

Chapter 3 Homework

Due date: Nov. 16, 2017

Program Exercises

1. Suppose that $maze[x][y][z]$ is a 3-dimensional maze of the size $X \times Y \times Z$, where $x, y, z \in \{0, 1\}$. 1 denotes barrier and 0 denotes open path. Write a function, *path*, to search a path for a maze. The entry is at (0, 0, 0), while the exit is at (X-1, Y-1, Z-1)
Requirements:
 - a. An array *move[dir].vert* and an array *move[dir].horiz* can be used to indicate the direction of the next move. (*hint*: the size of each *move* array could be 26)
 - b. Print out the path (all the locations along a path) if there is one. If there is no available path, print out the string "There is no available path."
2. Program 3.15 in the textbook has illustrated a function to convert from infix expression to postfix notation. Please rewrite the function so that it works with the following operations: &&, !!, <<, >>, <=, !=, <, >, and >=.
3. We wish to implement n stacks over a one-dimensional array of the size m . The space of the array is equally allocated to n stacks. If one of n stacks is full, write a function *stackFull* to hand this situation.
Requirements:
 - a. You can use *malloc* only if the array is fully.
 - b. If stack i is full, find the smallest j ($j > i$) such that there is an available space, and include this space to i .
 - c. If there is not such j ($j > i$), find the largest j ($j < i$) such that there is an available space, and include this space to i .
 - d. Complete the entire program, including initialize the array and n stacks, and allow users to push an item to the i stack. (Allow user to input m and n , and then allow user to keep pushing items to any stack)
 - e. When the i stack is full and you find a space from j , print out the the string "The i stack is full, but we find a space from the j stack, and now the size of j is *CURRENT_SIZE_J*, and the size of i is *CURRENT_SIZE_I*". If the i stack is full and the array is also full, then print out the the string "The i stack is full and the array is also full, but we create a new space for i , and now the size of i is *CURRENT_SIZE_I*"