Josh-M.-Blackjack

Quality of work: 3pts full credit

Comments: Very good outline! Code looks good. A few comments:

Bank class: Possibly put a default constructor with a default amount, perhaps every player starts with 100 currency. And perhaps a constructor to create one with a specific value, and a variable to keep track of said currency with getters and setters.

Controller class: with the action listener you have a comment that you are unsure what it does, If I remember correctly, your action performed with catch use that passed in "e" which identifies the button clicked and then you can use that to call certain methods pertaining to certain buttons. I might have some code from a previous project I can try to dig up and find it if requested.

Discord: #4178 ferkans

Intellectual merit: 3pts full credit

Comments: I think it's a great project to demonstrate skills. I have built a blackjack game in c# once.

Have fun with it!

Video: 0 pts, no credit

Comments: I may have missed it, but I did not find a video.