



A Layered sEMG–FMG Hybrid Sensor for Hand Motion Recognition From Forearm Muscle Activities

Presenter: Shawn

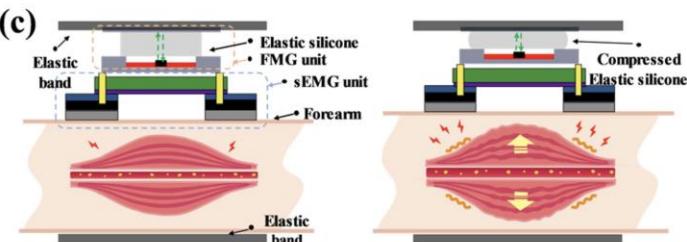
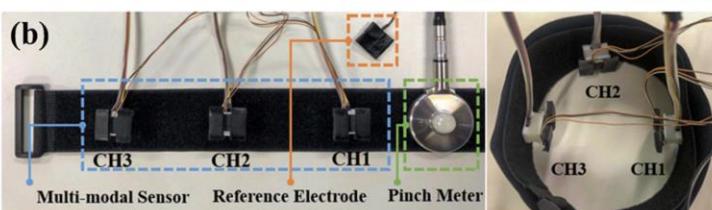
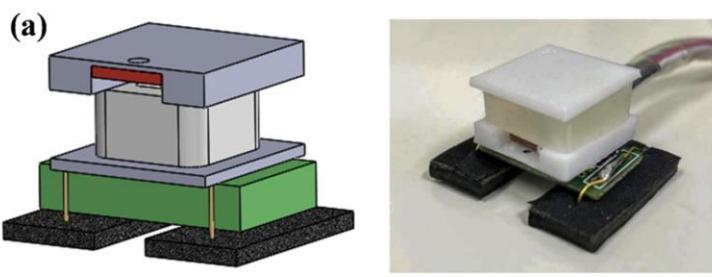
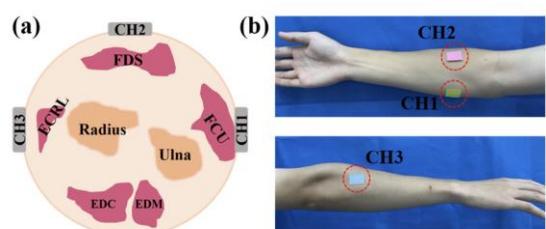
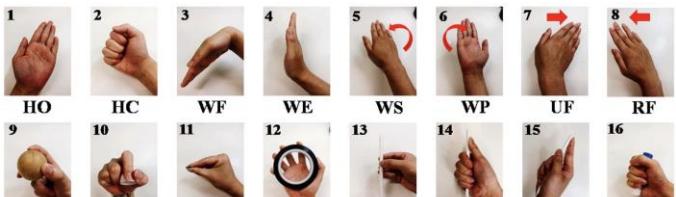
Advisor: Prof. An-Yeu (Andy) Wu

Date: 2023/10/20



Introduction

- ❖ The sEMG complicated measurement system induces both physical and mental stress in subjects, leading to classification degradation
- ❖ FMG is more stable than sEMG on prosthesis control





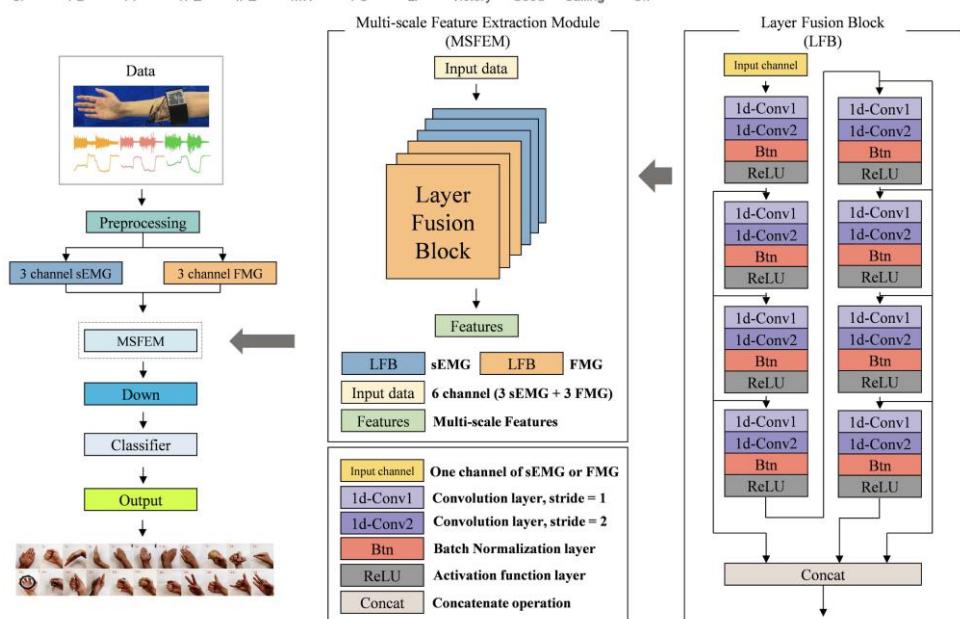
Layer Fusion CNN (LFC)

Shallow layer => low-level features
 Deep layer => high-level features

	HO	HC	WF	WE	WS	WP	UF	RF	Tripod	LT	CP	PD	PP	TFE	IFE	MW	PS	LP	Victory	Good	Calling	Ok
scale1 (CNN)	0.62	0.73	0.73	0.7	0.71	0.73	0.74	0.63	0.48	0.54	0.54	0.55	0.58	0.55	0.55	0.71	0.73	0.73	0.71	0.7	0.69	0.7
scale2 (CNN)	0.72	0.9	0.9	0.93	0.88	0.91	0.84	0.81	0.74	0.7	0.66	0.65	0.68	0.75	0.71	0.79	0.76	0.78	0.82	0.8	0.85	0.82
scale3 (CNN)	0.85	0.89	0.89	0.94	0.88	0.91	0.88	0.85	0.7	0.76	0.73	0.77	0.74	0.74	0.82	0.77	0.78	0.84	0.86	0.81	0.9	0.86
scale4 (CNN)	0.9	0.88	0.92	0.95	0.91	0.92	0.85	0.85	0.75	0.74	0.76	0.77	0.85	0.78	0.8	0.79	0.81	0.86	0.88	0.87	0.91	0.84
scale5 (CNN)	0.9	0.95	0.92	0.95	0.9	0.95	0.88	0.86	0.79	0.78	0.76	0.73	0.77	0.83	0.81	0.84	0.8	0.82	0.88	0.82	0.96	0.85
scale6 (CNN)	0.9	0.91	0.92	0.93	0.88	0.94	0.88	0.86	0.76	0.84	0.78	0.76	0.79	0.82	0.85	0.85	0.79	0.9	0.88	0.82	0.94	0.86
scale7 (CNN)	0.86	0.91	0.93	0.92	0.88	0.88	0.84	0.82	0.72	0.75	0.8	0.76	0.74	0.82	0.83	0.84	0.86	0.81	0.86	0.8	0.93	0.82
scale8 (CNN)	0.84	0.9	0.93	0.91	0.89	0.89	0.82	0.81	0.81	0.74	0.82	0.73	0.76	0.85	0.87	0.83	0.82	0.82	0.83	0.93	0.86	
all scales (LFC)	0.94	0.96	0.97	0.96	0.94	0.94	0.96	0.9	0.88	0.83	0.9	0.86	0.82	0.89	0.89	0.88	0.86	0.91	0.91	0.9	0.96	0.93

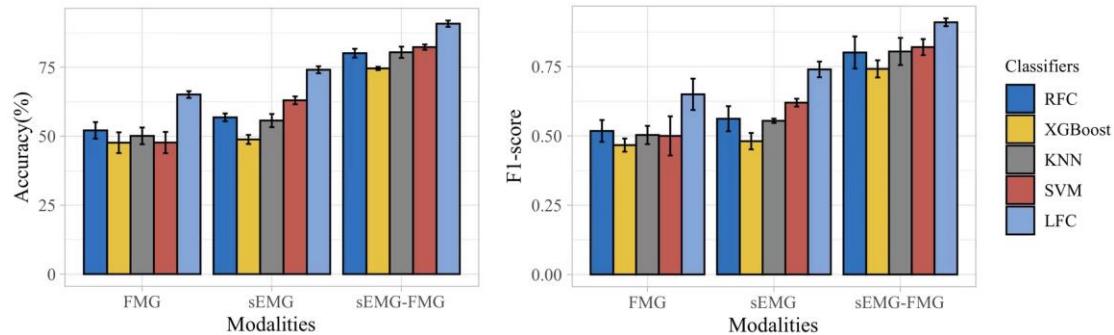
High-level features are not always the optimal scale

The layer-fusion structure allows the extraction of different-scale representation from the input signals

