Pathways to Positive Outcomes



Growing Great Kids Alignment

with the

Head Start Early
Learning Outcomes
Framework

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Growing Great KidsTM Overview

The **Growing Great Kids**TM Curriculum (GGK^{TM}) supports the development of the child through the growth of the Parent-Child Relationship. The focus is on building the secure attachment relationship and through that focus, growth in all other domains can be supported. GGK^{TM} supports the attachment process by encouraging positive parent-child interactions with the use of strength-based language and strategies.

This transformative, skill-driven curriculum provides practitioners with research-based, strength-based, and solution-focused "Home Visit Conversation Guides" for engaging parents, cultivating secure attachments, and bolstering child development, while building parenting, family strengthening and other essential life skills with parents who themselves may have experienced childhood adversity and other traumatic events. **GGK**TM builds Home Visitor competencies for: nurturing parental resiliency; advancing individual and family functioning; reducing a child's exposure to toxic stress; nurturing parents' problem-solving skills; strengthening the families' support networks; and enabling parents to construct protective buffers around their children.

GGKTM and all of its components are designed to be used by the Home Visitor as a companion tool for the program model they are implementing with participating families. The curriculum is one facet of a multi-component program. Other components of the program may include goal setting, developmental screenings, case management, community service resource networking, or parent workshops. The curriculum is structured to provide support to these other model-specific, program components. For example, a Home Visitor might use the GGK Growing Goals conversation guide to support the family in exploring and identifying goals and then building steps to accomplish those goals. The child development activities and milestone charts are used to support the developmental screenings by highlighting areas of concern and providing activities to enhance these areas. The curriculum enriches the program through its emphasis on growing the attachment relationship, exploring with parents how to reduce toxic stress in their homes and building critical parenting and life skills with the families enrolled.

This document is designed to guide programs as they make connections between GGK^{TM} and the Head Start Early Learning Outcomes Framework (ELOF). This GGK^{TM} alignment crosswalk will help to guide effective learning experiences that support important early learning in all five of the ELOF domains. Programs can use this crosswalk to guide their choice of learning materials, to plan daily activities, and to inform practices as they implement GGK^{TM} to support the outcomes depicted in the Early Learning Outcomes Framework. Aligning the GGK^{TM} materials and opportunities for play, exploration, discovery, and problem-solving with the outcomes described in the Framework will promote successful learning opportunities for all the children in your program.

The Head Start Early Learning Outcomes Framework includes seven guiding principles. The curriculum supports those fundamental principles through its relationship-based, family-centered, and emergent focus.

- **Each child is unique and can succeed.** With the emergent use of *GGK*TM, every child's unique developmental needs can be nurtured with parent-child activities and support for the growth of essential parenting skills.
- **Learning occurs within the context of relationships.** The play and learning activities are designed to be parent-led, providing lots of opportunities for joyful interactions between parents and their children.
- Families are children's first and most important caregivers, teachers, and advocates. The secure attachment relationship is the primary focus of *GGK*TM. By building that relationship the curriculum highlights the parent/caregiver as that first and most important first teacher for their child. GGK users empower parents to view themselves as their child's "Development Specialist".
- Children learn best when they are emotionally and physically safe and secure. The curriculum builds the 6 Protective Factors (Nurturing and Attachment, Social and Emotional Competence of Children, Knowledge of Parenting and Child Development, Social Supports, Parental Resilience, and Concrete Supports) to help create a positive and safe environment within the family.
- Areas of development are integrated, and children learn many concepts and skills at the same time. As this alignment will demonstrate,
 the areas of the curriculum are integrated within and across domains, recognizing that children do not develop skills in a bubble, but within
 and through all of their experiences.
- **Teaching must be intentional and focused on how children learn and grow.** Parents are the ultimate experts on their child's learning and skills. In partnership, the program collaborates with the parents/caregivers to use the curriculum to meet those needs.
- Every child has diverse strengths rooted in their family's culture, background, language, and beliefs. Knowing the culture, traditions, and values of the family are foundational to the work. There are several specific modules within the curriculum that support the practitioner in learning about these critical aspects of the family.

In this document, the alignment of the Growing Great Kids Prenatal to 36 Months curriculum with the Head Start Early Learning Outcomes are integrated into the five domains identified in the framework:

- Approaches to Learning
- Social and Emotional Development
- Language and Literacy
- Cognition
- Perceptual, Motor, and Physical Development



Growing Great Kids™ is a skill-driven Curriculum and Professional Development Certification Program for Home Visitors and their Supervisors. Certification is required to use the manuals and all corresponding Parent Handouts and Child Development Activities.

Training: **Growing Great Kids™** is much more than a curriculum. It first supports the parent facilitator in the development of their skills to enhance the Parent-Child Relationship through the training process. Tier 1 certification is a 40 hour professional development program for Home Visitors and Supervisors in which the Home Visitor is taught the use of the curriculum and how best to support a secure attachment relationship. The second phase of professional development is called Tier 2 certification. Post-training tools are provided to the program for building staff skills and confidences in the areas critical to achieving desired program outcomes. Parent facilitators continue skill building and fidelity implementation through post-training assignments and activities designed to enhance their competencies.

GGKTM **Prenatal to 36 months** is a comprehensive parenting, attachment, health/wellness, child development, and family strengthening curriculum. It has a primary focus on fostering the growth of secure attachment relationships, and developmentally enriched, empathic parenting, while supporting families to reduce their stress and build protective buffers for their children. The strategies used have been developed from trauma-informed research to best support families with Adverse Childhood Experiences (ACE). Through the reduction of on-going traumatic events and toxic stress, the parent is better able to focus on growing the attachment relationship with their child. **The Growing Great Families (GGF**TM) curriculum component supports the home visitor in skill-building with the parent in order to reduce such stressors. The GGF conversation guides provided for each home visit, motivate parents to grow their parenting skills and strengthen family foundations within the context of their values and what they want for their child. The result is competent, nurturing parents, who have confidence and hope in how they are shaping their child's future.

All curriculum components are designed to be used emergently, with prompts and "touch-backs" for assisting home visitors with integration and partnering with parents to "get what they want" from your program. **GGK**TM is culturally inclusive, encouraging Home Visitors to contextualize services for each family.

What distinguishes **GGK™** Prenatal to 36 Month Curriculum from other parenting and child development curricula?



- Seamless Prenatal to 5 Years delivery of parenting, child development and family strengthening program components (Growing Great Kids Prenatal to 36 Months and Growing Great Kids for Preschoolers)
- Complex concepts, such as secure attachments, parental empathy, brain science, and solution-focused skill building strategies embedded in easily understood, highly interactive guides for each home visit

- Specialized strategies for motivating highly stressed families to build skills for empathic parenting, nurturing their infants and young children, and supporting their early learning and development
- Strong emphasis on social and emotional development and nurturing self-regulation
- Continuity in service delivery through progressively introducing parents to pertinent information and building their parenting and family-life skills via trauma-informed, strength-based, solution-focused, skill-driven visits
- 6 Essential Parenting Skills or Daily Do's that home visitors seek to grow during each visit
- Parents are in the lead with their child's development with support to do developmentally appropriate, relationship-focused child development activities with their child during every visit
- A structure that keeps home visitors focused on the parent-child relationship and infant mental health, While reducing toxic stress, and building protective factors during every home visit
- Embedded strategies aimed at advancing home visitor skills for addressing challenging circumstances with program families
- Guided modules with step-by-step, interactive questions to actively engage parents with the information and skills being presented
- Through the use of the conversation guides home visitors refrain from advice-giving as they encourage parents to share their opinions and to craft their own solutions
- Embedded strategies for supporting parents in responding empathically to the needs of their children and helping their children learn to regulate their strong emotions
- Family Values, strengths and aspirations identified by parents are used as frequent touch-backs for motivating growth and supporting child development
- Growth of essential life skills is supported within the **Growing Great Families™** Curriculum component
- Inclusion of culturally-competent and father-inclusive activities, language and artwork
- Parents use items commonly found in their homes and their environments to create joyful learning experiences and to enhance the parent-child relationship

Growing Great Kids™ Prenatal to 36 Months Curriculum Structure

The Curriculum consists of three primary components:

- 1) **Growing Great Kids™** Parenting, Attachment, and Child Development Manuals
 - a. 4 Manuals
 - i. Prenatal
 - ii. Birth to 12 Months
 - iii. 13 to 24 months
 - iv. 25 to 36 months
 - b. Postnatally, the child development and parenting topics are divided into developmental Units
 - i. Birth -12 Months Manual
 - 1. 0-3 Unit
 - 2. 4-6 Unit
 - 3. 7-9 Unit
 - 4. 10-12 Unit
 - ii. 13-24 Months Manual
 - 1. 13-15 Unit
 - 2. 16-18 Unit
 - 3. 19-21 Unit
 - 4. 22-24 Unit
 - iii. 25-36 Months Manual
 - 1. 25-30 Unit
 - 2. 31-36 Unit
 - c. There are 6 Modules within each Unit
 - i. Basic Care
 - ii. Social and Emotional Development
 - iii. Cues and Communication
 - iv. Physical and Brain Development
 - v. Play and Stimulation
 - vi. Success and Next Steps

- d. Each Module is divided into Subsections. The Subsections are the topics which contain the conversation guides. For example, in the Birth-12 month Manual, the 7-9 month Unit, Social and Emotional Module contains the following Subsections (topics):
 - i. Your Social Baby
 - ii. Separation/Stranger Anxiety
 - iii. Driven to Explore
 - iv. E-Parenting
 - v. Self-Regulation
- e. The strength-based, trauma-informed, solution focused conversation guides, provided in the modules are crafted to:
 - i. Support adult and child learning experiences and parental problem solving
 - ii. Build parenting knowledge and skills through activities and interactive discussions
- f. 6 Essential Parenting Skills are the foundation for building the skills that support the attachment relationship. These essential parenting skills are called the *Daily Do's*.
 - i. **E-Parenting**: Growing Empathic Parenting Skills and Self-Regulation
 - ii. Character Builders: Growing Parenting Skills That Support Strong Social and Emotional Development
 - iii. Brain Builders: Supporting Cognitive Development and Learning
 - iv. Body Builders: Growing Excellent Physical Development and Health
 - v. Play by Play: Building Early Language Development
 - vi. The 4 Steps to Success: Building Self-Esteem and Motivating Learning



2) **Growing Great Families™** Family Strengthening, Life Skills, and Stress Reduction Manual. The **GGF™** Manual includes modules aimed at:

- a. Building strong family foundations
- b. Reducing the stress children are exposed to
- c. Cultivating the growth of protective buffers
- d. Growing communication, stress management and problem solving skills
- e. Strengthening each family's support network
- f. Includes strategies for motivating highly stressed parents to actively participate in a program striving to:
 - i. Foster the growth of secure attachment relationships and empathic parenting skills
 - ii. Optimized child development outcomes
 - iii. Strengthen families by supporting them to build protective buffers, reducing the incidence of child abuse and neglect

3) **GGK**TM and **GGF**TM Parent Handouts and Child Development Activities

- a. Parent Handouts are curriculum information given to parents as a way to enhance their learning through interactive conversations regarding the materials or information being presented, such as:
 - i. Parenting Skills and Knowledge
 - ii. Child Development Information
 - iii. Family Strengthening building blocks and strategies
 - iv. Stress Management Skills
- b. The Parent Handouts are given to parents and are a part of each family's GGK Parent Handbook. These handbooks, which families refer to during each visit, increase parents' motivation and "buy-in" to the program as they have their own materials to refer to during and following home visits.
- c. The parent-child activities also have a handout component. These handouts provide the parent with the reasons for doing the activity. For example, the activity *Tongue Twister*, is designed to stimulate early brain development and to demonstrate how babies learn from imitation. The handouts also contain step-by-step directions for the home visitor and parent to best support play and interaction opportunities.

Alignment Introduction

This Head Start Early Learning Outcomes and **GGK™** alignment has the domains separated into tables, which are then further broken down by Subdomains and Goals. The HS Early Learning Outcomes Developmental Progressions are on the left side of the table. On the right side of the table, you will find the corresponding **GGK™** elements. The **GGK™** elements are separated first by module name, next listed by subsection and then delineated by unit (age). (See above for module names and definition of subsections). The subsection also includes any applicable Parent Handouts. The Play and Learning Activities are the last element in each Goal and Developmental Progression table and include the Unit (age range) and the name of the activity. Subsections, Parent Handouts, and Activities may be included in more than one Sub-Domain as they are often supporting the growth of more than one developmental domain and associated parental skill.

Emergent use of the curriculum is one of the key design elements. The unit designation which corresponds to age is delineated to make it easier to locate the subsection, activity, or handout, but does not indicate the correct or only time the material can and should be used. The GGK Curriculum is designed to enrich the program and the parent's participation in the program through its emergent use to match the family's needs, challenges, goals, interests, and strengths.



Approaches to Learning

APPROACHES TO LEARNING DOMAIN		
Sub-Domain: Emotional and Behavioral Self-Regulation		
Goal I/T – ATL 1: Child ma	nages feelings and emotions with sup	pport of familiar adults
Age Range	Developmental Progressions	GGK Curriculum Component
Birth – 9 Months	Engages with familiar adults for calming and comfort, to focus attention, and to share joy.	GGK Birth-36 Months Social and Emotional Subsections • 0-3 Feelings Infants Experience and How To Respond To Them • Handout • What Feelings are Young Children (0-6 months) Capable Of? • 4-6 Men and Women Play Differently With Babies • Activity • Moms and Dads: How They Play • 4-6 Social and Emotional Development 4-6 Months • 7-9 Your Social Baby • 7-9 Separation/Stranger Anxiety • 7-9 Driven to Explore • Handout • Character Builders Daily Do 9-18 Months: Driven To Explore Cues and Communication Subsections • 7-9 Babies Respond To Their Family's Emotions Physical and Brain Development Subsections • 0-3 Getting in sync With My Baby Introduction • Handout • Getting in Sync With My Baby Play and Stimulation Subsections • 4-6 Play Strengthen Relationships • 7-9 Growing Parents' Play Skills • Activity • Cycling Through Learning and Mastery

Sub-Domain: Emotional and Behavioral Self-Regulation

Goal I/T – ATL 1: Child manages feelings and emotions with support of familiar adults

Age Range	Developmental Progressions	GGK Curriculum Component
Birth – 9 Months	Engages with familiar adults for	Parent-Child Play and Learning Activities
	calming and comfort, to focus	Getting Acquainted Tongue Twister
	attention, and to share joy.	0-3 Traditional Songs
		0-3 Baby Charades
		0-3 Getting Rattled
		0-3 Peek-A-Boo I Love You
		• 0-3 Fly Away
		0-3 Twinkle With A Bounce
		4-6 Play Station
		4-6 Glove Puppets
		• 4-6 Bark, BarkMoo, Moo
		• 4-6 Baby Giggles
		4-6 The Great Outdoors
		• 7-9 Ditto
		• 7-9 It's A Band
		• 7-9 Read To Me
		• 7-9 Pillows, Paths and Piles
		7-9 Voice Lessons
8-18 Months	Seeks to be close, makes contact,	GGK Birth-36 Months
	or looks to familiar adults for help	Social and Emotional
	with strong emotions.	Subsections 7.0 Your Social Bahy
		7-9 Your Social Baby 7-0 Separation (Stranger Application)
		7-9 Separation/Stranger Anxiety 7-9 Private to Evalure
		7-9 Driven to Explore Handout
		Character Builders Daily Do 9-18 Months: Driven To Explore
		10-12 Social and Emotional Development 10-12 Months
		Handout
		■ Early Indicators of Autism
		E-Parenting Daily Do
		- '
		13-15 Social and Emotional Development
		13-15 E-Parenting For Toddlers
		13-15 Imitations: It Is Play and Learning
		16-18 Toddlers and Their Feelings
		ActivityIn My Toddler's Shoes
		I In My Toddler's Shoes I

	APPROACHES TO LEARNING DOMAIN		
Sub-Domain: Emotional	and Behavioral Self-Regulation		
Goal I/T – ATL 1: Child m	anages feelings and emotions with sup	oport of familiar adults	
Age Range	Developmental Progressions	GGK Curriculum Component	
8-18 Months	Seeks to be close, makes contact,	16-18 Feeling Understood Results in Cooperation	
	or looks to familiar adults for help	16-18 The Role of Dads/Other Males in Growing Compassionate Children	
	with strong emotions.	o Handout	
		 Dads: More Than Coaches and Football 	
		16-18 Humor Versus Teasing and Tickling	
		Cues and Communication	
		Subsections	
		7-9 Babies Respond To Their Family's Emotions	
		13-15 Learning to Communicate With Words and Gestures	
		Play and Stimulation	
		Subsections	
		7-9 Growing Parents' Play Skills	
		o Activity	
		Cycling Through Learning and Mastery	
		13-15 Lots of Play, Lots of Learning	
		13-15 Play For Learning and Fun	
		13-15 Games For Any Place and Time	
		Parent-Child Play and Learning Activities	
		• 7-9 Ditto	
		• 7-9 It's A Band	
		 7-9 Read To Me 7-9 Pillows, Paths and Piles 	
		• 7-9 Voice Lessons	
		10-12 Traditional Songs For Children	
		10-12 In and Out Around The House	
		• 13-15 Reading Faces	
		• 13-15 Copy Cats	
		13-15 Pointing and Naming	
		• 13-15 A Book About Me	
		13-15 Push and Pull	
		16-18 Feeling Photos	

Sub-Domain: Emotional and Behavioral Self-Regulation Goal I/T – ATL 1: Child manages feelings and emotions with support of familiar adults Age Range Developmental Progressions 16 – 36 Months Uses various strategies to help manage strong emotions, such as removing oneself from the GGK Birth-36 Months Social and Emotional Subsections			
Age Range Developmental Progressions 16 – 36 Months Uses various strategies to help manage strong emotions, such as Social and Emotional	Sub-Domain: Emotional and Behavioral Self-Regulation		
16 – 36 Months Uses various strategies to help manage strong emotions, such as GGK Birth-36 Months Social and Emotional			
manage strong emotions, such as Social and Emotional			
Situation, covering eyes or ears, or seeking support from a familiar adult. **In My Toddler's Shoes** **In My Toddler's Sho			

Sub-Domain: Emotional and Behavioral Self-Regulation

Goal I/T – ATL 1: Child manages feelings and emotions with support of familiar adults

Age Range	Developmental Progressions	GGK Curriculum Component
16 – 36 Months	Uses various strategies to help manage strong emotions, such as removing oneself from the situation, covering eyes or ears, or seeking support from a familiar adult.	Parent-Child Play and Learning Activities 7-9 Ditto 7-9 It's A Band 7-9 Read To Me 7-9 Pillows, Paths and Piles 7-9 Voice Lessons 10-12 Traditional Songs For Children 10-12 In and Out Around The House 13-15 Reading Faces 13-15 Copy Cats 13-15 Pointing and Naming 13-15 A Book About Me 13-15 Push and Pull 16-18 Feeling Photos 19-21 Finger Rhymes 19-21 Going To The Library 22-24 Making Foods Fun 22-24 Simon Says 25-30 Tell Me What Happened 31-36 This is My Family 31-36 I Am A Superstar

Head Start Indicators:

By 36 months, child:

• Looks to others for help in coping with strong feelings and emotions.

Uses strategies, such as seeking contact with a familiar adult or removing oneself from a situation to handle strong feelings and emotions.

Sub-Domain: Emotional and Behavioral Self-Regulation

Goal I/T – ATL 2: Child manages actions and behavior with support of familiar adults.

Age Range Developmental Progressions

GGK Curriculum Component

Growing Great Families Modules

Discipline and Punishment: What is The Difference?

Subsections

- What is Discipline? What is Punishment?
- Your Own Experiences With Discipline and Punishment

Discipline: Strategies For Growing Self-Regulation

Subsections

- What about "Spoiling" Kids?
- Routines and Limit Setting
- E-Discipline and Redirection
 - Handout
 - E-Discipline Parenting Tool
- Discipline Supports Self-Regulation
 - Handout
 - Tips For Teaching Crawlers and Toddlers Self-Regulation
 - Tips For Growing Self-Regulation in Preschoolers
 - Activity
 - Practicing E-Discipline, Limit Setting and Redirection

Discipline: "Dial It Down Time" and Spanking

Subsections

- More About Discipline and Self-Regulation
 - Handout
 - 10 Tips for Teaching Self-Regulation (Internal Controls)
- Helping Kids Learn Internal Controls With "Dial It Down Time"
 - Handout
 - Dial it Down Time...Step by Step
- Why Spanking Does Not Work
 - Handout
 - Hitting, Spanking, Shaking: Why It Won't Get You What You Want

	APPROACHES TO LEARNING DOMAIN		
Sub-Domain: Emotiona	Sub-Domain: Emotional and Behavioral Self-Regulation		
Goal I/T – ATL 2: Child	manages actions and behavior with sup	port of familiar adults.	
Age Range	Developmental Progressions	GGK Curriculum Component	
Goal I/T – ATL 2: Child		GGK Birth-36 Months Attachment, Bonding and Caring For Your New Family Subsections Protecting and Loving Your New Baby Basic Care Subsections O-3 Crying and Consoling Your New Baby - 0-3 E-Parenting Daily Do Introduction O- Handout E-Parenting Daily Do Introduction O- Handout F-9 Sleep Routines Help Babies Sleep Social and Emotional Development Subsections O-3 Feelings Infants Experience and How To Respond to Them O- Handouts What Feelings are Young Infants 06 months Capable of? O-3 What About Spoiling Babies? T-9 E-Parenting and Self-Regulation Cues and Communication Subsections O-3 Cues and Signals: How Your Baby Communicates O-3 Cues and Signals: How Your Baby Communicates O-3 Beware Too Much Stimulation Physical and Brain Development Subsections O-3 Getting in Sync With My Baby Introduction O- Handout Feeting in Sync With My Baby Introduction O- Handout O- Getting in Sync With My Baby Parent-Child Play and Learning Activities O-3 Traditional Songs A-6 Play Station A-6 Bark, Bark, Moo, Moo	
		 0-3 Traditional Songs 4-6 Play Station 4-6 Ignore Me and I Feel Stressed 	

APPROACHES TO LEARNING DOMAIN			
Sub-Domain: Emotional of	Sub-Domain: <i>Emotional and Behavioral Self-Regulation</i>		
Goal I/T – ATL 2: Child ma	anages actions and behavior with supp	port of familiar adults.	
Age Range	Developmental Progressions	GGK Curriculum Component	
8-18 Months	Looks to familiar adults for assistance and guidance with actions and behavior. May try to calm self by sucking on fingers or thumb when overly excited or distressed.	GGK Birth-36 Months Basic Care Subsections • 7-9 Sleep Routines Help Babies Sleep Social and Emotional Development Subsections • 7-9 F-Parenting and Self-Regulation • 10-12 Discipline Follow-Up • 13-15 E-Parenting and Other Tips For Challenging Behaviors • 16-18 Toddlers and Their Feelings • 16-18 Teddlers and Their Feelings • 16-18 Feeling Understood Results in Cooperation Cues and Communication Subsections • 10-12 Teaching Warning Words • Handout • Warning Words: Setting Limits and Teaching Self-Regulation • 13-15 How and When To Respond To Toddlers' Cues • 13-15 Yelling: Can Toddlers Listen? Physical and Brain Development Subsections • 10-12 E-Parenting Builds Essential Brain Connections • Activity • Protective Shield For Toddlers • 10-12 Sleep Routines Wire Brains For Self-Regulation Play and Stimulation Subsections • 10-12 Pretend Play Teaches Self-Regulation and Cooperation • 13-15 Calming Your Toddler After Play Parent-Child Play and Learning Activities • 7-9 Sock Baby • 7-9 Voice Lessons • 10-12 Simon Says • 13-15 Reading Faces • 13-15 Connecting The Cues • 16-18 Taking Care of Dolly • 16-18 Taking Care of Dolly • 16-18 Telling Photos • 16-18 Bolly and Edmund Have Feelings Too	

APPROACHES TO LEARNING DOMAIN			
	Sub-Domain: Emotional and Behavioral Self-Regulation		
Goal I/T – ATL 2: Child man	nages actions and behavior with supp	port of familiar adults.	
Age Range	Developmental Progressions	GGK Curriculum Component	
Age Range 16 – 36 Months	Developmental Progressions Begins to manage and adjust actions and behavior with the guidance of familiar adults using words or signs such as "Stop" or "No" during conflict with a peer instead of hitting. Let the adult know when they are hungry or tired.	GGK Birth-36 Months Basic Care Subsections • 31-36 Routines, Transitions, and School Readiness Social and Emotional Development Subsections • 13-15 E-Parenting Toddlers • 16-18 Teeling Understood Results in Cooperation • 16-18 Feeling Understood Results in Cooperation • 19-21 Common Fears of Toddlers • Handout • Real Fears of Toddlers • Handout • Learning Respect, Limit Setting and Self-Regulation • Handout • Learning Respect, Limit Setting and Self-Regulation • Handout • Learning Respect, Limit Setting and Self-Regulation • Handout • Learning Respect, Limit Setting and Self-Regulation • Handout • Learning Respect, Limit Setting and Self-Regulation • Handout • Teeting in Sync With My Child Introduction • Handout • Setting in Sync With My Child • 25-30 Tantrums • Handout • Tantrums: What's A Parent to Do? Cues and Communication Subsections • 19-21 Whining/Screaming, Biting and Hitting • Handout • Whining/Screaming, Biting and Hitting: Their Feelings, Your Game Plan • 19-21 Finger Rhymes • 22-24 Understanding Your Toddlers' Cues and Signals • Handout • Toddlers Speaking OutWhat Are They Saying? • 31-36 Following Directions and Taking Turns Play and Stimulation Subsections • 22-24 Arranging Your Toddler's Day Parent-Child Play and Learning Activities • 16-18 Taking Care of Dolly • 16-18 Taking C	

APPROACHES TO LEARNING DOMAIN			
Sub-Domain: Emotional ar	nd Behavioral Self-Regulation		
Goal I/T – ATL 2: Child mar	Goal I/T – ATL 2: Child manages actions and behavior with support of familiar adults.		
Age Range	Age Range Developmental Progressions GGK Curriculum Component		
	Head Start Indicators:		
By 36 months, child:			
Participates in and follows everyday routines with the support of familiar adults.			
 Communicates verba 	Illy or non-verbally about basic needs	s. Manages short delays in getting physical needs met with the support of familiar adults.	

- Communicates verbally or non-verbally about basic needs. Manages short delays in getting physical needs met with the support of familiar adults.
 Learns and follows some basic rules for managing actions and behavior in familiar settings, such as holding an adult's hand when crossing the street.

APPROACHES TO LEARNING DOMAIN			
	Sub-Domain: Cognitive Self-Regulation (Executive Functioning)		
Goal I/T – ATL 3: Child m	aintains focus and sustains attention v		
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth – 9 Months	Develops some ability to filter out	GGK Birth-36 Months	
	distracting sensory stimuli in	Basic Care	
	order to focus on and attend to	Subsections	
	important people or objects in	0-3 E-Parenting Daily Do Introduction	
	the environment with support.	Handout	
		Social and Emotional Development	
		Subsections	
		• 7-9 Your Social Baby	
		7-9 Separation/Stranger Anxiety	
		7-9 Driven To Explore	
		Handout	
		Character Builders Daily do	
		7-9 E-Parenting and Self-Regulation	
		E-Parenting Daily Do	
		Physical and Brain Development	
		Subsections	
		0-3 Getting in Sync With My Baby Introduction	
		o Handout	
		Getting In Sync	
		Play and Stimulation	
		Subsections	
		7-9 Growing Parents' Play Skills	
		• Demo	
		 Cycling Through Learning and Mastery 	
		Play and Learning Activities	
		0-3 Plates and Patterns	
		0-3 Baby Raps and Taps	
		0-3 Fly Away	
		4-6 Hand it Over	
		4-6 Touchy Feely	
		7-9 It's A Band	
		7-9 Sniff and Smell	

Sub-Domain: Cognitive Self-Regulation (Executive Functioning) Goal I/T – ATL 3: Child maintains focus and sustains attention with support. Age Range Developmental Progressions 8-18 Months Shows increasing ability to attend to people, objects and activities in order to extend or complete an in order to extend or complete an Subsections

in order to extend or complete an Subsections activity, or to join others in a • 7-9 Your Social Baby common focus. 7-9 Separation/Stranger Anxiety 7-9 Driven To Explore Handout Character Builders Daily do • 7-9 E-Parenting and Self-Regulation • 10-12 Activities That Bolster development **Cues and Communication** Subsections • 10-12 Teaching Warning Words Handout Warning Words: Setting Limits and Teaching Self-Regulation • 13-15 How and When To Respond To Toddler's Cues Play and Stimulation Subsections • 7-9 Growing Parents' Play Skills Demo Cycling Through Learning and Mastery 10-12m Pretend Play Teaches Self-Regulation and Cooperation • 13-15 Calming Your Toddler After Play **Play and Learning Activities** • 7-9 It's A Band • 7-9 Sniff and Smell 10-12 Shake It Up Bottle 10-12 Mess It Up 10-12 the Hunt 10-12 Pointing Fun 10-12 Simon Says 10-12 Scribble Doodles 10-12 Bedtime Stories 13-15 A Book About Me 13-15 Pick Up 16-18 It's Raining All Over • 16-18 Read To Me

Sub-Domain: Cognitive Self-Regulation (Executive Functioning) Goal I/T – ATL 3: Child maintains focus and sustains attention with support. Age Range **Developmental Progressions GGK Curriculum Component** 16 - 36 Months Participates in activities and **GGK Birth-36 Months** experiences with people, objects, **Basic Care** or materials that require Subsections attention and common focus • 31-36 Routines, Transitions and School Readiness **Social and Emotional Development** Subsections • 19-21 Learning Respect, Limit Setting and Self-Regulation Handout Learning Respect: It Begins When They Are Toddlers **Cues and Communication** Subsections 22-24 Reading: Making Words Live 31-36 Following Directions and Taking Turns **Physical and Brain Development** Subsection • 31-36 Increasing Attention Span Play and Stimulation Subsections 22-24 Arranging Your Toddler's Day **Play and Learning Activities** 16-18 It's Raining All Over 16-18 Read To Me 19-21 Tag 19-21 Pouring and Mixing 22-24 Simon Says 25-30 Tell Me What Happened? 25-30 Running and Stopping 31-36 Tick, Tock, Mr. Clock 31-36 Following By Leading 31-36 Making It Whole **Head Start Indicators:**

APPROACHES TO LEARNING DOMAIN

By 36 months, child:

- Maintains engagement in interactions with familiar adults and children.
- Chooses to join in activities or pays attention to tasks and activities that are self-initiated.
- Maintains focus and attention on a simple task or activity for short periods of time.

ELE DECLUATION /EVECUTIVE EUNIC		
Sub-Domain: COGNITIVE SELF-REGULATION (EXECUTIVE FUNCTIONING)		
·		
Shows increasing ability to continue interactions with familiar adults or toys for more than just a brief time	GGK Birth-36 Months Basic Care Subsections O-3 Building Relationships During Basic Care Social and Emotional Subsections O-3 Feelings Infants Experience and How To Respond to Them O-Handouts Natificial Relationships During Basic Care Social and Emotional Subsections O-3 Feelings Infants Experience and How To Respond to Them O-Handouts O-Handouts Character Builders Daily Do, 9-18 Months Discovery Physical and Brain Development Subsections O-3 Family Values Influence Early Brain Development O-3 Brain Builders Daily Do Introduction Handout Brain Builders Daily Do Introduction Handout Brain Builders Daily Do Play and Stimulation Subsections O-3 Best Toys For Supporting Learning O-3 Patterns, Opposites and The Order of Things 4-6 The 4 Steps To Success Introduction Handout The 4 Steps To Success Introduction Handout A-6 Brain Builders: Two More Areas of Learning Parent-Child Play and Learning Activities Getting Acquainted: Sight Seeing A-4-6 Brain Builders: Two More Areas of Learning Parent-Child Play and Learning Activities Getting Acquainted: Sight Seeing A-4-6 Rich Boxing A-4-6 Flay Station A-6 Glove Puppets A-6 Glove Puppets A-6 Rick Boxing A-6 Baby Giggles A-6 Poull, Pull, Pull A-6 Baby Geometry A-6 The Great Outdoors A-6 Touchy Feely A-6 Picture Storybook T-9 Pit's A Band T-9 Pedro/Polly Puppet T-9 Snilf and Smell T-9 Lots of Lids T-9 Human Jungle Gym	
	Developmental Progressions Shows increasing ability to continue interactions with familiar adults or toys for more	

		APPROA	ACHES TO LEARNING DOMAIN
	E SELF-REGULATION (EXECUTIVE FUNC		
	levelops the ability to show persistence		
Age Range	Developmental Progressions		GGK Curriculum Component
8-18 Months	Shows willingness to repeat attempts to communicate or to	GGK Birth-3 Basic Care	36 Months
	repeat actions to solve a problem	Subsections	5
	even when encountering	• 10-	-12 Weaning and Self-Feeding Skills
	difficulties.	• 13-	-15 Toddler Self-Help: Building Blocks For Self-Confidence and Self-Worth
		• 16-	-18 Balancing Toddler Needs: Being Cared For While Becoming Independent o Handout
			 Character Builder Daily Do 9-18 Months Discovery
		• 16-	-18 Self-Care Skills For toddlers, feeding, Cleaning Up, Dressing and Bathing
		Social and E	Emotional
		Subsections	S
		• 7-9	9 Driven To Explore
			o Handouts
			 Character Builders Daily Do, 9-18 Months Discovery
			-15 Social and Emotional Development
			ommunication
		Subsections	
			-18 Teaching Words Through Singing d Brain Development
		Subsections	·
			-15 Supporting Physical and Brain Development
			Handout
			■ The 4 Steps to Success Daily Do
			Steps For Making Learning Fun
		• 13-	-15 Learning By Doing
			 Activity
			 Concepts Under Construction
			-18 Learning Concepts: Sorting, Matching and Sizing
		Play and Sti	
		Subsections	
			-12 Pretend Play Teaches Self-Regulation and Cooperation
			-12 Pretend Play Teaches Self-Regulation and Cooperation
			-18 Teaching Problem Solving Through Play
		• 16-	-18 Experiencing Concepts and Learning Words Through Play

APPROACHES TO LEARNING DOMAIN Sub-Domain: COGNITIVE SELF-REGULATION (EXECUTIVE FUNCTIONING) Goal I/T – ATL 4: Child develops the ability to show persistence in actions and behaviors. **Developmental Progressions GGK Curriculum Component** Age Range **Parent-Child Play and Learning Activities** Shows willingness to repeat 8-18 Months 7-9 It's A Band attempts to communicate or to 7-9 Pedro/Polly Puppet repeat actions to solve a problem 7-9 Pillow, Paths, and Piles even when encountering 7-9 Sniff and Smell difficulties. 7-9 Lots of Lids 7-9 Human Jungle Gym 10-12 Shake It Up Bottle 10-12 Baby Table Skills 10-12 Tiny Bubbles 10-12 Through The Tube 10-12 Post Pounder 10-12 Traditional Songs for Children 10-12 In and Out Around The House 10-12 In The Can 10-12 Abracadabra Scarves 10-12 Hidden Treasures 10-12 Cardboard Tunnels 10-12 Sticky Squares 13-15 Talking Teeth 13-15 Pointing and Naming 13-15 Pick Up 13-15 Toss 13-15 Scribble 13-15 Push and Pull 13-15 Hide and Seek 13-15 Run the Bases 13-15 Stack and Whack 16-18 Spooning Around 16-18 Pulling Colors 16-18 Color Hunt 16-18 A Star is Born 16-18 Like, Like, Same, Same 16-18 Big? Little? 16-18 Larger? Smaller? 16-18 Obstacle Course 16-18 Amazing Animals 16-18 What's In The Sack 16-18 Flashlight Vocabulary 16-18 Wet and Wild: Water Play

		APPROACHES TO LEARNING DOMAIN
Sub-Domain: COGNITIV	'E SELF-REGULATION (EXECUTIVE FUNCT	TIONING)
Goal I/T – ATL 4: Child o	develops the ability to show persistence	in actions and behaviors.
Age Range	Developmental Progressions	GGK Curriculum Component
16 – 36 Months	Shows increasing ability to stay engaged when working towards a goal or solving a problem. Often tries different strategies until successful	GGK Birth-36 Months Basic Care Subsections • 22-24 Eating With a Fork • 25-30Teaching More Words and Self-Care Skills • Handout • Teaching Toddlers Words, Concepts and Self-Care Skills Social and Emotional Subsections • 25-30 Creating A Balance: Dependence Versus Independence • 31-36 Looking For The Good: Building Self-Esteem Cues and Communication Subsections • 16-18 Teaching Words Through Singing Physical And Brain Development Subsections • 19-21 What Toddlers are Learning About Problem Solving • 22-24 Supporting Physical and Brain Development: What Kids Need Everyday • 25-30 Getting Children Ready To Learn • Handout • Getting Ready for Play and Learning • The 4 Steps To Success Daily Do • 25-30 Teaching Concepts and Problem Solving • 25-30 Music and Brain Development Play and Stimulation Subsections • 16-18 Teaching Problem Solving Through Play • 16-18 Experiencing Concepts and Learning Words Through Play • 16-18 Experiencing Concepts and Learning Words Through Play • 22-24 Math and Problem Solving

		APPROACHES TO LEARNING DOMAIN
Sub-Domain: COGNITIVE	SELF-REGULATION (EXECUTIVE FUNCT velops the ability to show persistence	in actions and hohaviors
Age Range	Developmental Progressions	
16 – 36 Months	Shows increasing ability to stay engaged when working towards a goal or solving a problem. Often tries different strategies until successful	Parent-Child Play and Learning Activities 16-18 Spooning Around 16-18 Pulling Colors 16-18 Color Hunt 16-18 A Star is Born 16-18 Like, Like, Same, Same 16-18 Marger? Smaller? 16-18 Amazing Animals 16-18 What's In The Sack 16-18 Ramight Vocabulary 16-18 Wet and Wild: Water Play 19-21 Me and My Bag 19-21 Finger Rhymes 19-21 Imager And Fetch 19-21 Tuninels and Tubes 19-21 Tuninels and Tubes 19-21 Jump, Jump 19-21 Tag 19-21 Pouring and Mixing 19-21 Pouring and Mixing 19-21 Dough Play 19-21 Ball Basics 22-24 Shape Sorter 22-24 His An Ortchestra 22-24 His An Ortchestra 22-24 His An Ortchestra 22-24 His An Ortchestra 22-24 Paper Art 22-24 Outdoor Art 25-30 Sond and Snow Sculptures 25-30 Song and Dance 25-30 Song and Snow Sculptures 25-30 Sand and S

APPROACHES TO LEARNING DOMAIN			
Sub-Domain: COGNITIVE SELF-REGULATION (EXECUTIVE FUNCTIONING)			
Goal I/T – ATL 4: Child develops the ability to show persistence in actions and behaviors.			
Age Range	Age Range Developmental Progressions GGK Curriculum Component		
Head Start Indicators:			
By 36 months, child:			
Persists in learning new skills or solving problems.			
 Continues efforts to finish a challenging activity or task with support of an adult. 			

