Snapshot Serengeti

PHOTO DATA

subject_zooniverse_id = This is a unique ID for each identification made in a capture event. If you want to view the record's photos, add ID to the end of the URL, http://talk.snapshotserengeti.org/#/subjects/

site = the camera that caught the capture event. The cameras are laid out in a grid, with letters down and numbers across. (See image at bottom of this document)

year = year the capture event was taken

month = month the capture event was taken

date = date of the capture event (MM/DD/YYYY)

time = time of day of the capture event

species = animal species identified in a capture event

individuals = number of individual animals of the IDed species in the capture event (decimals reflect numbers averaged over 10 viewers)

standing = animals are standing (TRUE or FALSE)

resting = animals are resting (TRUE or FALSE)

moving = animals are moving (TRUE or FALSE)

eating = animals are eating (TRUE or FALSE)

interacting = animals are interacting (TRUE or FALSE). Interacting can be many things: fighting, mating, hunting, playing, nursing, nudging. This field basically flags a photo as having something interesting in it.

babies = baby animals of the identified species are present in the capture event

METADATA

longitude = longitude *in meters* at camera location (using UTM coordinate system)

latitude = latitude i*n meters* at camera location (using UTM coordinate system)

altitude = *meters* above sea level at camera location

trail_qual = quality of nearest game trail (a trail made by animals moving along the same route). How worn/fresh is the trail? On a scale of (0-4)

trail_dist = distance from nearest game trail

dist_river = distance in meters to the nearest main river

dist_conf = distance in meters to the nearest river *confluence* (where two rivers join together). Some species prefer this for home habitat.

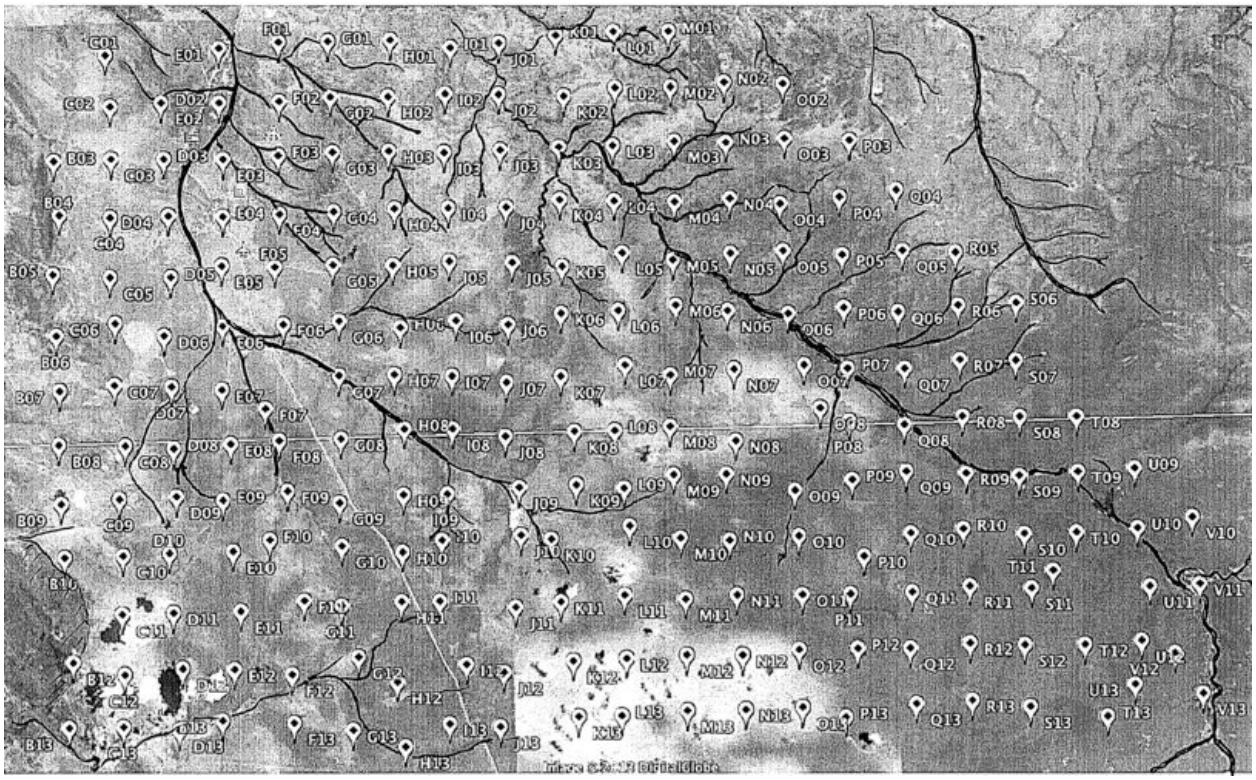
dist_kopj = distance to the nearest *kopjes* (a rocky outcropping). Some species prefer this for home habitat.

shade = the amount of shade at the camera location on a scale of (0-4)

trees = tree density at the camera location on a scale of (0-4)

grass = grass density at the camera location on a scale of (0-4)

vegetation = classification of the vegetation in a 100m area surrounding the camera.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A02 B02 C02 D02 E02 F02 G02 H02 I02 J02 K02 L02 M02 N02 O02 P02 Q02 R02 S02 T02 U02 V02
A03 B03 C03 D03 E03 F03 G03 H03 I03 J03 K03 L03 M03 N03 O03 P03 Q03 R03 S03 T03 U03 V03
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