

CLAIMS

1. A method of controlling a device comprising a touch-sensitive display, comprising:
receiving an event at the device, the event associated with an application on the device;
in response to receiving the event, displaying on the touch-sensitive display a user interface that includes information about the received event and a graphical, interactive user-interface object for accessing functionality associated with the received event;
detecting a gesture on the graphical, interactive user-interface object of the user interface on the touch-sensitive display; and
in accordance with a determination that the detected gesture satisfies a predefined condition, displaying an application interface for the application associated with the received event.
2. The method of claim 1, wherein the event comprises an incoming phone call, and wherein the application interface is associated with a phone application.
3. The method of claim 2, wherein the information about the received event comprises notification of the incoming phone call.
4. The method of any of claims 2-3, wherein the information about the received event comprises an identifier of the incoming phone call.
5. The method of any of claims 2-4, wherein the application interface comprises an accept call user-interface object.
6. The method of any of claims 2-5, wherein the application interface further comprises a decline call user-interface object.
7. The method of any of claims 1-6, wherein the information about the received event identifies the type of event.

8. The method of claim 7, wherein the type of event is one of an incoming phone call, an incoming message, an incoming electronic mail, and a voicemail.
9. The method of any of claims 1-8, wherein the event is received at the device when the device is in a locked state, the method further comprising:
 - in accordance with the determination that the detected gesture satisfies the predefined condition, transitioning the device to an unlocked state.
10. The method of any of claims 1-9, wherein the predefined condition includes the detected gesture being a movement of a point of contact across at least a portion of the touch-sensitive display while maintaining continuous contact with the touch-sensitive display.
11. The method of claim 10, further comprising:
 - displaying movement of the graphical, interactive user-interface object on the touch-sensitive display in accordance with the movement of the point of contact while continuous contact with the touch-sensitive display is maintained.
12. An electronic device, comprising:
 - a touch-sensitive display;
 - one or more processors; and
 - memory storing one or more programs configured to be executed by the one or more processors, the one or more programs including instructions for performing the method of any of claims 1-11.
13. A computer-readable storage medium storing one or more programs configured to be executed by one or more processors of an electronic device with a touch-sensitive display, the one or more programs including instructions for performing the method of any of claims 1-11.