		APPROACHES TO LEARNING DOMAIN
Sub-Domain: COGNITI	VE SELF-REGULATION (EXECUTIVE FUNC	TIONING)
Goal I/T – ATL 5: Child	demonstrates the ability to be flexible in	n actions and behavior.
Age Range	Developmental Progressions	s GGK Curriculum Component
Birth – 9 Months	Shows repetitive patterns in actions or behaviors but sometimes tries more than one approach to solving a problem or engaging someone in interaction.	GGK Birth-36 Months Basic Care Subsection • 0-3 Crying and Consoling Your Baby • 4-6 Using Routines To Reduce Stress and Increase Stimulation • 7-9 Sleep Routines Help Babies Sleep • Handout • Helping Babies Sleep Social and Emotional Development Subsections • 7-9 E-Parenting and Self-Regulation Physical and Brain Development Subsections • 0-3 Brain Builders Daily Do Introduction • Handout • Brain Builders Daily Do Play and Stimulation Subsections • 4-6 Brain Builders: Two More Areas of Learning Play and Learning Activities • 4-6 Kick Boxing • 4-6 Hand It Over • 4-6 Pull, Pull, Pull • 4-6 Picture Storybook • 7-9 Creeping Crawlers • 7-9 Sock Baby • 7-9 Lots of Lids • 7-9 Grip 3 • 7-9 Huma Jungle Gym

		APPROACHES TO LEARNING DOMAIN
Sub-Domain: COGNITIVE	E SELF-REGULATION (EXECUTIVE FUNC	TIONING)
Goal I/T – ATL 5: Child d	lemonstrates the ability to be flexible in	n actions and behavior.
Age Range	Developmental Progression	s GGK Curriculum Component
8-18 Months	Shows ability to shift focus in order to attend to something else, participate in a new activity or try a new approach to solving a problem.	GGK Birth-36 Months Basic Care Subsection • 7-9 Sleep Routines Help Babies Sleep • Handout • Helping Babies Sleep Social and Emotional Development Subsections • 7-9 E-Parenting and Self-Regulation • 13-15 E-Parenting And Other Tips For Challenging Behaviors • 16-18 Toddlers and Their Feelings Physical and Brain Development Subsections • 10-12 Sleep Routines Wire Brains For Self-Regulation • 16-18 Teaching Kindness Play and Stimulation Subsections • 10-12 Pretend Play Teaches Self-Regulation and Cooperation • 13-15 Calming Your Toddler After Play Play and Learning Activities • 7-9 Greeping Crawlers • 7-9 Sock Baby • 7-9 Lots of Lids • 7-9 Grip 3 • 7-9 Huma Jungle Gym • 10-12 Shake It up Bottle • 10-12 Baby Table Skills • 10-12 Post Pounder • 10-12 Scribble Doodles • 10-12 Isticky Squares • 13-15 Talking Teeth • 13-15 Stack and Whack • 16-18 Brisnlight Vocabulary

APPROACHES TO LEARNING DOMAIN Sub-Domain: COGNITIVE SELF-REGULATION (EXECUTIVE FUNCTIONING) Goal I/T – ATL 5: Child demonstrates the ability to be flexible in actions and behavior. **Developmental Progressions GGK Curriculum Component** Age Range **GGK Birth-36 Months** 16 - 36 Months Modifies actions or behavior in **Basic Care** social situations, daily routines, Subsection and problem solving, such as 22-24 Eating With A Fork playing quietly when asked or 31-36 Routines, Transitions and School Readiness adjusting to changes in schedule. **Social and Emotional Development** Subsections • 16-18 Toddlers and Their Feelings • 25-30 Tantrums **Physical and Brain Development** Subsections • 16-18 Teaching Kindness • 22-24 Supporting Physical and Brain Development **Play and Stimulation** Subsections • 22-24 Arranging Your Toddler's Day **Play and Learning Activities** 16-18 Spooning Around 16-18 It's Raining All Over Me 16-18 Flashlight Vocabulary 19-21 Me and My Bag 19-21 Twist and Fetch 19-21 Pouring and Mixing 22-24 It's An Orchestra 22-24 Paper Art 22-24 Color Search 22-24 Outdoor Art 25-30 Me Do It! 25-30 Tool Time 25-30 Cutting and Pasting 25-30 Make Believe Jobs 25-30 Sand and Snow Sculptures 31-36 Let's Go Fishing 31-36 What Happened Today? 31-36 Making Necklaces Head Start Indicators:

By 36 months, child:

- Adjusts to changes in routines or usual activities when informed ahead of time by adults.
- Makes common, everyday transitions that are part of a daily schedule.
- Shows flexibility in problem solving by trying more than one approach.

APPROACHES TO LEARNING DOMAIN Sub-Domain: INITIATIVE AND CURIOSITY Goal I/T – ATL 6: Child demonstrates emerging initiative in interactions, experiences, and explorations. **Developmental Progressions GGK Curriculum Component** Age Range Birth – 9 Months Initiates interactions with familiar adults **GGK Birth-36 Months** through expressions, actions, or behaviors. **Social and Emotional** Subsections • 0-3 Feelings Infants Experience and How To Respond To Them Handout What Feelings are Young Children (0-6 months) Capable Of? 4-6 Men and Women Play Differently With Babies Activity Moms and Dads: How They Play 4-6 Social and Emotional Development 4-6 Months • 7-9 Your Social Baby 7-9 Separation/Stranger Anxiety • 7-9 Driven to Explore Handout Character Builders Daily Do 9-18 Months: Driven To Explore **Cues and Communication** Subsections • 7-9 Babies Respond To Their Family's Emotions **Physical and Brain Development** Subsections • 0-3 Getting in sync With My Baby Introduction Handout Getting in Sync With My Baby **Play and Stimulation** Subsections • 4-6 Play Strengthen Relationships

7-9 Growing Parents' Play SkillsActivity

Cycling Through Learning and Mastery

Sub-Domain: INITIATIVE AND CURIOSITY

Goal I/T – ATL 6: Child demonstrates emerging initiative in interactions, experiences, and explorations.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth – 9 Months	Initiates interactions with familiar adults	Parent-Child Play and Learning Activities
	through expressions, actions, or behaviors.	Getting Acquainted Tongue Twister
		0-3 Traditional Songs
		• 0-3 Baby Charades
		0-3 Getting Rattled
		0-3 Peek-A-Boo I Love You
		• 0-3 Fly Away
		0-3 Twinkle With A Bounce
		4-6 Play Station
		4-6 Glove Puppets
		• 4-6 Bark, BarkMoo, Moo
		4-6 Baby Giggles
		4-6 The Great Outdoors
		• 7-9 Ditto
		7-9 It's A Band
		• 7-9 Read To Me
		7-9 Pillows, Paths and Piles
		• 7-9 Voice Lessons
8-18 Months	Points to desired people, objects or places,	GGK Birth-36 Months
	and initiates actions, such as looking for a	Social and Emotional
	favorite toy or bringing a book to an adult to	Subsections 7.0 Your Social Boby
	read. Actively resists actions or items not	 7-9 Your Social Baby 7-9 Separation/Stranger Anxiety
	wanted.	• 7-9 Driven to Explore
		O Handout
		 Character Builders Daily Do 9-18 Months: Driven To Explore
		10-12 Social and Emotional Development 10-12 Months
		Handout
		■ Early Indicators of Autism
		 E-Parenting Daily Do
		13-15 Social and Emotional Development
		13-15 E-Parenting For Toddlers
		13-15 Imitations: It Is Play and Learning
		16-18 Toddlers and Their Feelings
		o Activity
		■ In My Toddler's Shoes
		16-18 Feeling Understood Results in Cooperation
		16-18 The Role of Dads/Other Males in Growing Compassionate Children
		 Handout
		 Dads: More Than Coaches and Football
		16-18 Humor Versus Teasing and Tickling

APPRI	OACHES TO LEARNING DOMAIN		
Sub-Domain: INITIATIVE AND CURIOSITY			
onstrates emerging initiative in interactions, exp	periences, and explorations.		
Developmental Progressions	GGK Curriculum Component		
	·		
oi v a	nstrates emerging initiative in interactions, ex Developmental Progressions ints to desired people, objects or places, d initiates actions, such as looking for a vorite toy or bringing a book to an adult to ad. Actively resists actions or items not		

APPROACHES TO LEARNING DOMAIN Sub-Domain: INITIATIVE AND CURIOSITY Goal I/T – ATL 6: Child demonstrates emerging initiative in interactions, experiences, and explorations. Age Range Developmental Progressions GGK Curriculum Component

Age Range	Developmental Progressions	GGK Curriculum Component
16 – 36 Months	Prepares for or starts some activities without	GGK Birth-36 Months
	being directed by others, such as getting ready	Social and Emotional
	for the next activity or bringing a ball to a new	Subsections
	child at the playground.	16-18 Toddlers and Their Feelings
		o Activity
		■ In My Toddler's Shoes
		16-18 Feeling Understood Results in Cooperation
		 16-18 The Role of Dads/Other Males in Growing Compassionate Children Handout
		 Dads: More Than Coaches and Football
		16-18 Humor Versus Teasing and Tickling
		19-21 Social and Emotional Development
		19-21 Common Fears of Toddlers
		o Handout
		Real Fears of Toddlers
		19-21 Learning Respect, Limit Setting an Self-Regulation
		22-24 Learning About Ownership: Yours and Mine
		o Handout
		Learning About Ownership: Yours and Mine
		22-24 Encouraging Toddlers to Share
		o Handout
		Preparing Your Child to Share
		22-24 How Toddlers Play With Others: Parallel Play
		• 22-24 Me and You: Who Am I?
		25-30 Social and Emotional Development: 25-30
		25-30 Getting In Sync With My Child Introduction
		O Handout
		 Getting in Sync With My Child 25-30 Tantrums
		• 25-30 rantrums O Handouts
		■ Tantrums: What's A Parent To Do?
		31-36 Looking For The Good: Building Self-Esteem
		31-36 Part of The Family
		- 31-30 rait of the railing

APPROACHES TO LEARNING DOMAIN Sub-Domain: INITIATIVE AND CURIOSITY Goal I/T – ATL 6: Child demonstrates emerging initiative in interactions, experiences, and explorations. **GGK Curriculum Component Developmental Progressions** Age Range 16 - 36 Months Prepares for or starts some activities without **Cues and Communication** being directed by others, such as getting ready Subsections for the next activity or bringing a ball to a new • 22-24 Understanding Your Toddler's Cues and Signals child at the playground. Handout Toddlers: Speaking Out...What Are They Saying? • 31-36 Following Directions and Taking Turns **Physical and Brain Development** Subsection 16-18 Teaching Kindness Handout Teaching Toddlers to Understand and Care About The Feelings of Others **Play and Stimulation** Subsections • 19-21 Power of Touch and Affection 19-21 Playing For Learning and Fun • 25-30 Playing For Learning and Fun 31-36 Nurturing Touch 31-36 Making Play Safe For Learning and Fun Handouts Character Builders 19-36 Months: Identity and Independence **Parent-Child Play and Learning Activities** • 16-18 Feeling Photos 19-21 Finger Rhymes 19-21 Going To The Library 22-24 Making Foods Fun 22-24 It's An Orchestra 22-24 Simon Says

By 36 months, child:

- Engages others in interactions or shared activities.
- Demonstrates initiative by making choices or expressing preferences.
- Attempts challenging tasks with or without adult help.
- Shows eagerness to try new things.

Head Start Indicators:

25-30 Tell Me What Happened 31-36 This is My Family 31-36 I Am A Superstar

APPROACHES TO LEARNING DOMAIN Sub-Domain: INITIATIVE AND CURIOSITY Goal I/T – ATL 7: Child shows interest in and curiosity about objects, materials, or events. **GGK Curriculum Component Developmental Progressions** Age Range Birth – 9 Months **Prenatal Modules** Shows excitement when engaged in learning, Your Baby's Developing Brain such as smiling at an adult, laughing after Subsection batting at a mobile, or knocking over a toy. • Making Sense Of Your Baby's Developing Senses Handout Sensory Development **GGK Birth-36 Months Social and Emotional Development** Subsection • 7-9 Driven To Explore Handout Character Builders, Discovery 9-18 months **Cues and Communication** Subsection • 0-3 Infants Need Face-to Face Interaction **Physical and Brain Development** Subsection • 0-3 Introduction To Brain Builders Handout Brain Builders Daily Do • 4-6 Brain Builders: Two More Areas of Learning **Play and Learning Activities** • Getting Acquainted: Tongue Twister Getting Acquainted: Sight Seeing 0-3 Plates and Patterns 0-3 Action-Reaction Rattles • 0-3 Twinkle With A Bounce 4-6 Kick Boxing 4-6 First Dance • 4-6 Rock and Roll • 4-6 Hand It Over • 4-6 Pull, Pull, Pull 4-6 Touchy Feely 4-6 Picture Storybook 7-9 It's A Band 7-9 Pillows, Paths and Piles 7-9 Sniff and Smell 7-9 Lots of Lids

7-9 Grip 3

• 7-9 Human Jungle Gym

		OACHES TO LEARNING DOMAIN		
	Sub-Domain: INITIATIVE AND CURIOSITY			
	shows interest in and curiosity about objects, mater			
Age Range	Developmental Progressions	GGK Curriculum Component		
8-18 Months	Approaches new events, experiences with others, or materials with interest and curiosity, such as intently listening to a new song or examining new toys or materials.	GGK Birth-36 Months Basic Care Subsections • 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent O Handout Character Builders 19-36 Months Social and Emotional Development Subsection • 7-9 Driven To Explore • Handout • Character Builders, Discovery 9-18 months 10-12 Activities To Bolster Development Physical and Brain Development Subsection • 13-15 Learning By Doing Builds Better Brains Play and Stimulation Subsection • 10-12 Going Out With Toddlers • Handout • Outing Supply Checklist • 16-18 The Great Outdoors Play and Learning Activities • 7-9 Pillows, Paths and Piles • 7-9 Pillows, Paths and Piles • 7-9 Pillows, Paths and Piles • 7-9 Sniff and Smell • 7-9 Sniff and Smell • 7-9 Grip 3 • 7-9 Human Jungle Gym • 10-12 Tink Bubbles • 10-13 Tink Gand The House • 10-14 Abarcadabra Scarves • 10-12 Abarcadabra Scarves • 10-12 Around The Town: Outings Are a Time For Learning • 13-15 Foush and Pull • 13-15 Tosh and Pull • 16-18 What's In the Sack • 16-18 Habarca		

APPROACHES TO LEARNING DOMAIN Sub-Domain: INITIATIVE AND CURIOSITY Goal I/T – ATL 7: Child shows interest in and curiosity about objects, materials, or events. **Developmental Progressions GGK Curriculum Component** Age Range **GGK Birth-36 Months** 16 - 36 Months Participates in new experiences, asks **Basic Care** questions, and experiments with new things or Subsections materials, such as collecting leaves and • 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent pinecones in the fall. o Handout Character Builders 19-36 Months **Social and Emotional Development** Subsections • 25-30 Creating A Balance: Dependence versus Independence **Cues and Communication** Subsections • 25-30 More Ways To Communicates • 25-30 Teaching Tots to Talk • 31-36 Taking Turns and Following Directions **Physical and Brain Development** Subsections • 25-30 Getting Ready to Learn Handout Getting Ready For Play and Learning 4 Steps To Success Daily Do • 25-30 Teaching Concepts and Problem Solving **Play and Learning Activities** • Obstacle Course 16-18 Amazing Animals • 16-18 Color Hunt • 16-18 What's In the Sack • 16-18 Wet and Wild: Water Play • 19-21 Me and My Bag • 19-21 Twist and Fetch • 19-21 Tag • 19-21 Pouring and Mixing 19-21 Dough Play • 19-21 Going To The Library 19-21 Ball Basics 22-24 Where Am I?

22-24 It's An Orchestra

• 22-24 Paper Art

APPROACHES TO LEARNING DOMAIN

Sub-Domain: INITIATIVE AND CURIOSITY

Goal I/T – ATL 7: Child shows interest in and curiosity about objects, materials, or events.

Age Range	Developmental Progressions	GGK Curriculum Component
16 – 36 Months	Participates in new experiences, asks questions, and experiments with new things or materials, such as collecting leaves and pinecones in the fall.	 22-24 Outdoor Art 25-30 Tell Me What Happened 25-30 Tool Time 25-30 Cutting and Pasting 25-30 Sand and Snow Sculptures 25-30 I Spy 31-36 What Happened Today? 31-36 Where, What and Why Storytelling 31-36 Let's Go Fishing 31-36 Making Necklaces 31-36 Which one Is Different 31-36 Kick Bag 31-36 Growing A Garden
Head Start Indicators:		

By 36 months, child:

- Asks questions about what things are, how they are used, or what is happening.
- Experiments with different ways of using new objects or materials.
- Shows awareness of and interest in changes in the environment, such as changes in room arrangement, weather, or usual activities.

	APPROACHES TO LEARNING DOMAIN		
Sub-Domain: CREATIV	Sub-Domain: CREATIVITY		
Goal I/T – ATL 8: Child	Goal I/T – ATL 8: Child uses creativity to increase understanding and learning.		
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth – 9 Months	Uses a variety of ways to interact with other people. Modifies expressions, actions, or behaviors based on responses of others.	GGK Birth-36 Months Getting Acquainted Labor, Birthing and Your New Baby Social and Emotional Development Subsections O-3 Understanding and Supporting Social and Emotional Development A-6 Men and Women Play Differently With Babies Cues and Communication Subsections O-3 Cues and Signals: How Your Baby Communicates O-3 Infants Need Face-to-Face Interaction 7-6 Babies Respond To Their Families Emotions Physical and Brain Development Subsections 7-9 Physical and Cognitive Development Go Hand-in-Hand 7-9 Read NowRead Forever Play and Stimulation Subsections 7-9 Culture and Play Play and Learning Activities Prenatal Black and White Rattle O-3 Plates and Patterns O-3 Traditional Songs O-3 Action-Reaction Rattles 4-6 First Dance 4-6 Touchy Feely 7-9 Sniff and Smell 7-9 Voice Lessons	

APPROACHES TO LEARNING DOMAIN			
Sub-Domain: CREATIN	VITY		
Goal I/T – ATL 8: Child	Goal I/T – ATL 8: Child uses creativity to increase understanding and learning.		
Age Range	Developmental Progressions	GGK Curriculum Component	

	APPROACHES TO LEARNING DOMAIN		
Sub-Domain: CREATIVI	TY		
Goal I/T – ATL 8: Child uses creativity to increase understanding and learning.			
		-	
Age Range 16 – 36 Months	Developmental Progressions Combines objects or materials in new and unexpected ways. Shows delight in creating something new.	GGK Birth-36 Months Social and Emotional Development Subsections • 19-21 Developing And Identity	

APPROACHES TO LEARNING DOMAIN			
Sub-Domain: CREATIVITY			
Goal I/T – ATL 8: Child	Goal I/T – ATL 8: Child uses creativity to increase understanding and learning.		
Age Range	Developmental Progressions	GGK Curriculum Component	
Head Start Indicators:			
By 36 months, child:			
Pays attention to new or unusual things.			
Shows willingness to participate in new activities or experiences.			
Uses language in creative ways, sometimes making up words or rhymes.			

APPROACHES TO LEARNING DOMAIN Sub-Domain: CREATIVITY Goal I/T – ATL 9: Child shows imagination in play and interactions with others. **Developmental Progressions GGK Curriculum Component** Age Range Emerging Birth - 9 Months **GGK Birth-36 Months Physical and Brain Development** Subsections • 7-9 Physical and Cognitive Development Go Hand-in-Hand • 7-9 Read Now...Read Forever **Play and Learning Activities** Prenatal Black and White Rattle 0-3 Plates and Patterns 0-3 Traditional Songs 0-3 Action-Reaction Rattles 4-6 First Dance 4-6 Touchy Feely 7-9 Sniff and Smell • 7-9 Voice Lessons 8-18 Months **GGK Birth-36 Months** Uses sounds, gestures, signs, or words playfully through songs, finger plays, or games. **Social and Emotional Development** Subsections • 10-12 Activities That Bolster Development **Cues and Communication** Subsections • 16-18 Teaching Words Through Singing **Physical and Brain Development** Subsections • 7-9 Physical and Cognitive Development Go Hand-in-Hand • 7-9 Read Now...Read Forever **Play and Stimulation** Subsections • 7-9 Culture and Play 7-9 Toys and Games That Support Development 10-12 Learning Problem Solving Through Play 10-12 Pretend Play Teaches Self-Regulation and Cooperation 13-15 Lots of Play, Lots of Learning

13-15 Playing For learning and Fun13-15 Games For Any Play and Time

APPROACHES TO LEARNING DOMAIN

Sub-Domain: CREATIVITY

Goal I/T – ATL 9: Child shows imagination in play and interactions with others.

Age Range	shows imagination in play and interactions with oth Developmental Progressions	GGK Curriculum Component
8-18 Months	Uses sounds, gestures, signs, or words playfully through songs, finger plays, or games.	Play and Learning Activities To 7-9 Sniff and Smell To 7-9 Voice Lessons In 10-12 Mess It Up In 10-12 Tiny Bubbles In 10-12 In and Out Around The House In 10-12 Scribble Doodles In 10-12 Find The Music In 13-15 Scribble In 16-18 Color Hunt In 16-18 Wet and Wild: Water Play
16 – 36 Months	Uses imagination to explore possible uses of objects and materials. Engages in pretend or make-believe play with other children.	 16-18 Amazing Animals GGK Birth-36 Months Social and Emotional Development Subsections 19-21 Developing And Identity Handout Character Builders 19-36 Months Cues and Communication Subsections 16-18 Teaching Words Through Singing 19-21 Finger Rhymes Physical and Brain Development Subsections 19-21 What Toddlers Are Learning About Problem Solving 25-30 Supporting Physical and Brain Development 25-30 Getting Children Ready To Learn 25-30 Music and Brain Development Play and Stimulation Subsections 22-24 Arranging Your Toddler's Day

Sub-Domain: CREATIVITY Goal I/T – ATL 9: Child shows imagination in play and interactions with others. **Developmental Progressions GGK Curriculum Component** Age Range 16 - 36 Months Uses imagination to explore possible uses of **Play and Stimulation** objects and materials. Engages in pretend or Subsections make-believe play with other children. • 22-24 Playing For Learning and Fun 25-30 playing For Learning and Fun 31-36 Making Play Safe For Learning and Fun **Play and Learning Activities** • 16-18 Color Hunt 16-18 Wet and Wild: Water Play 16-18 Amazing Animals 19-21 Finger Rhymes 19-21 Pouring and Mixing 19-21 Dough Play 22-24 Paper Art 22-24 Color Search 22-24 Outdoor Art 25-30 Tunes For Tots 25-30 Color Me A Story 25-30 Tell Me What Happened 25-30 Cutting and Pasting 25-30 Song and Dance 25-30 Sand and Snow Sculptures 25-30 Make Believe Jobs 31-36 Where, What and Why of Storytelling 31-36 Making Necklaces 31-36 I Am A Superstar

APPROACHES TO LEARNING DOMAIN

By 36 months, child:

- Uses pretend and imaginary objects or people in play or interaction with others.
- Uses materials such as paper, paint, crayons, or blocks to make novel things.

Head Start Indicators:

Social and Emotional Domain

GGK CURRICULUM COMPONENTS

Prenatal Modules:

Wow! You Are Going To Have A Baby

Subsections

• Cultivating Attachment While Introducing The Daily Do Concept

Prenatal Attachment: Growing Bonds of Love

Subsections

- What is Attachment
- Signs of Prenatal Attachment
- Building Your Attachment Relationship
 - Handouts
 - Signs of a Growing Attachment
 - Getting in Sync With My Pre-Birth Baby

Prenatal Depression In Mom's and Dad's Is Not Uncommon

Subsections

- Facts About Prenatal Depression and Its Effects
- Contributors Prenatal Depression
 - Handout
 - Circumstances Contributing To Feelings of Anxiety and/or Depression For Moms and Dads To Be...
- Indicators of Depressions In Moms and Dads
 - Handout
 - Signs Of Depression in Moms and Dads
- What Expectant Parents Can Do About Depression

Text Messaging Your Baby

Subsections

- Your First Text Messages To Your Baby
- Messaging Your Baby With Your Emotions

Parenting To Grow A Resilient Child

Subsections

- Resiliency: A "Gift" You Can Give Your Child
 - Handout
 - What Children Need To Grow Up To Be Resilient
- Resiliency Parenting: Spotlight on E-Parenting Daily Do

Driver's Course For Dads

Subsections

- Your Relationship With Your Baby
 - Handouts
 - The Many Benefits of Father Involvement

GGK CURRICULUM COMPONENTS

Power Down Stress...Power Up Happiness

Subsections

- Warning Signs: What Are They?
 - Handout
 - HEAT...Time To Power Down
- Reducing The Heat
 - Handout
 - Powering Down The HEAT
 - Powering Down My HEAT
- Feeling Happier: How Will You Know
 - Handout
 - How Will You Know When You Are Feeling Happy?

Power of Positive Self-Talk

Subsections

- Positive Self –Talk: The Brain Science
- Programming Your Brain With Positive Self-Talk
 - o Handout
 - Positive Self-Talk Messages
 - Activity
 - Practicing Positive Self-Talk

Growing Great Families

Protecting Your Children From Toxic Stress

Subsections

- Types of Stress and Their Effects
- Harmful Stress: Protecting Your Children From It
 - Handout
 - Types of Stress: How Children React
 - What Can You Do To Reduce Your Child's Exposure to Toxic Stress
 - o Demo
 - Bubble Brains With Stress Dots
- The Long Term Effects of Toxic Stress (Adverse Childhood Experiences)
- Parents Benefit Too From Reducing Toxic Stress

Sizing Up Your Strengths...Reducing Stress

Subsections

- Traits and Skills That Inspire Success
 - Activity
 - Personal Bests...Personal Assets
- Using Your Personal Strengths to Reduce Stress
 - o Activity
 - The Stress Scale
 - My Stress Manager

GGK CURRICULUM COMPONENTS

Becoming Your Own Personal Coach

Subsections

- Your Personal Bests: The First Steps In Personal Coaching
- The Next Step: Developing Personal Coaching Messages
 - Activity
 - Personal Coaching Messages Worksheet
- How and When To Use My Personal Coaching Messages
- Pairing Self-Talk With Positive Actions

What Happened To My Needs When I Became A Parent

Subsections

- Parents Have Needs Too
 - Handout
 - Balancing Act Questions
- Planning Ahead: Meeting Everyone Needs
 - Handouts
 - Tips For Making Shopping and Eating Out Less Stressful and More Enjoyable
 - Your Needs and Planning ahead To Meet Them

Warning Signs For Stress Overload

Subsections

- Warning Signs What Are They
 - Handout
 - HEAT: The Warning Signs
- Reducing The Heat
 - Handout
 - Dialing Down The HEAT
 - Activity
 - My Stress Manager For Reducing the HEAT

When Depression Is A Concern

Subsection

• Supporting You To Continue Doing Your Best

GGK Birth-36 Months

E-Parenting Daily Do

Character Builders Daily Do

4 Steps To Success Daily Do

Attachment, Bonding and Caring For Your New Baby (Module)

Subsections

- Protecting and Loving Your New Baby
 - o Demo
 - The Protective Shield

GGK CURRICULUM COMPONENTS

Baby Blues and Postpartum Care

- Postpartum Care For Mom and Dad
- Postpartum Stress, Blues and Depression
 - Handout
 - Facts About Postpartum Blues and Depression
- Edinburgh/Other Postnatal Depression Scale

Social & Emotional Development

Subsections

- 0-3 Connection Between Parent's Stress and Baby's Emotions
- 0-3 Understanding and Supporting Early Social and Emotional Development
 - Handout
 - Character Builders Daily Do 0-8 Months, Learning To Trust
- 0-3 Feelings Infants Experience and How To Respond to Them
 - Handout
 - What Feelings are Young Children (0-6 months) Capable Of?
- 0-3 What About Spoiling Babies
- 4-6 Temperamental Characteristics: Your Baby's Personality
- 4-6 Social and Emotional Development 4-6 Months
 - Activity
 - Ignore Me and I Feel Stressed
- Parental Depression Affect Baby's Development

Cues and Communication

Subsections

- 0-3 Cues and Signals: How Your Baby Communicates
 - Handouts
 - Cues and Signals of Young Infants: 0-8 Months
 - Activity
 - Baby Charades
- 0-3 Infants Need Face-To-Face Interaction

Social and Emotional Milestones

- Social and Emotional Milestones: 4-6 Months
- Social and Emotional Milestones: 7-9 Months
- Social and Emotional Milestones: 10-12 Months
- Social and Emotional Milestones: 13-18 Months
- Social and Emotional Milestones: 19-24 Months
- Social and Emotional Milestones: 25-36 Months

Sub-Domain: Relationships with Adults

Goal IT – SE 1: Child develops expectations of consistent, positive interacti		ions through secure relationships with familiar adults.
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Interacts in predictable ways with familiar adults. Responds positively to familiar adults' efforts to help with stressful moments.	GGK Birth-36 Months Social and Emotional Subsections O-3 Feelings Infants Experience and How To Respond To Them O Handout What Feelings are Young Children (0-6 months) Capable Of? 7-9 Your Social Baby 7-9 Separation/Stranger Anxiety Cues and Communication Subsections 7-9 Babies Respond To Their Family's Emotions Physical and Brain Development Subsections O-3 Getting in sync With My Baby Introduction Handout Getting in Sync With My Baby Play and Stimulation Subsections Cycling Insync With My Baby Play and Stimulation Subsections Cycling Through Learning and Mastery Parent-Child Play and Learning Activities Getting Acquainted Tongue Twister O-3 Traditional Songs O-3 Baby Charades O-3 Getting Rattled O-3 Peek-A-Boo I Love You O-3 Fly Away O-3 Twinkle With A Bounce 4-6 Flay Station 4-6 Glove Puppets 4-6 Bark, BarkMoo, Moo 4-6 Baby Giggles 4-6 The Great Outdoors 7-9 Ditto 7-9 Fillows, Paths and Piles 7-9 Poloce Lessons

Sub-Domain: Relationships with Adults

Goal IT—SE 1: Child develops expectations of consistent, positive interactions through secure relationships with familiar adults

Goal IT– SE 1: Child de		ons through secure relationships with familiar adults.
Age Range	Developmental Progressions	GGK Curriculum Component
		GGK Birth-36 Months Social and Emotional Subsections • 7-9 Your Social Baby • 7-9 Separation/Stranger Anxiety • 10-12 Social and Emotional Development 10-12 Months • Handout • Early Indicators of Autism • E-Parenting Daily Do • 13-15 Social and Emotional Development • 13-15 E-Parenting For Toddlers • 13-15 E-Parenting For Toddlers • 13-15 Imitations: It Is Play and Learning Cues and Communication Subsections • 7-9 Babies Respond To Their Family's Emotions Play and Stimulation Subsections • 7-9 Growing Parents' Play Skills • Activity • Cycling Through Learning and Mastery • 13-15 Lots of Play, Lots of Learning • 13-15 Games For Any Place and Time Parent-Child Play and Learning Activities • 7-9 Ditto • 7-9 Ditto • 7-9 Piltows, Paths and Piles • 7-9 Voice Lessons • 10-12 Traditional Songs For Children • 10-12 In and Out Around The House
		 7-9 Pillows, Paths and Piles 7-9 Voice Lessons 10-12 Traditional Songs For Children

Sub-Domain: Relationships with Adults

Goal IT- SE 1: Child de	evelops expectations of consistent, positive interacti	ions through secure relationships with familiar adults.
Age Range	Developmental Progressions	GGK Curriculum Component
		GGK Birth-36 Months Social and Emotional Subsections • 16-18 Toddlers and Their Feelings • Activity • In My Toddler's Shoes • 16-18 Feeling Understood Results in Cooperation • 16-18 The Role of Dads/Other Males in Growing Compassionate Children • Handout • Dads: More Than Coaches and Football • 16-18 Humor Versus Teasing and Tickling • 19-21 Social and Emotional Development • 19-21 Common Fears of Toddlers • Handout
		Play and Stimulation Subsections • 19-21 Power of Touch and Affection • 19-21 Playing For Learning and Fun • 25-30 Playing For Learning and Fun • 31-36 Nurturing Touch • 31-36 Making Play Safe For Learning and Fun • Handouts • Character Builders 19-36 Months: Identity and Independence

	SOCI	AL AND EMOTIONAL DOMAIN	
	Sub-Domain: Relationships with Adults		
Goal IT-SE 1: Child de	evelops expectations of consistent, positive interact	tions through secure relationships with familiar adults.	
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Engages in positive interactions in a wide variety of situations with familiar adults. Looks to or seeks familiar adults for comfort when distressed or tired.	Parent-Child Play and Learning Activities 16-18 Feeling Photos 19-21 Finger Rhymes 19-21 Going To The Library 22-24 Making Foods Fun 22-24 It's An Orchestra 22-24 Simon Says 25-30 Tell Me What Happened 31-36 This is My Family 31-36 I Am A Superstar	
Head Start Indicators:			
Shows emotional connection and attachment to familiar adults.			