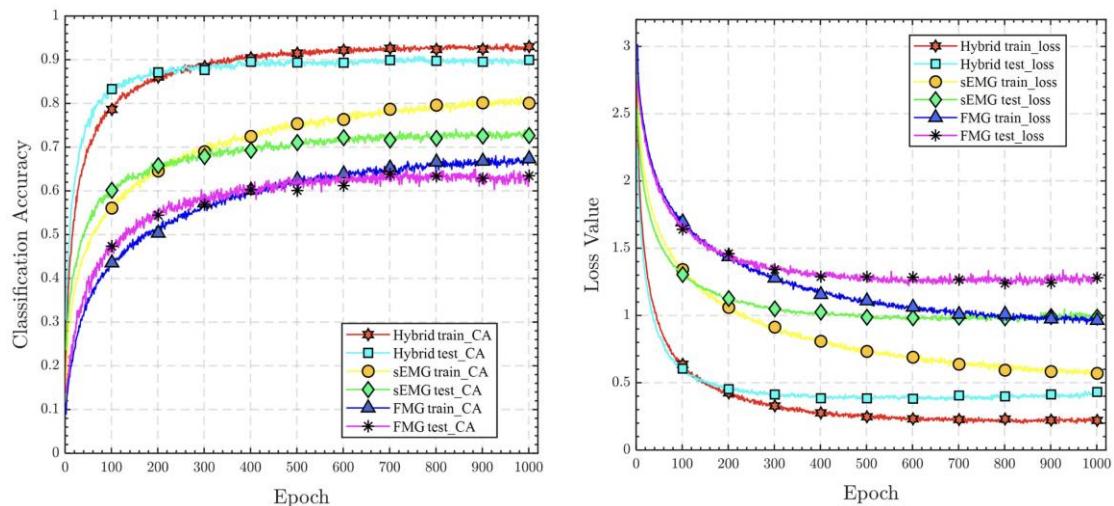




Result



The proposed LFC outperforms conventional ML methods



Hybrid mode performs better

	Classifiers	Modalities	Mean ± SD
RFC	sEMG	61.69% ± 8.08%	
	FMG	58.5% ± 5.51%	
	Hybrid	81.62% ± 3.91%	
XGBoost	sEMG	59.25% ± 6.22%	
	FMG	57.53% ± 4.73%	
	Hybrid	75.79% ± 3.5%	
KNN	sEMG	59.22% ± 6.2%	
	FMG	53.53% ± 7.66%	
	Hybrid	81.58% ± 7.32%	
SVM	sEMG	65.34% ± 4.75%	
	FMG	57.57% ± 4.6%	
	Hybrid	86.4% ± 4.83%	
LFC	sEMG	78.41% ± 5.39%	
	FMG	74.83% ± 6.22%	
	Hybrid	93.06% ± 3.26%	

In Hybrid mode
the Mean is higher
the SD is lower



Prediction and classification of sEMG-based pinch force between different fingers

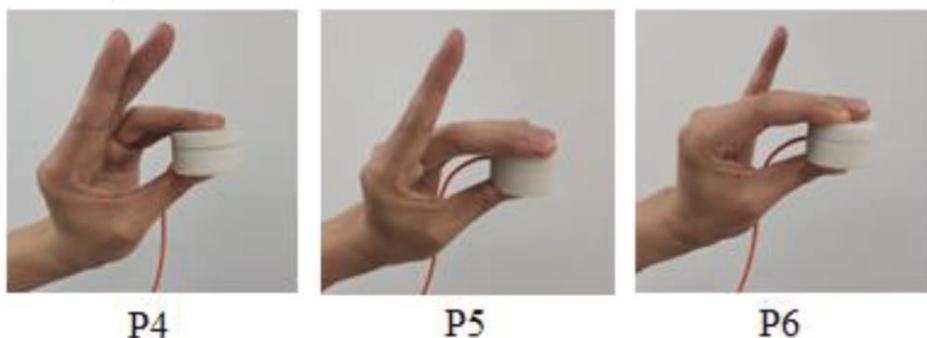
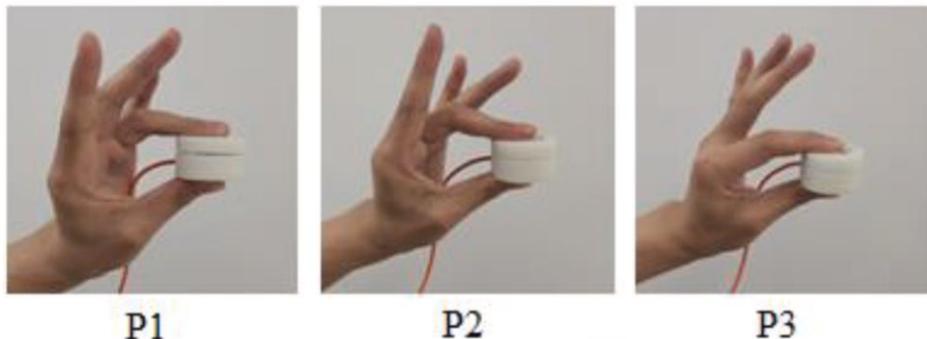
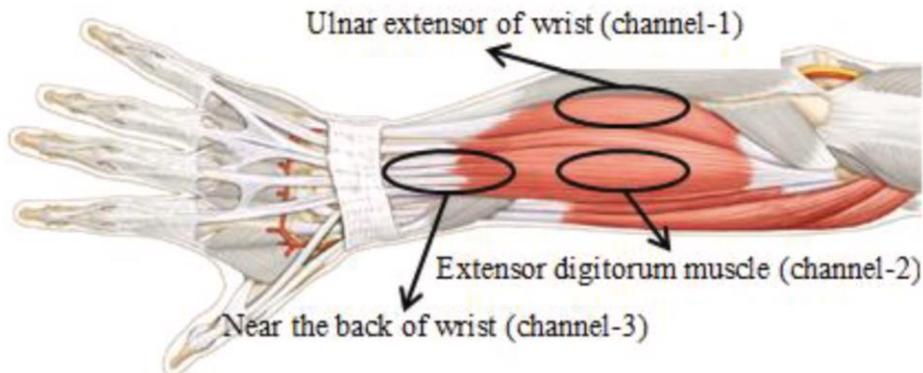
Presenter: Shawn

Advisor: Prof. An-Yeu (Andy) Wu

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Data Acquisition

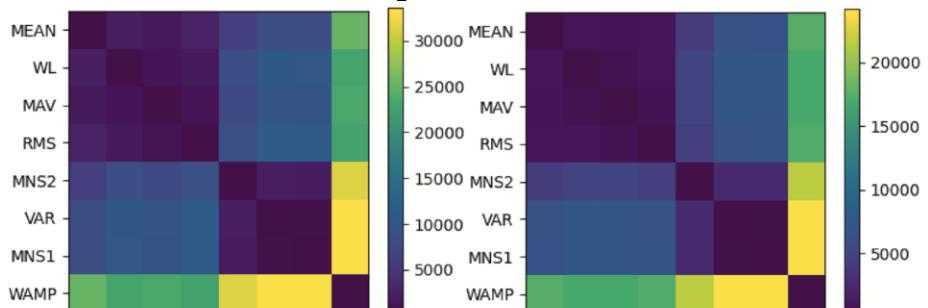




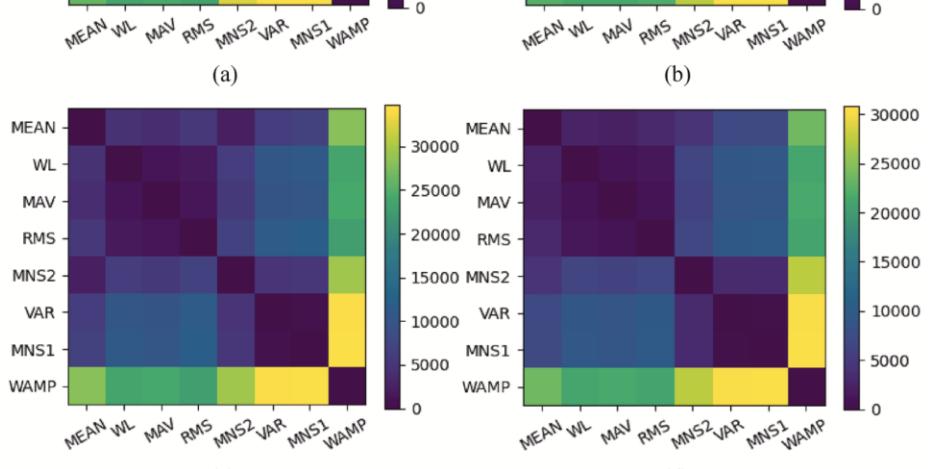
sEMG Signal Preprocessing

- ❖ Window size : 100 (ms), Step size : 50 (ms)
- ❖ Manhattan distance is used to evaluate similarity

Abbreviation	Full feature name	Detailed theoretical calculation
WL	Waveform Length	$\sum_{i=1}^{N-1} x_{i+1} - x_i $
MAV	Mean Absolute Value	$\frac{1}{N} \sum_{i=1}^N x_i $
RMS	Root Mean Square	$\sqrt{\frac{1}{N} \sum_{i=1}^N x_i^2}$
VAR	Variance of EMG	$\frac{1}{N} \sum_{i=1}^N (x_i - \bar{x})^2$
WAMP	Willison Amplitude	$\sum_{i=1}^{N-1} f(i), f(i) = \begin{cases} 1, & \text{if } i \geq th \\ 0, & \text{otherwise}, \end{cases} i = x_i - x_{i+1} $
MNS1	mean spectrum of 0-500 Hz	$\frac{1}{M} \sum_{i=1}^M P_i, 0 \leq P_i \leq 500$
MNS2	mean spectrum of 0-350 Hz	$\frac{1}{M} \sum_{i=1}^M P_i, 0 \leq P_i \leq 350$
MEAN	Mean of sEMG amplitude	$\frac{1}{N} \sum_{i=1}^N x_i$



(a)



(c)

