iOS UX SDK 4.5 Release Notes

Release Date

2018.4.11

Highlights

- Name change: UI Library has been renamed "UX SDK".
- All interface class names were renamed to start with the prefix DUX, DJI UX.
- · Partially support of X7 camera, which includes the following:
 - Dewarping
 - Dedusting
- · Bug fixes

Supported iOS Mobile SDK

• DJI iOS Mobile SDK v4.5: download at https://developer.dji.com/mobile-sdk/downloads/.

iOS Compatibility

UX SDK is compatible with iOS 9.0 and above.

Products	* Spark * Matrice 210 * Matrice 210RTK * Matrice 200 * Inspire 2 * Mavic Pro * Mavic Air * Phantom 4, Phantom 4 Pro & Phantom 4 Advanced * Matrice 600 & Matrice 600 Pro, RTK and Ronin MX * Phantom 3 Standard, Advanced, 4K & Professional * Inspire 1, Inspire 1 Pro & Inspire 1 RAW * Matrice 100 with X3, X5 & X5R * Osmo, Osmo Pro, Osmo RAW & Osmo+ * Osmo Mobile * Osmo Mobile 2 * Lightbridge 2 with A2 * Lightbridge 2 with standalone A3 or N3 * Focus * N1 Video Encoder * Cendence
Cameras	* Zenmuse X3, X5, X5R, Z3, Z30, X4S, X5S, X7 * Spark Camera * Phantom 4 Pro Camera * Mavic Pro Camera * Phantom 4 Camera * Phantom 3 Cameras * Zenmuse XT

Mavic Air: 01.00.0300Osmo Mobile 2: 2.1.0.20

• Spark: 01.00.0900

Matrice 200 series: 01.01.0600Phantom 4 Advanced: 01.00.0128

• Inspire 2: 01.01.0300

• Phantom 4 Pro: 01.05.0600

Z30: 1.0.0.47N3: 1.7.1.5

• Mavic Pro: 01.04.0300

Matrice 600 Pro: 1.0.1.65

Matrice 600, RTK and Ronin MX: 1.0.1.65

Phantom 4: 02.00.0700
Zenmuse XT: 1.31.0.00
Zenmuse Z3: 1.11.01.50
Inspire 1 series: 1.11.01.50

• Osmo: 1.11.2.70

• Osmo Pro/RAW: 1.4.0.70

• Osmo+: 1.6.1.00

• Osmo Mobile: 1.6.0.80

• Phantom 3 Professional & Advanced: 1.11.20

• Phantom 3 Standard: 1.9.20

Phantom 3 4K: 1.6.50Matrice 100: 1.3.1.0Lightbridge 2: 1.1.60

• A3: 1.7.1.5

Bug Fixes

Unknown camera state after checking media on DJI Go: Fixed issue where upon opening DJI Go's
media playback feature to check media, then opening UX SDK, camera would enter unknown state
until user toggled camera/video slider.

Known Issues

- **New DUX prefix:** If upgrading from 4.4, all class names will need to be renamed to match the new DUX prefix.
- GridMode scaling: GridMode may not scale properly with some aspect ratios.

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iOS UI Library 4.4 Release Notes

Release Date

2017.12.22

Highlights

- New RTK panel
- Bug fixes

Supported iOS Mobile SDK

• DJI iOS Mobile SDK v4.4: download at https://developer.dji.com/mobile-sdk/downloads/.

iOS Compatibility

UI Libraries is compatible with iOS 9.0 and above.

Products	* Spark * Matrice 210 * Matrice 210RTK * Matrice 200 * Inspire 2 * Mavic Pro * Phantom 4, Phantom 4 Pro & Phantom 4 Advanced * Matrice 600 & Matrice 600 Pro, RTK and Ronin MX * Phantom 3 Standard, Advanced, 4K & Professional * Inspire 1, Inspire 1 Pro & Inspire 1 RAW * Matrice 100 with X3, X5 & X5R * Osmo, Osmo Pro, Osmo RAW & Osmo+ * Osmo Mobile * Lightbridge 2 with A2 * Lightbridge 2 with standalone A3 or N3 * Focus * N1 Video Encoder * Cendence
Cameras	* Zenmuse X3, X5, X5R, Z3, Z30, X4S, X5S, X7 * Spark Camera * Phantom 4 Pro Camera * Mavic Pro Camera * Phantom 4 Camera * Phantom 3 Cameras * Zenmuse XT