[•] Turns to familiar adults for protection, comfort, and getting needs met.

SOCIAL AND EMOTIONAL DOMAIN Sub-Domain: Relationships with Adults Goal IT – SE 2: Child uses expectations learned through repeated experiences in primary relationships to develop relationships with other adults. **Developmental Progressions GGK Curriculum Component** Age Range Shows recognition of familiar Birth to 9 Months **GGK Birth-36 Months** adults by turning head toward **Social and Emotional** familiar voice, smiling, reaching, Subsections or quieting when held. May avoid • 4-6 Men and Women Play Differently With Babies or withdraw from unfamiliar Activity adults. Moms and Dads: How They Play • 4-6 Social and Emotional Development 4-6 Months **Cues and Communication** Subsections • 7-9 Babies Respond To Their Family's Emotions **Physical and Brain Development** Subsections • 0-3 Getting in sync With My Baby Introduction Handout Getting in Sync With My Baby **Play and Stimulation** Subsections • 4-6 Play Strengthen Relationships **Parent-Child Play and Learning Activities** • Getting Acquainted Tongue Twister • 0-3 Traditional Songs • 0-3 Baby Charades • 0-3 Getting Rattled • 0-3 Peek-A-Boo I Love You • 0-3 Fly Away • 0-3 Twinkle With A Bounce • 4-6 Play Station • 4-6 Glove Puppets • 4-6 Bark, Bark...Moo, Moo • 4-6 Baby Giggles

• 4-6 The Great Outdoors

• 7-9 Voice Lessons

7-9 Pillows, Paths and Piles

7-9 Ditto7-9 It's A Band7-9 Read To Me

SOCIAL AND EMOTIONAL DOMAIN		
Sub-Domain: Relationships with Adults		
Goal IT – SE 2: Child uses expectations learned through repeated experiences in primary relationships to develop relationships with other adults.		ated experiences in primary relationships to develop relationships with other adults.
Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months A a w a a	Moves or stays close to familiar adults for emotional security when unfamiliar adult approaches. May look at familiar adults to gauge comfort level with unfamiliar adult.	GGK Birth-36 Months Social and Emotional Subsections • 7-9 Your Social Baby • 7-9 Separation/Stranger Anxiety • 10-12 Social and Emotional Development 10-12 Months • Handout • Early Indicators of Autism • E-Parenting Daily Do • 13-15 Social and Emotional Development • 13-15 E-Parenting For Toddlers • 16-18 Humor Versus Teasing and Tickling Cues and Communication Subsections • 7-9 Babies Respond To Their Family's Emotions • 13-15 Learning to Communicate With Words and Gestures Parent-Child Play and Learning Activities • 7-9 Ditto • 7-9 It's A Band • 7-9 Read To Me • 7-9 Pillows, Paths and Piles • 7-9 Voice Lessons • 10-12 Traditional Songs For Children • 10-12 In and Out Around The House • 13-15 Reading Faces • 13-15 Copy Cats • 13-15 Pointing and Naming • 13-15 A Book About Me • 13-15 Push and Pull • 16-18 Feeling Photos

SOCIAL AND EMOTIONAL DOMAIN Sub-Domain: Relationships with Adults Goal IT – SE 2: Child uses expectations learned through repeated experiences in primary relationships to develop relationships with other adults. **Developmental Progressions GGK Curriculum Component** Age Range 16 to 36 Months Often watches from a distance or **GGK Birth-36 Months** waits for reassurance from **Social and Emotional** familiar adult before approaching Subsections someone new. May engage in • 16-18 Humor Versus Teasing and Tickling positive interactions when • 19-21 Social and Emotional Development meeting new people, such as • 19-21 Common Fears of Toddlers sharing a book with a visitor Handout Real Fears of Toddlers • 25-30 Social and Emotional Development: 25-30 Getting In Sync With My Child Introduction o Handout Getting in Sync With My Child • 31-36 Part of The Family **Cues and Communication** Subsections • 22-24 Understanding Your Toddler's Cues and Signals Handout Toddlers: Speaking Out...What Are They Saying? **Play and Stimulation** Subsections • 31-36 Making Play Safe For Learning and Fun Handouts Character Builders 19-36 Months: Identity and Independence **Parent-Child Play and Learning Activities** • 16-18 Feeling Photos • 19-21 Finger Rhymes • 19-21 Going To The Library • 22-24 Making Foods Fun • 22-24 It's An Orchestra

Head Start Indicators:

25-30 Tell Me What Happened
31-36 This is My Family
31-36 I Am A Superstar

• 22-24 Simon Says

- Engages in and may initiate behaviors that build relationships with familiar adults.
- Uses familiar adults for reassurance when engaging with new adults.

Sub-Domain: Relationships with Adults

Goal IT – SE 3: Child learns to use adults as a resource to meet needs.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Communicates needs to familiar adults by using a variety of behaviors, such as, crying, looking, smiling, pointing, dropping, reaching, or banging objects	GGK Birth-36 Months Social and Emotional Subsections • 0-3 Feelings Infants Experience and How To Respond To Them • What Feelings are Young Children (0-6 months) Capable Of? • 4-6 Men and Women Play Differently With Babies • Activity • Moms and Dads: How They Play • 4-6 Social and Emotional Development 4-6 Months • 7-9 Your Social Baby • 7-9 Separation/Stranger Anxiety • 7-9 Driven to Explore • Handout • Character Builders Daily Do 9-18 Months: Driven To Explore Cues and Communication Subsections • 7-9 Babies Respond To Their Family's Emotions Play and Stimulation Subsections • 4-6 Play Strengthen Relationships • 7-9 Growing Parents' Play Skills • Activity • Cycling Through Learning and Mastery Parent-Child Play and Learning Activities • Getting Acquainted Tongue Twister • 0-3 Traditional Songs • 0-3 Baby Charades • 0-3 Getting Rattled • 0-3 Peek-A-Boo I Love You • 0-3 Tiy Away • 0-3 Twinkle With A Bounce • 4-6 Play Station • 4-6 Bark, BarkMoo, Moo • 4-6 Baby Giggles • 4-6 The Great Outdoors • 7-9 Ditto • 7-9 Pits A Band • 7-9 Read To Me • 7-9 Pillows, Paths and Piles • 7-9 Voice Lessons

Sub-Domain: Relationships with Adults

Goal IT – SE 3: Child learns to use adults as a resource to meet needs.

	ioal IT – SE 3: Child learns to use adults as a resource to meet needs.				
Age Range	Developmental Progressions	GGK Curriculum Component			
8 to 18 Months	Looks to or seeks help from a familiar adults, such as taking the adult's hand and leading them to something the child wants or needs.	GGK Birth-36 Months Social and Emotional Subsections • 7-9 Your Social Baby • 7-9 Separation/Stranger Anxiety • 7-9 Driven to Explore • Handout • Character Builders Daily Do 9-18 Months: Driven To Explore • 10-12 Social and Emotional Development 10-12 Months • Handout • Early Indicators of Autism • E-Parenting Daily Do • 13-15 Social and Emotional Development • 13-15 E-Parenting For Toddlers • 13-15 Imitations: It Is Play and Learning • 16-18 Toddlers and Their Feelings • Activity • In My Toddler's Shoes • 16-18 Feeling Understood Results in Cooperation • 16-18 The Role of Dads/Other Males in Growing Compassionate Children • Handout • Dads: More Than Coaches and Football • 16-18 Humor Versus Teasing and Tickling Cues and Communication			
		Subsections • 7-9 Babies Respond To Their Family's Emotions • 13-15 Learning to Communicate With Words and Gestures			
		Play and Stimulation Subsections • 7-9 Growing Parents' Play Skills • Activity • Cycling Through Learning and Mastery • 13-15 Lots of Play, Lots of Learning • 13-15 Play For Learning and Fun • 13-15 Games For Any Place and Time • 19-21 Power of Touch and Affection			

Sub-Domain: Relationships with Adults

Goal IT – SE 3: Child learns to use adults as a resource to meet needs.

Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Looks to or seeks help from a	Parent-Child Play and Learning Activities
	familiar adults, such as taking the	• 7-9 Ditto
	adult's hand and leading them to	7-9 It's A Band
	something the child wants or	7-9 Read To Me
	needs.	7-9 Pillows, Paths and Piles
		• 7-9 Voice Lessons
		10-12 Traditional Songs For Children
		10-12 In and Out Around The House
		• 13-15 Reading Faces
		• 13-15 Copy Cats
		• 13-15 Copy Cats • 13-15 Pointing and Naming
		• 13-15 A Book About Me
		• 13-15 Push and Pull
1C to 2C Months	A also formilion a dealth formbally an	16-18 Feeling Photos GGK Birth-36 Months
16 to 36 Months	Asks familiar adult for help or	Social and Emotional
	assistance when encountering difficult tasks or situations.	Subsections
	difficult tasks of situations.	16-18 Toddlers and Their Feelings
		o Activity
		In My Toddler's Shoes
		 16-18 Feeling Understood Results in Cooperation 16-18 The Role of Dads/Other Males in Growing Compassionate Children
		o Handout
		■ Dads: More Than Coaches and Football
		16-18 Humor Versus Teasing and Tickling
		19-21 Social and Emotional Development
		19-21 Common Fears of Toddlers
		 Handout Real Fears of Toddlers
		25-30 Social and Emotional Development: 25-30
		Getting In Sync With My Child Introduction
		O Handout
		 Getting in Sync With My Child
		• 25-30 Tantrums
		o Handouts
		Tantrums: What's A Parent To Do?
		 31-36 Looking For The Good: Building Self-Esteem 31-36 Part of The Family
		- 31-30 rait of the railing

Sub-Domain: Relationships with Adults
Goal IT – SE 3: Child learns to use adults as a resource to meet needs.

Age Range	Developmental Progressions	GGK Curriculum Component
16 to 36 Months	Asks familiar adult for help or	Cues and Communication
	assistance when encountering	Subsections
	difficult tasks or situations.	22-24 Understanding Your Toddler's Cues and Signals
		o Handout
		Toddlers: Speaking OutWhat Are They Saying?
		Play and Stimulation
		Subsections
		19-21 Power of Touch and Affection
		19-21 Playing For Learning and Fun
		25-30 Playing For Learning and Fun
		31-36 Nurturing Touch
		31-36 Making Play Safe For Learning and Fun
		o Handouts
		 Character Builders 19-36 Months: Identity and Independence
		Parent-Child Play and Learning Activities
		16-18 Feeling Photos
		• 19-21 Finger Rhymes
		19-21 Going To The Library
		22-24 Making Foods Fun
		22-24 It's An Orchestra
		22-24 Simon Says
		25-30 Tell Me What Happened
		31-36 This is My Family
		• 31-36 I Am A Superstar
	I	Hand Charle Indiana.

- Head Start Indicators:
- Seeks assistance from familiar adults in new or difficult situations, such as reaching for a toy on a high shelf.
- Shows preference for familiar adults when in distress.

SOCIAL AND EMOTIONAL DOMAIN			
Sub-Domain: Relationships with Other Children			
Goal IT – SE 4: Child s	Goal IT – SE 4: Child shows interest in, interacts with, and develops personal relationships with other children.		
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	Looks at attentively, touches or explores another child's face. Shows recognition of familiar children through actions or behaviors, such as smiling, reaching, touching, or making sounds directed to the child.	GGK Birth-36 Months Social and Emotional Development Subsections • 4-6 Social and Emotional Development 4-6 Months • 4-6 Men and Women Play Differently With Babies • 7-9 Your Social Baby • 7-9 Driven To Explore Cues and Communication Subsections • 7-9 Babies Respond To Their Family's Emotions Parent-Child Play and Learning Activities • 4-6 Mom and Dads: How They Play • 7-9 Pedro/Polly Puppet	
8 to 18 Months	Participates in simple back-and- forth interactions with another child. Interacts with a few children on a regular basis, knows some of their names, likes or dislikes.	GGK Birth-36 Months Social and Emotional Development Subsections	

SOCIAL AND EMOTIONAL DOMAIN Sub-Domain: Relationships with Other Children Goal IT – SE 4: Child shows interest in, interacts with, and develops personal relationships with other children. **Developmental Progressions GGK Curriculum Component** Age Range 16 to 36 Months Seeks out other children for social **GGK Birth-36 Months** interaction including initiating **Social and Emotional Development** contact and responding to others. Subsections Develops friendships and engages • 13-15 Social and Emotional Development in more elaborate play with • 16-18 Feeling Understood Results in Cooperation friends. • 19-21 Learning Respect, Limit Setting an Self-Regulation 22-24 Learning About Ownership: Yours and Mine Handout Learning About Ownership: Yours and Mine • 22-24 Encouraging Toddlers to Share Handout Preparing Your Child to Share • 22-24 How Toddlers Play With Others: Parallel Play • 22-24 Me and You: Who Am I? **Cues and Communication** Subsections • 31-36 Following Directions and Taking Turns **Parent-Child Play and Learning Activities** • 19-21 Me and My Bag • 19-21 Tag • 22-24 Who Owns This? • 25-30 Tunes For Tots • 25-30 Me Do It! • 31-36 Following By Leading **Head Start Indicators:**

- Shows increasing interest in interacting with other children.
- Shows preference for particular playmates, such as greeting friends by name.

SOCIAL AND EMOTIONAL DOMAIN			
Sub-Domain: Relationships with Other Children			
Goal IT – SE 5: Child in	Goal IT – SE 5: Child imitates and engages in play with other children.		
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	Responds to another child's actions or sounds during play with a toy by watching attentively, touching the other child, or reaching for or taking the toy.	GGK Birth-36 Months Social and Emotional Development Subsections • 4-6 Social and Emotional Development 4-6 Months • 4-6 Men and Women Play Differently With Babies Parent-Child Play and Learning Activities • 4-6 Mom and Dads: How They Play • 7-9 Pedro/Polly Puppet	
8 to 18 Months	Participates in simple imitation games, such as making similar sounds or running after another child. Plays next to other children with similar toys or materials	GGK Birth-36 Months Social and Emotional Development Subsections • 7-9 Your Social Baby • 7-9 Driven To Explore • 10-12 Social and Emotional Development 10-12 Months • 13-15 Social and Emotional Development • 16-18 Feeling Understood Results in Cooperation Parent-Child Play and Learning Activities • 7-9 Pedro/Polly Puppet • 13-15 Copy Cats • 13-15 Hide and Seek • 16-18 Taking Care of Dolly • 16-18 Dolly and Edmund Have Feelings Too	
16 to 36 Months	Joins in play with other children by sometimes taking turns or doing joint activities with a common goal, such as building block structures with others or pretending to eat together.	GGK Birth-36 Months Social and Emotional Development Subsections • 31-36 Following Directions and Taking Turns Physical and Brain Development Subsection • 16-18 Teaching Kindness • Handout • Teaching Toddlers to Understand and Care About The Feelings of Others Play and Stimulation Subsections • 10-12 Pretend Play Teaches Self-Regulation and Cooperation	

Sub-Domain: Relation	nships with Other Children		
Goal IT – SE 5: Child i	mitates and engages in play with other	children.	
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Joins in play with other children by sometimes taking turns or doing joint activities with a common goal, such as building block structures with others or pretending to eat together.	 Parent-Child Play and Learning Activities 19-21 Me and My Bag 19-21 Tag 22-24 Who Owns This? 25-30 Tunes For Tots 25-30 Me Do It! 31-36 Following By Leading 	
Head Start Indicators:			

- Engages in extended play with other children with a common focus.
- Engages in simple cooperative play with other children.

SOCIAL AND EMOTIONAL DOMAIN **Sub-Domain: Emotional Functioning** Goal IT – SE 6: Child learns to express a range of emotions. **Developmental Progressions GGK Curriculum Component** Age Range Birth to 9 Months Expresses feelings of comfort, **Growing Great Families Modules** Discipline and Punishment: What is The Difference? discomfort, enjoyment, fear, surprise, anger, or unhappiness Subsections by crying, smiling, laughing or • What is Discipline? What is Punishment? through facial expressions, body • Your Own Experiences With Discipline and Punishment movements or gestures, often to **Discipline: Strategies For Growing Self-Regulation** elicit a response from a familiar Subsections adult. What About "Spoiling" Kids? Routines and Limit Setting E-Discipline and Redirection Handout E-Discipline Parenting Tool Discipline Supports Self-Regulation Handout Tips For Teaching Crawlers and Toddlers Self-Regulation Tips For Growing Self-Regulation in Preschoolers Activity Practicing E-Discipline, Limit Setting and Redirection Discipline: "Dial It Down Time" and Spanking Subsections • More About Discipline and Self-Regulation Handout 10 Tips for Teaching Self-Regulation (Internal Controls) Helping Kids Learn Internal Controls With "Dial It Down Time" Handout Dial it Down Time...Step by Step Why Spanking Does Not Work Handout Hitting, Spanking, Shaking: Why It Won't Get You What You Want **GGK Birth-36 Months Attachment, Bonding and Caring For Your New Family** Subsections Protecting and Loving Your New Baby **Basic Care** Subsections

Handout

E-Parenting Daily Do

• 4-6 Using Routines To Reduce Stress and Increase Stimulation

0-3 Crying and Consoling Your New Baby
 0-3 E-Parenting Daily Do Introduction

Sub-Domain: Emotional Functioning

Goal IT – SE 6: Child learns to express a range of emotions.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Expresses feelings of comfort, discomfort, enjoyment, fear, surprise, anger, or unhappiness by crying, smiling, laughing or through facial expressions, body movements or gestures, often to elicit a response from a familiar adult.	Social and Emotional Development Subsections O-3 Feelings Infants Experience and How To Respond to Them Handouts What Feelings are Young Infants 06 months Capable of? O-3 What About Spoiling Babies? Cues and Communication Subsections O-3 Cues and Signals: How Your Baby Communicates Handout Cues and Signals of Young Infants: O-8 Months O-3 Beware Too Much Stimulation Physical and Brain Development Subsections O-3 Getting in Sync With My Baby Introduction Handout Getting in Sync With My Baby Parent-Child Play and Learning Activities O-3 Traditional Songs A-6 Play Station A-6 Ignore Me and I Feel Stressed A-6 Baby Giggles T-9 Sock Baby T-9 Voice Lessons
8 to 18 Months	Expresses a variety of emotions and modifies their expression according to the reactions of familiar adults, based on the child's cultural background.	Growing Great Families Modules Discipline and Punishment: What is The Difference? Subsections What is Discipline? What is Punishment? Your Own Experiences With Discipline and Punishment Discipline: Strategies For Growing Self-Regulation Subsections What About "Spoiling" Kids? Routines and Limit Setting E-Discipline and Redirection Handout E-Discipline Parenting Tool Discipline Supports Self-Regulation Handout Tips For Teaching Crawlers and Toddlers Self-Regulation Tips For Growing Self-Regulation in Preschoolers Activity Practicing E-Discipline, Limit Setting and Redirection

SOCIAL AND EMOTIONAL DOMAIN			
Sub-Domain: Emotional Functioning			
Goal IT – SE 6: Child le	Goal IT – SE 6: Child learns to express a range of emotions.		
Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months	Expresses a variety of emotions and modifies their expression according to the reactions of familiar adults, based on the child's cultural background.	Discipline: "Dial It Down Time" and Spanking Subsections More About Discipline and Self-Regulation Handout Internal Controls With "Dial It Down Time" Helping Kids Learn Internal Controls With "Dial It Down Time" Handout Handout Hitting, Spanking, Shaking: Why It Won't Get You What You Want GK Birth-36 Months Basic Care Subsections The Social and Emotional Development Subsections Internal Controls For Challenging Behaviors Internal Self-Regulation Internal Controls Self-Regulation Internal Controls Internal Con	

SOCIAL AND EMOTIONAL DOMAIN **Sub-Domain: Emotional Functioning** Goal IT – SE 6: Child learns to express a range of emotions. **Developmental Progressions GGK Curriculum Component** Age Range 8 to 18 Months **Parent-Child Play and Learning Activities** Expresses a variety of emotions and modifies their expression 7-9 Sock Baby according to the reactions of 7-9 Voice Lessons familiar adults, based on the 10-12 Simon Says child's cultural background. 13-15 Reading Faces 13-15 Connecting The Cues 16-18 Taking Care of Dolly 16-18 Feeling Photos 16-18 Dolly and Edmund Have Feelings Too 16 to 36 Months **Growing Great Families Modules** Expresses a range of emotions, Discipline and Punishment: What is The Difference? including surprise, guilt, Subsections embarrassment, or pride, based • What is Discipline? What is Punishment? on increasing awareness of their Your Own Experiences With Discipline and Punishment effects on others. **Discipline: Strategies For Growing Self-Regulation** Subsections What About "Spoiling" Kids? **Routines and Limit Setting** E-Discipline and Redirection Handout E-Discipline Parenting Tool Discipline Supports Self-Regulation Handout Tips For Teaching Crawlers and Toddlers Self-Regulation Tips For Growing Self-Regulation in Preschoolers Activity Practicing E-Discipline, Limit Setting and Redirection Discipline: "Dial It Down Time" and Spanking Subsections More About Discipline and Self-Regulation Handout 10 Tips for Teaching Self-Regulation (Internal Controls) Helping Kids Learn Internal Controls With "Dial It Down Time" Handout Dial it Down Time...Step by Step Why Spanking Does Not Work Handout

Hitting, Spanking, Shaking: Why It Won't Get You What You Want

SOCIAL AND EMOTIONAL DOMAIN **Sub-Domain: Emotional Functioning** Goal IT – SE 6: Child learns to express a range of emotions. **Developmental Progressions GGK Curriculum Component** Age Range **GGK Birth-36 Months** 16 to 36 Months Expresses a range of emotions, **Basic Care** including surprise, guilt, Subsections embarrassment, or pride, based • 31-36 Routines, Transitions, and School Readiness on increasing awareness of their Social and Emotional Development effects on others. Subsections • 16-18 Toddlers and Their Feelings • 16-18 Feeling Understood Results in Cooperation 19-21 Common Fears of Toddlers Handout Real Fears of Toddlers 19-21 Learning Respect, Limit Setting and Self-Regulation Handout Learning Respect: It Begins When They Are Toddlers 25-30 Getting in Sync With My Child Introduction Handout Getting in Sync With My Child 25-30 Tantrums Handout Tantrums: What's A Parent To Do? **Cues and Communication** Subsections • 19-21 Whining/Screaming, Biting and Hitting Handout Whining/Screaming, Biting and Hitting: Their Feelings, Your Game Plan 19-21 Finger Rhymes 22-24 Understanding Your Toddlers' Cues and Signals Handout Toddlers Speaking Out...What Are They Saying? • 31-36 Following Directions and Taking Turns **Parent-Child Play and Learning Activities** • 16-18 Taking Care of Dolly 16-18 Feeling Photos 16-18 Dolly and Edmund Have Feelings Too 19-21 Finger Rhymes 25-30 Follow My Directions: Shape Games 25-30 Running and Stopping 31-36 Tick, Tock, Mr. Clock

Head Start Indicators:

- Expresses a variety of emotions through facial expressions, sounds, gestures, or words.
- Uses words to describe some feelings or emotions that reflect an awareness of other people's emotions.

Sub-Domain: Emotional Functioning

Goal IT – SE 7: Child recognizes and interprets emotions of others with the support of familiar adults.

Age Range	Developmental Progressions	GGK Curriculum Component
		GGK Birth-36 Months Basic Care Subsections O-3 Building Relationships During Basic Care Social and Emotional Subsections O-3 Feelings Infants Experience and How To Respond To Them Handout O-3 Feelings Infants Experience and How To Respond To Them O-4-6 Social and Emotional Development 4-6 Months O-4-6 Men and Women Play Differently With Babies O-7-9 Your Social Baby Physical and Brain Development Subsections O-3 Getting in sync With My Baby Introduction O-Handout Getting in Sync With My Baby Play and Stimulation Subsections O-3 Getting Acquainted Tongue Twister O-3 Traditional Songs O-3 Baby Charades O-3 Beethand Rattled O-3 Peek-A-Bool Love You O-3 Fly Away O-3 Twinkle With A Bounce GGK Birth-36 Months Basic Care Subsections O-3 Building Relationships During Basic Care Social and Emotional Subsections O-3 Feelings Infants Experience and How To Respond To Them Handout What Feelings are Young Children (0-6 months) Capable Of?
		 What Feelings are Young Children (0-6 months) Capable Of? 4-6 Social and Emotional Development 4-6 Months 4-6 Men and Women Play Differently With Babies 7-9 Your Social Baby

Sub-Domain: Emotional Functioning

Goal IT – SE 7: Child recognizes and interprets emotions of others with the support of familiar adults.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Attends with interest when	Physical and Brain Development
	others show they are happy, sad,	Subsections
	or fearful by their facial	0-3 Getting in sync With My Baby Introduction
	expressions, voices, or actions.	o Handout
		 Getting in Sync With My Baby
		Play and Stimulation
		Subsections
		4-6 Play Strengthen Relationships
		Parent-Child Play and Learning Activities
		Getting Acquainted Tongue Twister
		0-3 Traditional Songs
		0-3 Baby Charades
		0-3 Getting Rattled
		0-3 Peek-A-Boo I Love You
		0-3 Fly Away
		0-3 Twinkle With A Bounce
8 to 18 Months	Responds to others' emotional expressions, often by sharing an emotional reaction, such as smiling when an adult smiles or showing excitement when other children are excited.	GGK Birth-36 Months Social and Emotional Subsections • 7-9 Your Social Baby • 7-9 Separation/Stranger Anxiety • 10-12 Social and Emotional Development 10-12 Months • Handout • E-Parenting Daily Do • 13-15 Social and Emotional Development • 13-15 E-Parenting For Toddlers • 13-15 Imitations: It Is Play and Learning • 16-18 Toddlers and Their Feelings • Activity • In My Toddler's Shoes Cues and Communication Subsections • 7-9 Babies Respond To Their Family's Emotions • 13-15 Learning to Communicate With Words and Gestures Physical and Brain Development Subsection • 16-18 Teaching Kindness • Handout
		■ Teaching Toddlers to Understand and Care About The Feelings of Others

SOCIAL AND EMOTIONAL DOMAIN Sub-Domain: Emotional Functioning Goal IT – SE 7: Child recognizes and interprets emotions of others with the support of familiar adults. Age Range Developmental Progressions 8 to 18 Months Responds to others' emotional expressions, often by sharing an expressions, often by sharing an Subsections SOCIAL AND EMOTIONAL DOMAIN GGK Curriculum Component SGCK Curriculum Component Subsections

Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Responds to others' emotional expressions, often by sharing an emotional reaction, such as smiling when an adult smiles or showing excitement when other children are excited.	Play and Stimulation Subsections • 10-12 Pretend Play Teaches Self-Regulation and Cooperation • 13-15 Lots of Play, Lots of Learning • 13-15 Play For Learning and Fun • 13-15 Games For Any Place and Time Parent-Child Play and Learning Activities • 7-9 Ditto • 7-9 Ditto • 7-9 Read To Me • 7-9 Read To Me • 7-9 Pedro/Polly Puppet • 10-12 Traditional Songs For Children • 10-12 In and Out Around The House • 13-15 Reading Faces • 13-15 Copy Cats • 13-15 Pointing and Naming • 13-15 A Book About Me • 13-15 Push and Pull
16 to 36 Months	Shows understanding of some emotional expressions of others by labeling the emotions, asking questions about them, or responding in appropriate nonverbal ways.	16-18 Feeling Photos GGK Birth-36 Months Social and Emotional Subsections 16-18 Toddlers and Their Feelings

SOCIAL AND EMOTIONAL DOMAIN **Sub-Domain: Emotional Functioning** Goal IT – SE 7: Child recognizes and interprets emotions of others with the support of familiar adults. **Developmental Progressions GGK Curriculum Component** Age Range Shows understanding of some • 22-24 Encouraging Toddlers to Share 16 to 36 Months emotional expressions of others Handout Preparing Your Child to Share by labeling the emotions, asking questions about them, or 22-24 How Toddlers Play With Others: Parallel Play responding in appropriate non-22-24 Me and You: Who Am I? verbal ways. 25-30 Social and Emotional Development: 25-30 25-30 Getting In Sync With My Child Introduction Handout Getting in Sync With My Child 31-36 Looking For The Good: Building Self-Esteem 31-36 Part of The Family **Cues and Communication** Subsections • 22-24 Understanding Your Toddler's Cues and Signals Handout Toddlers: Speaking Out...What Are They Saying? • 31-36 Following Directions and Taking Turns **Play and Stimulation** Subsections • 19-21 Power of Touch and Affection 31-36 Nurturing Touch **Parent-Child Play and Learning Activities**

Head Start Indicators:

22-24 It's An Orchestra22-24 Simon Says

25-30 Tell Me What Happened
31-36 This is My Family
31-36 Following By Doing
31-36 I Am A Superstar

- Recognizes feelings and emotions of others.
- Responds to feelings and emotions of others with support from familiar adults.
- Describes feelings of characters in a book with support from an adult.

Sub-Domain: Emotional Functioning

Goal IT – SE 8: Child expresses care and concern towards others

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	May cry when another child cries.	GGK Birth-36 Months
		Basic Care
		Subsections
		0-3 Building Relationships During Basic Care
		Social and Emotional
		Subsections
		0-3 Feelings Infants Experience and How To Respond To Them
		o Handout
		• What Feelings are Young Children (0-6 months) Capable Of?
		4-6 Social and Emotional Development 4-6 Months
		4-6 Men and Women Play Differently With Babies
		• 7-9 Your Social Baby
		Physical and Brain Development
		Subsections O 2 Cattle a in any a With Ma Balandata dustion
		0-3 Getting in sync With My Baby Introduction
		 Handout Getting in Sync With My Baby
		Play and Stimulation
		Subsections
		4-6 Play Strengthen Relationships
		Parent-Child Play and Learning Activities
		Getting Acquainted Tongue Twister
		O-3 Traditional Songs
		0-3 Baby Charades
		0-3 Getting Rattled
		0-3 Peek-A-Boo I Love You
		0-3 Fly Away
		0-3 Twinkle With A Bounce
8 to 18 Months	Looks sad or concerned when	GGK Birth-36 Months
	another child is crying or upset.	Social and Emotional
	May seek adult's help or offer	Subsections
	something, such as a blanket,	• 7-9 Your Social Baby
	food, or a soft toy.	7-9 Separation/Stranger Anxiety 10 13 Social and Emotional Development 10 13 Months
		 10-12 Social and Emotional Development 10-12 Months Handout
		E-Parenting Daily Do
		13-15 Social and Emotional Development
		13-15 E-Parenting For Toddlers
		13-15 Imitations: It is Play and Learning
		16-18 Toddlers and Their Feelings
		Activity
		In My Toddler's Shoes

Sub-Domain: Emotional Functioning

Goal IT – SE 8: Child expresses care and concern towards others

Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Looks sad or concerned when	Cues and Communication
	another child is crying or upset.	Subsections
	May seek adult's help or offer	7-9 Babies Respond To Their Family's Emotions
	something, such as a blanket,	 13-15 Learning to Communicate With Words and Gestures
	food, or a soft toy.	Physical and Brain Development
		Subsection
		• 16-18 Teaching Kindness
		Handout
		Teaching Toddlers to Understand and Care About The Feelings of Others
		Play and Stimulation
		Subsections 10.12 Protected Blow Teacher Self Providetion and Consequention
		10-12 Pretend Play Teaches Self-Regulation and Cooperation Report Child Play and Learning Activities
		Parent-Child Play and Learning Activities • 7-9 Ditto
		• 7-9 It's A Band
		• 7-9 Read To Me
		• 7-9 Voice Lessons
		7-9 Pedro/Polly Puppet
		10-12 Traditional Songs For Children
		10-12 In and Out Around The House
		13-15 Reading Faces
		• 13-15 Copy Cats
		• 13-15 Pointing and Naming
		• 13-15 A Book About Me
		• 13-15 Push and Pull
		16-18 Feeling Photos
16 to 36 Months	Expresses empathy toward other	GGK Birth-36 Months
	children or adults who have been	Social and Emotional
	hurt or are crying by showing	Subsections
	concerned attention. May try to	16-18 Toddlers and Their Feelings
	comfort them with words or	Activity - In Min Toddler's Chase
	actions.	■ In My Toddler's Shoes
		16-18 Feeling Understood Results in Cooperation 10-21 Social and Emotional Development
		 19-21 Social and Emotional Development 19-21 Common Fears of Toddlers
		• 19-21 Common Fears of Toddlers O Handout
		Real Fears of Toddlers
L		- Near rears or routiers

SOCIAL AND EMOTIONAL DOMAIN **Sub-Domain: Emotional Functioning** Goal IT – SE 8: Child expresses care and concern towards others **Developmental Progressions GGK Curriculum Component** Age Range 16 to 36 Months Expresses empathy toward other 19-21 Learning Respect, Limit Setting an Self-Regulation children or adults who have been 22-24 Learning About Ownership: Yours and Mine hurt or are crying by showing Handout concerned attention. May try to Learning About Ownership: Yours and Mine comfort them with words or 22-24 Encouraging Toddlers to Share actions. Handout Preparing Your Child to Share 22-24 How Toddlers Play With Others: Parallel Play 22-24 Me and You: Who Am I? 25-30 Social and Emotional Development: 25-30 Getting In Sync With My Child Introduction Handout Getting in Sync With My Child • 31-36 Part of The Family **Cues and Communication** Subsections • 22-24 Understanding Your Toddler's Cues and Signals Handout Toddlers: Speaking Out...What Are They Saying? • 31-36 Following Directions and Taking Turns **Play and Stimulation** Subsections • 19-21 Power of Touch and Affection • 31-36 Nurturing Touch **Parent-Child Play and Learning Activities** • 19-21 Going To The Library • 22-24 It's An Orchestra • 22-24 Simon Says • 25-30 Tell Me What Happened 31-36 This is My Family 31-36 Following By Doing 31-36 I Am A Superstar **Head Start Indicators:**

- Shows care and concern for others, including comforting others in distress.
- Responds to needs of others and tries to help others with simple tasks.

Sub-Domain: Emotional Functioning

Goal IT – SE 9: Child manages emotions with the support of familiar adults.