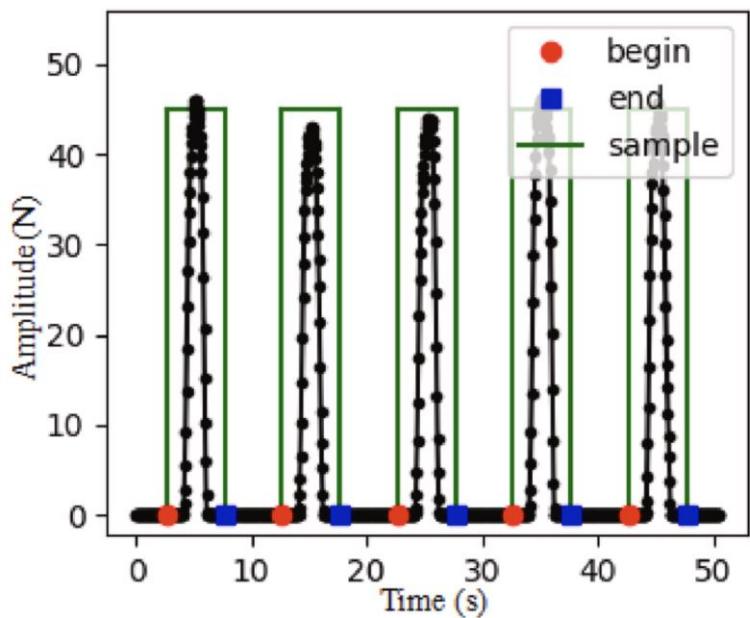
(d)

MEAN, VAR, WAMP are chosen

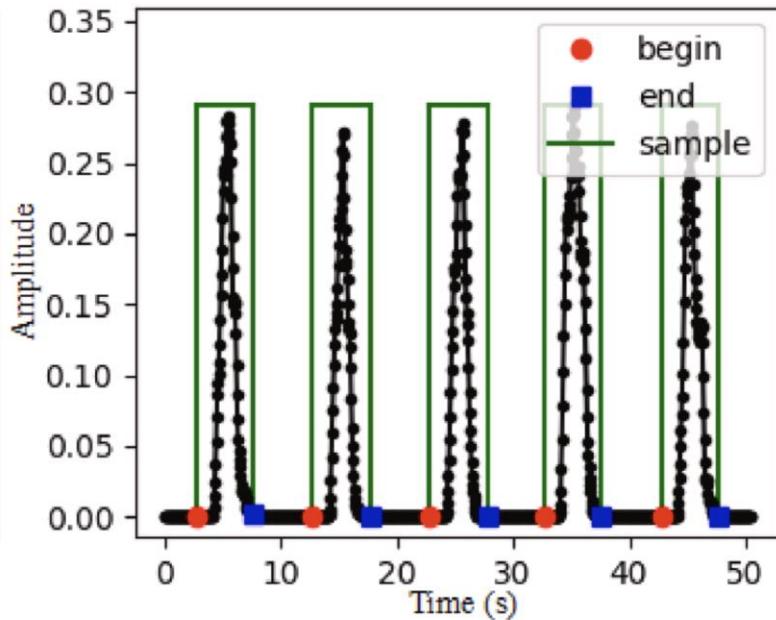


Data Augmentation

- ❖ Expand/Reduce the data length for each sample sequence to 5 (s)
- ❖ Sample 100 data points
- ❖ Normalize amplitude to [0,1]



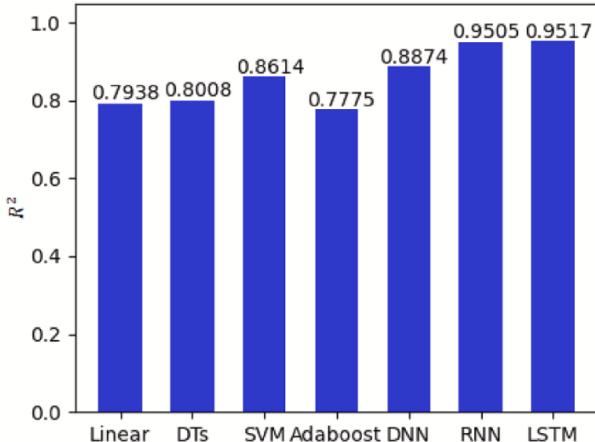
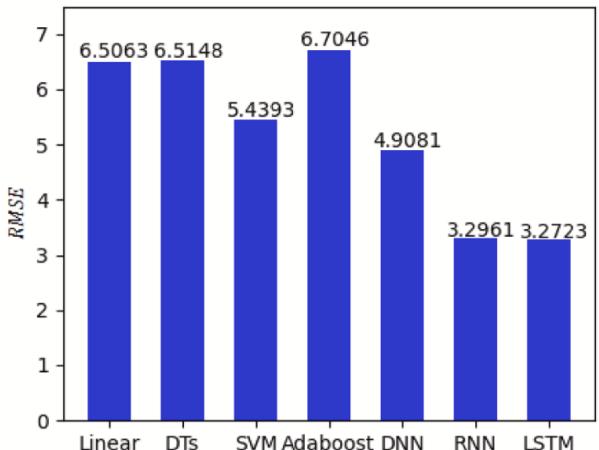
(a)



(b)



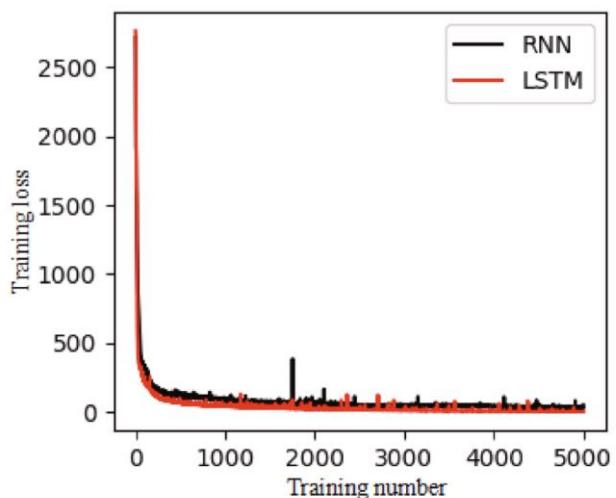
Prediction of Pinch Force



$$RMSE = \sqrt{\frac{\sum_{i=1}^n (\bar{y}_i - y_i)^2}{n}}$$

$$R^2 = 1 - \frac{\sum_{i=1}^n (\bar{y}_i - y_i)^2}{\sum_{i=1}^n (y_i - \bar{y})^2}$$

RNN and LSTM perform better



LSTM

1. Converges slightly faster
2. Is more stable
3. Needs much more time to train



Image Transformation of sEMG signal

❖ Why ?

Pinch Force

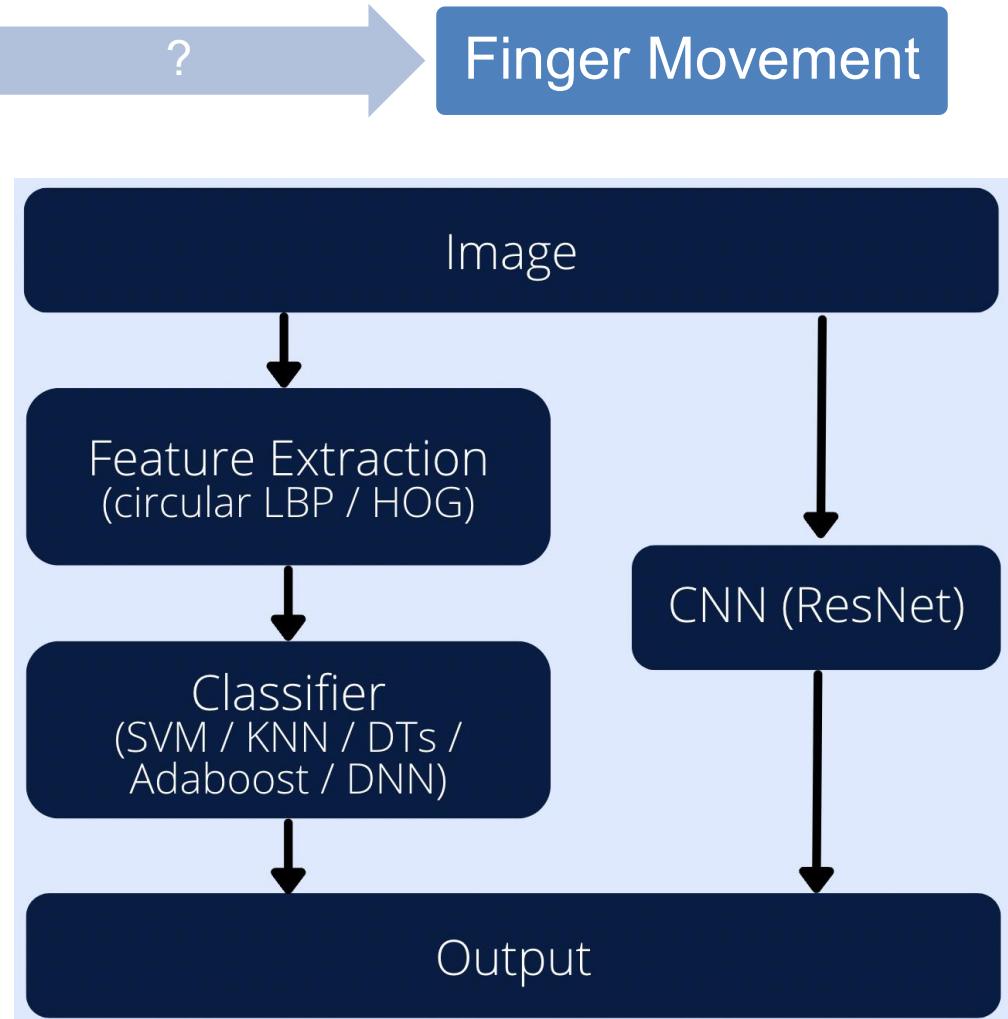
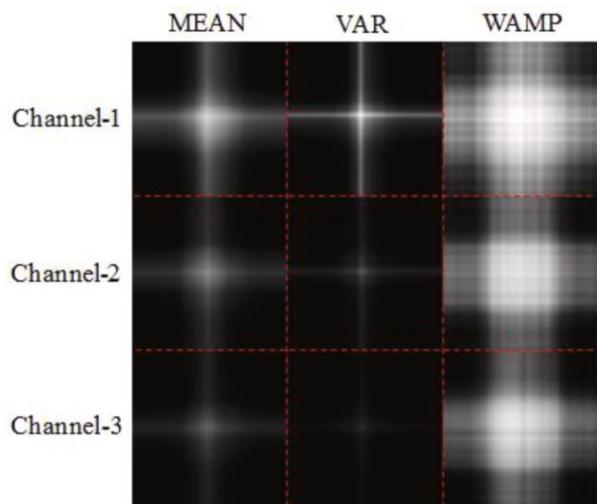
?