• Spark: 01.00.0701

Matrice 200 series: 01.01.0412Phantom 4 Advanced: 01.00.0128

• Inspire 2: 01.01.0200

• Phantom 4 Pro: 01.04.0602

Z30: 1.0.0.43N3: 1.7.1.5

Mavic Pro: 01.04.0100Matrice 600 Pro: 1.0.1.65

• Matrice 600, RTK and Ronin MX: 1.0.1.65

Phantom 4: 02.00.0106Zenmuse XT: 1.24.0.10

Zenmuse Z3: 1.11.01.50Inspire 1 series: 1.11.01.50

• Osmo: 1.11.2.70

• Osmo Pro/RAW: 1.3.0.40

• Osmo+: 1.6.1.00

• Osmo Mobile: 1.6.0.80

• Phantom 3 Professional & Advanced: 1.11.20

• Phantom 3 Standard: 1.9.20

Phantom 3 4K: 1.6.50Matrice 100: 1.3.1.0Lightbridge 2: 1.1.60

• A3: 1.7.1.5

Bug Fixes

Known Issues

Unknown camera state after checking media on DJI Go: If the user opens DJI Go's media playback
feature to check media, then opens UI Library, camera will be in an unknown state until user toggles
camera/video slider.

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iOS UI Library 4.3 Release Notes

Release Date

2017.09.15

Highlights

- · Focus and exposure touch controls in FPV Content
- Picture-in-picture (PiP) which provides secondary FPV
- · Map Content and Widget
- · Center exposure handling
- Preflight checklist improvements, such as being able to reorder checklist items

Supported iOS Mobile SDK

• DJI iOS Mobile SDK v4.3: download at https://developer.dji.com/mobile-sdk/downloads/.

iOS Compatibility

UI Libraries is compatible with iOS 9.0 and above.

Products	* Spark * Matrice 210 * Matrice 210RTK * Matrice 200 * Inspire 2 * Mavic Pro * Phantom 4, Phantom 4 Pro & Phantom 4 Advanced * Matrice 600 & Matrice 600 Pro, RTK and Ronin MX * Phantom 3 Standard, Advanced, 4K & Professional * Inspire 1, Inspire 1 Pro & Inspire 1 RAW * Matrice 100 with X3, X5 & X5R * Osmo, Osmo Pro, Osmo RAW & Osmo+ * Osmo Mobile * Lightbridge 2 with A2 * Lightbridge 2 with standalone A3 or N3 * Focus * N1 Video Encoder
Cameras	* Zenmuse X3, X5, X5R, Z3, Z30, X4S, X5S * Spark Camera * Phantom 4 Pro Camera * Mavic Pro Camera * Phantom 4 Camera * Phantom 3 Cameras * Zenmuse XT

• Spark: 01.00.0400

• Matrice 200: 01.00.00.0000

• Phantom 4 Advanced: 01.00.0128

• Inspire 2: 1.0.0330

• Phantom 4 Pro: 01.04.0602

• Z30: 1.0.0.37

• N3: 1.7.0.0

• Mavic Pro: 01.03.0900

• Matrice 600 Pro: 1.0.1.20

Matrice 600, RTK and Ronin MX: 1.0.1.20

• Phantom 4: 1.2.602

• Zenmuse XT: 1.24.0.10

• Zenmuse Z3: 1.10.1.40

Inspire 1: 1.10.1.40

• Inspire 1 Pro (X5 camera): 1.10.1.40

Inspire 1 RAW (X5R camera): 1.10.1.40

• Osmo: 1.10.2.60

Osmo Pro (X5 camera): 1.3.0.40

Osmo RAW (X5R camera): 1.3.0.40

• Osmo+: 1.5.0.90

Osmo Mobile: 1.6.0.80

Phantom 3 Professional & Advanced: 1.10.90

• Phantom 3 Standard: 1.8.10

• Phantom 3 4K: 1.5.40

Matrice 100: 1.3.1.0

• Lightbridge 2: 1.1.60

• A3: 1.7.0.0

Bug Fixes

• Spark: RC signal status widget was previously empty. This has been fixed.

