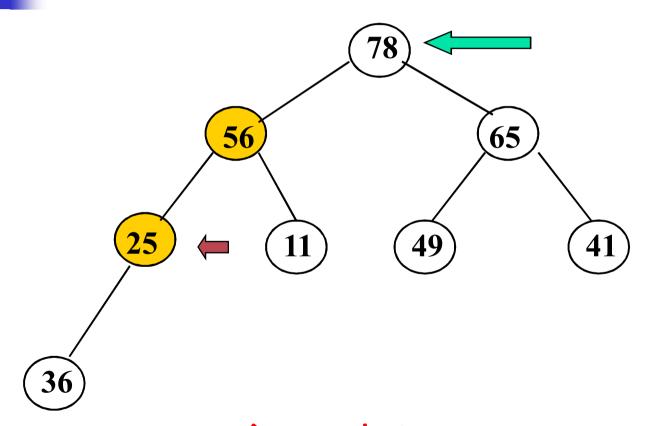


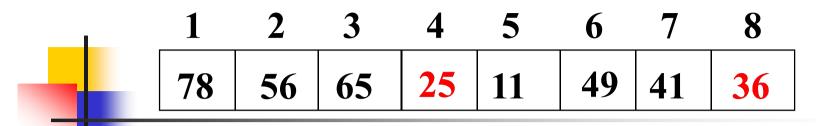


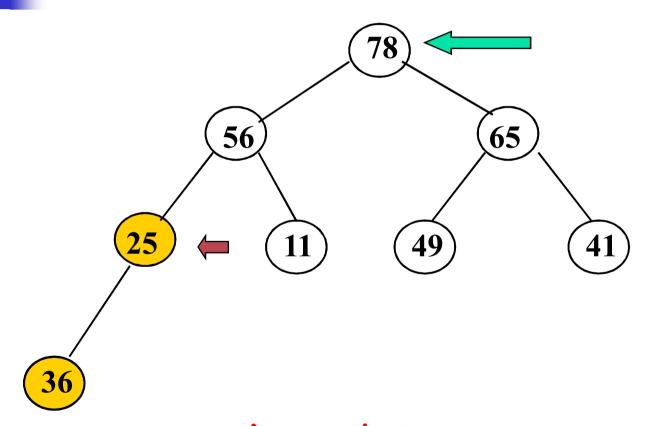


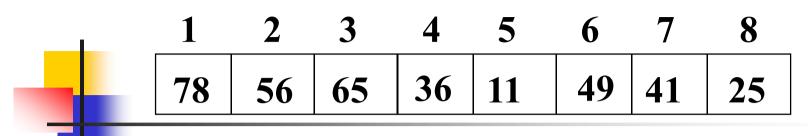


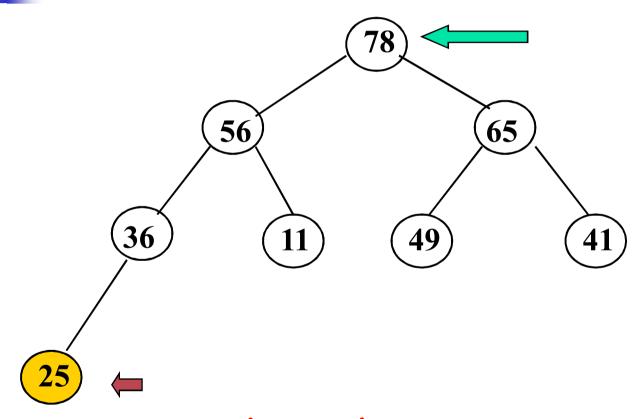




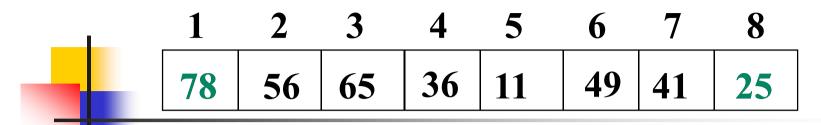


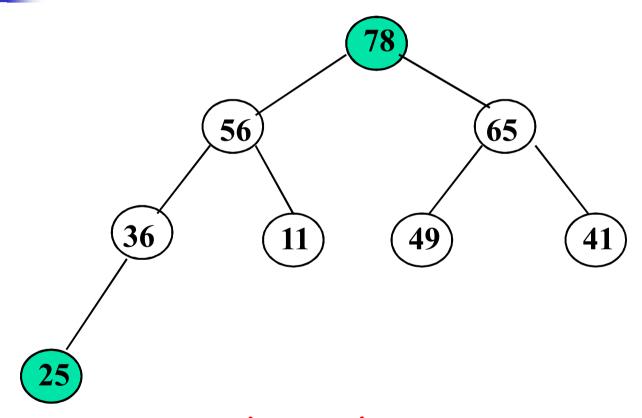




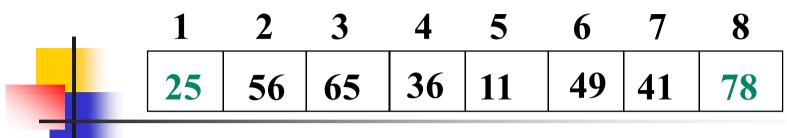


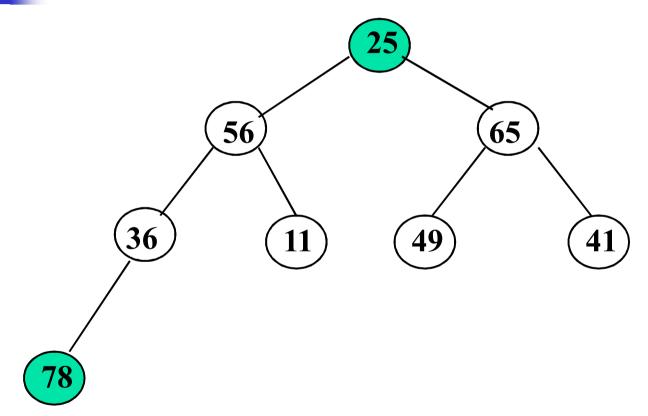
筛选法建堆过程演示





筛选法建的大顶堆



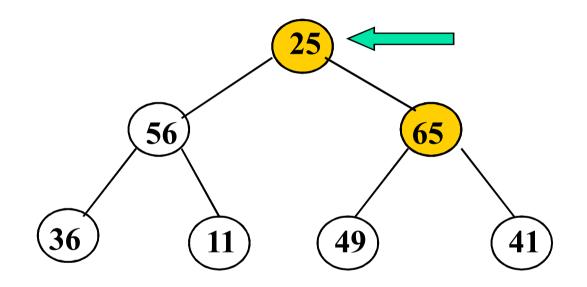


第一趟堆排序



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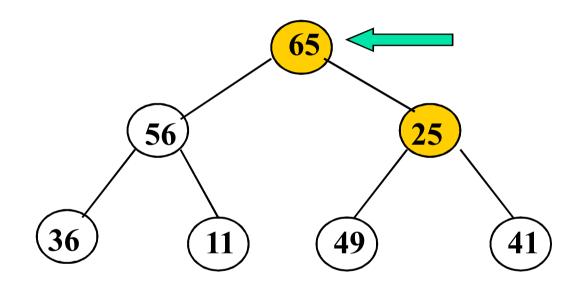
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第一趟堆排序



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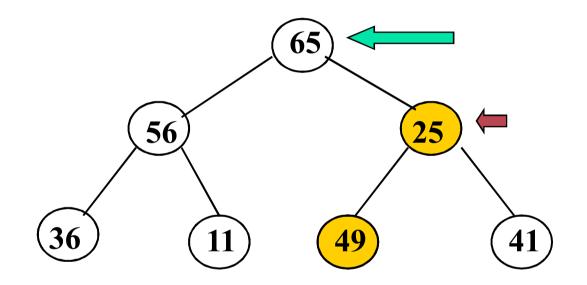
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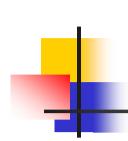
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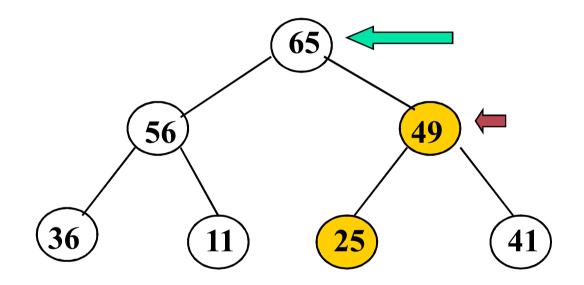
第一趟堆排序



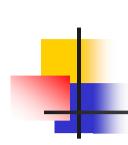


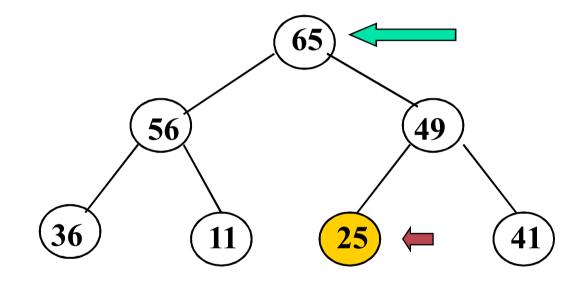
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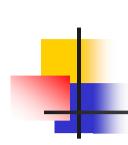


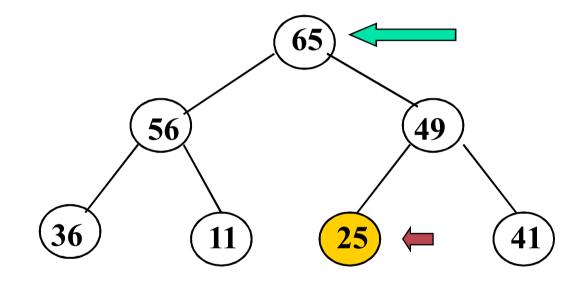
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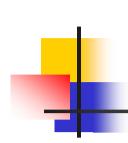