Finger Movement

$$\varphi = \cos^{-1} x$$

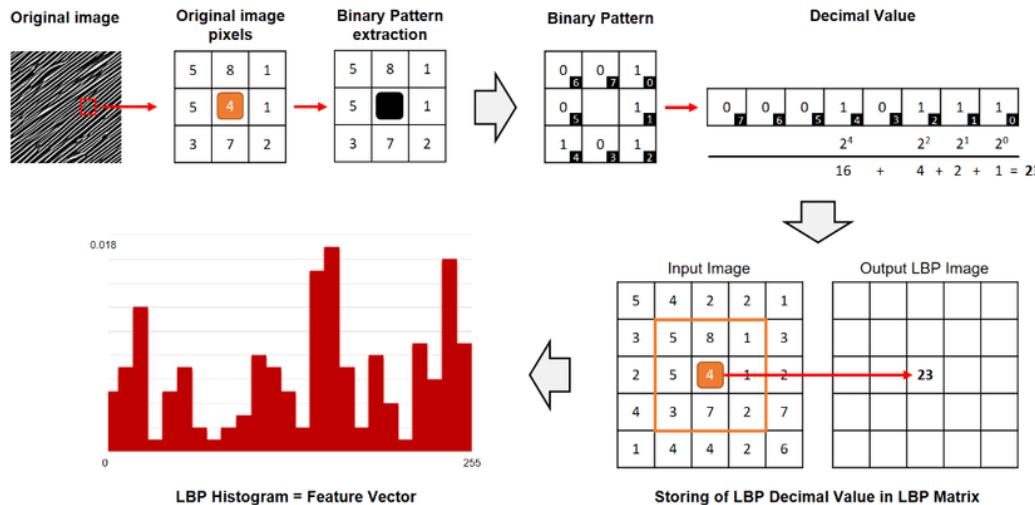
$$M = \begin{vmatrix} \cos(\varphi_1 + \varphi_1) & \cos(\varphi_1 + \varphi_2) & \cdots & \cos(\varphi_1 + \varphi_n) \\ \cos(\varphi_2 + \varphi_1) & \cos(\varphi_2 + \varphi_2) & \cdots & \cos(\varphi_2 + \varphi_n) \\ \vdots & \vdots & \ddots & \vdots \\ \cos(\varphi_n + \varphi_1) & \cos(\varphi_n + \varphi_2) & \cdots & \cos(\varphi_n + \varphi_n) \end{vmatrix}$$

$$\text{normalized pixel matrix} = \frac{(M+1)}{2}$$

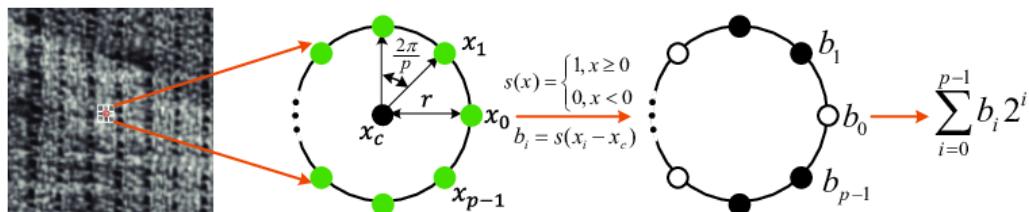




LBP vs Circular LBP



LBP captures the local patterns



Example:

61	61	71
80	77	79
84	78	82

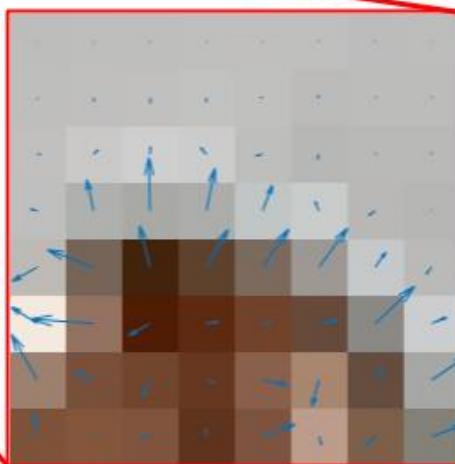
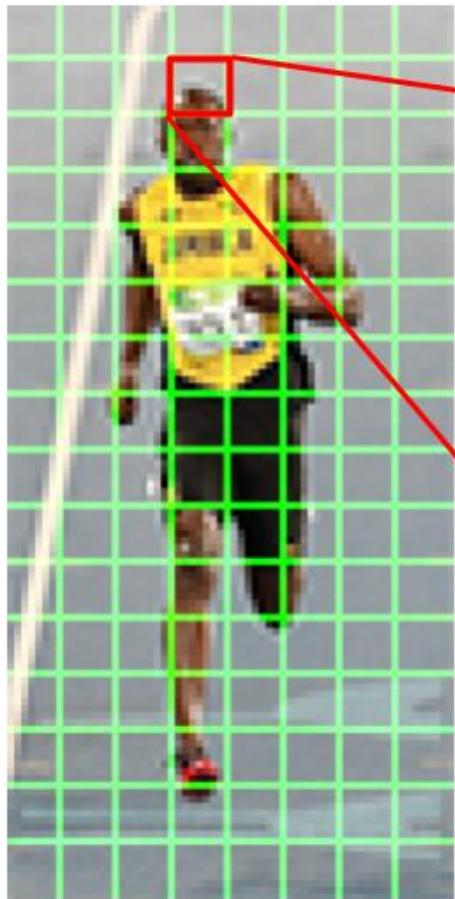
0	0	0
1		1
1	1	1

Binary: 11110001
Decimal: 241

Circular LBP captures the local patterns with more area



HOG



2	3	4	4	3	4	2	2
5	11	17	13	7	9	3	4
11	21	23	27	22	17	4	6
23	99	165	135	85	32	26	2
91	155	133	136	144	152	57	28
98	196	76	38	26	60	170	51
165	60	60	27	77	85	43	136
71	13	34	23	108	27	48	110

Gradient Magnitude

80	36	5	10	0	64	90	73
37	9	9	179	78	27	169	166
87	136	173	39	102	163	152	176
76	13	1	168	159	22	125	143
120	70	14	150	145	144	145	143
58	86	119	98	100	101	133	113
30	65	157	75	78	165	145	124
11	170	91	4	110	17	133	110

Gradient Direction

HOG is great at capturing edges and corners in images



Result

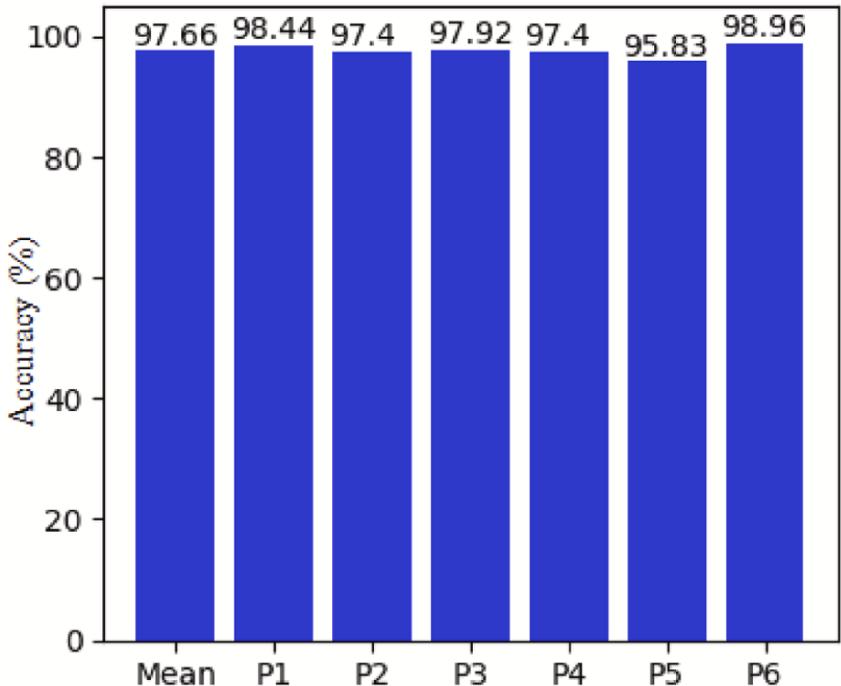
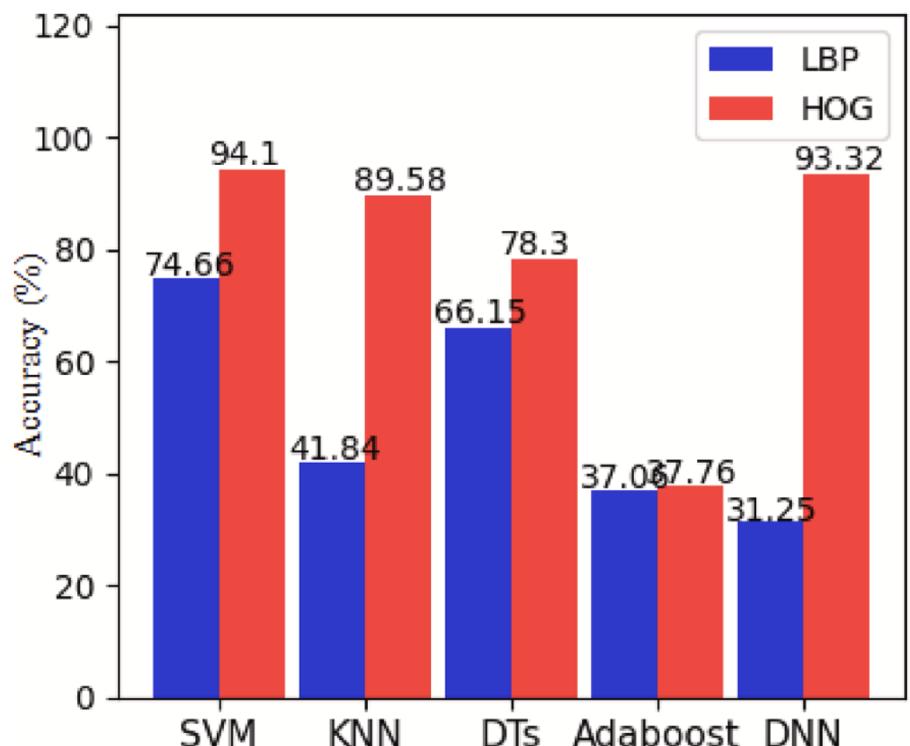


Fig. 17. The classification accuracy of CNN.