Known Issues

Unknown camera state after checking media on DJI Go: If the user opens DJI Go's media playback
feature to check media, then opens UI Library, camera will be in an unknown state until user toggles
camera/video slider.

iOS UI Library 4.2 Release Notes

Release Date

2017.07.07

Highlights

- Compatibility with Mobile SDK 4.2.2
- · Support for DJI Spark
- Preflight checklist improvements
- · Minor bug fixes

Supported iOS Mobile SDK

DJI iOS Mobile SDK v4.2.2: download at https://developer.dji.com/mobile-sdk/downloads/.

iOS Compatibility

UI Libraries is compatible with iOS 9.0 and above.

Products	* Spark * Inspire 2 * Mavic Pro * Phantom 4 & Phantom 4 Pro * Matrice 600 & Matrice 600 Pro, RTK and Ronin MX * Phantom 3 Standard, Advanced, 4K & Professional * Inspire 1, Inspire 1 Pro & Inspire 1 RAW * Matrice 100 with X3, X5 & X5R * Lightbridge 2 with A2 * Lightbridge 2 with standalone A3 or N3 * Focus * N1 Video Encoder			
Cameras	* Zenmuse X3, X5, X5R, Z3, Z30, X4S, X5S * Phantom 4 Pro Camera * Mavic Pro Camera * Phantom 4 Camera * Phantom 3 Cameras * Zenmuse XT			

Spark: 1.00.0400Inspire 2: 1.0.0330

• Phantom 4 Pro: 1.3.509

Z30: 1.0.0.20N3: 1.7.0.0

• Mavic Pro: 1.3.6

• Matrice 600 Pro: 1.0.0.80

• Matrice 600, RTK and Ronin MX: 1.0.0.80

Phantom 4: 1.2.602
Zenmuse XT: 1.24.0.10
Zenmuse Z3: 1.10.1.40
Inspire 1: 1.10.1.40

Inspire 1 Pro (X5 camera): 1.10.1.40Inspire 1 RAW (X5R camera): 1.10.1.40

• Phantom 3 Professional & Advanced: 1.10.90

• Phantom 3 Standard: 1.8.10

Phantom 3 4K: 1.5.40Matrice 100: 1.3.1.0Lightbridge 2: 1.1.50

Known Issues

- Spark: RC signal status widget is empty.
- Unknown camera state after checking media on DJI Go: If the user opens DJI Go's media playback feature to check media, then opens UI Library, camera will be in an unknown state until user toggles camera/video slider.

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iOS UI Library 4.1.1 Release Notes

Release Date

2017.06.06

Highlights

- Compatibility with Mobile SDK 4.1.1
- · Minor bug fixes

Supported iOS Mobile SDK

• DJI iOS Mobile SDK v4.1.1: download at https://developer.dji.com/mobile-sdk/downloads/.

iOS Compatibility

UI Libraries is compatible with iOS 9.0 and above.

Products	* Matrice 200 * Inspire 2 * Mavic Pro * Phantom 4, Phantom 4 Pro & Phantom 4 Advanced * Matrice 600 & Matrice 600 Pro, RTK and Ronin MX * Phantom 3 Standard, Advanced, 4K & Professional * Inspire 1, Inspire 1 Pro & Inspire 1 RAW * Matrice 100 with X3, X5 & X5R * Osmo, Osmo Pro, Osmo RAW & Osmo+ * Osmo Mobile * Lightbridge 2 with A2 * Lightbridge 2 with standalone A3 or N3 * Focus * N1 Video Encoder
Cameras	* Zenmuse X3, X5, X5R, Z3, Z30, X4S, X5S * Phantom 4 Pro Camera * Mavic Pro Camera * Phantom 4 Camera * Phantom 3 Cameras * Zenmuse XT