Age Range	I Jevelonmental Progressions	Goal IT – SE 9: Child manages emotions with the support of familiar adults. Age Range Developmental Progressions GGK Curriculum Component		
	•	GGK Curriculum Component		
6	Quiets or stops crying when held and gently rocked or talked to by a familiar adult.	Growing Great Families Modules Discipline and Punishment: What is The Difference? Subsections • What is Discipline? What is Punishment? • Your Own Experiences With Discipline and Punishment Discipline: Strategies For Growing Self-Regulation Subsections • What About "Spoiling" Kids? • Routines and Limit Setting • E-Discipline and Redirection • Handout • E-Discipline Parenting Tool • Discipline Supports Self-Regulation • Handout • Tips For Teaching Crawlers and Toddlers Self-Regulation • Tips For Growing Self-Regulation in Preschoolers • Activity • Practicing E-Discipline, Limit Setting and Redirection Discipline: "Dial It Down Time" and Spanking Subsections • More About Discipline and Self-Regulation • Helping Kids Learn Internal Controls With "Dial It Down Time" • Handout • 10 Tips for Teaching Self-Regulation (Internal Controls) • Helping Kids Learn Internal Controls With "Dial It Down Time" • Handout • Dial It Down TimeStep by Step • Why Spanking Does Not Work • Hitting, Spanking, Shaking: Why It Won't Get You What You Want GGK Birth-36 Months Attachment, Bonding and Caring For Your New Family Subsections • Protecting and Loving Your New Baby Basic Care Subsections • O-3 Crying and Consoling Your New Baby • O-3 E-Parenting Daily Do Introduction • Handout • E-Parenting Daily Do • 4-6 Using Routines To Reduce Stress and Increase Stimulation		

SOCIAL AND EMOTIONAL DOMAIN			
	Sub-Domain: Emotional Functioning		
	nanages emotions with the support o		
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	Quiets or stops crying when held and gently rocked or talked to by a familiar adult.	Social and Emotional Development Subsections O-3 Feelings Infants Experience and How To Respond to Them Handouts What Feelings are Young Infants 06 months Capable of? O-3 What About Spoiling Babies? Cues and Communication Subsections O-3 Cues and Signals: How Your Baby Communicates Handout Cues and Signals of Young Infants: 0-8 Months O-3 Beware Too Much Stimulation Physical and Brain Development Subsections O-3 Getting in Sync With My Baby Introduction Handout Getting in Sync With My Baby	
		Getting in Sync With My Baby	
		Parent-Child Play and Learning Activities	
8 to 18 Months	Looks to or seeks comfort when distressed and accepts reassurance from a familiar adult, or engages in self-comforting behaviors, such as sucking on fingers or thumb to calm self when upset or in new situations.	Growing Great Families Modules Discipline and Punishment: What is The Difference? Subsections • What is Discipline? What is Punishment? • Your Own Experiences With Discipline and Punishment Discipline: Strategies For Growing Self-Regulation Subsections • What About "Spoiling" Kids? • Routines and Limit Setting • E-Discipline and Redirection • Handout • E-Discipline Parenting Tool • Discipline Supports Self-Regulation • Handout • Tips For Teaching Crawlers and Toddlers Self-Regulation • Tips For Growing Self-Regulation in Preschoolers • Activity • Practicing E-Discipline, Limit Setting and Redirection Discipline: "Dial It Down Time" and Spanking Subsections • More About Discipline and Self-Regulation • Handout • 10 Tips for Teaching Self-Regulation (Internal Controls) • Helping Kids Learn Internal Controls With "Dial It Down Time" • Handout • Dial it Down TimeStep by Step • Why Spanking Does Not Work • Handout • Hitting, Spanking, Shaking: Why It Won't Get You What You Want	

SOCIAL AND EMOTIONAL DOMAIN			
Sub-Domain: Emotion			
	nanages emotions with the support o		
Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months	Looks to or seeks comfort when	GGK Birth-36 Months	
	distressed and accepts	Basic Care	
	reassurance from a familiar adult,	Subsections	
	or engages in self-comforting	4-6 Using Routines To Reduce Stress and Increase Stimulation	
	behaviors, such as sucking on	• 7-9 Sleep Routines Help Babies Sleep	
	fingers or thumb to calm self	Social and Emotional Development	
	when upset or in new situations.	Subsections	
		10-12 Discipline Follow-Up	
		13-15 E-Parenting For Toddlers	
		13-15 E-Parenting and Other Tips For Challenging Behaviors	
		16-18 Toddlers and Their Feelings	
		16-18 Feeling Understood Results in Cooperation	
		Cues and Communication	
		Subsections	
		10-12 Teaching Warning Words	
		o Handout	
		 Warning Words: Setting Limits and Teaching Self-Regulation 	
		13-15 How and When To Respond To Toddlers' Cues	
		• 13-15 Yelling: Can Toddlers Listen?	
		Physical and Brain Development	
		Subsections	
		10-12 E-Parenting Builds Essential Brain Connections	
		Activity	
		 Protective Shield For Toddlers 	
		10-12 Sleep Routines Wire Brains For Self-Regulation	
		Play and Stimulation	
		Subsections	
		10-12 Pretend Play Teaches Self-Regulation and Cooperation	
		13-15 Calming Your Toddler After Play	
		Parent-Child Play and Learning Activities	
		• 7-9 Sock Baby	
		• 7-9 Voice Lessons	
		• 10-12 Simon Says	
		• 13-15 Reading Faces	
		13-15 Connecting The Cues	
		• 16-18 Taking Care of Dolly	
		16-18 Feeling Photos	
		16-18 Dolly and Edmund Have Feelings Too	

SOCIAL AND EMOTIONAL DOMAIN		
Sub-Domain: Emotion		
	nanages emotions with the support of	
Age Range	Developmental Progressions	GGK Curriculum Component
16 to 36 Months	Shows developing ability to cope	Growing Great Families Modules
	with stress or strong emotions by	Discipline and Punishment: What is The Difference?
	using strategies, such as getting a	Subsections
	familiar toy or blanket or seeking	What is Discipline? What is Punishment?
	contact with a familiar adult.	Your Own Experiences With Discipline and Punishment
		Discipline: Strategies For Growing Self-Regulation
		Subsections
		What About "Spoiling" Kids?
		Routines and Limit Setting
		E-Discipline and Redirection
		o Handout
		 E-Discipline Parenting Tool
		Discipline Supports Self-Regulation
		o Handout
		 Tips For Teaching Crawlers and Toddlers Self-Regulation
		 Tips For Growing Self-Regulation in Preschoolers
		o Activity
		 Practicing E-Discipline, Limit Setting and Redirection
		Discipline: "Dial It Down Time" and Spanking
		Subsections
		More About Discipline and Self-Regulation
		o Handout
		 10 Tips for Teaching Self-Regulation (Internal Controls)
		Helping Kids Learn Internal Controls With "Dial It Down Time"
		o Handout
		Dial it Down TimeStep by Step
		Why Spanking Does Not Work
		o Handout
		Hitting, Spanking, Shaking: Why It Won't Get You What You Want
		GGK Birth-36 Months
		Basic Care
		Subsections
		31-36 Routines, Transitions, and School Readiness

SOCIAL AND EMOTIONAL DOMAIN Sub-Domain: Emotional Functioning Goal IT – SE 9: Child manages emotions with the support of familiar adults. Age Range **Developmental Progressions GGK Curriculum Component** 16 to 36 Months Shows developing ability to cope **Social and Emotional Development** with stress or strong emotions by Subsections using strategies, such as getting a 16-18 Toddlers and Their Feelings familiar toy or blanket or seeking 16-18 Feeling Understood Results in Cooperation contact with a familiar adult. 19-21 Common Fears of Toddlers Handout Real Fears of Toddlers 19-21 Learning Respect, Limit Setting and Self-Regulation Handout Learning Respect: It Begins When They Are Toddlers 25-30 Getting in Sync With My Child Introduction Handout Getting in Sync With My Child 25-30 Tantrums Handout Tantrums: What's A Parent To Do? **Cues and Communication** Subsections • 19-21 Whining/Screaming, Biting and Hitting Handout Whining/Screaming, Biting and Hitting: Their Feelings, Your Game Plan 19-21 Finger Rhymes 22-24 Understanding Your Toddlers' Cues and Signals Handout Toddlers Speaking Out...What Are They Saying? • 31-36 Following Directions and Taking Turns **Parent-Child Play and Learning Activities** 16-18 Taking Care of Dolly 16-18 Feeling Photos 16-18 Dolly and Edmund Have Feelings Too 19-21 Finger Rhymes 25-30 Follow My Directions: Shape Games 25-30 Running and Stopping 31-36 Tick, Tock, Mr. Clock **Head Start Indicators:**

- Uses different ways to calm or comfort self when upset.
- Responds positively to emotional support from adults and other children.

Sub-Domain: Sense of Identity and Belonging
Goal IT – SE 10: Child shows awareness about self and how to connect with others.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Learns about self by exploring	GGK Birth-36 Months
	hands, feet, body, and	Basic Care
	movement.	Subsections
		0-3 E-Parenting Daily Do
		o Handouts
		■ E-Parenting Daily Do
		Social and Emotional
		Subsections
		0-3 Understanding and Supporting Early Social and Emotional Development
		o Handouts
		Character Builders Daily Do, 0-8 Months Security
		0-3 Feelings Infants Experience and How to Respond to Them
		O Handouts
		• What Feelings are Young Infants 06 months Capable of?
		0-3 What About Spoiling Babies? A 6 Temperamental Characteristics Your Baby's Parsanality.
		4-6 Temperamental Characteristics: Your Baby's Personality 7.0 Your Social Baby
		7-9 Your Social Baby Cues and Communication
		cues and communication
		Subsections
		0-3 Infants Need Face to Face Interaction
		Play and Stimulation
		Subsections
		7-9 Culture and Play
		Parent-Child Play and Learning Activities
		0-3 Traditional Songs
		0-3 Getting Rattled
		0-3 Peek A Boo I love You
		0-3 This Little Piggy
		• 4-6 Kick Boxing
		• 4-6 Baby Giggles
		4-6 First Dance
		7-9 Body Parts Play by Play
		7-9 Human Jungle Gym
		• 7-9 Grip 3

SOCIAL AND EMOTIONAL DOMAIN Sub-Domain: Sense of Identity and Belonging Goal IT – SE 10: Child shows awareness about self and how to connect with others. **Developmental Progressions GGK Curriculum Component** Age Range 8 to 18 Months Experiments with use of hands **GGK Birth-36 Months** and body, discovering new **Social and Emotional** capacities and how movement Subsections and gestures can be used to • 7-9 Your Social Baby relate to others. 10-12 Toddlers and Their Temperaments Handouts Temperament Traits Temperament-Smart Worksheet: Response to Your Child's Challenging **Temperamental Behaviors** Temperament-Smart Parenting strategies 13-15 Social and Emotional Development 16-18 Feeling Understood Results in Cooperation **Physical and Brain Development** Subsections • 13-15 Supporting Physical and Brain Development Handouts Teaching Toddlers: Growing Self-Confidence and Pride **Play and Stimulation** Subsections • 7-9 Culture and Play **Parent-Child Play and Learning Activities** 7-9 Body Parts Play by Play 7-9 Human Jungle Gym

• 7-9 Grip 3

GGK Birth-36 Months

Social and Emotional

Subsections

16 to 36 Months

Shows awareness of own

preferences as well as those of

others. Uses different words or

signs to refer to self and others.

thoughts, feelings, and

10-12 Tiny Bubbles
10-12 Pointing Fun
10-12 In The Can
13-15 Scribble
13-15 A Book About Me

19-21 Developing an IdentityHandouts

• 16-18 Feeling Understood Results in Cooperation

Character Builders Daily Do, 19-36 Months Identity/Independence

SOCIAL AND EMOTIONAL DOMAIN Sub-Domain: Sense of Identity and Belonging Goal IT – SE 10: Child shows awareness about self and how to connect with others. **Developmental Progressions GGK Curriculum Component** Age Range 16 to 36 Months • 22-24 Learning About Ownership Shows awareness of own thoughts, feelings, and Handout preferences as well as those of Learning About Ownership: Yours and Mine others. Uses different words or 22-24 Me and You: Who Am I? signs to refer to self and others. 25-30 Creating A Balance: Dependence Versus Independence 31-36 What is Temperament? Handout 9 Traits Contribute to Temperament The Flexible/Easygoing Child The Shy/Cautious Child ■ The Feisty/High Intensity Child 31-36 How Temperament Influences Behavior and Behavior Problems Handout Preventing Behavioral Problems: Do's and Don'ts 31-36 Looking For The Good: Building Self-Esteem Handout Food For Self-Esteem **Play and Stimulation** Subsections • 22-24 Arranging Your Toddlers Day **Parent-Child Play and Learning Activities** • 19-21 Mirror, Mirror, I'm So Tall 19-21 Me and My Bag • 19-21 Twist and Fetch 19-21 Pouring and Mixing 22-24 Who Owns This? 22-24 Where Am I? 31-36 This is My Family 31-36 Making it Whole 31-36 I Am A Superstar

- Shows awareness of self, including own body, abilities, thoughts, and feelings.
- Shows awareness of others as having thoughts and feelings separate from own.

Head Start Indicators:

Sub-Domain: Sense of Identity and Belonging
Goal IT – SE 11: Child understands some characteristics of self and others.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Listens and responds by quieting, smiling or cooing when name is said to child or when it is used in conversation with a familiar adult.	GGK Birth-36 Months Social and Emotional Development Subsections • 4-6 Men and Women Play Differently With Babies • Activity • Mom and Dads: How They Play Cues and Communication Subsections • 0-3 Cultural Practices and Responding To Infant Cues • 0-3 Infants Need Face-To-Face Interaction • 7-9 Babies Respond To Their Family's Emotions Physical and Brain Development Subsections • 0-3 Family Values Influence Early Brain Development Play and Learning Activities • Prenatal Black and White Rattle • Getting Acquainted Tong Twister • 0-3 Traditional Songs • 0-3 Peek A BooI Love You • 4-6 Baby Giggles • 4-6 First Dance • 4-6 Hand It over • 4-6 Picture Storybook • 7-9 Row, Row, Row, Your Baby • 7-9 Ditto • 7-9 Pedro/Polly Puppet • 7-9 Peda To Me • 7-9 Yoice Lessons
8 to 18 Months	Responds by looking or coming when called by name. Pays attention when others notice what the child is able to do.	 7-9 Voice Lessons GGK Birth-36 Months Social and Emotional Development Subsections 7-9 Separation/Stranger Anxiety 13-15 Imitation: It Is Play and Learning Cues and Communication Subsections 7-9 Babies Respond To Their Family's Emotions 10-12 Teaching Warning Words 16-18 Learning More Words

SOCIAL AND EMOTIONAL DOMAIN Sub-Domain: Sense of Identity and Belonging Goal IT – SE 11: Child understands some characteristics of self and others. **Developmental Progressions GGK Curriculum Component** Age Range 8 to 18 Months Responds by looking or coming **Physical and Brain Development** when called by name. Pays Subsections attention when others notice • 16-18 Building a Great Brain: Parental Influences what the child is able to do. Play and Stimulation • 7-9 Culture and Play 10-12 Going Out With Toddlers Handout Around The Town: Outings Are A Time For Learning 16-18 The Great Outdoors 16-18 Experiencing Concepts and Learning Through Play **Play and Learning Activities** 7-9 Row, Row, Row, Your Baby 7-9 Ditto 7-9 Pedro/Polly Puppet 7-9 Read To Me • 7-9 Voice Lessons 10-12 Simon Says • 10-12 Traditional Songs For Children • 10-12 Find The Music • 13-15 Reading Faces • 13-15 Copy Cats 13-15 Pointing and Naming 13-15 Pick Up 16-18 Taking Care Of Dolly • 16-18 Feeling Photos Identifies obvious physical 16 to 36 Months **GGK Birth-36 Months**

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22-24 How Toddlers Play With Others: Parallel Play

Social and Emotional Development

• 19-21 Developing An Identity

22-24 Me and You: Who Am I? 31-36 Part Of The Family

Subsections

similarities and differences

Compares characteristics of self

between self and others.

and others.

SOCIAL AND EMOTIONAL DOMAIN Sub-Domain: Sense of Identity and Belonging Goal IT – SE 11: Child understands some characteristics of self and others. **Developmental Progressions GGK Curriculum Component** Age Range 16 to 36 Months Identifies obvious physical **Cues and Communication** Subsections similarities and differences between self and others. • 16-18 Learning More Words Compares characteristics of self • 19-21 Putting Words Together and others. 22-24 An Explosion of Words 31-36 Following Directions and Taking Turns **Physical and Brain Development** Subsections • 16-18 Building a Great Brain: Parental Influences **Play and Stimulation** • 19-21 Power Of Touch and Affection **Play and Learning Activities** • 16-18 Taking Care Of Dolly 16-18 Feeling Photos • 19-21 Mirror, Mirror, I'm So Tall • 19-21 Me and My Bag 19-21 Going To The Library 22-24 Who Owns This? 22-24 Where Am I? 25-30 Follow My Directions: Shape Game 25-30 Me Do It! 31-36 This Is My Family

31-36 Which One Is Different? Head Start Indicators:

- Recognizes own name.
- Identifies some physical characteristics of self, such as hair color, age gender, or size.
- Recognizes some similarities and differences between self and others

Sub-Domain: Sense of Identity and Belonging

Goal IT – SE 12: Child shows confidence in own abilities through relationships with others.

Age Range	Developmental Progressions	GGK Curriculum Component
	Developmental Progressions Participates in back-and-forth social interactions through facial expressions, sounds, gestures, and responding to the actions of others.	GGK Birth-36 Months Basic Care Subsections • 0-3 E-Parenting Daily Do
		0-3 This Little Piggy

Sub-Domain: Sense of Identity and Belonging
Goal IT – SE 12: Child shows confidence in own abilities through relationships with others.

Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months	Expresses desires and preferences. Seeks to draw adult's attention to objects of interest or new physical skills and attends to adult's responses.	GGK Birth-36 Months Social and Emotional Subsections	
16 to 36 Months	Contributes own ideas, skills, and abilities to activities and experiences with adults and other children. May call attention to new skills and abilities or seek to do things by self, such as putting on own jacket or pouring juice out of a small pitcher.	GGK Birth-36 Months Social and Emotional Subsections • 16-18 Feeling Understood Results in Cooperation • 19-21 Developing an Identity	

SOCIAL AND EMOTIONAL DOMAIN			
	of Identity and Belonging		
Goal IT – SE 12: Child	Goal IT – SE 12: Child shows confidence in own abilities through relationships with others.		
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Contributes own ideas, skills, and abilities to activities and experiences with adults and other children. May call attention to new skills and abilities or seek to do things by self, such as putting on own jacket or pouring juice out of a small pitcher.	22-24 Me and You: Who Am I? 25-30 Creating A Balance: Dependence Versus Independence 31-36 What is Temperament?	
	<u> </u>	Head Start Indicators:	

Shows others what they can do.

SOCIAL AND EMOTIONAL DOMAIN Sub-Domain: Sense of Identity and Belonging Goal IT – SE 13: Child develops a sense of belonging through relationships with others. **Developmental Progressions GGK Curriculum Component** Age Range Birth to 9 Months Shows awareness of familiar **GGK Birth-36 Months** routines by behaviors, such as **Basic Care** opening mouth for feeding or Subsections lifting arms to be picked up. 0-3 E-Parenting Daily Do Introduction Handout E-Parenting Daily Do 0-3 Building Relationships During Basic Care Social and Emotional Subsections • 0-3 Feelings Infants Experience and How To Respond to Them Handouts What Feelings are Young Infants 06 months Capable of? 4-6 Using Routines To Reduce Stress and Increase Stimulation • 7-9 Sleep Routines Help Babies Sleep 7-9 E-Parenting and Self-Regulation 10-12 Activities That Bolster development **Cues and Communication** Subsections • 0-3 Cues and Signals: How Your Baby Communicates Handout Cues and Signals of Young Infants: 0-8 Months 0-3 Beware Too Much Stimulation **Physical and Brain Development** Subsections • 0-3 Getting in Sync With My Baby Introduction Handout Getting in Sync With My Baby 0-3 Infant Brain Development Handout ■ The Brain What Happens Where Bigger Brains=Better Functioning Brains 0-3 Brain Builders Daily Do Introduction Handout Brain Builders Daily Do

Sub-Domain: Sense of Identity and Belonging

Goal IT – SE 13: Child develops a sense of belonging through relationships with others.

Age Range	develops a sense of belonging through Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Shows awareness of familiar routines by behaviors, such as opening mouth for feeding or lifting arms to be picked up.	Play and Learning Activities Getting Acquainted: Tongue Twister O-3 Peek-A-BooI Love You 4-6 Glove Puppets 4-6 Bark, Bark, Moo, Moo 4-6 Baby Giggles 7-9 It's A Band 7-9 Lots of Lids
8 to 18 Months	Anticipates familiar routines or activities, such as getting shoes when it is time to go outside or watching for a parent when it is time to go home.	GGK Birth-36 Months Social and Emotional Development Subsections • 7-9 Your Social Baby • 7-9 Separation/Stranger Anxiety • 13-15 Imitation: It Is Play and Learning Physical and Brain Development Subsections • 7-9 Read NowRead Forever Play and Learning Activities • 7-9 It's A Band • 7-9 Lots of Lids • 10-12 Through The Tube • 10-12 Find The Music • 13-15 Hide and Seek • 16-18 What's In The Sack
16 to 36 Months	Refers to personal or family experiences and events that have happened in the recent past, such as when a grandparent came to visit or when there was a family celebration.	GGK Birth-36 Months Basic Care • 31-36 Routines, Transitions and School Readiness Social and Emotional Development Subsections • 19-21 Learning Respect, Limit Setting and Self-Regulation • Handout • Learning Respect: It Begins When They Are Toddlers Physical and Brain Development Subsections • 22-24 Supporting Physical and Brain Development • Handout • Expanded Brain Builders for 2 year Olds • Activity • Future Brains • 31-36 Increasing Attention Span • 31-36 Developing Memory

SOCIAL AND EMOTIONAL DOMAIN			
Sub-Domain: Sense of	Sub-Domain: Sense of Identity and Belonging		
Goal IT – SE 13: Child	Goal IT – SE 13: Child develops a sense of belonging through relationships with others.		
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Refers to personal or family experiences and events that have happened in the recent past, such as when a grandparent came to visit or when there was a family celebration.	Play and Stimulation • 22-24 Arranging Your Toddler's Day Play and Learning Activities • 19-21 Me and My Bag • 19-21 Tunnels and Tubes • 25-30 Make Believe Jobs • 31-36 Making It Whole • 31-36 Out of SightNot out of Memory • 31-36 What Happened Today? • 31-36 Hide and Buzz	
	a member of a family.	Head Start Indicators:	

- Points to or names self and other familiar people, such as in photos or pictures.
- Talks about family members, familiar people, or friends who may not be present.

Language and Communication Domain

GGK Curriculum Components

Training:

Tier 1:

- E-Parenting
 - o Step 2
 - Put The Baby's/Child's Feelings Into Words
 - Use 2-to-3 word phrases.
 - Repeat them several times
 - ➤ Mirror the intensity of your child's feelings
- Play by Play Daily Do Introduction
 - Topics
 - Activity: The Broadcaster Card Shuffle

Tier 2

- E-Parenting Daily Do Practice
- Play by Play Daily Do Practice
- Play by Play Home Visit videos

Growing Great Families Modules

Communicating Effectively...It's More Than Texting/Talking

Subsections

- Why Become A Better Communicator
- Growing Communication Skills
 - Handout
 - 5 Steps For Becoming A Better Communicator
 - Activity
 - Communication Step-By Step
- Listening The Other Part of Communication
 - Handout
 - Being A good Listener
- Body Language

GGK Birth - 36 Months

Character Builders Daily Do

E-Parenting Daily Do

Play by Play Daily Do

Cues and Communication

Subsections

- 0-3 Cues and Signals: How Your Baby Communicates
 - Handout
 - Cues and Signals of Young Infants: 0-8 Months
- 4-6 Cues and Signals of Young Infants
 - Activity
 - Cueing Jeopardy

GGK Curriculum Components

- 4-6 Foundations For Language Learning
- 4-6 Play by Play: Brief Introduction
- 7-9 Language Learning 7-9 Months
- 7-9 Replaying Play-by-Play
- 7-9 Read Now...Read Forever
- 10-12 Communication and Language Development 10-12 Months
- 10-12 Play by Play Practice
- 13-15 Changing Cues
 - Handout
 - Connecting The Cues
- 13-15 Learning to Communicate With Words and Gestures
- 16-18 Learning More Words and Their Meanings
- 16-18 Teaching Words Through Singing
- 16-18 Read To Me
- 19-21 Putting Words Together
- 22-24 Understanding Your Toddler's Cues and Signals
 - Handout
 - Toddler's Speaking Out...What Are They Saying?
- 22-24 An Explosion of Words
- 22-24 Reading: Make Words Live
- 25-30 More Ways To Communicate
- 25-30 Teaching Tots to Talk
- 31-36 Moms and Dads Supporting Language Development
- 31-36 Making The Most of Storytime

Physical and Brain Development

Subsection

- Building Blocks For Reading and Writing
 - Handout
 - The 5 Building Blocks For Reading and Writing

Play and Stimulation

Subsections

13-15 Reading: Making Words Live

Language and Communication Milestones

- 4-6 Language and Communication Milestones 4-6 Months
- 7-9 Language and Communication Milestones 7-9 Months
- 10-12 Language and Communication Milestones 10-12 Months
- 16-18 Language and Communication Milestones 13-18 Months
- 22-24 Language and Communications Milestones 19-24 Months
- 25-30 Language And Communications Milestones 25-36 Months

LANGUAGE & COMMUNICATION Sub-Domain: Attending and Understanding Goal IT – LC 1: Child attends to, understands, and responds to communication and language from others. **Developmental Progressions GGK Curriculum Component** Age Range **GGK Birth-36 Months** Birth to 9 Months Attends to verbal and non-verbal **Basic Care** communication by turning toward or looking Subsection at a person. Participates in reciprocal • 0-3 E-Parenting Daily do Introduction interactions by exchanging facial expressions Handout

and language sounds with familiar adults ■ E-Parenting Daily Do **Social and Emotional Development** Subsection • 4-6 Parental Depression Affects Baby's Development 7-9 Your Social Baby **Cues and Communication** Subsections • 0-3 Cues and Signals of Young Infants Handout Cues and Signals of Young Infants 0-3 Cultural Practices and Responding To Infant Cues 0-3 Infants Need Face-To-Face Interaction • 4-6 Cues and Signals of Young Infants 4-6 Foundations for Language Learning 4-6 Play by Play A Brief Introduction Handout Play by Play Daily Do 7-9 Language Learning 7-9 Months 7-9 Babies Respond To Their Family's Emotions Replaying Play By Play Activity The Broadcaster Card Shuffle **Physical and Brain Development** • 0-3 Infant Brain Development • 0-3 Getting in Sync With My Baby Introduction Handout Getting in Sync With My Baby **Parent-Child Play and Learning Activities** 0-3 Traditional Songs • 0-3 Peek-A-Boo...I Love You 0-3 Twinkle With A Bounce 4-6 Bark, Bark...Moo, Moo 4-6 Tell Me All About It 4-6 Routine Talk 4-6 Picture Storybook • 7-9 Body Parts Play by Play 7-9 Talking Box Book

7-9 Pedro/Polly Puppet 7-9 Voice Lessons

	LANGUAGE & COMMUNICATION				
Sub-Domain: Attending and Understanding					
Goal IT– LC 1: Child attends to, understands, and responds to communication and language from others.					
Age Range	Developmental Progressions	GGK Curriculum Component			
Age Range 8 to 18 Months	Shows understanding of the meaning of familiar caregivers' verbal and non-verbal communication and responds with facial expressions, gestures, words or actions, such as looking at people or objects being referred to.	GGK Curriculum Component GGK Birth-36 Months Social and Emotional Development Subsection • 7-9 Your Social Baby Cues and Communication Subsections • 7-9 Language Learning 7-9 Months • 7-9 Babies Respond To Their Family's Emotions • Replaying Play By Play • Activity • The Broadcaster Card Shuffle • 10-12 Communication and Language Development 10-12 Months • 10-12 Teaching Warning Words • Handout • Warning Words: Setting Limits and Teaching Self-Regulation • 10-12 Practice Play by Play • 13-15 How and When To Respond To Toddlers' Cues • 13-15 Yelling: Can Toddlers Listen? Parent-Child Play and Learning Activities • 7-9 Body Parts Play by Play • 7-9 Talking Box Book • 7-9 Pedro/Polly Puppet • 7-9 Voice Lessons • 10-12 Pointing Fun • 10-12 Simon Says • 10-12 Traditional Songs for Children • 16-18 It's Raining All Over Me • 16-18 Body Part Days			

ub-Domain: Attending and Understanding road in the communication and language from others.			
Age Range	Developmental Progressions	GGK Curriculum Component	
6 to 36 Months	Shows recognition of words, phrases, and simple sentences. Participates in conversations in ways that show understanding by following comments or suggestions with actions or behavior.	GGK Birth-36 Months Social and Emotional Development Subsection 25-30 Getting In Sync With My Child Introduction Handout Getting In Sync With My Child Cues and Communication Subsections 22-24 Understanding Your Toddler's Cues and Signals Handout Toddlers Speaking OutWhat are They Saying? 25-30 More Ways To Communicate 31-36 Moms and Dads Supporting Language Development 31-36 Following Directions and Taking Turns Physical and Brain Development 31-36 Encouraging Receptive and Expressive Language Development Parent-Child Play and Learning Activities 16-18 It's Raining All Over Me 16-18 Body Part Days 16-18 Pulling Colors 19-21 Jump, Jump 22-24 Doing It Play by Play 25-30 Follow My Directions Shape Game 25-30 Color Me a Story 25-30 Running and Stopping 31-36 Following By Leading 31-36 What Happened Today?	

Sub-Domain: Attending and Understanding

Goal IT—LC 1: Child attends to understands, and responds to communication and language from others.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Pays attention when familiar adults talk or sign about objects, people, or events during faceto-face interactions by changing focus, making eye contact, or looking at people or objects.	GGK Birth-36 Months Basic Care Subsection O-3 E-Parenting Daily do Introduction E-Parenting Daily Do O-3 Breastfeeding Handout E-Parents Who Are Formula Feeding Handout Sleep Baby Sleep Handout Sleep Baby Sleep Handout H

Sub-Domain: Attending and Understanding

Goal IT- LC 1: Child attends to, understands, and responds to communication and language from others.

Goal IT – LC 1: Child attends to, understands, and responds to communic		
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Pays attention when familiar adults talk or sign about objects, people, or events during faceto-face interactions by changing focus, making eye contact, or looking at people or objects.	Parent-Child Play and Learning Activities Getting Acquainted Tongue Twister O-3 Traditional Songs O-3 Peek-A-BooI Love You O-3 Twinkle With A Bounce 4-6 Bark, BarkMoo, Moo 4-6 Tell Me All About It 4-6 Routine Talk 4-6 Picture Storybook 7-9 Body Parts Play by Play 7-9 Talking Box Book 7-9 Pedro/Polly Puppet
8 to 18 Months	Participates in joint attention with an adult by looking back and forth between the adult and object. Points or gestures when an adult is pointing, naming, or signing about a familiar or new object and learns names and uses of objects	GGK Birth-36 Months Social and Emotional Development Subsection 7-9 Your Social Baby Cues and Communication Subsections 7-9 Language Learning 7-9 Months 7-9 Babies Respond To Their Family's Emotions Replaying Play By Play Activity The Broadcaster Card Shuffle 10-12 Communication and Language Development 10-12 Months 10-12 Teaching Warning Words Handout Warning Words: Setting Limits and Teaching Self-Regulation 10-12 Practice Play by Play 13-15 How and When To Respond To Toddlers' Cues 13-15 Yelling: Can Toddlers Listen? Parent-Child Play and Learning Activities 7-9 Body Parts Play by Play 7-9 Talking Box Book 7-9 Pedro/Polly Puppet 7-9 Voice Lessons 10-12 Traditional Songs for Children 16-18 It's Raining All Over Me 16-18 Body Part Days 16-18 Pulling Colors

Goal IT- LC 1: Child attends to, understands, and responds to communication and language from others.			
Age Range	Developmental Progressions	GGK Curriculum Component	
6 to 36 Months	Participates in increasingly complex and lengthy periods of joint attention with adults. Shows interest, understanding, or enjoyment when participating in language activities, such as demonstrating understanding of objects' functions and uses, or when joining in games, songs, rhymes, or stories.	GGK Birth-36 Months Social and Emotional Development Subsection 25-30 Getting In Sync With My Child Introduction Handout Getting In Sync With My Child Cues and Communication Subsections 122-24 Understanding Your Toddler's Cues and Signals Handout Toddlers Speaking OutWhat are They Saying? 125-30 More Ways To Communicate 131-36 Moms and Dads Supporting Language Development 131-36 Following Directions and Taking Turns Physical and Brain Development 131-36 Encouraging Receptive and Expressive Language Development Parent-Child Play and Learning Activities 16-18 It's Raining All Over Me 16-18 Body Part Days 16-18 Pulling Colors 19-21 Jump, Jump 22-24 Doing It Play by Play 25-30 Follow My Directions Shape Game 25-30 Color Me a Story	
		25-30 Running and Stopping31-36 Following By Leading	
		• 31-36 What Happened Today?	
		Head Start Indicators:	

Sub-Domain: Communicating and Speaking

Goal IT – LC 3: Child learns to use adults as a resource to meet needs. Child communicates needs and wants non-verbally and by using language.