CNN

1. Outperforms the other classifiers
2. Needs large computational resources



Undergraduate Group

Paper survey

Transformer on sEMG Hand Gesture Recognition

Presenter: Howard

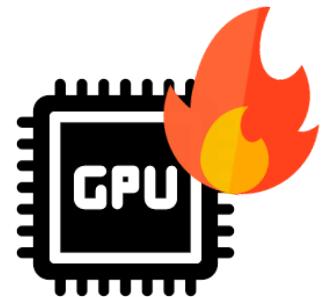
Advisor: Prof. An-Yeu (Andy) Wu

Date: 2023/10/22



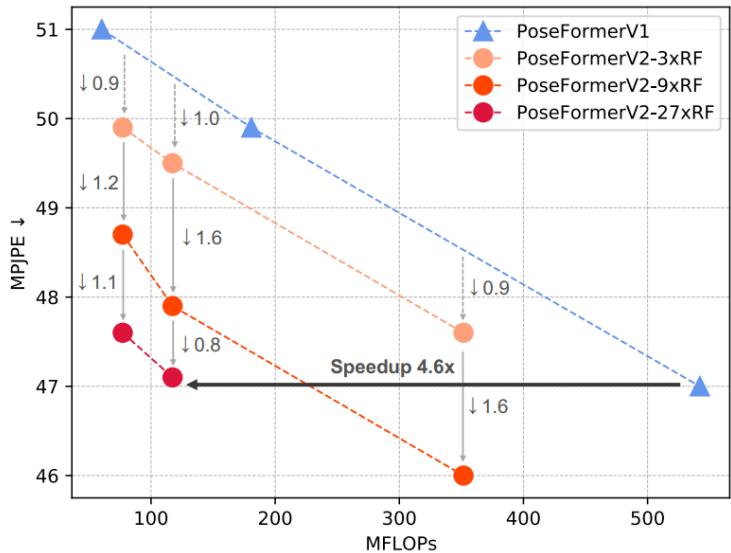
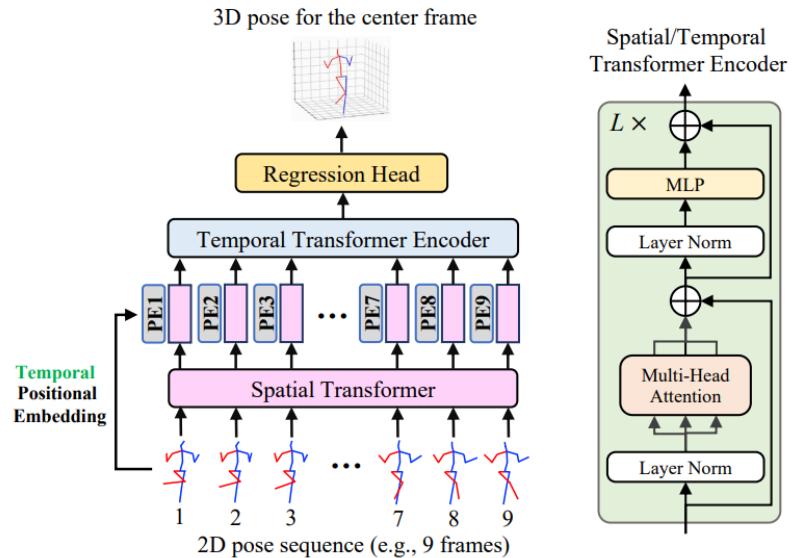
Outline

- ❖ Review of three papers
 - ❖ PoseFormerV2: Exploring Frequency Domain for Efficient and Robust 3D Human Pose Estimation
 - ❖ LST-EMG-Net: Long short-term transformer feature fusion network for sEMG gesture recognition
- ❖ Summary

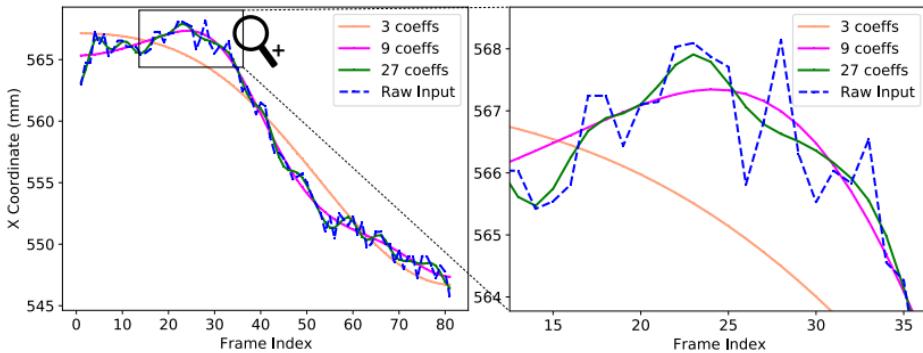




Original Poseformer



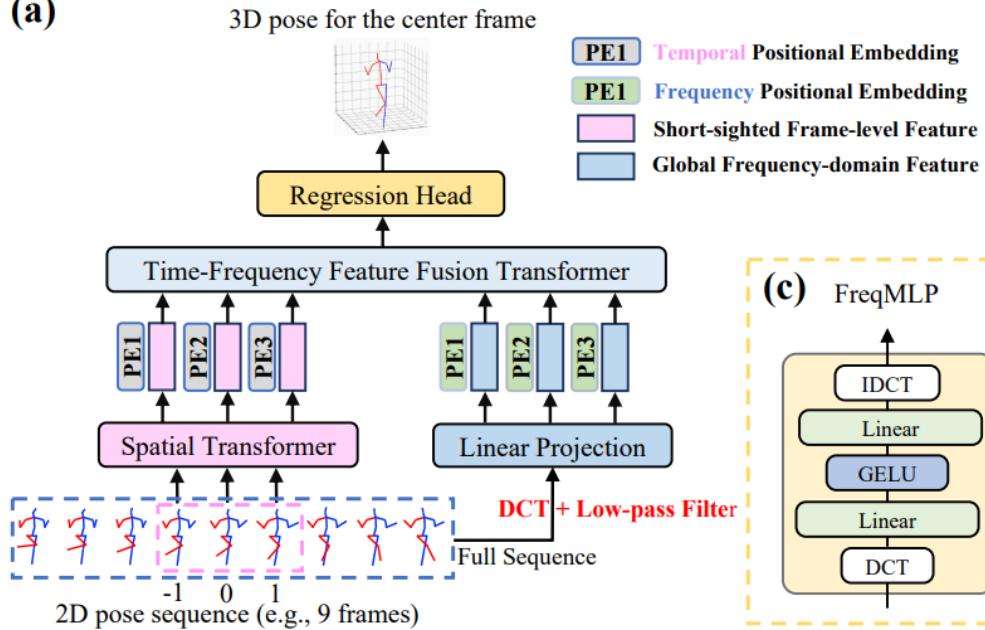
- More sequence → high accuracy
 - Less detail → avoid high freq noise
- Tradeoff between performance drop and computational cost



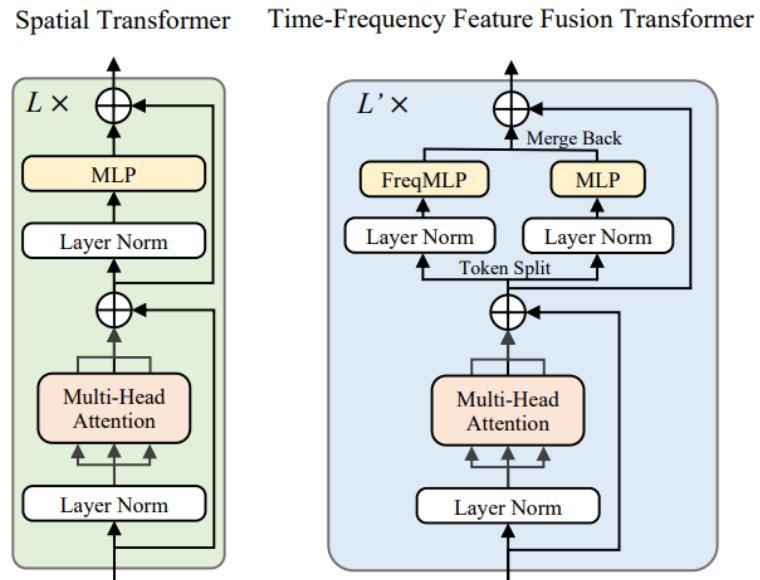


Method

(a)



(b)