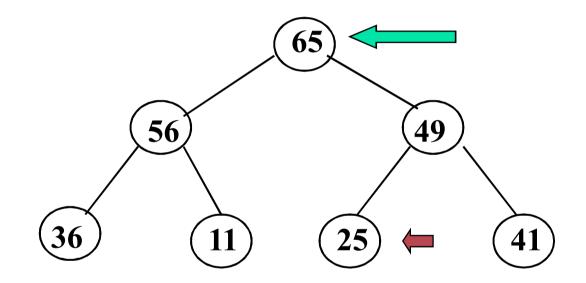
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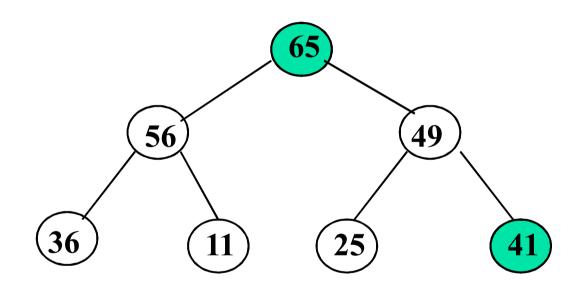
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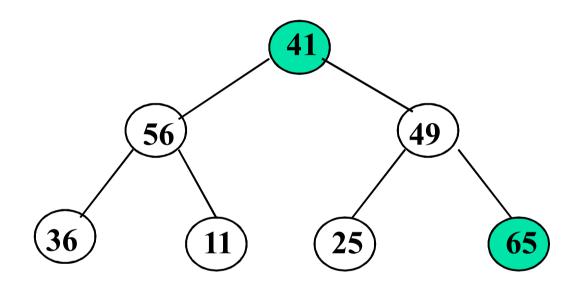
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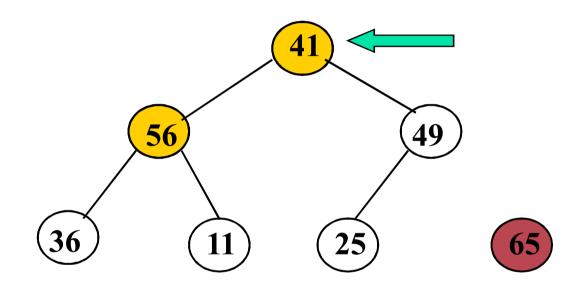
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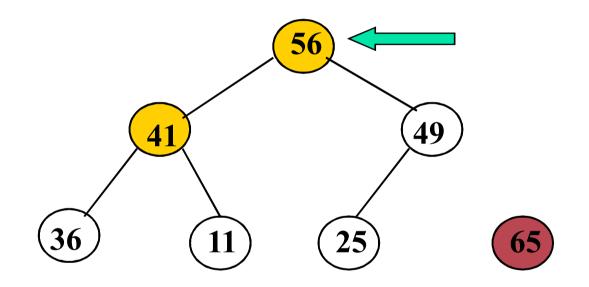


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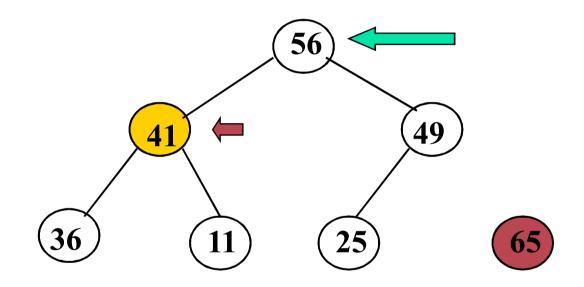
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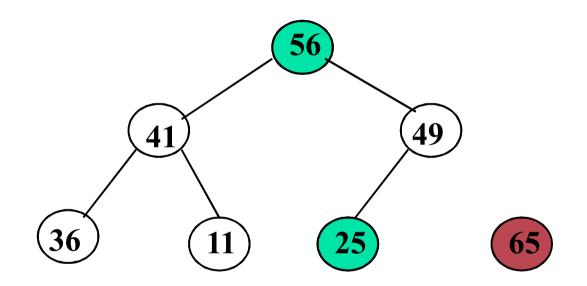
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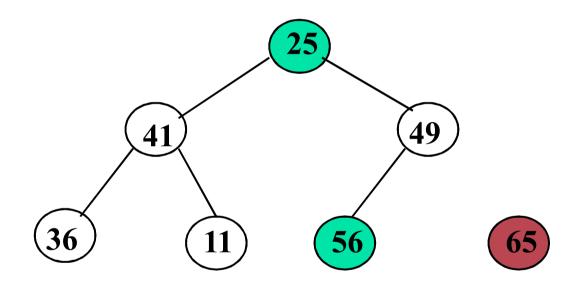
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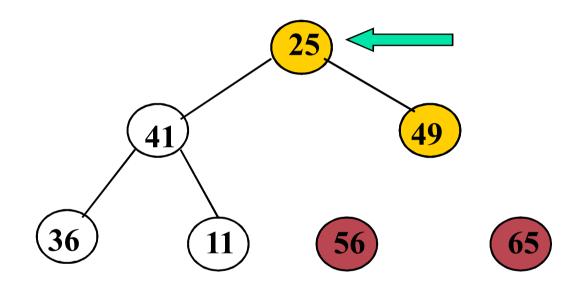
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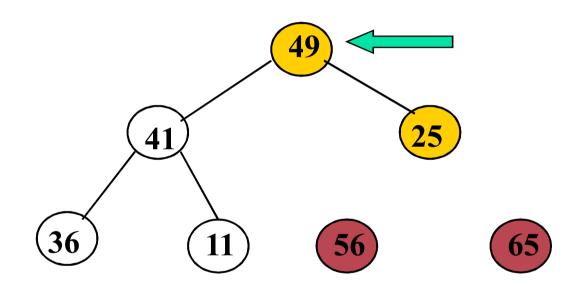


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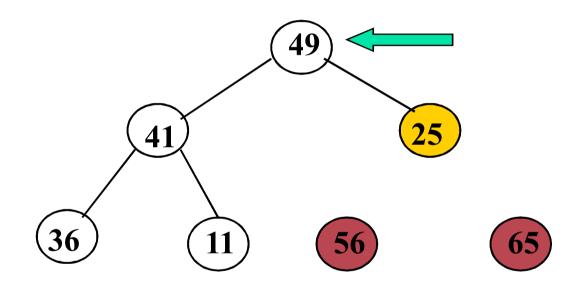


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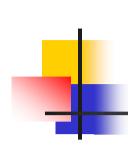


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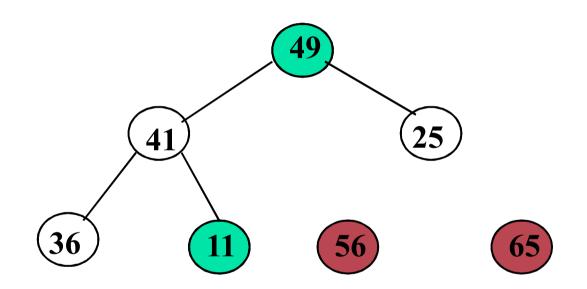


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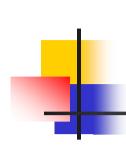


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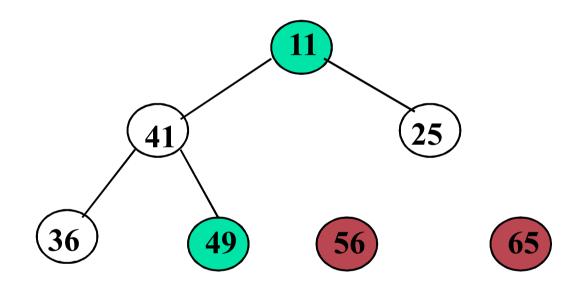


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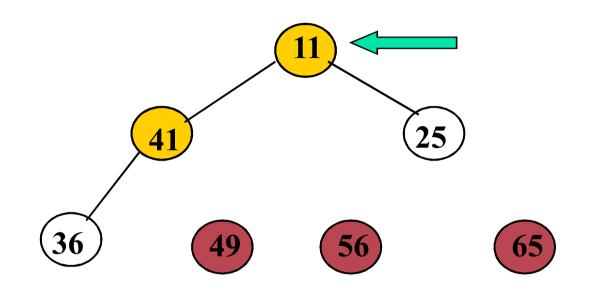


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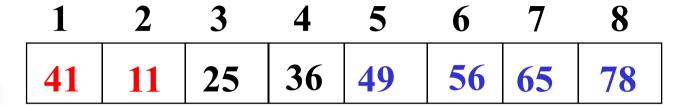
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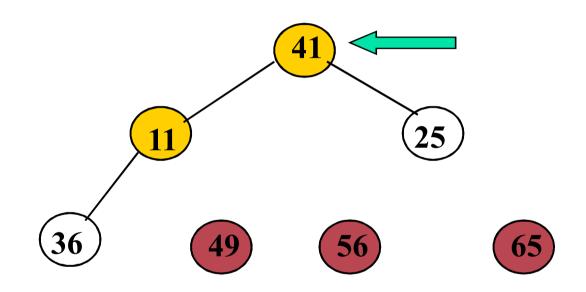
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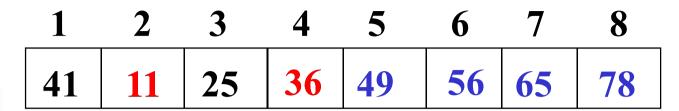


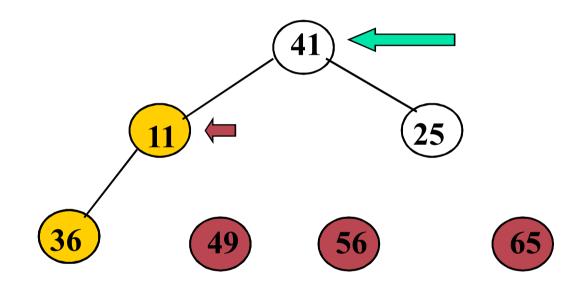




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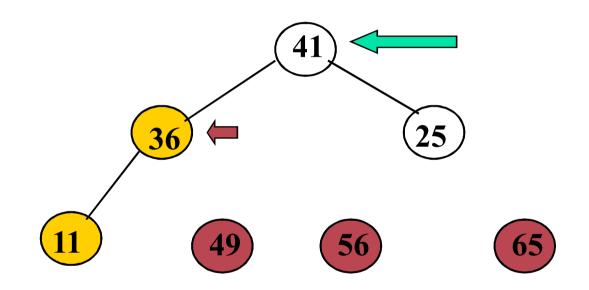


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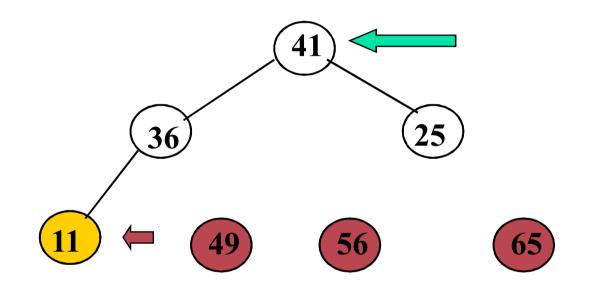