• Matrice 200: upcoming

• Phantom 4 Advanced: 2.1.0.0

• Inspire 2: 1.0.0330

• Phantom 4 Pro: 1.3.0509

Z30: 1.0.0.20N3: 1.7.0.0

• Mavic Pro: 1.3.7

• Matrice 600 Pro: 1.0.1.20

• Matrice 600, RTK and Ronin MX: 1.0.1.20

Phantom 4: 1.2.602Zenmuse XT: 1.24.0.10Zenmuse Z3: 1.10.1.40

Inspire 1 Pro (X5 camera): 1.10.1.40Inspire 1 RAW (X5R camera): 1.10.1.40

• Osmo: 1.8.2.40

• Inspire 1: 1.10.1.40

• Osmo Pro (X5 camera): 1.3.0.40

Osmo RAW (X5R camera): 1.3.0.40

• Osmo+: 1.5.0.90

• Osmo Mobile: 1.5.0.70

• Phantom 3 Professional & Advanced: 1.10.90

• Phantom 3 Standard: 1.8.10

Phantom 3 4K: 1.5.40Matrice 100: 1.3.1.0Lightbridge 2: 1.1.60

• A3: 1.7.0.0

Known Issues

- Unknown camera state after checking media on DJI Go: If the user opens DJI Go's media playback
 feature to check media, then opens UI Library, camera will be in an unknown state until user toggles
 camera/video slider.
- Camera settings on some aircraft: Color filters have literal string names, instead of descriptive names, e.g.: ""Film B" instead of "Blockbuster".
- Preflight Checklist: Inspire 1 and M600 return "unknown" IMU and ESC statuses in Preflight Checklist.

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iOS UI Library 4.0.1.1.0.0 Release Notes

Release Date

2017.04.18

Highlights

- UI widgets for aircraft state seen typically on an FPV screen (e.g. Battery icon)
- UI widgets for some automated controls (e.g. auto take-off)
- UI panels for camera settings (exposure and others)
- · A preflight checklist panel
- · Elements with assets and logic tied to the SDK
- Elements which are more responsive to settings changes than in the public beta

Included in this Release

- UI Library
- A sample app showing how to use the UI Library in its default implementation, and how to customize widgets
- Documentation introducing UI Libraries

Supported iOS Mobile SDK

• DJI iOS Mobile SDK v4.0.1: download at https://developer.dji.com/mobile-sdk/downloads/.

iOS Compatibility

UI Libraries is compatible with iOS 9.0 and above.

Products	* Inspire 2 * Mavic Pro * Phantom 4 & Phantom 4 Pro * Matrice 600 & Matrice 600 Pro, RTK and Ronin MX * Phantom 3 Standard, Advanced, 4K & Professional * Inspire 1, Inspire 1 Pro & Inspire 1 RAW * Matrice 100 with X3, X5 & X5R * Osmo, Osmo Pro, Osmo RAW & Osmo+ * Osmo Mobile		
	* Osmo, Osmo Pro, Osmo RAW & Osmo+		
Cameras	* Phantom 4 Pro Camera * Mavic Pro Camera * Phantom 4 Camera * Phantom 3 Cameras * Zenmuse XT		

• Inspire 2: 1.0.0330

• Phantom 4 Pro: 1.3.509

Z30: 1.0.0.20N3: 1.7.0.0

• Mavic Pro: 1.3.6

• Matrice 600 Pro: 1.0.0.80

• Matrice 600, RTK and Ronin MX: 1.0.0.80

Phantom 4: 1.2.602
Zenmuse XT: 1.24.0.10
Zenmuse Z3: 1.10.1.40
Inspire 1: 1.10.1.40

Inspire 1 Pro (X5 camera): 1.10.1.40Inspire 1 RAW (X5R camera): 1.10.1.40

• Osmo: 1.8.2.40

Osmo Pro (X5 camera): 1.3.0.40Osmo RAW (X5R camera): 1.3.0.40

• Osmo+: 1.4.0.70

• Osmo Mobile: 1.5.0.70

Phantom 3 Professional & Advanced: 1.10.90

• Phantom 3 Standard: 1.8.10

Phantom 3 4K: 1.5.40Matrice 100: 1.3.1.0Lightbridge 2: 1.1.50

• A3: 1.7.0.0

Known Issues

- Unknown camera state after checking media on DJI Go: If the user opens DJI Go's media playback
 feature to check media, then opens UI Library, camera will be in an unknown state until user toggles
 camera/video slider.
- Camera settings on some aircraft: Color filters have literal string names, instead of descriptive names, e.g.: ""Film B" instead of "Blockbuster".
- Preflight Checklist: Inspire 1 and M600 return "unknown" IMU and ESC statuses in Preflight Checklist.

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