Spatial transformer → single frame joint correlation modeling
 Temporal encoder → cross-frame human motion modeling
 DCT (Discrete Cosine Transform) → a portion of low-freq coefficient
 Time-Frequency Feature Fusion Transformer

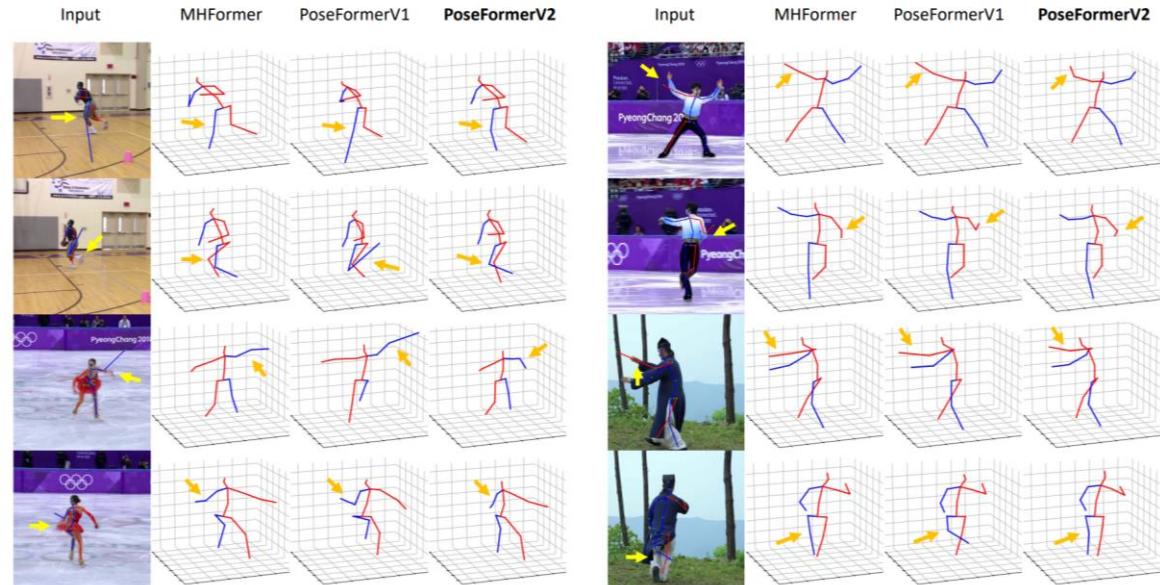
$$\mathbf{z}'_k = \text{MSA}(\mathbf{z}_k),$$

$$\mathbf{z}_k^{Time}, \mathbf{z}_k^{Freq} = \mathbf{z}'_k[:, F'], \mathbf{z}'_k[F' :,],$$

$$\mathbf{z}_{k+1} = \text{Concat}(\text{FreqMLP}(\mathbf{z}_k^{Time}), \text{MLP}(\mathbf{z}_k^{Freq})),$$



Result



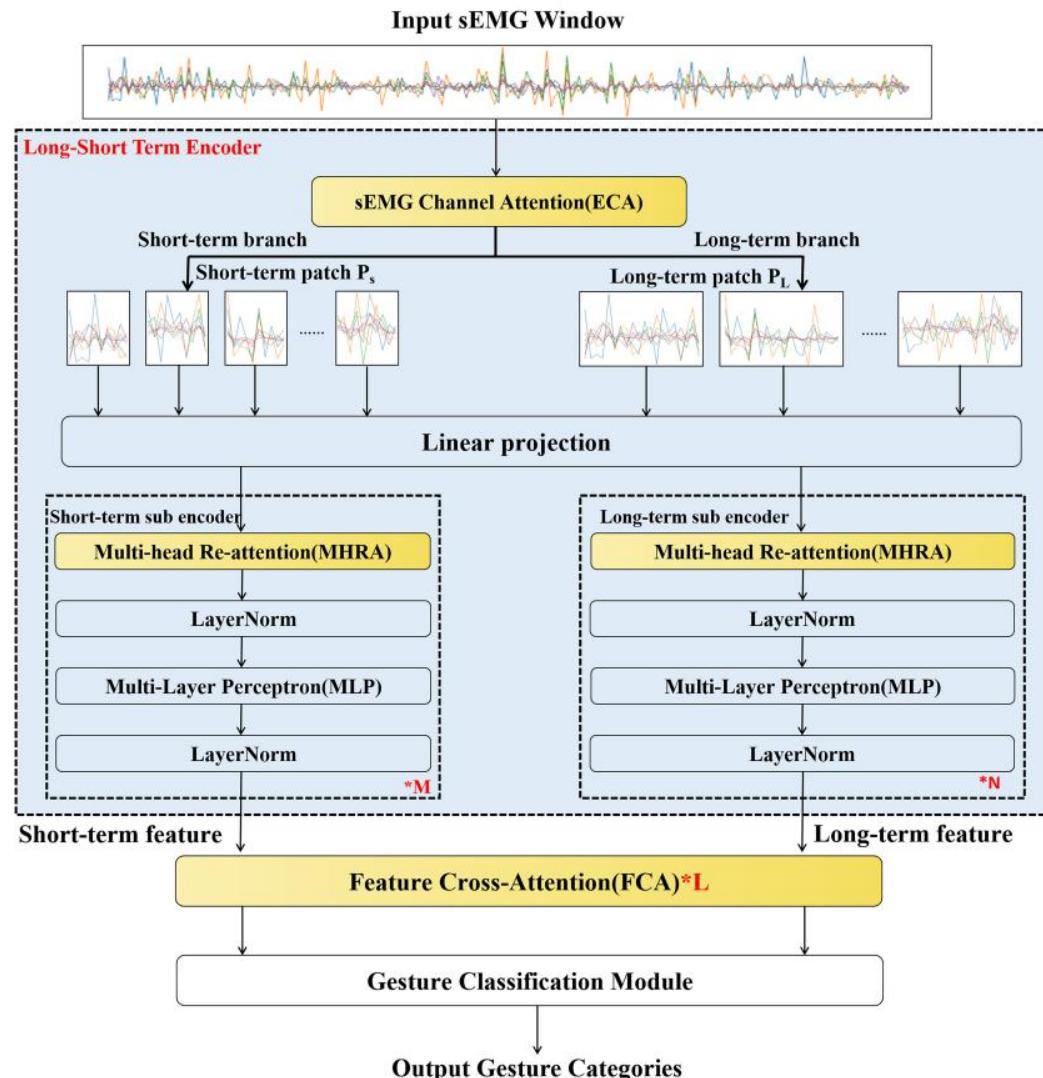
Method	<i>f</i>	Seq. Len.	MFLOPs	MPJPE ↓ / P-MPJPE ↓
PoseFormerV1 [41] ICCV'21	27	27	542.1	47.0/-
StridedTrans. [14] TMM'22	81	81	342.5	47.5/-
MixSTE [40](†) CVPR'22	3	3	3420	49.6/38.9
MHFormer [15] CVPR'22	9	9	342.9	47.8/-
MHFormer [15] CVPR'22	27	27	1031.8	45.9/-
P-STMO [29](*) ECCV'22	27	81	163	46.8/-
P-STMO [29](*) ECCV'22	81	81	493	45.6/-
Einfalt <i>et al.</i> [9] WACV'23	9	81	543	47.9/-
PoseFormerV2	1	9	77.2	49.9/38.7
PoseFormerV2	1	27	77.2	48.7/37.8
PoseFormerV2	1	81	77.2	47.6/37.3
PoseFormerV2	3	9	117.3	49.5/38.5
PoseFormerV2	3	27	117.3	47.9/37.4
PoseFormerV2	3	81	117.3	47.1/37.3
PoseFormerV2	9	27	351.7	47.6/37.1
PoseFormerV2	9	81	351.7	46.0/36.1
PoseFormerV2	27	243	1054.8	45.2/35.6

Frame Number (<i>f</i>)	Coefficient Number (<i>n</i>)	Full Length	MFLOPs	MPJPE
1	1	27	39.2	51.1
1	3	27	77.2	48.7 (2.4↓)
3	1	27	79.4	50.1 (1.0↓)
3	3	27	117.3	47.9 (3.2↓)
9	9	27	351.7	47.6 (3.5↓)

Compared to other model ,achieve less MPJPE with approximate MFLOPs



model



sEMG Channel Attention (ECA)

$$P_i = X_i + \text{Softmax} \left(\frac{\text{Avgpooling}(Q) \times \text{Avgpooling}(K)}{\sqrt{d_k}} \right) X_i$$

Linear Projection

$$Z_0^S = [p_{\text{cls}}^S; p_1^S E^S; p_2^S E^S; \dots; p_{N_S}^S E^S] + E_{\text{pos}}^S$$

