

# Christopher Huynh

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289-879-1347



## Software Development Skills

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- C/C++
- Java
- Python
- XML
- HTML, CSS
- JavaScript
- C#
- Android Studio
- AngularJS
- jQuery
- Git

## Projects

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|-----------|------------------|---|--|
| May 2016  | twitterhaiku.com | Practicing front-end developing in first web project with two colleagues. This casual website takes in tweets retrieved with Twitter API and displays those which can create a haiku poem. (under construction) |   |
| June 2016 | PacMan VR        | First video game project using Unity and Visual C# to script a VR android app where the user is a Ghost in a PacMan universe and the goal is to catch PacMan.   |  |

## Work Experience

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| Feb 2016 – Apr 2016 | Gained knowledge in computer hardware and electrical design as a Hardware Tester for i3 International Inc. Assisted the lead R&D engineers in remodelling the head office's testing site, testing the new server chassis design and optimizing camera human recognition performance. |
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## Education

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Candidate for BAsC in Computer Engineering in the University of Waterloo.

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| Sept 2015 – Dec 2015 | Learned C/C++ in Fundamentals of Programming   |
| May 2016 – present   | Currently learning Android app development with Android Studio in Engineering Design with Embedded Systems |

## Activities and Interests

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- Soccer, Basketball, Volleyball, Tennis, Table Tennis
- Rubik's Cubes and other puzzles
- Self-learning acoustic guitar