# **Object Detection**

# Feature Name: Voice Recognition

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## Overview

The **yolo\_detector** node under the **object\_detector** package will try to recognise and extract pixel coordinates of objects. The extracted information will be encapsulated into ROS 2 messages and published to a topic named **/vision/yolo\_object**.

# Prerequisites

- Python 3.x installed
- ROS2 environment
- Install the following packages via pip:

ultralytics >= 8.0

## Usage

- 1. Setting up the Workspace
  - a. Navigate to the ROS2 workspace

cd franka\_ws

b. Build packages

colcon build --symlink-install

c. Source the setup file

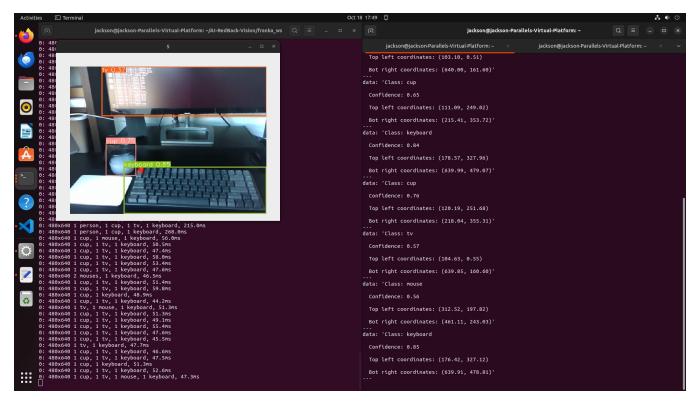
source install/setup.bash

- 2. Launch the yolo\_detector node
  - a. After successfully built, yolo\_detector ROS2 node can be launched via the following command:

ros2 run object\_detector yolo\_detector

- 3. Check detected objects
  - a. A window will show the RGB camera view with **object label**, and **confidence rate** around the boundary of detected objects.
  - b. The relevant information extracted from the objects detected can also be checked by inspecting the /vision/yolo\_object topic with the command:

ros2 topic echo /vision/yolo\_object



## Messages Published to Topic

The following command will list all active ROS 2 topics:

```
$ ros2 topic list

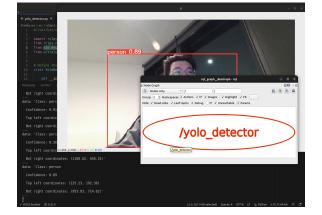
/parameter_events
/rosout
/vision/yolo_object
```

The relevant information extracted from the objects detected by YOLO models will be encapsulated in the form of <code>std\_msgs.msg.String</code> an d published to <code>/vision/yolo\_object</code> topic every second (can be configured in code for higher frequency).

The published message will include the following:

- Object class
- Confidence rate
- Top left coordinates (pixel)
- Bottom right coordinates (pixel)

While the YOLO is configured to show the real-time object detection results on screen, we can launch rqt\_graph to verify that the yolo\_de tector node is active and publishing messages as expected.



## Release Notes

### Features:

- Integrate YOLO streaming object detection as a ROS2 node
- Mark detected objects with object labels, confidence rates and boundaries on camera view in real time
- Continuously publish corresponding object information to a ROS2 topic

#### Known Issues:

- 1. Can't gracefully shutdown the node when force quit with Ctrl + C
  - Reason: Can't break the streaming object detection properly unless modify source code of YOLO
- 2. Can't disconnect camera channel properly when using Intel RealSense depth camera as video input and the node was force quit

```
File "/home/jackson/.local/lib/python3.10/site-packages/ultralytics/data/build.py", line 160, in lo ad_inference_source dataset = LoadStreams(source, imgsz=imgsz, vid_stride=vid_stride, buffer=buffer) File "/home/jackson/.local/lib/python3.10/site-packages/ultralytics/data/loaders.py", line 69, in _ _init__ raise ConnectionError(f'{st}Failed to read images from {s}') ConnectionError: 1/1: 4... Failed to read images from 4 [ros2run]: Process exited with failure 1
```

- Consequence: Raise error "ConnectionError: ... failed to read images from ..."
- Reason: Force quit the node will leave the device file occupied (by YOLO streaming loop), connection to camera can't be reestablished
- · Workaround: Re-plug the camera connection cable to reset camera connection

#### Notes:

- · Please set the correct device reference
  - · First check all active devices for video input using the command:

```
v4l2-ctl --list-devices
```

 Find the correct video input device. If use Intel RealSense depth camera as video input, please find the corresponding RGB frame channel (usually the 5th one as highlighted below, but reference number could be different).

```
jackson@jackson-Parallels-Virtual-Platform:~$ v4l2-ctl --list-devices
Jackson's iPhone Camera: Jack (usb-0000:00:1d.6-2):
         /dev/video6
        /dev/video7
        /dev/media2
Intel(R) RealSense(TM) Depth Ca (usb-0000:00:1d.6-4):
        /dev/video8
        /dev/video9
        /dev/media3
Intel(R) RealSense(TM) Depth Ca (usb-0000:00:1d.6-5):
         /dev/video0
        ,
/dev/video1
        /dev/video2
         /dev/video3
        /dev/video4
/dev/video5
        /dev/media0
        /dev/media1
```

• Change the device reference number predefined in yolo\_detector.py file

#### **Future Improvements:**

- 1. Try to gracefully shutdown the node by correctly handling exceptions like force quit.
- 2. Properly release camera connection before shutdown the node.
- 3. Add arguments in node launch command to set video input device number, or dynamically find the correct device number in code.
- 4. Feed image frames subscribed from topics as input for YOLO object detection instead occupy camera channel for object detection only.