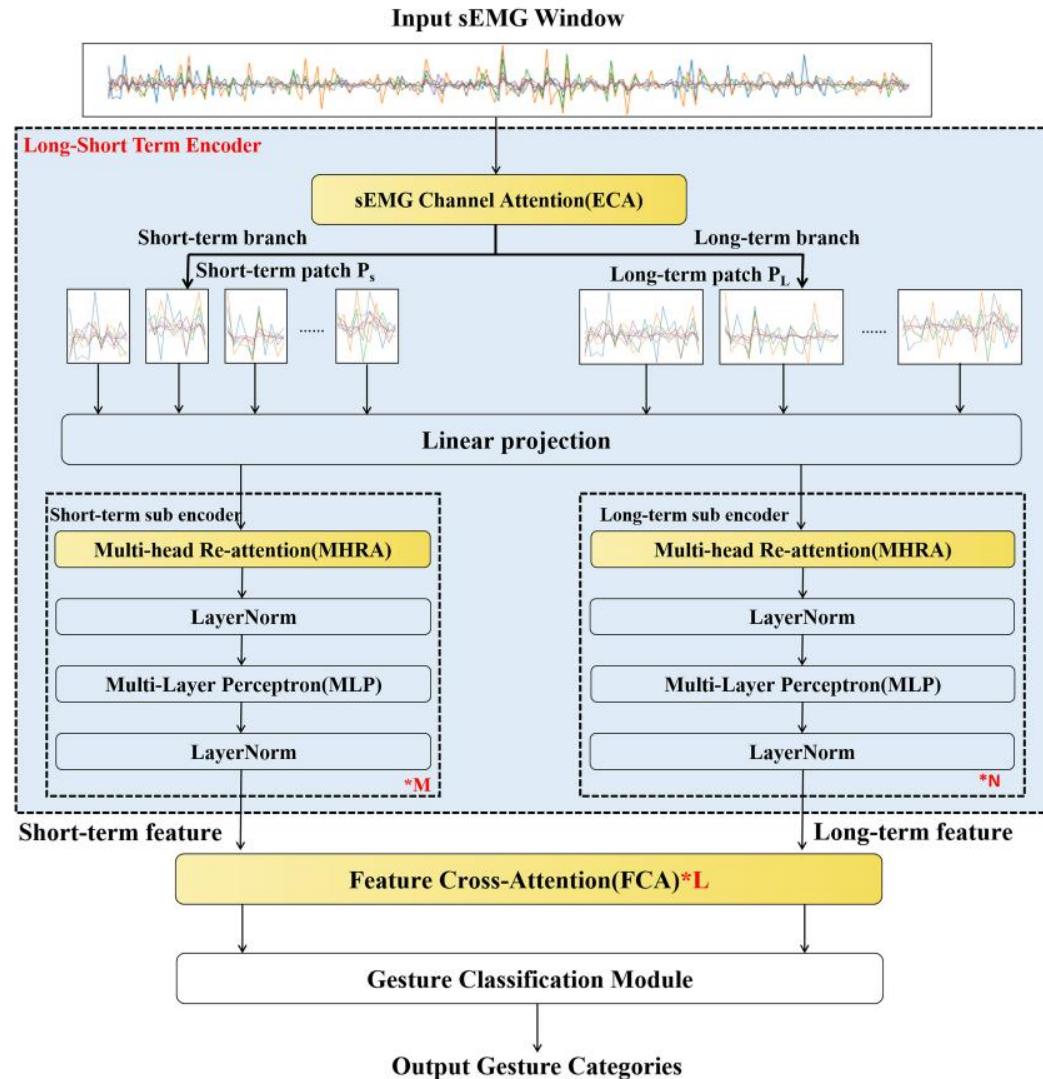
$$Z_0^L = [p_{\text{cls}}^L; p_1^L E^L; p_2^L E^L; \dots; p_{N_L}^L E^L] + E_{\text{pos}}^L$$

Multi-head Re-attention

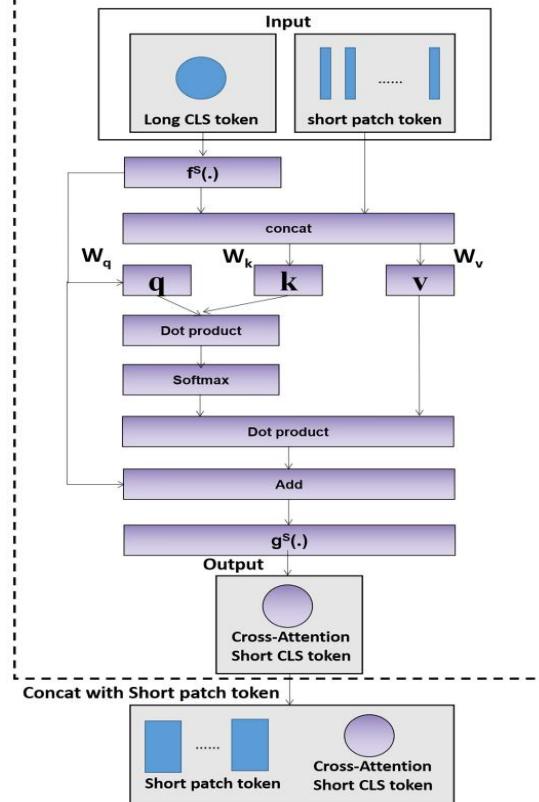
$$\text{Re-Attention}(Q, K, V) = \text{Norm}(\theta^T (\text{Soft max}(QK^T / \sqrt{d_k}))V)$$



Feature Cross-Attention



Feature Cross-Attention: taken S-Branch as an example



$$Z_M^{S'} = [z_{cls}^{S''}; z_1^S; \dots; z_{N_S}^S]$$

$$Z_{cl}^{S'} = [z_{cls}^{S''}; z_1^S; \dots; z_{N_S}^S]$$

$$Z_N^{L'} = [z_{cls}^{L''}; z_1^L; \dots; z_{N_L}^L]$$



Result

Dataset	Model name	Accuracy	Inference time
DB2 exercise B	MSCNN	71.89%	5.60 ms
	BiTCN	65.79%	5.75 ms
	TEMG	78.77%	1.09 ms
	LSTEMGNet [ours]	81.47%	6.47 ms
DB5 exercise C	MSCNN	79.14%	7.27 ms
	BiTCN	83.75%	7.29 ms
	TEMG	68.18%	1.18 ms
	LSTEMGNet [ours]	88.24%	6.36 ms
CapgMyo DB-C	MSCNN	86.67%	7.78 ms
	BiTCN	98.38%	7.30 ms
	TEMG	92.90%	1.12 ms
	LSTEMGNet [ours]	98.80%	6.32 ms

With HD-sEMG data achieve up to 98.80%?



Summary

	Accuracy	
CT-HGR (2023)	94.86	8x8 grid electrode
LSTM(2023)	98.80	CapgMyo DB-C
LSTM(2023)	81.47	DB2-B
LSTM(2023)	88.24	DB2-C
CViT(2022)	84.09	DB2-E1
TraHGR(2022)	88.91	DB2-B
TraHGR(2022)	81.44	DB2-C
TEMGNet(2021)	82.93	DB2



Reference – Overview

- [1] PoseFormerV2: Exploring Frequency Domain for Efficient and Robust 3D Human Pose Estimation
- [2] LST-EMG-Net: Long short-term transformer feature fusion network for sEMG gesture recognition



Undergraduate Group

sEMG Neural Spikes Reconstruction Using BSS

Presenter: Miguel

Teammates: Shawn, Howard

Advisor: Prof. An-Yeu (Andy) Wu

Date: 2023/10/20



Outline

- ❖ Introduction to blind source separation (BSS)
- ❖ A method based on fast Independent Component Analysis (fastICA)
- ❖ A method based on convolution kernel compensation (CKC)



Introduction to BSS

- ❖ Re-extract the motor unit action potential trains (MUAPTs)
- ❖ Reconstruct neural spikes

$$x_i(t) = \sum_{j=1}^N \sum_{\tau=0}^{L-1} h_{ij}(\tau) s_j(t - \tau) + \omega_i(t)$$

$$\bar{\mathbf{x}}(t) = \bar{\mathbf{H}}\bar{\mathbf{s}}(t) + \bar{\boldsymbol{\omega}}(t)$$

$$\mathbf{y}(n) = \sum_{k \in \mathbb{Z}} \mathbf{B}(k) \mathbf{x}(n - k).$$



Our target : s

Use BSS to handle the inverse problem



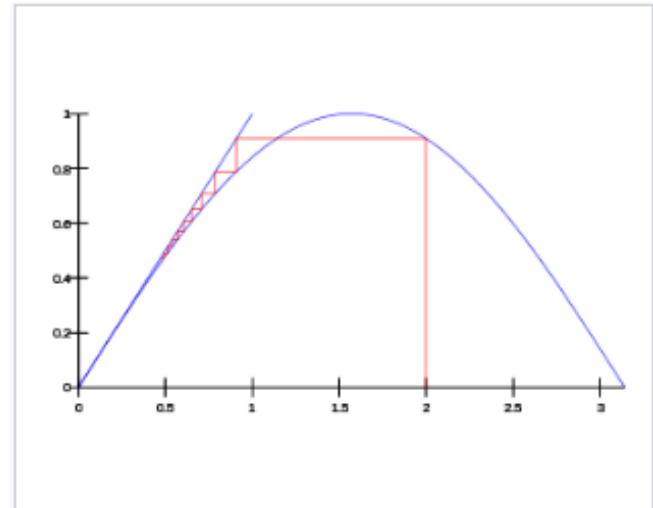
ICA-based algorithm

- ❖ Centering and whitening of the extended observation vector
- ❖ Fast-fixed point iteration
 - ❖ Gram-Schmidt orthogonalization

$$J(y) \propto (\mathbb{E}[G(y)] - \mathbb{E}[G(\nu)])^2$$

$$G(y) = \log \cosh(y)$$

- ❖ Peak detection & classifying the detected peaks
 - ❖ K-means with K = 2
- ❖ Silhouette measure (SIL)
 - ❖ kept if SIL ≥ 0.9
- ❖ Post-processing stage : discarding
 - ❖ *inactive* MUs
 - ❖ *duplicate* MUs