	Developmental Progressions	ild communicates needs and wants non-verbally and by using language. GGK Curriculum Component
Age Range	·	· ·
Birth to 9 Months	Learns how to use different means of communication to signal distress or discomfort, solicit help, and to communicate interests and needs to others	GGK Birth-36 Months Basic Care Subsections O-3 E-Parenting Daily do Introduction O Handout E-Parenting Daily Do O-3 Breastfeeding O Handout Breastfeeding O Handout Breastfeeding O-3 For Parents Who Are Formula Feeding O-3 Sleeping O Handout Sleeping O Handout Breastfeeding O-3 Sleeping O Handout Breastfeeding Information and Tips O-3 Sleeping O-3 Sleeping O Handout Breastfeeding Information and Tips O-3 Sleeping O-3 Sleeping O-4-6 Using Routines to Reduce Stress and Increase Stimulation O Handout Breastfeeding And Increase Stimulation O Handout Breastfeeding And Nutrition 7-12 Months O Handout Breastfeeding And Stress And Increase Stimulation O-3 Feeding and Nutrition 7-12 Months O Handout Breastfeeding And Stress And Increase Stimulation O-3 Your Social Baby Cues and Communication O-3 Cues and Signals How Your Baby Communicates Handout Cues and Signals: How Your Baby Communicates Baby Charades O-3 Infants Need Face To Face Interaction Activity Baby Charades O-3 Infants Need Face To Face Interaction Activity Cueing Jeopardy Activity Cueing Jeopardy Activity Buby Play Palay Daily Do Activity Play By Play Play Daily Do Activity Play By Play Play Daily Do Activity Play By Play Play Play Play By Play Play

LANGUAGE & COMMUNICATION

Sub-Domain: Communicating and Speaking

Goal IT – LC 3: Child learns to use adults as a resource to meet needs. Child communicates needs and wants non-verbally and by using language.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Learns how to use different means of communication to signal distress or discomfort, solicit help, and to communicate interests and needs to others	Physical and Brain Development Subsections
8 to 18 Months	Uses a variety of ways to communicate interests, needs and wants, such as saying or making a sign for "More" when eating.	GGK Birth-36 Months Basic Care Subsections • 7-9 Feeding and Nutrition 7-12 Months • Handout • Healthy Eating For A Lifetime Starts Now • 16-18 Self-Care For Toddlers: Feeding, Cleaning Up, Dressing and Bathing • Handout • Play by Play Daily Do Cues and Communication Subsections • 7-9 Language Learning 7-9 Months • 7-9 Replaying Play by Play • 7-9 Play by Play Payoffs • 10-12 Communication and Language Development 10-12 Months • 10-12 Play by Play Practice • 13-15 Changing Cues • Activity • Connecting The Cues • 13-15 Learning To Communicate With Words and Gestures • 16-18 Learning More Words and Their Meanings • 16-18 Learning Colors • 16-18 Teaching Words Through Singing

LANGUAGE & COMMUNICATION Sub-Domain: Communicating and Speaking Goal IT – LC 3: Child learns to use adults as a resource to meet needs. Child communicates needs and wants non-verbally and by using language. **Developmental Progressions GGK Curriculum Component** Age Range **Play and Stimulation** 8 to 18 Months Uses a variety of ways to communicate interests, needs and wants, such as saying or Subsection making a sign for "More" when eating. • 16-18 Experiencing Concepts and Learning Words Through Play **Parent-Child Play and Learning Activities** • 7-9 Free Fall 7-9 Ditto 7-9 Talking Box Book 7-9 Read To Me 7-9 Voice Lessons 10-12 Mess It Up • 10-12 Pointing Fun • 10-12 Simon Says • 10-12 Traditional Songs For Children 10-12 Abracadabra Scarves 10-12 Hidden Treasures • 13-15 Pointing and Naming 16-18 Taking Care Of Dolly 16-18 Dolly and Edmund Have Feelings Too 16-18 Flashlight Vocabulary • 16-18 Wet and Wild: Water Play 16 to 36 Months Combines words or signs from one or more **GGK Birth-36 Months** languages into phrases and sentences to **Basic Care** communicate needs, wants, or ideas, such as Subsections "More milk," "I want juice," "Mas leche," or • 25-30 Teaching More Words and Self-Care Skills "Quiero juice." Children who are dual language Handout learners may combine their two languages or Teaching Toddlers Words, Concepts and Self-Care Skills switch between them **Social and Emotional Baby** Subsections

• 22-24 Encouraging Your Toddlers To Share

Preparing Your Child To Share

Handout

	IAN	NGUAGE & COMMUNICATION
Sub-Domain: Commur		
Goal IT – LC 3: Child learns to use adults as a resource to meet needs. Child communicates needs and wants non-verbally and by using language.		ild communicates needs and wants non-verbally and by using language.
Age Range	Developmental Progressions	GGK Curriculum Component
16 to 36 Months	Combines words or signs from one or more languages into phrases and sentences to communicate needs, wants, or ideas, such as "More milk," "I want juice," "Mas leche," or "Quiero juice." Children who are dual language learners may combine their two languages or switch between them	Cues and Communication Subsections • 16-18 Learning More Words and Their Meanings • 16-18 Learning Colors • 16-18 Teaching Words Through Singing • 19-21 Putting Words Together • 19-21 Whining/Screaming, Biting and Hitting • Whining/Screaming, Biting and Hitting: Their Feelings, Your Game Plan • 19-21 Finger Rhymes • 22-24 Understanding Your Toddler's Cues and Signals • Handout • Toddlers Speaking OutWhat Are They Saying? • 22-24 An Explosion of Words • 25-30 More Ways TO Communicate • 25-30 Teaching Tots to Talk • Handout • Tips For Teaching Tots to Talk • Handout • Tips For Teaching Tots to Talk • Activity • Play by Play Broadcaster Cards Physical and Brain Development Subsection • 31-36 Encouraging Receptive and Expressive Language Development Parent-Child Play and Learning Activities • 16-18 Taking Care Of Dolly • 16-18 Dolly and Edmund Have Feelings Too • 16-18 Flashlight Vocabulary • 16-18 Wet and Wild: Water Play

LANGUAGE & COMMUNICATION Sub-Domain: Communicating and Speaking Goal IT – LC 3: Child learns to use adults as a resource to meet needs. Child communicates needs and wants non-verbally and by using language. **Developmental Progressions GGK Curriculum Component** Age Range 16 to 36 Months Combines words or signs from one or more 19-21 Jump, Jump languages into phrases and sentences to 19-21 Ball Basics communicate needs, wants, or ideas, such as 22-24 Doing it Play by play "More milk," "I want juice," "Mas leche," or 22-24 The Word For The Day "Quiero juice." Children who are dual language 22-24 Shape Sorter learners may combine their two languages or 25-30 Tunes For Tots switch between them 25-30 Follow My Directions Shape Game 25-30 Color Me A Story 25-30 Tell Me What Happened 25-30 Make-Believe Jobs 31-36 This Is My Family 31-36 Following By Leading 31-36 Where, What and Why Storytelling 31-36 Let's Go Fishing 31-36 Hide and Buzz 31-36 Spot The Color 31-36 Count It

- Uses combinations of words and simple sentences or signs in a variety of situations.
- Uses simple sentences, such as 3–4 word sentences, to communicate needs and wants.

LANGUAGE & COMMUNICATION Sub-Domain: Communicating and Speaking Goal IT – LC 4: Child uses non-verbal communication and language to engage others in interaction. **Developmental Progressions GGK Curriculum Component** Age Range Birth to 9 Months **GGK Birth-36 Months** Uses facial expressions, including smiling, **Basic Care** or uses gestures or sounds, such as cooing Subsections or babbling, to engage familiar adults in 0-3 Crying and Consoling Your New Baby social interaction. • 0-3 E-Parenting Daily do Introduction **Cues and Communication** • 0-3 Cues and Signals: How Your Baby Communicates Handout Cues and Signals of Young Infants: 0-8 Months Activity Baby Charades 0-3 Infants Need Face To Face Interaction • 4-6 Cues and Signals of Young Infants Activity Cueing Jeopardy • 4-6 Foundations of Language learning Activity Lip Reading • 4-6 Play by Play Brief Introduction Handout Play By Play Daily Do 4-6 Home Time • 7-9 Language Learning 7-9 Months • 7-9 Replaying Play by Play • 7-9 Play by Play Payoffs **Parent-Child Play and Learning Activities** 0-3 Traditional Songs • 0-3 Peek A Boo...I Love You 0-3 Action-Reaction Rattles 0-3 Baby Raps and Taps • 0-3 This Little Piggy 0-3 Twinkle With A Bounce • 4-6 Bark, Bark...Moo, Moo 4-6 Tell Me About It 4-6 Routine Talk 4-6 Baby Geometry 7-9 Free Fall 7-9 Ditto 7-9 Talking Box Book

7-9 Read To Me 7-9 Voice Lessons

LANGUAGE & COMMUNICATION			
Sub-Domain: Communi	Sub-Domain: Communicating and Speaking		
Goal IT – LC 4: Child use	es non-verbal communication and language to en	gage others in interaction.	
Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months	Repeats actions or single words to initiate or maintain social interactions with other children or adults, such as clapping hands or calling a name to get someone's attention.	GGK Birth-36 Months Basic Care Subsections • 7-9 Feeding and Nutrition 7-12 Months • Healthy Eating For A Lifetime Starts Now • 16-18 Self-Care For Toddlers: Feeding, Cleaning Up, Dressing and Bathing • Handout • Play by Play Daily Do Social and Emotional Development Subsections • 13-15 Social and Emotional Development • Handout • Social and Emotional Milestones 13-18 Months Cues and Communication Subsections • 7-9 Language Learning 7-9 Months • 7-9 Replaying Play by Play • 7-9 Play by Play Payoffs • 10-12 Communication and Language Development 10-12 Months • 10-12 Play by Play Practice • 10-12 Home Time • 13-15 Changing Cues • Activity • Connecting The Cues • 13-15 Learning To Communicate With Words and Gestures • 16-18 Learning More Words and Their Meanings • 16-18 Learning More Words Through Singing Play and Stimulation Subsection	
		Subsection • 16-18 Experiencing Concepts and Learning Words Through Play	

LANGUAGE & COMMUNICATION		
Sub-Domain: Communic	ating and Speaking	
Goal IT – LC 4: Child uses	non-verbal communication and language to en	gage others in interaction.
Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Repeats actions or single words to initiate or maintain social interactions with other children or adults, such as clapping hands or calling a name to get someone's attention.	Parent-Child Play and Learning Activities
16 to 36 Months	Uses words, signs, phrases, or simple sentences to initiate, continue, or extend conversations with others about feelings, experiences, or thoughts.	GGK Birth-36 Months Basic Care Subsections • 25-30 Teaching More Words and Self-Care Skills • Handout • Teaching Toddlers Words, Concepts and Self-Care Skills Social and Emotional Baby Subsections • 22-24 Encouraging Your Toddlers To Share • Handout • Preparing Your Child To Share Cues and Communication Subsections • 16-18 Learning More Words and Their Meanings • 16-18 Learning Colors • 16-18 Teaching Words Through Singing • 19-21 Putting Words Together • 19-21 Whining/Screaming, Biting and Hitting • Whining/Screaming, Biting and Hitting: Their Feelings, Your Game Plan • 19-21 Finger Rhymes

LANGUAGE & COMMUNICATION Sub-Domain: Communicating and Speaking Goal IT – LC 4: Child uses non-verbal communication and language to engage others in interaction. **Developmental Progressions GGK Curriculum Component** Age Range • 22-24 Understanding Your Toddler's Cues and Signals 16 to 36 Months Uses words, signs, phrases, or simple Handout sentences to initiate, continue, or extend Toddlers Speaking Out...What Are They Saying? conversations with others about feelings, 22-24 An Explosion of Words experiences, or thoughts. 25-30 More Ways TO Communicate 25-30 Teaching Tots to Talk Handout Tips For Teaching Tots to Talk 31-36 Moms and Dads Supporting Language Development Activity Play by Play Broadcaster Cards **Physical and Brain Development** Subsection • 31-36 Encouraging Receptive and Expressive Language Development **Parent-Child Play and Learning Activities** • 16-18 Taking Care Of Dolly • 16-18 Dolly and Edmund Have Feelings Too • 16-18 Flashlight Vocabulary 16-18 Wet and Wild: Water Play • 19-21 Jump, Jump • 19-21 Ball Basics 22-24 Doing it Play by play 22-24 The Word For The Day 22-24 Shape Sorter • 25-30 Tunes For Tots 25-30 Follow My Directions Shape Game 25-30 Color Me A Story 25-30 Tell Me What Happened 25-30 Make-Believe Jobs 31-36 This Is My Family 31-36 Following By Leading 31-36 Where, What and Why Storytelling 31-36 Let's Go Fishing 31-36 Hide and Buzz

Head Start Indicators:

• 31-36 Count It

31-36 Spot The Color

- Initiates and responds in conversations with others.
- Participates in simple conversations with others that are maintained by back-and-forth exchanges of ideas or information.
- Engages in simple conversations by expressing own feelings, thoughts, and ideas to others.

LANGUAGE & COMMUNICATION Sub-Domain: Communicating and Speaking Goal IT – LC 5: Child uses increasingly complex language in conversation with others. **Developmental Progressions GGK Curriculum Component** Age Range Birth to 9 Months **GGK Birth-36 Months** Explores sounds common in many **Basic Care** languages, such as "ma-ma" or "ba-ba." Subsections • 0-3 Crying and Consoling Your New Baby **Social and Emotional Baby** Subsections • 0-3 Your Social Baby **Cues and Communication** Subsections • 0-3 Cues and Signals: How Your Baby Communicates Handout Cues and Signals of Young Infants: 0-8 Months Activity **Baby Charades** 0-3 Infants Need Face To Face Interaction 4-6 Cues and Signals of Young Infants Activity Cueing Jeopardy 4-6 Foundations of Language learning Activity Lip Reading 4-6 Play by Play Brief Introduction Handout Play By Play Daily Do 7-9 Language Learning 7-9 Months 7-9 Replaying Play by Play • 7-9 Play by Play Payoffs **Parent-Child Play and Learning Activities** 0-3 Traditional Songs • 0-3 Peek A Boo...I Love You • 0-3 Action-Reaction Rattles • 0-3 Baby Raps and Taps • 0-3 This Little Piggy 0-3 Twinkle With A Bounce • 4-6 Bark, Bark...Moo, Moo 4-6 Tell Me About It 4-6 Routine Talk 7-9 Free Fall 7-9 Ditto 7-9 Talking Box Book

7-9 Read To Me7-9 Voice Lessons

	ng and Speaking		
Cool IT I C F. Child uses inc	Sub-Domain: Communicating and Speaking		
Goal II – LC 5: Child uses inc	creasingly complex language in conversation w	vith others.	
Age Range	Developmental Progressions	GGK Curriculum Component	
Age Range 8 to 18 Months Init bab or g Cor			

	LA	NGUAGE & COMMUNICATION	
Sub-Domain: Commun	Sub-Domain: Communicating and Speaking		
Goal IT – LC 5: Child uses increasingly complex language in conversation v		with others.	
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Participates in conversations with others using spoken or sign language that includes simple sentences, questions, and responses. Sometimes describes experiences that have happened in the past or are about to happen. Children who are DLLs develop the ability to participate in conversations with increasing complexity in each of their languages	GGK Birth-36 Months Basic Care Subsections • 25-30 Teaching More Words and Self-Care Skills • Handout • Teaching Toddlers Words, Concepts and Self-Care Skills Social and Emotional Baby Subsections • 22-24 Encouraging Your Toddlers To Share • Handout • Preparing Your Child To Share Cues and Communication Subsections • 16-18 Learning More Words and Their Meanings • 16-18 Learning Colors • 16-18 Teaching Words Through Singing • 19-21 Putting Words Together • 19-21 Putting Words Together • 19-21 Finger Rhymes • 22-24 Understanding Your Toddler's Cues and Signals • Handout • Toddlers Speaking OutWhat Are They Saying? • 22-24 An Explosion of Words • 25-30 More Ways TO Communicate • 25-30 Teaching Tots to Talk • Handout • Tips For Teaching Tots to Talk • 31-36 Moms and Dads Supporting Language Development • Play by Play Broadcaster Cards Physical and Brain Development Subsection	
		16-18 Experiencing Concepts and Learning Words Through Play	

LANGUAGE & COMMUNICATION Sub-Domain: Communicating and Speaking Goal IT – LC 5: Child uses increasingly complex language in conversation with others. **Developmental Progressions GGK Curriculum Component** Age Range **Parent-Child Play and Learning Activities** 16 to 36 Months Participates in conversations with others using spoken or sign language that includes simple 16-18 Taking Care Of Dolly sentences, questions, and responses. 16-18 Dolly and Edmund Have Feelings Too Sometimes describes experiences that have 16-18 Flashlight Vocabulary happened in the past or are about to happen. 16-18 Wet and Wild: Water Play Children who are DLLs develop the ability to 19-21 Jump, Jump participate in conversations with increasing 19-21 Ball Basics complexity in each of their languages 22-24 Doing it Play by play 22-24 The Word For The Day 22-24 Shape Sorter 25-30 Tunes For Tots 25-30 Follow My Directions Shape Game 25-30 Color Me A Story 25-30 Tell Me What Happened 25-30 Make-Believe Jobs 31-36 This Is My Family 31-36 Following By Leading 31-36 Where, What and Why Storytelling 31-36 Let's Go Fishing 31-36 Hide and Buzz 31-36 Spot The Color • 31-36 Count It **Head Start Indicators:**

- Uses sentences of three or more words in conversation with others.
- Asks and answers simple questions in conversations with others.
- Refers to past or future events in conversation with others

LANGUAGE & COMMUNICATION			
Sub-Domain: Commun	Sub-Domain: Communicating and Speaking		
Goal IT – LC 6: Child in	itiates non-verbal communication and language to	learn and gain information.	
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	Takes turns in non-verbal conversations by	GGK Birth-36 Months	
	using facial expressions, sounds, gestures or	Social and Emotional	
	signs to initiate or respond to communication.	Subsections	
		0-3 Connections Between Parents' Stress and Baby's Emotions	
		0-3 Feelings Infants Experience and How to Respond To Them	
		Cues and Communication	
		Subsections	
		0-3 Cues and Signals: How Your Baby Communicates	
		o Handout	
		Cues and Signals of Young Infants: O-8 Months	
		o Activity	
		Baby Charades	
		0-3 Cultural Practices and Responding to Infant Cues	
		0-3 Infants Need Face to Face Interaction	
		4-6 Cues and Signals of Young Infants	
		4-6 Foundations for Language Learning	
		o Activity	
		■ Lip Reading	
		4-6 Play by Play A Brief Introduction	
		7-9 Babies Respond To Their Family's Emotions Page 1 Child Blow and Learning Activities	
		Parent-Child Play and Learning Activities	
		O-3 Peek-A-BooI Love You A C Viel Paring	
		4-6 Kick Boxing 7.0 Padra (Pally Dynast)	
		• 7-9 Pedro/Polly Puppet	
8 to 18 Months	Asks simple questions using gestures such as	• 7-9 Voice lessons	
9 to 19 MOUTHS	Asks simple questions using gestures, such as pointing, signs or words with variations in	GGK Birth-36 Months Social and Emotional	
	pitch and intonation.	Subsections	
		13-15 E-Parenting For Toddlers	
		O Handout	
		E-Parenting Daily Do	
		Activity	
		Reading Faces	
		16-18 Toddlers and Their Feelings	
		16-18 Feeling Understood Results in Cooperation	

LANGUAGE & COMMUNICATION		
Sub-Domain: Communicating and Speaking		
Goal IT – LC 6: Child in	litiates non-verbal communication and language to	
Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Asks simple questions using gestures, such as pointing, signs or words with variations in pitch and intonation.	Cues and Communication Subsections • 7-9 Babies Respond To Their Family's Emotions • 10-12 Communication and Language Development For 10-12 Months • 13-15 Learning to Communicate with Words and Gestures Play and Stimulation Subsection • 10-12 Learning Problem Solving Through Play Parent-Child Play and Learning Activities • 7-9 Pedro/Polly Puppet • 7-9 Voice lessons • 10-12 The Hunt • 10-12 Pointing Fun
		10-12 Traditional Songs for Children 13 15 Pointing and Naming
16 to 36 Months	Seeks information and meaning of words by asking questions in words or signs, such as "What's that?" or "Who's that?" or "Why?"	 13-15 Pointing and Naming GGK Birth-36 Months Social and Emotional Subsections 16-18 Toddlers and Their Feelings 16-18 Feeling Understood Results in Cooperation Cues and Communication Subsections 22-24 Understanding Your Toddler's Cues and Signals Handout Toddlers Speaking OutWhat Are They Saying? Activity Doing It Play By Play 25-30 More Ways To Communicate 25-30 Teaching Tots To Talk Handout Tips For Teaching Tots To Talk 31-36 Moms and Dads Supporting Language Development 31-36 Following Directions and Taking Turns 31-36 Following Directions 31-36 Following

	LANGUAGE & COMMUNICATION		
Sub-Domain: Comm	Sub-Domain: Communicating and Speaking		
Goal IT – LC 6: Child	initiates non-verbal communication and language t	o learn and gain information.	
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Seeks information and meaning of words by asking questions in words or signs, such as "What's that?" or "Who's that?" or "Why?"	Parent-Child Play and Learning Activities 19-21 Tag 25-30 Tell Me What Happened 31-36 Following By Leading 31-36 Hide and Buzz	
Head Start Indicators:			
 Asks questions in a variety of ways. Repeats or re-phrases questions until a response is received. 			

LANGUAGE & COMMUNICATION Sub-Domain: Vocabulary Goal IT – LC 7: Child understands an increasing number of words used in communication with others. **Developmental Progressions GGK Curriculum Component** Age Range Birth to 9 Months Looks at familiar people, animals or objects **GGK Birth-36 Months** when they are named such as mama, puppy, **Basic Care** or ball. Subsection 0-3 E-Parenting Daily do Introduction Handout E-Parenting Daily Do **Social and Emotional Development** Subsection • 4-6 Parental Depression Affects Baby's Development • 7-9 Your Social Baby **Cues and Communication** Subsections • 0-3 Cues and Signals of Young Infants Handout Cues and Signals of Young Infants 0-3 Cultural Practices and Responding To Infant Cues 0-3 Infants Need Face-To-Face Interaction 4-6 Cues and Signals of Young Infants • 4-6 Foundations for Language Learning • 4-6 Play by Play A Brief Introduction Handout Play by Play Daily Do 7-9 Language Learning 7-9 Months 7-9 Babies Respond To Their Family's Emotions Replaying Play By Play Activity The Broadcaster Card Shuffle **Physical and Brain Development** • 0-3 Infant Brain Development • 0-3 Getting in Sync With My Baby Introduction Handout

Getting in Sync With My Baby

LANGUAGE & COMMUNICATION Sub-Domain: Vocabulary Goal IT – LC 7: Child understands an increasing number of words used in communication with others. **Developmental Progressions GGK Curriculum Component** Age Range Birth to 9 Months Looks at familiar people, animals or objects **Parent-Child Play and Learning Activities** when they are named such as mama, puppy, **Getting Acquainted Tongue Twister** or ball. **Getting Acquainted Sight Seeing** 0-3 Traditional Songs 0-3 Peek-A-Boo...I Love You 0-3 Twinkle With A Bounce 4-6 Bark, Bark...Moo, Moo 4-6 Tell Me All About It 4-6 Routine Talk 4-6 Picture Storybook 7-9 Body Parts Play by Play 7-9 Talking Box Book 7-9 Pedro/Polly Puppet • 7-9 Voice Lessons **GGK Birth-36 Months** 8 to 18 Months Looks or points at a person or object that has **Basic Care** been named, follows simple directions, and Subsections responds appropriately to the meaning of • 13-15 Good Nutrition words or signs. 16-18 Dressing and Bathing **Social and Emotional Development** Subsection • 7-9 Your Social Baby **Cues and Communication** Subsections • 7-9 Language Learning 7-9 Months 7-9 Babies Respond To Their Family's Emotions Replaying Play By Play Activity The Broadcaster Card Shuffle 10-12 Communication and Language Development 10-12 Months 10-12 Teaching Warning Words Handout Warning Words: Setting Limits and Teaching Self-Regulation • 10-12 Practice Play by Play 13-15 Learning To Communicate With Words and Gestures 13-15 How and When To Respond To Toddlers' Cues 13-15 Yelling: Can Toddlers Listen? • 16-18 Learning More Words and Their Meaning

LANGUAGE & COMMUNICATION Sub-Domain: Vocabulary Goal IT – LC 7: Child understands an increasing number of words used in communication with others. **Developmental Progressions GGK Curriculum Component** Age Range 8 to 18 Months Looks or points at a person or object that has **Physical and Brain** been named, follows simple directions, and Subsections responds appropriately to the meaning of • 13-15 Learning By Doing Builds Brains words or signs. Handout Concepts Under Construction **Play and Stimulation** Subsections • 13-15 Making Connections • 13-15 Reading Makes Words Live • 16-18 Experiencing Concepts and Learning Words Through Play **Parent-Child Play and Learning Activities** 7-9 Body Parts Play by Play • 7-9 Talking Box Book • 7-9 Pedro/Polly Puppet 7-9 Voice Lessons 10-12 Pointing Fun • 10-12 Simon Says 10-12 Traditional Songs for Children 16-18 The Clean Up Song 16-18 It's Raining All Over Me 16-18 Feeling Photos 16-18 Dolly and Edmund Have Feelings Too 16-18 Body Part Days 16-18 Pulling Colors • 16-18 Wet & Wild Water Play 16 to 36 Months Comprehends an increasing number of words **GGK Birth-36 Months** or signs used in simple sentences during **Basic Care** conversation and interaction with familiar Subsections adults and children. • 25-30 Teaching More Words And Self- Care Skills **Social and Emotional Development** Subsection • 22-24 Learning About Ownership: Yours and Mine 25-30 Getting In Sync With My Child Introduction Handout Getting In Sync With My Child

Sub-Domain: Vocabulary Goal IT – LC 7: Child understands an increasing number of words used in communication with others. **Developmental Progressions GGK Curriculum Component** Age Range **Cues and Communication** 16 to 36 Months Comprehends an increasing number of words Subsections or signs used in simple sentences during • 16-18 Learning More Words and Their Meanings conversation and interaction with familiar • 22-24 Understanding Your Toddler's Cues and Signals adults and children. Handout Toddlers Speaking Out...What are They Saying? 22-24 Reading Making Words Live 25-30 Teaching Tots To Talk Handout Tips For Teaching Tots To Talk • 25-30 More Ways To Communicate 31-36 Moms and Dads Supporting Language Development • 31-36 Following Directions and Taking Turns **Physical and Brain Development** • 19-21 What Toddler's Are Learning About Problem Solving • 22-24 Supporting Physical and Brain Development Handout Expanded Brain Builders • 31-36 Encouraging Receptive and Expressive Language Development **Parent-Child Play and Learning Activities** • 16-18 It's Raining All Over Me • 16-18 Body Part Days • 16-18 Pulling Colors • 19-21 Mirror, Mirror, I'm so Tall • 19-21 Jump, Jump • 22-24 Who Owns This? • 22-24 Doing It Play by Play 22-24 The Word For The Day 25-30 Follow My Directions Shape Game • 25-30 Color Me a Story • 25-30 Running and Stopping 25-30 Song and Dance 31-36 Following By Leading 31-36 Count It • 31-36 What Happened Today?

LANGUAGE & COMMUNICATION

- Shows understanding of the meaning of common words used in daily activities.
- Attends to new words used in conversation with others.
- Understands most positional words, such as on, under, up, or down.

Head Start Indicators:

	LAN	GUAGE & COMMUNICATION	
Sub-Domain: Vocabula	ary		
Goal IT – LC 8: Child uses an increasing number of words in communication and conversation with others.			
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	May use signs or verbalizations for familiar	GGK Birth-36 Months Basic Care	
	people or objects.	Subsection	
		0-3 E-Parenting Daily do Introduction	
		o Handout	
		■ E-Parenting Daily Do	
		Social and Emotional Development	
		Subsection	
		 4-6 Parental Depression Affects Baby's Development 	
		• 7-9 Your Social Baby	
		Cues and Communication	
		Subsections	
		 0-3 Cues and Signals of Young Infants 	
		• Handout	
		 Cues and Signals of Young Infants 	
		0-3 Cultural Practices and Responding To Infant Cues	
		0-3 Infants Need Face-To-Face Interaction 4.6 Guas and Gianala of Wayne Infants	
		4-6 Cues and Signals of Young Infants 4-6 Foundations for Language Infants	
		4-6 Foundations for Language Learning 4-6 Planta by Planta dustrian	
		4-6 Play by Play A Brief Introduction	
		 Handout Play by Play Daily Do 	
		• 7-9 Language Learning 7-9 Months	
		 7-9 Babies Respond To Their Family's Emotions 	
		Replaying Play By Play	
		Activity	
		• The Broadcaster Card Shuffle	
		Physical and Brain Development	
		0-3 Infant Brain Development	
		 0-3 Getting in Sync With My Baby Introduction 	
		 Handout 	
		 Getting in Sync With My Baby 	
		Parent-Child Play and Learning Activities	
		Getting Acquainted Tongue Twister	
		Getting Acquainted Sight Seeing Garage State Control	
		0-3 Traditional Songs 0-3 Peak A Real Haye Year	
		 0-3 Peek-A-BooI Love You 0-3 Twinkle With A Bounce 	
		4-6 Bark, BarkMoo, Moo	
		4-6 Tell Me All About It	
		4-6 Routine Talk	
		4-6 Picture Storybook	
		• 7-9 Body Parts Play by Play	
		• 7-9 Talking Box Book	
		• 7-9 Pedro/Polly Puppet	
		• 7-9 Voice Lessons	
		• 7-9 Voice Lessons	

LANGUAGE & COMMUNICATION			
	Sub-Domain: Vocabulary		
	uses an increasing number of words in communicat		
Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months	Imitates new words or signs and uses some	GGK Birth-36 Months	
	words or signs for naming or making simple	Basic Care	
	one-word requests, such as saying or signing	Subsections	
	"milk" when asking for a drink.	• 13-15 Good Nutrition	
		16-18 Dressing and Bathing	
		Social and Emotional Development	
		Subsection	
		• 7-9 Your Social Baby	
		Cues and Communication	
		Subsections	
		• 7-9 Language Learning 7-9 Months	
		7-9 Babies Respond To Their Family's Emotions	
		Replaying Play By Play	
		 Activity 	
		 The Broadcaster Card Shuffle 	
		10-12 Communication and Language Development 10-12 Months	
		10-12 Teaching Warning Words	
		o Handout	
		 Warning Words: Setting Limits and Teaching Self-Regulation 	
		10-12 Practice Play by Play	
		13-15 Learning To Communicate With Words and Gestures	
		13-15 How and When To Respond To Toddlers' Cues	
		• 13-15 Yelling: Can Toddlers Listen?	
		16-18 Learning More Words and Their Meaning	
		Physical and Brain	
		Subsections	
		10-12 Brains Grow Gray Matter With Two Languages	
		 Handout 	
		 Benefits Of A Bilingual Child 	
		13-15 Supporting Physical and Brain Development	
		o Handout	
		Early Brain Development: Windows of Opportunity	
		• 13-15 Learning By Doing Builds Brains	
		o Handout	
		 Concepts Under Construction 	

		GUAGE & COMMUNICATION
Sub-Domain: Vocabul		
	ses an increasing number of words in communicati	
Age Range 8 to 18 Months 16 to 36 Months	Uses an increasing number of words in communication bevelopmental Progressions Imitates new words or signs and uses some words or signs for naming or making simple one-word requests, such as saying or signing "milk" when asking for a drink. Uses an increasing number of words in communication and conversation with others and adds new vocabulary words regularly. Children who are DLLs may have a combined vocabulary in both languages that is similar in number to other children's vocabulary in one language.	Play and Stimulation Subsections • 13-15 Making Connections • 13-15 Reading Makes Words Live • 16-18 Experiencing Concepts and Learning Words Through Play Parent-Child Play and Learning Activities • 7-9 Body Parts Play by Play • 7-9 Talking Box Book • 7-9 Pedro/Polly Puppet • 7-9 Voice Lessons • 10-12 Pointing Fun • 10-12 Simon Says • 10-12 Traditional Songs for Children • 16-18 The Clean Up Song • 16-18 It's Raining All Over Me • 16-18 Feeling Photos • 16-18 Bodly and Edmund Have Feelings Too • 16-18 Bodly Part Days • 16-18 Pulling Colors • 16-18 Wild Water Play GGK Birth-36 Months Basic Care Subsections • 25-30 Teaching More Words And Self- Care Skills Social and Emotional Development Subsection • 22-24 Learning About Ownership: Yours and Mine • 25-30 Getting In Sync With My Child Introduction • Handout • Getting In Sync With My Child Cues and Communication Subsections
		 16-18 Learning More Words and Their Meanings 22-24 Understanding Your Toddler's Cues and Signals Handout Toddlers Speaking OutWhat are They Saying?
		22-24 Reading Making Words Live

	LANGUAGE & COMMUNICATION			
Sub-Domain: Vocabu				
	ises an increasing number of words in communication			
Age Range	Developmental Progressions	GGK Curriculum Component		
16 to 36 Months	Uses an increasing number of words in communication and conversation with others and adds new vocabulary words regularly. Children who are DLLs may have a combined vocabulary in both languages that is similar in number to other children's vocabulary in one language.	25-30 Second Language and School Success Handout Two Languages Are Better Than One 25-30 Teaching Tots To Talk Handout Tips For Teaching Tots To Talk Stand More Ways To Communicate 31-36 Moms and Dads Supporting Language Development 31-36 Following Directions and Taking Turns Physical and Brain Development 19-21 What Toddler's Are Learning About Problem Solving 22-24 Supporting Physical and Brain Development Handout Expanded Brain Builders 31-36 Encouraging Receptive and Expressive Language Development Parent-Child Play and Learning Activities 16-18 It's Raining All Over Me 16-18 Body Part Days 16-18 Pulling Colors 19-21 Mirror, Mirror, I'm so Tall 19-21 Jump, Jump 22-24 Who Owns This? 22-24 Doing It Play by Play 22-24 The Word For The Day 25-30 Follow My Directions Shape Game 25-30 The Bilingual Spider 25-30 Color Me a Story 25-30 Song and Dance 31-36 Following By Leading 31-36 Count It 31-36 What Happened Today?		
		 25-30 Song and Dance 31-36 Following By Leading 31-36 Count It 		

Tread Start maleat

- Shows rapid growth in number of words or signs used in conversation with others.
- Demonstrates a vocabulary of at least 300 words in home language.
- Asks questions about the meaning of new words.

	LANG	SUAGE & COMMUNICATION
Sub-Domain: Emerge	nt Literacy	
Goal IT – LC 9: Child a	attends to, repeats, and uses some rhymes, phrases	, or refrains from stories or songs.
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Listens and attends to culturally and linguistically familiar words or signs in rhymes or songs.	GGK Birth-36 Months Cues and Communication Subsections O-3 Infants Need Face To Face Interaction T-9 Language Learning 7-9 Months Parent-Child Play and Learning Activities O-3 Traditional Songs O-3 Baby Raps and Taps O-3 Action-Reaction Rattles O-3 This Little Piggy O-3 Twinkle With a Bounce A-6 Bark, BarkMoo, Moo 4-6 First Dance T-9 It's A Band T-9 Talking Box Book T-9 Voice Lessons
8 to 18 Months	Says a few words of culturally and linguistically familiar rhymes and repetitive refrains in stories or songs.	GGK Birth-36 Months Cues and Communication Subsections • 7-9 Language Learning 7-9 Months • 16-18 Learning More Words and Their Meanings • 16-18 Teaching Words Through Singing Parent-Child Play and Learning Activities • 7-9 It's A Band • 7-9 Talking Box Book • 7-9 Voice Lessons • 10-12 Traditional Songs For Children • 10-12 Find The Music • 13-15 Copy Cats • 16-18 A Star Is Born

		IGUAGE & COMMUNICATION
Sub-Domain: Emerge	•	
	attends to, repeats, and uses some rhymes, phras	
Age Range	Developmental Progressions	GGK Curriculum Component
16 to 36 Months	Says or repeats culturally and linguistically	GGK Birth-36 Months
	familiar rhymes, phrases, or refrains from	Cues and Communication
	songs or stories.	Subsections
		 16-18 Learning More Words and Their Meanings
		16-18 Teaching Words Through Singing
		• 19-21 Finger Rhymes
		22-24 An Explosion of Words
		Handout
		 Language/Communication Milestones: 19-24 Months
		25-30 Teaching Tots to Talk
		31-36 Making The Most of Storytime
		Parent-Child Play and Learning Activities
		• 16-18 A Star Is Born
		• 19-21 Finger Rhymes
		22-24 The Word For The Day
		22-24 It's An Orchestra
		• 25-30 Tunes For Tots
		25-30 The Bilingual Spider
		25-30 Song and Dance
	-	Head Start Indicators:
Reneats simple	e familiar rhymes or sings favorite songs.	
•	stories using props	

	LANGUAGE & COMMUNICATION		
Sub-Domain: Emerger	Sub-Domain: Emergent Literacy		
Goal IT – LC 10: Child	handles books and relates them to their stories or i	nformation.	
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	Explores a book by touching it, patting it, or	GGK Birth-36 Months	
	putting it in mouth.	Cues and Communication	
		Subsections	
		4-6 Foundations For Language learning	
		Activity	
		Lip Reading	
		Physical and Brain Development	
		Subsections	
		7-9 Read Now Read Forever	
		7-9 Home Time	
		Parent-Child Play and Learning Activities	
		0-3 Plates and Patterns	
		4-6 Picture Storybook	
		4-6 Touchy Feely	
		7-9 Talking Box Book	
		7-9 Read To Me	
8 to 18 Months	Holds books, turns pages, looks at the pictures	GGK Birth-36 Months	
	and uses sounds, signs, or words to identify	Cues and Communication	
	actions or objects in a book.	Subsections	
		10-12 Communication and Language Development For 10-12 Months	
		• 16-18 Read To Me	
		Physical and Brain Development	
		Subsections	
		7-9 Read Now Read Forever	
		7-9 Home Time	
		Parent-Child Play and Learning Activities	
		7-9 Talking Box Book	
		• 7-9 Read To Me	
		10-12 Scribble Doodles	
		10-12 Bedtime Stories	
		• 13-15 A Book About Me	
		13-15 Feeling Photos	

LANGUAGE & COMMUNICATION Sub-Domain: Emergent Literacy Goal IT – LC 10: Child handles books and relates them to their stories or information. **Developmental Progressions GGK Curriculum Component** Age Range 16 to 36 Months Pretends to read books by turning pages and **GGK Birth-36 Months** talking about or using signs to describe what is **Cues and Communication** happening in the book. Subsections • 16-18 Read To Me • 31-36 Making The Most of Storytime **Physical and Brain Development** Subsection 31-36 Building Blocks for Reading and Writing Handout • The 5 Building Blocks For Reading and Writing **Parent-Child Play and Learning Activities** • 19-21 Going To The Library • 22-24 The Word For The Day • 25-30 Color Me A Story • 31-36 This Is My Family **Head Start Indicators:** Asks to have several favorite books read over and over.