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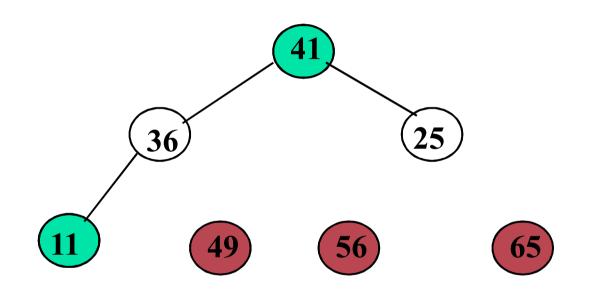


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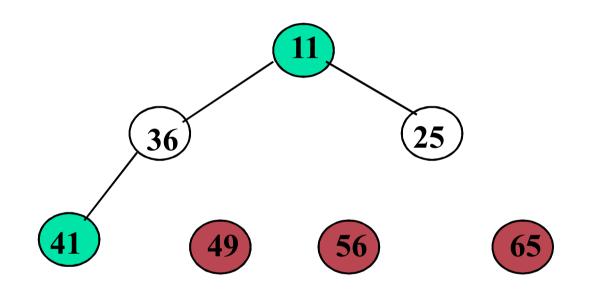


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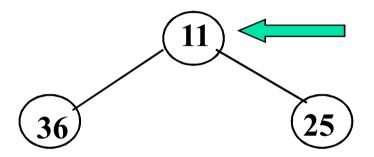


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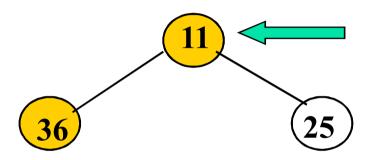
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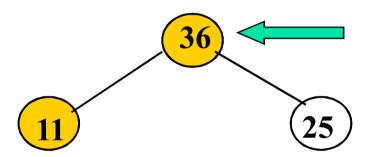
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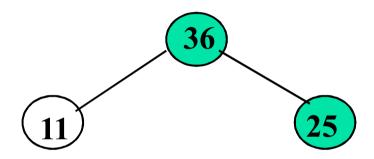
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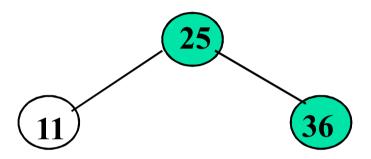
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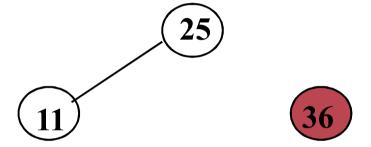
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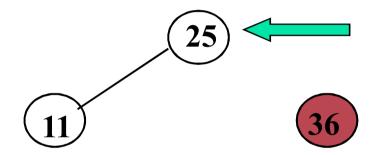
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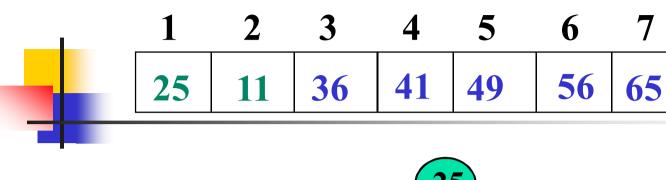
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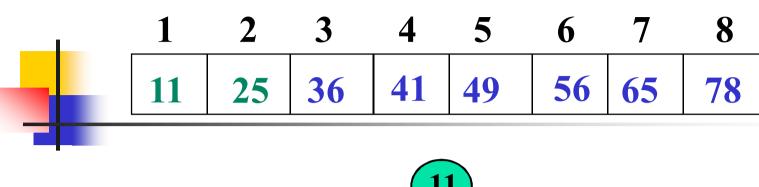
41 (49) (56)

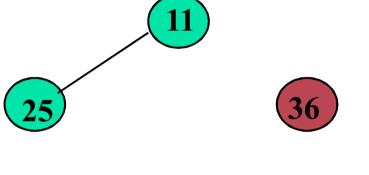
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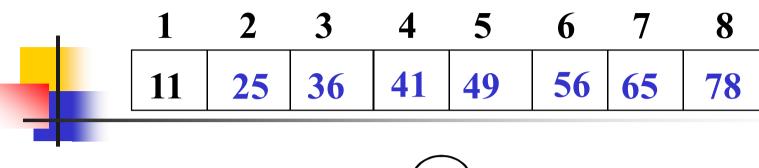




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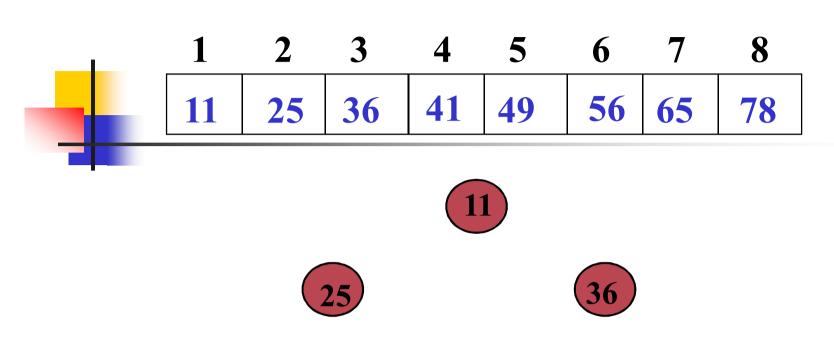
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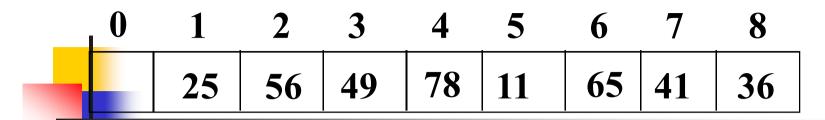
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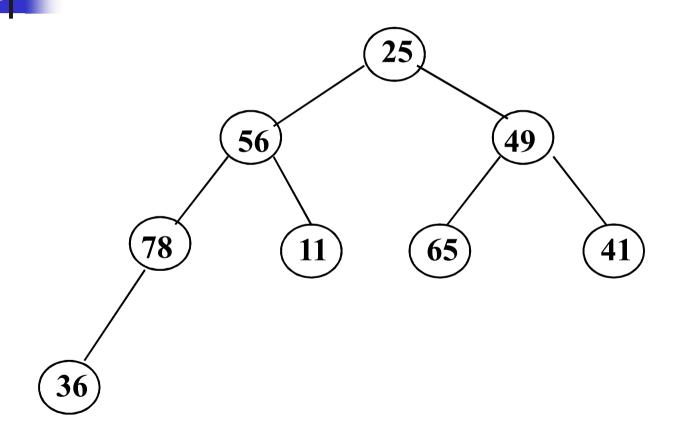
堆排序

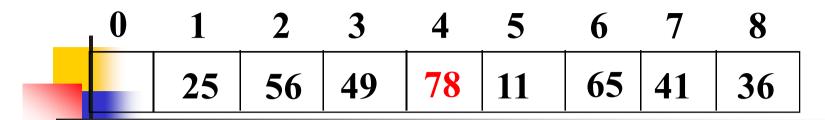
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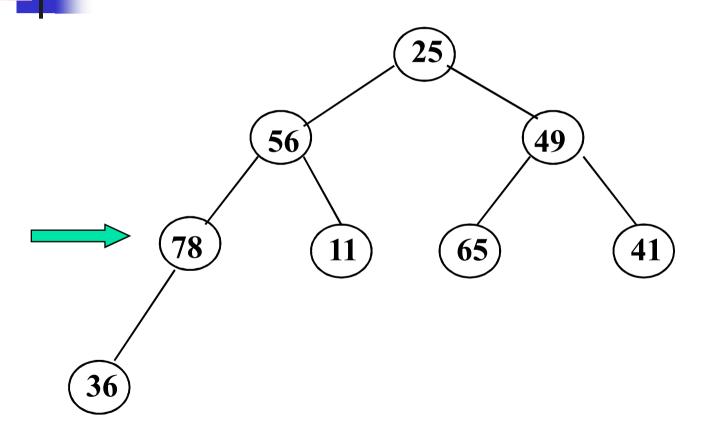
(65)