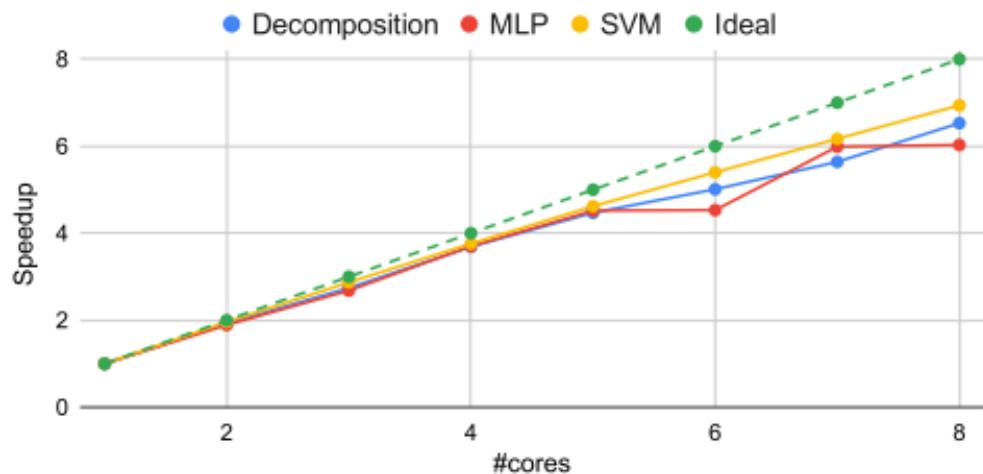
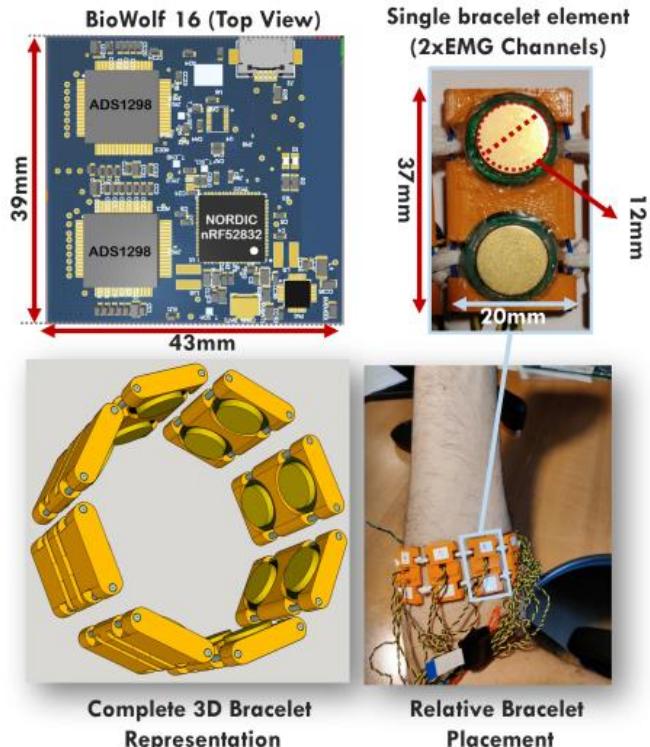


Machine Learning setup

- ❖ Training set
 - ❖ all the 200 ms slices from the first 4
 - ❖ decomposition to these windows
 - ❖ binary matrices s (19×800)
- ❖ Test set
 - ❖ the remaining 1 repetition
- ❖ Support Vector Machine (SVM)
 - ❖ 19-dimensional vectors containing # of spikes for each MU
- ❖ Multilayer Perceptron (MLP) : 3 FC layers
 - ❖ binary matrices s (19×800)
 - ❖ 4 : time dimension
 - ❖ 16 : channel dimension
 - ❖ 5 : return



Experiments and Results



High accuracy & power budgeting

STAGE	Memory (kB)	MAC	Latency		Energy (μ J)	Test accuracy	
			Cycles	Time (ms)		Unbalanced	Balanced
Decomposition	73.0	4249k	2902k	29.02	536.87	-	-
Classification	option 1: 3-layer MLP	18.1	62k	115k	21.27	95.28%	92.48%
	option 2: linear SVM	1.0	15k	20k	3.70	95.38%	92.63%



CKC in a deflation procedure

- ❖ Kurtosis contrast function

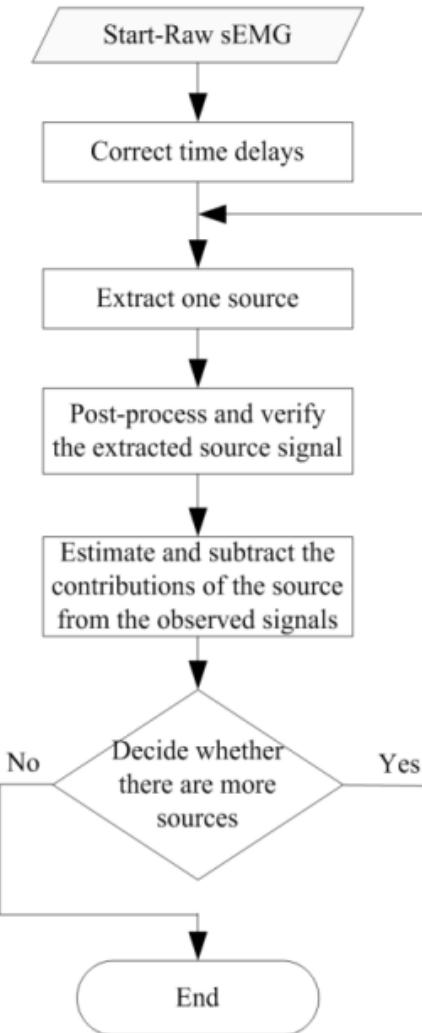
$$J(\mathbf{b}(k)) = |kurt(y)|^2 = \left| \frac{E\{y(n)^4\}}{[E\{y(n)^2\}]^2} - 3 \right|^2$$

- ❖ A gradient algorithm
 - ❖ maximize the contrast function

$$y^{(p)}(n) = (\mathbf{b}^{(p)} * \mathbf{x})(n)$$

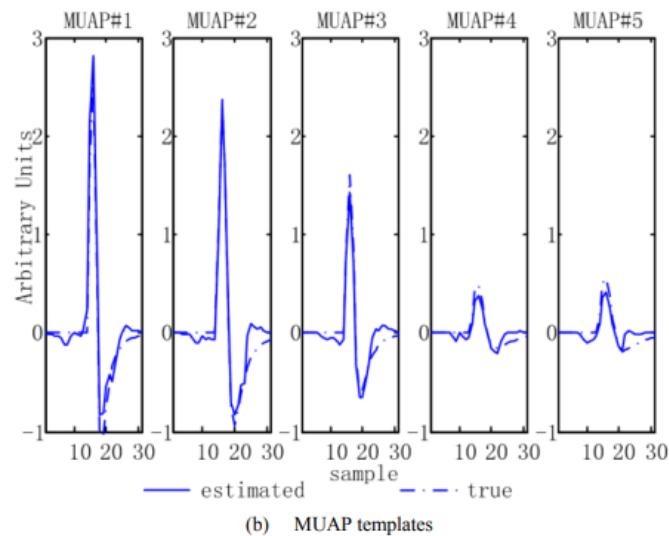
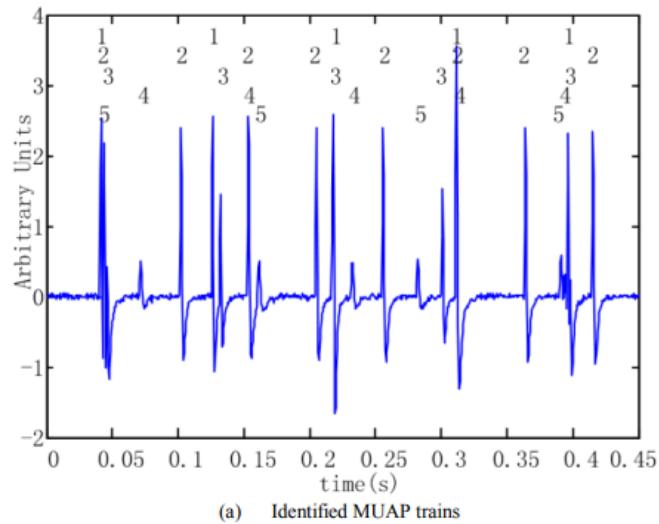
$$\mathbf{b}^{(p+1)}(k) = \mathbf{b}^{(p)}(k) + \mu^{(p)} (\partial J(\mathbf{b}(k)) / \partial \mathbf{b}(k))$$

- ❖ Extract one by one
- ❖ Post-processing stage
 - ❖ peak : th=5×rms





Experiments and Results



Number of simulated MUs and SNR(dB)	Average Number of identified MUs	Average depth in muscle		Average number of fibers	
		identified	missed	identified	missed
5	20	4.7±0.5	4.8±0.5	7.0±0.9	192±62
	15	3.7±0.5	4.2±0.6	6.4±1.0	199±65
10	20	7.1±0.6	4.1±1.4	7.1±1.0	197±70
	15	5.2±0.8	3.7±1.2	6.3±1.5	202±65

Several MUs were missed

of identified MUs decreased with increasing noise power

Active MUs with weak contribution to the recordings may be missed



Reference – Overview

- [1] Mattia Orlandi*, Marcello Zangheri*, Victor Javier Kartsch Morinigo*, Francesco Conti*, Davide Schiavone†, Luca Benini*‡, Simone Benatti§, “sEMG Neural Spikes Reconstruction for Gesture Recognition on a Low-Power Multicore Processor”, 2022 IEEE Biomedical Circuits and Systems Conference (BioCAS)
- [2] Xiangjun Zhu and Yingchun Zhang, “High-Density Surface EMG Decomposition based on a Convulsive Blind Source Separation Approach *”, 34th Annual International Conference of the IEEE EMBS San Diego, California USA, 28 August - 1 September, 2012
- [3] https://en.wikipedia.org/wiki/Fixed-point_iteration
- [4] <https://zh.wikipedia.org/wiki/%E5%B3%B0%E5%BA%A6>
- [5] <https://zh.wikipedia.org/wiki/%E4%B8%AD%E5%BF%83%E7%9F%A9>