Holds book, turns pages, and pretends to read.

LANGUAGE & COMMUNICATION Sub-Domain: Emergent Literacy Goal IT – LC 11: Child recognizes pictures and some symbols, signs, or words. **Developmental Progressions GGK Curriculum Component** Age Range Looks at pictures of familiar people, animals, **GGK Birth-36 Months** Birth to 9 Months **Cues and Communication** or objects while an adult points at and/or Subsections names the person, animal, or object. • 4-6 Foundations For Language learning Activity Lip Reading 7-9 Play by Play Activity **Broadcaster Care Shuffle Physical and Brain Development** Subsections • 7-9 Read Now... Read Forever **Parent-Child Play and Learning Activities** Getting Acquainted Tongue Twister **Getting Acquainted Sight Seeing** 0-3 Plates and Patterns • 4-6 Picture Storybook • 4-6 Touchy Feely 7-9 Talking Box Book • 7-9 Read To Me **GGK Birth-36 Months** 8 to 18 Months Points at, signs, or says name of, or talks about **Cues and Communication** animals, people, or objects in photos, pictures, Subsections or drawings. • 7-9 Play by Play Activity **Broadcaster Care Shuffle** 10-12 Communication and Language Development For 10-12 Months 16-18 Read To Me • 16-18 Home Time **Physical and Brain Development** Subsections • 7-9 Read Now... Read Forever **Play and Stimulation** Subsections • 13-15 Reading: Making Words Live **Parent-Child Play and Learning Activities** • 7-9 Talking Box Book • 7-9 Read To Me 10-12 Scribble Doodles 10-12 Bedtime Stories 13-15 A Book About Me 13-15 Feeling Photos

	LANGUAGE & COMMUNICATION		
Sub-Domain: Emerge	ent Literacy		
Goal IT – LC 11: Child	recognizes pictures and some symbols, signs, or wo	rds.	
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Recognizes and uses some letters or numbers, such as letters in one's name, and shows increasing interest in written forms of language, such as print in books or signs on buildings. Children who are DLLs recognize and use written forms of each of their languages.	GGK Birth-36 Months Cues and Communication Subsections • 16-18 Read To Me • 22-24 Reading: Making Words Live • 25-30 Second Language and School Success • Handout • Two Languages Are Better Than One • 31-36 Making The Most of Storytime Physical and Brain Development Subsection • 16-18 Learning Concepts: Sorting, Matching , And Sizing • 31-36 Building Blocks for Reading and Writing • Handout • The 5 Building Blocks For Reading and Writing Parent-Child Play and Learning Activities • 19-21 Going To The Library • 22-24 The Word For The Day • 25-30 Color Me A Story • 31-36 This Is My Family	
·	1	Head Start Indicators:	
Points to and no	ames some letters or characters in their names.		

- Recognizes familiar signs on a building or street.
- Attributes meaning to some symbols, such as a familiar logo or design.

LANGUAGE & COMMUNICATION

Sub-Domain: Emergent Literacy
Goal IT – LC 12: Child comprehends meaning from pictures and stories.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Looks at picture books and listens to an adult	GGK Birth-36 Months
	talk about pictures in a book.	Cues and Communication
		Subsections
		 4-6 Foundations For Language learning
		 Activity
		Lip Reading
		• 7-9 Play by Play
		o Activity
		Broadcaster Care Shuffle
		Physical and Brain Development
		Subsections
		• 7-9 Read Now Read Forever
		Parent-Child Play and Learning Activities
		0-3 Plates and Patterns
		• 4-6 Picture Storybook
		• 4-6 Touchy Feely
		• 7-9 Talking Box Book
		• 7-9 Read To Me
8 to 18 Months	Points at pictures in a book, making sounds or	GGK Birth-36 Months
	saying words and interacting with an adult	Cues and Communication
	reading a book.	Subsections
		• 7-9 Play by Play
		o Activity
		■ Broadcaster Care Shuffle
		10-12 Communication and Language Development For 10-12 Months
		• 16-18 Read To Me
		• 16-18 Home Time
		Physical and Brain Development
		Subsections
		• 7-9 Read Now Read Forever
		Play and Stimulation
		Subsections
		13-15 Reading: Making Words Live
		Parent-Child Play and Learning Activities
		• 7-9 Talking Box Book
		• 7-9 Read To Me
		• 10-12 The Hunt
		• 10-12 Pointing Fun
		10-12 Scribble Doodles
		10-12 Bedtime Stories
		13-15 A Book About Me
		13-15 Feeling Photos

LANGUAGE & COMMUNICATION Sub-Domain: Emergent Literacy Goal IT – LC 12: Child comprehends meaning from pictures and stories. **Developmental Progressions GGK Curriculum Component** Age Range 16 to 36 Months **GGK Birth-36 Months** Talks about books, acts out events from **Cues and Communication** stories, and uses some vocabulary Subsections encountered during book reading. • 16-18 Read To Me • 22-24 Reading: Making Words Live 25-30 Teaching Tots to Talk 25-30 Second Language and School Success Handout Two Languages Are Better Than One • 31-36 Making The Most of Story time **Physical and Brain Development** Subsection • 16-18 Learning Concepts: Sorting, Matching, And Sizing 31-36 Building Blocks for Reading and Writing Handout The 5 Building Blocks For Reading and Writing • 31-36 Encouraging Receptive and Expressive Language Development **Parent-Child Play and Learning Activities** • 19-21 Going To The Library • 22-24 The Word For The Day • 25-30 Color Me A Story • 31-36 Where, What and Why of Story telling • 31-36 Out of Sight, Not Out Of Memory • 31-36 This Is My Family **Head Start Indicators:**

- Uses pictures as a guide to talk about a story that has been read.
- Asks or answers questions about what is happening in a book or story.
- Identifies the feelings of characters in a book or story.

LANGUAGE & COMMUNICATION

Sub-Domain: Emergent Literacy

Goal IT – LC 13: Child makes marks and uses them to represent objects or actions.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Emerging	GGK Birth-36 Months
		Cues and Communication
		Subsections
		 4-6 Foundations For Language learning
		 Activity
		■ Lip Reading
		Parent-Child Play and Learning Activities
		0-3 Plates and Patterns
		4-6 Picture Storybook
		• 7-9 Talking Box Book
		• 7-9 Read To Me
16 to 36 Months	Makes scribbles on paper to represent an	GGK Birth-36 Months
	object or action even though an adult	Cues and Communication
	might not recognize what it is.	Subsections
	geee	• 16-18 Read To Me
		Physical and Brain Development
		Subsection
		 31-36 Teaching Fine Motor Skills and Eye-Hand Coordination
		31-36 Building Blocks for Reading and Writing
		o Handout
		 The 5 Building Blocks For Reading and Writing
		Parent-Child Play and Learning Activities
		19-21 Going To The Library
		22-24 The Word For The Day
		• 25-30 Color Me A Story
		• 31-36 This Is My Family
		Head Ctart Indicators

Head Start Indicators:

- Draws pictures using scribbles and talks with others about what they have made.
- Draws straight lines or curved lines.
- Makes letter-like marks or scribbles on paper.

Cognition Domain

COGNITION

GGK Curriculum Components

Growing Great Families Modules

Protecting Your Children From Toxic Stress

Subsections

- Types of Stress and Their Effects
- Harmful Stress: Protecting Your Children From It
- Handout
- Types of Stress: How Children React
- What Can You Do To Reduce Your Child's Exposure to Toxic Stress
- Demo
- Bubble Brains With Stress Dots
- The Long Term Effects of Toxic Stress (Adverse Childhood Experiences)
- Parents Benefit Too From Reducing Toxic Stress

Prenatal Modules

Your Baby's Developing Brain

Subsections

- Connection Between Mom's Prenatal Health and Baby's Brain Development
- Handout
- Brain Development: The First Six Years
- Making Sense Of Your Baby's Developing Senses
- Handout
- Sensory Development

GGK Birth-36 Months

Physical and Brain Development

Subsections

- 0-3 Family Values Influence Early Brain Development
- 0-3 Infant Brain Development
- Demo
- Bubble Brains
- Handout
- The Brain What Happens Where
- Bigger Brains=Better Functioning Brains
- 0-3 Physical and Brain Development 0-3 and Tummy Time
- 0-3 Brain Daily Do Introduction
- Handout
- Brain Builder Daily Do
- 4-6 Physical and Cognitive Development Go Hand in Hand
- 7-9 Brain Cells: Use Them or Lose Them
 - Handout
 - "Use it or Lose It" Brain Facts

COGNITION

GGK Curriculum Components

- 10-12 Brains Grow With Physical Movement
- 10-12 E-Parenting Builds Essential Brain Connections
- 13-15 Learning By Doing Builds Brains
 - Handout
 - Brain Builders Daily Do
 - Concepts Under Construction
- 13-15 Supporting Physical and Brain Development
 - Handout
 - Early Brain Development: Windows of Opportunity
 - The 4 Steps to Success Daily Do
 - Steps For Making Learning Fun
- 16-18 Building A Great Brain: Parental Influences
 - Handout
 - The Brain What Happens Where
 - Bubble Brains
- 16-18 TV and Early Brain Development
- 19-21 The Body Brain Connection
- 22-24 Supporting Physical and Brain Development
 - Handout
 - Expanded Brain Builders For 2 Year Olds
 - Activity
 - Future Brains
- 22-24 Supporting Physical and Brain Development
- 22-24 Math and Problem Solving: Window Of Opportunity
- 25-30 Supporting Physical and Brain Development

Physical and Brain Development Milestone Charts

- Cognitive and Physical Milestones: 0-3 months
- Cognitive and Physical Milestones: 4-6 months
- Cognitive and Physical Milestones: 7-9 months
- Cognitive and Physical Milestones: 13-18 months
- Cognitive and Physical Milestones: 19-24 months
- Cognitive and Physical Milestones: 25-36 months

Sub-Domain: EXPLORATION AND DISCOVERY Goal IT— C 1: Child actively explores people and objects to understand self, others, and objects. Age Range Developmental Progressions GGK Curriculum Component Uses the senses and a variety of actions to examine people and objects, such as mouthing, touching, shaking or dropping. Prenatal Modules Your Baby's Developing Brain Subsection Making Sense Of Your Baby's Developing Senses Handout				
Age Range Developmental Progressions Birth to 9 Months Uses the senses and a variety of actions to examine people and objects, such as mouthing, touching, shaking or dropping. Developmental Progressions GGK Curriculum Component Prenatal Modules Your Baby's Developing Brain Subsection Making Sense Of Your Baby's Developing Senses				
Birth to 9 Months Uses the senses and a variety of actions to examine people and objects, such as mouthing, touching, shaking or dropping. Prenatal Modules Your Baby's Developing Brain Subsection Making Sense Of Your Baby's Developing Senses	Goal IT— C 1: Child actively explores people and objects to understand self, others, and objects.			
Birth to 9 Months Uses the senses and a variety of actions to examine people and objects, such as mouthing, touching, shaking or dropping. Prenatal Modules Your Baby's Developing Brain Subsection Making Sense Of Your Baby's Developing Senses				
GGK Birth-36 Months Social and Emotional Development Subsection • 7-9 Priven To Explore • Handout • Character Builders, Discovery 9-18 months Cues and Communication Subsection • 0-3 Infants Need Face-to Face Interaction Physical and Brain Development Subsection • 0-3 Introduction To Brain Builders • Brain Builders Daily Do • 4-6 Brain Builders: Two More Areas of Learning Play and Learning Activities • Getting Acquainted: Tongue Twister • Getting Acquainted: Sight Seeing • 0-3 Plates and Patterns • 0-3 Action-Reaction Rattles • 0-3 Twinkle With A Bounce • 4-6 Kick Boxing • 4-6 First Dance • 4-6 Rock and Roll • 4-6 Hand It Over • 4-6 Paul, Pull, Pull • 4-6 Touchy Feely • 4-6 Ficture Storybook • 7-9 Pillows, Paths and Piles • 7-9 Sniff and Smell • 7-9 Sniff and Smell • 7-9 Sofra 3				

COGNITION		
Sub-Domain: EXPLORATION AND DISCOVERY		
Goal IT- C 1: Child actively explores people and objects to understand self, others, and objects.		
Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Acts intentionally to achieve a goal	GGK Birth-36 Months
	or when manipulating an object,	Social and Emotional Development
	such as trying to get an adult to do	Subsection
	something or trying different ways	7-9 Driven To Explore
	to reach a toy under a table.	Handout
		 Character Builders, Discovery 9-18 months
		10-12 Activities To Bolster Development
		Physical and Brain Development
		Subsection
		13-15 Learning By Doing Builds Better Brains
		Play and Learning Activities
		7-9 It's A Band
		• 7-9 Pillows, Paths and Piles
		7-9 Sniff and Smell
		• 7-9 Lots of Lids
		• 7-9 Grip 3
		7-9 Human Jungle Gym
		10-12 Shake It Up Bottle
		• 10-12 Mess It Up
		• 10-12 Tiny Bubbles
		10-12 Through The Tube
		• 10-12 The Hunt
		• 10-12 Scribble Doodles
		10-12 In and Out Around The House
		• 10-12 In The Can
		• 10-12 Sticky Squares
		• 13-15 Copy Cats
		13-15 Pointing and Naming
		• 13-15 Toss
		13-15 Push and Pull
		13-15 Stack and Whack
		16-18 Color Hunt
		• 16-18 What's In the Sack
		• 16-18 Wet and Wild: Water Play

COGNITION		
Sub-Domain: EXPLORATION AND DISCOVERY		
Goal IT— C 1: Child actively explores people and objects to understand self, others, and objects.		
Age Range	Developmental Progressions	GGK Curriculum Component
16 to 36 Months	Observes and experiments with how things work, seeks information from others, or experiments with different behaviors to see how people and objects react.	GK Birth-36 Months Body Builders Subsections • 16-18 Self-Care Skills For Toddlers: Feeding, Cleaning Up, Dressing and Bathing Social and Emotional Development Subsections • 25-30 Tantrums Physical and Brain Development Subsection • 19-21 The Body-Brain Connection • 19-21 What Toddlers Are Learning About Problem Solving • 25-30 Teaching Concepts and Problem Solving Play and Stimulation Subsection • 16-18 The Great Outdoors • 19-21 Power of Touch and Affection • 31-36 Nurturing Touch Play and Learning Activities • 16-18 Obstacle Course • 16-18 Amazing Animals • 19-21 Twist and Fetch • 19-21 Pouring and Mixing • 19-21 Dough Play • 19-21 Going To The Library • 19-21 Going To The Library • 19-21 Ball Basics • 22-24 Where Am I? • 22-24 Outdoor Art • 25-30 Tell Me What Happened • 25-30 Sand and Snow Sculptures • 25-30 I Spy • 31-36 Which One Is Different? • 31-36 Growing a Garden
Head Start Indicators:		

- Learns about characteristics of people and properties and uses of objects through the senses and active exploration.
- Experiments with everyday objects or materials to answer "What?", "Why?" or "How?" questions.

COGNITION		
Sub-Domain: EXPLORATION AND DISCOVERY		
Goal IT- C 2: Child uses understanding of causal relationships to act on social and physical environments.		
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Repeats an action to make things happen or to get an adult to repeat an action, such as dropping a toy from the high chair repeatedly and waiting for an adult to pick it up.	GGK Birth-36 Months Basic Care Subsections • 0-3 E-Parenting Daily Do Introduction Social and Emotional Development Subsections • 0-3 Feelings Infants Experience and How To Respond To Them Cues and Communication Subsections • 0-3 Cues and Signals: How Your Baby Communicates • 0-3 Infants Need Face-To-Face Interaction • 4-6 Cues and Signals of Young Infants Physical and Brain Development Subsections • 0-3 Getting in Sync With My Baby Introduction • Handout • Getting In Sync Play and Learning Activities • Getting Acquainted Tongue Twister • 0-3 Action-Reaction Rattles • 0-3 Peek-a-Boo I Love You • 0-3 Fly Away • 4-6 Pull, Pull, Pull • 4-6 Hand It Over • 4-6 The Great Outdoors • 4-6 Touchy Feely • 4-6 Free Fall • 7-9 Talking Box Book • 7-9 Sniff and Smell • 7-9 It's A Band
8 to 18 Months	Engages in purposeful actions to cause things to happen, such as making splashes in a puddle or rolling a ball to knock over a tower.	GGK Birth-36 Months Cues and Communication Subsections • 10-12 Teaching Warning Words • Handout • Warning Words: Setting Limits and Teaching Self-Regulation

COGNITION		
Sub-Domain: EXPLORATION AND DISCOVERY		
Goal IT— C 2: Child uses understanding of causal relationships to act on social and physical environments.		
Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Engages in purposeful actions to cause things to happen, such as making splashes in a puddle or rolling a ball to knock over a tower.	Physical and Brain Development Subsections 10-12 Brains Grow With Physical Movement 16-18 Building A Great Brain: Parental Influences Play and Stimulation Subsection 10-12 Going Out With Toddlers Handout Outing Supply Checklist 10-12 Learning Problem Solving Through Play 16-18 The Great Outdoors Play and Learning Activities 10-12 Shake It Up Bottle 10-12 Tiny Bubbles 10-12 Tiny Bubbles 10-12 In and Out and Around The House 10-12 Abracadabra Scarves 10-12 Hidden Treasures 10-12 Around The Town: Outings Are A Time For Learning 10-12 Sticky Squares 13-15 Stack and Whack 13-15 Taking Care of Dolly 16-18 Obstacle Course
16 to 36 Months	Identifies the cause of an observed outcome, such as the tower fell over because it was built too high. Predicts outcomes of actions or events, such as turning the faucet will make water come out.	GGK Birth-36 Months Basic Care Subsections • 25-30 Routines, Transitions, And School Readiness Cues and Communication Subsections • 19-21 Finger Rhymes Physical and Brain Development Subsections • 16-18 Building A Great Brain: Parental Influences • 19-21 The Body-Brain Connection • 19-21 What Toddlers Are Learning About Problem Solving • 25-30 Getting Children Ready To Learn • Handout • Getting Ready For Play and Learning

COGNITION			
Sub-Domain: EXPLORATION AND DISCOVERY			
Goal IT- C 2: Child	uses understanding of causal relationships to	act on social and physical environments.	
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Identifies the cause of an observed outcome, such as the tower fell over because it was built too high. Predicts outcomes of actions or events, such as turning the faucet will make water come out.	Play and Stimulation Subsections • 16-18 Teaching Problem Solving Through Play Play and Learning Activities • 16-18 Obstacle Course • 16-18 Amazing Animals • 19-21 Twist and Fetch • 19-21 Pouring and Mixing • 19-21 Dough Play • 19-21 Going To The Library • 19-21 Ball Basics • 22-24 Where Am I? • 22-24 Outdoor Art • 25-30 Tell Me What Happened • 25-30 Cutting and Pasting • 25-30 Sand and Snow Sculptures • 25-30 I Spy • 31-36 What Happened Today? • 31-36 Which One Is Different? • 31-36 Growing a Garden	
	Head Start Indicators:		

- Makes simple predictions about what will happen next, such as in a story or in everyday routines.
- Anticipates some cause and effects of own actions, such as what happens while running with a cup of water.

COGNITION		
Sub-Domain: MEMOF	RY	
Goal IT—C 3: Child recognizes differences between familiar and unfamiliar people, objects, actions, or events.		
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Recognizes familiar people by their faces or voices. Learns to distinguish between familiar and unfamiliar people.	GGK Birth-36 Months Basic Care Subsections
8 to 18 Months	Remembers actions of familiar adults, the usual location of familiar objects, and parts of familiar routines. Notices and responds to new people, objects, or materials in the environment.	GGK Birth-36 Months Basic Care Subsections

	COGNITION
b-Domain: EXPLORATION AND DISCOVERY	
oal IT-C2: Child uses understanding of causal relationships to	o act on social and physical environments.
Age Range Developmental Progressions	GGK Curriculum Component
Anticipates and communicates about multiple steps of familiar routines, activities, or events. Expresses surprise or asks about unexpected outcomes or unusual people, actions, or events.	GGK Birth-36 Months Basic Care Subsections • 31-36 Routines, Transitions and School Readiness Physical and Brain Development Subsections • 22-24 Supporting Physical and Brain Development • Handout • Expanded Brain Builders for 2 year Olds • Activity • Future Brains • 31-36 Increasing Attention Span • 31-36 Developing Memory Play and Learning Activities • 16-18 What's In The Sack • 19-21 Me and My Bag • 19-21 Tunnels and Tubes • 25-30 Make Believe Jobs • 31-36 Making It Whole • 31-36 What Happened Today? • 31-36 What Happened Today?

Tells others about what will happen next or about changes in usual routines or schedules.

COGNITION		
Sub-Domain: MEMORY		
Goal IT— C 4: Child recognizes the stability of people and objects in the environment.		
Age Range Developmental Progressions	GGK Curriculum Component	

COGNITION			
Sub-Domain: MEMO	Sub-Domain: MEMORY		
Goal IT— C 4: Child recognizes the stability of people and objects in the environment.			
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	Shows awareness that people and objects still exist when they are out of sight or sound range. May turn head or crawl towards a parent or other familiar adult who leaves the room.	Parent-Child Play and Learning Activities Getting Acquainted Tongue Twister 0-3 Traditional Songs 0-3 Baby Charades 0-3 Getting Rattled 0-3 Peek-A-Boo I Love You 0-3 Fly Away 0-3 Twinkle With A Bounce 4-6 Play Station 4-6 Glove Puppets 4-6 Hand it Over 4-6 Touchy Feely 4-6 Bark, BarkMoo, Moo 4-6 Baby Giggles 4-6 The Great Outdoors 7-9 Ditto 7-9 It's A Band 7-9 Read To Me 7-9 Voice Lessons	
8 to 18 Months	Searches for hidden or missing people or objects in the place they were last seen or found. May wait and watch at a door or window for the return of a family member.	GGK Birth-36 Months Social and Emotional Subsections • 7-9 Your Social Baby • 7-9 Separation/Stranger Anxiety • 7-9 Driven to Explore • Handout • Character Builders Daily Do 9-18 Months: Driven To Explore • 10-12 Social and Emotional Development 10-12 Months • Handout • Early Indicators of Autism • E-Parenting Daily Do • 13-15 Social and Emotional Development • 13-15 E-Parenting For Toddlers • 13-15 Imitations: It Is Play and Learning	

COGNITION			
Sub-Domain: MEMO	Sub-Domain: MEMORY		
Goal IT— C 4: Child recognizes the stability of people and objects in the environment.			
Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months	Searches for hidden or missing people or objects in the place they were last seen or found. May wait and watch at a door or window for the return of a family member.	Parent-Child Play and Learning Activities	
16 to 36 Months	Uses a variety of search strategies to find hidden or missing people or objects, including looking in multiple locations for things that have been missing for some time.	GGK B-36 Months Cues and Communication Subsections • 31-36 Following Directions and Taking Turns Physical and Brain Development Subsection • 31-36 Increasing Attention Span Play and Stimulation • 22-24 Arranging Your Toddler's Day Parent-Child Play and Learning Activities • 19-21 Finger Rhymes • 19-21 Going To The Library • 22-24 Making Foods Fun • 22-24 It's An Orchestra • 22-24 Simon Says • 25-30 Tell Me What Happened • 25-30 Running and Stopping • 31-36 This is My Family • 31-36 Tok, Tock, Mr. Clock • 31-36 Following By Leading • 31-36 Making It Whole Head Start Indicators:	

- Notices who is missing from a familiar group, such as family at dinner or children in a playgroup.
- Looks in several different places for a toy that was played with a few days before.

COGNITION		
Sub-Domain: MEMORY		
Goal IT— C 5: Child uses memories as a foundation for more complex actions and thoughts.		
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Shows excitement with a toy or other object that was played with days earlier. Anticipates familiar actions or routines, such as getting picked up or being fed.	G GK Birth-36 Months Social and Emotional Subsections • 0-3 Feelings Infants Experience and How To Respond To Them
8 to 18 Months	Remembers how to use objects or materials from previous experience. Anticipates routines or events by taking action, such as going to the table when it is time to eat.	GGK Birth-36 Months Social and Emotional Development Subsections • 7-9 Your Social Baby • 7-9 Separation/Stranger Anxiety • 7-9 Driven To Explore • Handout • Character Builders Daily do

	COGNITION		
Sub-Domain: MEMO	Sub-Domain: MEMORY		
Goal IT— C 5: Child uses memories as a foundation for more complex actions and thoughts.			
Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months	Remembers how to use objects or materials from previous experience. Anticipates routines or events by taking action, such as going to the table when it is time to eat.	 7-9 E-Parenting and Self-Regulation 10-12 Activities That Bolster development 13-15 Imitation: It Is Play and Learning Play and Learning Activities 7-9 It's A Band 7-9 Lots of Lids 10-12 Through The Tube 10-12 Find The Music 13-15 Hide and Seek 16-18 What's In The Sack 	
16 to 36 Months	Tells others about memories and past experiences. Remembers how to do a series of actions that were observed at an earlier time.	GGK Birth-36 Months Social and Emotional Development Subsections 22-24 Reading: Making Words Live 31-36 Following Directions and Taking Turns Physical and Brain Development Subsections 22-24 Supporting Physical and Brain Development Handout Expanded Brain Builders for 2 year Olds Activity Future Brains 31-36 Increasing Attention Span 31-36 Developing Memory Play and Learning Activities 16-18 What's In The Sack 19-21 Tunnels and Tubes 25-30 Make Believe Jobs 31-36 Where, What, and Why Storytelling 31-36 Out of SightNot out of Memory 31-36 Out of SightNot out of Memory 31-36 Hide and Buzz	
	Head Start Indicators:		
<u> </u>			

- Recalls a similar family event when hearing a story read.
- Prepares for next routine or activity based on past experiences, such as gets hat or coat when it is time to go outside.
- Repeats simple rules about expected behavior, such as "We wash our hands before we eat."

COGNITION		
	NING AND PROBLEM-SOLVING	
Goal IT- C 6: Child lea	arns to use a variety of strategies in solving	problems.
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Engages in simple repeated actions to reach a goal, such as trying to get whole hand and then fingers or thumb in mouth.	GGK Birth-36 Months Physical and Brain Development Subsections
8 to 18 Months	Explores how to make something happen again or how something works by doing actions over and over again, such as repeatedly filling a container and emptying it out.	GGK Birth-36 Months Physical and Brain Development Subsections 13-15 Learning By Doing Activity Concepts Under Construction 16-18 Learning Concepts: Sorting, Matching and Sizing

COGNITION				
	NING AND PROBLEM-SOLVING			
	Goal IT— C 6: Child learns to use a variety of strategies in solving problems.			
Age Range	Developmental Progressions	GGK Curriculum Component		
8 to 18 Months	Explores how to make something happen again or how something works by doing actions over and over again, such as repeatedly filling a container and emptying it out.	Play and Stimulation 10-12 Learning Problem Solving Through Play 10-12 Pretend Play Teaches Self–Regulation and Cooperation 16-18 Experiencing Concepts and Learning Words Through Play 16-18 Experiencing Concepts and Learning Words Through Play Play and Learning Activities 7-9-11's A Band 7-9 Pedro/Polly Puppet 7-9 Pillow, Paths, and Piles 7-9 Sillow, Paths, and Piles 7-9 Pillow, Paths, and Piles 7-9 Human Jungle Gym 10-12 Shake It Up Bottle 10-12 Baby Table Skills 10-12 Tiny Bubbles 10-12 Through The Tube 10-12 Post Pounder 10-12 Traditional Songs for Children 10-12 In and Out Around The House 10-12 In The Can 10-12 Hidden Treasures 10-12 Cardboard Tunnels 10-12 Sticky Squares 13-15 Falking Teeth 13-15 Pointing and Naming 13-15 Fick Up 13-15 Foss 13-15 Talking Teeth 13-15 Push and Pull 13-15 Fush and Pull 13-15 Fush and Pull 13-15 Fush and Pull 13-15 Run the Bases 13-15 Stack and Whack 16-18 Spooning Around 16-18 Pulling Colors 16-18 Color Hunt 16-18 Big? Little? 16-18 Larger? Smaller? 16-18 Obstacle Course 16-18 What's In The Sack		

COGNITION			
Sub-Domain: REASON	Sub-Domain: REASONING AND PROBLEM-SOLVING		
Goal IT- C 6: Child lea	Goal IT— C 6: Child learns to use a variety of strategies in solving problems.		
Age Range	Developmental Progressions	GGK Curriculum Component	
I		19-21 Tag19-21 Pouring and Mixing	

COGNITION			
Sub-Domain: REASO	Sub-Domain: REASONING AND PROBLEM-SOLVING		
Goal IT- C 6: Child le	Goal IT— C 6: Child learns to use a variety of strategies in solving problems.		
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Engages in activities for longer periods of time and tries several times to solve more challenging problems, often usinga combination of actions or behaviors.	 19-21 Dough Play 19-21 Going To The Library 19-21 Ball Basics 22-24 The Word For The Day 22-24 Shape Sorter 22-24 Hitch-A-Match 22-24 Lit's An Orchestra 22-24 Simon Says 22-24 Paper Art 22-24 Color Search 22-24 Outdoor Art 25-30 Tool Time 25-30 Running and Stopping 25-30 Song and Dance 25-30 Song and Dance 25-30 Sand and Snow Sculptures 25-30 I Spy 31-36 Tick, Tock, Mr. Clock 31-36 Where, What and Why Storytelling 31-36 Making it Whole 31-36 Making it Whole 31-36 Growing a Garden 31-36 Hide and Buzz 31-36 Hide and Buzz 31-36 I Am A Superstar 31-36 Count It 31-36 Kick Bag Head Start Indicators: 	

- Uses a variety of strategies to solve problems, such as trial and error, simple tools, or asking someone to help.
- Tries to solve the same problem in several different ways at different times.

COGNITION			
Sub-Domain: REASONING AND PROBLEM-SOLVING			
Goal IT- C 7: Child us	Goal IT— C 7: Child uses reasoning and planning ahead to solve problems.		
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	Uses own actions or movements to solve simple problems, such as rolling to the side to reach an object or kicking to make something move.	GGK Birth-36 Months Physical and Brain Development Subsections O-3 Family Values Influence Early Brain Development O-3 Brain Builders Daily Do Introduction Handout Brain Builder Daily Do Play and Stimulation O-3 Patterns, Opposites and The Order of Things O-3 Patterns, Opposites and The Order of Things Getting Acquainted: Tongue Twister Getting Acquainted: Tongue Twister Getting Acquainted: Sight Seeing O-3 Plates and Patterns O-3 Traditional Songs O-3 Action-Reaction Rattle O-3 This Little Piggy O-3 Twinkle With A Bounce 4-6 Kick Boxing 4-6 Rock and Roll 4-6 Pull, Pull, Pull 4-6 Baby Geometry 4-6 The Great Outdoors 4-6 Touchy Feely 4-6 Picture Storybook 7-9 It's A Band 7-9 Pedro/Polly Puppet 7-9 Pillow, Paths, and Piles 7-9 Sniff and Smell 7-9 Lots of Lids	
8 to 18 Months	Tries different solutions to everyday problems until discovering one that works. May try the same strategy multiple times even if it is not working.	 7-9 Human Jungle Gym GGK B-36 Months Physical and Brain Development Subsections 13-15 Learning By Doing Activity Concepts Under Construction 16-18 Learning Concepts: Sorting, Matching and Sizing 	

COGNITION

Sub-Domain: REASONING AND PROBLEM-SOLVING

Goal IT— C 7: Child uses reasoning and planning ahead to solve problems.

Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Tries different solutions to everyday problems until discovering one that works. May try the same strategy multiple times even if it is not working.	Play and Stimulation 10-12 Lerating Problem Solving Through Play 10-12 Pretend Play Teaches Self=Regulation and Cooperation 16-18 Experiencing Concepts and Learning Words Through Play 16-18 Experiencing Concepts and Learning Words Through Play Play and Learning Activities 7-9 It's A Band 7-9 Pedro/Polly Puppet 7-9 Pillow, Paths, and Piles 7-9 Sniff and Smell 7-9 Lots of Lids 7-9 Human Jungle Gym 10-12 Shake It Up Bottle 10-12 Shake It Up Bottle 10-12 Shake It Up Bottle 10-12 Traditional Songs for Children 10-12 Traditional Songs for Children 10-12 Traditional Songs for Children 10-12 In and Out Around The House 10-12 In and Out Around The House 10-12 In Liden Treasures 10-12 Lidden Treasures 10-12 Cardboard Tunnels 10-12 Sticky Squares 13-15 Talking Teeth 13-15 Pick Up 13-15 Pick Up 13-15 Pish and Pull 13-15 Pish and Pull 13-15 Pish and Pull 13-15 Pish and Seek 13-15 Stribble 13-15 Stribble 13-15 Stribble 13-15 Strib Born 16-18 A Star is Born 16-18 Like, Like, Same, Same 16-18 Hashlight Vocabulary 16-18 Wet and Wild: Water Play

COGNITION			
Sub-Domain: REASONING AND PROBLEM-SOLVING			
reasoning and planning ahead to solve pr	oblems.		
Developmental Progressions	GGK Curriculum Component		
Joses problem-solving and experimenting to figure out solutions to veryday problems, including in social ituations, such as when two children who both want to fit into a small car gree to take turns.	GGK Birth-36 Months Basic Care Subsection 25-30Teaching More Words and Self-Care Skills Handout Teaching Toddlers Words, Concepts and Self-Care Skills Physical and Brain Development Subsections 16-18 Learning Concepts: Sorting, Matching and Sizing 19-21 What Toddlers are Learning About Problem Solving 25-30 Teaching Concepts and Problem Solving 25-30 Music and Brain Development Play and Stimulation 16-18 Teaching Problem Solving Through Play 16-18 Experiencing Concepts and Learning Words Through Play 22-24 Math and Problem Solving Play and Learning Activities 16-18 Spooning Around 16-18 Pulling Colors 16-18 Color Hunt 16-18 Astar is Born 16-18 Like, Like, Same, Same 16-18 Big? Little? 16-18 Larger? Smaller? 16-18 Amazing Animals 16-18 What's in The Sack 16-18 Flashlight Vocabulary 16-18 Wet and Wild: Water Play 19-21 Me and My Bag 19-21 Tinger Rhymes 19-21 Tunnels and Tubes 19-21 Tunnels and Tubes 19-21 Tunnel, Jump 19-21 Tag		
i	reasoning and planning ahead to solve properties of the properties		

COGNITION Sub-Domain: REASONING AND PROBLEM-SOLVING Goal IT- C 7: Child uses reasoning and planning ahead to solve problems. **Developmental Progressions GGK Curriculum Component** Age Range Uses problem-solving and 16 to 36 Months 19-21 Pouring and Mixing experimenting to figure out solutions to 19-21 Dough Play everyday problems, including in social 19-21 Going To The Library situations, such as when two children 19-21 Ball Basics who both want to fit into a small car 22-24 The Word For The Day agree to take turns. 22-24 Shape Sorter 22-24 Hatch-A-Match 22-24 It's An Orchestra 22-24 Simon Says 22-24 Paper Art 22-24 Color Search 22-24 Outdoor Art 25-30 Tool Time 25-30 Running and Stopping 25-30 Cutting and Pasting 25-30 Song and Dance 25-30 Sand and Snow Sculptures 25-30 I Spv 31-36 Tick, Tock, Mr. Clock 31-36 Where, What and Why Storytelling 31-36 Let's Go Fishing 31-36 Making it Whole 31-36 Making Necklaces 31-36 Which One Is Different? 31-36 Growing a Garden 31-36 Hide and Buzz 31-36 Spot The Color 31-36 I Am A Superstar 31-36 Count It 31-36 Kick Bag **Head Start Indicators:**

- Tries to fix things that are broken, such as putting a toy back together or using tape to repair a torn paper.
- Plans ways to solve problems based on knowledge and experience, such as getting a stool to reach a book that is on a shelf after trying to reach it on tiptoes.