- 时间复杂度为O(nlog₂n)。
- 适用于待排序元素较多的情况。
- ■一个额外的辅助空间, 〇(1)。
- 稳定性? ----不稳定



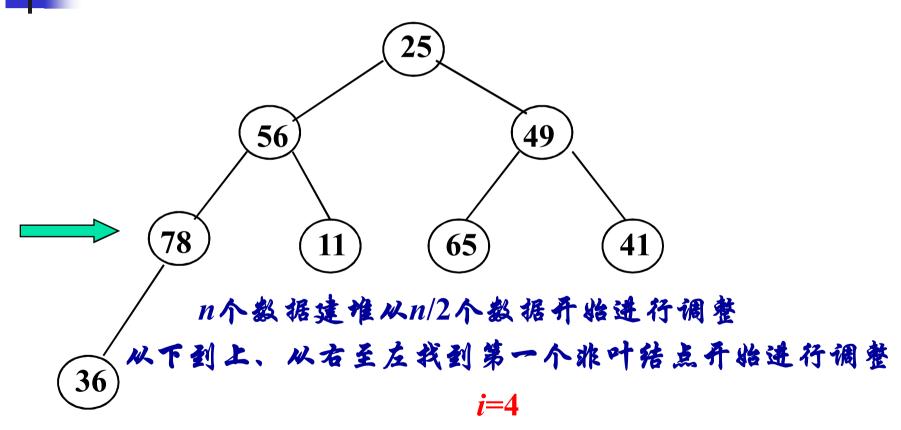






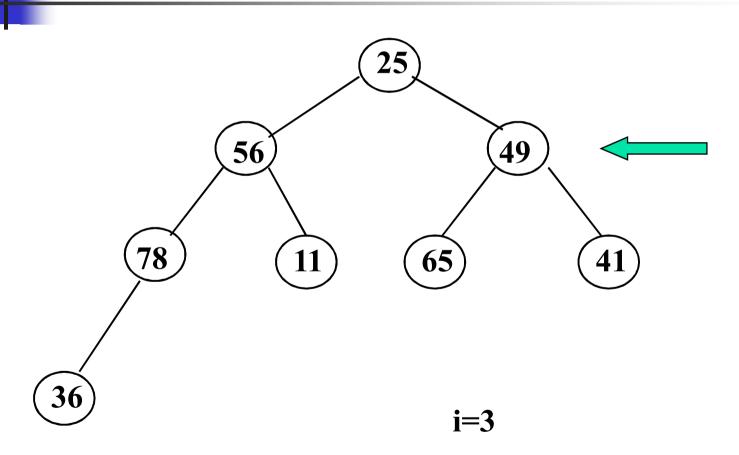
若左、右孩子中最大的比第i个结点大则进行交换、调整;否则该转点调整结束

	0	1	2	3	4	5	6	7	8
4	78	25	56	49	78	11	65	41	36

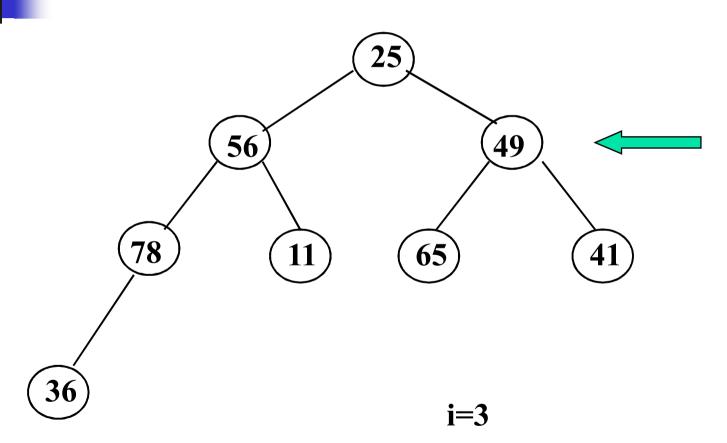


2i≤n有左孩子, 2i+1≤n有右孩子取左、右孩子中最大的与第i个结点比较



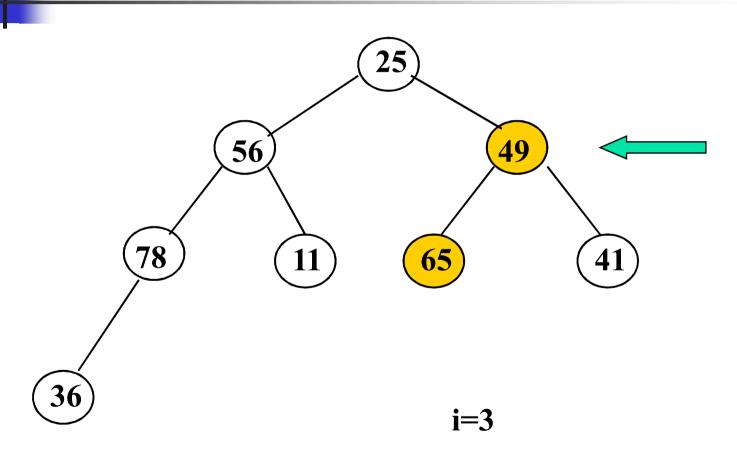






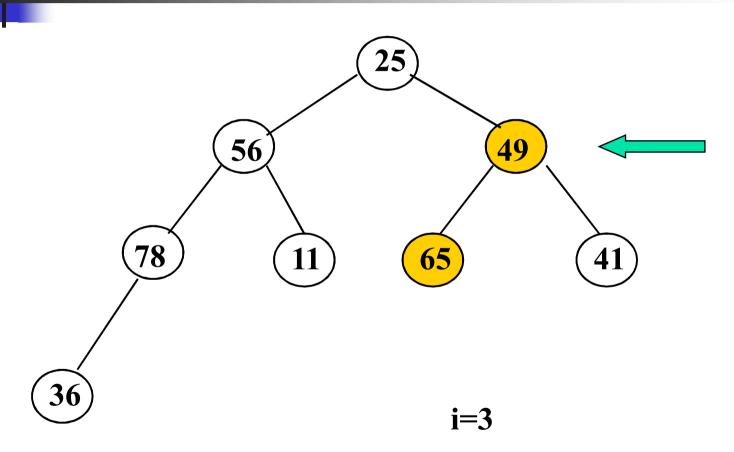
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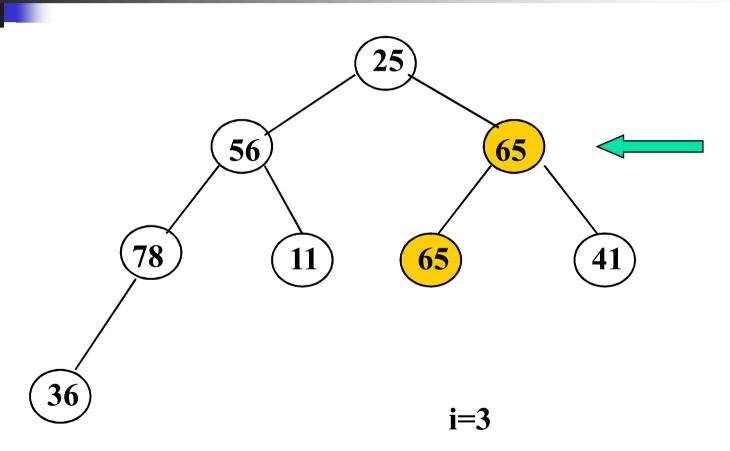


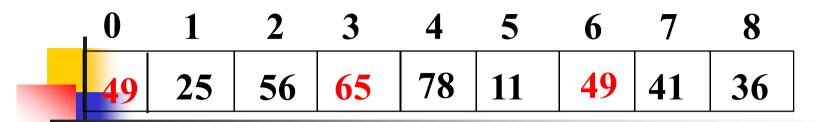
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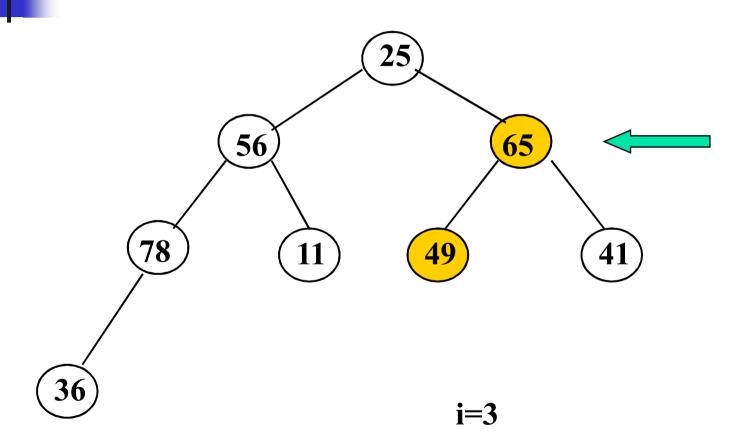
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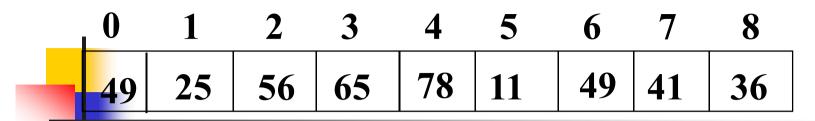