COGNITION		
Sub-Domain: EMERGI	ENT MATHEMATICAL THINKING	
Goal IT- C 8: Child de	evelops sense of number and quantity.	
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Attends to quantity in play with objects, such as reaching or looking for more than one object.	GGK Birth-36 Months Play and Learning Activities • 7-9 Lots of lids
8 to 18 Months	Uses a few basic words to refer to change in the amount of objects, such as asking for "more" or saying "all gone" when a plate is empty.	GGK Birth-36 Months Cues and Communication Subsections • 16-18 Learning More Words and Their Meaning • Handout • Language/Communication Milestones: 13-18
		 Play and Learning Activities 10-12 In The Can 16-18 Larger? Smaller?
16 to 36 Months	Uses language to refer to quantity, such as using some number words or signs to identify small amounts, or using other words referring to quantity, such as a little, too much or a lot.	GGK Birth-36 Months Cues and Communication Subsections • 16-18 Learning More Words and Their Meaning

- Counts small number of objects (2–3), sometimes counting the same object twice or using numbers out of order.
- Identifies "more" or "less" with a small number of items without needing to count them.
- Uses fingers to show how old they are.

COGNITION Sub-Domain: EMERGENT MATHEMATICAL THINKING Goal IT— C 9: Child uses spatial awareness to understand objects and their movement in space. **Developmental Progressions GGK Curriculum Component** Age Range **GGK Birth-36 Months** Birth to 9 Months Explores or examines objects and **Basic Care** watches objects when they move. Subsections • 4-6 Using Routines To Reduce Stress and increase Stimulation • 7-9 Sleep Routines Help Babies Sleep **Physical and Brain Development** Subsections • 4-6 Patterns, Opposites and The Order Of Things • 10-12 Sleep Routines Wire Brains For Self-Regulation **Play and Learning Activities** • Getting Acquainted Sight Seeing • 0-3 tongue Twister • 0-3 Fly Away • 0-3 Plates and Patterns • 4-6 Kick Boxing • 4-6 Pull, Pull, Pull • 7-9 Free Fall • 7-9 Lots of Lids Explores how things fit together, how **GGK Birth-36 Months** 8 to 18 Months **Basic Care** they fit with other things, and how they Subsections move through space, such as a ball • 7-9 Sleep Routines Help Babies Sleep thrown under a table. **Physical and Brain Development** Subsections • 10-12 Sleep Routines Wire Brains For Self-Regulation • 13-15 Learning Concepts: Sorting, Matching and Sizing **Play and Learning Activities** • 7-9 Lots of Lids • 7-9 Creeping Crawlers • 7-9 Row, row, Row Your Baby • 7-9 Free Fall 10-12 Abracadabra Scarves • 10-12 Cardboard Squares • 10-12 Sticky Squares • 13-15 Scribble • 13-15 Stack and Whack • 7-9 It's A Band • 13-15 Toss • 16-18 Like, Like, Same, Same

16-18 Big? Little?16-18 Larger? Smaller?

COGNITION			
Sub-Domain: EMERGE	Sub-Domain: EMERGENT MATHEMATICAL THINKING		
Goal IT- C 9: Child us	Goal IT- C 9: Child uses spatial awareness to understand objects and their movement in space.		
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Predicts or anticipates how things move	GGK Birth-36 Months	
	through space, or fit together or inside	Physical and Brain Development	
	other things, such as putting smaller	Subsections	
	objects into a small box and larger	25-30 Teaching Concepts and Problem Solving	
	objects into a large box.	Play and Learning Activities	
		• 16-18 Like, Like, Same, Same	
		• 16-18 Big? Little?	
		• 16-18 Larger? Smaller?	
		22-24 Shape Sorter	
		• 31-36 Which One Is Different?	
		31-36 Let's Go Fishing	
		• 31-36 Count It	
		Head Start Indicators:	

- Does puzzles with interlocking pieces, different colors and shapes.
 Understands some effects of size or weight when picking up or moving objects.

COGNITION			
Sub-Domain: EMERG	Sub-Domain: EMERGENT MATHEMATICAL THINKING		
Goal IT- C 10: Child	Goal IT-C 10: Child uses matching and sorting of objects or people to understand similar and different characteristics.		
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	Explores or examines differences between familiar or unfamiliar people or between different types of objects, such as by mouthing or shaking a toy.	GGK Birth-36 Months Physical and Brain Development Subsections • 4-6 Patterns, Opposites and The Order Of Things Play and Learning Activities • Getting Acquainted Sight Seeing • 0-3 Fly Away • 4-6 Kick Boxing • 7-9 Creeping Crawlers • 7-9 Row, row, Row Your Baby • 7-9 It's A Band	
8 to 18 Months	Matches objects by similar or related characteristics, such as matching shapes with openings in a shape-sorting box or by putting a toy bottle with a baby doll.	GGK Birth-36 Months Cues and Communication Subsections 16-18 Learning Colors Physical and Brain Development Subsections 13-15 Learning Concepts: Sorting, Matching and Sizing Play and Learning Activities 7-9 Creeping Crawlers 7-9 Row, row, Row Your Baby 7-9 It's A Band 7-9 Lots Of Lids 7-9 Free Fall 10-12 In The Can 10-12 Abracadabra Scarves 10-12 Cardboard Squares 10-12 Sticky Squares 13-15 Scribble 13-15 Stack and Whack 13-15 Toss 16-18 Pulling Colors 16-18 Like, Like, Same, Same 16-18 Like, Like, Same, Same 16-18 Larger? Smaller?	

		COGNITION
Sub-Domain: EMER	GENT MATHEMATICAL THINKING	
Goal IT- C 10: Child	luses matching and sorting of objects or peop	ple to understand similar and different characteristics.
Age Range	Developmental Progressions	GGK Curriculum Component
16 to 36 Months	Sorts objects into two groups based on a single characteristic, such as grouping toy animals separately from toy cars, or putting red socks and white socks in different piles.	GGK Birth-36 Months Physical and Brain Development Subsections • 25-30 Teaching Concepts and Problem Solving Play and Learning Activities • 22-24 Shape Sorter • 22-24 Hatch-a-Match • 25-30 Color Me A Story • 31-36 Let's Go Fishing
Head Start Indicators:		

- Sorts toys or other objects by color, shape or size.
- Orders some objects by size.
- Identifies characteristics of people, such as "Mom has black hair like me."

COGNITION Sub-Domain: IMITATION AND SYMBOLIC REPRESENTATION AND PLAY Goal IT- C 11: Child observes and imitates sounds, words, gestures, actions, and behaviors. **Developmental Progressions GGK Curriculum Component** Age Range Engages in reciprocal imitation games, **GGK Birth-36 Months** Birth to 9 Months **Cues and Communication** such as patting on a table or handing an Subsections object back and forth. • 0-3 Infants Need Face-to-Face Interaction **Physical and Brain Development** Subsections • 0-3 Physical and Brain Development 0-3 and Tummy Time • 0-3 Brain Daily Do Introduction Handout Brain Builder Daily Do • 4-6 Physical and Cognitive Development Go Hand in Hand • 7-9 Brain Cells: Use Them or Lose Them Handout "Use it or Lose It" Brain Facts **Play and Stimulation** Subsections 0-3 Best Toys For Supporting Learning • 4-6 The 4 Steps To Success Introduction Handout ■ The 4 Steps To Success Daily Do **Play and Learning Activities** Getting Acquainted: Tongue Twister • Getting Acquainted: Sight Seeing • 0-3 Plates and Patterns 0-3 Traditional Songs • 0-3 Action-Reaction Rattle • 0-3 This Little Piggy • 0-3 Twinkle With A Bounce • 4-6 Kick Boxing • 4-6 Rock and Roll • 4-6 Pull, Pull, Pull • 4-6 Baby Geometry • 4-6 The Great Outdoors • 4-6 Touchy Feely • 4-6 Picture Storybook • 7-9 It's A Band • 7-9 Pedro/Polly Puppet

• 7-9 Human Jungle Gym

7-9 Pillow, Paths, and Piles
7-9 Sniff and Smell
7-9 Lots of Lids

COGNITION			
Sub-Domain: IMITATION	Sub-Domain: IMITATION AND SYMBOLIC REPRESENTATION AND PLAY		
Goal IT- C 11: Child obs	Goal IT-C11: Child observes and imitates sounds, words, gestures, actions, and behaviors.		
Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months II	Developmental Progressions Imitates what other people did earlier, such as wiping up a spill or closing a door.	GGK Birth-36 Months Basic Care Subsections 13-15 Learning By Doing	

COGNITION Sub-Domain: IMITATION AND SYMBOLIC REPRESENTATION AND PLAY Goal IT- C 11: Child observes and imitates sounds, words, gestures, actions, and behaviors. **GGK Curriculum Component Developmental Progressions** Age Range 8 to 18 Months Imitates what other people did earlier, 10-12 Shake It Up Bottle such as wiping up a spill or closing a 10-12 Baby Table Skills 10-12 Tiny Bubbles door. • 10-12 Through The Tube • 10-12 Post Pounder • 10-12 Traditional Songs for Children • 10-12 In and Out Around The House 10-12 In The Can • 10-12 Abracadabra Scarves • 10-12 Hidden Treasures • 10-12 Cardboard Tunnels • 10-12 Sticky Squares • 13-15 Talking Teeth • 13-15 Pointing and Naming • 13-15 Pick Up • 13-15 Toss 13-15 Scribble • 13-15 Push and Pull • 13-15 Hide and Seek • 13-15 Run the Bases • 13-15 Stack and Whack 16-18 Spooning Around • 16-18 Pulling Colors • 16-18 Color Hunt • 16-18 A Star is Born • 16-18 Like, Like, Same, Same • 16-18 Big? Little? • 16-18 Larger? Smaller? • 16-18 Obstacle Course • 16-18 Amazing Animals 16-18 What's In The Sack

• 22-24 Eating With a Fork

16-18 Flashlight Vocabulary16-18 Wet and Wild: Water Play

GGK Birth-36 Months

Basic Care

Subsections

16 to 36 Months

Imitates more complex actions, words,

communicate, make, or do something.

or signs at a later time in order to

COGNITION		
Sub-Domain: IMITATION AND SYMBOLIC REPRESENTATION AND PLAY		
Goal IT— C 11: Child observes and imitates sounds, words, gestures, actions, and behaviors.		
Age Range	Developmental Progressions	GGK Curriculum Component
Age Range 16 to 36 Months	Imitates more complex actions, words, or signs at a later time in order to communicate, make, or do something.	GGK Curriculum Component Basic Care Subsections 22-24 Eating With a Fork Cues and Communication Subsections 16-18 Teaching Words Through Singing 19-21 Finger Rhymes Physical and Brain Development Subsections 16-18 Building A Great Brain: Parental Influences Handout Hithe Brains 16-18 TV and Early Brain Development 19-21 The Body Brain Connection 19-21 What Toddlers are Learning About Problem Solving 22-24 Supporting Physical and Brain Development Handout Expanded Brain Builders For 2 Year Olds Activity Future Brains 25-30 Supporting Physical and Brain Development 16-18 Spooning Around 16-18 Spooning Around 16-18 Spooning Around 16-18 Color Hunt 16-18 A Star is Born 16-18 Liger? Smaller? 16-18 Larger? Smaller? 16-18 Ubstacle Course 16-18 Handing Animals 16-18 What's In The Sack 16-18 Flashlight Vocabulary 16-18 Wet and Wild: Water Play 19-21 Finger Rhymes

COGNITION Sub-Domain: IMITATION AND SYMBOLIC REPRESENTATION AND PLAY Goal IT- C 11: Child observes and imitates sounds, words, gestures, actions, and behaviors. **Developmental Progressions GGK Curriculum Component** Age Range 19-21 Twist and Fetch 16 to 36 Months Imitates more complex actions, words, 19-21 Tunnels and Tubes or signs at a later time in order to 19-21 Jump, Jump communicate, make, or do something. • 19-21 Tag • 19-21 Pouring and Mixing 19-21 Dough Play 19-21 Going To The Library • 19-21 Ball Basics • 22-24 The Word For The Day • 22-24 Shape Sorter • 22-24 Hatch-A-Match 22-24 It's An Orchestra • 22-24 Simon Says • 22-24 Paper Art • 22-24 Color Search • 22-24 Outdoor Art • 25-30 Tool Time 25-30 Running and Stopping • 25-30 Cutting and Pasting • 25-30 Song and Dance 25-30 Sand and Snow Sculptures 25-30 | Spv 31-36 Tick, Tock, Mr. Clock 31-36 Where, What and Why Storytelling 31-36 Let's Go Fishing • 31-36 Making it Whole • 31-36 Making Necklaces • 31-36 Which One Is Different? 31-36 Growing a Garden • 31-36 Hide and Buzz • 31-36 Spot The Color 31-36 I Am A Superstar 31-36 Count It • 31-36 Kick Bag

Head Start Indicators:

- Watches and imitates adult actions involving multiple steps, such as getting spoons and forks to set a table.
- Imitates someone else's conversation, such as in pretend play or on a toy phone.

COGNITION Sub-Domain: IMITATION AND SYMBOLIC REPRESENTATION AND PLAY Goal IT- C 12: Child uses objects or symbols to represent something else. **Developmental Progressions GGK Curriculum Component** Age Range **GGK Birth-36 Months** Birth to 9 Months **Emerging Cues and Communication** Subsections • 0-3 Infants Need Face-to-Face Interaction **Play and Learning Activities** • 0-3 Plates and Patterns 8 to 18 Months Uses toy objects in ways similar to the **GGK Birth-36 Months Play and Stimulation** real objects they represent, such as talking on a toy phone. Subsections • 10-12 Pretend Play Teaches Self-Regulation and Cooperation **Play and Learning Activities** • 7-9 It's A Band • 7-9 Pedro/Polly Puppet • 7-9 Lots of Lids • 7-9 Human Jungle Gym • 10-12 Shake It Up Bottle • 13-15 Push and Pull • 16-18 Amazing Animals • 16-18 It's Raining All Over Me • 16-18 Taking Care of Dolly • 19-21 Tunnels ad Tubes 16 to 36 Months Uses objects as symbols to represent **GGK Birth-36 Months** other objects during pretend play, such **Play and Learning Activities** as using blocks for toy cars or trucks. • 25-30 Color Me A Story • 25-30 Make-Believe Jobs • 25-30 Sand and Snow Sculptures 31-36 Where, What and Why Storytelling • 31-36 I Am A Superstar **Head Start Indicators:**

- Uses familiar objects to represent something else.
- Improvises with props during pretend play, such as using a towel for a blanket or making a cookie out of play dough.
- Understands that some symbols have meaning, such as a sign or a drawing.

COGNITION Sub-Domain: IMITATION AND SYMBOLIC REPRESENTATION AND PLAY Goal IT- C 13: Child uses pretend play to increase understanding of culture, environment, and experiences. **Developmental Progressions GGK Curriculum Component** Age Range Birth to 9 Months **GGK Birth-36 Months** Emerging **Cues and Communication** Subsections • 0-3 Infants Need Face-to-Face Interaction **Play and Stimulation** Subsections 7-9 Culture and Play **Play and Learning Activities** 7-9 Sock Buddy/Baby • 7-9 Pedro/Polly Puppet **GGK Birth-36 Months** Imitates everyday actions of others, 8 to 18 Months **Physical and Brain** such as pretending to feed a doll or Subsections stuffed toy. **Teaching Kindness** Handout • Teaching Toddlers to Understand And Care About the Feelings of Other Play and Stimulation Subsections

7-9 Culture and Play

• 16-18 Amazing Animals

Play and Learning Activities

• 13-15 Scribble

Play and Learning Activities

• 22-24 Outdoor Art

25-30 Color Me A Story25-30 Make Believe Jobs

25-30 Sand and Snow Sculptures

GGK Birth-36 Months

• 10-12 Pretend Play Teaches Self-Regulation and Cooperation

16-18 Dolly and Edmund Have Feelings Too

• 16-18 Dolly and Edmund Have Feelings Too

25-30 Where, What, And Why Story telling

• 16-18 Amazing Animals 22-24 Paper Art

31-36 Let's Go Fishing 31-36 I Am A Superstar Head Start Indicators:

• Seeks to involve others in pretend or make-believe play.

groceries.

Acts out routines, stories, or social roles

using toys and other materials as props,

such as setting toy dishes and cups on a

table or pretending to shop for

16 to 36 Months

- Looks for props to use when telling or making up a story.
- Uses pretend play to try out solutions to everyday problems, such as ways to respond to stressful situations.

Perceptual, Motor, and Physical Development Domain

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT

GGK Curriculum Components

Prenatal Modules

Your Baby's Developing Brain

Subsections

- The Connection Between Mom's Prenatal Health and Baby's Brain Development
 - Handout
 - Brain Development: The First 6 Years
- Making Sense of Your Baby's Developing Senses
 - Handout
 - Sensory Development

GGK Birth-36 Months:

Brain Builders Daily Do

Body Builders Daily Do

Basic Care

Subsections

- 0-3 Breastfeeding
- 0-3 For Parents Who Are Formula Feeding
- 0-3 Bathing
- 0-3 Sleeping
- 0-3 When Baby Is Sick or Needs Health Care
- 0-3 Infant Safety/Preventing Shaken Baby Syndrome
- 4-6 Feeding Your Growing Baby
 - Handout
 - Feeding and Nutrition: Facts and Fiction
- 4-6 Using Routines to Reduce Stress and Increase Stimulation
 - Handout
 - Time Managements: What's A Parent To Do?
- 7-9 Feeding and Nutrition 7-12 Months
 - Handout
 - Healthy Eating For A Lifetime Starts Now
- 7-9 Reducing the Mess and Stress of Mealtime
- 7-9 Sleep Routines Help Baby Sleep
 - Handout
 - Helping Babies Sleep
- 7-9 Changing Needs for Home Safety
 - Handout
 - Home Safety Checklist For Families with Babies 6 months and Older
- 10-12 Keeping Your Baby Healthy
 - Activity
 - Body Builder Box

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT

GGK Curriculum Components

- 10-12 Smoking Revisited
 - Handout
 - Is Your Baby A Second or Third Hand Smoker?
- 10-12 Animals/Pets: Preventing Childhood illnesses and Injuries
 - Handout
 - Preventing Animal Related Illnesses
 - Dog Bites: The Why's and Prevention
- 10-12 Preventing Toddler Injuries
 - Handout
 - Accidents Waiting To Happen
- 10-12 Feeding and Nutrition 7-12 months
- 10-12 Weaning and Self-Feeding Skills
 - Handout
 - Tips For Weaning Bottles or Sippy Cups
- 13-15 Toddler Self-Help: Building Blocks For Self-Confidence and Self-Worth
- 13-15 Body Builders Daily Do
 - Handout
 - Body Builders Daily Do
- 13-15 Routine and Responsive Health Care
- 13-15 Good Nutrition For Toddlers
 - Handout
 - What Toddlers Need To Eat To Grow Healthy Brains and Bodies
 - Forbidden Foods and Favorite Finger Foods For Toddlers
- 13-15 Tooth Care
- 13-15 Safe and Healthy Environments For Toddlers
 - Handout
 - Keeping Your Little Explorer Safe
- 13-15 Exercise: Toddlers on the Move
- 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent
 - Handout
 - Character Builders 9-18 Months Daily Do
- 16-18 Self-Care Skills For Toddlers
- 16-18 Feeding
- 16-18 Cleaning Up
- 16-18 Dressing and Bathing
- 19-21 Checking in on Body Builders
- 19-21 Reducing Exposure to Chemicals

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT

GGK Curriculum Components

- 22-24 Feeding Toddlers: Changing Needs and Expectations
 - Handout
 - Eating Habits of Toddlers: What To Expect
 - Tips For Two's: Encouraging Healthy Eating
 - Healthy Foods For Toddlers
 - Cleaning Fruits and Vegetables
 - Activity
 - Learning to Read Food Labels
- 22-24 Eating With A Fork
- 25-30 Growing Healthy Kids
- 25-30 Teaching More Words and Self-Care Skills
 - Handout
 - Teaching Toddlers Words, Concepts and Self-Care Skills
 - Monthly Spotlight Worksheet: Our Daily Routines
- 31-36 Making Healthier Food Choices When Eating Out
 - Handout
 - Eating Out....Making Better Choices
- 31-36 Bon Appetite
- 31-36 Preventing Food Poisoning At Home
 - Handout
 - Food Poisoning Prevention

Physical & Brain Development

Subsections

- 4-6 Head-To-Toe: Physical Development
 - o Handout
 - 4-6 Handout Head-To-Toe: The Course of Development
- 4-6 Physical and Cognitive Development Go Hand in Hand
- 7-9 Brain Cells: Use Them or Lose Them
- 7-9 Making The Milestones Happen
 - Handout
 - My Child's Development Plan: 7-9 months
- 13-15 Learning By Doing Builds Brains
 - Handouts:
 - Daily Do...Brain Builders
- 13-15 Supporting Physical and Brain Development
 - Handouts:
 - Early Brain Development: Windows of Opportunity
 - Daily Do...The Steps To Success
 - Steps For Making Learning Fun

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT

GGK Curriculum Components

- 22-24 Supporting Physical and Brain Development
 - Handout
 - Expanded Brain Builders for 2 Year Olds

Play & Stimulation

Subsections

- 0-3 Best Toys For Supporting Development
 - Handout
 - Toys for Supporting Development: 0-6 months
 - 7-9 Toys and Games That Support Development

Physical & Brain Development Milestone Charts

- Cognitive and Physical Milestones: 0-3 months
- Cognitive and Physical Milestones: 4-6 months
- Cognitive and Physical Milestones: 7-9 months
- Cognitive and Physical Milestones: 13-18 months
- Cognitive and Physical Milestones: 19-24 months

	PERCEPTUAL,	MOTOR, AND PHYSICAL DEVELOPMENT	
Sub-Domain: PERCEP		·	
Goal IT- PMP 1: Chile	Goal IT-PMP 1: Child uses perceptual information to understand objects, experiences, and interactions.		
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	Uses perceptual information to organize basic understanding of objects when given opportunities to observe, handle, and use objects, including recognizing differences in texture and how things feel.	GGK Birth-36 Months Physical and Brain Development Subsections O-3 Brain Builders Daily Do Introduction Handout Brain Builder Daily Do 4-6 Physical and Cognitive Development Go Hand-in-Hand T-9 Brain Cells: Use Them or Lose Handout "Use it or Lose It" Brain Facts Play and Stimulation	
		 O-3 Patterns, Opposites and The Order of Things 4-6 Brain Builders: Two More Areas of Learning Play and Learning Activities Getting Acquainted: Tongue Twister Getting Acquainted: Sight Seeing O-3 Plates and Patterns O-3 Traditional Songs O-3 Action-Reaction Rattle O-3 This Little Piggy O-3 Twinkle With A Bounce 4-6 Kick Boxing 4-6 Rock and Roll 4-6 Pull, Pull, Pull 4-6 Baby Geometry 4-6 The Great Outdoors 4-6 Touchy Feely 4-6 Picture Storybook 7-9 It's A Band 7-9 Pedro/Polly Puppet 7-9 Pillow, Paths, and Piles 7-9 Sniff and Smell 7-9 Lots of Lids 	

	PERCEPTUAL,	MOTOR, AND PHYSICAL DEVELOPMENT
Sub-Domain: PERCEP	TION	
Goal IT- PMP 1: Child	d uses perceptual information to understand	d objects, experiences, and interactions.
Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Uses perceptual information about	GGK Birth-36 Months
	properties of objects in matching and	Social and Emotional Development
	associating them with each other	Subsections
	through play and interaction with an	7-9 Brain Cells: Use Them or Lose
	adult, such as using a play bottle to feed	o Handout
	a baby doll.	"Use it or Lose It" Brain Facts
		7-9 Separation/Stranger Anxiety
		13-15 Social and Emotional Development
		o Handout
		 Social and Emotional Milestones 13-18 Months
		Physical and Brain Development
		Subsections
		• 13-15 Learning By Doing
		• Activity
		 Concepts Under Construction
		16-18 Learning Concepts: Sorting, Matching and Sizing Plant and Stimulation.
		Play and Stimulation
		Subsections 10.13 Learning Problem Solving Through Play
		10-12 Learning Problem Solving Through Play 10-13 Proton d Play Too shoe Self Population and Cooperation 10-14 Proton d Play Too shoe Self Population and Cooperation 10-15 Proton d Play Too shoe Self Population and Cooperation 10-15 Proton d Play Too shoe Self Population and Cooperation 10-16 Proton d Play Too shoe Self Population and Cooperation 10-17 Proton d Play Too shoe Self Population and Cooperation 10-18 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Cooperation 10-19 Proton d Play Too shoe Self Population and Play Populati
		10-12 Pretend Play Teaches Self=Regulation and Cooperation 16-18 Teaching Problem Selving Through Play
		16-18 Teaching Problem Solving Through Play 16-18 Experiencing Concents and Learning Words Through Play
		 16-18 Experiencing Concepts and Learning Words Through Play Play and Learning Activities
		• 7-9 It's A Band
		7-9 Pedro/Polly Puppet
		• 7-9 Pillow, Paths, and Piles
		• 7-9 Sniff and Smell
		• 7-9 Lots of Lids
		7-9 Human Jungle Gym
		10-12 Shake It Up Bottle
		10-12 Baby Table Skills
		10-12 Tiny Bubbles
		10-12 Through The Tube
		• 10-12 Post Pounder
		10-12 Traditional Songs for Children
		10-12 In and Out Around The House
		• 10-12 In The Can

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT			
Sub-Domain: PERCEP			
Goal IT- PMP 1: Chile	d uses perceptual information to understand	d objects, experiences, and interactions.	
Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months	Uses perceptual information about properties of objects in matching and associating them with each other through play and interaction with an adult, such as using a play bottle to feed a baby doll.	 10-12 Abracadabra Scarves 10-12 Hidden Treasures 10-12 Cardboard Tunnels 10-12 Sticky Squares 13-15 Talking Teeth 13-15 Pointing and Naming 13-15 Pick Up 13-15 Toss 13-15 Scribble 13-15 Push and Pull 13-15 Hide and Seek 13-15 Run the Bases 13-15 Stack and Whack 16-18 Spooning Around 16-18 Color Hunt 16-18 A Star is Born 16-18 Like, Like, Same, Same 16-18 Larger? Smaller? 16-18 Obstacle Course 16-18 Amazing Animals 16-18 What's In The Sack 	
		 16-18 Flashlight Vocabulary 16-18 Wet and Wild: Water Play 	
16 to 36 Months	Observes others making things happen to understand the cause and effect relationship of intention and action, such as seeing an adult prepare to go outside and then going to get their own jacket.	GGK Birth-36 Months Physical and Brain Development Subsections • 16-18 Learning Concepts: Sorting, Matching and Sizing • 19-21 What Toddlers are Learning About Problem Solving • 22-24 Supporting Physical and Brain Development • Handout • Expanded Brain Builders • 22-24 Math and Problem Solving: Window of Opportunity • 22-24 Home Time • 25-30 Teaching Concepts and Problem Solving • 25-30 Music and Brain Development	

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT		
Sub-Domain: PERCEP		·
Goal IT- PMP 1: Child	d uses perceptual information to understand	d objects, experiences, and interactions.
Age Range	Developmental Progressions	GGK Curriculum Component
16 to 36 Months	Observes others making things happen to understand the cause and effect relationship of intention and action, such as seeing an adult prepare to go outside and then going to get their own jacket.	Play and Stimulation Subsections • 16-18 Teaching Problem Solving Through Play • 16-18 Experiencing Concepts and Learning Words Through Play • 22-24 Making Connections • 25-30 Brain Builders Play and Learning Activities • 16-18 Spooning Around • 16-18 Pulling Colors • 16-18 Color Hunt • 16-18 A Star is Born • 16-18 Like, Like, Same, Same • 16-18 Big? Little? • 16-18 Barger? Smaller? • 16-18 Bobstacle Course • 16-18 Amazing Animals • 16-18 What's In The Sack • 16-18 Flashlight Vocabulary • 16-18 Wet and Wild: Water Play • 19-21 Me and My Bag • 19-21 Finger Rhymes • 19-21 Twist and Fetch • 19-21 Tunnels and Tubes • 19-21 Jump, Jump • 19-21 Tag • 19-21 Dough Play • 19-21 Ball Basics • 22-24 Flayer Art • 22-24 Simon Says • 22-24 Outdoor Art

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT Sub-Domain: PERCEPTION Goal IT- PMP 1: Child uses perceptual information to understand objects, experiences, and interactions. **Developmental Progressions GGK Curriculum Component** Age Range 16 to 36 Months Observes others making things happen 25-30 Tool Time to understand the cause and effect 25-30 Following By Leading relationship of intention and action, 25-30 Running and Stopping such as seeing an adult prepare to go 25-30 Cutting and Pasting outside and then going to get their own 25-30 Song and Dance jacket. 25-30 Sand and Snow Sculptures 25-30 I Spy 31-36 Tick, Tock, Mr. Clock 31-36 Where, What and Why Storytelling 31-36 Let's Go Fishing 31-36 Making it Whole 31-36 Making Necklaces 31-36 Which One Is Different? 31-36 Growing a Garden 31-36 Hide and Buzz 31-36 Spot The Color 31-36 I Am A Superstar 31-36 Count It

31-36 Kick Bag
Head Start Indicators:

- Combines information gained through the senses to understand objects, experiences, and interactions.
- Adjusts ways of interacting with materials based on sensory and perceptual information, such as pressing harder on clay than on play dough to make something.
- Modifies responses in social situations based on perceptual information, especially when meeting new people, such as hiding their face from an unfamiliar person.

	PERCEPT	UAL, MOTOR, AND PHYSICAL DEVELOPMENT
Sub-Domain: PERCEPTION		
Goal IT- PMP 2: Child	uses perceptual information in directing ov	wn actions, experiences, and interactions.
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Adjusts balance and movement with the	GGK Birth-36 Months
	changing size and proportion of own	Basic Care
	body in response to opportunities in the	Subsections
	environment.	7-9 Activities For Strengthening Your Baby's Large Muscles
		Cues & Communication
		Subsections
		0-3 Infants Need Face To Face Interaction
		Physical & Brain Development
		Subsections
		0-3 Physical and Brain Development
		0-3 Infant Brain Development
		o Demo
		■ Bubble Brains
		o Handout
		■ The Brain What Happens Where
		4-6 Physical and Cognitive Development Go Hand in Hand
		7-9 Brain Cells: Use Them or Lose Them
		o Handout
		■ "Use It or Lose It" Brain Facts
		Play & Stimulation
		Subsections
		0-3 Infant Massage
		Parent-Child Play and Learning Activities
		0-3 Tummy Time
		0-3 This Little Piggy
		0-3 Baby Raps and Taps
		4-6 Kick Boxing
		4-6 First Dance
		4-6 Rock and Roll
		4-6 Crawl, Baby Crawl
		7-9 Creeping Crawlers
		• 7-9 Row, Row, Your Baby
		• 7-9 Free Fall
		• 7-9 Human Jungle Gym
		7-9 Fillows, Paths and Piles
		7-3 Fillows, Fauls dilu Files

	PERCEPT	UAL, MOTOR, AND PHYSICAL DEVELOPMENT
Sub-Domain: PERCEP	TION	
Goal IT- PMP 2: Chile	d uses perceptual information in directing o	wn actions, experiences, and interactions.
Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Uses depth perception, scans for	GGK Birth-36 Months
	obstacles, and makes a plan on how to	Basic Care
	move based on that information while	Subsections
	learning to crawl, walk, or move in	7-9 Activities For Strengthening Your Baby's Large Muscles
	another way.	7-9 Brain Cells: Use Them or Lose Them
		 Handout
		"Use It or Lose It" Brain Facts
		10-12 In The Shoe Department
		13-15 Exercise: Toddlers on The Move
		16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent
		O Handout
		Character Builders 9-18 Months
		Physical & Brain Development Subsections
		10-12 Brains Grow With Physical Movement Handout
		Brain Pathway Builders
		10-12 Walking, Walkers and Physical and Cognitive Milestones
		Play and Stimulation
		Subsections
		16-18 The Great Outdoors
		Parent-Child Play and Learning Activities
		• 7-9 Creeping Crawlers
		• 7-9 Row, Row, Your Baby
		• 7-9 Free Fall
		7-9 Human Jungle Gym
		7-9 Pillows, Paths and Piles
		• 10-12 Shake It Up Bottle
		• 10-12 Tiny Bubbles
		10-12 Find The Music
		10-12 Cardboard Tunnels
		10-12 Around The Town
		• 13-15 Toss
		13-15 Push and Pull
		• 13-15 Run The Bases
		16-18 Obstacle Course
		16-18 Amazing Animals

	PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT		
Sub-Domain: PERCEPTION			
Goal IT- PMP 2: Child	Goal IT— PMP 2: Child uses perceptual information in directing own actions, experiences, and interactions.		
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Coordinates perceptual information and motor actions to participate in play and daily routines, such as singing songs with hand motions or practicing self-care skills.	GGK Birth-36 Months Basic Care Subsections • 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent • Character Builders 9-18 Months • 19-21 Checking in On Body Builders • 25-30 Growing Healthy Kids Physical & Brain Development Subsections • 19-21 Boning Up With Exercise • 19-21 The Body-Brain Connection • 25-30 Supporting Physical and Brain Development Play and Stimulation Subsections • 31-36 Making Play Safe For Learning and Fun Parent-Child Play and Learning Activities • 16-18 Obstacle Course • 16-18 Amazing Animals • 19-21 Jump, Jump • 19-21 Ball Basics • 22-24 Simon Says • 22-24 Outdoor Art • 25-30 Color Me A Story • 25-30 Color Me A Story • 25-30 Song and Dance • 25-30 Sand and Snow Sculptures • 31-36 Kick Bag • 31-36 Kick Bag	
		31-36 Spot The Color Head Start Indicators:	

- Adjusts walking or running to the type of surface, such as a rocky, sandy, or slippery surface.
- Handles or explores objects or materials in different ways depending on perceptual information about the objects or materials, such as fragile, messy, or sticky properties.

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT		
Sub-Domain: GROSS MOTOR		
Goal IT— PMP 3: Child demonstrates effective and efficient use of large muscles for movement and position.		f large muscles for movement and position.
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Explores new body positions and	GGK Birth-36 Months
	movements, such as rolling over, sitting,	Basic Care
	crawling, hitting or kicking at objects to	Subsections
	achieve goals.	7-9 Activities For Strengthening Your Baby's Large Muscles
		Cues & Communication
		Subsections
		0-3 Infants Need Face To Face Interaction
		Physical & Brain Development
		Subsections
		0-3 Physical and Brain Development
		0-3 Infant Brain Development
		o Demo
		Bubble Brains
		o Handout
		 The Brain What Happens Where
		4-6 Physical and Cognitive Development Go Hand in Hand
		7-9 Brain Cells: Use Them or Lose Them
		o Handout
		"Use It or Lose It" Brain Facts
		Play & Stimulation
		Subsections
		0-3 Infant Massage
		Parent-Child Play and Learning Activities
		0-3 Tummy Time
		0-3 This Little Piggy
		0-3 Baby Raps and Taps
		• 4-6 Kick Boxing
		4-6 First Dance
		4-6 Rock and Roll
		4-6 Crawl, Baby Crawl
		7-9 Creeping Crawlers
		• 7-9 Row, Row, Your Baby
		• 7-9 Free Fall
		7-9 Human Jungle Gym
		7-9 Pillows, Paths and Piles

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT			
	Sub-Domain: GROSS MOTOR		
Goal IT- PMP 3: Chil	d demonstrates effective and efficient use	of large muscles for movement and position.	
Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months	Moves from crawling to cruising to walking, learning new muscle coordination for each new skill, and how to manage changing ground surfaces.	GGK Birth-36 Months Basic Care Subsections • 7-9 Activities For Strengthening Your Baby's Large Muscles • 7-9 Brain Cells: Use Them or Lose Them • "Use It or Lose It" Brain Facts • 10-12 In The Shoe Department • 13-15 Exercise: Toddlers on The Move • 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent • Handout • Character Builders 9-18 Months Physical & Brain Development Subsections • 10-12 Brains Grow With Physical Movement • Handout • Brain Pathway Builders • 10-12 Walking, Walkers and Physical and Cognitive Milestones Play and Stimulation Subsections • 16-18 The Great Outdoors Parent-Child Play and Learning Activities • 7-9 Creeping Crawlers • 7-9 Row, Row, Row, Your Baby • 7-9 Free Fall • 7-9 Human Jungle Gym • 7-9 Pillows, Paths and Piles • 10-12 Tiny Bubbles • 10-12 Tiny Bubbles • 10-12 Find The Music • 10-12 Around The Town • 13-15 Foss • 13-15 Push and Pull • 13-15 Run The Bases • 16-18 Obstacle Course • 16-18 Amazing Animals	

ıb-Domain: GROSS		
oal IT– PMP 3: Chi		of large muscles for movement and position.
Age Range	Developmental Progressions	GGK Curriculum Component
6 to 36 Months	Gains control of a variety of postures and movements including stooping, going from sitting to standing, running, and jumping.	GGK Birth-36 Months Basic Care Subsections • 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent • Handout • Character Builders 9-18 Months • 19-21 Checking in On Body Builders • 25-30 Growing Healthy Kids Physical & Brain Development Subsections • 19-21 Boning Up With Exercise • 19-21 The Body-Brain Connection • 25-30 Supporting Physical and Brain Development Play and Stimulation Subsections • 31-36 Making Play Safe For Learning and Fun Parent-Child Play and Learning Activities • 16-18 Obstacle Course • 16-18 Amazing Animals • 19-21 Jump, Jump • 19-21 Tag • 19-21 Ball Basics • 22-24 Simon Says • 22-24 Outdoor Art • 25-30 Song and Dance • 31-36 Am A Super Star • 31-36 Kick Bag

• Walks and runs, adjusting speed or direction depending on the situation.

	PERCEPT	TUAL, MOTOR, AND PHYSICAL DEVELOPMENT
Sub-Domain: GROSS MOTOR		
Goal IT- PMP 4: Child	d demonstrates effective and efficient use o	f large muscles to explore the environment.
Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Uses each new posture (raising head,	GGK Birth-36 Months
	rolling onto back, sitting) to learn new	Basic Care
	ways to explore the environment. For	Subsections
	example, sits up to be able to reach for	7-9 Activities For Strengthening Your Baby's Large Muscles
	or hold objects.	Physical & Brain Development
		Subsections
		0-3 Physical and Brain Development
		0-3 Infant Brain Development
		o Demo
		Bubble Brains
		o Handout
		■ The Brain What Happens Where
		Play & Stimulation
		Subsections
		0-3 Infant Massage
		Parent-Child Play and Learning Activities
		0-3 Tummy Time
		0-3 This Little Piggy
		• 4-6 Kick Boxing
		4-6 First Dance
		4-6 Rock and Roll
		• 4-6 Crawl, Baby Crawl
		7-9 Creeping Crawlers
		• 7-9 Row, Row, Your Baby
		7-9 Free Fall
		7-9 Human Jungle Gym
		7-9 Pillows, Paths and Piles
8 to 18 Months	Uses body position, balance, and	GGK Birth-36 Months
	especially movement to explore and	Basic Care
	examine materials, activities, and	Subsections
	spaces.	7-9 Activities For Strengthening Your Baby's Large Muscles
		10-12 In The Shoe Department
		13-15 Exercise: Toddlers on The Move
		16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent
		Handout
		Character Builders 9-18 Months
		- Character bulluers 5-10 MOITHS

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT		
Sub-Domain: GROSS MOTOR		
Goal IT- PMP 4: Child demonstrates effective and efficient use of large muscles to explore the environment.		
Age Range	Developmental Progressions	GGK Curriculum Component
8 to 18 Months	Uses body position, balance, and especially movement to explore and examine materials, activities, and spaces.	Physical & Brain Development Subsections • 10-12 Brains Grow With Physical Movement • Handout • Brain Pathway Builders • 10-12 Walking, Walkers and Physical and Cognitive Milestones Parent-Child Play and Learning Activities • 7-9 Creeping Crawlers • 7-9 Row, Row, Row, Your Baby • 7-9 Free Fall • 7-9 Human Jungle Gym • 7-9 Pillows, Paths and Piles • 10-12 Shake It Up Bottle • 10-12 Tiny Bubbles • 10-12 Tiny Bubbles • 10-12 Cardboard Tunnels • 13-15 Toss • 13-15 Push and Pull • 13-15 Run The Bases • 16-18 Obstacle Course • 16-18 Amazing Animals
16 to 36 Months	Uses a variety of increasingly complex movements, body positions, and postures to participate in active and quiet, indoor and outdoor play.	GGK Birth-36 Months Basic Care Subsections • 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent • Handout • Character Builders 9-18 Months • 19-21 Checking in On Body Builders • 25-30 Growing Healthy Kids

		TUAL, MOTOR, AND PHYSICAL DEVELOPMENT
Sub-Domain: GROSS MOTOR		
	ild demonstrates effective and efficient use of	of large muscles to explore the environment.
Age Range	Developmental Progressions	GGK Curriculum Component
16 to 36 Months	Uses a variety of increasingly complex	Physical & Brain Development
	movements, body positions, and	Subsections
	postures to participate in active and	19-21 Boning Up With Exercise
	quiet, indoor and outdoor play.	19-21 The Body-Brain Connection
		25-30 Supporting Physical and Brain Development
		Play and Stimulation
		Subsections
		31-36 Making Play Safe For Learning and Fun
		Parent-Child Play and Learning Activities
		16-18 Obstacle Course
		16-18 Amazing Animals
		• 19-21 Jump, Jump
		• 19-21 Tag
		• 19-21 Ball Basics
		22-24 Simon Says
		25-30 Song and Dance
		31-36 I Am A Super Star
		• 31-36 Kick Bag
	l	Head Start Indicators:
• Evalores envir	anments using motor skills, such as throwing	, kicking, jumping, climbing, carrying, and running.

• Experiments with different ways of moving the body, such as dancing around the room.

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT		
Sub-Domain: GROSS MOTOR		
Goal IT- PMP 5: Child uses sensory information and body awareness to understand how their body relates to the environment.		
Age Range Developmental Progressions GGK Curri	iculum Component	
Age Range Developmental Progressions Responds to sounds and sights in the environment by orienting head or body to understand the information in the event. For example, a young infant will turn towards an adult and re-position their body to be picked up. Developmental Progressions O-3 Bathing O-9 Activities For Strengthening Your Bubble Basic Care Cues and Communication Subsections Cues and Signals: How Your Baby Com O-Activity Baby Charades Physical & Brain Development Subsections O-3 Infant Brain Development O-3 Infant Brain Development O-3 Infant Brain Development Demo Bubble Brains O-Handout The Brain What Hap Play & Stimulation Subsections O-3 This Little Piggy O-3 This Little Piggy O-4-6 Bark, Bark, Moo, Moo O-4-6 First Dance O-4-6 Rock and Roll O-7-9 Creeping Crawlers O-7-9 Row, Row, Your Baby	Baby's Large Muscles Inmunicates Inpens Where	
turn towards an adult and re-position their body to be picked up. • 7-9 Activities For Strengthening Your & Cues and Communication Subsections • Cues and Signals: How Your Baby Com • Activity • Baby Charades Physical & Brain Development Subsections • 0-3 Physical and Brain Development • 0-3 Infant Brain Development • Demo • Bubble Brains • Handout • The Brain What Hap Play & Stimulation Subsections • 0-3 Infant Massage • 4-6 Brain Builders: Two More Areas of Parent-Child Play and Learning Activities • 0-3 Tummy Time • 0-3 This Little Pigsy • 4-6 Kick Boxing • 4-6 Bark, Bark, Moo, Moo • 4-6 First Dance • 4-6 Rock and Roll • 4-6 Crawl, Baby Crawl • 7-9 Creeping Crawlers	nmunicates opens Where	

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT			
	Sub-Domain: GROSS MOTOR		
Goal IT- PMP 5: Child	d uses sensory information and body awarer	ness to understand how their body relates to the environment.	
Age Range	Developmental Progressions	GGK Curriculum Component	
8 to 18 Months 16 to 36 Months	Shows awareness as an accomplished crawler or walker of new challenges or dangers in the environment, such as steep inclines or drop-offs. Shows understanding of what size openings are needed for their body to	GGK Birth-36 Months Basic Care Subsections • 7-9 Activities For Strengthening Your Baby's Large Muscles • 10-12 In The Shoe Department • 13-15 Exercise: Toddlers on The Move • 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent • Handout • Character Builders 9-18 Months Physical & Brain Development Subsections • 10-12 Brains Grow With Physical Movement • Handout • Brain Pathway Builders • 10-12 Walking, Walkers and Physical and Cognitive Milestones Parent-Child Play and Learning Activities • 7-9 Creeping Crawlers • 7-9 Row, Row, Your Baby • 7-9 Free Fall • 7-9 Human Jungle Gym • 7-9 Pillows, Paths and Piles • 10-12 Tiny Bubbles • 10-12 Tiny Bubbles • 10-12 Find The Music • 10-12 Cardboard Tunnels • 13-15 Foss • 13-15 Push and Pull • 13-15 Run The Bases • 16-18 Obstacle Course • 16-18 Amazing Animals GGK Birth-36 Months Basic Care	
	openings are needed for their body to move through. Learns about body size, such as doll clothes won't fit on a child's body or a child's body won't fit on dollhouse furniture.	Basic Care Subsections • 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent • Handout • Character Builders 9-18 Months • 19-21 Checking in On Body Builders • 25-30 Growing Healthy Kids	

	PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT		
Sub-Domain: GROSS	Sub-Domain: GROSS MOTOR		
Goal IT- PMP 5: Chil	Goal IT- PMP 5: Child uses sensory information and body awareness to understand how their body relates to the environment.		
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Shows understanding of what size openings are needed for their body to move through. Learns about body size, such as doll clothes won't fit on a child's body or a child's body won't fit on dollhouse furniture.	Physical & Brain Development Subsections • 19-21 Boning Up With Exercise • 19-21 The Body-Brain Connection • 25-30 Supporting Physical and Brain Development Play and Stimulation Subsections • 31-36 Making Play Safe For Learning and Fun Parent-Child Play and Learning Activities • 16-18 Obstacle Course • 16-18 Amazing Animals • 19-21 Jump, Jump • 19-21 Tag • 19-21 Tag • 19-21 Ball Basics • 22-24 Simon Says • 25-30 Song and Dance • 31-36 I Am A Super Star • 31-36 Kick Bag	
		Head Start Indicators:	

Maintains balance and posture while seated and concentrating, such as working with clay, blocks, or markers or looking at a book.

Adjusts position of body to fit through or into small spaces.

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT			
Sub-Domain: FINE Mo	OTOR		
Goal IT- PMP 6: Chile	Goal IT— PMP 6: Child coordinates hand and eye movements to perform actions.		
Age Range	Developmental Progressions	GGK Curriculum Component	
Birth to 9 Months	Coordinates hands and eyes when	GGK Birth-36 Months	
	reaching for and holding stable or	Basic Care	
	moving objects.	Subsections	
		7-9 Reducing The Stress of Mealtime	
		Physical and Brain Development	
		Subsections	
		4-6 Head to Toe Physical Development	
		4-6 Physical and Brain Development go Hand-in Hand	
		7-9 Making Milestones Happen	
		Play and Stimulation	
		Subsections	
		0-3 Best Toys For Supporting Development	
		o Handout	
		■ Toys To Support Development: 0-6	
		4-6 Brain Builders: Two More Areas of Learning	
		Parent-Child Play and Learning Activities	
		0-3 Baby Raps and Taps	
		0-3 Fly Away	
		• 4-6 Kick Boxing	
		4-6 Hand It Over	
		• 4-6 Pull, Pull	
		4-6 Picture Storybook	
		4-6 Touchy Feely	
		• 7-9 Free Fall	
		• 7-9 Ditto	
		7-9 Lots of Lids	
		• 7-9 Grip 3	
8 to 18 Months	Uses hand-eye coordination for more	GGK Birth-36 Months	
	complex actions, such as releasing	Basic Care	
	objects into a container, or stacking	Subsections	
	cups, rings or blocks, or picking up	7-9 Reducing The Stress of Mealtime	
	pieces of food one by one.	Social and Emotional Development	
		Subsections	
		7-9 Your Social Baby	
		o Handout	
		 7-9 Social and Emotional Milestones 	

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT Sub-Domain: FINE MOTOR Goal IT—PMP 6: Child coordinates hand and eye movements to perform actions. **Developmental Progressions GGK Curriculum Component** Age Range **Cues and Communication'** 8 to 18 Months Uses hand-eye coordination for more Subsections complex actions, such as releasing • 10-12 Communication and Language Development for 10-12 Months objects into a container, or stacking **Physical and Brain Development** cups, rings or blocks, or picking up Subsections pieces of food one by one. • 7-9 Making Milestones Happen • 10-12 Brains Grow With Physical Movement Handout **Brain Pathway Builders** • 10-12 Walking, Walkers and Physical and Cognitive Milestones Play and Stimulation Subsections • 10-12 Going Out With Toddlers Handout Around The Town: Outings Are A Time For Learning • 13-15 Reading: Makes Words Live **Parent-Child Play and Learning Activities** • 7-9 Free Fall 7-9 Ditto • 7-9 Lots of Lids • 7-9 Grip 3 • 10-12 Baby Table Skills • 10-12 Through The Tube • 10-12 Pointing Fun • 10-12 The Hunt • 10-12 Post Pounder • 10-12 Scribble Doodles 10-12 Traditional Songs for Children • 10-12 In The Can • 10-12 Hidden Treasures • 10-12 Sticky Squares • 13-15 Pointing and Naming • 13-15 Toss • 13-15 Scribble • 13-15 Stack and Whack • 16-18 Spooning Around 16-18 Pulling Colors 16-18 What's In The Sack 16-18 Flashlight Vocabulary • 16-18 It's Raining All Over Me

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT			
Sub-Domain: FINE MOTOR			
Goal IT— PMP 6: Child coordinates hand and eye movements to perform actions.			
Progressions	GGK Curriculum Component		
nation when es, play and ting on a mitten, putting pieces of a Iding paper. Cues a Subsect Physica Subsect • • • • • • • • • • • • • • • • • •	rth-36 Months are tions 25-30 Teaching More Words and Self Care Skills		
t	eye movements to perform a Progressions nation when les, play and ting on a mitten, outting pieces of a Iding paper. Cues as Subsect Physica Subsect Physi		

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT				
Sub-Domain: FINE MC	Sub-Domain: FINE MOTOR			
Goal IT- PMP 6: Child	Goal IT – PMP 6: Child coordinates hand and eye movements to perform actions.			
Age Range	Developmental Progressions GGK Curriculum Component			
	Head Start Indicators:			
Uses hand-eye coordination to manipulate objects and materials such as completing puzzles or threading beads with large holes.				
Uses hand-eye coordination in handling books, such as turning pages, pointing to a picture, or looking for favorite page.				

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT				
	Sub-Domain: FINE MOTOR			
Goal IT– PMP 7: Child uses hands for exploration, play, and daily routines.				
Age Range	Developmental Progressions	GGK Curriculum Component		
Birth to 9 Months	Uses single actions to explore shape, size, texture, or weight of objects, such as turning an object over or around, or dropping or pushing away an object.	GGK Birth-36 Months Physical and Brain Development Subsections		
8 to 18 Months	Explores properties of objects and materials by using various hand actions, such as pulling at them, picking them up to examine them, pointing to learn their names, turning knobs on objects, or turning pages in a board book.	GGK Birth-36 Months Social and Emotional Development Subsections • 7-9 Your Social Baby • Handout • 7-9 Social and Emotional Milestones Cues and Communication' Subsections • 10-12 Communication and Language Development for 10-12 Months Physical and Brain Development Subsections • 7-9 Making Milestones Happen • 10-12 Brains Grow With Physical Movement • Handout • Brain Pathway Builders • 10-12 Walking, Walkers and Physical and Cognitive Milestones		

	PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT		
Sub-Domain: FINE M	OTOR		
Goal IT– PMP 7: Child uses hands for exploration, play, and daily routines.			
Age Range	Developmental Progressions	GGK Curriculum Component	
Age Range 8 to 18 Months	Explores properties of objects and materials by using various hand actions, such as pulling at them, picking them up to examine them, pointing to learn their names, turning knobs on objects, or turning pages in a board book.	Play and Stimulation Subsections • 10-12 Going Out With Toddlers • Handout • Around The Town: Outings Are A Time For Learning • 13-15 Reading: Makes Words Live Parent-Child Play and Learning Activities • 7-9 Free Fall • 7-9 Ditto • 7-9 Lots of Lids • 7-9 Grip 3 • 10-12 Baby Table Skills • 10-12 Through The Tube • 10-12 Post Pounder • 10-12 Traditional Songs for Children • 10-12 In The Can • 10-12 Hidden Treasures • 10-12 Sticky Squares • 13-15 Pointing and Naming • 13-15 Toss • 13-15 Scribble • 13-15 Stack and Whack • 16-18 Spooning Around • 16-18 Poulling Colors	
		• 16-18 What's In The Sack	
		16-18 Flashlight Vocabulary	
16 to 26 Manths	Diana ways to use hands for verious	16-18 It's Raining All Over Me CCK Birth 26 Manths	
16 to 36 Months	Plans ways to use hands for various activities, such as stacking, building, connecting, drawing, painting, and doing self-care skills or routines.	GGK Birth-36 Months Basic Care Subsections • 25-30 Teaching More Words and Self Care Skills o Handout	
		 Teaching Toddlers Words, Concepts, and Self Care Skills 	

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT			
Sub-Domain: FINE N	Sub-Domain: FINE MOTOR		
Goal IT-PMP 7: Ch	Goal IT– PMP 7: Child uses hands for exploration, play, and daily routines.		
Age Range	Developmental Progressions	GGK Curriculum Component	
16 to 36 Months	Plans ways to use hands for various activities, such as stacking, building, connecting, drawing, painting, and doing self-care skills or routines.	Cues and Communication Subsections 19-21 Finger Rhymes Physical and Brain Development Subsections 19-21 Physical and Brain Development 19-21 Boning Up With Physical Exercise 22-24 Supporting Physical and Brain Development Handout Expanded Brain Builders 25-30 Supporting Physical and Brain Development 31-36 Building Blocks For Reading and Writing 31-36 Teaching Fine Motor Skills and Eye-Hand Coordination Parent-Child Play and Learning Activities 16-18 Spooning Around 16-18 Pulling Colors 16-18 What's In The Sack 16-18 Flashlight Vocabulary 19-21 Finger Rhymes 19-21 Twist and Fetch 19-21 Pouring and Mixing 19-21 Dough Play 22-24 Shape Sorter 22-24 Outdoor Art 25-30 Color Me A Story 25-30 Cutting And Pasting 25-30 Sand and Snow Sculptures 25-30 The Bilingual Spider 31-36 Making It Whole 31-36 Making Necklaces	
		Head Start Indicators:	

- Uses hands efficiently for a variety of actions or activities, such as building with blocks, wiping up a spill, or feeding self.
- Coordinates use of both hands to put things together, such as connecting blocks or linking toys.

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT				
Sub-Domain: FINE MOTOR				
Goal IT- PMP 8: Chil	Goal IT– PMP 8: Child adjusts reach and grasp to use tools.			
Age Range	Developmental Progressions	GGK Curriculum Component		
Birth to 9 Months	Uses increasingly refined grasps, matching the grasp to the task, such as using an index finger and thumb to pick up pieces of cereal or using the whole hand to bang objects together.	GGK Birth-36 Months Physical and Brain Development Subsections • 4-6 Head to Toe Physical Development • 4-6 Physical and Brain Development go Hand-in Hand • 7-9 Making Milestones Happen Play and Stimulation Subsections • 4-6 Brain Builders: Two More Areas of Learning Parent-Child Play and Learning Activities • 0-3 Baby Raps and Taps • 4-6 Kick Boxing • 4-6 Hand It Over • 4-6 Pull, Pull, Pull • 4-6 Picture Storybook • 7-9 Free Fall • 7-9 Ditto • 7-9 Lots of Lids		
8 to 18 Months	Extends reach by using simple tools, such as a pull string, stick, or rake to pull a distant object closer.	 F-9 Grip 3 GGK Birth-36 Months Physical and Brain Development Subsections 7-9 Making Milestones Happen 10-12 Brains Grow With Physical Movement Handout Brain Pathway Builders 10-12 Walking, Walkers and Physical and Cognitive Milestones Parent-Child Play and Learning Activities 7-9 Free Fall 7-9 Ditto 7-9 Lots of Lids 7-9 Grip 3 10-12 Baby Table Skills 10-12 Through The Tube 10-12 Post Pounder 10-12 Traditional Songs for Children 		

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT Sub-Domain: FINE MOTOR Goal IT-PMP 8: Child adjusts reach and grasp to use tools. **Developmental Progressions GGK Curriculum Component** Age Range 10-12 In The Can 8 to 18 Months Extends reach by using simple tools, 10-12 Hidden Treasures such as a pull string, stick, or rake to pull 10-12 Sticky Squares a distant object closer. • 13-15 Pointing and Naming • 13-15 Toss • 13-15 Scribble • 13-15 Stack and Whack • 16-18 Spooning Around • 16-18 Pulling Colors 16-18 What's In The Sack 16-18 Flashlight Vocabulary • 16-18 It's Raining All Over Me **GGK Birth-36 Months** 16 to 36 Months Adjusts grasp to use different tools for **Cues and Communication** different purposes, such as a spoon, Subsections paintbrush, or marker. • 19-21 Finger Rhymes **Physical and Brain Development** Subsections • 19-21 Physical and Brain Development • 31-36 Building Blocks For Reading and Writing • 31-36 Teaching Fine Motor Skills and Eye-Hand Coordination **Parent-Child Play and Learning Activities** • 16-18 Spooning Around • 16-18 Pulling Colors • 16-18 What's In The Sack • 16-18 Flashlight Vocabulary • 19-21 Finger Rhymes • 19-21 Twist and Fetch • 19-21 Pouring and Mixing • 19-21 Dough Play • 22-24 Shape Sorter • 22-24 Paper Art • 22-24 Outdoor Art • 25-30 Color Me A Story • 25-30 Cutting And Pasting • 25-30 Sand and Snow Sculptures 25-30 The Bilingual Spider 31-36 Let's Go Fishing 31-36 Making It Whole 31-36 Making Necklaces

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT			
Sub-Domain: FINE MC	Sub-Domain: FINE MOTOR		
Goal IT- PMP 8: Child	Goal IT- PMP 8: Child adjusts reach and grasp to use tools.		
Age Range	Developmental Progressions	GGK Curriculum Component	
Head Start Indicators:			
Adjusts grasp with ease to new tools and materials.			
 Uses pincer grasp with thumb and fingers to manipulate small objects or handle tools, such as stringing small beads. 			
 Uses hand tools 	 Uses hand tools in a variety of ways, such as a rolling pin with clay or play dough, or a toy shovel with sand. 		

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT

Sub-Domain: HEALTH, SAFETY, AND NUTRITION

Goal IT-PMP 9: Child demonstrates healthy behaviors with increasing independence as part of everyday routines.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Emerging	GGK Birth-36 Months Basic Care Subsections O-3 Bathing O-3 Sleeping O-3 When Baby Is Sick or Needs Health Care A-6 Teething and Tooth Decay A-6 Using Routines To Reduce Stress and Increase Stimulation T-9 Sleep Routines Help Baby Sleep Handout Helping Babies Sleep T-9 Changing Needs for Home Safety Handout Handout
8 to 18 Months	Anticipates and cooperates in daily routines, such as washing hands, blowing nose, or holding a toothbrush with assistance from adults.	O Home Safety Checklist For Families with Babies 6 months and Older GGK Birth-36 Months Basic Care Subsections ■ 7-9 Reducing the Mess and Stress of Mealtime ■ 7-9 Sleep Routines Help Baby Sleep ○ Handout ■ Helping Babies Sleep ● 7-9 Changing Needs for Home Safety ○ Handout ■ Home Safety Checklist For Families with Babies 6 months and Older ■ 10-12 Keeping Your Baby Healthy ○ Activity ■ Body Builder Box ■ 10-12 Smoking Revisited ○ Handout ■ Is Your Baby A Second or Third Hand Smoker? ■ 10-12 Animals/Pets: Preventing Childhood illnesses and Injuries ○ Handout ■ Preventing Animal Related Illnesses ■ Dog Bites: The Why's and Prevention

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT Sub-Domain: HEALTH, SAFETY, AND NUTRITION Goal IT- PMP 9: Child demonstrates healthy behaviors with increasing independence as part of everyday routines. **Developmental Progressions GGK Curriculum Component** Age Range • 10-12 Preventing Toddler Injuries 8 to 18 Months Anticipates and cooperates in daily routines, such as washing hands, Handout blowing nose, or holding a Accidents Waiting To Happen toothbrush with assistance from 10-12 Feeding and Nutrition 7-12 months adults. 10-12 Weaning and Self-Feeding Skills Handout Tips For Weaning Bottles or Sippy Cups 13-15 Toddler Self-Help: Building Blocks For Self-Confidence and Self-Worth 13-15 Body Builders Daily Do Handout Body Builders Daily Do 13-15 Routine and Responsive Health Care 13-15 Good Nutrition For Toddlers Handout What Toddlers Need To Eat To Grow Healthy Brains and Bodies Forbidden Foods and Favorite Finger Foods For Toddlers 13-15 Tooth Care 13-15 Safe and Healthy Environments For Toddlers Handout Keeping Your Little Explorer Safe 13-15 Exercise: Toddlers on the Move 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent Handout Character Builders 9-18 Months Daily Do 16-18 Self-Care Skills For Toddlers 16-18 Feeding • 16-18 Cleaning Up

16-18 Dressing and Bathing
 Parent-Child Play and Learning Activities
 10-12 Baby Table Skills
 13-15 Talking Teeth
 13-15 Copy Cats

16-18 Taking Care Of Dolly
16-18 It's Raining All Over Me
16-18 Body Parts Day
16-18 Spooning Around

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT Sub-Domain: HEALTH, SAFETY, AND NUTRITION Goal IT—PMP 9: Child demonstrates healthy behaviors with increasing independence as part of everyday routines.

Age Range	Developmental Progressions	GGK Curriculum Component
16 to 36 Months	Participates in healthy care routines with more independence, such as washing hands, blowing nose, brushing teeth, or drinking from a cup.	GGK Birth-36 Months Basic Care Subsections • 16-18 Balancing Toddler Needs: Being Cared For While Becoming Independent • Handout • Character Builders 9-18 Months Daily Do • 16-18 Self-Care Skills For Toddlers • 16-18 Feeding • 16-18 Feeding • 16-18 Cleaning Up • 16-18 Dressing and Bathing • 19-21 Checking in on Body Builders • 19-21 Reducing Exposure to Chemicals • 19-21 Toilet Teaching • Handout • Facts About Toilet Teaching • Toilet Teaching: What You Can Do To Prepare Your Child • 22-24 Eating With A Fork • 25-30 Growing Healthy Kids • 25-30 Teaching More Words and Self-Care Skills • Handout • Teaching Toddlers Words, Concepts and Self-Care Skills • Monthly Spotlight Worksheet: Our Daily Routines • 25-30 Preparing For Toilet Teaching • Handout • Is It Time For Toilet Teaching? • Monthly Spotlight Worksheets: Our Daily Routines • 31-36 Bedtime and Sleeping • Handout • I Want To Sleep • 31-36 Routines, Transitions, And School Readiness Social and Emotional Development Subsections • 25-30 Creating A Balance: Dependence Vs. Independence Parent-Child Play and Learning Activities • 16-18 Taking Care Of Dolly • 25-30 Tock Mr. Clock

Head Start Indicators:

- Shows increasing independence in self-care routines with guidance from adults.
- Puts on or takes off some articles of clothing, such as shoes, socks, coat, or hat.

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT Sub-Domain: HEALTH, SAFETY, AND NUTRITION Goal IT-PMP 10: Child uses safe behaviors with support from adults. **Developmental Progressions GGK Curriculum Component** Age Range Birth to 9 Months **GGK Birth-36 Months** Emerging Social & Emotional Subsections • 7-9 Driven To Explore Handout Character Builders Daily Do 9-18 months, Discovery **Parent-Child Play and Learning Activities** 4-6 The Great Outdoors **GGK Birth-36 Months** 8 to 18 Months **Emerging Basic Care** Subsections • 10-12 Preventing Toddler Injuries • 13-15 Safe and Healthy Environments For Toddlers **Social & Emotional** Subsections • 7-9 Driven To Explore Handout Character Builders Daily Do 9-18 months, Discovery **Cues & Communication** Subsections 10-12 Teaching Warning Words Handout: Warning Words: Setting Limits and Teaching Self-Regulation **Play & Stimulation** Subsections • 10-12 Going Out With Toddlers • 16-18 Teaching Problem Solving Through Play

Learning Respect, Limit Setting and Self-Regulation

• 25-30 Creating A Balance: Dependence vs. Independence

Learning Respect: It Begins When They Are Toddlers

Parent-Child Play and Learning Activities 10-12 Simon Says

Social and Emotional Development

Handout

GGK Birth-36 Months

Subsections

16 to 36 Months

Accepts adult guidance, support, and

differences between safe and unsafe

play behaviors, such as not to stand

on chairs or tables, or not to put

small objects in mouth.

protection when encountering unsafe situations. Learns some

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT					
Sub-Domain: HEALTH, SAFETY, AND NUTRITION					
Goal IT- PMP 10: Ch	Goal IT– PMP 10: Child uses safe behaviors with support from adults.				
Age Range	Developmental Progressions	GGK Curriculum Component			
16 to 36 Months	Accepts adult guidance, support, and protection when encountering unsafe situations. Learns some differences between safe and unsafe play behaviors, such as not to stand on chairs or tables, or not to put small objects in mouth.	Cues & Communication Subsections • 31-36 Following Directions Play & Stimulation Subsections • 16-18 Teaching Problem Solving Through Play • 19-21 Power of Touch and Affection Parent-Child Play and Learning Activities • 19-21 Going To The Library • 22-24 Simon Says • 25-30 Me Do It! • 25-30 Running and Stopping • 31-36 Following by Leading			
Head Start Indicators:					

- Cooperates with adults when in unsafe situations, such as taking an adult's hand to cross a street or being cautious around an unfamiliar dog.
- Shows some understanding of safe and unsafe behaviors, such as not touching a hot stove.

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT

Sub-Domain: HEALTH, SAFETY, AND NUTRITION

Goal IT-PMP 11: Child demonstrates increasing interest in engaging in healthy eating habits and making nutritious food choices.

Age Range	Developmental Progressions	GGK Curriculum Component
Birth to 9 Months	Emerging	GGK Birth-36 Months Basic Care Subsections O-3 Breastfeeding O-3 For Parents Who Are Formula Feeding 4-6 Feeding Your Growing Baby Handout Feeding and Nutrition: Facts and Fiction 7-9 Feeding and Nutrition 7-12 Months Healthy Eating For A Lifetime Starts Now
8 to 18 Months	Shows interest in new foods that are offered.	GGK Birth-36 Months Basic Care Subsections • 7-9 Feeding and Nutrition 7-12 Months • Healthy Eating For A Lifetime Starts Now • 7-9 Reducing the Mess and Stress of Mealtime • 10-12 Keeping Your Baby Healthy • Activity • Body Builder Box • 10-12 Feeding and Nutrition 7-12 months • 10-12 Feeding and Nutrition 7-12 months • 10-12 Weaning and Self-Feeding Skills • Handout • Tips For Weaning Bottles or Sippy Cups • 13-15 Body Builders Daily Do • Handout • Body Builders Daily Do • Handout • What Toddlers Need To Eat To Grow Healthy Brains and Bodies • Forbidden Foods and Favorite Finger Foods For Toddlers • 16-18 Feeding Parent-Child Play and Learning Activities • 10-12 Baby Table Skills • 16-18 Spooning Around

PERCEPTUAL, MOTOR, AND PHYSICAL DEVELOPMENT Sub-Domain: HEALTH, SAFETY, AND NUTRITION Goal IT- PMP 11: Child demonstrates increasing interest in engaging in healthy eating habits and making nutritious food choices. **Developmental Progressions GGK Curriculum Component** Age Range 16 to 36 Months Shows willingness to try new **GGK Birth-36 Months** nutritious foods when offered on **Basic Care** multiple occasions. Sometimes Subsections makes nutritious choices about • 16-18 Feeding which foods to eat when offered 19-21 Checking in on Body Builders several choices, with support from 22-24 Feeding Toddlers: Changing Needs and Expectations an adult. Handout Eating Habits of Toddlers: What To Expect Tips For Two's: Encouraging Healthy Eating **Healthy Foods For Toddlers** Cleaning Fruits and Vegetables Activity Learning to Read Food Labels 22-24 Eating With A Fork 25-30 Growing Healthy Kids 31-36 Making Healthier Food Choices When Eating Out Handout Eating Out....Making Better Choices 31-36 Bon Appetite 31-36 Preventing Food Poisoning At Home Handout Food Poisoning Prevention **Parent-Child Play and Learning Activities** 16-18 Spooning Around 22-24 Making Foods Fun

Head Start Indicators:

- Expresses preferences about foods, specifically likes or dislikes, sometimes based on whether the food is nutritious.
- Sometimes makes nutritious choices with support from an adult.
- Communicates to adults when hungry, thirsty, or has had enough to eat.