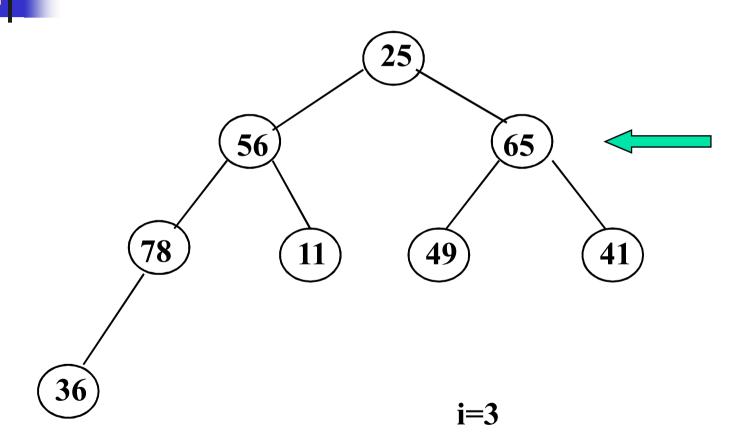


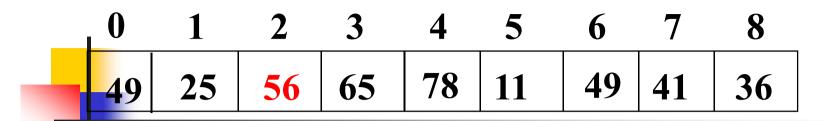


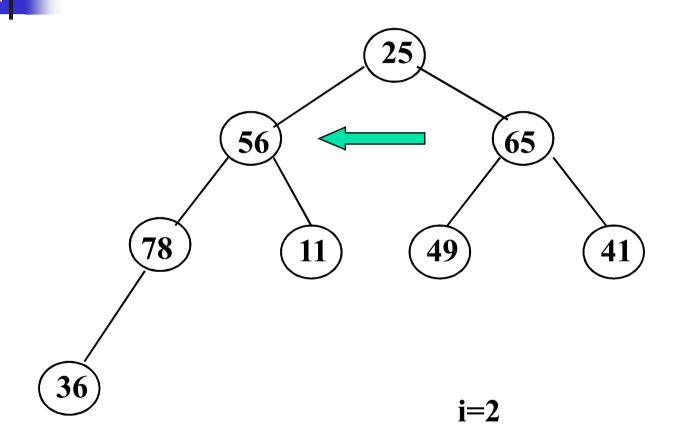


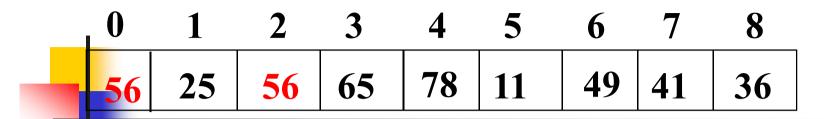


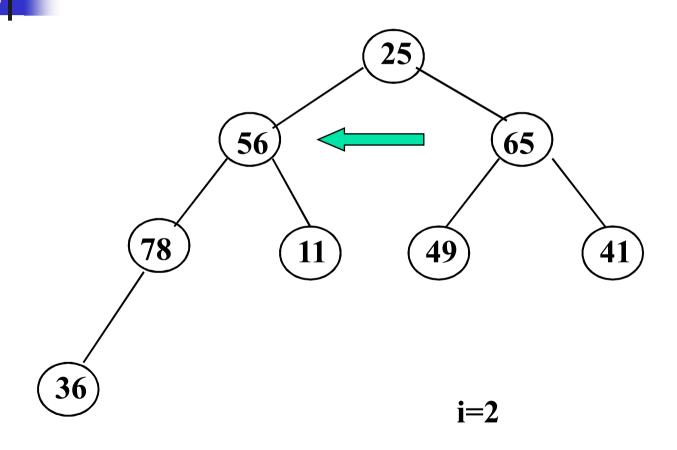


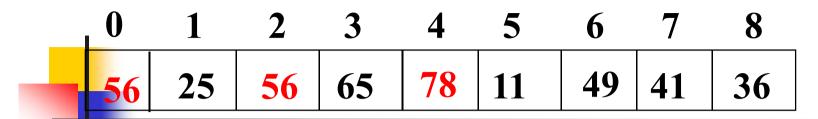


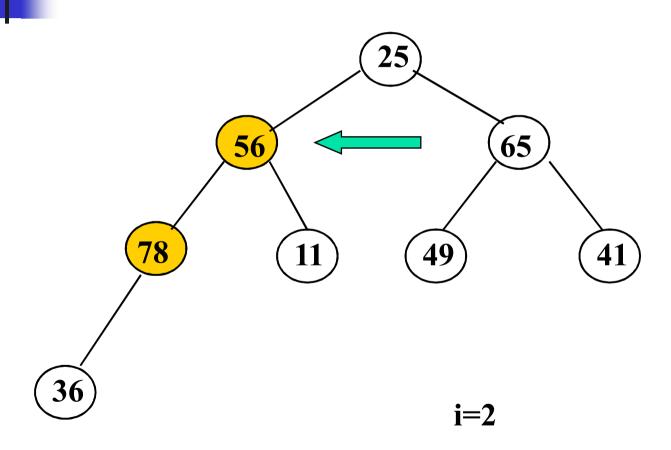


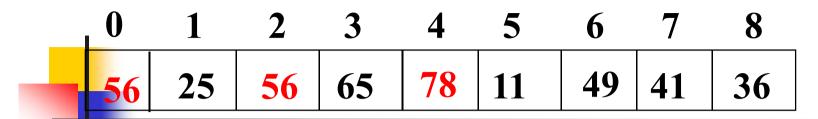


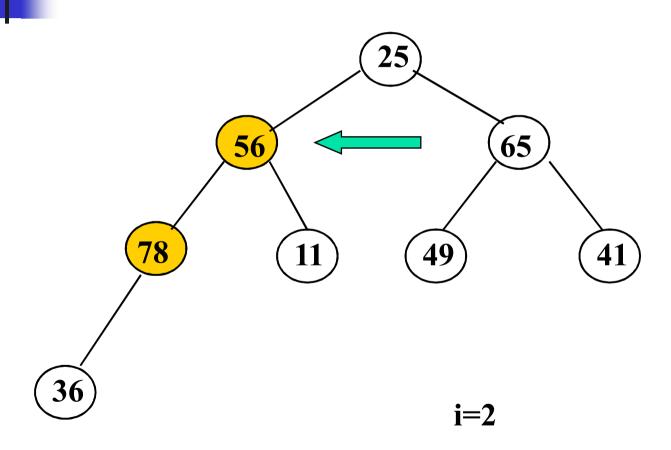


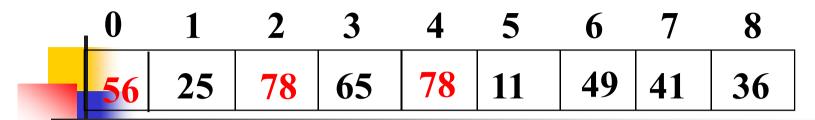


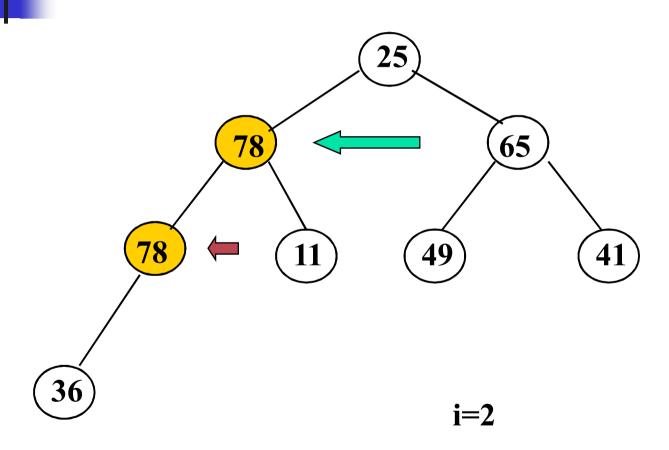


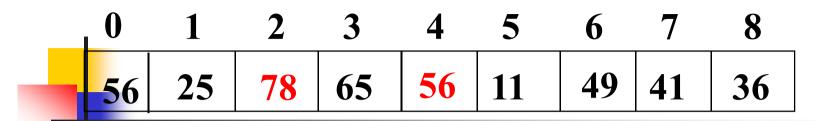


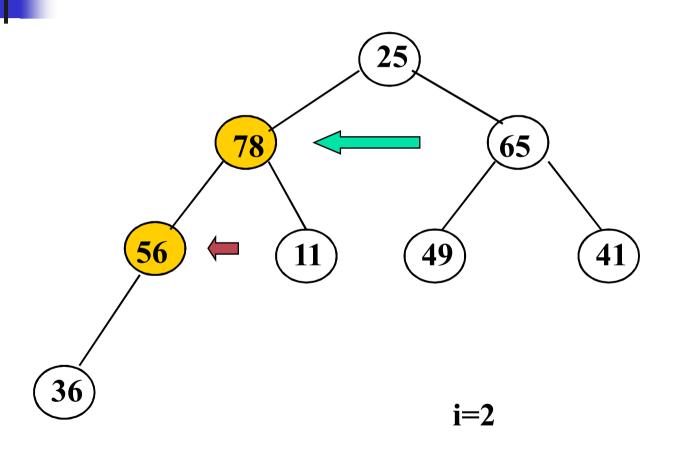


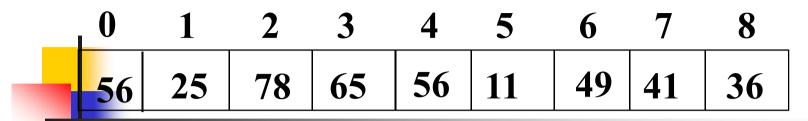


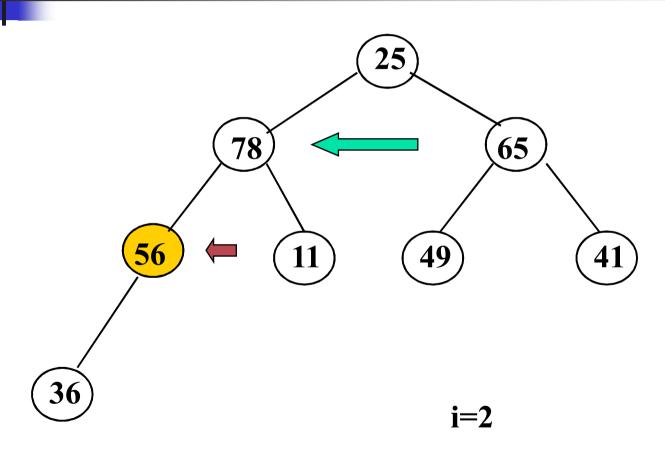


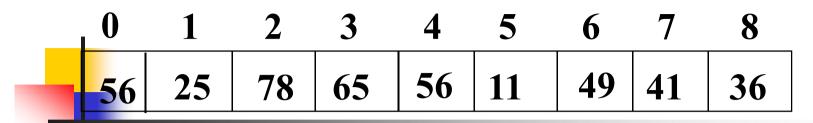


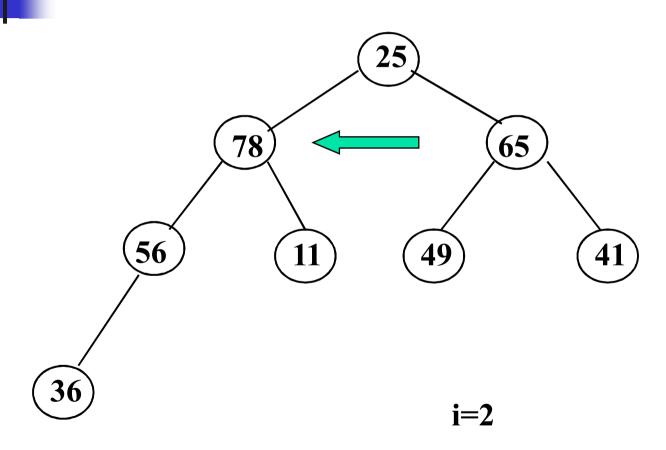


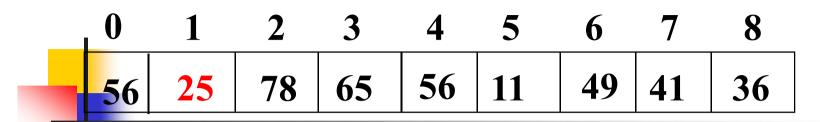


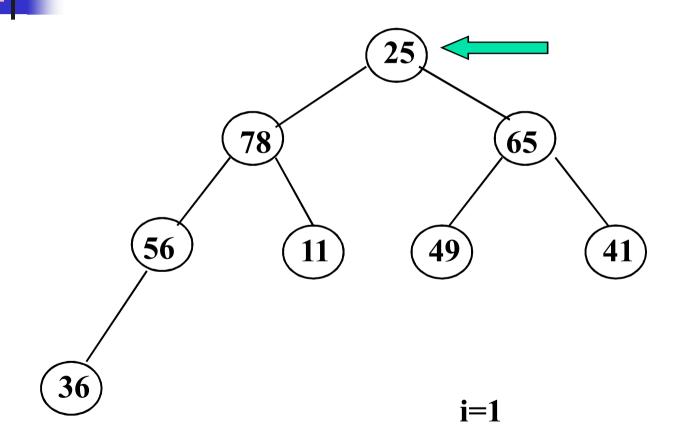


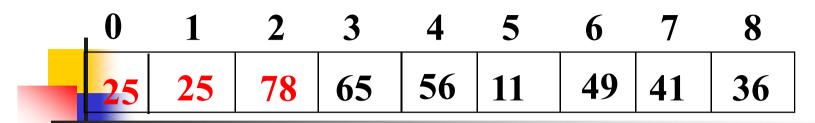


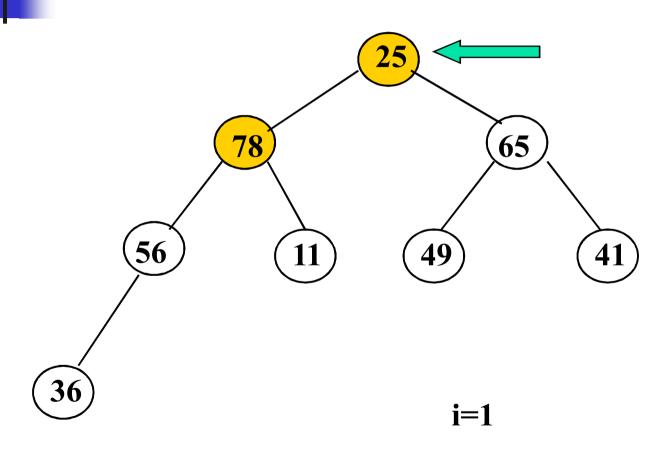


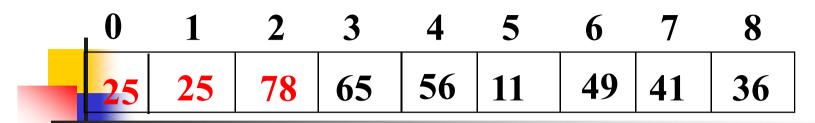


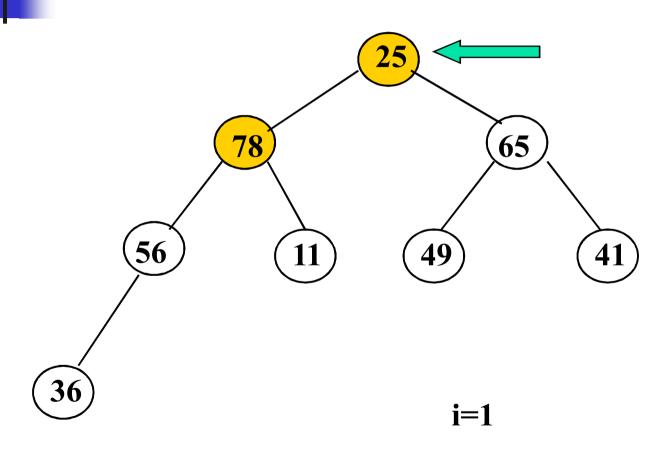


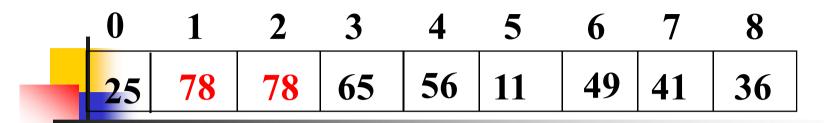


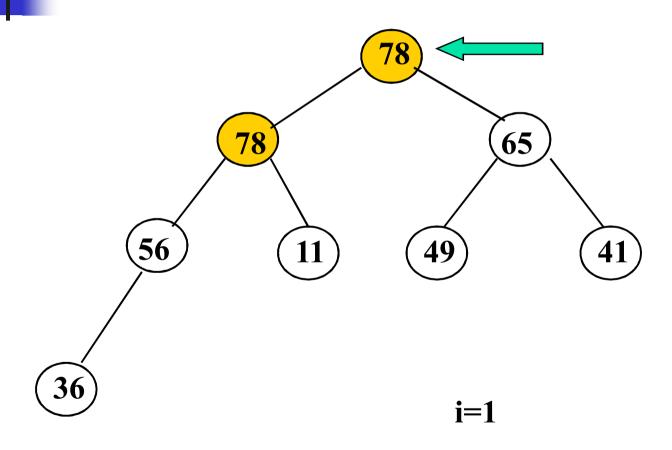


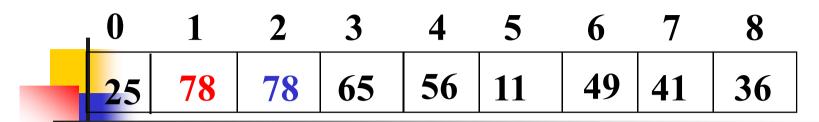


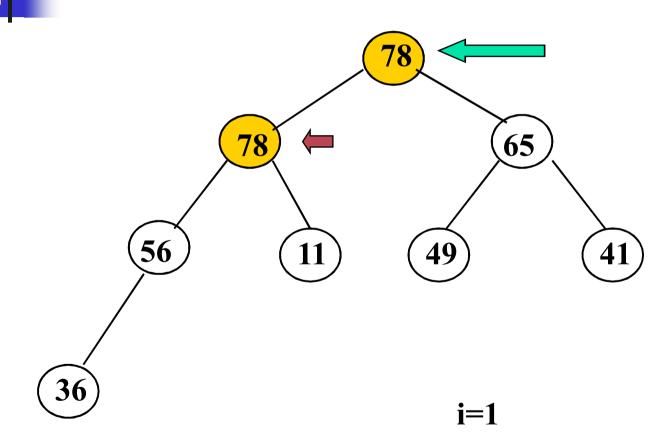


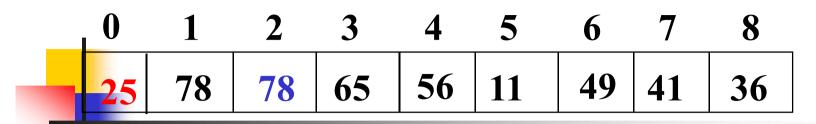


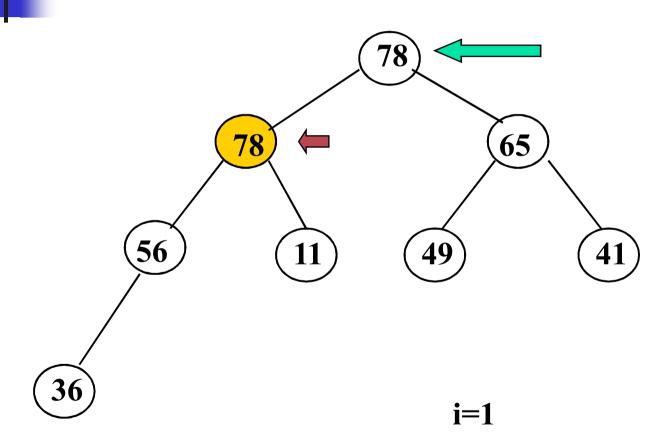


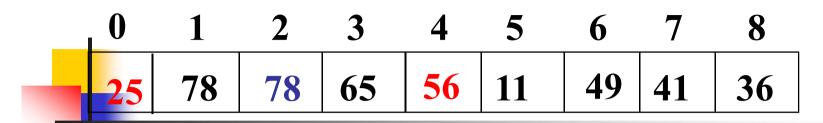


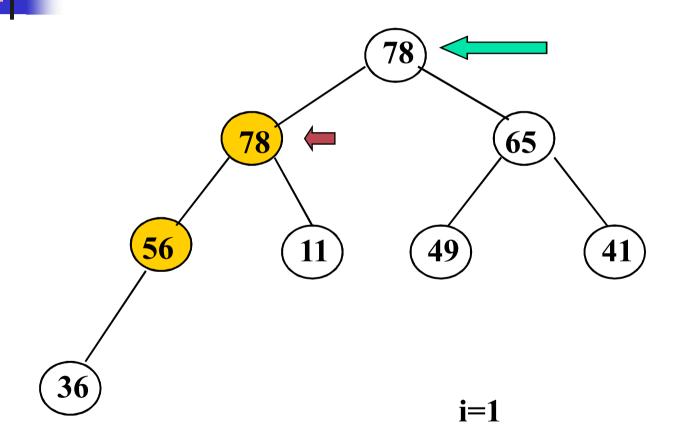


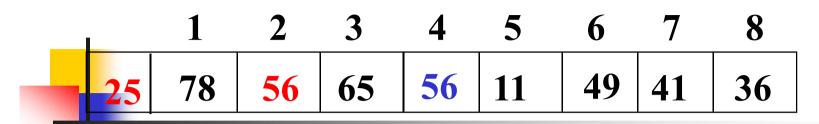


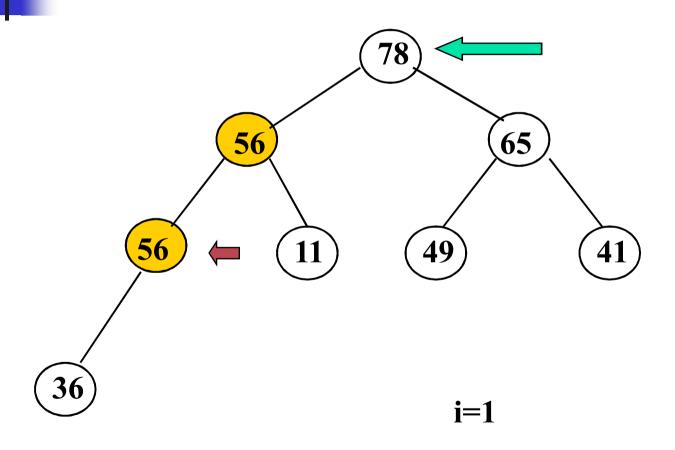


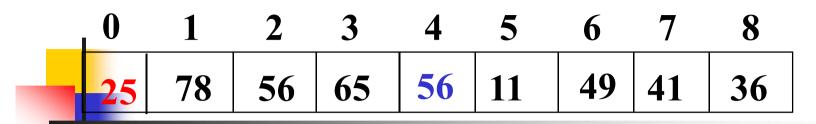


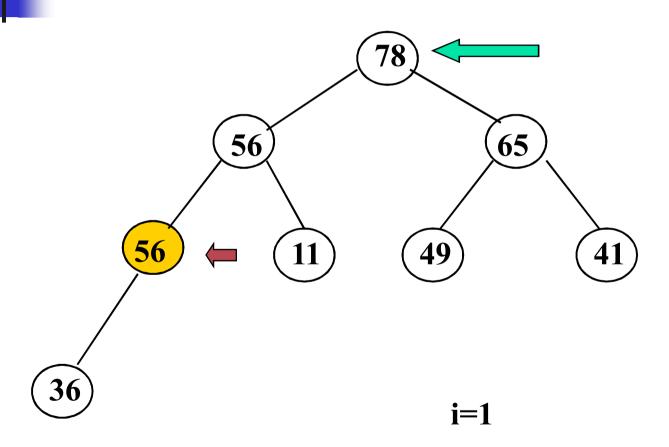


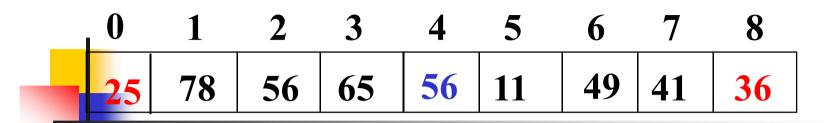


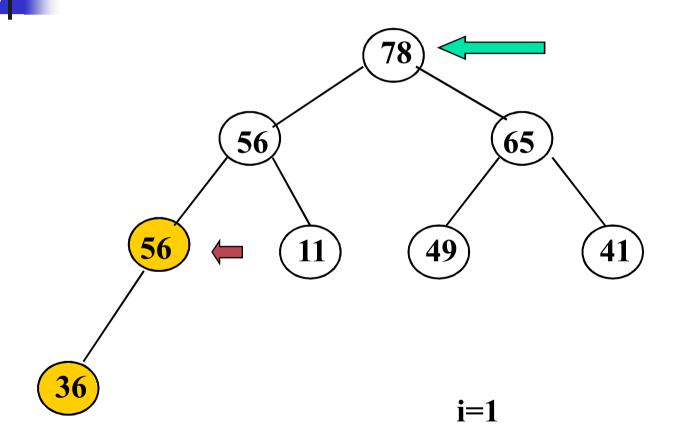


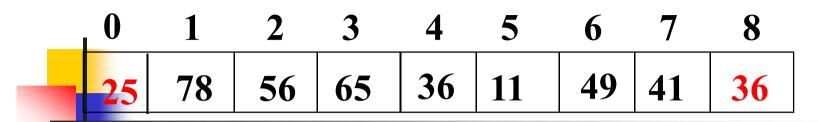


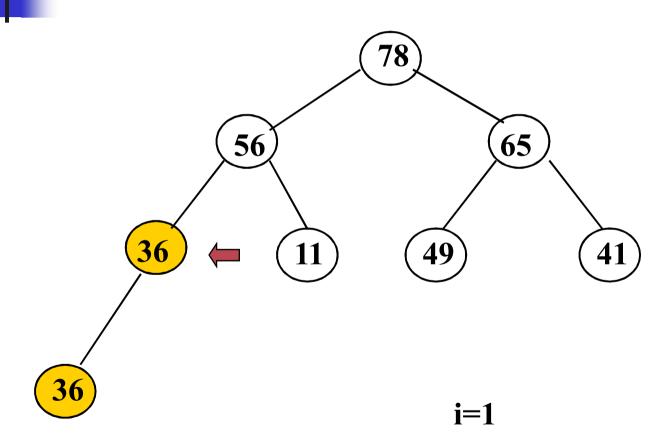


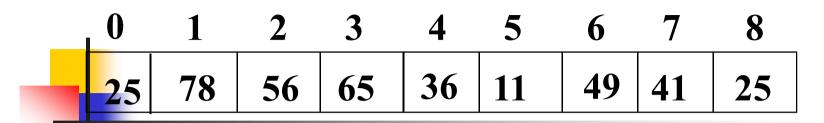


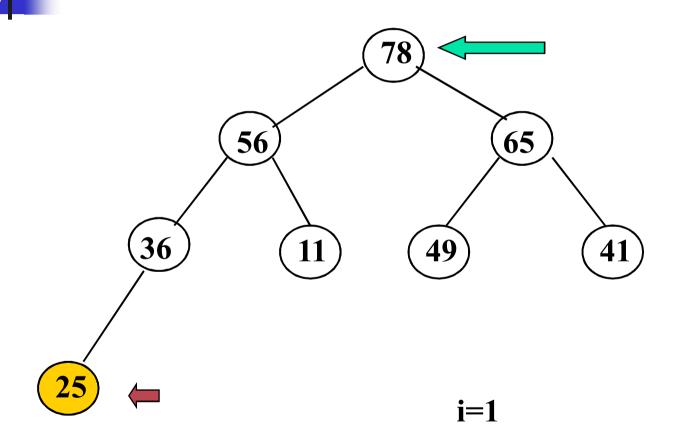


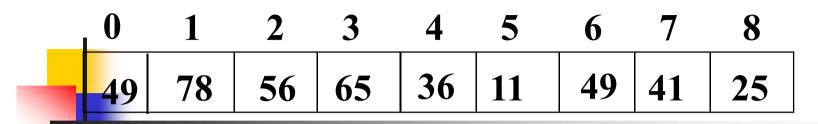


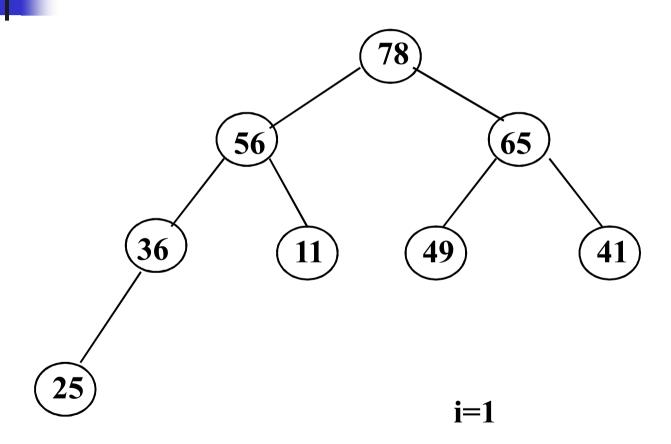












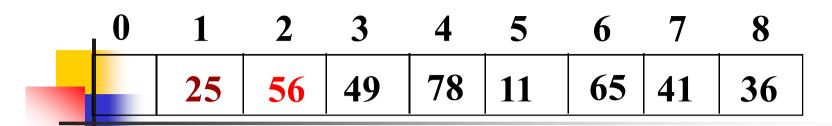
```
yoid HeapAdjust(SqList &L,int s,int m)
推调整算法
 int j;
  L.r[0]=L.r[s];
  for (j=2*s,j<=m;j=j*2)
  { if(j<m&&L.r[j].key< L.r[j+1].key) ++j;
     if(L.r[0].key>=L.r[j].key) break;
     L.r[s]=L.r[j];
      s=j;
      L.r[s]=L.r[0];
```

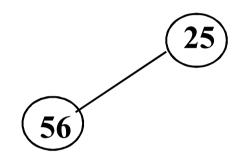
```
HeapSort(SqList L)//堆排序算法
  int i,j,k;
  for (i=L.Length/2;i>0;--i)
      HeapAdjust(L,i,L.Length);
      for(i=L.Length;i>1;--i)
        L.r[0]=L.r[i];
         L.r[i]=L.r[1];
         L.r[1]=L.r[0];
         HeapAdjust(L,1,i-1);
HeapAdjust(L,i,L.Length);
```

 0	1	2	3	4	5	6	7	8
	25	56	49	78	11	65	41	36

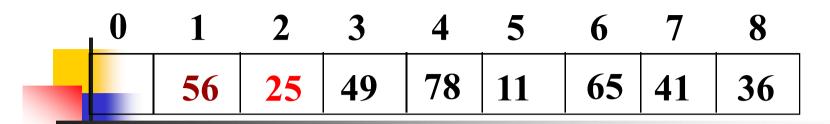
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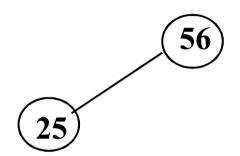
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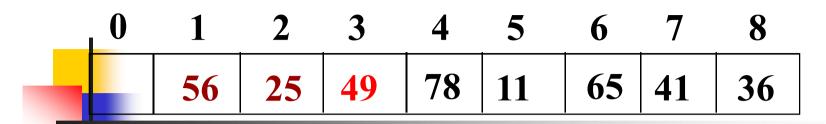


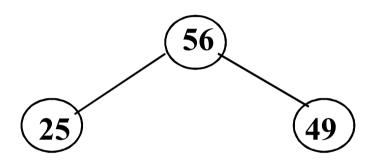
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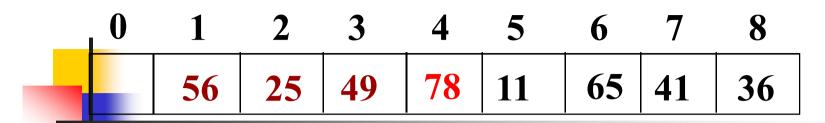


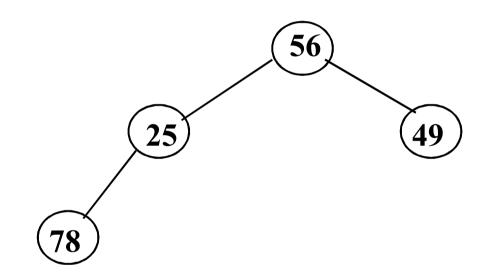


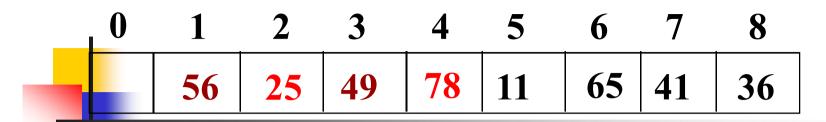
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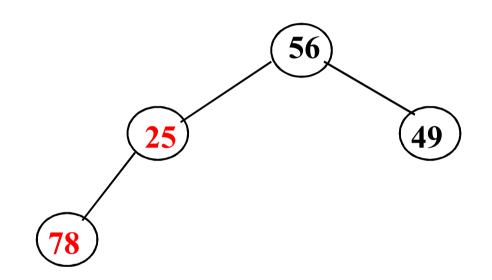


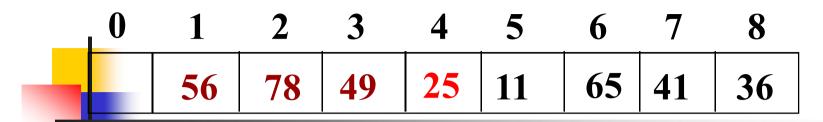


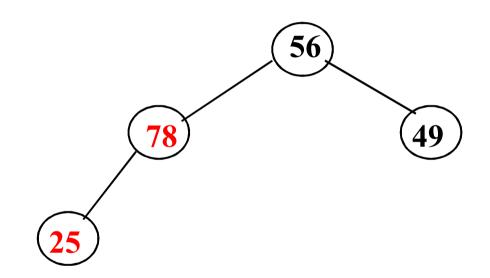




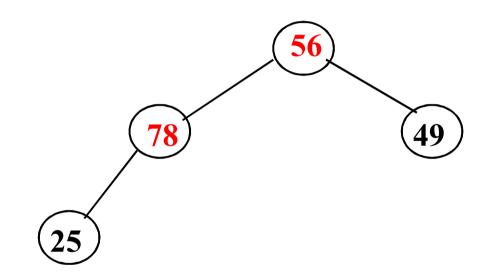




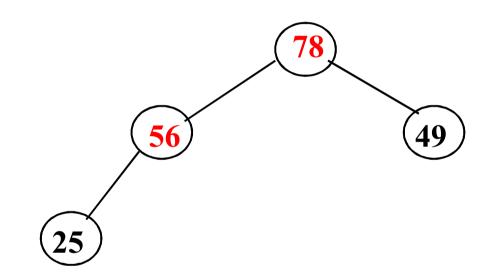


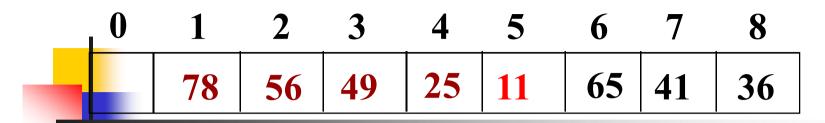


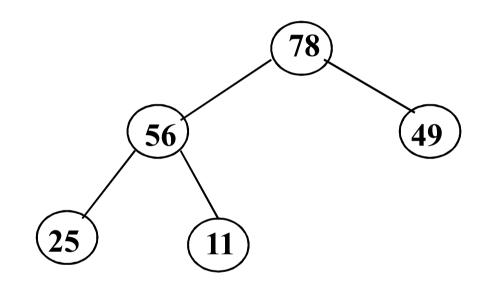




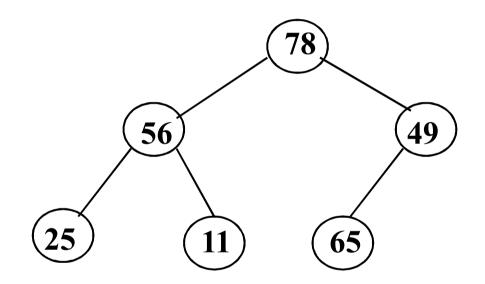




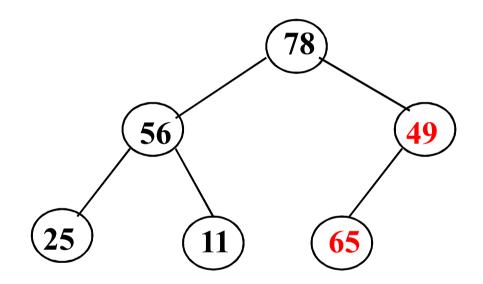


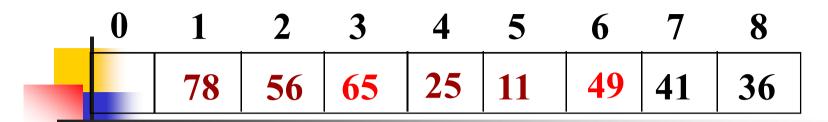


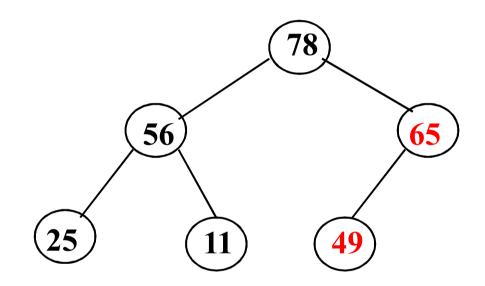


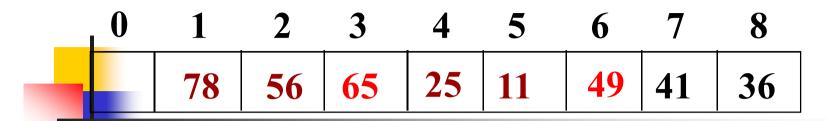


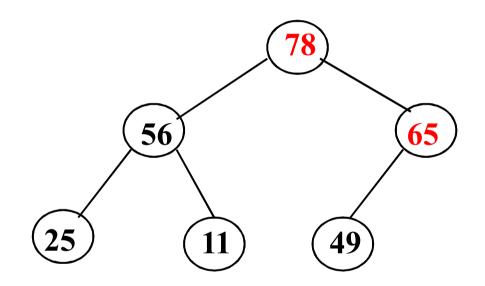


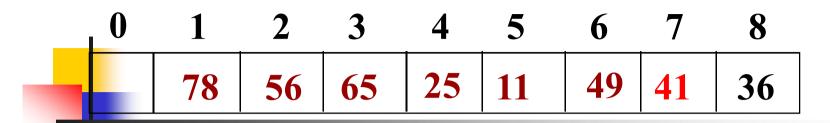


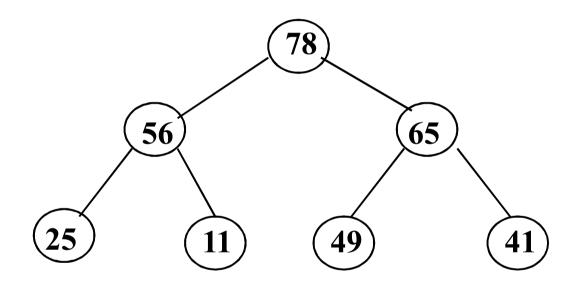




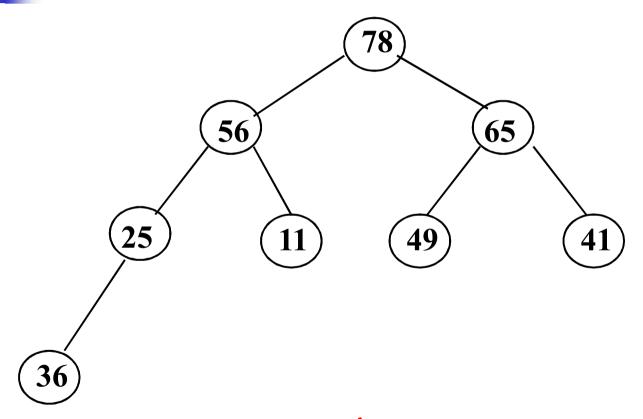




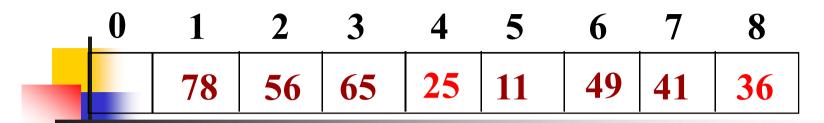


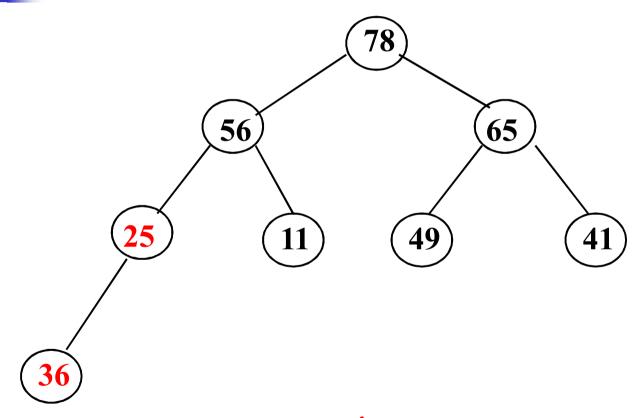




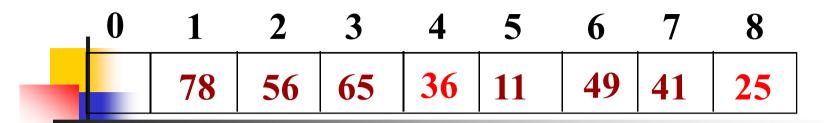


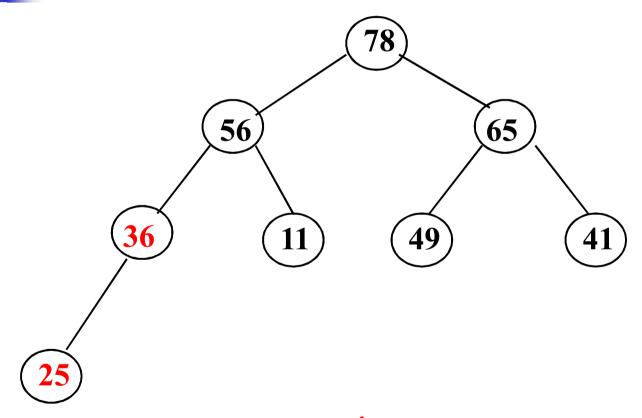
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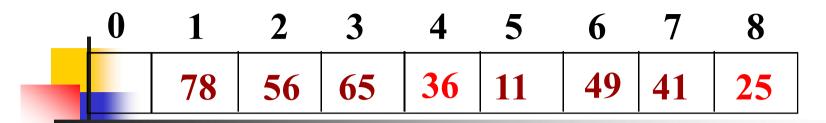


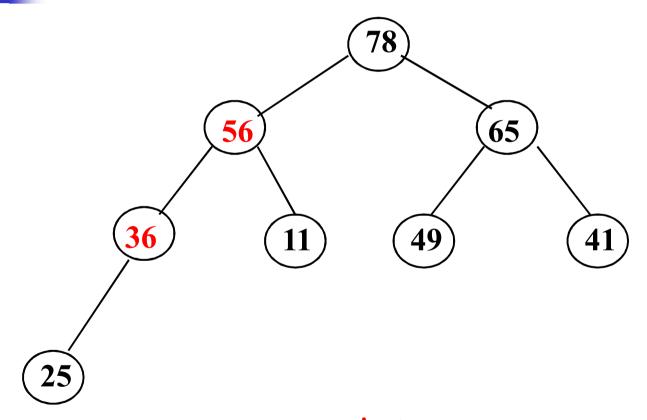
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插入法建堆





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